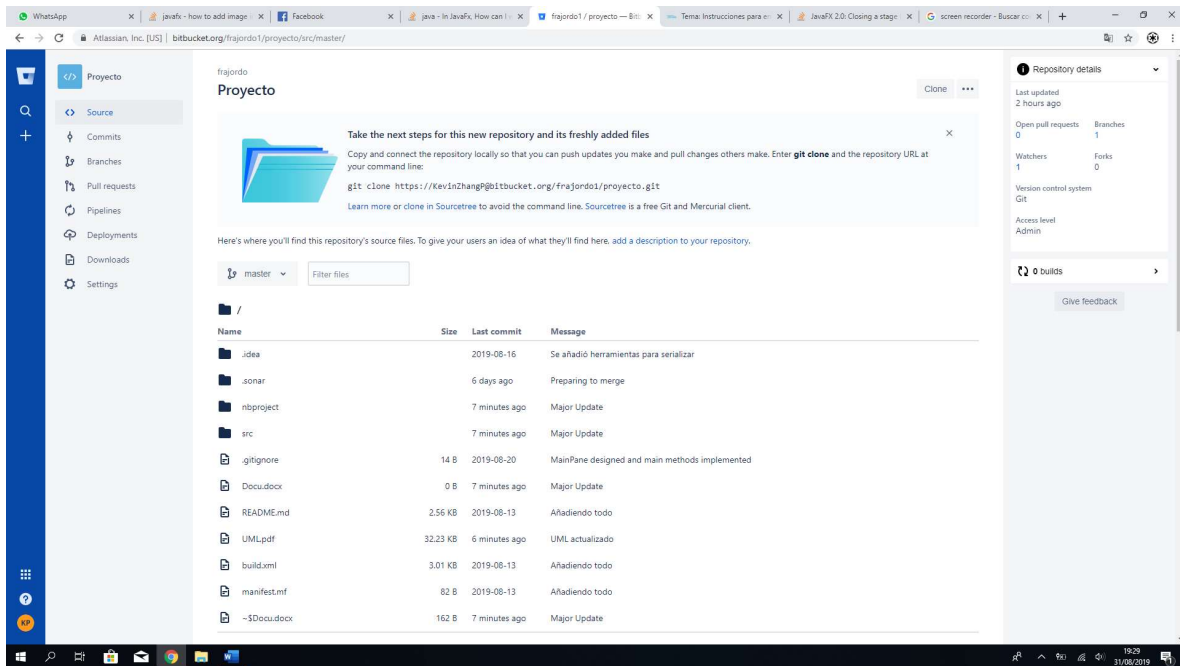


Link del repositorio: <https://bitbucket.org/frajordo1/proyecto/src/master/>

Estado:



The screenshot shows a Bitbucket repository page for a project named 'proyecto' owned by 'frajordo'. The interface includes a left sidebar with navigation links: Source, Commits, Branches, Pull requests, Pipelines, Deployments, Downloads, and Settings. The main content area displays the repository's source files under the 'master' branch. A message at the top encourages cloning the repository and provides the command: `git clone https://KevInZhang@bitbucket.org:frajordo1/proyecto.git`. Below this, a table lists the repository's files and their commit history.

Name	Size	Last commit	Message
/			
idea		2019-08-16	Se añadió herramientas para serializar
sonar		6 days ago	Preparing to merge
nbproject		7 minutes ago	Major Update
src		7 minutes ago	Major Update
.gitignore	14 B	2019-08-20	MainPane designed and main methods implemented
Docu.docx	0 B	7 minutes ago	Major Update
README.md	2.56 KB	2019-08-13	Añadiendo todo
UML.pdf	32.23 KB	6 minutes ago	UML actualizado
build.xml	3.01 KB	2019-08-13	Añadiendo todo
manifest.mf	82 B	2019-08-13	Añadiendo todo
~\$Docu.docx	162 B	7 minutes ago	Major Update

On the right side, the 'Repository details' panel shows: Last updated 2 hours ago, 0 open pull requests, 1 branch, 1 watcher, 0 forks, and the version control system is Git. The access level is Admin. Below this, the 'Builds' section shows 0 builds with a 'Give feedback' button.

The image displays two screenshots of a Bitbucket repository interface, showing the commit history for a project named 'frajordo'.

Top Screenshot: The commit history is displayed in a table with columns: Author, Commit, Message, and Date. The commits are listed in descending order of time, starting from 6 minutes ago and ending 5 days ago. The authors listed are 'frajordo' and 'Kevin Anthony Zhang PL.'. The messages include updates to the UML, major updates, reworks, and various UI improvements.

Bottom Screenshot: This screenshot shows a continuation of the commit history, starting from 5 days ago and ending on 2019-08-13. The commits continue with messages about terminating scenes, uploading images, and implementing design changes.

Video: <https://youtu.be/XKIA1OAgfx8>

Diagrama de clases: Anexado

SonarQube:

projectofinal - NetBeans IDE 8.2

File Edit View Navigate Source Refactor Run Debug Profile Team Tools Window Help

Search [Ctrl+F]

LogRegisterScene.java LogScene.java MainScene.java Serialize.java Tap.java MainClass.java

Scenes.MainScene

getToolbox

Output - Sonar-runner SonarGube - projectofinal

Summary

	Count
Locals	139
Block	9
Critical	1
String literals should not be duplicated	1
Major	20
- "static" members should be accessed statically	3
- Classes with only "static" methods should not be instantiated	3
- Unused "private" fields should be removed	3
- "Override" should be used on overriding and implementing methods	2
- "InterruptedException" should not be ignored	2
- Unused method parameters should be removed	1
- Anonymous inner classes containing only one method should become lambdas	1
- Jump statements should not occur in "finally" blocks	1
- Standard outputs should not be used directly to log anything	1
- Dead stores should be removed	1
- Nested blocks of code should not be left empty	1
- Utility classes should not have public constructors	1
Minor	118
- Parentheses should be removed from a single lambda input parameter when its type is inferred	27
- Lambdas containing only one statement should not nest this statement in a block	15
- Package names should comply with a naming convention	14
- Unused imports should be removed	14
- Declarations should use Java collection interfaces such as "List" rather than specific implementation classes such as "LinkedList"	9
- Method names should comply with a naming convention	7
- "Deprecated" code should not be used	6
- The diamond operator "<*>" should be used	5
- Class variable fields should not have public accessibility	4
- "public static" fields should be constant	3
- Boolean literals should not be redundant	3
- Private fields only used as local variables in methods should become local variables	2
- Unused local variables should be removed	2
- Catches should be combined	2
- Collection.isEmpty() should be used to test for emptiness	2
- Throwable.printStackTrace()...() should not be called	2
- Strings should not be concatenated using "+" in a loop	1
Info	0

238/24 196

23:19 31/08/2019