

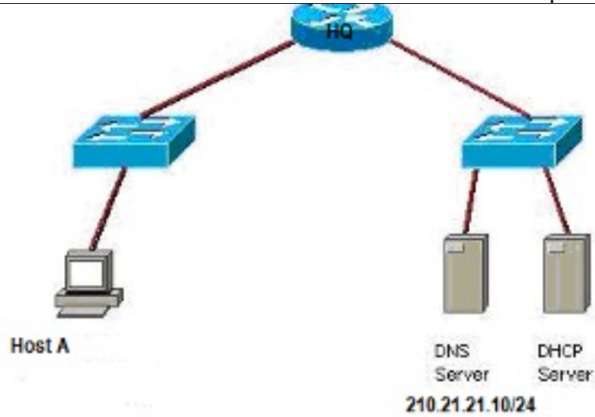
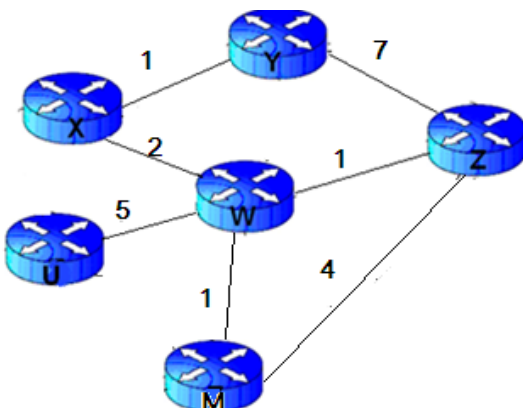
CSE421 / EEE465 : Computer Networks

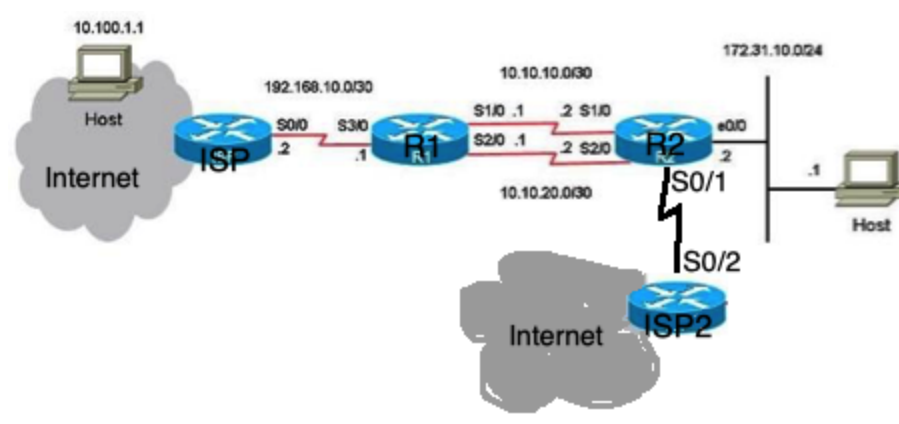
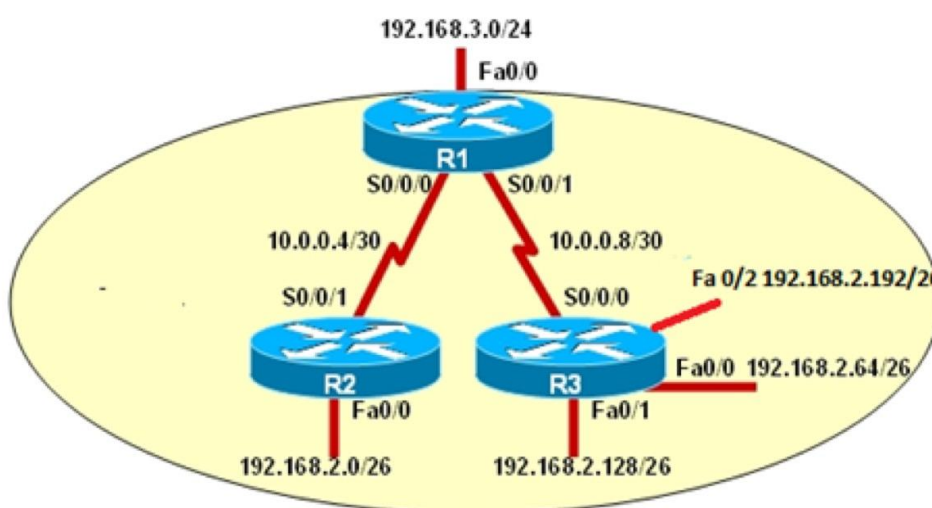
Answer **ANY FIVE** out of the following **SIX** questions. (Pages: 4)

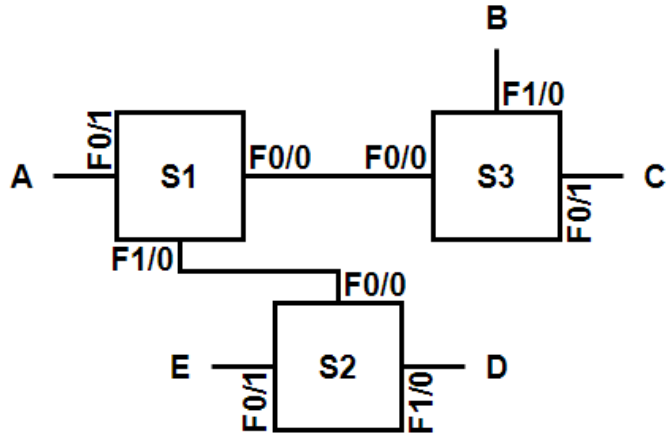
Figures in the right margin indicate marks.

Name:	ID:	Section:
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Q 1. a) CO3	<p>The “ipconfig” command generates the following output.</p> <div style="border: 1px solid black; padding: 5px; margin: 10px 0;"> <pre> Ethernet adapter Ethernet 2: Connection-specific DNS Suffix . : Link-local IPv6 Address : fe80::af89:abba:af0f:47cc/64 IPv4 Address. : 19.96.99.49 Prefix Mask : 10 Default Gateway : 19.96.99.50 </pre> </div> <p>From the above output, determine the following (show necessary calculations):</p> <ol style="list-style-type: none"> The network address. The subnet mask. Number of hosts possible to support in this subnet. 	3 + 1 + 2
b)	<p>Using the network address found in 1 (a), efficiently calculate the required sub-network addresses of all the networks in the following topology (<i>Figure 01</i>). Show necessary calculations and the hierarchical tree of network addresses.</p> <p style="text-align: center; background-color: #e0e0ff; padding: 5px;">HOSTS: 254 (WITHOUT CONSIDERING DEFAULT-GATEWAY OF THE NETWORK)</p> <div style="text-align: center;"> </div> <p style="text-align: center; background-color: #e0e0ff; padding: 5px;">HOSTS: 600</p> <p style="text-align: center;">Figure 01 : VLSM Topology</p>	14
Q 2. a) CO3	<p>Identify how in traceroute, the origin device knows how to stop incrementing the TTL value and keep on sending the ICMP packets.</p>	4
b)	<p>Briefly describe, how is the fragment offset value is calculated in an IPv4 Header?</p>	4
c)	<p>You have a web server installed in your local network, having the IP address of</p>	4

	192.168.10.10/24. Your network uses a single public IP address of 210.21.21.10/24. Now no one is able to access your server from outside, examine why?																																																									
d)	<div><div><pre><output omitted> ip dhcp excluded-address 200.21.21.10 200.21.21.9 ip dhcp excluded-address 200.21.21.253 ip dhcp pool SALESNetwork network 200.20.21.0 255.255.255.0 default-router 200.21.21.254 dns-server 200.21.21.10 ! interface FastEthernet 0/0 ip address 200.21.21.253 255.255.255.0 duplex auto speed auto ! <output omitted></pre></div><div></div></div> <div><p style="text-align: center;">Figure 02 : DHCPv4 Command and Network Topology</p><p>I. Refer to the figure (Figure 02) above. Router HQ is configured as the DHCP server for the network where Host A is connected, as shown. Host is facing several problems. Identify the problem/s and provide the solution/s.</p><p>II. Specify how would the DHCP server know if you leave the network very early compared to your total lease time of the IP address you leased?</p></div>	6 + 2																																																								
Q 3. a) CO3	Distance Vector algorithm does not keep track of their neighbors, why not? Explain how it will know that the neighbor is up or not?	6																																																								
b)	In the Link state algorithm, changes in route do not create so much traffic and less problem as in Distance Vector. Explain why not for the two items.	6																																																								
c)	<div><div></div><div><table><tr><th colspan="7">Node Tables</th></tr><tr><th></th><th>X</th><th>Y</th><th>Z</th><th>W</th><th>U</th><th>M</th></tr><tr><th>X</th><td>0</td><td>1</td><td>∞</td><td>2</td><td>∞</td><td>∞</td></tr><tr><th>Y</th><td>1</td><td>0</td><td>7</td><td>∞</td><td>∞</td><td>∞</td></tr><tr><th>Z</th><td>∞</td><td>7</td><td>0</td><td>1</td><td>∞</td><td>4</td></tr><tr><th>W</th><td>2</td><td>∞</td><td>1</td><td>0</td><td>∞</td><td>1</td></tr><tr><th>U</th><td>∞</td><td>∞</td><td>∞</td><td>5</td><td>∞</td><td>∞</td></tr><tr><th>M</th><td>∞</td><td>∞</td><td>4</td><td>1</td><td>∞</td><td>∞</td></tr></table></div></div> <div><p style="text-align: center;">Figure 03 : Dynamic Routing Algorithm</p><p>For the above figure above, the table represents the routing tables of all nodes initially. Router z receives updates from w and y only. All routers are running the Distance Vector algorithm. Show the updated table of router z after getting the updates once. (Use $D_x(y) = \min\{c(x,y) + D_y(y), c(x,z) + D_z(y)\}$ for explaining your answer).</p></div>	Node Tables								X	Y	Z	W	U	M	X	0	1	∞	2	∞	∞	Y	1	0	7	∞	∞	∞	Z	∞	7	0	1	∞	4	W	2	∞	1	0	∞	1	U	∞	∞	∞	5	∞	∞	M	∞	∞	4	1	∞	∞	8
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<p>Q 4. a) CO3</p>	 <p style="text-align: center;">Figure 04 : Network Topology</p> <p>I. Refer to the topology in figure above. You need to configure a default static route for the router R1 and R2. Using the command below, create the default static routes needed. ip route _____</p> <p>II. To create two floating default static routes in router R2, identify what modifications needed to be done to the above command?</p>	<p>4 + 4</p>
<p>b)</p>	<p>Describe what is the purpose of keeping the AD of a static route to 1 and the cost to 0? Is the AD of the static route always 1?</p>	<p>6</p>
<p>c)</p>	 <p style="text-align: center;">Figure 05 : Route Summarization</p> <p>If you create a summarized static route in R1 for all the networks attached with R2 and R3, state if will it be a problem? Explain what and how to solve it.</p>	<p>6</p>
<p>Q 5. a) CO3</p>	<p>A new submarine line has been laid out between Bangladesh and Nepal via India. You, being a Bangladeshi, would like to communicate with a friend of yours living in Nepal, both using the IPv4 addresses. However, India has advanced to using IPv6. Identify if this will cause any issues? If yes, how can you solve it?</p>	<p>5</p>
<p>b)</p>	<p>Shorten the following IPv6 addresses: FF10:0000:0000:0000:AC19:0000:1000:E000</p>	<p>4</p>
<p>c)</p>	<p>State the fully shortened Global Unicast address for the PC with MAC is</p>	<p>5</p>

	F0-B2-F0-EA-DF-35 with subnet ID of (0010)h using EUI64.	
d)	<p>I. In Stateless DHCPv6, having a DHCPv6 server only to assign IPs dynamically is enough in an IPv6 network setup”. Is the statement true or false? Justify.</p> <p>II. In SLAAC, the device creates its own address randomly. Specify how the device will know that the address created is not being used by another device?</p>	3 +
Q 6. a) CO4	Is it possible to know the MAC address of a device located in another network using ARP? If your answer is ‘yes’, explain how. If your answer is ‘no’, explain why.	4
	 <p style="text-align: center;">Figure 06 : Switch Topology</p>	
b)	<p>Given, all the switches were just turned on in the above figure (Figure 06):</p> <p>I. Show the states of the MAC tables of S1, S2 and S3 after just turning them on?</p> <p>II. Host A pings Host D and gets a successful reply. Show the state of the MAC table of S1 right after the successful ping?</p>	2 +
c)	<p>Given a MAC address EE:A9:B8:C7:D6:E5.</p> <p>I. Identify if the above MAC address is a unicast or multicast address?</p> <p>II. Identify Which part of the above MAC address is the OUI?</p> <p>III. State changing which bit of the above MAC address will act as the indicator if it’s a locally administered address?</p>	2 +
d)	Specify what does NIC mean? Identify where is it located?	3