Sound and Complete Type Inference for Closed Effect Rows

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Abstract. Koka is a functional programming language that has algebraic effect handlers and a row-based effect system. The row-based effect system infers types by naively applying the Hindley-Milner type inference. However, it infers effect-polymorphic types for many functions, which are hard to read by the programmers and have a negative runtime performance impact to the evidence-passing translation. In order to improve readability and runtime efficiency, we aim to infer closed effect rows when possible, and open those closed effect rows automatically at instantiation to avoid loss of typability. This paper gives a type inference algorithm with the open and close mechanisms. Along with the soundness and the completeness, we proved that the algorithm infers most general types.

Keywords: Algebraic effects and handlers · Type inference

1. Introduction

Koka [12, 21] is a functional programming language that has algebraic effects and handlers [7, 15] which are a recently introduced abstraction of computational effects. An important aspect¹ of Koka is that it tracks the (side) effects of functions in their type. For example, the following function:

```
fun sqr( x : int ) : \langle \rangle int
```

has an empty effect row type $\langle\,\rangle$ as it has no side effect at all. In contrast, a function like:

```
fun head( xs : list\langle a \rangle ) : \langle exn \rangle a match xs Cons(x,xx) \rightarrow x
```

¹ Koka is the first practical language that tracks the (side) effects of functions in their type.

gets the (exn) effect row type as it may raise an exception at runtime (if we pass an empty list). To track effects, Koka uses row-based effect types [9]. These are quite suitable to combine with standard Hindley-Milner type inference as row equality has decidable unification (unlike subtyping for example).

When doing straightforward Hindley-Milner type inference with row-based effect types many functions will be polymorphic in the tail of the effect row (we call such effect rows *open*). For example, the naively inferred types of the previous two functions would be:

```
\begin{array}{lll} \text{fun sqr} & : & \text{int} & \to & \text{e int} \\ \text{fun head:} & & \text{list}\langle \texttt{a} \rangle & \to & \langle \texttt{exn} | \texttt{e} \rangle & \texttt{a} \end{array}
```

Observe that both types are polymorphic in the effect tail as effect variable e. These are in a way the natural types, signifying for example that we can use sqr in any effectful context. However, in practice, we prefer closed types instead, as these are easier to explain, and easier to read and write without needing to always consider the polymorphic tail.

Moreover, it is possible to generate more efficient code for functions with closed effect rows. When executing an effect operation (which is similar to raising an exception), there is generally a dynamic search at runtime for a corresponding handler of that effect. This can be expensive, and Koka uses evidence passing [20, 21] to pass handler information as a vector at runtime. When an effect row is closed, the runtime shape of the vector is statically determined, and instead of searching for a handler, we can select the right handler at a fixed offset in the vector. This can be much more efficient.

Therefore, the type inference algorithm in the current Koka compiler generally infers closed effect rows for function bindings, where it relies on two mechanisms, open and close, for converting between open and closed function types. However, the opening and closing features of the inference algorithm have never been formalized.

In this paper, we make the following contributions:

- We formalize type inference with the open and close mechanisms precisely (Section 4).
- We prove that the type inference algorithm is sound and complete (Section 5) and infers most general types.

First, we give an introduction to algebraic effects and handlers, and explain what kind of types we would like to infer (Section 2). Next, we present an implicitly typed calculus with algebraic effects and handlers, and give a set of declarative type inference rules (Section 3). Then, we define syntax-directed type inference rules and show they are sound and complete with respect to the declarative rules (Section 4). We also define a type inference algorithm and prove its soundness and completeness (Section 5). Lastly, we discuss related work (Section 6) and conclude with future directions (Section 7).

2. Motivation

2.1. Algebraic Effects and Handlers

Algebraic effects and handlers [7, 15] are a uniform mechanism for representing computational effects. When programming with algebraic effects and handlers, the user first declares an effect with a series of *operations*. They then define a handler that specifies the meaning of operations, using the continuation (resume in Koka) surrounding the operations. As an example, let us implement a reader effect in Koka.

```
effect read2
  ask-int() : int
  ask-bool(): bool
```

The reader effect read₂ has two operations ask-int and ask-bool, which take no argument and return an integer and a boolean, respectively. Below is a program that uses the two operations.

```
handler {
  ask-int() { resume(12) }
  ask-bool() { resume(True) }
} {
  if ask-bool() then ask-int() else 42
}
```

In the above program, the conditional expression is surrounded by a handler that specifies the meaning of ask-int and ask-bool. The evaluation goes as follows. First, ask-bool() is interpreted by the second clause of the handler, which says: continue (resume) evaluation with the value True. Second, the conditional expression reduces to the then-clause. Third, ask-int() is interpreted by the first clause of the handler, which says: continue evaluation with the value 12. Thus, the program evaluates to 12.

2.2. Naive Hindley-Milner Type Inference with Algebraic Effects and Handlers

Koka employs a row-based effect system similar to a record type system [9]. It is also equipped with polymorphic type inference, which is similar to the Hindley-Milner type inference but has an additional mechanism for manipulating effects.

It turns out that the types inferred by a natural extension of the Hindley-Milner inference are not suitable for evidence passing [20, 21]. As an example, consider the function **f** belonw.

```
fun f(x)
  ask-int()
```

This function f is inferred to have the type forall $\langle a, e_1 \rangle$ a $\rightarrow \langle read_2 | e_1 \rangle$ a. The type contains an effect variable e_1 , representing the effects of the function

body. Now, suppose we have the following user program (where head may raise an exception).

```
if True then f([]) else head([1])
```

As the two branches must have the same effect row, $\langle read_2 | e_1 \rangle$ and $\langle exn | e_2 \rangle$ are unified to $\langle exn, read_2 | e_3 \rangle$ or $\langle read_2, exn | e_3 \rangle$, where e_3 is a fresh effect variable. In the former case, the Koka compiler has to dynamically search for the read₂ handler because the effect row of f has been changed from (read₂ | e₂) to (exn, read₂ | e₃). In the latter case, the Koka compiler would dynamically search for the exn handler because the effect row of g has been changed from $\langle \exp|e_2\rangle$ to $\langle read_2, exn|e_3 \rangle$. To avoid dynamic search, we would like to infer the type forall(a) a \rightarrow (read₂) a for f. We call this function type *closed*, in the sense that we cannot grow the effect row by instantiating the effect variable. When f is given this closed function type, we know that f only performs the read₂ effect. Therefore, we can obtain a corresponding handler in constant time (see [20, 21] for more details). In tuitively, higer order functions such as map must have a effect variable and need to dynamically search for the corresponding handler because the Koka compiler cannot statically determine the effects of function body at runtime. The other functions such as f should not have a effect variable in order to generate the efficient code by evidence passing, because the set of effects of function body can be statically determined.

The Hindley-Milner type inference also occasionally yields type signatures that are more general than what the user may expect. Consider the identity function.

```
fun id( x )
x
```

It is likely that the user defines id as a function of the following type.

```
fun id( x : a ): \langle \rangle a
```

Notice that the effect of function body is an empty row $\langle \rangle$. This is because the body of id is variable, which has no effect. However, based on the Hindley-Milner inference, id is given type forall $\langle a,e \rangle$ a \rightarrow e a. Here, e is an effect variable representing *any* effects. When the user is shown this type, they might be surprised because they did not introduce the effect variable e. In contrast, the type forall $\langle a \rangle$ a $\rightarrow \langle \rangle$ a, which has a total effect $\langle \rangle$, seems more natural.

We might take other approachs to show the precise type signatures, but we believe our approach is useful for users. For example, we could treat all effect rows as open ones by implicitly inserting an effect variable. This approach is adopted in the Frank language; we will provide more details in Section 6.

2.3. Type Inference with open and close

In order to optimize more functions and display precise types, the Koka compiler manipulates effect types using special mechanisms open and close. In this paper, we formalize type inference with these mechanisms. The key principle is to close

the effect row of all *named* functions (bound by the let/val expression), and open the effect row when we encounter variables of a closed function type. Let us illustrate how open and close work through an example.

```
val id = fn(x) x
id( ask-int() )
```

In the type system described in this paper, the function fn(x) x is given the most general type forall(a,e) a \rightarrow e a. When the function is bound to id, the type is closed to forall(a) a \rightarrow \langle \rangle a. This ensures that, when the type of a named function is displayed to the user, it must be of the closed form. When id is instantiated in the body, the type is opened again, first to forall(a,e) a \rightarrow e a and then unified to int \rightarrow $\langle read_2 \rangle$ int so that id(ask-int()) is well-typed in its context.

In general, open introduces a fresh effect variable e into a closed effect row $\langle l_1, \ldots, l_n \rangle$, yielding $\langle l_1, \ldots, l_n | e \rangle$. Dually, close removes an effect variable from an open effect row. Together these allow us to avoid dynamic handler search and display simplified type signatures.

The reader may find opening and closing similar to subtyping. We use these mechanisms to avoid complex constraints over the subtyping relation and undecidability of the unification algorithm. In the following sections, we will show simple type inference for open and close.

3. Implicitly Typed Calculus for Algebraic Effects and Handlers

In this section, we present ImpKoka, an implicitly typed surface language that has algebraic effects and handlers, as well as polymorphism and higher-order kinds à la System $F\omega$. The structure of this section is as follows. First, we define the syntax of kinds, types, and effect rows (Sections 3.1.1-3.1.3). Next, we define the syntax of expressions (Section 3.1.4). Lastly, we give a set of declarative type inference rules (Section 3.2).

Note that we do not define an operational semantics for ImpKoka, but instead define a translation from ImpKoka to an extension of System F^{ϵ} [20]. The definition can be found in the appendix.

3.1. Syntax

Kinds and Types We define the syntax of kinds and types of ImpKoka in Figure 1. Similar to System F^{ϵ} [20], we have kinds for value types (*), type constructors $(k \to k)$, effect rows (eff), and effect labels (lab). Differently from System F^{ϵ} , we distinguish between monotypes and type schemes. Monotypes consist of type variables α^k , type constructors $c^k \tau \dots \tau$, and function types $\tau \to \epsilon \tau$. In particular, s^k is a special type constructors used in a unfication function for operations, and the detail of s^k will be explained in section 5.2. Note that type

```
::= \alpha^k \mid \tau \to \epsilon \tau \mid c^k \tau \dots \tau
                                                   MType
Monotypes
                                                                        \ni
Types
                                                   Type
                                                                         \ni
                                                                                                                                 \tau \mid \forall \overline{\alpha}^k.\tau
Kinds
                                                                                                                                  * \mid k \rightarrow k \mid \mathsf{eff} \mid \mathsf{lab}
                                                   Kind
                                                                                                                                  \langle \rangle \mid \langle \_ \mid \_ \rangle \mid c^{\mathsf{lab}} \mid \mathsf{s}^k
Type Constructors
                                                   Con
                                                                                                                                  \begin{array}{c|c} \langle \rangle & \alpha^{\text{eff}} & \langle l & \epsilon \rangle \\ \emptyset & \Xi, & \alpha^k \end{array} 
Effect Rows
                                                   Eff
                                                                        \ni
                                                                                \epsilon
Kind Context
                                                   KCtx
                                                                                Ξ
                                                                        \ni
Type Context
                                                   TCtx
                                                                        \ni
                                                                              \Gamma, \Delta
                                                                                                                                  \emptyset \mid \Gamma, x : \sigma
                                                                                                                                  \emptyset \mid \theta[\alpha^k := \tau]
Substitution
                                                   Subst
                                                                        \rightarrow
                                                                                \theta
                                                                                                                                  \{ op_i : \forall \overline{\alpha}_i^{\overline{k}}. \tau_1^i \rightarrow \epsilon \tau_2^i \}
Effect signature
                                                                                 sig
                                                                                                                                 \{\overline{l_i : sig_i}\}
                                                                                 \Sigma
Effect signatures
Syntax Convention
                                                                                 \langle l_1, \ldots, l_n \rangle
                                                                                                                                  \langle l_1 \mid \ldots \mid \langle l_n \mid \langle \rangle \rangle \ldots \rangle
                                                                                                                       ÷
                                                                                 \langle l_1, \ldots, l_n \mid \mu \rangle
                                                                                                                                   \langle l_1 \mid \ldots \mid \langle l_n \mid \mu \rangle \ldots \rangle
```

Figure 1. Types, Kinds, Effect Signatures, and Effect Rows of ImpKoka

variables and constructors have a kind annotation k. The effect ϵ in a function type $\tau \to \epsilon \tau$ represents the effect performed by the function body. We will use α and β for value type variables and μ for effect type variables, often without kind annotations.

Signatures We define operations op, effect signatures sig, and sets of effect signatures Σ again as in System F^{ϵ} (Figure 1). An effect signature is a set of pairs of an operation name and a type. A set of effect signatures associates each effect label l_i with a corresponding effect signature sig_i . We assume that operation names and effect labels are all unique, and that Σ is defined at the top level.

The equivalence relation for effect rows is also defined in the same way as in System F^{ϵ} (Figure 2). The [REFL] and [EQ-TRANS] rules are the reflexivity and transitivity rules. The [EQ-SWAP] rule says that two effect labels l_1 and l_2 can be swapped if they are distinct. The [EQ-HEAD] rule tells us that two effect rows are equivalent when their heads and tails are equivalent.

Note that effect rows can have multiple occurrences of the same effect label. For example, we may have $\langle exn \rangle$ and $\langle exn, exn \rangle$, and they are treated as different effect rows. The advantage of this design is that we can define type inference rules in a simple manner, by using only type equivalence.

$$\frac{1}{\epsilon \equiv \epsilon} \begin{bmatrix} \text{Refl} \end{bmatrix} \qquad \frac{\epsilon_1 \equiv \epsilon_2 \quad \epsilon_2 \equiv \epsilon_3}{\epsilon_1 \equiv \epsilon_3} \begin{bmatrix} \text{eq-trans} \end{bmatrix}$$

$$\frac{l_1 \not\equiv l_2 \quad \epsilon_1 \equiv \epsilon_2}{\langle l_1, l_2 \mid \epsilon_1 \rangle \equiv \langle l_2, l_1 \mid \epsilon_2 \rangle} \begin{bmatrix} \text{eq-head} \end{bmatrix}$$

$$\frac{\epsilon_1 \equiv \epsilon_2}{\langle l_1 \in \epsilon_1 \rangle \equiv \langle l_2 \in \epsilon_1 \rangle} \begin{bmatrix} \text{eq-head} \end{bmatrix}$$

Figure 2. Equivalence of Row Types

Figure 3. Expressions of ImpKoka

3.2. Declarative Type Inference Rules

We now turn to the declarative type inference rules with open and close (Figure 4). Here, we use a typing judgment of the form $\Xi \mid \Gamma \mid \Delta \vdash e : \sigma \mid \epsilon$. The judgment states that, under type variable context Ξ and typing context Γ and Δ , expression e has type σ and performs effect ϵ . Among the two contexts, Δ is a type assignment for named (i.e., let-bound) functions, which inhabit a function type with a closed effect row (we will call such types closed function types). The other context Γ is a type assignment for all other variables.

The [Var] and [Varopen] rules in Figure 4 are interesting. The [Var] rule concludes with a type σ that comes from either Δ or Γ , and an arbitrary effect ϵ . Note that, although a variable does not perform any effects, we cannot replace ϵ by $\langle \rangle$, because we do not have subeffecting rules in ImpKoka. Note also that the rule applies only to variables whose type is not a closed function type. The [Varopen] rule derives an open function type for a variable of a closed function type. The variable must reside in Δ , because we can only open the type of named functions. As an example, we can use [Varopen] to make id (perform ask-int ()) well-typed, because we can derive $\Xi \mid \Gamma \mid \Delta \vdash id$: int \rightarrow (read₂) int by [Varopen] and $\Xi \mid \Gamma \mid \Delta \vdash$ perform ask-int (): int | (read₂) by [Perform] and [App].

 $\Xi \mid \Gamma \mid \Delta \vDash h : \tau \mid l \mid \epsilon$

 $\Xi \mid \Gamma \mid \Delta \vdash e : \sigma \mid \epsilon$

Figure 4. Declarative Type Inference Rules

Other type rules in Figure 4 are standard. The [Lam] rule derives a function type for a lambda abstraction. Observe that the effect ϵ of the body e is integrated into the type $\tau_1 \to \epsilon \, \tau_2$ in the conclusion. Note that the lambda-bound variable x is added to Γ , not Δ . Therefore, in the derivation of the body e, the type of x cannot be opened using [Varopen]. The [App] rule requires that the function e_1 , the argument e_2 , and the body of the function have the same effect ϵ . The [Gen] rule derives a polymorphic type. Similar to the value restriction in ML we only allow values v [19], which is necessary for soundness of the translation from ImpKoka to System F^ϵ + restrict. The [Inst] rule is completely standard. The [Let] rule is used to bind values with polymorphic types. As in the [Gen] rule, the expression being bound is a value, and must have a total effect $\langle \rangle$. Notice that bound variable x is added to the context Δ , not Γ . Therefore, in the derivation of the body e_2 , the type of x can be opened via [Varopen].

$$\frac{\vdash \theta : \Xi_{1} \Rightarrow \Xi_{2} \quad \Xi_{2} \vdash \tau : k}{\vdash \theta[\alpha^{k} := \tau] : (\Xi_{1}, \alpha^{k}) \Rightarrow \Xi_{2}} \quad [\text{Extend}]$$

$$\frac{\Xi \vdash_{\mathsf{wf}} \overline{\tau} : \overline{k} \quad \tau_{2} = [\overline{\alpha}^{\overline{k}} := \overline{\tau}] \tau_{1} \quad \overline{\beta}^{\overline{k'}} \not\in \mathsf{ftv}(\forall \overline{\alpha}^{\overline{k}}, \tau_{1})}{\Xi \vdash \forall \overline{\alpha}^{\overline{k}}, \tau_{1} \sqsubseteq \forall \overline{\beta}^{\overline{k'}}, \tau_{2}} \quad [\text{TypeOrdering}]$$

Figure 5. Type Substitution and Type Ordering

The [Perform], [Handler] and [Ops] rules are also standard and used for algebraic effects and handlers. The [Perform] rule is used to type an operation call. The type in the conclusion is a monotype, which is instantiated by using a sequence of types $\overline{\tau}$. The notation $op: \forall \overline{\alpha}^{\overline{k}}.\tau_1 \to \tau_2 \in \Sigma(l)$ of the premise means that the operation $op: \forall \overline{\alpha}^{\overline{k}}.\tau_1 \to \tau_2$ belongs to the effect signature corresponding to the effect label l. The [Handler] rule is used to type a handler. It takes a thunked computation (action) of type () $\to \langle l \mid \epsilon \rangle \tau$ and handles the effect l. The [Ops] rule takes care of operation clauses of a handler. The type of each operation clause is a nested function type of the form $\forall \overline{\alpha}_i^{\overline{k}}.\tau_1^i \to \epsilon ((\tau_2^i \to \epsilon \tau) \to \epsilon \tau)$, where τ_1^i is the input type of the operation, and $\tau_2^i \to \epsilon \tau$ is the type of the continuation. The condition $\overline{\alpha}_i^{\overline{k}} \notin \mathsf{ftv}(\epsilon, \tau)$ is necessary for type preservation of the translation from ImpKoka to System $F^\epsilon+\mathsf{restrict}$.

4. Syntax-Directed Type Inference Rules

 $\Xi \vdash \sigma_1 \sqsubset \sigma_2$

In this section, we formalize the syntax-directed type inference rules with open and close, following [6, 10]. These rules allow us to determine which typing rule to apply to an expression from the syntax. In what follows, we first define type substitution and type ordering, and then elaborate the key cases of the inference rules.

4.1. Type Substitution

 $\vdash \theta : \Xi \Rightarrow \Xi'$

Figure 5 shows the definition of type substitution, which is inspired by [4]. The judgment $\vdash \theta : \Xi_1 \Rightarrow \Xi_2$ means substitution θ replaces type variables in context Ξ_1 with types well-formed under context Ξ_2 . There are two formation rules for substitutions: $[E_{MPTY}]$ forms an empty substitution, and $[E_{XTEND}]$ extends a substitution θ with $[\alpha^k := \tau]$. As a convention, we write id to mean the identity substitution.

4.2. Type Ordering

Figure 5 shows the definition of type ordering, which is similar to that of System F. The judgment $\Xi \vdash \sigma_1 \sqsubseteq \sigma_2$ means type σ_2 is more specific than type σ_1 under

$$\Xi \mid \Gamma \mid \Delta \Vdash_{\mathsf{s}} e : \tau \mid \epsilon \qquad \Xi \mid \Gamma \mid \Delta \vdash_{\mathsf{s}} h : \tau \mid l \mid \epsilon$$

$$\frac{x: \ \sigma \in \Gamma, \ \Delta \quad \Xi \vdash \sigma \sqsubseteq \tau \quad \Xi \Vdash_{\mathsf{wf}} \epsilon : \mathsf{eff}}{\Xi \mid \Gamma \mid \Delta \Vdash_{\mathsf{s}} x : \tau \mid \epsilon} \quad [\mathsf{VAR}]}$$

$$f: \ \forall \overline{\alpha}^{\overline{k}}. \ \tau_1 \to \langle l_1, \dots, l_n \rangle \ \tau_2 \in \Delta$$

$$\Xi \vdash \forall \overline{\alpha}^{\overline{k}}. \ \tau_1 \to \langle l_1, \dots, l_n \rangle \ \tau_2 \sqsubseteq \tau_1' \to \langle l_1, \dots, l_n \rangle \ \tau_2'$$

$$\frac{\Xi \vdash_{\mathsf{wf}} \epsilon : \mathsf{eff} \quad \Xi \vdash_{\mathsf{wf}} \epsilon' : \mathsf{eff}}{\Xi \mid \Gamma \mid \Delta \Vdash_{\mathsf{s}} f : \tau_1' \to \langle l_1, \dots, l_n \mid \epsilon \rangle \ \tau_2' \mid \epsilon'} \quad [\mathsf{VAROPEN}]}$$

$$\frac{\Xi \mid \Gamma \mid \Delta \Vdash_{\mathsf{s}} v_1 : \tau_1 \mid \langle \rangle \quad \Xi \setminus \overline{\alpha}^{\overline{k}} \mid \Gamma \mid \Delta, \ x : \mathsf{Close}(\sigma_1) \Vdash_{\mathsf{s}} e_2 : \tau_2 \mid \epsilon}{\sigma_1 = \mathsf{Gen}(\Gamma, \Delta, \tau_1) = \forall \overline{\alpha}^{\overline{k}}. \tau_1} \quad [\mathsf{LET}]}$$

$$\frac{\exists \mid \Gamma \mid \Delta \Vdash_{\mathsf{s}} \mathsf{let} \ x = v_1 \mathsf{in} \ e_2 : \tau_2 \mid \epsilon}{\Xi \mid \Gamma \mid \Delta \Vdash_{\mathsf{s}} \mathsf{let} \ x = v_1 \mathsf{in} \ e_2 : \tau_2 \mid \epsilon} \quad [\mathsf{LET}]$$

$$\frac{op_i : \forall \overline{\alpha}_i^{\overline{k}}. \tau_1^i \to \tau_2^i \in \Sigma(l) \quad \overline{\alpha}_i^{\overline{k}} \not\in \mathsf{ftv}(\epsilon, \tau)}{\Xi, \overline{\alpha}_i^{\overline{k}} \mid \Gamma \mid \Delta \Vdash_{\mathsf{s}} v_i : \tau_1^i \to \epsilon((\tau_2^i \to \epsilon \tau) \to \epsilon \tau) \mid \langle \rangle \quad \overline{\alpha}_i^{\overline{k}} \not\in \mathsf{ftv}(\Gamma, \Delta)}{\Xi \mid \Gamma \mid \Delta \vdash_{\mathsf{s}} \{op_1 \to v_1, \dots, op_n \to v_n\} : \tau \mid l \mid \epsilon} \quad [\mathsf{OPS}]$$

Figure 6. Syntax-directed Type Inference Rules (excerpt)

context Ξ . The context Ξ is used to inspect the kinds of the types $\overline{\tau}$ that replace the type variables $\overline{\alpha}^{\overline{k}}$. For example, the following relationship holds.

$$\begin{array}{l} \Xi \ \vdash \ \forall \alpha \, . \, \alpha \, \rightarrow \, \langle \, \rangle \, \alpha \sqsubseteq \mathsf{int} \, \rightarrow \, \langle \, \rangle \, \mathsf{int} \\ \Xi \ \vdash \ \forall \alpha \, \mu \, . \, \alpha \, \rightarrow \, \mu \, \alpha \sqsubseteq \forall \beta \, . \, (\beta \, \rightarrow \, \langle \mathsf{exn} \rangle \, \beta) \, \rightarrow \, \langle \mathsf{exn} \rangle \, (\beta \, \rightarrow \, \langle \mathsf{exn} \rangle \, \beta) \end{array}$$

Using type ordering, we define type equivalence as follows.

$$\sigma_1 = \sigma_2 \Leftrightarrow \sigma_1 \sqsubseteq \sigma_2 \land \sigma_2 \sqsubseteq \sigma_1$$

4.3. Inference Rules with open and close

Figure 6 is an excerpt of the syntax-directed type inference rules, consisting of those rules that are changed from the declarative rules. Compared to the declarative rules we saw in Section 3.2, there are no rules corresponding to [Gen] and [Inst], because these rules are not syntax directed. All other rules are identical to the declarative rules. Another difference is that we use two auxiliary functions $\text{Gen}(\cdot,\cdot,\cdot)$ and $\text{Close}(\cdot)$. The Gen function is the standard generalization function, with a standard definition of free type variables. The Close function closes the effect row of a function type. For example, $\text{Close}(\forall \mu \, \alpha. \, \alpha \to \mu \, \alpha) = \forall \alpha. \, \alpha \to \langle \, \rangle \, \alpha$.

$$Gen(\Gamma, \Delta, \tau) = \forall (ftv(\tau) - ftv(\Gamma, \Delta)). \tau$$

$$\begin{array}{ll} \mathsf{Close}(\forall \mu \, \overline{\alpha}^{\overline{k}}. \, \tau_1 \to \langle \, l_1, \, \ldots, \, l_n \mid \mu \rangle \, \tau_2) \, = \, \forall \overline{\alpha}^{\overline{k}}. \, \tau_1 \to \langle \, l_1, \, \ldots, \, \, l_n \rangle \, \tau_2 \quad \text{iff } \mu \not \in \mathsf{ftv}(\tau_1, \, \tau_2) \\ \mathsf{Close}(\sigma) \, = \, \sigma & \mathsf{otherwise} \end{array}$$

Among the key rules, [VAR] is standard and derives the type instantiated by $\overline{\tau}$. The [VAROPEN] rule derives an open function type from a closed one by inserting an

arbitrary effect row. The [Let] rule generalizes the type of the bound expression using Gen, and derives the type of the body under an extended type context Δ , x: Close(σ). In the [OPS] rule, we derive a monomorphic type without the type variables bound by the quantifier.

The syntax-directed type inference rules are sound and complete with respect to the declarative type inference rules.

```
Theorem 1. (syntax-directed inference rules is sound) If \Xi \mid \Gamma \mid \Delta \Vdash_{\mathsf{s}} e : \tau \mid \epsilon then \Xi \mid \Gamma \mid \Delta \vdash e : \tau \mid \epsilon.
```

Theorem 2. (syntax-directed inference rules is complete) If $\Xi \mid \Gamma \mid \Delta \vdash e : \sigma \mid \epsilon$ then $\Xi' \mid \Gamma \mid \Delta \vdash_{s} e : \tau \mid \epsilon$, where $\Xi \subseteq \Xi'$ and $\Xi' \vdash \mathsf{Gen}(\Gamma, \Delta, \tau) \sqsubseteq \sigma$.

4.4. Principles on the Use of [Let] Rule

It is important that the Close function is applied only in the [Let] rule. The reason is that, if Close is used to close a function type that is not universally quantified, the type system cannot track the effects to be handled. Let us illustrate the problem using a variation of Close and [Lam] rule. We first define Close₁ as a function that closes the effect variable of a monomorphic function type. For example, Close₁($\alpha \to \mu \alpha$) = $\alpha \to \langle \rangle \alpha$, where $\Gamma = \emptyset$ and $\Delta = \emptyset$.

$$\begin{array}{l} \mathsf{Close}_1(\tau_1 \to \langle l_1, \ldots, l_n \mid \mu \rangle \, \tau_2) \, = \, \tau_1 \to \langle l_1, \, \ldots, \, l_n \rangle \, \tau_2 \, \, \mathsf{iff} \, \mu \not \in \mathsf{ftv}(\tau_1, \, \tau_2) \\ \mathsf{Close}_1(\tau) \, = \, \tau & \mathsf{otherwise} \end{array}$$

We next define [Lam1] as a typing rule that closes the monomorphic function type of a lambda-bound variable using Close_1 and derives the type of the body under an extended type context Δ , $x:\tau_1'$. This allows more functions to have a closed function type as their domain.

$$\frac{\Xi \mid \Gamma \mid \Delta, \ x : \ \tau_1' \mid \Vdash_{\mathsf{s}} \ e : \ \tau_2 \mid \epsilon \qquad \tau_1' = \mathsf{Close}_1(\tau_1)}{\Xi \vdash_{\mathsf{wf}} \tau_1 : \ * \quad \Xi \vdash_{\mathsf{wf}} \epsilon' : \ \mathsf{eff}} \frac{\Xi \mid \Gamma \mid \Delta \Vdash_{\mathsf{s}} \ \lambda x. \ e : \ \tau_1 \rightarrow \epsilon \ \tau_2 \mid \epsilon'}{} \quad \text{[Lam1]}$$

With [Lam1], it is possible to derive wrong effects. Consider the following expression.

```
let f = \lambda q. q () in f(\lambda) . perform ask-int ())
```

First, we derive $\emptyset \mid \emptyset \mid \emptyset \Vdash_{s} \lambda g$. $g(): (() \rightarrow \mu \alpha) \rightarrow \langle \rangle \alpha$ by the [Lam1] and [Varopen] rules. Next, we extend the type context Δ with $f: \forall \mu \alpha. (() \rightarrow \mu \alpha) \rightarrow \langle \rangle \alpha$ by the [Let] rule. Then, we obtain the following derivation by the [App] rule.

$$\emptyset \mid \emptyset \mid f : \forall \mu \alpha. (() \rightarrow \mu \alpha) \rightarrow \langle \rangle \alpha \Vdash_{\mathsf{s}} f(\lambda_. \mathsf{perform} \ \mathit{ask-int} \ ()) : \mathsf{int} \mid \langle \rangle$$

This typing judgment is clearly wrong, because it does not track the read₂ effect. The problem can be avoided if we use Close only in the [Let] rule: in that case, f will be given a correct type $\forall \mu. \alpha (() \rightarrow \mu \alpha) \rightarrow \mu \alpha$.

4.5. Fragility of [Let] Rule

An unfortunate aspect of our current rules is that the [Let] rule is fragile in the sense that insertion of a let-binding may change the typability of programs. Let us consider the following functions:

```
remote = \lambda f. perform ask-bool ()
foo = \lambda f. remote f; f ()
```

In our type system, the type of the function remote is inferred as $\alpha \to \langle \operatorname{read}_2 \mid \mu \rangle$ bool. The function foo is also well-typed. First, the lambda-bound variable f is added to the context Γ , second, the type of $remote\ f$ is inferred as $\Xi \mid \Gamma \mid \Delta \Vdash_{\mathsf{S}} remote\ f$: bool $\mid \langle \operatorname{read}_2 \mid \mu \rangle$ by the $\lceil \operatorname{App} \rceil$ rule, and finally, the type of f is inferred as $\Xi \mid \Gamma \mid \Delta \Vdash_{\mathsf{S}} f$: $() \to \langle \operatorname{read}_2 \mid \mu \rangle \beta \mid \langle \operatorname{read}_2 \mid \mu \rangle$ by the $\lceil \operatorname{App} \rceil$ rule, where e_1 ; e_2 is a syntax sugar of $(\lambda _ \ e_2) \ e_1$. Therefore, the type of function foo is inferred as $(() \to \langle \operatorname{read}_2 \mid \mu \rangle \beta) \to \langle \operatorname{read}_2 \mid \mu \rangle \beta$ and foo is judged well-typed.

Suppose though that we have a function *remote* that is explicitly annotated with type $(() \rightarrow \langle \rangle ()) \rightarrow \langle \text{read}_2 \rangle$ bool.

```
\begin{array}{l} remote \,:\, (() \,{\to}\, \langle\,\rangle\, ()) \,{\to}\, \langle\, {\rm read}_2\rangle\, {\rm bool} \\ remote \,=\, \lambda f. \ \ {\rm perform}\,\, ask -bool \,\, () \\ \\ foo \,=\, \lambda f. \ \ remote\,\, f;\, f\,\, () \\ bar \,=\, \lambda f. \ \ remote\,\, f;\, {\rm let}\,\, g \,=\, f\, {\rm in}\, g\,\, () \end{array}
```

Here foo and bar only differ in the explicit let-binding for f. The naive Hindley-Milner type inference without open and close mechanisms rejects both foo and bar, because a closed function type cannot be opened. In contranst, our inference rules reject foo but accept bar. The type of $remote\ f$ is inferred as $\Xi \mid \Gamma \mid \Delta \Vdash_{\mathbf{s}} remote\ f$: bool $\mid \langle \operatorname{read}_2 \rangle$, and the type of f is unified to a closed type $() \to \langle \rangle ()$ by f is included in f and cannot be applied the f is included. Hence, we cannot apply the f is included in f and cannot be applied the f in f is unified to a closed type, we cannot apply the f is included in f and cannot be applied the f in f

This is clearly not desirable and we would like to address this in future work. On the other hand, it is not uncommon to find this form of fragility in practical type systems (like the monomorphism restriction in Haskell, inference for GADT's [14], etc) and it may work out fine in practice. Experiments on all the standard libraries of Koka (~15000 lines) showed only 2 instances where a let binding was required.

5. Type Inference Algorithm

In this section, we formalize the type inference algorithm with open and close as an extension of Algorithm W [3]. We first define auxiliary functions (Section 5.1), and then discuss the unification algorithm (Section 5.2) and the type inference algorithm (Section 5.3).

```
const : MTypes \rightarrow Cons
dom : Subst \rightarrow TypeVars
                                                                                                         const(\emptyset) = \emptyset
dom(\emptyset) = \emptyset
                                                                                                         const(\{s^k\} \cup \overline{\tau}) = \{s^k\} \cup const(\overline{\tau})
dom(\theta[\alpha^k := \tau]) = \{\alpha^k\} \cup dom(\theta)
                                                                                                         const(\{\tau\} \cup \overline{\tau}) = const(\overline{\tau})
\mathsf{codom} \; : \; \mathsf{Subst} \to \mathsf{MTypes}
                                                                                                        \mathsf{tail} \; : \; \mathsf{Eff} \,{\to}\, \mathsf{Eff}
codom(\emptyset) = \emptyset
                                                                                                        tail(\langle l \mid \epsilon \rangle) = \epsilon
\operatorname{codom}(\theta[\alpha^k := \tau]) = \{\tau\} \cup \operatorname{dom}(\theta)
(-): (Subst, TypeVars) \rightarrow Subst
\emptyset - \overline{\alpha}^{\overline{k}} = \emptyset
\theta[\beta^k := \tau] - \overline{\alpha}^{\overline{k}} = \theta - \overline{\alpha}^{\overline{k}}
\theta[\beta^k := \tau] - \overline{\alpha}^{\overline{k}} = (\theta - \overline{\alpha}^{\overline{k}}) [\beta^k := \tau] (\beta^k \notin \overline{\alpha}^{\overline{k}})
```

Figure 7. Auxiliary Functions

5.1. Auxiliary Functions

In Figure 7, we define auxiliary functions. The functions $\mathsf{dom}(\,\cdot\,)$, $\mathsf{codom}(\,\cdot\,)$, and $\mathsf{tail}(\,\cdot\,)$ are completely standard. The dom function takes a substitution θ and returns a set of type variables that are included in the domain of θ . The codom function also takes a substitution θ and returns a set of monomorphic types that are included in the codomain of θ . The tail function takes an effect row and returns the tail of the effect row. Note that the function is defined only on nonempty effect rows. The (-) and const functions are used in the $\mathit{unifyOp}$ function (Section 5.2). The former takes a substitution θ and set of type variables $\overline{\alpha}^{\overline{k}}$, and returns a new substitution with $\overline{\alpha}^{\overline{k}}$ removed from the domain of θ . The latter takes a set of monomorphic types, and returns a set of skolem constants.

5.2. Unification Algorithm

In Figure 8, we define the unification algorithm. The algorithm is a natural extension of the standard Robinson unification algorithm [18]. It consists of three functions $unify(\cdot,\cdot,\cdot)$, $unifyEffect(\cdot,\cdot,\cdot)$, and $unifyOp(\cdot,\cdot,\cdot)$, which take care of value types, effect types, and the type of operation clauses, respectively. Among these functions, unify and unifyEffect are standard. The unifyOp function originates from the special treatment of Koka's operation clauses.

Let us look at the *unify* and *unifyEffect* functions. Given a triple (Ξ, ϵ, l) of a type context, an effect row type, and an effect label, *unifyEffect* returns a triple $(\Xi_1, \theta_1, \epsilon_1)$ of a new type context, a substitution, and an effect row. We can transfom ϵ into an effect row whose head effect label is l. As an example, let us consider the following unification problem.

```
unifyEffect(\Xi, \langle read_2 \mid \mu \rangle, exn)
```

This succeeds and returns the following effect row and substitution:

```
\epsilon_1 = \langle \mathsf{read}_2 \mid \mu_1 \rangle \quad \theta_1 = id[\mu := \langle \mathsf{exn} \mid \mu_1 \rangle]
```

```
unify : (KCtx \times MType \times MType) \rightarrow (KCtx \times Subst)
unify(\Xi, \alpha^k, \alpha^k) = return(\Xi, id)
unify((\Xi, \alpha^k), \alpha^k, \tau) =
               \mathsf{assert} \,\Xi \vdash_{\mathsf{wf}} \tau \,:\,\, k
               return (\Xi, id[\alpha^k := \tau])
unify((\Xi, \alpha^k), \tau, \alpha^k) =
               \mathsf{assert}\,\Xi \vdash_{\mathsf{wf}} \tau \; \colon \; k
                return (\Xi, id[\alpha^k := \tau])
unify(\Xi, \langle \rangle, \langle \rangle) = return(\Xi, id)
unify(\Xi, \langle l \mid \epsilon_1 \rangle, \langle l' \mid \epsilon_2 \rangle) =
               let (\Xi_1, \theta_1, \epsilon_3) = unifyEffect(\Xi, \langle l' | \epsilon_2 \rangle, l)
                assert tail(\epsilon_1) \not\in \mathsf{dom}(\theta_1)
               let (\Xi_2, \theta_2) = unify(\Xi_1, \theta_1(\epsilon_1), \epsilon_3)
                \mathsf{return}\,(\Xi_2,\,\theta_2\,\circ\theta_1)
unify(\Xi, \tau_1 \rightarrow \epsilon \tau_2, \tau_1' \rightarrow \epsilon' \tau_2') =
               let (\Xi_1, \theta_1) = unify(\Xi, \tau_1, \tau'_1)
               let (\Xi_2, \theta_2) = unify(\Xi_1, \theta_1(\epsilon), \theta_1(\epsilon'))
               let (\Xi_3, \theta_3) = unify(\Xi_2, (\theta_2 \circ \theta_1)(\tau_2'), (\theta_2 \circ \theta_1)(\tau_2'))
                return (\Xi_3, \theta_3 \circ \theta_2 \circ \theta_1)
unifyEffect : (KCtx \times Eff \times Lab) \rightarrow (KCtx \times Subst \times Eff)
unifyEffect(\Xi, \langle l' \mid \epsilon \rangle, l) =
         \mid l' \equiv l \Rightarrow \operatorname{return} (\Xi, id, \epsilon)
         | l' \not\equiv l \Rightarrow \text{let}(\Xi_1, \theta_1, \epsilon_1) = \textit{unifyEffect}(\Xi, \epsilon, l)
                            \mathsf{return}\,(\Xi_1,\,\theta_1,\,\langle \mathit{l}'\mid\epsilon_1\rangle)
unifyEffect((\Xi, \mu), \mu, l) =
         assume \mu_1 is fresh
         \mathsf{return}\,((\Xi,\,\mu_1),\,id[\mu := \langle l \mid \mu_1 \rangle]),\,\mu_1)
unifyOp : (KCtx \times Type \times MType) \rightarrow (KCtx \times Subst)
unifyOp(\Xi, \forall \overline{\alpha}^{\overline{k}}. \tau_1, \tau_2) =
         assume \bar{s}^{\bar{k}} are fresh (skolem constants)
         let (\Xi_1, \theta_1) = unify(\Xi, id[\overline{\alpha}^{\overline{k}} := \overline{s}^{\overline{k}}]\tau_1, \tau_2)
         \mathsf{assert}\,\bar{\mathsf{s}}^{\bar{k}}\not\in\mathsf{const}(\mathsf{codom}(\theta_1\,-\,\mathsf{ftv}(\tau_2)))
         return ((\Xi_1, \overline{\alpha}^{\overline{k}}), [\overline{s^k \mapsto \alpha^k}] \circ \theta_1)
```

Figure 8. Unification Algorithm

The unifyEffect function is sound. That is, if unifyEffect(Ξ , ϵ , l) succeeds, it returns a substitution θ_1 and an effect row ϵ_1 that satisfy $\theta_1(\epsilon) \equiv \langle l \mid \theta_1(\epsilon_1) \rangle$.

```
Theorem 3. (unifyEffect is sound)
```

```
If \Xi \vdash_{\mathsf{wf}} \epsilon : \mathsf{eff}, \Xi \vdash_{\mathsf{wf}} l : \mathsf{lab} \ \mathrm{and} \ \mathit{unifyEffect}(\Xi, \epsilon, l) = (\Xi_1, \theta_1, \epsilon_1), 
then \vdash \theta_1 : \Xi \Rightarrow \Xi_1 \ \mathrm{and} \ \theta_1(\epsilon) \equiv \langle l | \theta_1(\epsilon_1) \rangle.
```

The unifyEffect function is also complete. That is, if ϵ can be rewritten to an effect row of the form $\langle l \mid \theta(\epsilon') \rangle$ by the substitution θ , unifyEffect(Ξ , ϵ , l) succeeds and returns the most general substitution θ_1 .

```
Theorem 4. (unifyEffect is complete)
```

```
If \Xi \vdash_{\mathsf{wf}} \epsilon : \mathsf{eff}, \Xi \vdash_{\mathsf{wf}} l : \mathsf{lab}, \vdash \theta : \Xi \Rightarrow \Xi_2 \text{ and } \theta(\epsilon) \equiv \langle l \mid \theta(\epsilon') \rangle, then \mathit{unifyEffect}(\Xi, \epsilon, l) = (\Xi_1, \theta_1, \epsilon_1) and there exists \vdash \theta_2 : \Xi_1 \Rightarrow \Xi_2 such that \theta = \theta_2 \circ \theta_1.
```

The unify function is similar to unifyEffect. Given a triple (Ξ, τ_1, τ_2) of a type context and two monomorphic types, unify returns a pair (Ξ_1, θ_1) of a new type context and a substitution. The most interesting case of the unifcation algorithm is $unify(\Xi, \langle l \mid \epsilon_1 \rangle, \langle l \mid \epsilon_2 \rangle)$ that corresponds to [uni-row] case in the [9]. First, $unifyEffect(\Xi, \langle l \mid \epsilon_2 \rangle, l)$ in the first line returns a substitution θ_1 and an effect row ϵ_3 , where $\langle l \mid \epsilon_3 \rangle \equiv \theta_1(\langle l \mid \epsilon_2 \rangle)$. Next, $tail(\epsilon_1) \notin dom(\theta_1)$ in the second line confirms that effect variable of ϵ_1 is not included in the domain of θ_1 . This is needed to ensure the termination of the unification algorithm. Then, $unify(\Xi_1, \theta_1(\epsilon_1), \epsilon_3)$ in the third line returns a substitution θ_2 , where $\theta_2(\epsilon_3) \equiv (\theta_2 \circ \theta_1)(\epsilon_1)$. Thus, we obtain the following equation.

```
(\theta_2 \circ \theta_1)(\langle l \mid \epsilon_1 \rangle) \equiv (\theta_2)(\langle l \mid \epsilon_3 \rangle) \equiv (\theta_2 \circ \theta_1)(\langle l' \mid \epsilon_2 \rangle)
```

The unification algorithm is sound: if $unify(\Xi, \tau_1, \tau_2)$ succeeds, it returns the substitution θ_1 that unifies τ_1 and τ_2 .

```
Theorem 5. (unify is sound)
```

```
If \Xi \vdash_{\mathsf{wf}} \tau_1 : k, \Xi \vdash_{\mathsf{wf}} \tau_2 : k, and unify(\Xi, \tau_1, \tau_2) = (\Xi_1, \theta_1), then \vdash \theta_1 : \Xi \Rightarrow \Xi_1 and \theta_1(\tau_1) = \theta_1(\tau_2).
```

The unification algorithm is also complete: if two types τ_1 and τ_2 are unifiable, $unify(\Xi, \tau_1, \tau_2)$ succeeds and it returns the most general substitution θ_1 .

Theorem 6. (unify is complete)

```
If \Xi \vdash_{\mathsf{wf}} \tau_1 : k, \Xi \vdash_{\mathsf{wf}} \tau_2 : k, \vdash \theta : \Xi \Rightarrow \Xi_2 and \theta(\tau_1) = \theta(\tau_2), then unify(\Xi, \tau_1, \tau_2) = (\Xi_1, \theta_1) and there exists \vdash \theta_2 : \Xi_1 \Rightarrow \Xi_2 such that \theta = \theta_2 \circ \theta_1.
```

We now look at the unifyOp function. The function takes a triple $(\Xi, \forall \overline{\alpha}^{\overline{k}}, \tau_1, \tau_2)$ of a type variable context, a type scheme, and a monomorphic type τ , and returns a pair (Ξ_1, θ_1) of a new type context and a substitution. Following [10], we use skolem constants to ensure that bound type variables $\overline{\alpha}^{\overline{k}}$ do not escape or occur free in the substitution $[\overline{s}^{\overline{k}} \mapsto \alpha^{\overline{k}}] \circ \theta_1$. The algorithm reads as follows. We first replace the free type variables $\overline{\alpha}^{\overline{k}}$ of τ_1 with fresh skolem constants $\overline{s}^{\overline{k}}$, and unify the resulting type with τ_2 . When we obtain a substitution θ_1 as the result, we check the codomain of $\theta_1 - \operatorname{ftv}(\tau_2)$ does not contain skolem constants $\overline{s}^{\overline{k}}$, using

the const function. If this checking succeeds, we construct a new substitution by replacing the skolem constants $\bar{s}^{\bar{k}}$ in θ_1 back to type variables $\bar{\alpha}^{\bar{k}}$, and return the resulting substitution. As an example, consider the following unification problem:

$$unifyOp(\Xi, \forall \alpha. \alpha \rightarrow exn((\alpha \rightarrow \langle exn \rangle int) \rightarrow \langle exn \rangle int), \beta_1 \rightarrow \mu \beta_2)$$

This succeeds and returns the following substitution:

$$[\mathsf{s} \ \mapsto \alpha] \ \circ \theta_1 \ = \ id[\beta_1 := \alpha, \ \beta_2 := ((\alpha \to \langle \mathsf{exn} \rangle \, \mathsf{int}) \to \langle \mathsf{exn} \rangle \, \mathsf{int}), \ \mu := \langle \mathsf{exn} \rangle]$$
 where $\theta_1 \ = \ id[\beta_1 := \mathsf{s}, \ \beta_2 := ((\mathsf{s} \to \langle \mathsf{exn} \rangle \, int) \to \langle \mathsf{exn} \rangle \, int), \ \mu := \langle \mathsf{exn} \rangle].$

The soundness and completeness of unifyOp can be proven in a similar way to that of unify and unifyEffect.

Theorem 7. (unifyOp is sound)

If
$$\Xi \vdash_{\mathsf{wf}} \forall \overline{\alpha}^{\overline{k}} \cdot \tau_1 : k, \Xi \vdash_{\mathsf{wf}} \tau_2 : k \text{ and } unify Op(\Xi, \forall \overline{\alpha}^{\overline{k}} \cdot \tau_1, \tau_2) = (\Xi_1, \theta_1),$$

then $\vdash \theta_1 : \Xi \Rightarrow \Xi_1 \text{ and } \theta_1(\forall \overline{\alpha}^{\overline{k}} \cdot \tau_1) = \forall \overline{\alpha}^{\overline{k}} \cdot \theta_1(\tau_2).$

Theorem 8. (unifyOp is complete)

If
$$\Xi \vdash_{\mathsf{wf}} \forall \overline{\alpha}^{\overline{k}} \cdot \tau_1 : k, \Xi \vdash_{\mathsf{wf}} \tau_2 : k, \vdash \theta : \Xi \Rightarrow \Xi_2 \text{ and } \theta(\forall \overline{\alpha}^{\overline{k}} \cdot \tau_1) = \forall \overline{\alpha}^{\overline{k}} \cdot \theta(\tau_2),$$

then $unifyOp(\Xi, \forall \overline{\alpha}^{\overline{k}} \cdot \tau_1, \tau_2) = (\Xi_1, \theta_1)$ and there exists $\vdash \theta_2 : \Xi_1 \Rightarrow \Xi_2$ such that $\theta = \theta_2 \circ \theta_1$.

5.3. Type Inference Algorithm

In Figures 9 and 10, we define the type inference algorithm. The algorithm is an extension of Algorithm W [3] with kinding and a row-based effect system. The functions $infer(\cdot, \cdot, \cdot, \cdot)$ and $inferHandler(\cdot, \cdot, \cdot, \cdot)$ are defined by mutual induction. Given a quadruple (Ξ, Γ, Δ, e) of a type variable context, two typing contexts, and an expression, infer returns a quadruple $(\Xi, \theta, \tau, \epsilon)$ of a new type variable context, a substitution, a monomorphic type, and an effect row. The effect row ϵ represents the effect performed by the expression e.

Let us go through individual cases. In the variable case, if x has a closed function type and resides in Δ , infer yields the most general type by opening the closed effect row to μ_1 . The infer function also yields an arbitrary effect μ_2 as x is a value. If x does not have a closed function type, infer generates a new type variable $\overline{\beta}^{\overline{k}}$ as in a standard type inference algorithm.

The abstraction and application cases are standard, except that they involve inference of effect rows.

In the case of a let-expression, the bound expression is generalized by Gen and the effect row of the function type is closed by Close. Then, the type context Δ is extended with the closed effect row and used for the inference of the body of the let-expression. Consider the inference of the following let-expression.

$$let f = \lambda x. x in f 1$$

The type of f is inferred to be $\forall \alpha \, \mu. \, \alpha \to \mu \, \alpha$, where μ is an effect variable. Since the effect row of the function is closed immediately after generalization, the inference of the body f 1 is done by $infer(\Xi, \Gamma, (\Delta, f : \forall \alpha. \, \alpha \to \langle \rangle \, \alpha), f$ 1).

```
infer: (KCtx \times TCtx \times TCtx \times Exp) \rightarrow (KCtx \times Subst \times MType \times Eff)
infer(\Xi, \Gamma, \Delta, x) =
      |x: \forall \overline{\alpha}^{\overline{k}}. \tau_1 \rightarrow \langle l_1, ..., l_n \rangle \tau_2 \in \Delta
             \Rightarrow assume \overline{\beta}^{\overline{k}}, \mu_1 and \mu_2 are fresh.
                     \mathsf{return}\,((\Xi,\,\overline{\beta}^{\overline{k}},\,\mu_1,\,\mu_2),\,id,\,id[\overline{\alpha}^{\overline{k}}\!:=\!\overline{\beta}^{\overline{k}}](\tau_1\to\langle l_1,..,l_n\mid\mu_1\rangle\,\tau_2),\,\mu_2)
      |x: \forall \overline{\alpha}^{\overline{k}}, \tau \in \Gamma, \Delta
             \Rightarrow \ \mathsf{assume} \, \overline{\beta}^{\overline{k}} \, \mathsf{and} \, \mu \, \mathsf{are fresh}.
                     \mathsf{return}\,((\Xi,\,\overline{\beta}^{\overline{k}},\,\mu),\,id,\,id|\overline{\alpha}^{\overline{k}}:=\overline{\beta}^{\overline{k}}|\tau,\,\mu)
infer(\Xi, \Gamma, \Delta, \lambda x. e) =
       assume \alpha^* and \mu are fresh.
       let (\Xi_1, \theta_1, \tau_1, \epsilon_1) = infer((\Xi, \alpha^*), (\Gamma, x : \alpha^*), \Delta, e)
       return (\Xi_1, \theta_1, \theta_1(\alpha^*) \rightarrow \epsilon_1 \tau_1, \mu)
infer(\Xi, \Gamma, \Delta, e_1 e_2) =
       assume \alpha^* is fresh.
       let (\Xi_1, \theta_1, \tau_1, \epsilon_1) = infer(\Xi, \Gamma, \Delta, e_1)
      let (\Xi_2, \theta_2, \tau_2, \epsilon_2) = infer(\Xi_1, \theta_1(\Gamma), \theta_1(\Delta), \epsilon_2)
      let (\Xi_3, \theta_3) = unify(\Xi_2, \theta_2(\tau_1), \tau_2 \rightarrow \epsilon_2 \alpha^*)
       let (\Xi_4, \theta_4) = unify(\Xi_3, (\theta_3 \circ \theta_2)(\epsilon_1), \theta_3(\epsilon_2))
       return (\Xi_4, \theta_4 \circ \theta_3 \circ \theta_2 \circ \theta_1, (\theta_4 \circ \theta_3)(\alpha^*), (\theta_4 \circ \theta_3)(\epsilon_2))
infer(\Xi, \Gamma, \Delta, let x = v_1 in e_2) =
       let (\Xi_1, \theta_1, \tau_1, \epsilon_1) = infer(\Xi, \Gamma, \Delta, v_1)
      let (\Xi_2, \theta_2) = unify(\Xi_1, \epsilon_1, \langle \rangle)
      let \forall \overline{\alpha}^{\overline{k}} \cdot \theta_2(\tau_1) = \mathsf{Gen}((\theta_2 \circ \theta_1)(\Gamma), (\theta_2 \circ \theta_1)(\Delta), \theta_2(\tau_1))

let \sigma = \mathsf{Close}(\forall \overline{\alpha}^{\overline{k}}. \, \theta_2(\tau_1))

      let (\Xi_3, \theta_3, \tau_2, \epsilon_2) = infer(\Xi_2 \setminus \overline{\alpha}^{\overline{k}}, (\theta_2 \circ \theta_1)(\Gamma), ((\theta_2 \circ \theta_1)(\Delta), x : \sigma), e_2)
       return (\Xi_3, (\theta_3 \circ \theta_2 \circ \theta_1), \tau_2, \epsilon_2)
infer(\Xi, \Gamma, \Delta, perform op) =
       assume \overline{\beta}^k, \mu_1 and \mu_2 are fresh.
      let \forall \overline{\alpha}^{\overline{k}} . \tau_1 \to \tau_2 = \mathsf{Op}(\Sigma, op)
      \operatorname{return}\,((\Xi,\,\overline{\beta}^{\overline{k}},\,\mu_1,\,\mu_2),\,id,\,[\overline{\alpha}^{\overline{k}}\!:=\!\overline{\beta}^{\overline{k}}\!](\tau_1\to\mu_1\,\tau_2),\,\mu_2)
infer(\Xi, \Gamma, \Delta, handler h) =
       assume \mu is fresh.
       let (\Xi_1, \theta_1, \tau_1, l_1, \epsilon_1) = inferHandler(\Xi, \Gamma, \Delta, h)
       \mathsf{return} \ ((\Xi, \ \mu), \ \theta_1, \ (() \,{\to}\, \langle \, l_1 \mid \epsilon_1 \rangle \, \tau_1) \,{\to}\, \epsilon_1 \, \tau_1, \ \mu)
```

Figure 9. Type Inference Algorithm

```
\begin{array}{l} infer Handler : & (\mathsf{KCtx} \times \mathsf{TCtx} \times \mathsf{TCtx} \times \mathsf{Hnd}) \to (\mathsf{KCtx} \times \mathsf{Subst} \times \mathsf{MType} \times \mathsf{Lab} \times \mathsf{Eff}) \\ infer Handler(\Xi, \Gamma, \Delta, \{op_1 \to v_1, \ldots, op_n \to v_n\}) = \\ & \mathsf{assume} \ \beta^* \ \mathsf{and} \ \mu \ \mathsf{are} \ \mathsf{fresh}. \\ & \mathsf{let} \ l = \mathsf{Label}(\Sigma, op_1) \\ & \mathsf{assert} \ \Sigma(l) = \{op_1, \ldots, op_n\} \\ & \mathsf{let} \ (\Xi_0, \theta_0) = (\Xi, id) \\ & \mathsf{for} \ i \in \{1, \ldots, n\} \\ & \mathsf{assume} \ \overline{\alpha_i^k} \ \mathsf{are} \ \mathsf{fresh}. \\ & \mathsf{let} \ \forall \overline{\alpha_i^k} \cdot \tau_1^i \to \tau_2^i = \mathsf{Op}(\Sigma, op_i) \\ & \mathsf{let} \ (\Xi_i^1, \theta_i^1, \tau_i, \epsilon_i) = \inf (\Xi_{i-1}^3, \theta_{i-1}(\Gamma), \theta_{i-1}(\Delta), v_i) \\ & \mathsf{let} \ (\Xi_i^2, \theta_i^2) = \inf (\Sigma_i^2, (\lambda)) \\ & \mathsf{let} \ (\Xi_i^3, \theta_i^3) \\ & = \inf (yOp(\Xi_i^2, (\theta_i^2 \circ \theta_i^1 \circ \theta_{i-1}))(\forall \overline{\alpha^k} \cdot \tau_i^1 \to \mu \ ((\tau_i^2 \to \mu \ \beta^*) \to \mu \ \beta^*)), \ \theta_i^2(\tau_i)) \\ & \mathsf{let} \ \theta_i = \theta_i^3 \circ \theta_i^2 \circ \theta_i^1 \circ \theta_{i-1} \\ & \mathsf{assert} \ \overline{\alpha_i^k} \ \not\in \ \mathsf{ftv}(\theta_i(\Gamma), \theta_i(\Delta)) \\ & \mathsf{return} \ (\Xi_n^3, \theta_n, \theta_n(\beta^*), l, \theta_n(\mu)) \end{array}
```

Figure 10. Type Inference Algorithm for Handlers

In the case of an operation call, *infer* simply returns the type instantiated with a new effect variable. Here, $Op(\cdot, \cdot)$ is an auxiliary function that selects from Σ the signature of the operation op.

In the handler case, we use two auxiliary functions inferHandler and Label. The inferHandler function infers the type of a handler. It receives a quadruple (Ξ, Γ, Δ, h) of a type variable context, two typing contexts, and a handler, and returns a quintuple $(\Xi, \theta, \tau, l, \epsilon)$ of a new type variable context, a substitution, a monomorphic type, an effect label, and an effect row. Here, τ is the return type of the continuation captured by the handler h, l is the effect label handled by h, and ϵ is the rest of the effect row. The Label function returns the effect label corresponding to the given operation.

It is important to use *unifyOp* instead of *unify* in the type inference of handlers. For example, consider the following effect signature and handler:

```
\Sigma = \{ l_1 : \{ op : \forall \alpha. \alpha \rightarrow \alpha \} \}
handler \{ op \rightarrow \lambda x \ k. \ k(x+1) \}
```

This handler should be rejected for the following reason. First, the operation op is defined as having type $\forall \alpha. \alpha \to \alpha$. Therefore, the operation clause of op must have a type of the form $\forall \alpha. \alpha \to \mu \, ((\alpha \to \mu \, \beta) \to \mu \, \beta)$, where the input and output types of the operation are universally quantified. Second, the operation clause $\lambda x \, k. \, k \, (x + 1)$ is inferred to have type $\operatorname{int} \to \mu \, ((\operatorname{int} \to \mu \, \beta) \to \mu \, \beta)$, where the input and output types are a concrete type int. If we use $\operatorname{unify} \operatorname{Op}$, unification of $\forall \alpha. \, \alpha \to \mu \, ((\alpha \to \mu \, \beta) \to \mu \, \beta)$ and $\operatorname{int} \to \mu \, ((\operatorname{int} \to \mu \, \beta) \to \mu \, \beta)$ fails, because the bound variable α and int cannot be unified. On the other hand, if we use unify , unification of the two types succeeds, because we would pass a monomorphic type $\alpha \to \mu \, ((\alpha \to \mu \, \beta) \to \mu \, \beta)$ to unify , which can be unified with $\operatorname{int} \to \mu \, ((\operatorname{int} \to \mu \, \beta) \to \mu \, \beta)$.

The soundness and completeness with respect to the syntax-directed inference rules of infer can be proven by induction on the structure of e.

```
Theorem 9. (infer is sound with respect to syntax-directed inference rules) If infer(\Xi, \Gamma, \Delta, e) = (\Xi_1, \theta, \tau, \epsilon), then \vdash \theta : \Xi \Rightarrow \Xi_1 \text{ and } \Xi_1 \mid \theta(\Gamma) \mid \theta(\Delta) \Vdash_s e : \tau \mid \epsilon.
```

```
Theorem 10. (infer is complete with respect to syntax-directed inference rules) If \vdash \theta : \Xi \Rightarrow \Xi_2 and \Xi_2 \mid \theta(\Gamma) \mid \theta(\Delta) \Vdash_s e : \tau \mid \epsilon, then infer(\Xi, \Gamma, \Delta, e) = (\Xi_1, \theta_1, \tau, \epsilon), and there exists \vdash \theta_2 : \Xi_1 \Rightarrow \Xi_2 such that \theta = \theta_2 \circ \theta_1.
```

Using the results so far, we can prove the main theorems: the type inference algorithm for the declarative inference rules is sound and complete.

```
Theorem 11. (infer is sound) If infer(\Xi, \Gamma, \Delta, e) = (\Xi_1, \theta, \tau, \epsilon), then \vdash \theta : \Xi \Rightarrow \Xi_1 \text{ and } \Xi_1 \mid \theta(\Gamma) \mid \theta(\Delta) \vdash e : \tau \mid \epsilon.
```

Proof. By Theorem 1 and Theorem 9.

```
Theorem 12. (infer is complete) If \vdash \theta : \Xi \Rightarrow \Xi_2 and \Xi_2 \mid \theta(\Gamma) \mid \theta(\Delta) \vdash e : \tau \mid \epsilon, then infer(\Xi, \Gamma, \Delta, e) = (\Xi_1, \theta_1, \tau, \epsilon), and there exists \vdash \theta_2 : \Xi_1 \Rightarrow \Xi_2 such that \theta = \theta_2 \circ \theta_1.
```

Proof. By Theorem 2 and Theorem 10.

6. Related Work

There are a variety of languages supporting effect handlers in the literature. Eff [1] is an ML-like language that employs the Hindley-Milner type inference [8, 16]. Differently from Koka, Eff has an effect system based on subtyping. As a result, the type inference algorithm [8] of Eff is more complex than the one presented in this paper.

Frank [2, 13] is a language that has effect rows and effect polymorphism similar to Koka. The difference is that Frank treats all effect rows as open ones by implicitly inserting effect variables. This means the user does not need to write type variables to express effect polymorphism, but it also means error messages may contain effect variables that the user did not write. Moreover, this approach to treating effect rows is not suitable for evidence passing because it gives rise to unnecessary search for handlers.

Links [5] is another language with a row-based effect system and effect polymorphism. What is different from Koka is that effect rows in Links are based on Remy's record types [17], where each effect label is annotated with a presence type. Presence types increase the expressiveness of the language, but they also complicate the inference algorithm.

There is a type inference algorithm for an older version of Koka [11], which solely supports built-in effects such as exceptions and references. Similar to the current Koka, it has effect rows [9] and effect polymorphism. The type inference

algorithm is an extension of the Hindley-Milner algorithm, but it infers an open effect row for all functions due to the lack of open and close.

7. Conclusion and Future Work

In this paper, we formalized a type inference algorithm with open and close and proved its soundness and completeness. The inference algorithm helps the Koka compiler statically determines handlers, and thus improves performance. Moreover, it allows the compiler to display precise signatures.

In future work, we plan to improve the current typing rules in order to make the typability of programs robust against small syntactic rewrites. One possible approach is to add the open keyword to avoid implicit opening of closed function types. This construct is similar to $\lceil \cdot \rceil$ in [4] that avoids implicitly instantiating variables. However, this choice gives a gap between the formalization and implementation of Koka, because the current Koka implicitly opens closed functions types.

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Appendix

In this appendix, we present an extension of System F^{ϵ} , which we call System F^{ϵ} +restrict, and a type-directed translation from ImpKoka to System F^{ϵ} +restrict. The translation allows us to prove the type soundness of ImpKoka without directly defining an operational semantics for ImpKoka. This is a well-known technique, and is used in [10], for instance. The target calculus of the translation has a new construct restrict, which is necessary for establishing soundness of the translation.

A. System F^{ϵ} +restrict

In Figures 12 to 14, we define the syntax, operational semantics, and typing rules of System F^{ϵ} +restrict. The typing rule [Restrict] extends the closed effect row $\langle l_1, ..., l_n \rangle$ of the expression e to $\langle l_1, ..., l_n | \epsilon \rangle$, where ϵ is an arbitrary effects.

We can prove the type soundness of Sysmtem $F^{\epsilon}+$ restrict by showing the follwing theorems.

```
Theorem 13. (progress)

If \emptyset \vdash e_1 : \sigma \mid \langle \rangle then either e_1 is a value or e_1 \longmapsto e_2.

Theorem 14. (preservation)

If \emptyset \vdash e_1 : \sigma \mid \langle \rangle and e_1 \longmapsto e_2 then \emptyset \vdash e_2 : \sigma \mid \langle \rangle.
```

Figure 11. Translation to System F^{ϵ} +restrict

```
Types
                                                                                                              Kinds
\sigma \ ::= \ \alpha^k
                                           (type variables of kind k)
                                                                                                              k ::= *
                                                                                                                                                 (value type)
                                          (type constructor of kind k)
                                                                                                                              k \rightarrow k (type constructors)
                                                                                                                                eff
                                           (function type)
                                                                                                                                                 (effect type (\mu, \epsilon))
                                           (quantified type)
                                                                                                                               lab
                                                                                                                                                 (basic effect (l))
                                                                                 ::= \{ op_1 : \forall \overline{\alpha}_1. \sigma_1 \to \sigma'_1, \dots, op_n : \forall \overline{\alpha}_n. \sigma_n \to \sigma'_n \} 
 ::= \{ l_1 : sig_1, \dots, l_n : sig_n \} 
Effect signature
                                                sig
                                                \Sigma
Effect signatures
Type Constructors
                                                                                                                                                  empty effect row (total)
                                                                                             \mathsf{lab} \mathop{\rightarrow} \mathsf{eff} \mathop{\rightarrow} \mathsf{eff}
                                                                                                                                                  effect row extension
                                                \begin{array}{lll} \langle l_1, \ldots, l_n \rangle & \doteq & \langle l_1 \mid \ldots \mid \langle l_n \mid \langle \rangle \rangle \ldots \rangle \\ \langle l_1, \ldots, l_n \mid \mu \rangle & \doteq & \langle l_1 \mid \ldots \mid \langle l_n \mid \mu \rangle \ldots \rangle \\ \epsilon ::= \sigma^{\mathsf{eff}}, & \mu ::= \alpha^{\mathsf{eff}}, & l ::= c^{\mathsf{lab}} \end{array} 
Syntax
```

Figure 12. Types of System F^{ϵ} +restrict

```
Expressions
                                                                                              Values
e ::= v
                                                       (value)
                                                                                              v ::= x
                                                                                                                                                       (variables)
                                                       (application)
                                                                                                       \lambda^{\epsilon}x:\sigma.e
                                                                                                                                                       (abstraction)
               e e
                                                                                                     | \Lambda \alpha^k. e
                e[\sigma]
                                                       (type application)
                                                                                                                                                      (type abstraction)
            \mid handle h \, e
                                                       (handler instance)
                                                                                                    \mid handler^{\epsilon} h
                                                                                                                                                      (effect handler)
            restrict \langle l_1, ..., l_n \rangle v (restrict)
                                                                                                         | perform^{\epsilon} op \overline{\sigma}
                                                                                                                                                      (operation)
                                              h ::= \{op_1 \rightarrow f_1, \ldots, op_n \rightarrow f_n\}
Handlers
Evaluation Context F := \Box | F e | vF | F \sigma
                                               \mid \quad \mathsf{restrict}^{\langle l_1, \dots, l_n \rangle} \, \mathsf{F} \\ \mathsf{E} \; ::= \; \Box \; \mid \mathsf{E} \, e \mid v \, \mathsf{E} \mid \mathsf{E} \, \sigma 
                                                   | handle h \, \mathsf{E} \, \mid \, \mathsf{restrict}^{\langle l_1, \dots, l_n \rangle} \, \mathsf{E}
                          (\lambda^{\epsilon}x:\sigma.e)v
(app)
                                                                                  \longrightarrow e[x:=v]
                                                                                  \longrightarrow handle h(v())
(handler)
                         (\mathsf{handler}^{\epsilon} h) v
(return)
                          handle h v
                        \mathsf{handle}\, h\, \mathsf{E}[\mathsf{perform}\, \mathit{op}\, \overline{\sigma}\, v] \ \longrightarrow \ f[\overline{\sigma}]\, v\, k \quad \text{ iff } \mathit{op} \not \in \mathsf{bop}(\mathsf{E}) \, \wedge \, (\mathit{op} \, \to \mathit{f}) \, \in h
(perform)
                                                                                              where op : \forall \overline{\alpha}. \sigma_1 \rightarrow \sigma_2 \in \Sigma(l)
(restrict) restrict \langle l_1, \dots, l_n \rangle v
                                                                                                 \mathsf{bop}(\square)
                                                                                                                                               = \emptyset
                                                                                                 bop(E e)
                                                                                                                                              = bop(E)
                                                                                                 \mathsf{bop}(v\mathsf{E})
                                                                                                                                               = bop(E)
                                                                                                 \begin{array}{ll} \mathsf{bop}(v\mathsf{E}) & = \mathsf{bop}(\mathsf{E}) \\ \mathsf{bop}(\mathsf{handle}\,h\,\mathsf{E}) & = \mathsf{bop}(\mathsf{E}) \cup \{\mathit{op} \mid (\mathit{op}\,{\rightarrow}\,\mathit{f}) \in \mathit{h}\,\} \end{array}
                                                                                                 \mathsf{bop}(\mathsf{restrict}^{\langle l_1, \dots, l_n \rangle} \, \mathsf{E}) = \, \mathsf{bop}(\mathsf{E})
```

Figure 13. Expressions and Operational Sematics of F^{ϵ} +restrict

$$\begin{array}{c} \Gamma \vdash e : \sigma \mid \langle l_1, \dots, l_n \rangle \quad \Gamma \vdash_{\mathsf{wf}} \epsilon : \mathsf{eff} \\ \Gamma \vdash \mathsf{restrict}^{\langle l_1, \dots, l_n \rangle} e : \sigma \mid \langle l_1, \dots, l_n \mid \epsilon \rangle \end{array} \quad [\mathsf{RESTRICT}] \qquad \frac{x : \sigma \in \Gamma}{\Gamma \vdash_{\mathsf{val}} x : \sigma} \quad [\mathsf{VAR}] \\ \hline \frac{\Gamma, x : \sigma_1 \vdash e : \sigma_2 \mid \epsilon \quad \Gamma \vdash_{\mathsf{wf}} \sigma_1 : *}{\Gamma \vdash_{\mathsf{val}} \lambda^{\epsilon} x : \sigma_1 . e : \sigma_1 \to \epsilon \sigma_2} \quad [\mathsf{LAM}] \qquad \frac{\Gamma \vdash_{\mathsf{val}} v : \sigma \quad \Gamma \vdash_{\mathsf{wf}} \epsilon : \mathsf{eff}}{\Gamma \vdash v : \sigma \mid \epsilon} \quad [\mathsf{VAL}] \\ \hline \frac{\Gamma \vdash e_1 : \sigma_2 \to \epsilon \sigma \mid \epsilon \quad \Gamma \vdash e_2 : \sigma_2 \mid \epsilon}{\Gamma \vdash_{\mathsf{val}} \Lambda \alpha^k e : \forall \alpha . \sigma} \quad [\mathsf{APP}] \\ \hline \frac{\Gamma \vdash_{\mathsf{e}} e : \sigma \mid \langle \rangle \quad \alpha^k \not\in \mathsf{ftv}(\Gamma) \quad k \not\equiv \mathsf{lab}}{\Gamma \vdash_{\mathsf{val}} \Lambda \alpha^k . e : \forall \alpha . \sigma} \quad [\mathsf{TABS}] \\ \hline \frac{\Gamma \vdash_{\mathsf{e}} e : \forall \alpha^k . \sigma_1 \mid \epsilon \quad \Gamma \vdash_{\mathsf{wf}} \sigma' : k}{\Gamma \vdash_{\mathsf{e}} e' \mid : \sigma [\alpha : = \sigma'] \mid \epsilon} \quad [\mathsf{TAPP}] \\ \hline \frac{op : \forall \overline{\alpha^k} . \sigma_1 \to \sigma_2 \in \Sigma(l) \quad \overline{\alpha^k} \not\in \mathsf{ftv}(\Gamma) \quad \Gamma \vdash_{\mathsf{wf}} \epsilon : \mathsf{eff}}{\Gamma \vdash_{\mathsf{val}} \mathsf{perform}^\epsilon \mathsf{op} \, \overline{\sigma} : \sigma_1 [\overline{\alpha^k} : = \overline{\sigma}] \to \langle l \mid \epsilon \rangle \sigma_2 [\overline{\alpha^k} : = \overline{\sigma}]} \quad [\mathsf{PERFORM}] \\ \hline \frac{\Gamma \vdash_{\mathsf{ops}} h : \sigma \mid l \mid \epsilon \quad \Gamma \vdash_{\mathsf{e}} : \sigma \mid \langle l \mid \epsilon \rangle}{\Gamma \vdash_{\mathsf{val}} \mathsf{handle}^\epsilon h e : \sigma \mid \epsilon} \quad [\mathsf{HANDLE}] \\ \hline \frac{\Gamma \vdash_{\mathsf{ops}} h : \sigma \mid l \mid \epsilon}{\Gamma \vdash_{\mathsf{val}} \mathsf{handler}^\epsilon h : (() \to \langle l \mid \epsilon \rangle \sigma) \to \epsilon \sigma} \quad [\mathsf{HANDLER}] \\ \hline \frac{op_i : \forall \overline{\alpha^k} . \sigma_1 \to \sigma_2 \in \Sigma(l) \quad \overline{\alpha^k} \not\in \mathsf{ftv}(\Gamma) \quad \Gamma \vdash_{\mathsf{val}} v_i : \forall \overline{\alpha^k} . \sigma_1 \to \epsilon ((\sigma_2 \to \epsilon \sigma) \to \sigma)}{\Gamma \vdash_{\mathsf{ops}} \{op_1 \to v_1, \dots, op_n \to v_n\} : \sigma \mid l \mid \epsilon} \quad [\mathsf{OPS}] \\ \hline \end{array}$$

Figure 14. Typing Rules of F^{ϵ} +restrict

B. Type-Directed Translation to System F^{ϵ} + restrict

In Figure 11, we next define the type-directed translation from ImpKoka to System F^{ϵ} +restrict. The judgment $\Xi \mid \Gamma \mid \Delta \vdash e : \sigma \mid \epsilon \leadsto e'$ states that an expression e has type σ and effect ϵ under the type variable context Ξ and typing contexts Γ and Δ , and translates to an expression e' of System F^{ϵ} +restrict. We can easily prove the soundness of the type-directed translation.

```
Theorem 15. (soundness of type-directed translation) If \Xi \mid \Gamma \mid \Delta \vdash e : \sigma \mid \epsilon \leadsto e' then \Gamma, \Delta \vdash e' : \sigma \mid \epsilon.
```

Proof. By straightforward induction on the typing derivation.

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