



FULL SAIL
UNIVERSITY

programming for web applications



2

jQuery **selectors and
manipulators**

content.**Manipulation**

content.Manipulation

Get/Set Contents

<code>.html()</code>	Gets all the html contents of the set. (getter)
<code>.html(<i>text</i>)</code>	Replaces the html content of the set with new code. (setter)

- Note that **these methods interpret html** (which includes tags).
- The **get** method will return a string of all the html content (***cannot be chained***). It is the equivalent of the **.innerHTML** property, from Javascript.
- The **set** method returns the original matched set (including any changes), and **can be chained**. *Just like innerHTML, this replaces all of the html inside the element.*

content.Manipulation

Get/Set Contents

<code>.text()</code>	Gets all the text contents of the set (<i>concatenates all of the text inside any elements and returns a single string as a result</i>). (getter)
<code>.text(text)</code>	Replaces the content of the set with text. (setter)

- ▶ One of the benefits of the text set-method is that it will automatically encode HTML entities correctly. For example:

```
$("selector").text("Miyagi > Karate Kid")
```

becomes...

```
"Miyagi &gt; Karate Kid"
```

content.Manipulation

Creating New Elements

- ▶ These next methods we'll discuss **create new elements in the DOM**. The key difference between all of them is **where they add the new content**.
- ▶ These are extremely **useful for adding content to a target set**, using parent-child relationships to designate the point of entry.

content.Manipulation

target.append(content)

Appends the contents (can be html, text, or element sets) as the last child of the *target* set.

- ▶ If the *content* is a string of html or text, it is **created** and **then appended** inside.
- ▶ With **append**, the original *target* is the returned object that can be chained on.
 - ▶ *This code would animate the paragraphs, not just the anchors.*

```
$( '#desc' ).append( '<a href="#">link</a>' ).animate();
```

content.Manipulation

content.appendTo(selector)

Moves all the elements specified by *content* and appends them to the elements of the *selector*

```
$ ( ' <a href="">Link</a> ' ) . appendTo ( ' #nav ' ) . animate ( ) ;
```

- ▶ **appendTo** is similar to the reverse of **append**, with the *target* in the factory.
- ▶ The benefit of this is in chaining. Previous, the target of further chains was the element being appended *on*. Now, the targets are the elements *being* appended.
- ▶ In the above example, the link is being made into #nav, and then animated.

content.Manipulation

Creating Elements

- ▶ Keep in mind, with **appendTo**, the new html is the factory target.. so all chained methods will occur on the newly created markup. Use **append** if you want the jquery target to be the insertion point instead.

```
$ ( '<a href="">Go Home</a>' )  
  .appendTo ( "#nav" )  
  .slideDown ( )  
;
```

```
$ ( '#nav' )  
  .append ( "<a href="">Go Home</a>" )  
  .slideDown ( )  
;
```


content.Manipulation

Creating Elements

- Similar to the append method are **prepend**, which **adds the content to the beginning of the target elements**.

<i>target.prepend(content)</i>	Moves all elements of <i>content</i> into the beginning of the <i>target</i> set. Returns the <i>target</i> for chaining.
<i>content.prependTo(target)</i>	Moves all elements of <i>content</i> into the beginning of the <i>target</i> set. Returns the <i>content</i> for chaining.

content.Manipulation

Creating Elements

- ▶ Similar again, these **before** and **after** methods **insert the content as siblings of the target, instead of as a child of the target.**

target.before(content)

Moves all elements of *content* into positions of siblings of *target*, in front of *target*. Returns ***target*** for chaining.

content.insertBefore(target)

Moves all elements of *content* into positions of siblings of *target*, in front of *target*. Returns ***content*** for chaining.

target.after(content)

Moves all elements of *content* into positions of siblings of *target*, after the *target*. Returns ***target*** for chaining.

content.insertAfter(target)

Moves all elements of *content* into positions of siblings of *target*, after the *target*. Returns ***content*** for chaining.

content.Manipulation

Wrapping Elements

- The methods we've looked at so far (*before*, *after*, *append*, *etc..*), these all move or insert content ***into*** something.
- These next few methods will instead take a target of content, and ***wrap it with some html markup***.
- For example, if I wanted to target all links on a page and wrap them each individually in a li with a class:

```
$("a").wrap('<li class="anchor"></li>');
```

content.Manipulation

Replacing Elements

- ▶ These next 2 methods instead take a *target* and replace all of its contents with the new specified *content*.
- ▶ As usual, the key difference between these is *what* is being returned...

target.replaceWith(content)

Replaces all of the contents of *target* with *content*. This method returns the *target* for chaining, even though it has been removed from the DOM.

content.replaceAll(target)

Replaces all of the contents of *target* with *content*. Returns *content* as the target of further chaining.

```
$ ( ' <p>New Paragraph</p> ' ) .replaceAll ( ' span ' ) .animate ( ) ;
```

```
$ ( ' span ' ) .replaceWith ( ' <p></p> ' ) .appendTo ( ' #blah ' ) .animate ( ) ;
```

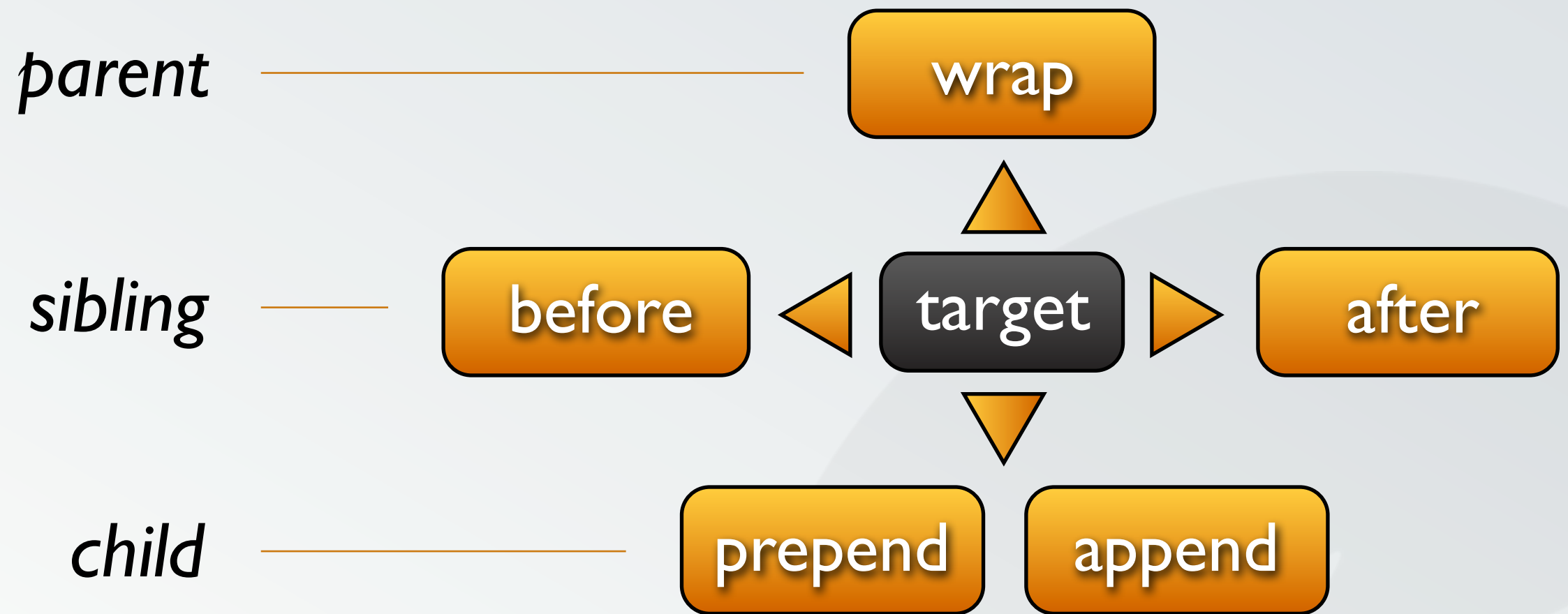
content.Manipulation

Wrapping Elements

<code>target.wrap(wrapper)</code>	Takes each element in the <i>target</i> set and wraps each individually with the html of <i>wrapper</i> .
<code>target.wrapAll(wrapper)</code>	Takes the entire <i>target</i> set as a whole and wraps the entire blocks with the html of <i>wrapper</i> .
<code>target.wrapInner(wrapper)</code>	Takes each element in the <i>target</i> set and wraps the contents of each individually with the html of <i>wrapper</i> .

- ▶ Each of these returns the *target*. The *wrapper* can be any set of complex html elements, but must be validly closed:

```
$("p").wrapInner("<span><strong><em></em></strong></span>");
```



content.Manipulation

Removing Elements

<code>target.empty()</code>	Removes all elements inside of the matched set.
<code>target.remove()</code>	Removes all elements of the matched set.
<code>target.detach()</code>	Same as <i>remove</i> , except it saves jQuery data on the element instead of discarding.

- ▶ While **empty** leaves the original set selectable (*can be chained*), **remove** destroys the set and its descendants.

```
$ ("p" ).empty ( ) ;  
$ ("p" ).remove ( ) ;
```


content.Manipulation

Copying Elements

- ▶ The clone method is a unique manipulation method with only 1 argument:

target.clone(boolean)

Creates a clone of the *target* element(s), including all children and text. If *boolean* is true, it also copies all events throughout. (*default: false*).

- ▶ With this method, the returned element is the *clone*, not the original. In addition, the clone is not yet inserted into the DOM, until one of our other methods is used (*such as appendTo*)

```
$("p").clone().appendTo("#mydiv").animate();
```

```
$("a#mine").clone(true).appendTo("#mydiv").animate();
```