

Text Analytics

Lecture 2b: morphology & finite-state transducers

Klinton Bicknell

(borrowing from: Dan Jurafsky and Jim Martin)

Words

- Finite-state methods are particularly useful in dealing with a lexicon
- Many devices, most with limited memory, need access to large lists of words
- And they need to perform fairly sophisticated tasks with those lists
- So we'll first talk about some facts about words and then come back to computational methods

English Morphology

- Morphology is the study of the ways that words are built up from smaller meaningful units called morphemes
- We can usefully divide morphemes into two classes
 - ◆ **Stems**: The core meaning-bearing units
 - ◆ **Affixes**: Bits and pieces that adhere to stems to change their meanings and grammatical functions

English Morphology

- We can further divide morphology up into two broad classes
 - ◆ Inflectional
 - ◆ Derivational

Word Classes

- By word class, we have in mind familiar notions like noun and verb
- We'll go into the gory details later
- Right now we're concerned with word classes because the way that stems and affixes combine is based to a large degree on the word class of the stem

Inflectional Morphology

- Inflectional morphology concerns the combination of stems and affixes where the resulting word:
 - ◆ Has the same word class as the original
 - ◆ Serves a grammatical/semantic purpose that is
 - Different from the original
 - But is nevertheless transparently related to the original

Nouns and Verbs in English

- Nouns are simple
 - ◆ Markers for plural and possessive
- Verbs are only slightly more complex
 - ◆ Markers appropriate to the tense of the verb

Regulars and Irregulars

- It is a little complicated by the fact that some words misbehave (refuse to follow the rules)
 - ◆ Mouse/mice, goose/geese, ox/oxen
 - ◆ Go/went, fly/flew
- The terms regular and irregular are used to refer to words that follow the rules and those that don't

Regular and Irregular Verbs

- Regulars...
 - ◆ Walk, walks, walking, walked, walked
- Irregulars
 - ◆ Eat, eats, eating, ate, eaten
 - ◆ Catch, catches, catching, caught, caught
 - ◆ Cut, cuts, cutting, cut, cut

Inflectional Morphology

- So inflectional morphology in English is fairly straightforward
- But is complicated by the fact that are irregularities

Derivational Morphology

- Derivational morphology is the messy stuff that no one ever taught you.
 - ◆ Quasi-systematicity
 - ◆ Irregular meaning change
 - ◆ Changes of word class

Derivational Examples

- Verbs and Adjectives to Nouns

-ation	computerize	computerization
-ee	appoint	appointee
-er	kill	killer
-ness	fuzzy	fuzziness

Derivational Examples

- Nouns and Verbs to Adjectives

-al	computation	computational
-able	embrace	embraceable
-less	clue	clueless

Example: *Compute*

- Many paths are possible...
- Start with **compute**
 - ◆ Computer -> computerize -> computerization
 - ◆ Computer -> computerize -> computerizable
- But not all paths/operations are equally good (allowable?)
 - ◆ Clue
 - Clue -> *clueable

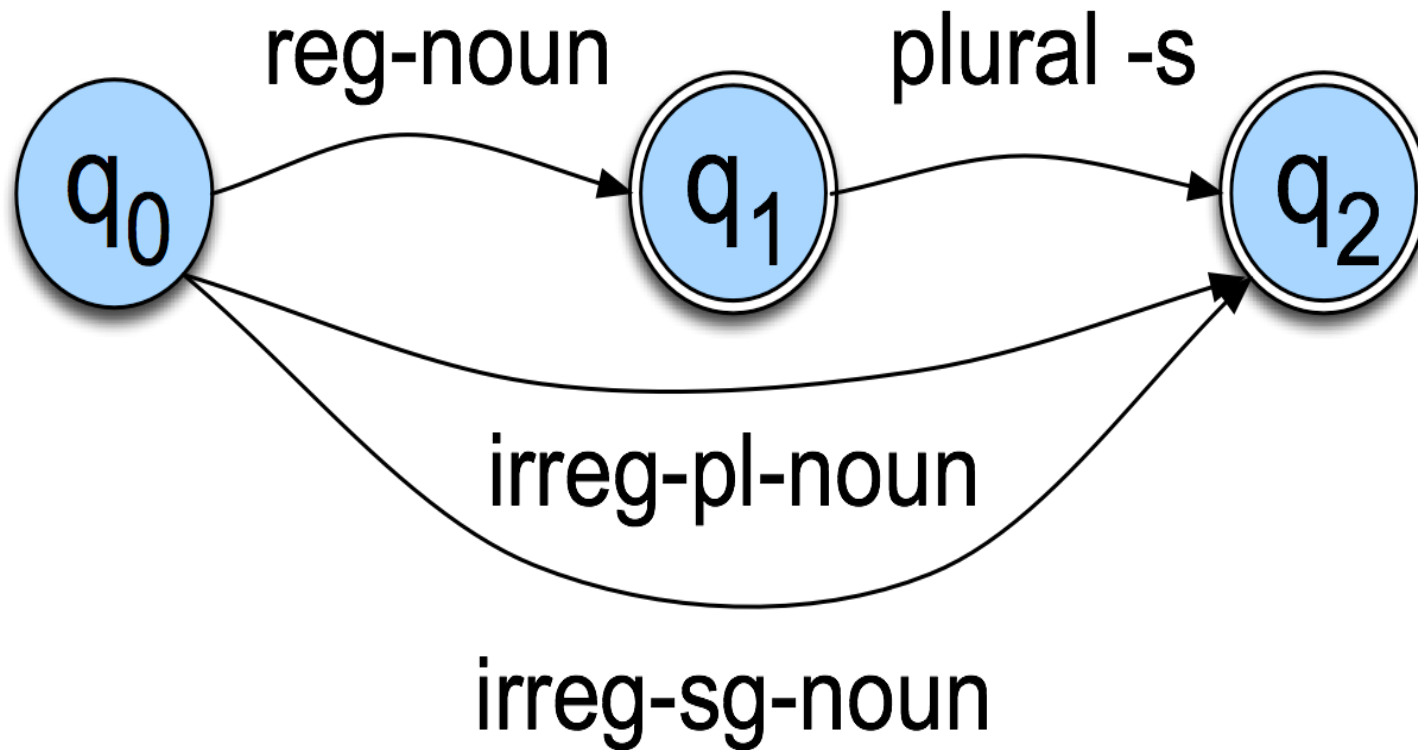
Morphology and FSAs

- We'd like to use the machinery provided by FSAs to capture these facts about morphology
 - ◆ Accept strings that are in the language
 - ◆ Reject strings that are not
 - ◆ And do so in a way that doesn't require us to in effect list all the words in the language

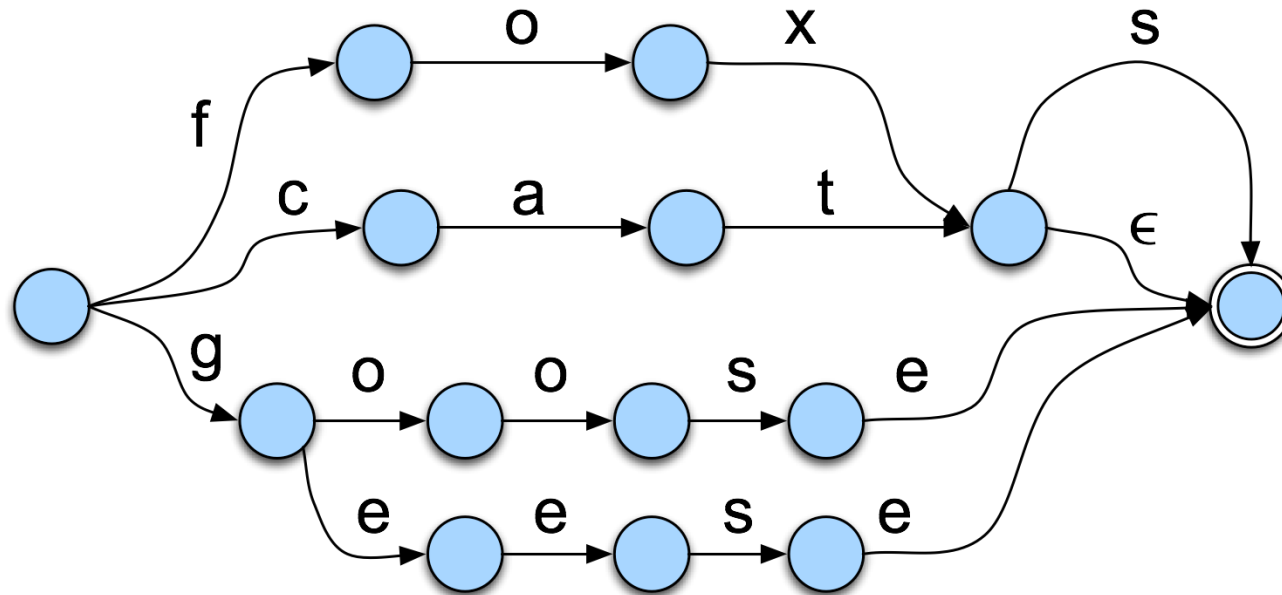
Start Simple

- Regular singular nouns are ok
- Regular plural nouns have an -s on the end
- Irregulars are ok as is

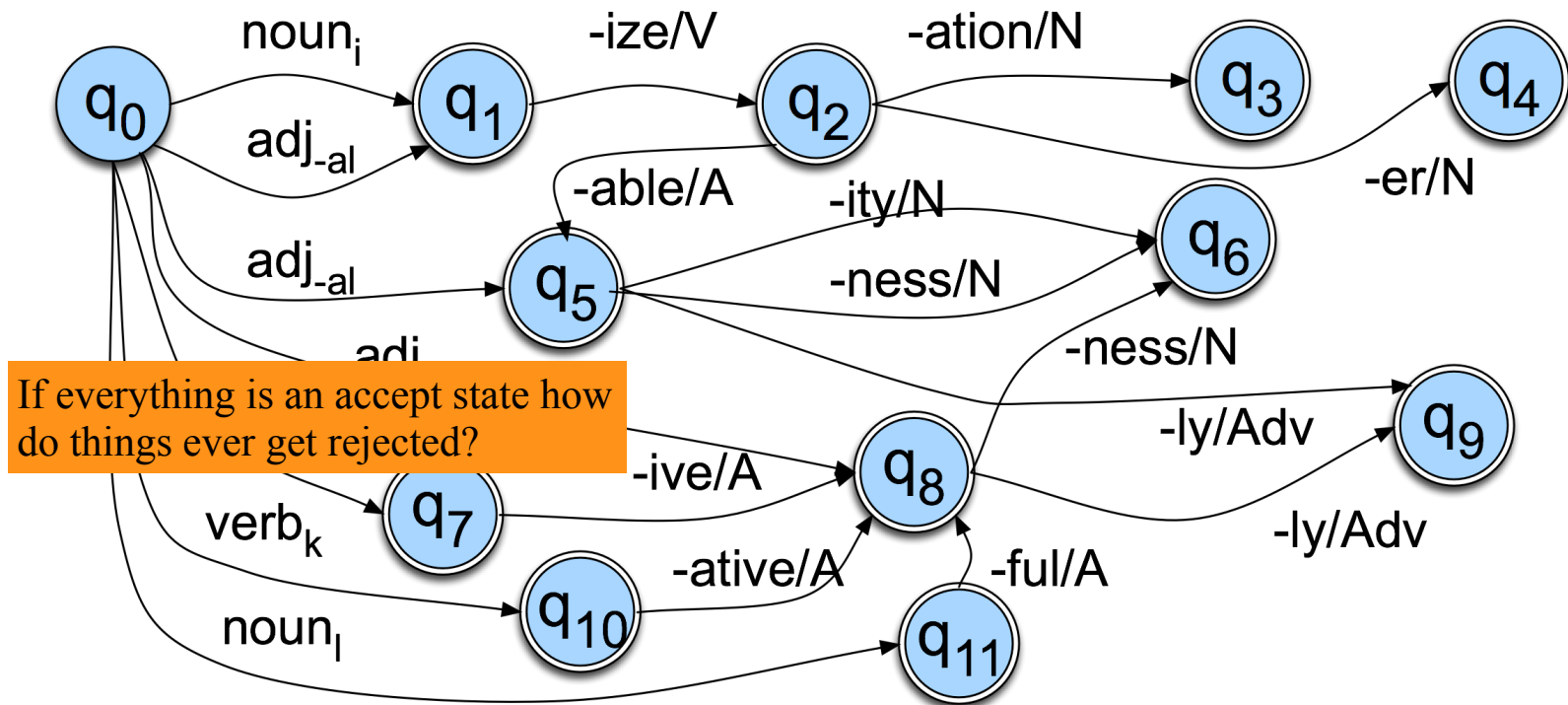
Simple Rules



Now Plug in the Words



Derivational Rules



Parsing/Generation vs. Recognition

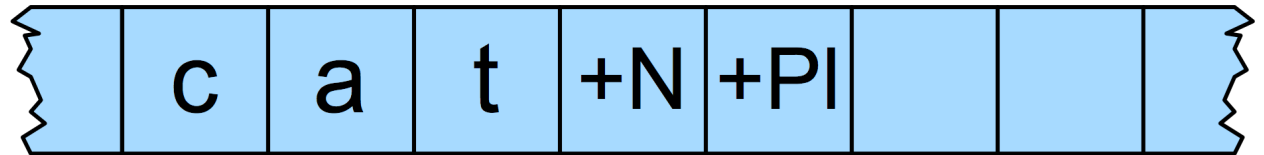
- We can now run strings through these machines to recognize strings in the language
- But recognition is usually not quite what we need
 - ◆ Often if we find some string in the language we might like to assign a structure to it (**parsing**)
 - ◆ Or we might have some structure and we want to produce a surface form for it (**production/generation**)
- Example
 - ◆ From “**cats**” to “**cat +N +PL**”

Finite State Transducers

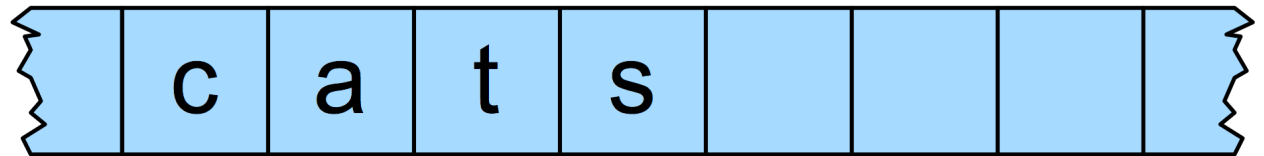
- The simple story
 - ◆ Add another tape
 - ◆ Add extra symbols to the transitions
 - ◆ On one tape we read "cats", on the other we write "cat +N +PL"

FSTs

Lexical



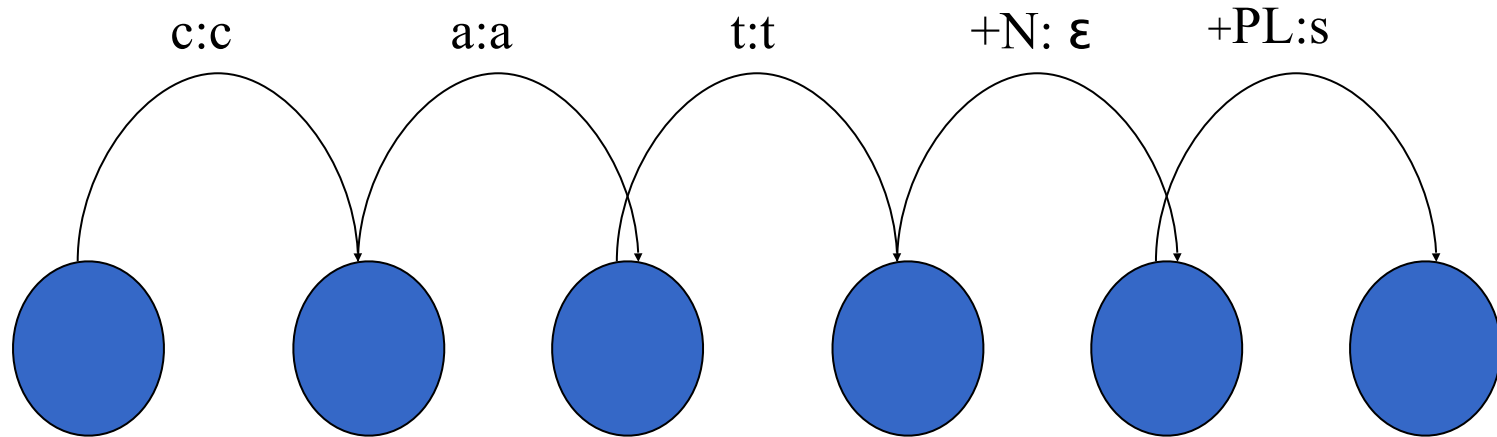
Surface



Applications

- The kind of parsing we're talking about is normally called **morphological analysis**
- It can either be
 - An important stand-alone component of many applications (spelling correction, information retrieval)
 - Or simply a link in a chain of further linguistic analysis

Transitions



- $c:c$ means read a c on one tape and write a c on the other
- $+N:\epsilon$ means read a $+N$ symbol on one tape and write nothing on the other
- $+PL:s$ means read $+PL$ and write an s

Typical Uses

- Typically, we'll read from one tape using the first symbol on the machine transitions (just as in a simple FSA).
- And we'll write to the second tape using the other symbols on the transitions.

Ambiguity

- Recall that in non-deterministic recognition multiple paths through a machine may lead to an accept state.
 - Didn't matter which path was actually traversed
- In FSTs the path to an accept state does matter since different paths represent different parses and different outputs will result

Ambiguity

- What's the right parse (segmentation) for
 - Unionizable
 - Union-ize-able
 - Un-ion-ize-able
- Each represents a valid path through the derivational morphology machine.

Ambiguity

- There are a number of ways to deal with this problem
 - Simply take the first output found
 - Find all the possible outputs (all paths) and return them all (without choosing)
 - Bias the search so that only one or a few likely paths are explored

The Gory Details

- Of course, its not as easy as
 - "cat +N +PL" <-> "cats"
- As we saw earlier there are geese, mice and oxen
- But there are also a whole host of spelling/pronunciation changes that go along with inflectional changes
 - Cats vs Dogs
 - Fox and Foxes

Multi-Tape Machines

- To deal with these complications, we will add more tapes and use the output of one tape machine as the input to the next
- So to handle irregular spelling changes we'll add intermediate tapes with intermediate symbols

Multi-Level Tape Machines

Lexical

	f	o	x	+N	+PI			
--	---	---	---	----	-----	--	--	--

Intermediate

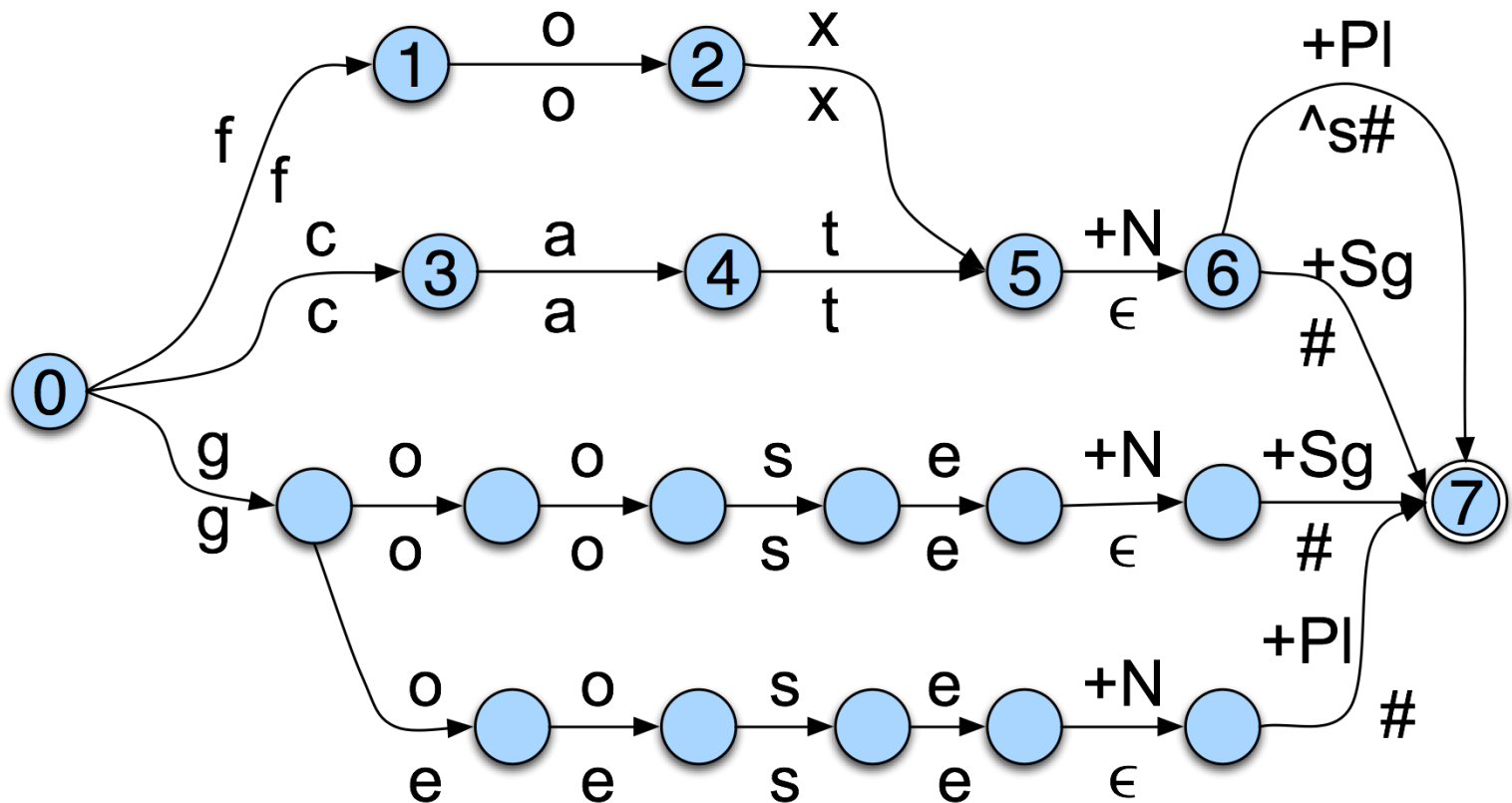
	f	o	x	^	s	#		
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Surface

	f	o	x	e	s			
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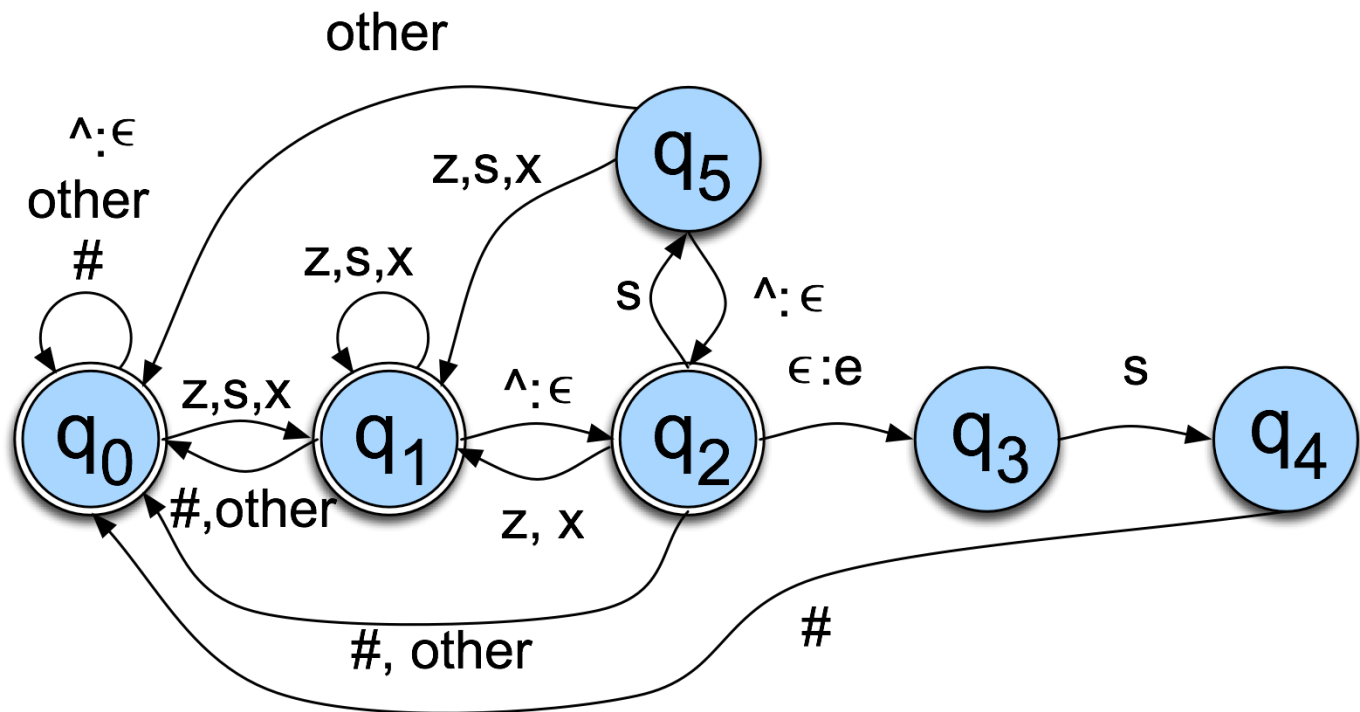
- We use one machine to transduce between the lexical and the intermediate level, and another to handle the spelling changes to the surface tape

Lexical to Intermediate Level

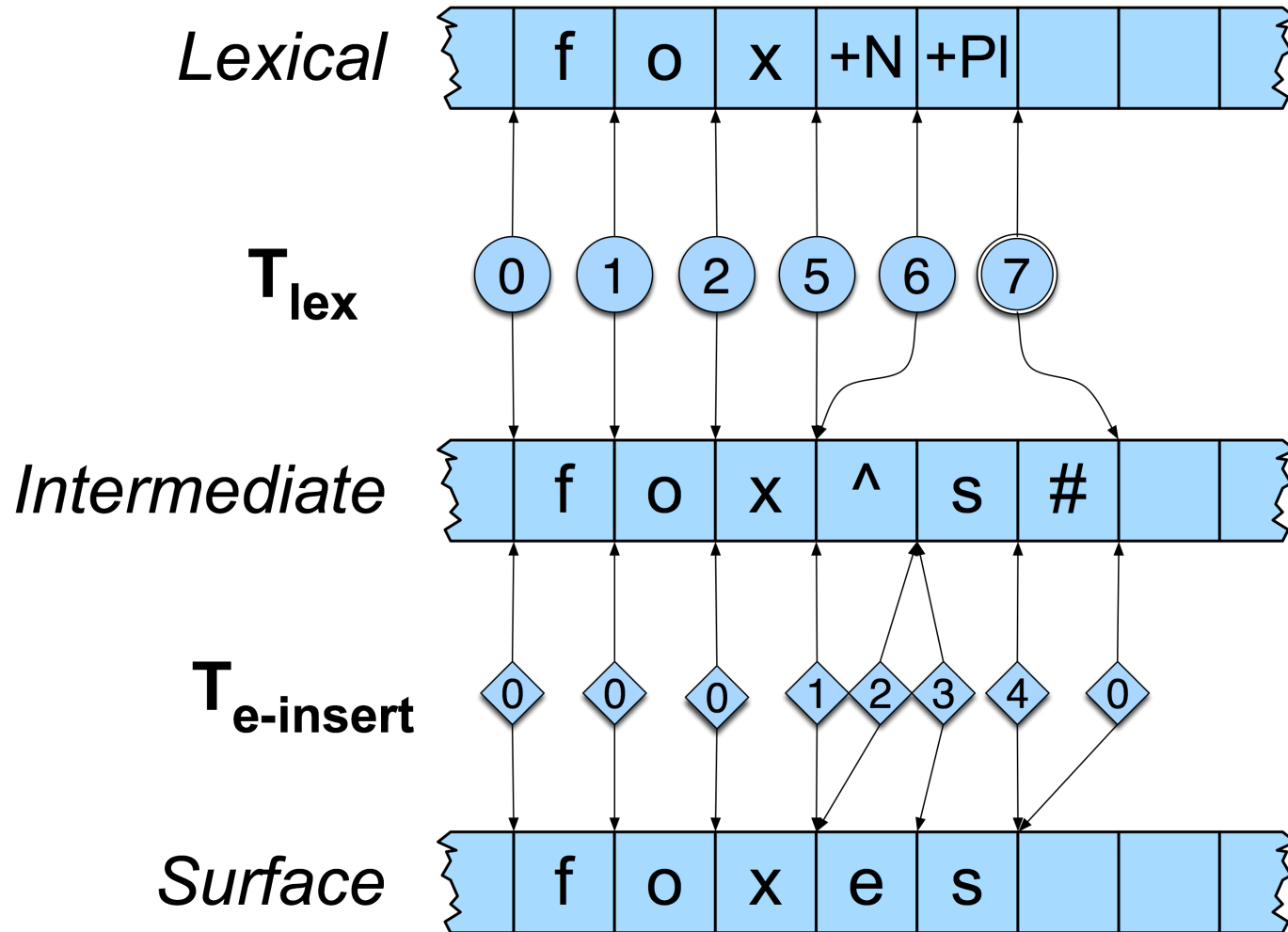


Intermediate to Surface

- The add an "e" rule as in $\text{fox}^s\# \leftrightarrow \text{foxes}\#$



Foxes



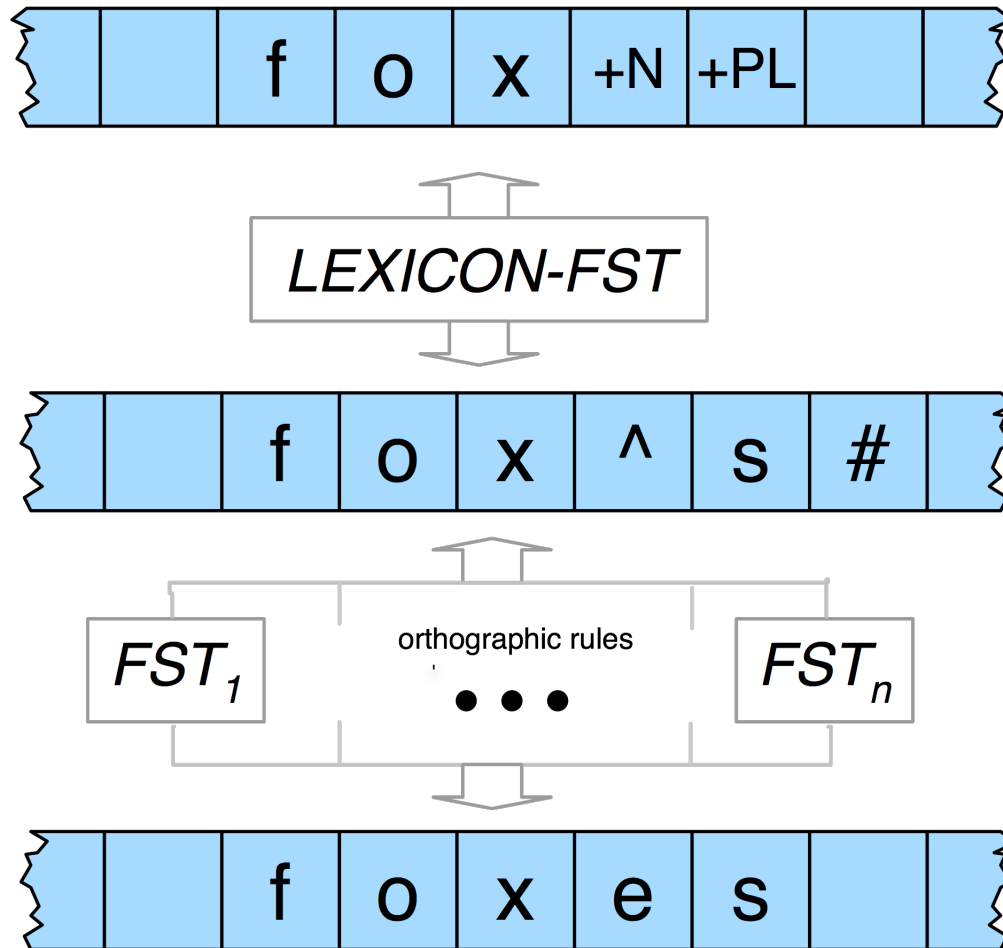
Note

- A key feature of this machine is that it doesn't do anything to inputs to which it doesn't apply.
- Meaning that they are written out unchanged to the output tape.

Overall Scheme

- We now have one FST that has explicit information about the lexicon (actual words, their spelling, facts about word classes and regularity).
 - Lexical level to intermediate forms
- We have a larger set of machines that capture orthographic/spelling rules.
 - Intermediate forms to surface forms

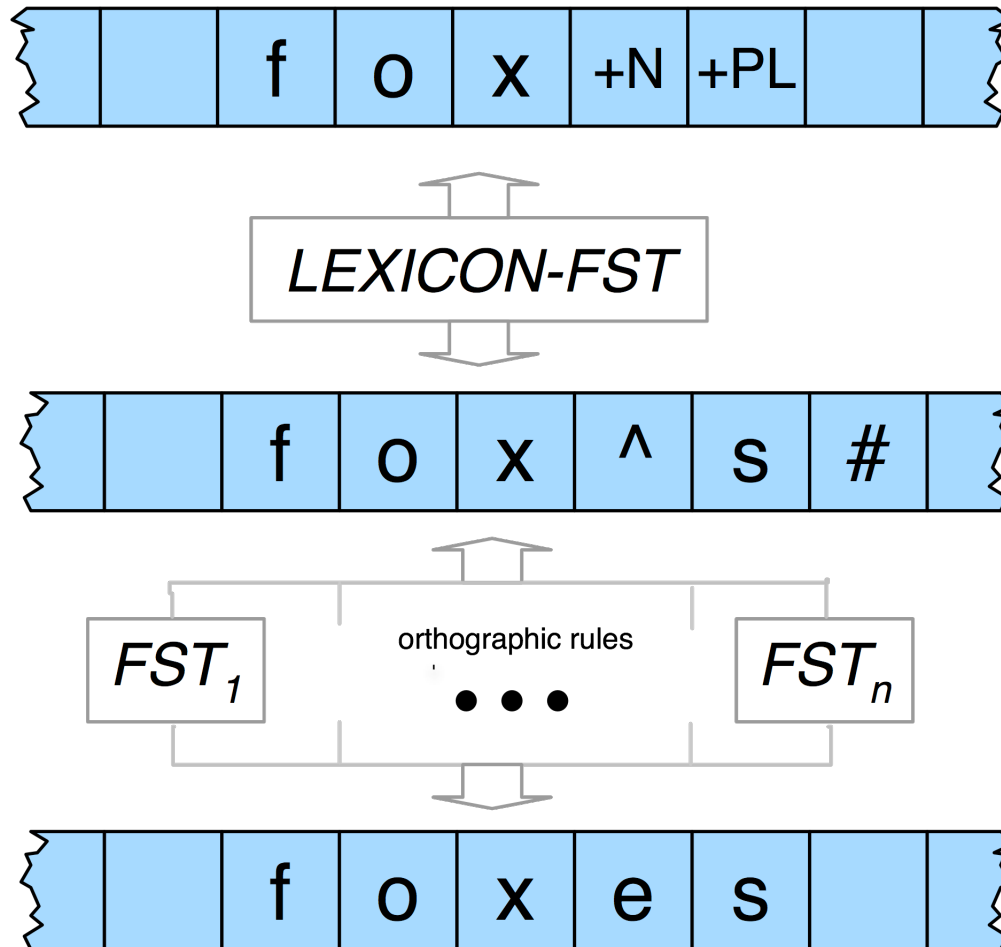
Overall Scheme



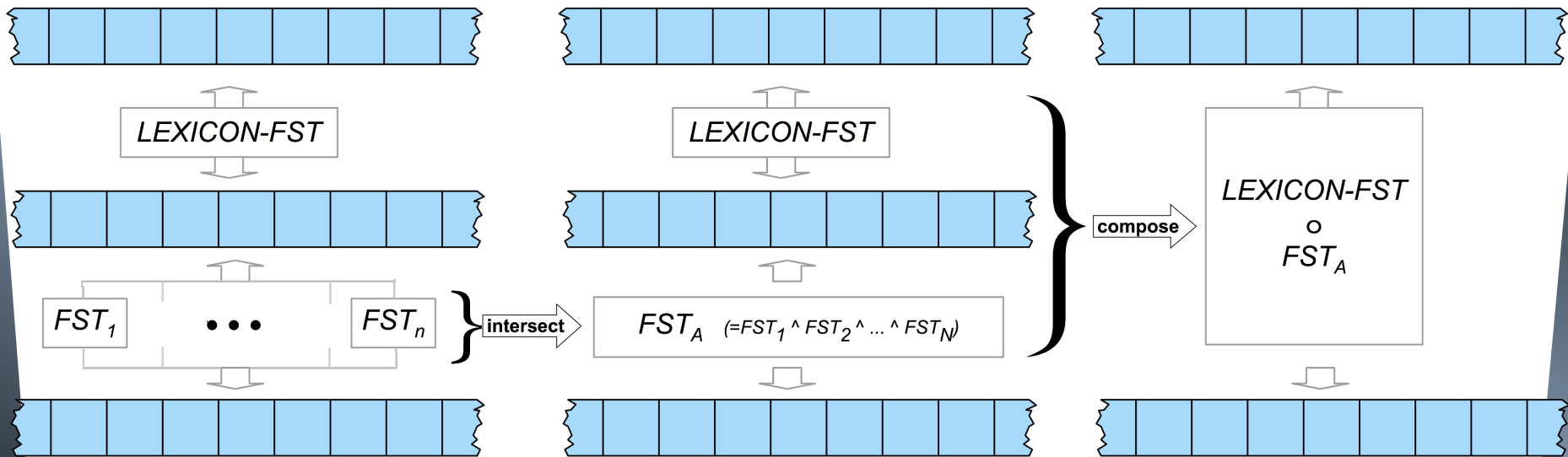
Cascades

- This is an architecture that we'll see again and again
 - Overall processing is divided up into distinct rewrite steps
 - The output of one layer serves as the input to the next
 - The intermediate tapes may or may not wind up being useful in their own right

Overall Plan



Final Scheme



Composition

1. Create a set of new states that correspond to each pair of states from the original machines (New states are called (x,y) , where x is a state from $M1$, and y is a state from $M2$)
2. Create a new FST transition table for the new machine according to the following intuition...

Composition

- There should be a transition between two states in the new machine if it's the case that the output for a transition from a state from M1, is the same as the input to a transition from M2 or...

Composition

- $\delta_3((x_a, y_a), i:o) = (x_b, y_b)$ iff
 - ◆ There exists c such that
 - ◆ $\delta_1(x_a, i:c) = x_b$ AND
 - ◆ $\delta_2(y_a, c:o) = y_b$

CoreNLP: docs

- java: <http://stanfordnlp.github.io/CoreNLP/>
- python wrapper: <https://github.com/smlll/py-corenlp>
 - (others listed on corenlp's main page)