

# Lecture 4

## Handling the Client Request: HTTP Request Headers

# Lecture Agenda

## Applied

- 1 Reading HTTP Request Headers.
- 2 Building a table of all the request headers.
- 3 Understanding the various request headers.
- 4 Reducing download times by compressing pages.
- 5 Differentiating among types of browsers.

# A Typical HTTP Request

# A Typical Request Header

## Analysis of the Request Header

**GET /search-servlet?keywords=servlets+jsp HTTP/1.1**

**Accept:** image/gif, image/jpg, \*/\*

**Accept-Encoding:** gzip

**Connection:** Keep-Alive

**Cookie:** userID=id456578

**Host:** www.somebookstore.com

**Referer:** http://www.somebookstore.com/findbooks.html

**User-Agent:** Mozilla/4.0 (compatible; MSIE 6.0; Windows NT 5.0)

- To excel in Java Web Development, a developer needs to understand HTTP to be effective with servlets and JSPs.
- A developer needs to be aware that implicit data (header information) is passed with each HTTP Request.
- When needed, a developer should know how to access header information.

# Reading Request Headers

## Methods in `HttpServletRequest`

- General

- `getHeader()` (header name is not case sensitive)

- returns the value of the specified request header element as a string.

- `getHeaders()`

- returns all the values of the specified request header as a Enumeration (collection) of String objects.

- `getHeaderNames()`

- Returns an Enumeration of all the header names this request contains.

# Reading Request Headers

## Example 1: Loop through request header names

```
import javax.servlet.http.HttpServletRequest;

//...
private HttpServletRequest request;

//get request headers
private Map<String, String> getHeadersInfo() {

    Map<String, String> map = new HashMap<String, String>();

    Enumeration headerNames = request.getHeaderNames();
    while (headerNames.hasMoreElements()) {
        String key = (String) headerNames.nextElement();
        String value = request.getHeader(key);
        map.put(key, value);
    }

    return map;
}
```

All request header names are returned in the Enumeration.

Reading single value for header name.

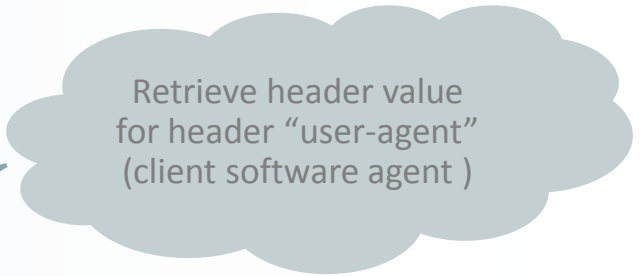
# Reading Request Headers

## Example 2: Get the “user-agent” header only

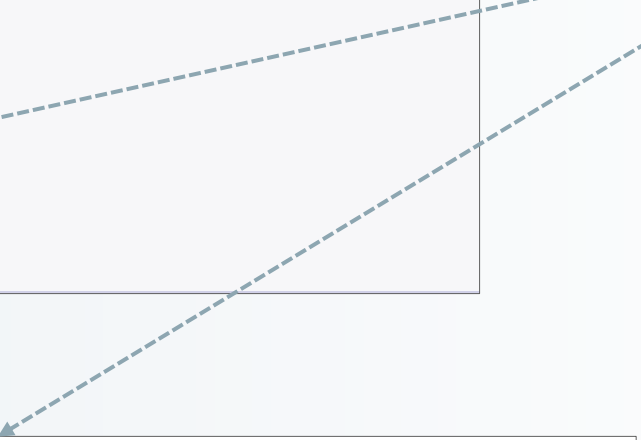
```
import javax.servlet.http.HttpServletRequest;

//...
private HttpServletRequest request;

private String getUserAgent() {
    return request.getHeader("user-agent");
}
```



Retrieve header value  
for header “user-agent”  
(client software agent )



```
Mozilla/5.0 (compatible; Googlebot/2.1; +http://www.google.com/bot.html)
```

# Reading Request Headers

## Methods in HttpServletRequest

- Specialized
  - `getCookies()`
    - Contains an array containing all the cookie objects.
  - `getAuthType()`
    - Returns the name of the authentication scheme used to protect the servlet (BASIC, SSL, Digest, Kerberos ...).
  - `getRemoteUser()`
    - Returns the login of the user making the request if the user has been authenticated, null otherwise.
  - `getContentLength()`
    - Return length (in bytes) of the request body, or -1 if the length is not known.
  - `getContentType()`
    - Returns the MIME type (text/plain, application/pdf etc ... ) of the body of the request.
  - `getDateHeader()`
    - Returns value of specified date header of request



# Reading Request Headers

## Methods in `HttpServletRequest`

- Other Useful Methods

- `getMethod()`

- Returns the name of the HTTP method with which the request was made (for example: GET, POST, PUT ...).

- `getRequestURI()`

- Returns URI path associated with the request (ex: `/seach-servlet`).

- `getQueryString()`

- Returns the query string that is contained in the request URL after the path.

- `getProtocol()`

- Returns the name and version of the protocol the request uses in the form (ex: `HTTP/1.1`)

# Validate Missing Headers

## HTTP 1.0 vs. HTTP 1.1

- HTTP 1.0
  - All request headers are optional
- HTTP 1.1
  - Only **Host** is required
- Conclusion
  - Always check that request.getHeader() is non-null before trying to use it.

```
String val = request.getHeader("Some-Name");  
if (val != null) {  
    ...  
}
```



Check if null request header before using.

# Table of Request Headers

## Construct a table of all Request Headers

```
@WebServlet("/show-request-headers")
public class ShowRequestHeaders extends HttpServlet {

    private static final long serialVersionUID = 1L;

    @Override
    public void doGet(HttpServletRequest request, HttpServletResponse response) throws ServletException, IOException {

        response.setContentType("text/html");
        PrintWriter out = response.getWriter();
        String title = "Servlet Example: Showing Request Headers";

        String docType = "<!DOCTYPE HTML PUBLIC \"-//W3C//DTD HTML 4.0 \" + \"Transitional//EN\">\n";

        out.println(docType + "<HTML>\n" + "<HEAD><TITLE>" + title + "</TITLE></HEAD>\n"
            + "<BODY BGCOLOR=\"#FDF5E6\">\n" +
            "<H1 ALIGN=\"CENTER\">" + title + "</H1>\n"
            + "<B>Request Method: </B>" + request.getMethod() + "<BR>\n"
            + "<B>Request URI: </B>" + request.getRequestURI() + "<BR>\n"
            + "<B>Request Protocol: </B>" + request.getProtocol()
            + "<BR><BR>\n" + "<TABLE BORDER=1 ALIGN=\"CENTER\">\n" + "<TR BGCOLOR=\"#FFAD00\">\n"
            + "<TH>Header Name<TH>Header Value");

        Enumeration<String> headerNames = request.getHeaderNames();
        while (headerNames.hasMoreElements()) {

            String headerName = headerNames.nextElement();
            out.println("<TR><TD>" + headerName);
            out.println("    <TD>" + request.getHeader(headerName));

        }
        out.println("</TABLE>\n</BODY></HTML>");
    }
}
```

Read request headers (HTTP Method, Request URI and Protocol/Version)

Read all request headers, iterate and display.

# Table of Request Headers

## Result

### Servlet Example: Showing Request Headers

**Request Method:** GET

**Request URI:** /RequestHeaders/show-request-header

**Request Protocol:** HTTP/1.1

Header Name	Header Value
host	localhost:8080
connection	keep-alive
accept	text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,*/*;q=0.8
upgrade-insecure-requests	1
user-agent	Mozilla/5.0 (Windows NT 6.1; WOW64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/45.0.2454.93 Safari/537.36
referrer	http://localhost:8080/RequestHeaders/
accept-encoding	gzip, deflate
accept-language	en-US,en;q=0.8,it;q=0.6



Chrome Browser

# Common HTTP 1.1 Headers

Header	Description
Accept	<ul style="list-style-type: none"><li>Indicates MIME types (text/plain, text/html etc..) a browser can handle.</li><li>Can send different content to different clients.</li><li>For example PNG files have good compression, but not widely browser supported. A developer could check this:  <b>IF PNG supported THEN</b>     send &lt;img src="picture.png"&gt; <b>ELSE send &lt;img src="picture.gif"&gt;</b></li></ul>
Accept-Encoding	Indicates encoding (ex. gzip or compressed) browser can handle.
Authorization	<ul style="list-style-type: none"><li>User identification for password-protected pages.</li><li>Instead of HTTP authorization, use HTML forms to send username/password and store information in session object.</li><li>Please note servers generally have a high-level way of setting up password-protected pages without any explicit programming in a servlet.</li></ul>

# The Directories and Files for a Web Application

Directory	Description
Referer	<ul style="list-style-type: none"><li>• URL of referring web page</li><li>• Useful for tracking traffic, logged by many servers.</li></ul>
User-Agent	<ul style="list-style-type: none"><li>• Client software agent identifying itself.</li><li>• Best used for determining <i>category</i> of client (ex: browser, iphone etc ..)</li></ul>
Host	<ul style="list-style-type: none"><li>• Indicates host given in original URL</li><li>• This is a required header in HTTP 1.1. This is important should you ever desire to write a custom HTTP client.</li></ul>
Connection	<ul style="list-style-type: none"><li>• In HTTP 1.0, keep-alive means browser can handle persistent connection.</li><li>• In HTTP 1.1, persistent connection is default.</li><li>• Persistent connections, means that the server can reuse the same socket over again for requests very close together.</li></ul>
Cookie	<ul style="list-style-type: none"><li>• Gives cookies previously sent to client. Use <code>getCookies()</code> <b>not</b> <code>getHeader()</code></li></ul>

# Sending Compressed Web Pages

# Sending compressed Web Pages

## Example: Gzip Utility Java Class

```
import java.io.*;
import javax.servlet.http.*;
import java.util.zip.*;

public class GzipUtilities {

    /** Does the client support gzip? */
    public static boolean isGzipSupported(HttpServletRequest request) {

        String encodings = request.getHeader("Accept-Encoding");
        return ((encodings != null) && (encodings.contains("gzip")));

    }

    /** Has user disabled gzip (e.g., for benchmarking)? */
    public static boolean isGzipDisabled(HttpServletRequest request) {

        String flag = request.getParameter("disableGzip");
        return ((flag != null) && (!flag.equalsIgnoreCase("false")));

    }

    /** Return gipping PrintWriter for response. */
    public static PrintWriter getGzipWriter(HttpServletResponse response) throws IOException {

        return (new PrintWriter(new GZIPOutputStream(response.getOutputStream())));

    }

}
```

Three Gzip Helper  
Methods

GZIPOutputStream  
(java.util.zip package)



# Sending compressed Web Pages

## Example: Using Gzip Utility Java Class

```
@WebServlet("/long-servlet")
public class LongServlet extends HttpServlet {
    @Override
    public void doGet(HttpServletRequest request, HttpServletResponse response) throws ServletException, IOException {

        response.setContentType("text/html");
        PrintWriter out;

        if (GzipUtilities.isGzipSupported(request) && !GzipUtilities.isGzipDisabled(request)) {
            out = GzipUtilities.getGzipWriter(response);
            response.setHeader("Content-Encoding", "gzip");
        } else {
            out = response.getWriter();
        }

        String docType = "<!DOCTYPE HTML PUBLIC \"-//W3C//DTD HTML 4.0 \" + \"Transitional//EN\">\n";
        String title = "Long Page";

        out.println(docType + "<HTML>\n" + "<HEAD><TITLE>" + title + "</TITLE></HEAD>\n"
            + "<BODY BGCOLOR=\"#FDF5E6\">\n" + "<H1 ALIGN=\"CENTER\">" + title + "</H1>\n");
        String line = "Place a message here ..... ";

        for (int i = 0; i < 10000; i++) {
            out.println(line);
        }

        out.println("</BODY></HTML>");
        out.close();
    }
}
```

Returns a gzip print  
writer if request  
supported

# Sending compressed Web Pages

## Result

Generally at least 10% faster

## Long Page

[illegible]

# Web Browsers

## Differentiating Among Different Browser Types

- Use User-Agent only when necessary
  - Otherwise your code can be difficult-to-maintain code that consists of tables of browser versions and associated capabilities.
- Check for null
  - The header is **not** required by HTTP 1.1 specification, some browser let you disable it.
- Differentiating Among Clients
  - To differentiate among browsers (Firefox, Internet Explorer, Chrome, Safari) check UserAgent
    - `userAgent.contains("Chrome")` //Chrome
    - `userAgent.contains("Firefox")` //FireFox
    - `userAgent.contains("MSIE")` //Internet Explorer
    - `(userAgent.contains("rv"))` //Internet Explorer 11
    - `(userAgent.contains("Safari"))` // Safari
- Header can be faked
  - If a client fakes this header, the servlet cannot tell the difference.

# The Remaining HTTP methods

## HTTP methods beside GET and POST

```
@WebServlet("/browser-insult")
public class BrowserInsult extends HttpServlet {

    @Override
    public void doGet(HttpServletRequest request, HttpServletResponse response) throws ServletException, IOException {

        response.setContentType("text/html");
        PrintWriter out = response.getWriter();
        String title, message;

        String userAgent = request.getHeader("User-Agent");
        if ((userAgent != null) && (userAgent.contains("Chrome"))) {

            title = "Chrome User";
            message = "Welcome, You are using Chrome.";

        } else {

            title = "Microsoft User";
            message = "Welcome, You are using Internet Explorer.";

        }

        String docType = "<!DOCTYPE HTML PUBLIC \"-//W3C//DTD HTML 4.0 \" + \"Transitional//EN\">\n";
        out.println(
            docType + "<HTML>\n" + "<HEAD><TITLE>" + title + "</TITLE></HEAD>\n" + "<BODY BGCOLOR=\"#FDF5E6\">\n"
            + "<H1>" + title + "</H1>\n" + message + "\n" + "</BODY></HTML>");

    }
}
```

Validate "User-Agent"  
to determine browser  
type.

