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# **Chapter 1. Common Batch Patterns**

Some batch jobs can be assembled purely from off-the-shelf components in Spring Batch. For instance, the ItemReader and ItemWriter implementations can be configured to cover a wide range of scenarios. However, for the majority of cases, custom code must be written. The main API entry points for application developers are the Tasklet, the ItemReader, the ItemWriter, and the various listener interfaces. Most simple batch jobs can use off-the-shelf input from a Spring Batch ItemReader, but it is often the case that there are custom concerns in the processing and writing that require developers to implement an ItemWriter or ItemProcessor.

In this chapter, we provide a few examples of common patterns in custom business logic. These examples primarily feature the listener interfaces. It should be noted that an ItemReader or ItemWriter can implement a listener interface as well, if appropriate.

# 1.1. Logging Item Processing and Failures

A common use case is the need for special handling of errors in a step, item by item, perhaps logging to a special channel or inserting a record into a database. A chunk-oriented Step (created from the step factory beans) lets users implement this use case with a simple ItemReadListener for errors on read and an ItemWriteListener for errors on write. The following code snippet illustrates a listener that logs both read and write failures:

```
public class ItemFailureLoggerListener extends ItemListenerSupport {
    private static Log logger = LogFactory.getLog("item.error");

    public void onReadError(Exception ex) {
        logger.error("Encountered error on read", e);
    }

    public void onWriteError(Exception ex, List<? extends Object> items) {
        logger.error("Encountered error on write", ex);
    }
}
```

Having implemented this listener, it must be registered with a step, as shown in the following example:

#### Java Configuration



if your listener does anything in an onError() method, it must be inside a transaction that is going to be rolled back. If you need to use a transactional resource, such as a database, inside an onError() method, consider adding a declarative transaction to that method (see Spring Core Reference Guide for details), and giving its propagation attribute a value of REQUIRES\_NEW.

### 1.2. Stopping a Job Manually for Business Reasons

Spring Batch provides a stop() method through the JobLauncher interface, but this is really for use by the operator rather than the application programmer. Sometimes, it is more convenient or makes more sense to stop a job execution from within the business logic.

The simplest thing to do is to throw a RuntimeException (one that is neither retried indefinitely nor skipped). For example, a custom exception type could be used, as shown in the following example:

```
public class PoisonPillItemProcessor<T> implements ItemProcessor<T, T> {
    @Override
    public T process(T item) throws Exception {
        if (isPoisonPill(item)) {
            throw new PoisonPillException("Poison pill detected: " + item);
        }
        return item;
    }
}
```

Another simple way to stop a step from executing is to return null from the ItemReader, as shown in the following example:

```
public class EarlyCompletionItemReader implements ItemReader<T> {
    private ItemReader<T> delegate;
    public void setDelegate(ItemReader<T> delegate) { ... }

    public T read() throws Exception {
        T item = delegate.read();
        if (isEndItem(item)) {
            return null; // end the step here
        }
        return item;
    }
}
```

The previous example actually relies on the fact that there is a default implementation of the CompletionPolicy strategy that signals a complete batch when the item to be processed is null. A more sophisticated completion policy could be implemented and injected into the Step through the SimpleStepFactoryBean, as shown in the following example:

#### XML Configuration

#### Java Configuration

An alternative is to set a flag in the StepExecution, which is checked by the Step implementations in the framework in between item processing. To implement this alternative, we need access to the

current StepExecution, and this can be achieved by implementing a StepListener and registering it with the Step. The following example shows a listener that sets the flag:

```
public class CustomItemWriter extends ItemListenerSupport implements StepListener {
    private StepExecution stepExecution;
    public void beforeStep(StepExecution stepExecution) {
        this.stepExecution = stepExecution;
    }
    public void afterRead(Object item) {
        if (isPoisonPill(item)) {
            stepExecution.setTerminateOnly(true);
        }
    }
}
```

When the flag is set, the default behavior is for the step to throw a JobInterruptedException. This behavior can be controlled through the StepInterruptionPolicy. However, the only choice is to throw or not throw an exception, so this is always an abnormal ending to a job.

### 1.3. Adding a Footer Record

Often, when writing to flat files, a "footer" record must be appended to the end of the file, after all processing has be completed. This can be achieved using the FlatFileFooterCallback interface provided by Spring Batch. The FlatFileFooterCallback (and its counterpart, the FlatFileHeaderCallback) are optional properties of the FlatFileItemWriter and can be added to an item writer as shown in the following example:

The footer callback interface has just one method that is called when the footer must be written, as shown in the following interface definition:

```
public interface FlatFileFooterCallback {
    void writeFooter(Writer writer) throws IOException;
}
```

### 1.3.1. Writing a Summary Footer

A common requirement involving footer records is to aggregate information during the output process and to append this information to the end of the file. This footer often serves as a summarization of the file or provides a checksum.

For example, if a batch job is writing Trade records to a flat file, and there is a requirement that the total amount from all the Trades is placed in a footer, then the following ItemWriter implementation can be used:

```
public class TradeItemWriter implements ItemWriter<Trade>,
                                        FlatFileFooterCallback {
    private ItemWriter<Trade> delegate;
    private BigDecimal totalAmount = BigDecimal.ZERO;
    public void write(List<? extends Trade> items) throws Exception {
        BigDecimal chunkTotal = BigDecimal.ZERO;
        for (Trade trade : items) {
            chunkTotal = chunkTotal.add(trade.getAmount());
        }
        delegate.write(items);
        // After successfully writing all items
        totalAmount = totalAmount.add(chunkTotal);
    }
    public void writeFooter(Writer writer) throws IOException {
        writer.write("Total Amount Processed: " + totalAmount);
    public void setDelegate(ItemWriter delegate) {...}
}
```

This TradeItemWriter stores a totalAmount value that is increased with the amount from each Trade item written. After the last Trade is processed, the framework calls writeFooter, which puts the totalAmount into the file. Note that the write method makes use of a temporary variable, chunkTotal, that stores the total of the Trade amounts in the chunk. This is done to ensure that, if a skip occurs in the write method, the totalAmount is left unchanged. It is only at the end of the write method, once we are guaranteed that no exceptions are thrown, that we update the totalAmount.

In order for the writeFooter method to be called, the TradeItemWriter (which implements FlatFileFooterCallback) must be wired into the FlatFileItemWriter as the footerCallback. The following example shows how to do so:

The way that the <code>TradeItemWriter</code> has been written so far functions correctly only if the <code>Step</code> is not restartable. This is because the class is stateful (since it stores the <code>totalAmount</code>), but the <code>totalAmount</code> is not persisted to the database. Therefore, it cannot be retrieved in the event of a restart. In order to make this class restartable, the <code>ItemStream</code> interface should be implemented along with the methods <code>open</code> and <code>update</code>, as shown in the following example:

```
public void open(ExecutionContext executionContext) {
   if (executionContext.containsKey("total.amount") {
      totalAmount = (BigDecimal) executionContext.get("total.amount");
   }
}

public void update(ExecutionContext executionContext) {
   executionContext.put("total.amount", totalAmount);
}
```

The update method stores the most current version of totalAmount to the ExecutionContext just before that object is persisted to the database. The open method retrieves any existing totalAmount from the ExecutionContext and uses it as the starting point for processing, allowing the TradeItemWriter to pick up on restart where it left off the previous time the Step was run.

### 1.4. Driving Query Based ItemReaders

In the chapter on readers and writers, database input using paging was discussed. Many database vendors, such as DB2, have extremely pessimistic locking strategies that can cause issues if the table being read also needs to be used by other portions of the online application. Furthermore, opening cursors over extremely large datasets can cause issues on databases from certain vendors.

Therefore, many projects prefer to use a 'Driving Query' approach to reading in data. This approach works by iterating over keys, rather than the entire object that needs to be returned, as the following image illustrates:

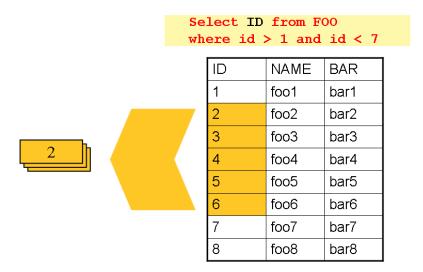


Figure 1. Driving Query Job

As you can see, the example shown in the preceding image uses the same 'FOO' table as was used in the cursor-based example. However, rather than selecting the entire row, only the IDs were selected in the SQL statement. So, rather than a FOO object being returned from read, an Integer is returned. This number can then be used to query for the 'details', which is a complete Foo object, as shown in the following image:

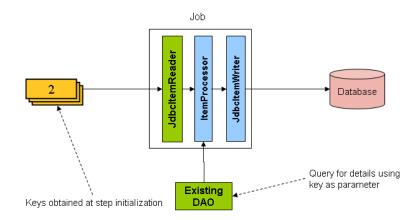


Figure 2. Driving Query Example

An ItemProcessor should be used to transform the key obtained from the driving query into a full 'Foo' object. An existing DAO can be used to query for the full object based on the key.

### 1.5. Multi-Line Records

While it is usually the case with flat files that each record is confined to a single line, it is common that a file might have records spanning multiple lines with multiple formats. The following excerpt

from a file shows an example of such an arrangement:

```
HEA;0013100345;2007-02-15
NCU;Smith;Peter;;T;20014539;F
BAD;;Oak Street 31/A;;Small Town;00235;IL;US
FOT;2;2;267.34
```

Everything between the line starting with 'HEA' and the line starting with 'FOT' is considered one record. There are a few considerations that must be made in order to handle this situation correctly:

- Instead of reading one record at a time, the ItemReader must read every line of the multi-line record as a group, so that it can be passed to the ItemWriter intact.
- Each line type may need to be tokenized differently.

Because a single record spans multiple lines and because we may not know how many lines there are, the ItemReader must be careful to always read an entire record. In order to do this, a custom ItemReader should be implemented as a wrapper for the FlatFileItemReader, as shown in the following example:

```
@Bean
public MultiLineTradeItemReader itemReader() {
    MultiLineTradeItemReader itemReader = new MultiLineTradeItemReader();
    itemReader.setDelegate(flatFileItemReader());
    return itemReader;
}
@Bean
public FlatFileItemReader flatFileItemReader() {
    FlatFileItemReader<Trade> reader = new FlatFileItemReaderBuilder<Trade>()
            .name("flatFileItemReader")
            .resource(new ClassPathResource("data/iosample/input/multiLine.txt"))
            .lineTokenizer(orderFileTokenizer())
            .fieldSetMapper(orderFieldSetMapper())
            .build();
    return reader;
}
```

To ensure that each line is tokenized properly, which is especially important for fixed-length input, the PatternMatchingCompositeLineTokenizer can be used on the delegate FlatFileItemReader. See FlatFileItemReader in the Readers and Writers chapter for more details. The delegate reader then uses a PassThroughFieldSetMapper to deliver a FieldSet for each line back to the wrapping ItemReader, as shown in the following example:

#### XML Content

This wrapper has to be able to recognize the end of a record so that it can continually call read() on its delegate until the end is reached. For each line that is read, the wrapper should build up the item to be returned. Once the footer is reached, the item can be returned for delivery to the ItemProcessor and ItemWriter, as shown in the following example:

```
private FlatFileItemReader<FieldSet> delegate;
public Trade read() throws Exception {
   Trade t = null;
    for (FieldSet line = null; (line = this.delegate.read()) != null;) {
        String prefix = line.readString(∅);
        if (prefix.equals("HEA")) {
            t = new Trade(); // Record must start with header
        else if (prefix.equals("NCU")) {
            Assert.notNull(t, "No header was found.");
            t.setLast(line.readString(1));
            t.setFirst(line.readString(2));
        }
        else if (prefix.equals("BAD")) {
            Assert.notNull(t, "No header was found.");
            t.setCity(line.readString(4));
            t.setState(line.readString(6));
        }
        else if (prefix.equals("FOT")) {
            return t; // Record must end with footer
    Assert.isNull(t, "No 'END' was found.");
    return null;
}
```

### 1.6. Executing System Commands

Many batch jobs require that an external command be called from within the batch job. Such a process could be kicked off separately by the scheduler, but the advantage of common metadata about the run would be lost. Furthermore, a multi-step job would also need to be split up into multiple jobs as well.

Because the need is so common, Spring Batch provides a Tasklet implementation for calling system commands, as shown in the following example:

```
@Bean
public SystemCommandTasklet tasklet() {
    SystemCommandTasklet tasklet = new SystemCommandTasklet();

    tasklet.setCommand("echo hello");
    tasklet.setTimeout(5000);

    return tasklet;
}
```

## 1.7. Handling Step Completion When No Input is Found

In many batch scenarios, finding no rows in a database or file to process is not exceptional. The Step is simply considered to have found no work and completes with 0 items read. All of the ItemReader implementations provided out of the box in Spring Batch default to this approach. This can lead to some confusion if nothing is written out even when input is present (which usually happens if a file was misnamed or some similar issue arises). For this reason, the metadata itself should be inspected to determine how much work the framework found to be processed. However, what if finding no input is considered exceptional? In this case, programmatically checking the metadata for no items processed and causing failure is the best solution. Because this is a common use case, Spring Batch provides a listener with exactly this functionality, as shown in the class definition for NoWorkFoundStepExecutionListener:

```
public class NoWorkFoundStepExecutionListener extends StepExecutionListenerSupport {
    public ExitStatus afterStep(StepExecution stepExecution) {
        if (stepExecution.getReadCount() == 0) {
            return ExitStatus.FAILED;
        }
        return null;
    }
}
```

The preceding StepExecutionListener inspects the readCount property of the StepExecution during the 'afterStep' phase to determine if no items were read. If that is the case, an exit code of FAILED is returned, indicating that the Step should fail. Otherwise, null is returned, which does not affect the status of the Step.

### 1.8. Passing Data to Future Steps

It is often useful to pass information from one step to another. This can be done through the ExecutionContext. The catch is that there are two ExecutionContexts: one at the Step level and one at the Job level. The Step ExecutionContext remains only as long as the step, while the Job ExecutionContext remains through the whole Job. On the other hand, the Step ExecutionContext is

updated every time the Step commits a chunk, while the Job ExecutionContext is updated only at the end of each Step.

The consequence of this separation is that all data must be placed in the Step ExecutionContext while the Step is executing. Doing so ensures that the data is stored properly while the Step runs. If data is stored to the Job ExecutionContext, then it is not persisted during Step execution. If the Step fails, that data is lost.

```
public class SavingItemWriter implements ItemWriter<Object> {
    private StepExecution stepExecution;

public void write(List<? extends Object> items) throws Exception {
        // ...

        ExecutionContext stepContext = this.stepExecution.getExecutionContext();
        stepContext.put("someKey", someObject);
    }

@BeforeStep
public void saveStepExecution(StepExecution stepExecution) {
        this.stepExecution = stepExecution;
    }
}
```

To make the data available to future Steps, it must be "promoted" to the Job ExecutionContext after the step has finished. Spring Batch provides the ExecutionContextPromotionListener for this purpose. The listener must be configured with the keys related to the data in the ExecutionContext that must be promoted. It can also, optionally, be configured with a list of exit code patterns for which the promotion should occur (COMPLETED is the default). As with all listeners, it must be registered on the Step as shown in the following example:

```
<job id="job1">
    <step id="step1">
        <tasklet>
            <chunk reader="reader" writer="savingWriter" commit-interval="10"/>
        </tasklet>
        steners>
            <listener ref="promotionListener"/>
        </listeners>
    </step>
    <step id="step2">
       . . .
    </step>
</job>
<beans:bean id="promotionListener" class="</pre>
org.spr....ExecutionContextPromotionListener">
    <beans:property name="keys">
        t>
            <value>someKey</value>
        </list>
    </beans:property>
</beans:bean>
```

```
@Bean
public Job job1() {
    return this.jobBuilderFactory.get("job1")
                .start(step1())
                .next(step1())
                .build();
}
@Bean
public Step step1() {
    return this.stepBuilderFactory.get("step1")
                .<String, String>chunk(10)
                .reader(reader())
                .writer(savingWriter())
                .listener(promotionListener())
                 .build();
}
@Bean
public ExecutionContextPromotionListener promotionListener() {
    ExecutionContextPromotionListener listener = new
ExecutionContextPromotionListener();
    listener.setKeys(new String[] {"someKey" });
    return listener;
}
```

Finally, the saved values must be retrieved from the Job ExecutionContext, as shown in the following example: