

# PL/SQL (Procedural Language/SQL)

CSE-302 (Database Management System Sessional)

# Introduction

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- The development of database applications typically requires language constructs similar to those that can be found in programming languages such as C, C++, or Pascal.
- These constructs are necessary in order to implement complex data structures and algorithms.
- A major restriction of the database language SQL, however, is that many tasks cannot be accomplished by using only the provided language elements.



# What is PL/SQL?

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- ▶ PL/SQL stands for Procedural Language extension of SQL that offers language constructs similar to those in imperative programming languages.
  - ▶ It is a combination of SQL along with the procedural features of programming languages
  - ▶ It allows users and designers to develop complex database applications that require the usage of control structures and procedural elements such as procedures, functions, and modules.
  - ▶ It was developed by Oracle Corporation in the early 90's to enhance the capabilities of SQL.
- 



# Why do we need PL/SQL?

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- ▶ Though SQL is a very powerful, set-oriented language, it cannot be used to implement all business logic and end-user functionality needed in our applications. **That brings us to PL/SQL.**
- ▶ Suppose you need to insert **10000** records every day from a file or need to check for valid data among **1000** records.

**Are you going to write 10000 lines of INSERT statements???? Or**

**Are you going to check 10000 records one by one to find the valid data?**



# Advantages of PL/SQL

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- ▶ Can include **error handling, exception handling** and control structures
- ▶ Can be **stored and used** by various application programs or users
- ▶ SQL statements are passed to Oracle engine one at a time which increases traffic and decreases speed. PL/SQL can **execute a number of queries** in one block using single command.
- ▶ Applications written in PL/SQL are **portable** to computer hardware or operating system where Oracle is operational.



# Basic Structure of PL/SQL Block

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## **PL/SQL Block consists of three sections:**

- The Declaration section (optional)
- The Execution section (required)
- The Exception Handling (or Error) section (optional)

Every PL/SQL statement ends with a semicolon



# PL/SQL Block: Syntax

---

[DECLARE]

*/\* Variable declaration \*/*

BEGIN

*/\* Program Execution \*/*

[EXCEPTION]

*/\* Exception handling \*/*

END;



# Declarative Section

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- Identified by **DECLARE** keyword.
- Used to define identifiers (**variables, constants, records as cursors, types, exceptions**) referenced in the block.
- Variable:
  - Reserve a temporary storage area in memory. (Used to store query results)
  - Manipulated without accessing a physical storage medium.
- Constant:
  - Its assigned value doesn't change during execution.
- Forward Execution:
  - Identifiers must be declared before they can be referenced.





# Executable Section

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- Identified by **BEGIN** keyword.
  - Mandatory
  - Can consists of several SQL and/or PL/SQL statements
  - End with **END** keyword
- Used to access & manipulate data within the block.



# Exception-Handling Section

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- Identified by **EXCEPTION** keyword.
- Used to display messages or identify other actions to be taken when an error occurs
- Addresses errors that occur during a statement's execution.

Examples: No rows returned or divide by zero errors



# END Keyword

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- Used to close a PL/SQL block.
- Always followed by a semicolon.



# A Simple Example of PL/SQL Block (1)

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Print the classic “Hello World!” using PL/SQL

```
BEGIN
```

```
    dbms_output.put_line ('Hello World!');
```

```
END;
```

DBMS\_OUTPUT.PUT\_LINE procedure will write the passing string into the Oracle buffer. In order to print the content of the Oracle buffer into screen, use the **SET SERVEROUTPUT ON** command.



## A Simple Example of PL/SQL Block (2)

---

```
DECLARE
    msg VARCHAR2 (100) := 'Hello World!';
BEGIN
    DBMS_OUTPUT.put_line (msg);
END;
```

Output:  
Hello World!



# Example of PL/SQL Nested Block

---

**DECLARE**

**msg1 VARCHAR2 (100) := 'Hello';**

**BEGIN**

**DECLARE**

**msg2 VARCHAR2 (100) := msg1 || ' World!';**

**BEGIN**

**DBMS\_OUTPUT.put\_line (msg2);**

**END;**

**END;**



# Running SQL inside PL/SQL Block

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Suppose, we want to show the customer name from customer table where customer ID is 'C\_0000001'.

## SQL:

```
SELECT cust_name from customer where cust_id='C_0000001'
```

## PL/SQL:

```
DECLARE  
c_name VARCHAR2 (50);  
BEGIN  
SELECT name INTO c_name FROM customer  
WHERE cust_id = 'C_0000001';  
DBMS_OUTPUT.put_line (c_name);  
END;
```



Tahrima Tusi

Statement processed.

0.01 seconds



# Types of Block

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## **Procedure:**

These programs do not return a value directly; mainly used to perform an action.

## **Function:**

These programs return a single value; mainly used to compute and return a value.

## **Anonymous block:**

These programs have no names.





# Procedure

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- Also called “Stored Procedures”
- **Named block**
- Can process several variables
- **Returns no values**
- Interacts with application program using **IN, OUT** or **IN OUT parameters**
- Procedure is a **subprogram** that performs particular task
- It is created with the **CREATE PROCEDURE** and **stored** in the database
- It is **invoked** by another subprogram or block
- It can be deleted with the **DROP PROCEDURE**



# Procedure: Syntax

---

```
CREATE [OR REPLACE]
PROCEDURE procedure_name
[( argument [IN|OUT|IN OUT]
datatype,
argument [IN|OUT|IN OUT]
datatype )]
AS
    /* declaration section */
BEGIN
    /* executable section - required */
EXCEPTION
    /* error handling statements */
END;
```

```
CREATE OR REPLACE
PROCEDURE hello_msg
AS
    msg varchar2(100):= 'Hello
World!';
BEGIN
    dbms_output.put_line
(msg);
END;
```

## Program Output:

Procedure created.

---



# Executing a Procedure

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**A procedure can be called in two ways –**

i. Using EXECUTE keyword

EXECUTE [Procedure Name];

or

EXECUTE [Procedure Name]([Parameter]);

Example: EXECUTE **hello\_msg**;

ii. Calling the name of the procedure from a PL/SQL block

BEGIN

**hello\_msg**;

END;

**Drop Procedure hello\_msg;**



# Parameters Modes in PL/SQL Subprogram

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## **IN:**

- An IN parameter lets you pass a value to the subprogram.
- It is a read-only parameter.
- Inside the subprogram, an IN parameter acts like a constant. It cannot be assigned a value.
- You can pass a constant, literal, initialized variable, or expression as an IN parameter.
- You can also initialize it to a default value; however, in that case, it is omitted from the subprogram call.
- It is the default mode of parameter passing. That means if you don't specify the mode for a parameter explicitly, Oracle will use the IN mode.
- Parameters are passed by reference.



# Parameters Modes in PL/SQL Subprogram

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## **OUT:**

- An OUT parameter returns a value to the calling program.
- Inside the subprogram, an OUT parameter acts like a variable.
- You can change its value and reference the value after assigning it.
- The actual parameter must be variable and it is passed by value.

## **IN OUT:**

- An IN OUT parameter passes an initial value to a subprogram and returns an updated value to the caller. It can be assigned a value and its value can be read.
- The actual parameter corresponding to an IN OUT formal parameter must be a variable, not a constant or an expression.
- Actual parameter is passed by value.



# Example of IN & OUT Mode

---

This program finds the minimum of two values, here procedure takes two numbers using IN mode and returns their minimum using OUT parameters.

```
CREATE PROCEDURE findMin(x IN number, y IN number, z OUT number)  
AS  
BEGIN  
    IF x < y THEN  
        z:= x;  
    ELSE z:= y;  
    END IF;  
END;
```

```
DECLARE  
a number;  
b number;  
c number;  
BEGIN  
    a:= 23; b:= 45;  
    findMin(a, b, c);  
    dbms_output.put_line(' Minimum of (23, 45) : ' || c);  
END;
```

---



# Practice Problems

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1. Write a procedure to compute the square of value of a passed value (using IN OUT parameter mode).
2. Write a procedure that shows the following output: [Use '||' operator]

Hello MIST  
Hello DBMS



# Procedure Example

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Create Procedure

Insert\_Customer(customer\_id IN varchar2)

AS

BEGIN

insert into customer values (customer\_id,  
    NULL,NULL,NULL,NULL);

END;

BEGIN

Insert\_Customer('C\_0000010');

END;

---





# Function

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- Named block that is stored on the server.
- REPLACE option allows the modification of an existing function.
- Accepts zero or more input parameters; parameter list contains name, mode (In, OUT) and types of the parameters.
- Must contain a **return** statement; Returns one value.
- **Basic Syntax:**

```
CREATE [OR REPLACE] FUNCTION function_name  
[( argument IN/OUT datatype , argument IN/OUT datatype) ]  
RETURN datatype  
AS  
/* declaration section */  
BEGIN  
/* executable section - required */  
EXCEPTION  
/* error handling statements */  
END;
```

---



# Function Example

---

```
CREATE OR REPLACE FUNCTION  
get_email (customerid VARCHAR2)  
RETURN VARCHAR2  
AS  
v_email customer.email%TYPE;  
BEGIN  
SELECT email INTO v_email FROM customer  
WHERE cust_id = customerid;  
RETURN v_email;  
END;
```

```
BEGIN  
DBMS_OUTPUT.PUT_LINE(get_email('C_0000001'));  
END;
```

Recursive Function  
Possible???

```
tusi@gmail.com  
Statement processed.  
  
0.00 seconds
```

**Task:** Write a procedure that shows the Customer's Email id whose customer id is 'C\_0000001'.



# Anonymous Block

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- Not stored since it cannot be referenced by a name.
- Usually embedded in an application program, stored in a script file, or manually entered when needed.



# PL/SQL Variables

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- Reserves a temporary storage area in the computer's memory
- Each variable must have
  - A name
  - A data type
  - Form is <variable> <data type>
- Variables can be initialized
- Variable name can consist of up to 30 characters, numbers, or special symbols
- Variable name must begin with a character



# PL/SQL Variables Initialization

---

➤ Syntax:

**Variable\_name** **data type** [NOT NULL := value ];

- NOT NULL is an optional specification on the variable.
- Use DEFAULT keyword or assignment operator (:=).
- Each variable declaration is a separate statement and must be terminated by a **semicolon**.
- When a variable is specified as NOT NULL, you **MUST** initialize the variable when it is declared.
- Non-numeric data types must be enclosed in **single quotation marks**.



# PL/SQL Variables Example

---

**DECLARE**

**salary number (6);**

**dept varchar2(10) NOT NULL := 'HR Dept';**

We can assign values to variables in the two ways:

- ▶ Assign values to variables: **variable\_name:= value;**
- ▶ Assign values to variables directly from the database columns by using a **SELECT.. INTO** statement.

**SELECT *column\_name***

**INTO *variable\_name* FROM *table\_name* [WHERE  
condition];**



# Example

---

Display the email id and phone number of a customer with id 'C\_0000002'

DECLARE

var\_cust\_id varchar2(20):='C\_0000002';

var\_email varchar2(50);

var\_phone varchar2(20);

fahmida@gmail.com

01829431158

The customer C\_0000002 has email fahmida@gmail.com and 01829431158

BEGIN

select email , phone into var\_email,var\_phone from customer where  
cust\_id=var\_cust\_id;

dbms\_output.put\_line(var\_email);

dbms\_output.put\_line(var\_phone);

dbms\_output.put\_line('The customer ' || var\_cust\_id|| ' has email ' || var\_email|| '  
and ' || var\_phone);

END;

---



# Practice Problem

---

**Print the account balance of a Customer with Cust\_id 'C00000000005' and display it on the screen.**





# Scope of PL/SQL Variables

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- PL/SQL allows the nesting of Blocks within Blocks.
- Based on their declaration we can classify variables into two types.

*Local variables* - These are declared in a inner block and cannot be referenced by outside Blocks.

*Global variables* - These are declared in a outer block and can be referenced by its itself and by its inner blocks.



# Scope of PL/SQL Variables: Example

---

**DECLARE**

**var\_num1 number (10);**

**BEGIN**

**var\_num1 := 100;**

**DECLARE**

**var\_mult number  
(10);**

**BEGIN**

**var\_mult :=  
var\_num1 \* 100;**

**END;**

**END;**

**DECLARE**

**var\_num1 number(10);**

**BEGIN**

**var\_num1 := 100;**

**DECLARE**

**var\_mult number (10);**

**BEGIN**


**var\_mult := var\_num1 \* 100;**

**END;**

**var\_mult := 900;**

**END;**

**ORA-06550: line 12, column 1: PLS-  
00201: identifier 'VAR\_MULT'  
must be declared**



# PL/SQL Constants

---

*constant\_name* **CONSTANT** data type := VALUE;

- *constant\_name* is the name of the constant i.e. similar to a variable name.
- The word **CONSTANT** is a reserved word and ensures that the value does not change.
- **VALUE** - It is a value which must be assigned to a constant when it is declared. You cannot assign a value later.



# PL/SQL Records

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- A **record** is a data structure that can hold data items of different kinds.
- It's a **composite data types**, which means it is a combination of different scalar data types like **char**, **varchar**, **number** etc.
- Records consist of different fields, similar to a row of a database table.
- Records can be three types:
  - User Defined
  - Table Based
  - Cursor Based



# User Defined Records

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- User-defined record type allows user to define different record structures. These records consist of different fields.

- General Syntax:

TYPE **record\_type\_name**

IS

RECORD (first\_col\_name column\_datatype, second\_col\_name  
column\_datatype, ...);

- ***record\_type\_name*** – it is the name of the composite type you want to define.
- ***first\_col\_name, second\_col\_name, etc.,*** – it is the names of the fields/columns within the record.
- ***column\_datatype*** defines the scalar datatype of the fields.



# User Defined Records: Example

---

**DECLARE**

**TYPE** *employee\_type*

**IS**

**RECORD (**

*employee\_id* *number*(5),

*employee\_first\_name* *varchar2*(25),

*employee\_last\_name* *employee.last\_name%type*,

*employee\_dept* *employee.dept%type*) ;

*employee\_rec1* *employee\_type*;

*employee\_rec2* *employee\_type*;

## **Note:**

- %TYPE Takes the data type from the column of a table
- %TYPE syntax: **<variable> <table>.<column>%TYPE**



# Table Based Records

---

- If all the fields of a record are based on the columns of a table, we can declare the record as follows:

**record\_name table\_name%ROWTYPE;**

%ROWTYPE creates a record with fields for each column of the specified table

- The syntax is:

DECLARE

variable\_name data\_type;

**row\_variable** table%ROWTYPE;

BEGIN

SELECT column name1, column name2, ..... INTO

row\_variable FROM table\_name WHERE

column\_name = variable\_name;

END;

The variables are then accessed as: **row\_variable.column name**

---



# Table Based Records: Example

---

```
DECLARE
```

```
customer_rec customer%rowtype;
```

```
BEGIN
```

```
  SELECT * INTO customer_rec FROM customer WHERE
```

```
  Cust_id = 'C_00000003';
```

```
  dbms_output.put_line('Customer ID: ' || customer_rec.Cust_id);
```

```
  dbms_output.put_line('Customer Name: ' || customer_rec.name);
```

```
END;
```

```
Customer ID: C_00000003
```

```
Customer Name: Khairul Mahbub
```

```
Statement processed.
```

```
0.08 seconds
```

---





# PL/SQL Conditional Statement

---

```
IF condition 1
THEN
    statement 1;
    statement 2;
ELSIF condition2
THEN
    statement 3;
ELSE
    statement 4;
END IF;
```

## **Nested IF..ELSE:**

```
IF condition1 THEN
    statement1;
ELSE
    IF condition2 THEN
        statement2;
    ELSIF condition3 THEN
        statement3;
    END IF;
END IF;
```



# PL/SQL Conditional Statement

---

## DECLARE

```
price_val number(10);  
outp varchar2(100);
```

## BEGIN

```
SELECT price into price_val from menu  
  where menu_id='M_0000007';  
IF price_val<1000 THEN  
  outp:='Price value is less than 1000';  
ELSIF price_val> 1500 THEN  
  outp:='Price value is greater than 1500';  
ELSE  
  outp:='Price value is between 1000 to  
  1500';  
END IF;  
dbms_output.put_line(outp);  
END;
```

## Nested IF..ELSE:

## DECLARE

```
price_val number(10);  
outp varchar2(100);
```

## BEGIN

```
SELECT price into price_val from menu  
  where menu_id='M_0000007';  
IF price_val<1000 THEN  
  outp:='Price value is less than 1000';  
ELSE  
  IF price_val> 1500 THEN  
    outp:='Price value is greater than  
    1500';  
  ELSIF price_val =2000 THEN  
    outp:='Price value is 2000';  
  END IF;  
END IF;  
dbms_output.put_line(outp);  
END;
```

# PL/SQL Iterative Statement-Loop

---

There are three types of loop:

- ▶ Simple loop
- ▶ While loop
- ▶ For loop



# Simple Loop

---

## ► Syntax:

**LOOP**

Statements;

**EXIT** [WHEN condition];

**END LOOP;**

- ❖ Initialize a variable before the loop body.
- ❖ Increment the variable in the loop.
- ❖ Use a **EXIT WHEN** statement to exit from the Loop.
- ❖ If you use a **EXIT** statement without **WHEN** condition, the statements in the loop is executed **only once**.

## Example:

**DECLARE**

counter number(12):=1;

**BEGIN**

**LOOP**

dbms\_output.put\_line('The value of  
counter is '||counter);

counter:=counter+1;

**EXIT WHEN** counter=5;

**END LOOP;**

**END;**

```
The value of counter is 1
The value of counter is 2
The value of counter is 3
The value of counter is 4
```



# While Loop

---

## ► Syntax:

```
WHILE <condition>  
    LOOP statements;  
END LOOP;
```

- ❖ Initialize a variable before the loop body.
- ❖ Increment the variable in the loop.
- ❖ **EXIT WHEN** statement and **EXIT** statements can be used in while loops but it's not done often.

## Example:

```
DECLARE  
counter number(12):=1;  
BEGIN  
WHILE counter<=4  
LOOP  
    dbms_output.put_line('The value of  
        counter is '||counter);  
    counter:=counter+1;  
END LOOP;  
END;
```

```
The value of counter is 1  
The value of counter is 2  
The value of counter is 3  
The value of counter is 4
```



# For Loop

---

## ► Syntax:

```
FOR counter IN start_val..end_val  
LOOP
```

```
    statements;
```

```
END LOOP;
```

- ❖ The **counter** variable is **implicitly declared** in the declaration section, so it's not necessary to declare it explicitly.
- ❖ The counter variable is **incremented by 1** and does not need to be incremented explicitly.
- ❖ **EXIT WHEN** statement and **EXIT** statements can be used in for loops but it's not done often.

## Example:

```
DECLARE
```

```
counter number(12):=1;
```

```
BEGIN
```

```
FOR counter IN 1..4
```

```
LOOP
```

```
    dbms_output.put_line('The value of  
        counter is '||counter);
```

```
END LOOP;
```

```
END;
```

```
The value of counter is 1  
The value of counter is 2  
The value of counter is 3  
The value of counter is 4
```



# Nested Loop

---

DECLARE

loop\_counter number(10) := 1;

BEGIN

WHILE loop\_counter <= 10

LOOP

dbms\_output.put\_line('The value of OUTER WHILE LOOP counter is '  
|| loop\_counter);

FOR counter IN 1 .. 3

LOOP dbms\_output.put\_line('The value of NESTED FOR LOOP  
counter is ' || counter);

END LOOP;

loop\_counter := loop\_counter + 1;

END LOOP;

END

**TRY IT!!!**

---



# Cursor

---

- ▶ A cursor is a pointer to the temporary work area created in the system memory when a SQL statement is executed and accessed the stored information.
- ▶ The major function of a cursor is to retrieve data, one row at a time, from a result set, unlike the SQL commands which operate on all the rows in the result set at one time.
- ▶ Cursors are used when the user needs to update records in a singleton fashion or in a row by row manner, in a database table.
- ▶ A cursor can hold more than one row, but can process only one row at a time. The set of rows (data) the cursor holds is called the *active* set.



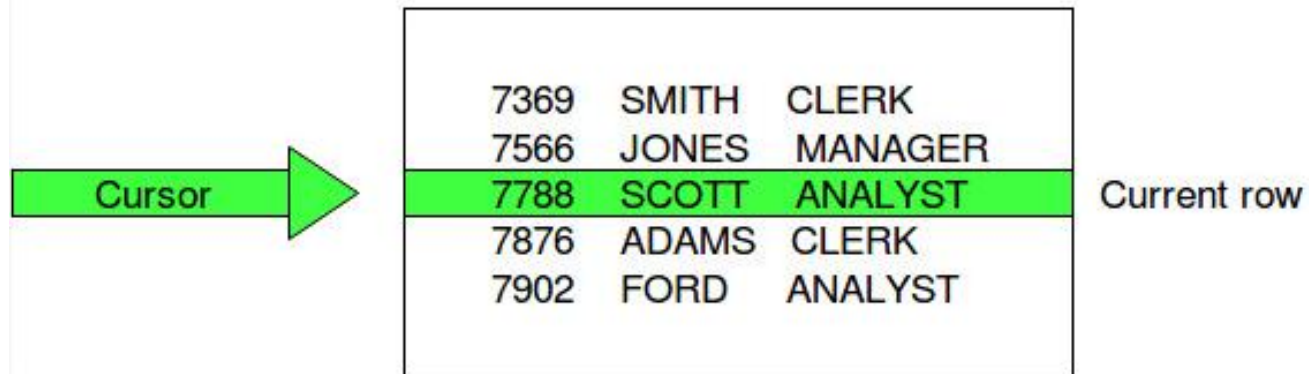


# Cursor

---

## Cursor Functions

Active Set



The diagram illustrates a cursor's position within a table's active set. A green arrow labeled 'Cursor' points to the third row of a table. The table, titled 'Active Set', contains five rows of employee data. The third row, representing SCOTT, is highlighted in green and labeled 'Current row' on the right.

7369	SMITH	CLERK
7566	JONES	MANAGER
7788	SCOTT	ANALYST
7876	ADAMS	CLERK
7902	FORD	ANALYST

# Types of Cursors

---

## ▶ **Implicit Cursor:**

- ▶ Automatically created by Oracle whenever an SQL statement is executed, when there is no explicit cursor for the statement.
- ▶ Programmers cannot control the implicit cursors and the information in it.
- ▶ Whenever a DML statement (INSERT, UPDATE and DELETE) is issued, an implicit cursor is associated with this statement.
- ▶ For INSERT operations, the cursor holds the data that needs to be inserted. For UPDATE and DELETE operations, the cursor identifies the rows that would be affected.

## ▶ **Explicit Cursor:**

- ▶ It is a program defined cursor and created on a SELECT Statement which returns more than one row.
- ▶ Even though the cursor stores multiple records, **only one record can be processed at a time**, which is called as current row. When you fetch a row the current row position moves to next row.



# Cursor Properties

---

**%FOUND, %NOTFOUND:** a record can/cannot be fetched from the cursor

**%ROWCOUNT:** the number of rows fetched from the cursor so far

**%ISOPEN:** the cursor has been opened



# Cursor Properties

---

Attributes	Return Values	Example
<b>%FOUND</b>	Returns TRUE if an INSERT, UPDATE, or DELETE statement affected one or more rows or a SELECT INTO statement returned one or more rows. Otherwise, it returns FALSE.	<b>SQL%FOUND</b>
<b>%NOTFOUND</b>	The logical opposite of %FOUND. It returns TRUE if an INSERT, UPDATE, or DELETE statement affected no rows, or a SELECT INTO statement returned no rows. Otherwise, it returns FALSE.	<b>SQL%NOTFOUND</b>
<b>%ROWCOUNT</b>	Returns the number of rows affected by an INSERT, UPDATE, or DELETE statement, or returned by a SELECT INTO statement.	<b>SQL%ROWCOUNT</b>
<b>%ISOPEN</b>	Always returns FALSE for implicit cursors, because Oracle closes the SQL cursor automatically after executing its associated SQL statement.	<b>SQL%ISOPEN</b>



# Cursor (Explicit) Actions

---

- ▶ Cursors are defined and manipulated using-
  - ▶ Declare: For initializing the memory
  - ▶ Open: For allocating the memory
  - ▶ Fetch: For retrieving the data
  - ▶ Close: For releasing the allocated memory



# Declaring Cursor

---

- ▶ Cursor name-similar to a pointer variable.
- ▶ There is no INTO clause.
- ▶ Syntax:

**CURSOR** <cursor name>**IS**  
<select-expression>;

- ▶ Example:

**CURSOR** emp\_cursor **IS**

SELECT emp\_id, name from employee where name LIKE  
'A%';



# Opening a Cursor

---

- ▶ Opening the cursor allocates the memory for the cursor and makes it ready for fetching the rows returned by the SQL statement into it.
- ▶ Open cursor must be closed.
- ▶ Syntax:

**OPEN** <cursor name>;

- ▶ Example:

**OPEN** emp\_cursor;

**\*\* You must use the same cursor name if you want data from that cursor**



# Fetching a Cursor

---

- ▶ Fetching the cursor involves accessing one row at a time.
- ▶ Syntax:

**FETCH** <cursor name>

**INTO**<host variables>;

- ▶ Example:

**FETCH** emp\_cursor

**INTO** e\_id,e\_name;





# Closing the Cursor

---

- ▶ Closing the cursor means releasing the allocated memory.
- ▶ Reopening the same cursor will reset it to point to the beginning of the returned table.
- ▶ Syntax:

**CLOSE** <cursor name>;

- ▶ Example:

**CLOSE** emp\_cursor ;



# Example of Cursor

---

**DECLARE**

**CURSOR** emp\_cursor **IS**

**SELECT** emp\_id, name FROM employeeB WHERE name LIKE  
    'A%';

emp\_val emp\_cursor%ROWTYPE;

2011004

**BEGIN**

Statement processed.

**OPEN** emp\_cursor;

0.07 seconds

**FETCH** emp\_cursor INTO emp\_val;

DBMS\_OUTPUT.PUT\_LINE(emp\_val.emp\_id);

**CLOSE** emp\_cursor;

**END;**



# Example of Implicit Cursor

---

**DECLARE**

var\_rows number(5);

**BEGIN**

**UPDATE** menu

**SET** price = price + 10;

**IF SQL%NOTFOUND THEN**

dbms\_output.put\_line('None of the prices where updated');

**ELSIF SQL%FOUND THEN**

var\_rows := **SQL%ROWCOUNT**;

dbms\_output.put\_line('Prices for ' || var\_rows || ' foods are updated');

**END IF;**

**END;**

---



# Example of Explicit Cursor

---

## Simple Loop

```
DECLARE
CURSOR menu_cursor IS
SELECT menu_name, price FROM menu
  WHERE menu_name LIKE 'B%';
menu_val menu_cursor%ROWTYPE;
BEGIN
OPEN menu_cursor;
LOOP
FETCH menu_cursor INTO menu_val;
EXIT WHEN menu_cursor%NOTFOUND;
DBMS_OUTPUT.PUT_LINE(menu_val.menu
_name);
END LOOP;
CLOSE menu_cursor;
END;
```

## For Loop

```
DECLARE
CURSOR menu_cursor IS
SELECT menu_name, price FROM menu
  WHERE menu_name LIKE 'B%';
BEGIN
FOR menu_val IN menu_cursor
LOOP
EXIT WHEN
  menu_cursor%NOTFOUND;
DBMS_OUTPUT.PUT_LINE(menu_val.
menu_name);
END LOOP;
END;
```

Blueberry Cheese Cake  
Brownie  
Beef Burger with Cheese



# Exception Handling

---

- ▶ A PL/SQL block may contain statements that specify exception handling routines.
- ▶ Each error or warning during the execution of a PL/SQL block raises an exception.
- ▶ Two types of exceptions:
  - ▶ System Defined: Automatically raised whenever corresponding errors or warnings occur.
  - ▶ User Defined: Must be raised explicitly in a sequence of statements using raise <exception name>.

▶ Syntax:

DECLARE

*//Declaration section*

BEGIN

*//Execution section*

EXCEPTION

WHEN ex\_name1

THEN -Error handling statements

.....

WHEN Others

THEN -Error handling statements

END;

---



# Exception Handling

---

- ▶ When an exception is raised, Oracle searches for an appropriate exception handler in the exception section.
- ▶ For example in the above example, if the error raised is 'ex\_name1 ', then the error is handled according to the statements under it.
- ▶ Since, it is not possible to determine all the possible runtime errors during testing of the code, the 'WHEN Others' exception is used to manage the exceptions that are not explicitly handled.
- ▶ Only one exception can be raised in a Block and the control does not return to the Execution Section after the error is handled.



# System Exceptions

---

Exception Name	Reason	Error Number
CURSOR_ALREADY_OPEN	When you open a cursor that is already open.	ORA-06511
INVALID_CURSOR	When you perform an invalid operation on a cursor like closing a cursor, fetch data from a cursor that is not opened.	ORA-01001
NO_DATA_FOUND	When a SELECT...INTO clause does not return any row from a table.	ORA-01403
TOO_MANY_ROWS	When you SELECT or fetch more than one row into a record or variable.	ORA-01422
ZERO_DIVIDE	When you attempt to divide a number by zero.	ORA-01476



# Example of Exception Handling

---

**DECLARE**

employee\_sal NUMBER(10,3); employee\_id VARCHAR2(12);

too\_high\_sal exception;

**BEGIN**

SELECT emp\_id, salary into employee\_id, employee\_sal from employeeB where  
name='Shahriar Nazim';

**IF** employee\_sal \* 1.05 > 2500 **THEN**

raise too\_high\_sal;

**END IF;**

**EXCEPTION**

**WHEN NO\_DATA\_FOUND THEN**

DBMS\_OUTPUT.PUT\_LINE('No data found');

**WHEN** too\_high\_sal **THEN**

DBMS\_OUTPUT.PUT\_LINE('High Salary');

**END;**

---

High Salary

Statement processed.

0.00 seconds





# Raise Application Error

---

- It is also possible to use procedure `raise_application_error()`.
- This procedure has two parameters `<error number>` and `<message text>`.
- `<error number>` is a negative integer defined by the user and must range between -20000 and -20999.
- `<error message>` is a string with a length up to 2048 characters.
- If the procedure `raise application error` is called from a PL/SQL block, processing the PL/SQL block terminates and all database modifications are undone, that is, an implicit rollback is performed in addition to displaying the error message.



# Example of Raise Application Error

---

**DECLARE**

employee\_sal NUMBER(10,3);

employee\_id VARCHAR2(12);

**BEGIN**

SELECT emp\_id, salary into employee\_id, employee\_sal from  
employeeB where name='Shahriar Nazim';

**IF** employee\_sal \* 1.05 > 2500 **THEN**

raise\_application\_error(-20010,'Salary is too high');

**END IF;**

**END;**

ORA-20010: Salary is too high



"Be healthy and stay safe"

