Http client

[Ugeopgave 1] *

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ABSTRACT

In this assignemt we will be looking at how to implement a simple HTTP client, that will have a subset of the entire HTTP protocol. The HTTP client will still be able to communicate with servers

1. INTRODUCTION

I have written the HTTP client in python and you are able to run in from a terminal. In order to run it you need to write two commands i.e. www.randomwebsite.com filename. The first part is the website you wish the client to send a GET request to and the second is the name the savefile should have.

The libraries I use are socket and sys in the HTTP client and in my parser I use itertools and unittest.

The function that I use to split my url is stringToUrl(myurl), where the variable name myurl the string I wish to parse. I start with splitting after '//' and then I check wether the user have given me HTTPS as input. If this is true, then I raise an error and tell the user that HTTPS is not implemented and that they should use HTTP instead. After this I check the length of my list. I the length is greater than 1 then the user have written http://www.example.com but if the length is 1 then the user have written www.example.com and if this is true, then I add the HTTP for the user and insert both the scheme and netloc into a list. 1

This HTTP client can do redirect if you should get an error code 30x. It will use recursion to find the new location.

If you should be able to get a status code 200, then the client will write to the filename the GET request.

APPENDIX

A. HEADINGS IN APPENDICES

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The rules about hierarchical headings discussed above for the body of the article are different in the appendices. In the **appendix** environment, the command

¹The scheme is 'http' where as the netloc is 'www.example.com'