Hangman Outline

1. I am going to need a wordbank – larger is better – This will be some kind of external file or collection of files, containing a list of words from the English dictionary. At some point it might be nice to [ choose which language you’d like to play the game in ]
2. I will need to read the list into an array -> then sort the array [ a-z ]
3. I will need to be able to search this “db” of words and randomoly select one word to in order to play the game.
4. I am going to need a ‘host’ – selects a secret word
5. I am going to need a player
6. I am going to need a ‘word’