4G (Give Good Get Good) a mobile application, which allows people to help each other either for free or in return for a certain reward.Primarily, 4G is an application that is focused on free aid and mutual support. However, sometimes the process of helping people incurs some expenses. Such expenses may also be compensated via the application.

- Objective-C
- MVC
- SVN
- Parse
- CoreAnimation
- CoreLocation
- Facebook SDK
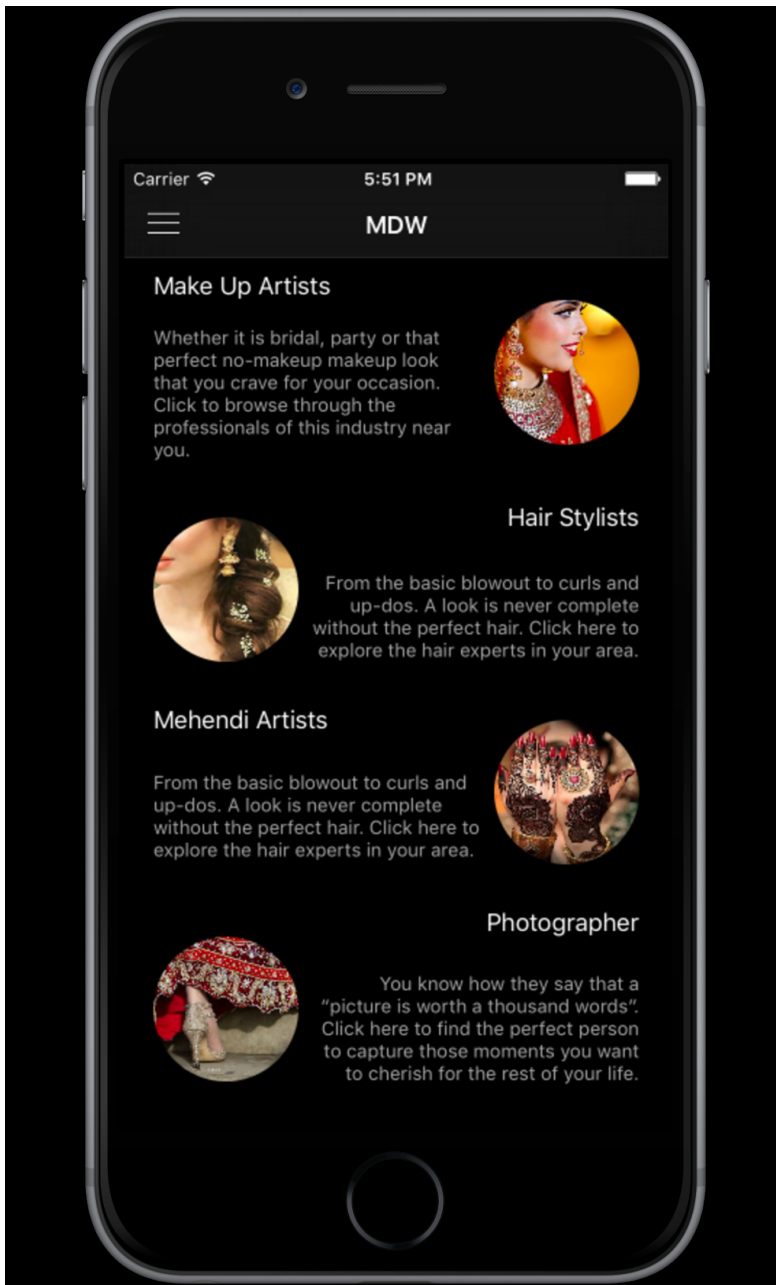- Fabric SDK
- Paypal SDK
- Notification
- Messaging
- Payment

4GHelp

In this project I worked with a team consist of Project manager, Designer and Quality Assurance Engineer and Product owner to create a Social networking app. I was assigned to implement the UI from the design using Storyboard and Interface Builder, API Integration, implement the messaging module, sign in using facebook and twitter using respective SDK also traditional user registration and login using Email, implement payment using Paypal SDK and integrate notification system using Parse SDK.
Some other requirement was to integrate Google map and location service to show user location and tasks nearby. The app was support 8 different language.
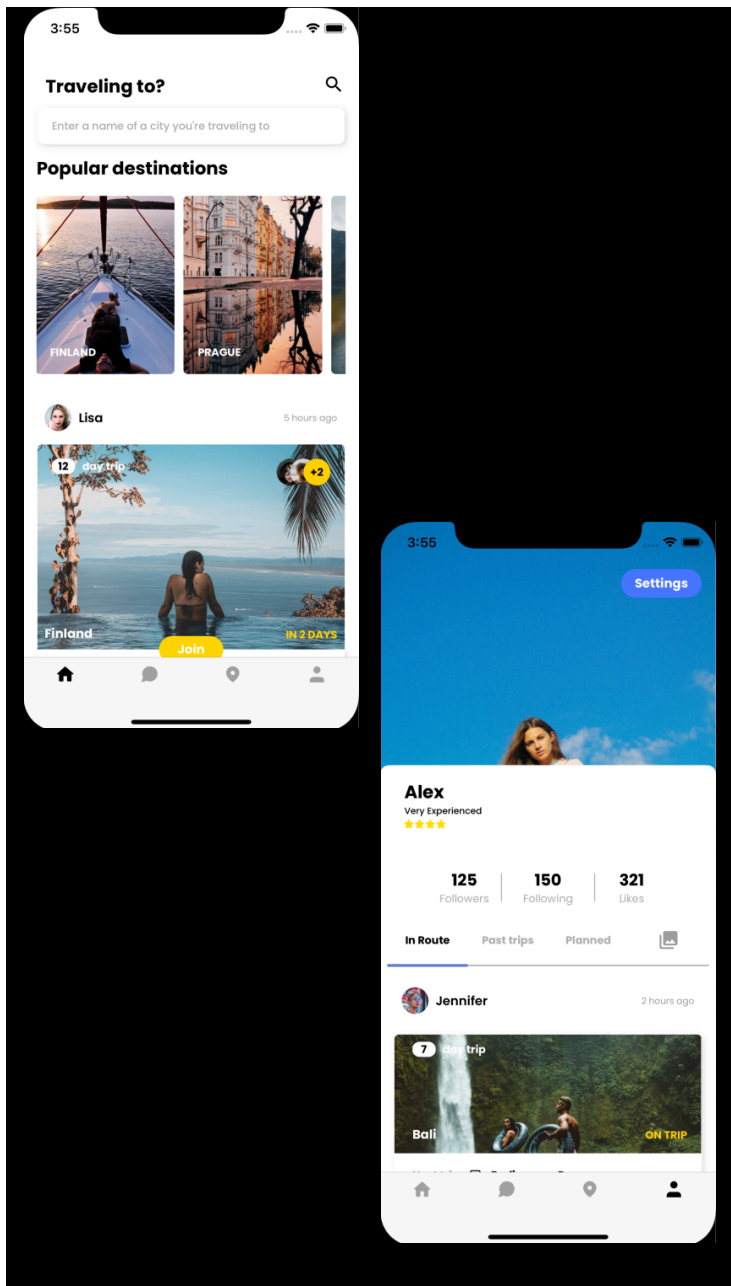
MDM is an application for an event management system. User can create account, make bookings and message different service hosted on the app. User can also rate the services in the app.

- Objective-C
- MVC
- SVN
- CoreAnimation
- Facebook SDK
- Notification
- Messaging

MDW

In this project I was assigned to make an application prototype implement the UI from the design using Storyboard and Interface Builder, API Integration, implement the messaging module, integrate rating and comment system.

Backpack is a social networking application for travellers where user see and join other travellers, book ticket and create profile. User can also create own profile and follow other users.
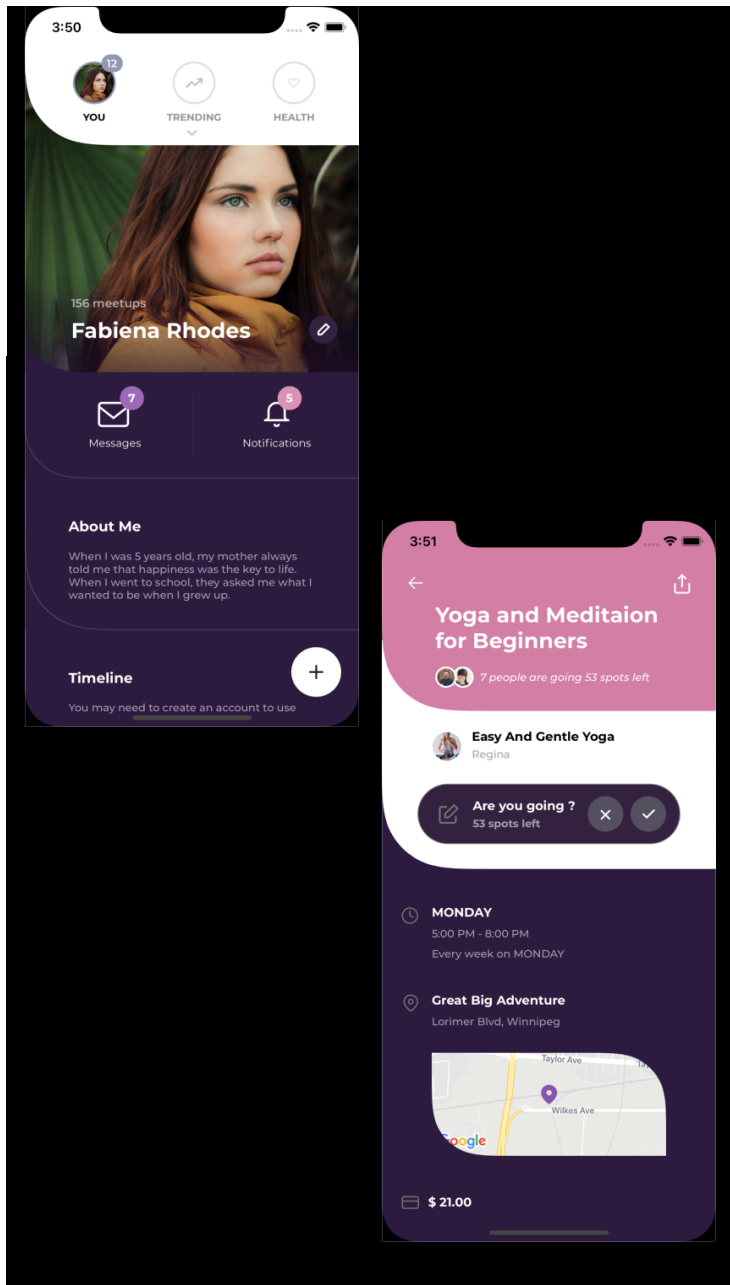
https://github.com/kazimunshimun/iOS-app-Practice-Swift-/tree/master/Backpack

- Swift
- Cocoapods
- MVC
- Git
- Firebase
- CoreAnimation
- MessagingUI

Backpack

Backpack project is a part of my attempt to learn Swift through developing iOS application from free UI found in various website. In this project I created the UI from Adobe XD format to Xcode stroryboard.

Learned to created UI for Chat messaging, Horizontal collection view inside table view, custom segmented control view, custom activity in view etc. in swift by doing this project.

Social MeetUp is a social networking application where users can can create group and join other group with like minded people.User can create profile, invite people and communicate with other people using messaging system.
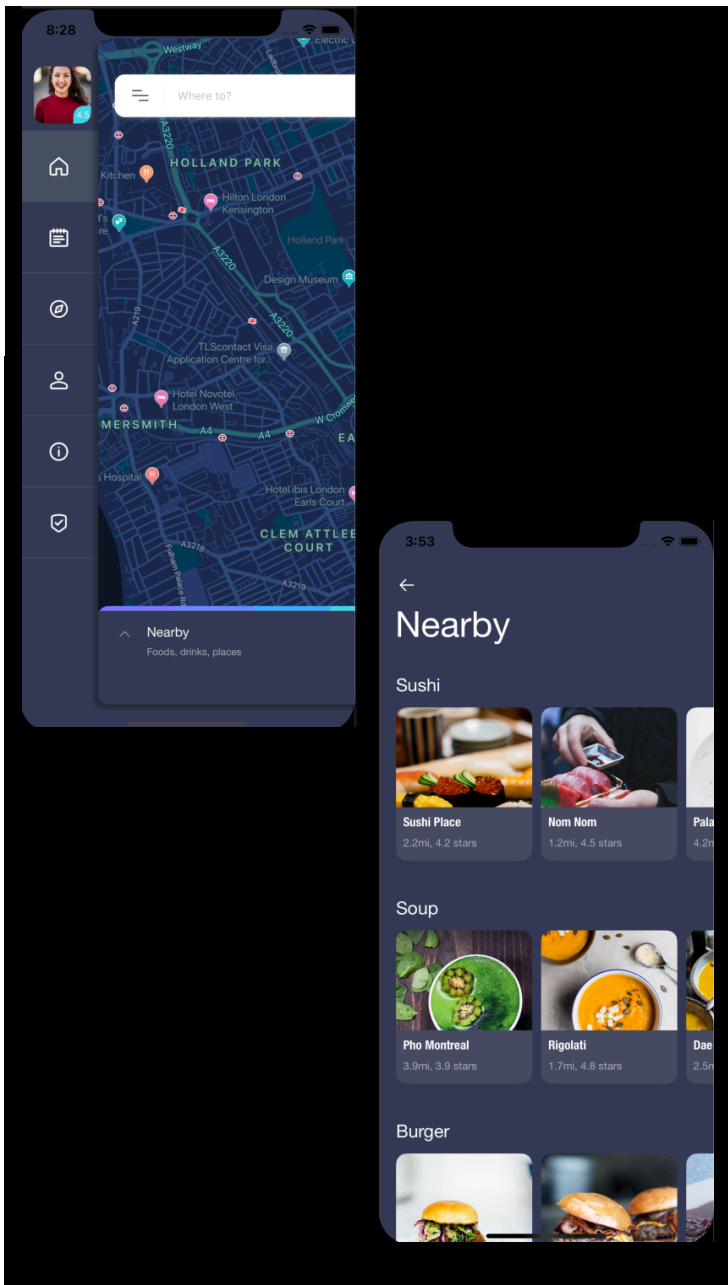
https://github.com/kazimunshimun/iOS-app-Practice-Swift-/tree/master/SocialMeetUp

- Swift
- Cocoapods
- MVVM
- Git
- Firebase
- CoreAnimation
- MessagingUI
- Google Maps

Social MeetUp

Social MeetUp project is the second project that is a part of my attempt to learn Swift through developing iOS application from free UI found in various website. In this project I created the UI from Adobe XD format to Xcode stroryboard.

Learned to created UI for Chat messaging, custom activity in view etc. in swift by doing this project. I also learned how to refactored code for Model-View-ViewModel(MVVM) architecture.

Navigo is a navigation app for restaurants where user can find interesting food places around them and navigate in the map to reach there.
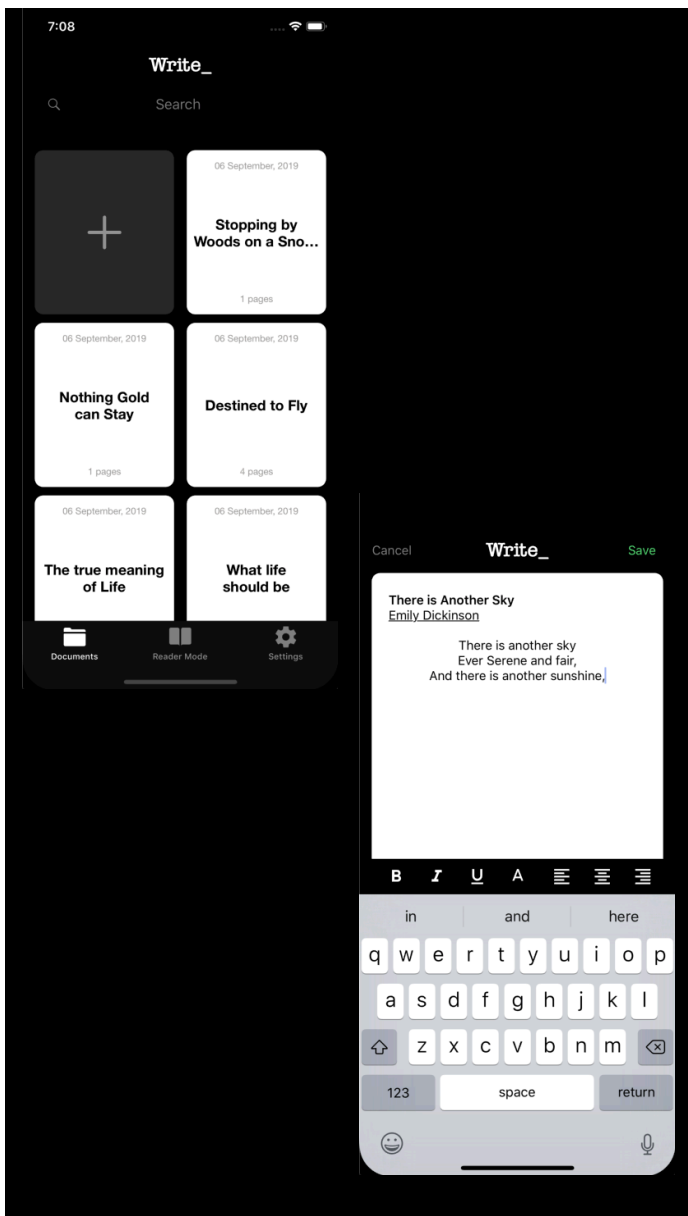
https://github.com/kazimunshimun/iOS-app-Practice-Swift-/tree/master/Navigo

- Swift
- Cocoapods
- MVC
- Git
- Google Map
- CoreAnimation
- CoreLocation

Navigo

Navigo is the third project I built as a part of my attempt to learn Swift through developing iOS application from free UI found in various website. In this project I created the UI from Adobe XD format to Xcode stroryboard.

Learned to created UI for side menu, Horizontal collection view inside table view, custom segmented control view, custom activity in view etc. in swift by doing this project. Also learned how use timer and timer function in swift.

- Swift
- Cocoapods
- MVVM
- Git
- CoreAnimation
- CoreData
- Text Editor

Write_

Write_ is the forth project I built as a part of my attempt to learn Swift through developing iOS application from free UI found in various website. In this project I created the UI from Adobe XD format to Xcode stroryboard.

Learned to created UI for rich text editor and various functionality of text editor in swift by doing this project. Also learned how to use core data to save and update data in swift.