

## NOTES ON CRYPTOGRAPHY

Based on Katz-Lindell. All random variables considered discrete?

### 1. INTRODUCTION AND PERFECT SECRECY

**Encryption Scheme:** An encryption scheme consists of a tuple  $(\text{Gen}, \text{Enc}, \text{Dec})$  where

- $\text{Gen}$  is a random variable with values in a set  $\mathcal{K}$ , called the *keyspace*.
- There is a set  $\mathcal{M}$ , called the *message space*.
- There is a set  $\mathcal{C}$ , each element is called a *ciphertext*.
- For each  $k \in \mathcal{K}$  and  $m \in \mathcal{M}$  we have a random variable  $\text{Enc}_k(m)$  taking values in  $\mathcal{C}$ .
- For each  $k \in \mathcal{K}$ , we have a map  $\text{Dec}_k : \mathcal{C} \rightarrow \mathcal{M}$  satisfying

$$\text{Dec}_k(\text{Enc}_k(m)) = m \quad \text{for all } m \in \mathcal{M}$$

More formally,  $\text{Enc}_k(m) : \Omega \rightarrow \mathcal{C}$  on some sample space  $\Omega$ . The last point means that  $\text{Dec}_k(\text{Enc}_k(m)(\omega)) = m$  for all  $\omega \in \Omega$ . If  $\text{Enc}_k(m)$  is a constant map, we simply consider it to be a deterministic function  $\text{Enc}_k : \mathcal{M} \rightarrow \mathcal{C}$ .

**Example 1.1** (Caesar cipher). In this example, we identify naturally the lowercase letters  $\{a, b, \dots, z\}$  with  $\mathbb{Z}/26\mathbb{Z}$ . We let  $\mathcal{K} = \mathbb{Z}/26\mathbb{Z}$  and we let  $\mathcal{M} = \mathcal{C}$  be the set of all words in the lowercase letters. We now define  $\text{Enc}_k(m) \in \mathcal{C}$  to be the word obtained by adding  $k \pmod{26}$  to each letter of  $m$ . So  $\text{Enc}_3(zac) = cdf$ . So  $\text{Dec}_k = \text{Enc}_{-k}$  is the inverse. The distribution on  $\mathcal{K}$  is uniform (i.e.,  $\text{Gen}$  takes values uniformly in  $\mathcal{K}$ ).

**Definition 1.2** (Perfect secrecy). An encryption scheme is said to be *perfectly secret* if for all  $m, m' \in \mathcal{M}$  and  $c \in \mathcal{C}$  we have that

$$\Pr(\text{Enc}_k(m) = c) = \Pr(\text{Enc}_k(m') = c).$$

More precisely, if  $P_{\mathcal{K}}$  is the distribution on  $\mathcal{K}$  and  $P_{\mathcal{C}, m, k}$  is the distribution on  $\mathcal{C}$  induced by  $\text{Enc}_k(m)$  then

$$\sum_{k \in \mathcal{K}} P_{\mathcal{K}}(k) P_{\mathcal{C}, k, m}(c) = \sum_{k \in \mathcal{K}} P_{\mathcal{K}}(k) P_{\mathcal{C}, k, m'}(c).$$

That is,  $\Pr$  refers to the probability distribution where one chooses  $k \in \mathcal{K}$  randomly (according to the random variable  $\text{Gen}$  part of the encryption scheme) and then one runs the random variable  $\text{Enc}_k(m)$  to produce  $c \in \mathcal{C}$ . If  $\text{Enc}_k$  is deterministic ( $\text{Enc}_k(m)$  is constant for all  $k, m$ ) then obviously  $\Pr$  is just  $P_{\mathcal{K}}$ .

**Example 1.3** (Caesar cipher is not perfectly secret). Let  $m = aa$  and  $m' = ab$  and let  $c = ff$ . Then  $\Pr(\text{Enc}_k(m) = c) = \Pr(k = 0) = \frac{1}{26}$ , i.e., the probability that  $aa$  gets encoded into  $ff$  happens only if  $k = 5$ , so with probability  $\frac{1}{26}$ . However  $\Pr(\text{Enc}_k(m') = c) = 0$  because  $ab$  can only be encoded into one of  $ab, bc, ce, \dots, za$ .

**Example 1.4** (one time pad). Let  $G$  be a finite group. We define an encryption scheme where the keyspace and namespace is  $G$ . The encryption is  $Enc_k(m) = km$ . Decryption is given by  $Dec_k(m) = k^{-1}m$ . The distribution on keyspace is uniform. This scheme is perfectly secret as

$$Pr(Enc_k(m) = c) = Pr(km = c) = Pr(k = cm^{-1}) = \frac{1}{|G|},$$

and this expression is clearly independent of  $m$  for each fixed  $c$ . In the literature, the one-time pad is actually defined only for the case  $G = (\mathbb{Z}/2\mathbb{Z})^\ell$ . It is called the one-time pad because one needs to generate a new key for each message, i.e., if we send two different messages  $m$  and  $m'$  then the eavesdropper can compute  $Enc_k(m) + Enc_k(m') = k + m + k + m' = m + m'$ . Thus the eavesdropper can compute the XOR of two different secret messages, which can be bad. Another drawback is the lack of efficiency in that the keyspace is as large as the message space.

**Definition 1.5.** Consider an encryption scheme as above. Let  $\mathcal{P}_\mathcal{M}$  be any distribution on the message space  $\mathcal{M}$ . We define the induced distribution  $Pr$  on  $\mathcal{K} \times \mathcal{M} \times \mathcal{C}$  to be the distribution where

$$Pr(K = k, M = m, C = c) = \mathcal{P}_\mathcal{K}(k)\mathcal{P}_\mathcal{M}(m)P_{\mathcal{C},k,m}(c).$$

In other words we choose  $k \in \mathcal{K}$  randomly and then  $m \in \mathcal{M}$  independently and then  $c \in \mathcal{C}$  is drawn according to the random variable  $Enc_k(m)$ .

**Proposition 1.6.** An encryption scheme is perfectly secret if and only if for any distribution  $\mathcal{P}_\mathcal{M}$  the induced distribution  $Pr$  satisfies the property that

$$Pr(M = m \mid C = c) = Pr(M = m) \quad \text{for all } m \in \mathcal{M} \text{ and } c \in \mathcal{C} \text{ with } Pr(C = c) > 0.$$

**Example 1.7.** Suppose we have a distribution where  $\mathcal{P}_\mathcal{M}(ab) = 0.4$  and  $\mathcal{P}_\mathcal{M}(aa) = 0.1$  and  $\mathcal{P}_\mathcal{M}(bb) = 0.5$ . If we are using the Caesar cipher, then  $Pr(M = ab' \mid C = dd) = 0 \neq 0.4$  but clearly  $P(C = dd) > 0$ . Thus the Caesar cipher is not perfectly secret.

**Definition 1.8** (Adversary). An adversary to a given encryption scheme  $\Pi = (\text{Gen}, \text{Enc}, \text{Dec})$  consists of a tuple  $(\mathcal{A}, m_0, m_1)$  where  $m_0, m_1 \in \mathcal{M}$  and for each  $c \in \mathcal{C}$   $\mathcal{A}(c)$  is a random variable taking values in  $\{0, 1\}$ . Given this adversary, we define two experiments,  $\text{Exp}_0$  and  $\text{Exp}_1$  as follows. For fixed  $b \in \{0, 1\}$  we define the random variable  $\text{Exp}_b$  by the following experiment:

- (1) Choose  $k \in \mathcal{K}$  randomly according to  $\text{Gen}$ .
- (2) Choose  $c_b \in \mathcal{C}$  randomly according to  $Enc_k(m_b)$ .
- (3) Now send  $c_b$  to the adversary. They then choose  $b' \in \{0, 1\}$  randomly according to  $\mathcal{A}(c_b)$ .
- (4) Now define  $\text{Exp}_b \in \{0, 1\}$  to be 1 if  $b = b'$  and 0 if  $b \neq b'$ .

We now define a random variable  $\text{PrivK}_{\mathcal{A}, \Pi}$  as follows:

- (1) Choose  $b \in \{0, 1\}$  uniformly randomly.
- (2) Run  $\text{Exp}_b$  as above.
- (3) Now define  $\text{PrivK}_{\mathcal{A}, \Pi} \in \{0, 1\}$  to be the result of  $\text{Exp}_b$ .

**Proposition 1.9.** An encryption scheme  $\Pi = (\text{Gen}, \text{Enc}, \text{Dec})$  is perfectly secret if and only if for all adversaries  $\mathcal{A}$ , we have that  $Pr(\text{PrivK}_{\mathcal{A}, \Pi} = 1) = \frac{1}{2}$ .

Intuitively, the adversary constructs any  $m_0, m_1$  that they wish, they then pass  $(m_0, m_1)$  to a *challenger* who randomly choose  $b \in \{0, 1\}$  and passes  $m_b$  into the encryption scheme and gets a corresponding  $c_b$ .

The challenger then sends back  $c_b$  to the adversary (but it doesn't send back  $b$ ). The adversary then has to guess, based on this triple  $m_0, m_1, c_b$  a  $b' \in \{0, 1\}$  and try to get  $b' = b$  (they do not know  $b$ , only the challenger does). If they can succeed (i.e.,  $(b == b')$ ) with probability greater than  $\frac{1}{2}$  (better than just a random guess), then the Proposition says that the scheme is not perfect.

To avoid confusing the different probabilities, we let

$$Pr_{\mathcal{A}}(\mathcal{A}(c) = b')$$

denote the probability that  $\mathcal{A}(c) = b'$  where  $m_0, m_1, c$  are **fixed** (so here randomness is purely dictated by the adversary  $\mathcal{A}$  and not the experiment). While

$$Pr_{\text{Exp}_b}(\mathcal{A} = b')$$

denotes the probability that  $\mathcal{A}$  returns  $b'$  in  $\text{Exp}_b$ .

*Proof of Proposition.* Note that

$$Pr(\text{PrivK}_{\mathcal{A}, \Pi} = 1) = \frac{1}{2} Pr_{\text{Exp}_0}(\mathcal{A} = 0) + \frac{1}{2} Pr_{\text{Exp}_1}(\mathcal{A} = 1)$$

We compute the first term as

$$\frac{1}{2} Pr_{\text{Exp}_0}(\mathcal{A} = 0) = \frac{1}{2} \sum_{k \in \mathcal{K}} P_{\mathcal{K}}(k) \sum_{c \in \mathcal{C}} P_{\mathcal{C}, k, m_0}(c) Pr_{\mathcal{A}}(\mathcal{A}(c) = 0)$$

likewise, the second term is

$$\frac{1}{2} Pr_{\text{Exp}_1}(\mathcal{A} = 1) = \frac{1}{2} \sum_{k \in \mathcal{K}} P_{\mathcal{K}}(k) \sum_{c \in \mathcal{C}} P_{\mathcal{C}, k, m_1}(c) Pr_{\mathcal{A}}(\mathcal{A}(c) = 1)$$

now using the identity  $Pr_{\mathcal{A}}(\mathcal{A}(c) = 1) = 1 - Pr_{\mathcal{A}}(\mathcal{A}(c) = 0)$  we can add these two terms to get

$$Pr(\text{PrivK}_{\mathcal{A}, \Pi} = 1) = \frac{1}{2} \sum_{k \in \mathcal{K}} P_{\mathcal{K}}(k) \sum_{c \in \mathcal{C}} P_{\mathcal{C}, k, m_1}(c) + \frac{1}{2} \sum_{k \in \mathcal{K}} P_{\mathcal{K}}(k) \sum_{c \in \mathcal{C}} Pr_{\mathcal{A}}(\mathcal{A}(c) = 0) (P_{\mathcal{C}, k, m_0}(c) - P_{\mathcal{C}, k, m_1}(c)).$$

The first sum is

$$\frac{1}{2} \sum_{k \in \mathcal{K}} P_{\mathcal{K}}(k) \sum_{c \in \mathcal{C}} P_{\mathcal{C}, k, m_1}(c) = \frac{1}{2}$$

as we are summing over the sample space of a probability measure. Now we have to show that the second sum vanishes for all  $\mathcal{A}$  if and only if the scheme is perfectly secret. We rewrite this sum (ignoring the  $\frac{1}{2}$  factor) as:

$$\sum_{c \in \mathcal{C}} Pr_{\mathcal{A}}(\mathcal{A}(c) = 0) \left( \sum_{k \in \mathcal{K}} P_{\mathcal{K}}(k) P_{\mathcal{C}, k, m_0}(c) - \sum_{k \in \mathcal{K}} P_{\mathcal{K}}(k) P_{\mathcal{C}, k, m_1}(c) \right)$$

By definition of perfect secrecy, the term inside is 0, i.e., because it is

$$Pr(C = c | M = m_0) - Pr(C = c | M = m_1).$$

Conversely, suppose that this whole expression is 0 for all  $\mathcal{A}$ . In particular, for each fixed  $c_0 \in \mathcal{C}$ , if we choose  $\mathcal{A}$  so that  $Pr_{\mathcal{A}}(\mathcal{A}(c) = 1_{\{c_0\}}(c))$  then we see that this expression is

$$P(C = c_0 | M = m_0) - P(C = c_0 | M = m_1)$$

and is equal to 0. □

**Proposition 1.10.** In a perfectly secret scheme, we have  $|\mathcal{K}| \geq |\mathcal{M}|$ .

*Proof.* Suppose for contradiction that  $|\mathcal{K}| < |\mathcal{M}|$ . Choose  $c \in \mathcal{C}$  such that  $\Pr(\text{Enc}_k(m) = c) > 0$  for some  $k, m \in \mathcal{K} \times \mathcal{M}$ . Now let  $\mathcal{M}(c) = \{\text{Dec}_k(c) \mid k \in \mathcal{K}\}$ . Then clearly  $|\mathcal{M}(c)| \leq |\mathcal{K}| < |\mathcal{M}|$  so we may choose  $m' \notin \mathcal{M}(c)$ . By perfect secrecy, we have that  $\Pr(\text{Enc}_k(m') = c) = \Pr(\text{Enc}_k(m) = c) > 0$ . This means that  $\text{Dec}_k(c) = m'$  for some  $k \in \mathcal{K}$ . This means  $m' \in \mathcal{M}(c)$ , a contradiction.  $\square$

## 2. COMPUTATIONAL SECURITY

Proposition 1.10 shows that if we want perfect secrecy, then we need the key space  $\mathcal{K}$  to be rather large, i.e., at least as large as  $\mathcal{M}$ . This is impractical computationally, e.g., we don't want to require a 1GB key to encrypt a 1GB file. To allow for a smaller key space, we will have to relax the definition of perfect secrecy to only *efficient* adversaries.

**Definition 2.1.** A *computational encryption scheme* is a tuple  $\Pi = (\text{Gen}, \text{Enc}, \text{Dec})$  such that

- For each non-negative integer  $n$ , we have that  $\text{Gen}(n)$  is a random variable with values in a set  $\mathcal{K}$  called the key space. We assume  $\text{Gen}(n)$  runs in polynomial-time in  $n$  (it is a probabilistic Turing machine running in polynomial time), that is, it outputs a random key in polynomial time in  $n$ . We call  $n$  the *security parameter*.
- The message space and ciphertext space is  $\mathcal{M} = \mathcal{C} = \{0, 1\}^*$ .
- For each security parameter  $n$ , we have a subset of  $\mathcal{M}$  that we call the set of  $n$ -*encryptable* messages.
- For each  $k \in \mathcal{K}$  and  $n$ -encryptable  $m \in \mathcal{M}$ , the random variable  $\text{Enc}_k(m)$  returns a ciphertext in  $\mathcal{C}$  in *polynomial-time*, that is, polynomial in the security parameter  $n$  (and the length of  $|m|$ ?). In particular, the length of the output is polynomial in  $n$ . (DOES THE POLYNOMIAL DEPEND ON the key  $k$ ?)
- $\text{Dec}_k : \mathcal{C} \rightarrow \mathcal{M} \cup \{\text{NULL}\}$  is a mapping such that  $\text{Dec}_k(c) = m$  for all  $k, m$  and  $c \in \mathcal{C}$  such that  $\text{Enc}_k(m)$  returns  $c$  with positive probability. It is also polynomial in its input length  $m$ . (It can return *NULL* if for example  $c$  is invalid, not in the output of any encryption).
- We sometimes assume that  $\text{Enc}_k(m)$  is only defined for messages of length  $|m| = \ell(n)$  where  $\ell(n)$  is a function of  $n$  (can't encrypt arbitrarily long messages with a fixed security parameter  $n$ ). If this is the case we call this a *fixed-length private-key encryption scheme for messages of length  $\ell(n)$* . Basically it means that if  $m$  is  $n$ -encryptable then it must have length  $\ell(n)$ .

**Example 2.2.** The one time pad is a fixed length private-key encryption scheme with of length  $\ell(n) = n$ . For each security parameter  $n$ , we have that  $\text{Enc}_k(m) = m + k \in (\mathbb{Z}/2\mathbb{Z})^n$  is defined for  $m \in \{0, 1\}^n = (\mathbb{Z}/2\mathbb{Z})^n$ . The random variable  $\text{Gen}(n)$  returns a random key  $k \in (\mathbb{Z}/2\mathbb{Z})^n$  in polynomial time, in fact in linear time  $O(n)$ , as each bit can be randomly chosen in  $O(1)$ -time.

We assume that our adversaries are also randomized algorithms running in Polynomial time as follows.

**Definition 2.3.** An *efficient adversary* to a computational encryption scheme  $\Pi = (\text{Gen}, \text{Enc}, \text{Dec})$  consists of, for each non-negative integer  $n$ , a tuple  $(m_0(n), m_1(n), \mathcal{A}(n))$  satisfying the following.

- Each  $m_0(n), m_1(n)$  are messages in  $\mathcal{M}$  computable in time polynomial in  $n$  and of the same length.
- For each  $c \in \mathcal{C}$  we have that a random variable  $\mathcal{A}(n)(c)$  that returns a random output in  $\{0, 1\}$  and it runs in polynomial time (it is polynomial in  $\max\{n, |c|\}$ ).
- If  $\Pi$  is a fixed-length private-key encryption scheme of length  $\ell(n)$ , then  $|m_0(n)| = |m_1(n)| = \ell(n)$ .

**Warning! An upcoming abuse of language:** For the same of simplicity of notation, we suppress the parameter  $n$  and denote  $m_b(n)$  by  $m_b$  (for  $b = 0, 1$ ) etc. We also abuse the language by calling  $\mathcal{A}$  the adversary (even though it also depends on  $m_0, m_1$ , again this is implicit suppressed data... it's just like when we say that  $X$  is a topological space rather than a tuple  $(X, \tau)$ ).

We now modify the experiments  $Exp_0$  and  $Exp_1$  as follows.

**Definition 2.4.** Let  $(m_0, m_1, \mathcal{A})$  be an efficient adversary to an encryption scheme  $\Pi = (\text{Gen}, \text{Enc}, \text{Dec})$ . For each fixed security parameter  $n$ , the adversary chooses two messages  $m_0 = m_0(n)$  and  $m_1 = m_1(n)$  in  $\mathcal{M}$  of the same length and, in case the scheme is a fixed-length  $\ell(n)$ , we also require the messages to have length  $|m_0| = |m_1| = \ell(n)$ . We define two experiments,  $Exp_0$  and  $Exp_1$  as follows. For fixed  $b \in \{0, 1\}$  we define the random variable  $Exp_b$  by the following experiment:

- (1) Choose  $k \in \mathcal{K}$  randomly according to  $\text{Gen}(n)$ .
- (2) Choose  $c_b \in \mathcal{C}$  randomly according to  $\text{Enc}_k(m_b)$ .
- (3) Now send  $c_b$  to the adversary. They then choose  $b' \in \{0, 1\}$  randomly according to  $\mathcal{A}(c_b)$ .
- (4) Now define  $Exp_b \in \{0, 1\}$  to be 1 if  $b = b'$  and 0 if  $b \neq b'$ .

For such fixed  $m_0, m_1$  and  $n$ , we define a random variable  $\text{PrivK}_{\mathcal{A}, \Pi}$  as follows:

- (1) Choose  $b \in \{0, 1\}$  uniformly randomly.
- (2) Run  $Exp_b$  as above.
- (3) Now define  $\text{PrivK}_{\mathcal{A}, \Pi} \in \{0, 1\}$  to be the result of  $Exp_b$ .

Thus the difference now is that there are constraints on what messages  $m_0$  and  $m_1$  may choose and they depend on the (known) security parameter  $n$ . This is to ensure that the adversary can't trivially "win" just by looking at the text length of  $m_0, m_1$  and  $c_b$ . That is, text-length is not securely hidden by the encryption scheme.

**Definition 2.5.** A function  $f : \mathbb{Z}_{\geq 0} \rightarrow \mathbb{R}_{>0}$  is said to be negligible if for all  $c > 0$  there exists  $N > 0$  such that for all  $n > N$  we have  $f(n) < n^{-c}$ .

For instance  $2^{-n}$  is negligible.

**Definition 2.6.** We say that a computational encryption scheme is *EAV-secure* if for all efficient adversaries  $\mathcal{A}$  there exists a negligible function  $\text{negl} : \mathbb{Z}_{\geq 0} \rightarrow \mathbb{R}_{>0}$  such that

$$\left| \Pr(\text{PrivK}_{\mathcal{A}, \Pi} = 1) - \frac{1}{2} \right| < \text{negl}(n),$$

where  $n$  denotes the security parameter (note that  $\text{PrivK}_{\mathcal{A}, \Pi}$  is a random variable for each fixed security parameter  $n$ ).

In other words, we now do not require the adversary to be no better than a random guess, we just require it to be at most negligibly better than a random guess when running a polynomial time guessing algorithm. We denote the quantity above by

$$\text{SSAdv}^*(\mathcal{A}, \Pi) := \left| \Pr(\text{PrivK}_{\mathcal{A}, \Pi} = 1) - \frac{1}{2} \right|.$$

This notation is used by Boneh-Shoup and the  $SSAdv^*$  refers to the term *Semantic Security Advantage* of the adversary  $\mathcal{A}$  for the encryption scheme  $\Pi$ . Semantic Security is another term for EAV security. We define

$$SSAdv(\mathcal{A}, \Pi) = |Pr_{\text{Exp}_0}(\mathcal{A} = 1) - Pr_{\text{Exp}_1}(\mathcal{A} = 1)|.$$

It is easy to show that

$$SSAdv^*(\mathcal{A}, \Pi) = \frac{1}{2} \cdot SSAdv(\mathcal{A}, \Pi),$$

thus we could use  $SSAdv$  instead of  $SSAdv^*$  in the definition of EAV-secure.

**2.1. Some consequences of EAV-security.** Suppose that we have a computational encryption scheme  $\Pi = (Gen, Enc, Dec)$  that is EAV-secure. Let us show that it cannot be hacked by an efficient hacker as follows. Suppose that  $\mathcal{H}$  is the hacker's function that attempts to discover the original message  $m$  based purely on the encrypted ciphertext  $c$ . More formally, for each  $c \in \mathcal{C}$  and security parameter  $n$  we have a random variable  $\mathcal{H}_n(c)$  that returns in polynomial time (polynomial in  $n$  and  $|c|$ ) an element in  $\mathcal{M}$ . Thus  $\mathcal{H}_n(c)$  is what the hacker thinks is  $m$ , based on the encrypted ciphertext  $c$  (the security parameter  $n$  is public knowledge?). We can't expect  $\mathcal{H}$  to never succeed, it could be a constant function  $\mathcal{H}(c) = \text{"hello"}$  independent of  $c$  and thus it is a broken clock that is sometimes right, especially if "hello" is a popular word. What we want is the probability of success to be very small for a random message  $\mathcal{M}$  for any probability distribution on  $\mathcal{M}$  that does not have very popular words (e.g., uniform across a large subset of  $\mathcal{M}$ ).

**Proposition 2.7.** Suppose that we have, for each security parameter  $n$ , a probability  $P_{\mathcal{M}}$  on  $\mathcal{M}$  that is supported on the  $n$ -encryptable messages and is samplable in time that is polynomial in  $n$  (there is a polynomial time random algorithm generating this distribution). Let  $\epsilon > 0$  such that  $P_{\mathcal{M}}(m) < \epsilon$  for all  $m \in \mathcal{M}$ . Assuming that our encryption scheme is EAV-secure, we must have

$$Pr(\mathcal{H}_n(Enc_k(m)) = m) < \epsilon + \text{negl}(n)$$

for some negligible function  $\text{negl}$ , where  $n$  is the security parameter of the encryption scheme.

More formally, for each security parameter  $n$  the  $Pr$  is a distribution on  $\mathcal{M} \times \mathcal{K} \times \mathcal{C} \times \mathcal{M}$ . That is, we choose randomly according to  $\mathcal{M}$  the message  $m$ , then randomly choose a key  $k$  (using the encryption scheme's  $Gen(n)$ ) followed by choosing  $c = Enc_k(m)$  (the  $Enc_k(m)$  could have a random output  $c$ ) and then having the hacker choose  $m' = \mathcal{H}_n(c)$  (also randomly). In this case  $Pr((m, k, c, m'))$  is the probability for getting those particular  $m, k, c, m'$  in this process.

*Proof of Proposition.* We use the hacker  $\mathcal{H}_n$  to construct an adversary as defined in EAV-security and then use that to derive the bound. Given  $n$ -encryptable messages  $m_0$  and  $m_1$  we define an adversary  $\mathcal{A}(c)$  which outputs the bit  $b' \in \{0, 1\}$  equal to 1 if  $\mathcal{H}_n(c) = m_1$  and it outputs 0 otherwise. We now compute the  $SSAdv$  of this adversary. By definition

$$Pr_{\text{Exp}_1}(\mathcal{A} = 1) = Pr(\mathcal{H}(Enc_k(m_1)) = m_1)$$

where in this  $Pr$  the  $m_1$  is fixed.

On the other hand,

$$Pr_{\text{Exp}_0}(\mathcal{A} = 1) = Pr(\mathcal{H}(Enc_k(m_0)) = m_1).$$

This means that

$$SSAdv(\mathcal{A}_{m_0, m_1}, \Pi) = |Pr(\mathcal{H}(Enc_k(m_1)) = m_1) - Pr(\mathcal{H}(Enc_k(m_0)) = m_1)|.$$

Thus we have a bound

$$Pr(\mathcal{H}(Enc_k(m_1)) = m_1) \leq SSAdv + Pr(\mathcal{H}(Enc_k(m_0)) = m_1).$$

We now integrate this bound over  $m_1 \in \mathcal{M}$  to get

$$\begin{aligned} \sum_{m_1} P_{\mathcal{M}}(m_1) Pr(\mathcal{H}(Enc_k(m_1)) = m_1) &\leq \max_{m_1 \in \mathcal{M}} SSAdv + \sum_{m_1} P_{\mathcal{M}}(m_1) Pr(\mathcal{H}(Enc_k(m_0)) = m_1) \\ &\leq \max_{m_1 \in \mathcal{M}} SSAdv + \epsilon \sum_{m_1} Pr(\mathcal{H}(Enc_k(m_0)) = m_1) \\ &= \max_{m_1 \in \mathcal{M}} SSAdv + \epsilon. \end{aligned}$$

But  $\max_{m_1 \in \mathcal{M}} SSAdv$  is a negligible function by the EAV assumption, thus completing the proof. Note there is a subtlety: a maximum of infinitely many negligible functions is not negligible, however here for each fixed security parameter  $n$ , we choose one such pair of messages  $m_0(n), m_1(n)$  in polynomial time that maximizes this quantity, thus constructing a single adversary (remember  $m_0(n)$  and  $m_1(n)$  is part of the data of an adversary).  $\square$