

PACE'2K20

RULE BOOK

MANDATORY RULES

1. Each member of any team should be a student of an undergraduate college.
2. Referee's decision is final and mandatory for all.
3. The participants must bring the Valid Original college ID card of current year(with college stamp on it), no one is entertained without college ID card(must be of current year),if ID is lost due to any reason then bring your original fee receipt slip with college stamp(mandatory) on it.
4. Misbehaviour of any player with the PACE team, faculties, referees or other participating teams may lead to the cancellation of his/her participation.
- 5.NO REFUND will be given under any circumstance.
6. Any fault in the document verification leads to disqualification of participation.
7. First aid will be provided by the PACE team. Organizers and PACE will not be responsible for any injuries or mishaps during the event.
8. Participants must be present on the ground at least 30 minutes before the scheduled time.

Note: All final rights are reserved with the organizing team.

GAME RULES:

➤ VOLLEYBALL (GIRLS AND BOYS):

- There will be 3 sets i.e. 25-25-15.
- Final there will be 5 sets i.e. 25-25-25-25-15.
- Team should consist of maximum 12 players.
- All other general rules will be according FIVB- Volleyball Rules 2017-2020.

➤ CRICKET (Boys & Girls)

Matches will be of 12-15 overs for boys and 10 overs for girls.

- Matches will be played with tennis ball.
- Wicket keeper is not allowed to wear gloves.
- Tournament is of knock out round.
- Track pants and shoes are compulsory.
- In case of match tied, winner will be decided by super over.
- Teams have to report 15 min before the time start of match, if a team does not reach on time, then their over will be reduced.
- Other rules will be explained before the start of play.

➤ **LAWN TENNIS : (boys & girls)**

- This will be an individual event for men as well as for women. All these rules are common for women's as well as men's tennis event.
- Scoring will be done as per ITA standards. 15-30-40-Game system will be followed with an advantage based deuce scoring.
- All matches will be of a length of one set. At a score of 6-6 in the set, a one game tiebreaker will be held keeping ITA rules as the norm.
- All colleges/institutions will have to state out their player seeds. Though this is an individual event, players from one college/institution will be required to be present collectively at least once on match day. This will be done to prevent chaos and proceed in an orderly fashion.
- If Rule 4 is broken without prior notice to the event heads, the team shall be forced to forfeit the match. If prior notice is given and if a plausible reason is noted, the matches may be rescheduled depending on the other teams involved.
- Players may serve in the overhead or underhand fashion as per preference. There will be no penalty. However, foot faults will be considered.
- A ball which is missed on an intended strike on the ball during serve will be considered as a fault. However, if the player attempts to catch the ball in his hand and reattempt it shall not be considered as a fault. Any failure to hit the ball before it touches the ground or any contact between the body and the

ball after the toss shall be considered a fault unless the player catches the ball.

- Any distraction of any kind done intentionally to hinder the other player by a certain player will lead to a warning. If the same kind of behaviour is repeated, it will result in a point penalty for the player.
- All other rules to be referred from the ITA rulebook.
- A Let Point shall be rewarded to the players and the point shall be repeated in case of any distraction from the audience or any unintentional hindrance of play.
- A Let Service shall be awarded for any case as listed if it does not apply to any case in Rule 7:
 - The ball touches the net and lands in the correct service box according to the location of the server.
 - There is a distraction from either the audience.
 - The opposing player has appealed 'not ready' before the server hits the ball.

➤ **KABADDI:**

- Each team must have minimum 12 players. A playing squad of 7 shall take the ground at a time, and the remaining 3 or 5 are substitutes.
- The duration of Match shall be a minimum of 30 minutes, divided equally into 2 halves of 15 minutes each, with a 5-minute interval between the two halves.
- Scoring System
 - a) Each team will score one point for every opponent out or put out.
 - b) A player who scores ALL OUT (SUPER RAID) will be awarded with two extra points
 - c) Each team shall score one point for every bonus point awarded.
- Time Out
 - a) Each team is allowed to take 1 TIME OUT of 90 seconds per match.
 - b) During the time out, the match clock will be paused and will restart on commencement of next raid.
 - c) Official Time out can be called by referee in case.
- Substitution

- a) Each team is allowed a maximum number of 5 substitutions per match with the permission of referee.
- b) Substitutions are not allowed for players who are out.
- c) Players can be resubstituted
- d) Match clock will be officially stopped for the duration of substitution
- e) In case a team utilizes all 5 substitutions and one of its players suffers an injury in the immediate raid after the final substitution, the referee may choose to allow substitutes.

- Results

The team which scores highest number of points at the end of the match will be declared a winner.

- In case of tie

- a). In case if tie, an extra time of 7 minutes will be awarded to decide the result of match.
- b). This extra time of 7 minutes will be divided into halves of 3 minutes each and a break of 1 minute m between the halves.
- c). The court and raid position will be the same as they were at the beginning of match.
- d). Regular rules of the play shall be followed.
- e). If at the end of 7 minutes the game is still tied, 3 raids are given to each side and the winner will be declared accordingly.
- f). All the rules of AKFI WILL BE FOLLOW.

➤ CHESS:

- Game Specifications:
 - Individual entries are allowed.
 - Each game shall be of 25-25 minutes each, without any increment of time.
 - Knock –out game will be played till semi-final and in semi-finals round-robin shall be played.

(A ***round-robin tournament*** is a competition in which each contestant meets all other contestants in turn.)

- If any two players have equal score then the winner will be decided after playing a tie- breaker of 10-10 min each.
 - If it is a draw again then a blitz game of 5-5min game will be played.
 - If even this blitz matches had failed to produce a winner, one sudden death "Armageddon" game: White receives 5 minutes and Black receives 4 minutes. And in this white has to win the game draw of the game results in the winning of black.
 - Any FIDE/ international or national rated player shall have to tell his rating at the start of the tournament.
- Rules of chess tournament
 - 2nd illegal move results in the loosing of game.
 - Touch and move rule will be strictly followed ,if any player touches the piece of other player then that piece has to be taken.

- Any player who arrives at the chessboard after the start of the session results in the start of his time if the opponent asks for that.
- A player must stop his clock with the same hand as that with which he made his move. It is forbidden for a player to keep his finger on the button or to 'hover' over it.
- Ringing of player's cell phone results in losing the game if the opponent asks for objection.
- If during a game it is found that the initial position of the pieces was incorrect, the game shall be cancelled and a new game played.

**NOTE: All the other rule will be according to the FIDE rules and
During any disputes the final decision/call shall be made by the arbiter.**

➤ **FOOTBALL BOYS 6-A-SIDE:**

- A team should consist of 6 playing players and maximum 3 reserved players.
- The game will consist of two halves of duration 15 min each.
- Rolling substitution are allowed.
- No offside rule.
- No throw-ins allowed. Outside kicks have to be taken .
- Only one step penalties are allowed.
- The player who receives red card misses the next match.
- In case of a tie, the winner will be decided on a penalty shootout.
- The referee's decision would be final. In case of dispute, the captain/coach can contact the event head.
- The final decision lies with the organising committee and no arguments will be entertained.

➤ **FOOTBALL BOYS 11-A-SIDE:**

- A team should consist of 11 playing players and maximum 5 reserved players.
- The game will consist of two halves of duration 25 min each.
- A maximum of 3 substitutions are allowed for each team.
- The player who receives red card misses the next match.
- In case of a tie, the winner will be decided on a penalty shootout.
- The referee's decision would be final. In case of dispute, the captain/coach can contact the event head.
- The final decision lies with the organising committee and no arguments will be entertained.

➤ **FOOTBALL(6 a side-girls):**

- Three rolling substitutes are allowed.
- Outside throw-in needs to be a kick i.e. without the use of hands.
- One step penalties are allowed.
- Each match requires a result i.e. no draws.
- Duration of game will be 30 minutes.
- Direct goal from outside would not be considered.

➤ **BADMINTON:**

- Event heads will be :
 - Men's singles
 - Women's singles
 - Men's team event
 - Mixed doubles
 - Women's team event
- All team members of a registration team must be from same college and must carry ID cards with them to the tournament & display on demand.
- Matches will be knock out format.
- Prelim matches will consist of 3 sets with 15 points each.
- Semi finals and finals will consist of 3 sets with 21 points each.
- Matches will be played with YONEX mavis 350.
- Men's team consist of minimum 5 players.
- Women's team consist of minimum 2 players.
- In men's team event two players will be allowed to repeat (i.e. one singles and one doubles)
- Same in the case of women's team event. Men's team event will consist of
 - 1st singles
 - 2nd singles
 - 1st doubles
 - 3rd singles
 - 2nd doubles
- Women's team event will consist of
 - 1st singles
 - 1st doubles

2nd singles

- For team events team must submit their seeding to the referee 5 minutes prior to the match & no changes can be made henceforth.
- The referee's decision will be the final judgement.

➤ **TABLE TENNIS:**

- Events : singles (boys and girls)
Team event (boys and girls)
Mixed event
- Knockout matches will be best of 3.
- Semi final and final will be best of 5.
- Each set will be of 11 points.
- For team event
Maximum players: 5
Minimum players : 3
- International rules will be applicable
- Final decision will be referee's decision.

➤ **SQUASH (MEN'S):**

- EVENT: Team event

Men's singles (individual event)

- Team event :
 - Team must consist of 5 players maximum.
 - All matches will be best of 5 games.
 - International rules will be followed except for,if the player hits the opponent with the ball then let is given in place of stroke.
 - Individual event :
 - Matches will be of best of three games.
 - Semi final and final will be best of 5 games.
 - Knockout type matches.
 - Carry your own racquets and ball for practice.
 - Match ball will be provided for match only.
 - Final decision will be referee's decision.
 - Fair play and decorum should be maintained during play /event/matches.

➤ **SQUASH(GIRLS):**

- Matches will be of best of three games.
- Semi final and final will be best of 5 games.
- Knockout type matches.
- Carry your own racquets and ball for practice.
- Match ball will be provided for match only.
- Final decision will be referee's decision.
- Fair play and decorum should be maintained during play /event/matches.

➤ **BASKETBALL:**

- Each team should consist of minimum 8 players.
- 4 quarters each of 12 minutes time will be played.
- Participation of only engineering colleges will be considered.
- Verification through college ID cards will be done.
- Multiple matches of single team can be played.
- Refs decision is un-objectionable.

➤ **BASKETBALL(GIRLS):**

Team consists of 5 players. Total game duration will be 28+3+6+3 minutes. Each quarter will be of 7 minutes. 3 minutes break after first & third quarter. 6 mins break after half time.

****In all circumstances and all disputes , University rules will be followed.**

➤ **KHO-KHO:**

- Team should contain 9 active players and maximum 3 reserved players.
- All the rules are as per kho-kho federation.