

KAZI ATHAR

UX/UI Designer

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🌐 www.kazidesigns.com

📄 Kazi Athar

Hi!

I'm Kazi! A UX/UI Designer with a background in environmental science and technology. I leverage solid communication skills and research methodologies to ideate, design, prototype, and user test products. I follow a holistic and empathetic approach to formulate deliverables for enhanced client engagement and exceptional products.

EXPERIENCE

Group Lead

Slush

Sept '19 - Nov '19

Wireframing and prototyping an app used by event attendees to communicate, get info, and news about the event.

Shift Manager

Hok-Elanto

May '18 - Feb '19

Coached, mentored, and supervised a staff of 25 workers. Managed to increase sales during the summer and fall.

Research Assistant

LUT University

May '15 - Jun '15

Conducted research as a junior assistant regarding GMOs and their relevant impacts on health, environment, and society.

EDUCATION

CareerFoundry

Frontend Development

April '20 - Present

Currently learning how to code my portfolio website using HTML, CSS, and JavaScript.

CareerFoundry

UX Program

Sep '19 - April '20

An 8 month program delving into user research, wireframing, prototyping, and usability testing.

UI Course

Nov '18 - Jul '19

A 7 month course constituting of principles of heuristics, cohesive branding, and design guides.

LUT University

Master's (Technology)

Environmental Energy

Sep '11 - May '15

Courses ranged from bio-energy tech, chemical engineering to business administration and management.

PROJECTS

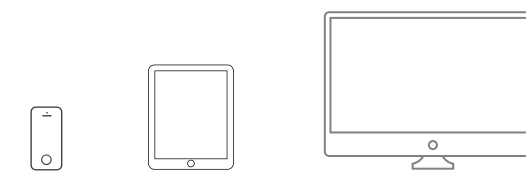
Hopeful

Hopeful is for those suffering from mental health issues. Users can book an online appointment with a therapist at their convenience. See full project [here](#).

Tools

Sketch, InVision

Devices



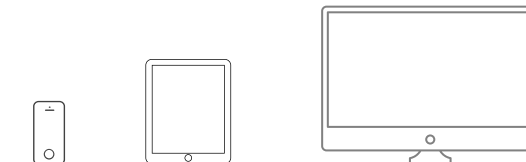
Zecore

An online store that encourages people to shop responsibly and makes eco-friendly products. You can learn more about the project [here](#).

Tools

Sketch, InVision

Devices



SKILLS

User research, user personas, user flows, competitor analysis, market research, wireframing, prototyping, branding, style guides, and usability testing, presentations, HTML, CSS, and JavaScript (basic).

TOOLS

Sketch, InVision, Figma, Adobe XD, Photoshop, Illustrator, Balsamiq, Trello, Marvel, Flinto, Atom, Keynote, and Web Inspector.