

Homework Turnin

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 Section: 6G
 Course: TJHSST APCS 2016-17
 Assignment: 12-05
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Turnin Successful!

The following file(s) were received:

TJGraphAdjList.java (6005 bytes)

```

1. //name:    date:
2. //resource classes and interfaces
3. //for use with Graphs3: EdgeList
4. //          Graphs4: DFS-BFS
5. //          Graphs5: EdgeListCities
6.
7. import java.io.*;
8. import java.util.*;
9. /***** Graphs 3: EdgeList *****/
10. interface VertexInterface
11. {
12.     public String toString();    //just return the name
13.     public String getName();
14.     public ArrayList<Vertex> getAdjacencies();
15.     public void addEdge(Vertex v);
16. }
17.
18. interface TJGraphAdjListInterface
19. {
20.     public List<Vertex> getVertices();
21.     public Vertex getVertex(int i);
22.     public Vertex getVertex(String vertexName);
23.     public Map<String, Integer> getVertexMap();
24.     public void addVertex(String v);
25.     public void addEdge(String source, String target);
26.     public String toString();
27. }
28. }
29.
30.
31. /***** Graphs 4: DFS and BFS *****/
32. interface DFSAndBFS
33. {
34.     public List<Vertex> depthFirstSearch(String name);
35.     public List<Vertex> breadthFirstSearch(String name);
36.     public List<Vertex> depthFirstRecur(String name);
37. }
38.
39. /***** Graphs 5: EdgeList with Cities *****/
40. interface EdgeListWithCities
41. {
42.     public void graphFromEdgeListData(String fileName) throws FileNotFoundException;
43.     public int edgeCount();
44.     public boolean isReachable(String source, String target);
45.     public boolean isConnected();
46. }
47. /*****
48. class Vertex implements VertexInterface
49. {
50.     private final String name;

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51. private ArrayList<Vertex> adjacencies;
52.
53. /* enter your code here */
54. public Vertex(String s)
55. {
56.     name = s;
57.     adjacencies = new ArrayList<Vertex>();
58. }
59. public String toString() //just return the name
60. {
61.     return name;
62. }
63. public String getName()
64. {
65.     return name;
66. }
67. public ArrayList<Vertex> getAdjacencies()
68. {
69.     return adjacencies;
70. }
71. public void addEdge(Vertex v)
72. {
73.     if(!adjacencies.contains(v))
74.         adjacencies.add(v);
75. }
76. }
77. /*****
78. public class TJGraphAdjList implements TJGraphAdjListInterface, DFSAndBFS, EdgeListWithCities
79. {
80.     private ArrayList<Vertex> vertices = new ArrayList<Vertex>();
81.     private Map<String, Integer> nameToIndex = new HashMap<String, Integer>();
82.
83.     /* enter your code here */
84.     public List<Vertex> getVertices()
85.     {
86.         return vertices;
87.     }
88.     public Vertex getVertex(int i)
89.     {
90.         return vertices.get(i);
91.     }
92.     public Vertex getVertex(String vertexName)
93.     {
94.         return vertices.get(nameToIndex.get(vertexName));
95.     }
96.     public Map<String, Integer> getVertexMap()
97.     {
98.         return nameToIndex;
99.     }
100.    public void addVertex(String v)
101.    {
102.        if(!nameToIndex.keySet().contains(v))
103.        {
104.            vertices.add(new Vertex(v));
105.            nameToIndex.put(v, new Integer(vertices.size()-1));
106.        }
107.    }
108.    public void addEdge(String source, String target)
109.    {
110.        if(nameToIndex.containsKey(source))
111.        {
112.            int index = nameToIndex.get(source);
113.            vertices.get(index).addEdge(new Vertex(target));
114.        }
115.    }
116.    public String toString()
117.    {
118.        String str = "";
119.        for(Vertex v: vertices)
120.        {
121.            str += v.getName() + " " + v.getAdjacencies() + "\n";
122.        }
123.        return str;
124.    }
125.
126.    public List<Vertex> depthFirstSearch(String name)
127.    {
128.        int index = nameToIndex.get(name);
129.        return depthFirstSearch(vertices.get(index));
130.    }
131.    private List<Vertex> depthFirstSearch(Vertex v)

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132.     {
133.         List<Vertex> list = new ArrayList<Vertex>();
134.         Stack<Vertex> stack = new Stack<Vertex>();
135.
136.         stack.push(v);
137.
138.         while(!stack.isEmpty())
139.         {
140.             Vertex temp = stack.pop();
141.             if(!list.contains(temp))
142.                 list.add(temp);
143.             ArrayList<Vertex> edges = temp.getAdjacencies();
144.             for(Vertex x: edges)
145.             {
146.                 x = getVertex(x.getName());
147.                 if(!list.contains(x))
148.                 {
149.                     stack.push(x);
150.                 }
151.             }
152.         }
153.         return list;
154.     }
155.
156.     public List<Vertex> breadthFirstSearch(String name)
157.     {
158.         int index = nameToIndex.get(name);
159.         return breadthFirstSearch(vertices.get(index));
160.     }
161.     private List<Vertex> breadthFirstSearch(Vertex v)
162.     {
163.         List<Vertex> list = new ArrayList<Vertex>();
164.         Queue<Vertex> queue = new LinkedList<Vertex>();
165.
166.         queue.add(v);
167.
168.         while(!queue.isEmpty())
169.         {
170.             Vertex temp = queue.remove();
171.             if(!list.contains(temp))
172.                 list.add(temp);
173.             ArrayList<Vertex> edges = temp.getAdjacencies();
174.             for(Vertex x: edges)
175.             {
176.                 x = getVertex(x.getName());
177.                 if(!list.contains(x))
178.                 {
179.                     queue.add(x);
180.                 }
181.             }
182.         }
183.         return list;
184.     }
185.
186.     public List<Vertex> depthFirstRecur(String name)
187.     {
188.         return null;
189.     }
190.
191.     public void graphFromEdgeListData(String fileName) throws FileNotFoundException
192.     {
193.         Scanner infile = new Scanner(new File(fileName));
194.         while(infile.hasNext())
195.         {
196.             String source = infile.next();
197.             String target = infile.next();
198.             addVertex(source);
199.             addEdge(source, target);
200.         }
201.     }
202.
203.     public int edgeCount()
204.     {
205.         int count = 0;
206.         for(Vertex v: vertices)
207.             for(Vertex x: v.getAdjacencies())
208.                 count++;
209.         return count;
210.     }
211.
212.

```

```
213. public boolean isReachable(String source, String target)
214. {
215.     List<Vertex> list = depthFirstSearch(source);
216.     boolean bool = false;
217.     for(Vertex v: list)
218.         if(v.getName().equals(target))
219.             bool = true;
220.     return bool;
221. }
222. public boolean isConnected()
223. {
224.     Set<String> set = nameToIndex.keySet();
225.     boolean bool = true;
226.     for(String s: set)
227.     {
228.         List<Vertex> list = depthFirstSearch(s);
229.         if(list.size() < vertices.size() - 1)
230.             bool = false;
231.     }
232.     return bool;
233. }
234.
235. }
236.
237.
238.
```