

A project report on

# **Students Information Management System**

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## Table of Contents

Contents	Page	Writer
<b>Chapter 1: Introduction</b>	3-4	<b>Ummay Jubaiya Moushi</b>
1.1: Introduction	3	
1.2: Motivation	3	
1.3: Objective	3	
1.4: Expected Outcome	4	
<b>Chapter 2: Background</b>	5-5	<b>Md. Tanvir Hasan</b>
2.1: Related Works	5	
2.2: Comparative Studies	5	
2.3: Challenge	5	
<b>Chapter 3: Methodology</b>	6-7	<b>Md Abdur Rahman</b>
<b>Chapter 4: Design Specification</b>	8-10	<b>Kazi Amir Hamza</b>
<b>Chapter 5: Implementation and Testing</b>	11-12	
<b>Chapter 6: Conclusion and Future Scope</b>	13-13	<b>Sanaullah Islam Shovon</b>
6.1: Conclusion	13	
6.2: Future Scope	13	
6.3: Limitations	13	
<b>References</b>	14	

# CHAPTER 1

## INTRODUCTION

### 1.1 Introduction

In this ever-evolving era of technology, educational institutions need efficient management of student data, which is paramount for ensuring streamlined operations and facilitating informed decision-making.

Implementing a robust Students Information Management System (SIMS) becomes crucial in this context. This project delves into designing and developing a data structure-based Student Information Management System, aiming to address the complexities of organizing and managing student information effectively.

### 1.2 Motivation

The design and implementation of our Students Information Management System (SIMS) are driven by a deep understanding of the complex challenges confronting educational institutions in today's dynamic landscape. The presence of operational inefficiencies, redundant data, and the potential for errors in handling varied student records underscores the necessity for a comprehensive solution. Our motivation arises from a dedicated commitment to confront these challenges proactively, aiming to establish a centralized platform that simplifies the intricacies of data management. The escalating volume and diversity of student data underscore the critical need for upholding data accuracy and integrity, compelling us to develop a system that guarantees reliability in both academic and administrative processes.

### 1.3 Objective

The goals of our Students Information Management System (SIMS) project are diverse, focusing on tackling crucial challenges and optimizing the operational effectiveness of educational institutions. Our foremost aim is to create a centralized hub for student data, offering a holistic remedy to the fragmentation and scattering of information typically encountered in conventional record-keeping systems. This initiative is geared towards eradicating redundancy in data, reducing errors, and establishing a singular, authoritative source for all student-related information.

### **1.3 Expected Outcome**

The anticipated successful execution of our Students Information Management System (SIMS) project is poised to deliver numerous impactful results that will markedly improve the efficiency and functionality of educational institutions. Through the integration of functionalities like record addition, deletion, updating, and search capabilities, our objective is to establish a centralized and efficient method for managing student data. This streamlined approach guarantees that pertinent information is consolidated in a single accessible location, mitigating fragmentation and eradicating the inefficiencies linked with dispersed data.

# **CHAPTER 2**

## **BACKGROUND**

### **2.1 Related Works**

Projects related to the student record system, including Student Records, Student Management, and Student Information Keeping, form an integral part of our initiatives. These projects are designed to optimize the organization and accessibility of student data, providing comprehensive solutions for efficient management and seamless retrieval of essential information in educational settings. Each project plays a crucial role in advancing the overall functionality and effectiveness of student data systems within institutions.

### **2.2 Comparative Studies**

Gathering information poses a significant challenge, and this project addresses it by providing educational institutions with a seamless means of storing student information. Student Information Management Systems evaluate factors like user experience, adding new student data, integration capabilities, mobile compatibility, customization options, scalability, analytics, security measures, and cost-effectiveness. The objective is to pinpoint a holistic solution that caters to the unique requirements of educational institutions.

### **2.3 Challenges**

The development of our Students Information Management System (SIMS) project comes with several expected challenges. Achieving seamless integration with existing systems and databases is a complex task, demanding careful coordination to ensure compatibility. The ever-changing and dynamic nature of student data presents a challenge in maintaining flexibility within the SIMS to adapt to evolving requirements. Security and privacy concerns add another layer of complexity, necessitating robust measures to safeguard sensitive student information. Striking a delicate balance between accessibility and stringent data protection protocols is crucial. User adoption and training emerge as pivotal challenges, underscoring the need for comprehensive programs to ensure efficient utilization by administrators.

# CHAPTER 3

## METHODOLOGY

### Linked List:

- The code defines linked list structures for Adding records of students, Deleting records, Update and Display records.
- Each structure has fields to store relevant information, such as ID, Name, E-mail, and Phone number.
- Linked lists organize and manage multiple instances of these structures, providing dynamic memory allocation.

### Function:

- The code defines several functions to perform specific tasks, such as adding new records, displaying records, and updating (addNew(), updateStud(), display(), deleteRandom(), deleteAll(), searchByID(), restore(), etc.
- The functions are organized based on their functionality, providing a modular structure to the code.

### Structure:

- Contain one structure for student information.
- These structures help organize and manage information in a structured and logical manner.

### STL:

- C++ STL property Map is used to store particular students enrolled course information. Where course code is the key and course name is the Value.

**map < course code, course name > courses**

### Console:

- The console is utilized for user interaction, displaying menus and prompting users for input.
- Functions like landing(), returnLanding(), menu(), slowTxt(), etc are responsible for the Command Line User Interface (CLI).

**File:**

- The code includes the header file “fstream” to handle the file.
- files save Student's information.
- Files save information only when the display() function is called.

# CHAPTER 4

## DESIGN SPECIFICATION

Here are the console screenshots captured after executing the code.

### Main Menu

```
=====
Student Information Management System
=====

Main Menu

[1] Add a new Student.
[2] Search a Student by ID.
[3] View all Student's Info.
[4] Update any Students Info.
[5] Delete any Student's Info.
[6] Delete All Student's Info.
[7] Restore deleted Info.
[9] Return to Home.
[0] Exit The program.
=====
Enter your Choice: █
```

### Adding Student

```
=====
Student Information Management System
=====

You wanted to add a new student.
Please enter his/her detailed information

Student ID: 1461
Student Name: Md Tanvir Hasan
The Phone Number: 01724757410
E-mail Address: hasan23105101461@gmail.com
Enter The Number of Courses: 1
Course-1:
Course Code: CSE-124
Course Name: Ds lab

Student added successfully!

To return Home[H]
To return to Main Menu[M]
To Close the Programme[0]
Enter your choice: █
```



## Viewing Student

```
=====
Student Information Management System
=====

Viewing All the Student Information:

Student-01
=====
Student ID: 1461
Name: Md Tanvir Hasan
Phone: 01724757410
E-mail: hasan23105101461@gmail.com
Enrolled courses: 1
    Course-01:
        Course Name: Ds lab
        Course Code: CSE-124
=====

To return Home[H]
To return to Main Menu[M]
To Close the Programme[0]
Enter your choice: █
```

## Search Student by ID Number

```
=====
Student Information Management System
=====

To search a student, please Enter following
information.

Stident ID: 1461
Name: Md Tanvir Hasan
Phone: 01724757410
E-mail: hasan23105101461@gmail.com
Enrolled courses: 1
    Course-01:
        Course Name: Ds lab
        Course Code: CSE-124

To return Home[H]
To return to Main Menu[M]
To Close the Programme[0]
Enter your choice: █
```

## Delete Student

```
=====
Student Information Management System
=====

You are about to delete an students
information. Please enter his/her ID.

Enter Student ID: 1461

Do you really want to delete 1461's info?

[1] Confirm Deletion.
[0] Cancel Deletion.
Your choice: 1

Information Moved to recycle bin.

To return Home[H]
To return to Main Menu[M]
To Close the Programme[0]
Enter your choice: █
```

## Recycle Bin

```
=====
Student Information Management System
=====

Home

[1] Main Menu
[2] Open recycle bin.
[3] Meet The Developer's
[0] Exit the Program.
=====
Enter your Choise: 2

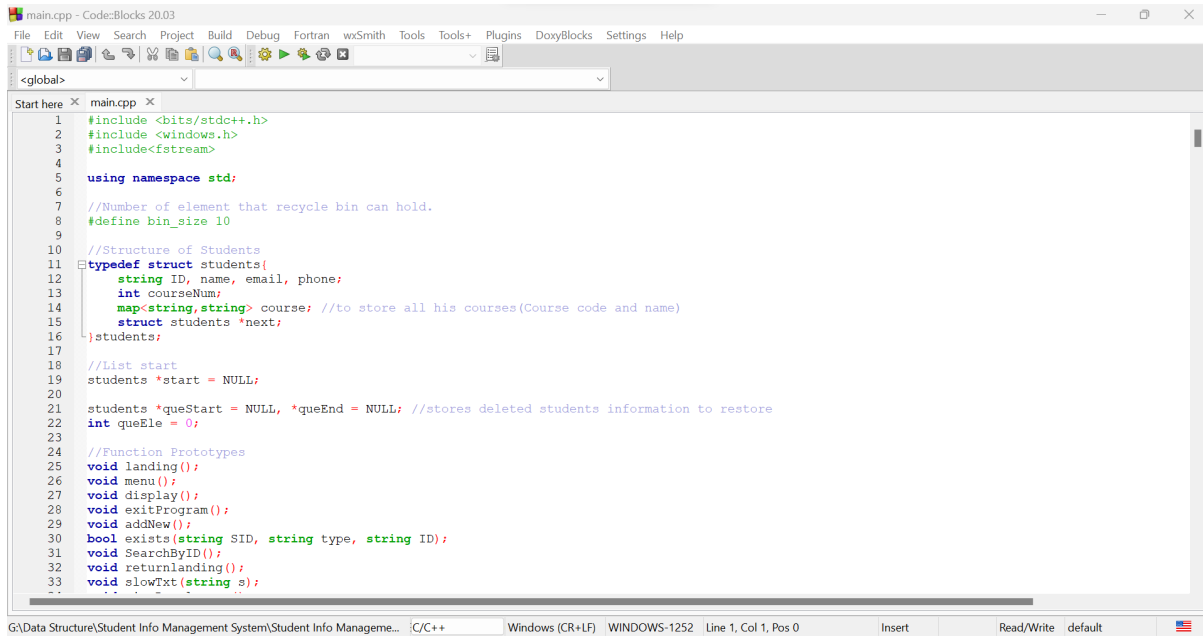
Recycle Bin: 1461

To return Home[H]
To return to Main Menu[M]
To Close the Programme[0]
Enter your choice: █
```

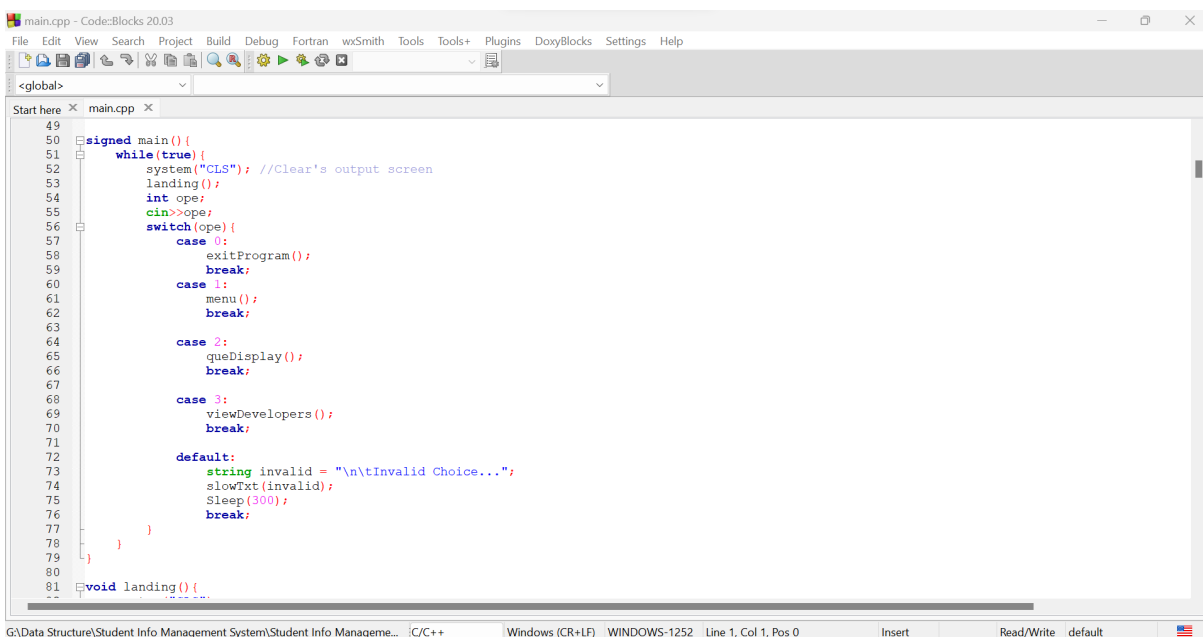
# CHAPTER 5

## IMPLEMENTATION AND TESTING

Here are some screenshots of the source code.



```
1 #include <bits/stdc++.h>
2 #include <windows.h>
3 #include <istream>
4
5 using namespace std;
6
7 //Number of element that recycle bin can hold.
8 #define bin_size 10
9
10 //Structure of Students
11 typedef struct students{
12     string ID, name, email, phone;
13     int courseNum;
14     map<string,string> course; //to store all his courses (Course code and name)
15     struct students *next;
16 }students;
17
18 //List start
19 students *start = NULL;
20
21 students *queStart = NULL, *queEnd = NULL; //stores deleted students information to restore
22 int queEle = 0;
23
24 //Function Prototypes
25 void landing();
26 void menu();
27 void display();
28 void exitProgram();
29 void addNew();
30 bool exists(string SID, string type, string ID);
31 void SearchByID();
32 void returnLanding();
33 void slowTxt(string s);
```



```
49
50 signed main(){
51     while(true){
52         system("CLS"); //Clear's output screen
53         landing();
54         int ope;
55         cin>>ope;
56         switch(ope){
57             case 0:
58                 exitProgram();
59                 break;
60             case 1:
61                 menu();
62                 break;
63             case 2:
64                 queDisplay();
65                 break;
66             case 3:
67                 viewDevelopers();
68                 break;
69             default:
70                 string invalid = "\n\tInvalid Choice...";
71                 slowTxt(invalid);
72                 Sleep(300);
73                 break;
74         }
75     }
76 }
77
78 void landing(){
```

Some more screenshots of the source code.

The image shows a C++ code editor window titled "main.cpp - Code::Blocks 20.03". The menu bar includes File, Edit, View, Search, Project, Build, Debug, Fortran, wxSmith, Tools, Tools+, Plugins, DoxyBlocks, Settings, and Help. The toolbar contains icons for file operations, compilation, and debugging. The editor displays a C++ program for a Student Information Management System. The code is organized into two functions: `landing()` and `menu()`. The `landing()` function displays a title screen with a separator line and a list of menu options. The `menu()` function displays a menu with various options for managing student information, including adding, searching, deleting, and restoring data. The program uses `system("CLS")` to clear the screen and `sleep(10)` to pause the execution for 10 seconds. The code is written in a standard C++ style with comments and formatting. The status bar at the bottom shows the file path "G:\Data Structure\Student Info Management System\Student Info Managem...", the compiler "C/C++", and the current position "Line 1, Col 1, Pos 0".

```
1  main.cpp - Code::Blocks 20.03
2  File Edit View Search Project Build Debug Fortran wxSmith Tools Tools+ Plugins DoxyBlocks Settings Help
3  [Icons]
4  <global>
5  Start here X main.cpp X
6
7  81 void landing() {
8  82     system("CLS");
8  83     cout<<"\n\n";
8  84     cout<<"\t=====\n"; Sleep(10);
8  85     cout<<"\n\t Student Information Management System"<<endl<<endl; Sleep(10);
8  86     cout<<"\t\t=====\n"; Sleep(10);
8  87     cout<<"\n\t\t\t Home"<<endl; Sleep(10);
8  88     cout<<"\n\t[1] Main Menu"<<endl; Sleep(10);
8  89     cout<<"\n\t[2] Open Recycle Bin"<<endl; Sleep(10);
8  90     cout<<"\n\t[3] Meet The Developer's"<<endl; Sleep(10);
8  91     cout<<"\n\t[0] Exit the Program."<<endl; Sleep(10);
8  92     cout<<"\t=====\n"; Sleep(10);
8  93     cout<<"\tEnter your Choice: ";
8  94 }
8  95
8  96 void menu() {
8  97     system("CLS");
8  98     cout<<"\n\n";
8  99     cout<<"\t=====\n"; Sleep(10);
8  100    cout<<"\n\t Student Information Management System"<<endl<<endl; Sleep(10);
8  101    cout<<"\t\t=====\n"; Sleep(10);
8  102    cout<<"\n\t\t Main Menu"<<endl; Sleep(10);
8  103    cout<<"\n\t[1] Add a new Student."<<endl; Sleep(10);
8  104    cout<<"\n\t[2] Search a Student by ID."<<endl; Sleep(10);
8  105    cout<<"\n\t[3] View all Student's Info."<<endl; Sleep(10);
8  106    cout<<"\n\t[4] Update any Student's Info."<<endl; Sleep(10);
8  107    cout<<"\n\t[5] Delete any Student's Info."<<endl; Sleep(10);
8  108    cout<<"\n\t[6] Delete All Student's Info."<<endl; Sleep(10);
8  109    cout<<"\n\t[7] Restore deleted Info."<<endl; Sleep(10);
8  110    cout<<"\n\t[9] Return to Home."<<endl; Sleep(10);
8  111    cout<<"\n\t[0] Exit The Program."<<endl; Sleep(10);
8  112    cout<<"\t=====\n"; Sleep(10);
8  113    cout<<"\tEnter your Choice: ";
8  114    int ope;
8  115    cin>>ope;
8  116    switch(ope) {
8  117    ...
8  118    }
```

G:\Data Structure\Student Info Management System\Student Info Managem... C/C++ Windows (CR+LF) WINDOWS-1252 Line 1, Col 1, Pos 0 Insert Read/Write default

The screenshot shows a C++ IDE window titled "main.cpp - Code::Blocks 20.03". The menu bar includes File, Edit, View, Search, Project, Build, Debug, Fortran, wxSmith, Tools, Tools+, Plugins, DoxyBlocks, Settings, and Help. Below the menu is a toolbar with icons for file operations, compilation, and debugging. A dropdown menu shows "<global>". The main editor area displays the following C++ code:

```
Start here X main.cpp X
230
231 void addNew() {
232     cout<<"\n\n"<<endl;
233     string s = "You wanted to add a new student. \n\tPlease enter his/her detailed information";
234     slowTxt(s);
235
236     //Input information from User
237     string ID = scanID();
238     string name = scanName();
239     string phone = scanPhone();
240     string email = scanEmail();
241
242     students *student = new students();
243     student->ID = ID;
244     student->name = name;
245     student->email = email;
246     student->phone = phone;
247     student->next = NULL;
248
249     cout<<"\tEnter The Number of Courses: ";
250     cin>>student->courseNum;
251
252     for(int i = 1;i<=student->courseNum;i++){
253         cout<<"\tCourse-"<<i<<": \n";
254         string cCode = scanCCode();
255         string cName = scanCName();
256
257         student->course[cCode] = cName; //assigning map value - Course code is key and name is value
258     }
259
260     if(start == NULL){
261         start = student;
262     }
263     else{
264         students *p = start;
265         while(p->next!=NULL) {
```

The status bar at the bottom indicates the file path "G:\Data Structure\Student Info Management System\Student Info Managem...", the compiler "C/C++", and the current position "Line 1, Col 1, Pos 0". It also shows keyboard shortcuts for Windows (CR+LF), WINDOWS-1252 encoding, and default settings for Insert, Read/Write, and a language icon.

# **CHAPTER 6**

## **CONCLUSION AND FUTURE SCOPE**

### **6.1 Conclusion**

In summary, our Student Information Management System (SIMS) project aims to make handling student information in schools easier. We expect challenges, like fitting the new system with the existing ones and keeping student data safe. Despite these challenges, we're working on solutions to make the system user-friendly and adaptable. Overall, the project aims to bring positive changes to how schools manage student records, making it more efficient and straightforward.

### **6.2 Future Scope**

In the future, we are willing to develop this project as a Web Application. We are trying to create a database and connect with our service. Also working on admin and student-based interface. They will be able to log in to their profile and use the service. Also, we will try to add more features to this application according to demand. In future development, we will provide device service.

### **6.3 Limitation**

Everything has its limitations and we are not exceptional, we have some limitations too. We tried as much as we could to avoid limitations. It could be more dynamic and user-friendly. Unauthorized users or anyone can make misuse of this platform with fake documentation. Besides, we were unable to implement a sorting algorithm because our data was stored in the file. Also, we have some bugs in input buffer systems.

## Reference:

- <https://www.geeksforgeeks.org/data-structures/>
- <https://www.javatpoint.com/data-structure-tutorial>
- [https://www.w3schools.com/cpp/cpp\\_structs.asp](https://www.w3schools.com/cpp/cpp_structs.asp)
- <https://www.youtube.com/watch?v=uPTIVsIZr5o> (Idea)