Lab 9: Working with IDA

Solutions

Overview

Today we will practice advanced static analysis using IDA. The goal is to gain familiarity with IDA and advanced static analysis, not necessarily to perform a full analysis using IDA.

Part 1: Crack the file(s) using the graph view!

- 1. Download the "IDA_practice_crackme.7z" archive from Canvas, move it to your Windows VM, and unzip it using "cse434" as the password.
- 2. For each of the files:
 - Run the program in the command-line. Explain what the program does.
 - Use IDA to analyze the executable and crack the password. (Note: you will need to download an older version of IDA to run on our Windows 7 VM. The older version (version 5.0) is available as a link from this post: https://www.scummvm.org/news/20180331/.)
 - Write abstract pseudocode to describe the program flow you identified.

- 1. It looks like a program with a password crack challenge.
- 2. The password is 'topsecret'
- 3. pseudocode

Main() {

If there is no input parameter, then print 'Usage: crackme-123-1 password' Check a user input param with the 'topsecret'

^{*} crackme-1.exe

```
If succ, then print 'You found the password! Congratulations!'
      Else, then print 'Fail!'
}
* crackme-2.exe
1. It looks like a program with a password crack challenge.
2. The password is 'alligator'
3. pseudocode
Main() {
      If there is no input parameter, then print 'Usage: crackme-123-2 password'
      Check a user input param with the 'alligator'
      If succ, then print 'You found the password! Congratulations!'
      Else, then print 'Fail!'
}
* crackme-3.exe
1. It looks like a program with a password crack challenge.
2. You need to give two passwords in order. 'suffering' and 'succotash'. You need to
give them in order.
3. pseudocode
Main() {
      If there are not 2 input parameters, then print 'Usage: crackme-123-3
password1 password2'
      Check user's first input param with the 'suffering'
      If first input param doesn't match, then print 'Fail! First word was wrong!'
      If second input param doesn't match, then print 'Fail! Second word was
wrong!'
      If two parameters are correct, then print 'Congratulations! You found the
passwords!'
}
```

- * crackme-4.exe
- 1. It looks like a program with a password crack challenge.
- 2. The password is 'dromedary'. But before giving the password, you need to change the file name from 'crackme-4.exe' to 'game3.exe'
- 3. pseudocode

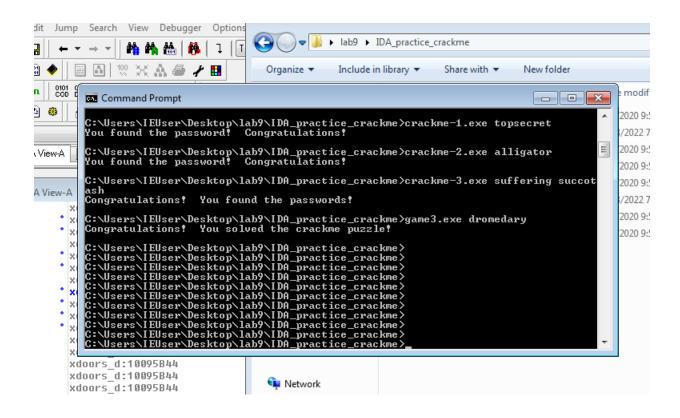
Main() {

If there is no input parameters, then print 'Usage: game3.exe password' Check execution file name and user's first input param.

If execution file name is 'game3.exe' and the first parameter is 'dromedary', then print 'Congratulations! You solved the crackme puzzle!'

Else print 'Fail!'

}



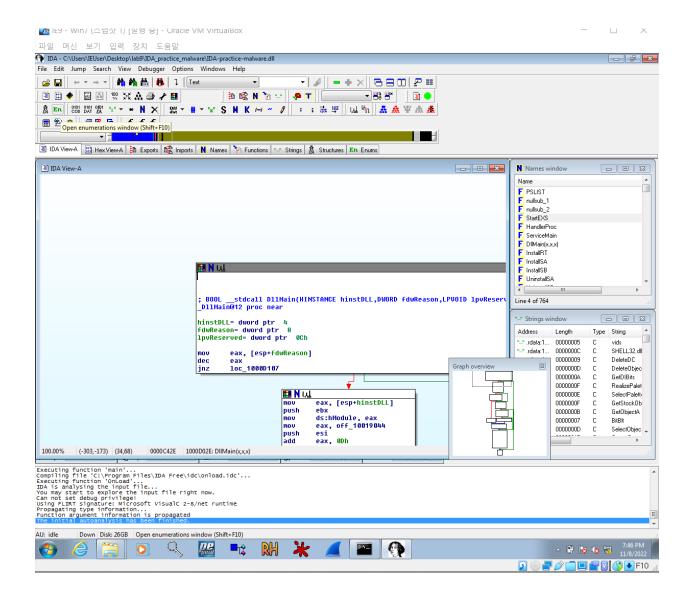
Part 2: More IDA functionality

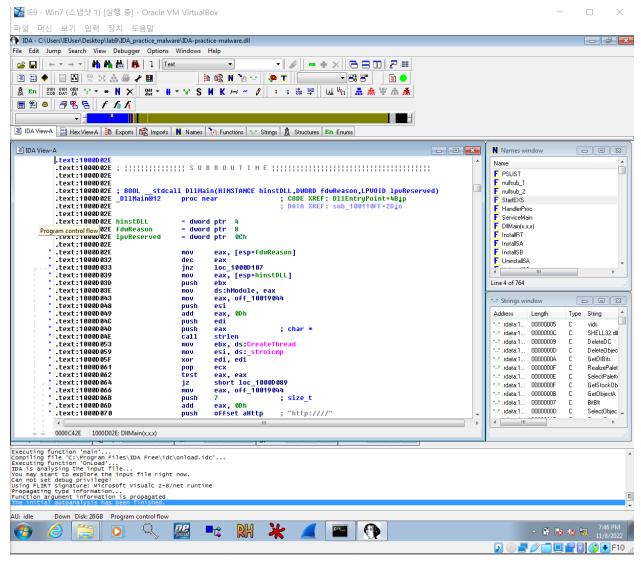
Download the "IDA_practice_malware.7z" archive from Canvas, move it to your Windows VM, and unzip it using "infected" as the password. This part of the lab is based on chapter 5 of "Practical Malware Analysis: The Hands-On Guide to Dissecting Malicious Software."

Launch IDA and open 'IDA_practice_malware.dll'. Make sure you're viewing the "IDA View-A" window. Press the spacebar to see the code.

Switch back to the "graph mode", and repeat the same steps to display this additional information in "graph mode".

Take a screenshot of what you see:	





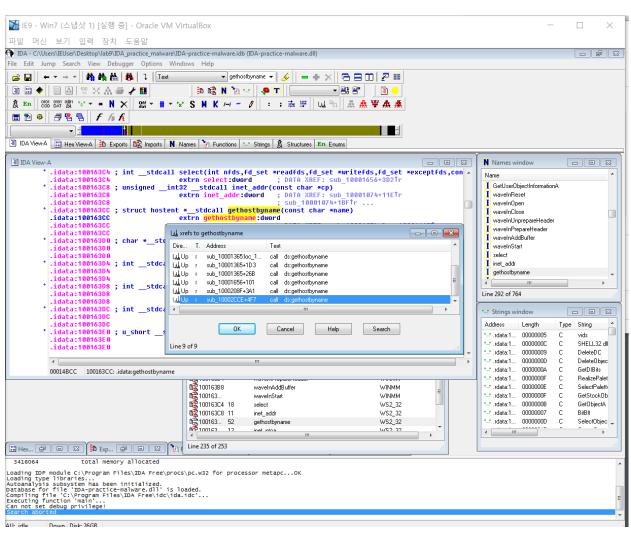
"Gethostbyname" is a <u>Windows API function</u> that can perform a DNS lookup. Switch to the "Imports" tab. Click the Name header to sort by name and find "gethostbyname". (Note that capital letters and lowercase letters sort into separate groups.)

Double-click gethostbyname.

The code for the function opens in Text mode. Click gethostbyname. Yellow highlights appear on both occurrences of that name. Can you determine how many times this program is being called?

The 'gethostbyname' is called 9 times.

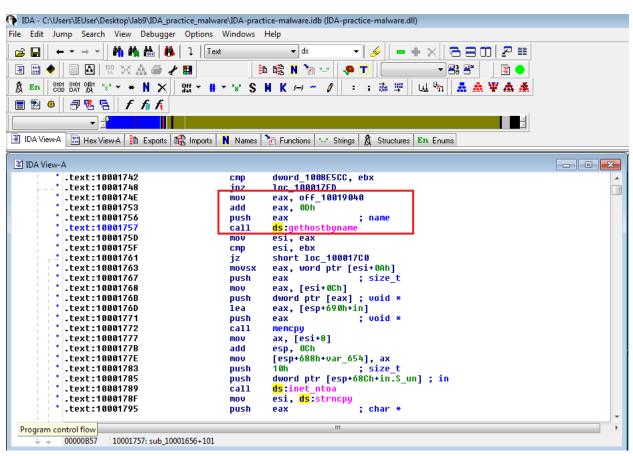
How did you find your answer? If you didn't use xrefs (by pressing 'x'), try it now. Take a screenshot of the window.



Double-click the line that has 1001656+101.

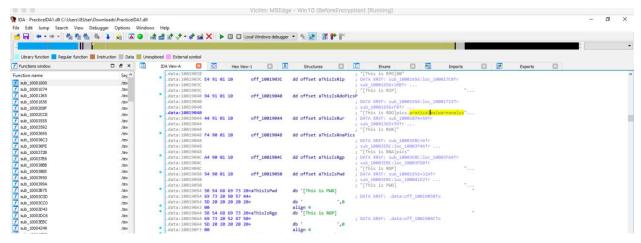
Now you are looking at a function. You can see that it loads an address named off_10019040 into register eax, adds 13 to it, pushes that address onto the stack, and calls gethostbyname.

Take a screenshot of the function and make sure that the described operation is shown in your screenshot.



Double-click off 10019040.

The Text view shows that this location contains a pointer to a string containing "praticalmalwareanalys", as shown below.



Choose "praticalmalwareanalys" string, and click the "Hex View-A" tab.

The four bytes starting at 10019040 contain a 32-bit address in little-endian order. That address is 10019194. Find this address in the presented view, and report the domain name you found:

I found 'pics.practicalmalwareanalysis.com' at address '10019194'

This is the domain that will be resolved by calling gethostbyname. Do you understand why?

Open the Strings tab (View > Open subviews > Strings). Click the gray String column header to sort the data.

Scroll down about 3/4 of the way, and find the String "\\cmd.exe /c",

Double-click "\cmd.exe /c", and now move to "IDA View-A" tab.

Take a screenshot of what you see.

```
IDA View-A
                                                                                                                                              - - X
            xdoors_d:10095B10 ; void aExit
            xdoors_d:10095B10 aExit
                                                         db 'exit',0
                                                                                        ; DATA XREF: sub_1000FF58+38D1o
          * xdoors_d:10095B15
* xdoors_d:10095B18 ; void
xdoors_d:10095B18 aQuit
                                                         align 4
                                                         db 'quit',0
                                                                                        ; DATA XREF: sub_1000FF58+36F1o
          *xdoors_d:10095B1D
*xdoors_d:10095B20;
                                                         align 10h
                                                        _exec[]
db '\command.exe /c ',0 ; DATA XREF: sub_1000FF58:loc_100101D7†o
                                      char aCommand
            xdoors_d:10095B20 aCommand_exeC
          * xdoors_d:10095B31
* xdoors_d:10095B34 aCmd_exeC
* xdoors_d:10095B41
                                                        align 4
db '\cmd.exe /c ',0
                                                                                        ; DATA XREF: sub 1000FF58+278To
                                                         align 4
          *xdoors_d:10095B44 ; char aHiMasterDDDDDD[]
xdoors_d:10095B44 aHiMasterDDDDDD db 'Hi,Master [%d/%d/%d %d:%d:%d]',0Dh,0Ah
xdoors_d:10095B44 ; DATA XREF: sub_1
            xdoors_d:10095B44
                                                         db 'WelCome Back...Are You Enjoying Today?',0Dh,0Ah
            xdoors_d:10095844
xdoors_d:10095844
xdoors_d:10095844
xdoors_d:10095844
                                                             'Machine UpTime [%-.2d Days %-.2d Hours %-.2d Minutes %-.2d Secon'
                                                            'ds]',0Dh,0Ah
                                                            'Machine IdleTime [%-.2d Days %-.2d Hours %-.2d Minutes %-.2d Seco'
            xdoors_d:10095844
xdoors_d:10095844
                                                        db 'nds]',0Dh,0Ah
db 0Dh,0Ah
            xdoors_d:10095B44
                                                            'Encrypt Magic Number For This Remote Shell Session [0x%02x]',0Dh,0Ah
                                                         db ODh,OAh,O
            ; DATA XREF: sub_1000FF58+4B†o
; sub_1000FF58+3E1†o
            xdoors_d:10095C5C asc_10095C5C:
          xdoors_d:10095C5C
xdoors_d:10095C5C
xdoors_d:10095C5C
                                                         dw 3Eh
                                                         unicode 0, ⟨>,0

    xdoors_d:10095C60
    xdoors_d:10095C60
    xdoors_d:10095C60

                                                         align 200h
                                                         ends
            xdoors_d:10095C60
            xdoors_d:10095C60
                                                         end DllEntryPoint
            0001 DE24 10005 D24; vdoors diaCmd ever
```

The string appears in text mode. Click in the word cmd so it's highlighted and press x. A "xrefs to aCmd_exeC" box appears.

In the "xrefs to aCmd_exeC" box, double-click sub_1000FF58+278.

You see the code that uses this string. There are two boxes of code, one that starts a string with "cmd.exe -c" and the other that starts it with "command.exe /c".

Take a screenshot of what you see.

```
IDA View-A
                                                                                                                             - - X
          .text:100101BA
                                              push
                                                       eax ; lpBuffer
[ebp+StartupInfo.dwFlaqs], 101h
          .text:100101BB
                                              mov
          .text:10010102
                                              call
          .text:100101C8
                                              cmp
                                                       dword_1008E5C4, ebx
                                                       short loc_100101D7
offset aCmd_exeC ; "\\cmd.exe /c "
          .text:100101CE
                                              push
          .text:100101D5
                                                       short 10c_100101DC
                                              jmp
          .text:100101D7
.text:100101D7
          .text:100101D7 loc_100101D7:
                                                                          ; CODE XREF: sub_1000FF58+276<sup>†</sup>j
          .text:100101D7
                                              push
                                                       offset aCommand_exeC ; "\\command.exe /c
          .text:100101DC
          .text:100101DC loc_100101DC:
                                                                          ; CODE XREF: sub_1000FF58+27D<sup>†</sup>j
          .text:100101DC
                                              1ea
                                                       eax, [ebp+CommandLine]
          .text:100101E2
                                              push
                                                       eax
                                                                          ; char *
          .text:100101E3
                                              call
                                                       streat
          .text:100101E8
                                              pop
          .text:100101E9
.text:100101EF
                                                       eax, [ebp+var_500]
                                              1ea
                                              pop
          .text:100101F0
                                              push
                                                       0FFh
                                                                          ; size_t
          .text:100101F5
                                              push
                                                       ebx
                                                                          ; int
                                                                          ; void *
          .text:100101F6
                                              push
call
                                                       eax
          .text:100101F7
                                                       memset
          .text:100101FC
                                              add
                                                       esp, OCh
          .text:100101FF
          .text:100101FF loc_100101FF:
                                                                          ; CODE XREF: sub_1000FF58+2FALj
           .text:100101FF
                                              xor
                                                       edi, edi
          .text:10010201
.text:10010201 loc 10010201:
                                                                          ; CODE XREF: sub 1000FF58+3031j
           .text:10010201
                                              push
          .text:10010202
.text:10010205
                                              lea
                                                       eax, [ebp+buf]
                                              push
                                                                          ; len
          .text:10010207
                                                       eax
                                              push
                                                                          ; buf
          .text:10010208
                                                                            5
```

This looks like a remote shell, executing commands from the botmaster for either a 32-bit or 16-bit system.

Drag the code boxes down to see the module containing "Hi, Master".

Hover the mouse over aHiMasterDDDDDD to see more of the referenced strings.

This looks like a message the bot sends to the botmaster, further confirming that this is a RAT (Remote Administration Tool / Remote Access Trojan).

Take a screenshot of what you see.

```
IDA View-A
          xdoors_d:10095B10 aExit
                                                   db 'exit',0
                                                                               ; DATA XREF: sub_1000FF58+38DTo
         *xdoors_d:10095B15
*xdoors_d:10095B18
                                                  align 4
                                ; void aQuit
          xdoors_d:10095B18 aQuit
                                                   db 'quit',0
                                                                               ; DATA XREF: sub_1000FF58+36F1o
         *xdoors_d:10095B1D
*xdoors_d:10095B20
                                                  align 10h
                               xdoors_d:10095B20 aCommand_exeC
         *xdoors_d:18095B31

*xdoors_d:18095B34 aCmd_exeC

*xdoors_d:18095B41
                                                   align 4
                                                      '\cmd.exe /c ',0
                                                                              ; DATA XREF: sub_1000FF58+2781o
                                                   db
                                                   align 4
                                  char aHiMasterDDDDDD[]
         *xdoors_d:10095B44 ; char aHiMasterDDDDDD[]
xdoors_d:10095B44 aHiMasterDDDDDD db 'Hi,Master [%d/%d/%d %d:%d:%d]',0Dh,0Ah
          xdoors_d:10095B44
                                                  db 'WelCome Back...Are You Enjoying Today?',0Dh,0Ah
          xdoors_d:10095B44
          xdoors_d:18995844
xdoors_d:18095844
xdoors_d:18095844
xdoors_d:18095844
xdoors_d:18095844
                                                  db 0Dh.0Ah
                                                      'Machine UpTime [%-.2d Days %-.2d Hours %-.2d Minutes %-.2d Secon'
                                                     'ds]',00h,00h
'Machine IdleTime [%-.2d Days %-.2d Hours %-.2d Minutes %-.2d Seco'
                                                      'nds]',0Dh,0Ah
          xdoors_d:10095B44
xdoors_d:10095B44
xdoors_d:10095B44
                                                   db ODh,OAh
                                                  db 'Encrypt Magic Number For This Remote Shell Session [0x%02x]',0Dh,0Ah db 0Dh,0Ah,0
          ; DATA XREF: sub_1000FF58+4B1o
; sub_1000FF58+3E11o
         * xdoors_d:10095C5C
                                                   dw 3Eh
                                                  unicode 0, ⟨>,0
          xdoors_d:10095C5C
xdoors_d:10095C60
                                                  align 200h
          xdoors_d:10095C60 xdoors_d
          xdoors_d:10095C60
xdoors_d:10095C60
           xdoors_d:10095C60
                                                   end DllEntryPoint
```

Part 3 - Check your understanding

The .dll you analyzed in Part 2 is Lab05-01.dll provided by the book. Go over the Lab questions on page 107, and try to answer them. The book provides answers, so you can verify you can check your answers as needed. This part is optional, and no submission is required.