



Name: \_\_\_\_\_

REFERENCE MATERIAL

Unit 0: Math Skills - Things To Memorize

<b>X-axis</b>	<b>Y-axis</b>	<b>Slope</b>	<b>Area</b>
Time ( $t$ )	Position ( $\vec{x}$ )	Velocity ( $\vec{v}$ )	
Time ( $t$ )	Velocity ( $\vec{v}$ )	Acceleration ( $\vec{a}$ )	Displacement ( $\vec{d}$ )
Time ( $t$ )	Acceleration ( $\vec{a}$ )	Jerk ( $\vec{j}$ )	Change in Velocity ( $\Delta\vec{v}$ )
Time ( $t$ )	Force ( $\vec{F}$ )		Impulse ( $\vec{J}$ )
Displacement ( $\vec{d}$ )	Force ( $\vec{F}$ )		Work* ( $W$ )
Acceleration ( $\vec{a}$ )	Force ( $\vec{F}$ )	Mass ( $m$ )	
Velocity ( $\vec{v}$ )	Momentum ( $\vec{p}$ )	Mass ( $m$ )	
Time ( $t$ )	Angular Position ( $\vec{\theta}$ )	Angular Velocity ( $\vec{\omega}$ )	
Time ( $t$ )	Angular Velocity ( $\vec{\omega}$ )	Angular Acceleration ( $\vec{\alpha}$ )	Angular Displacement ( $\vec{\theta}$ )
Time ( $t$ )	Angular Acceleration ( $\vec{\alpha}$ )		Change in Angular Velocity ( $\Delta\vec{\omega}$ )
Time ( $t$ )	Torque ( $\vec{\tau}$ )		Change in Angular Momentum ( $\Delta\vec{L}$ )
Angular Acceleration ( $\vec{\alpha}$ )	Torque ( $\vec{\tau}$ )	Moment of Rotational Inertia ( $I$ )	
Angular Velocity ( $\vec{\omega}$ )	Angular Momentum ( $\vec{L}$ )	Moment of Rotational Inertia ( $I$ )	