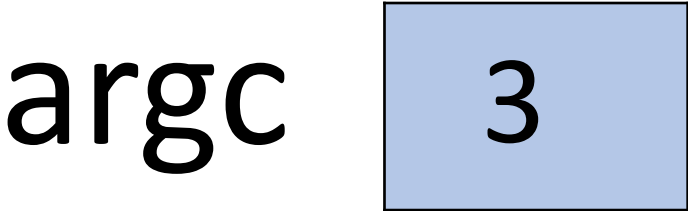
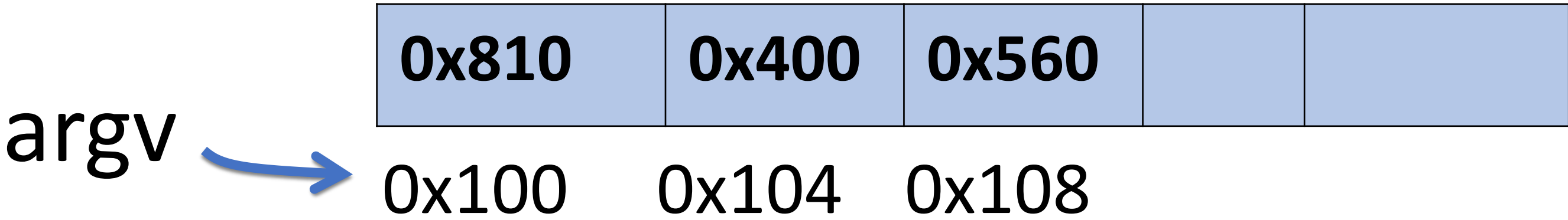
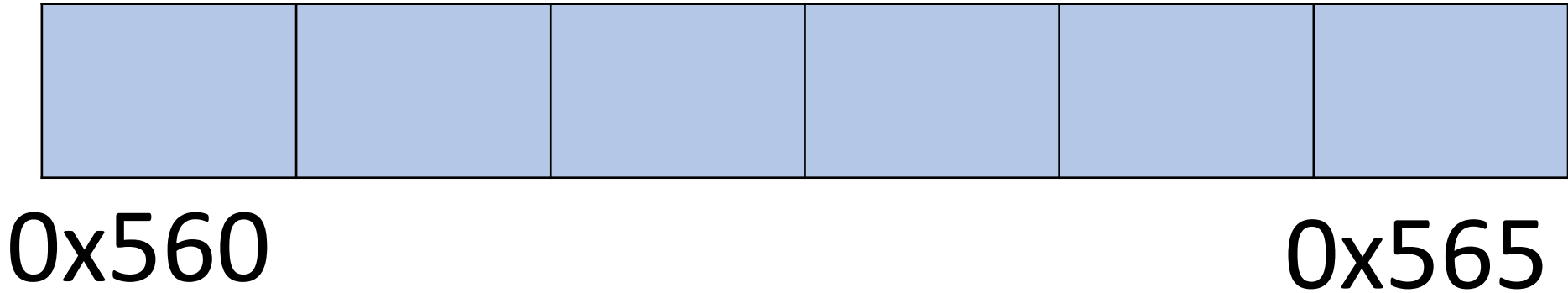
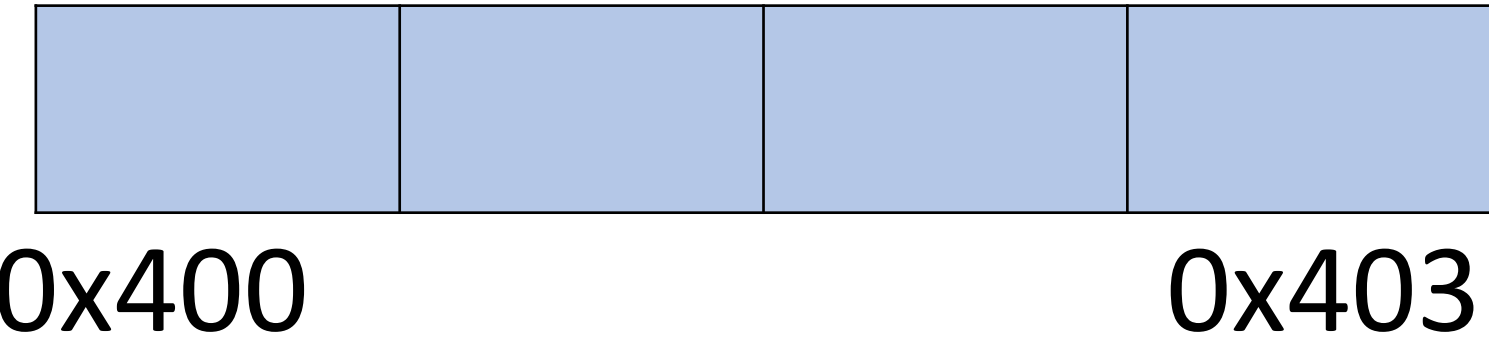
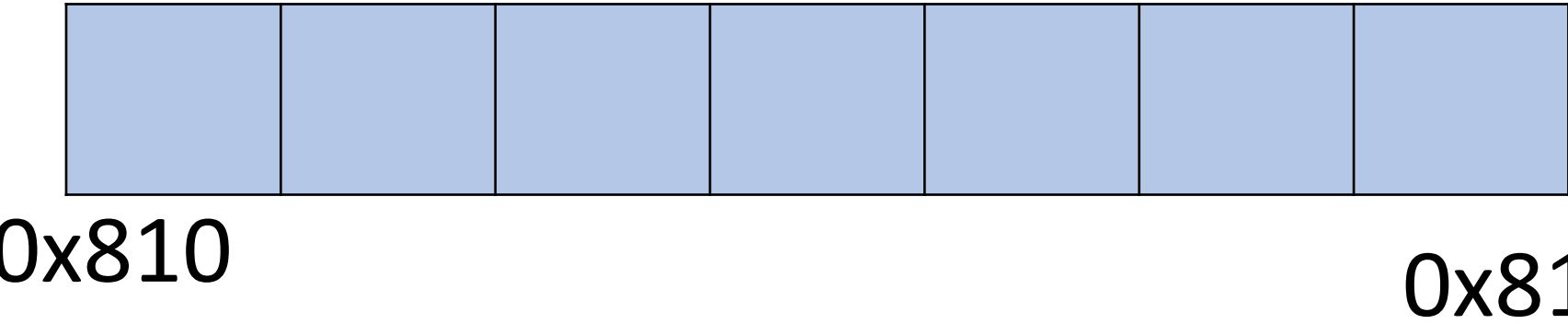


Argv is a Pointer to Pointers

```
int main (int argc, char **argv) {  
    ...  
}
```

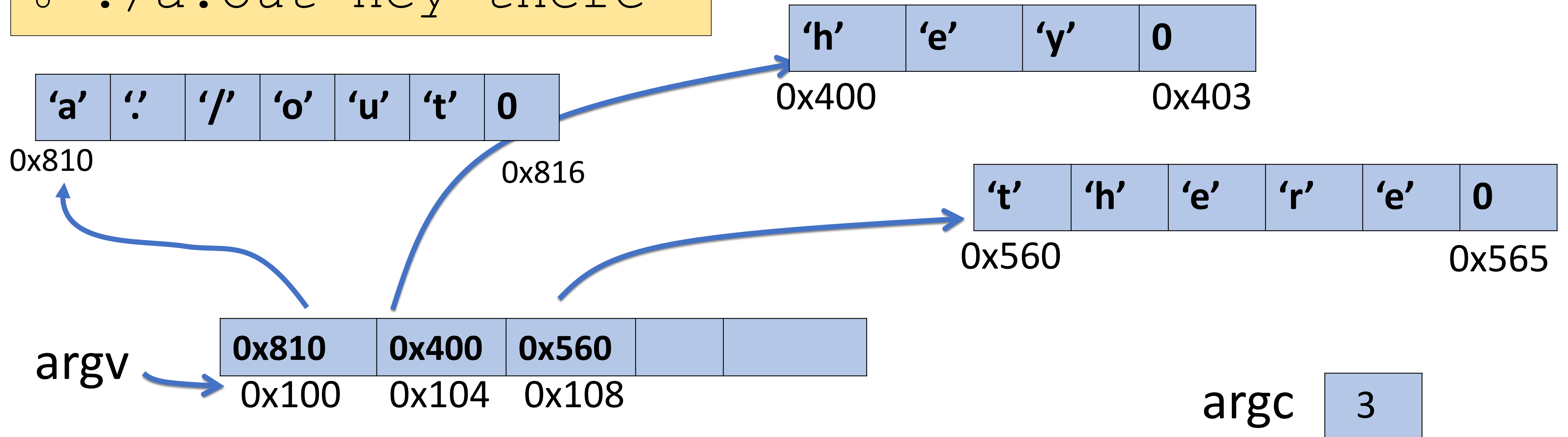
```
% ./a.out hey there
```



Argv is a Pointer to Pointers

```
int main (int argc, char **argv) {  
    ...  
}
```

% ./a.out hey there



Good news – array [] syntax works for pointers to arrays!!

Because `char **argv` is a pointer to an **array of char pointers**

- So `argv[0]` gives you a `char *`, which is a pointer to **an array of chars**
- Which means `argv[0]` gives you the first “string” in the array

Because `argv[0]` is a `char *` that is a pointer to **an array of chars**

- You can say `argv[0][0]` to get the **first character** in the **first “string”**

What is the output of this code?

```
int main (int argc, char **argv) {  
    printf("%s", argv[2]);  
}
```

```
% ./a.out how are you?
```

- A. ./a.out
- B. how
- C. are
- D. you?
- E. a

What is the output of this code?

```
int main (int argc, char **argv) {  
    printf("%c", argv[1][2]);  
}
```

```
% ./a.out how are you?
```

A. a

B. h

C. w

D. r

E. None of the above

What is the output of this code?

```
int main (int argc, char **argv) {  
    printf("%c", argv[1][3]);  
}
```

A. .

B. ← Null char

C. ← space

D. a

E. segfault

```
% ./a.out how are you?
```

Let's look at this in more detail

```
int main (int argc, char **argv) {  
    printf("%c", argv[1][3]);  
}
```

```
% ./a.out how are you?
```

C Strings As Parameters

- When we pass a string as a parameter, it is passed as a **char ***
- C passes the location of the first character rather than a copy of the whole array

```
int doSomething(char *str) {  
    ...  
    str[0] = 'c';           // modifies original string!  
    printf("%s\n", str);    // prints cello  
}  
  
char myString[] = "Hello"; // defines space and initializes  
...  
doSomething(myString);
```


Summary

- C is a valuable language that offers high performance
- Many programming constructs are similar between Java/C
 - Loops, if statements, etc.
- C programs have .h files in addition to .c files
- Arrays and Strings have important differences in C
 - Arrays can be allocated on the stack in C
 - Strings (just char[]) require null termination