### Deep Learning

Lecture 4 - Deep Neural Networks II

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### Agenda

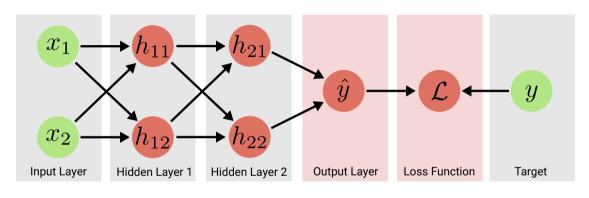
**4.1** Output and Loss Functions

4.3 Preprocessing and Initialization

# 4.1

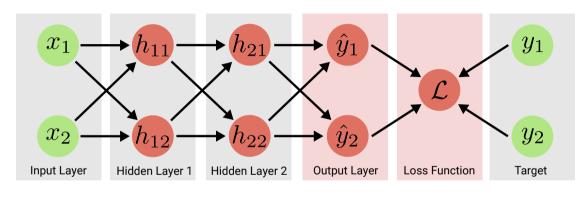
Output and Loss Functions

### Output and Loss Functions



- ► The **output layer** is the last layer in a neural network which computes the output
- ► The **loss function** compares the result of the output layer to the target value(s)
- ► Choice of output layer and loss function depends on task (discrete, continuous, ..)

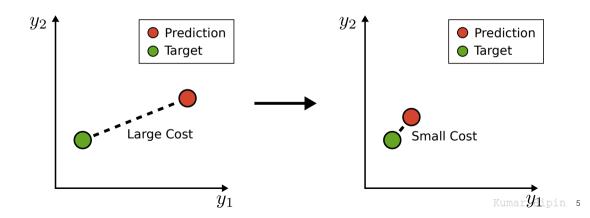
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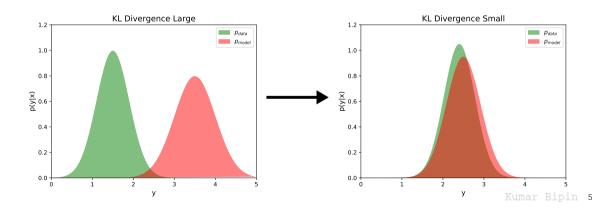
What is the goal of optimizing the loss function?

- ► Tries to make the **model output** (=prediction) similar to the **target** (=data)
- ▶ Think of the loss function as a **measure of cost** being paid for a prediction



What is the goal of optimizing the loss function?

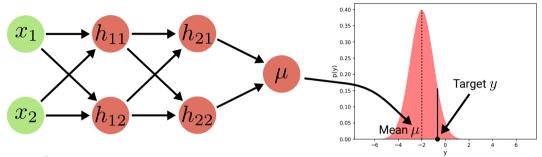
- ► Tries to make the **model output** (=prediction) similar to the **target** (=data)
- ▶ Think of the loss function as a **measure of cost** being paid for a prediction



How to design a good loss function?

- ► A loss function can be any differentiable function that we wish to optimize
- ➤ Deriving the cost function from the **maximum likelihood principle** removes the burden of manually designing the cost function for each model
- lacktriangle Consider the output of the neural network as **parameters of a distribution** over  $y_i$

$$\begin{split} \hat{\mathbf{w}}_{ML} &= \underset{\mathbf{w}}{\operatorname{argmax}} \ p_{model}(\mathbf{y}|\mathbf{X},\mathbf{w}) \\ &\stackrel{\text{iid}}{=} \operatorname{argmax} \ \prod_{i=1}^{N} p_{model}(y_i|\mathbf{x}_i,\mathbf{w}) \\ &= \underset{\mathbf{w}}{\operatorname{argmax}} \ \underbrace{\sum_{i=1}^{N} \log p_{model}(y_i|\mathbf{x}_i,\mathbf{w})}_{\text{Log-Likelihood}} \end{split}$$



#### **Example:**

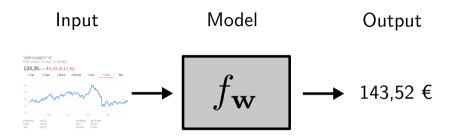
▶ Neural network  $f_{\mathbf{w}}(\mathbf{x})$  predicts mean  $\mu$  of Gaussian distribution over y:

$$p(y|\mathbf{x}, \mathbf{w}) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(y - f_{\mathbf{w}}(\mathbf{x}))^2}{2\sigma^2}\right)$$

 $\blacktriangleright$  We want to maximize the probability of the target y under this distribution

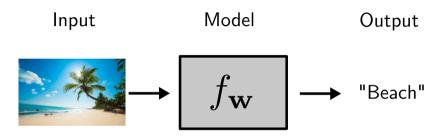
Kumar Bipin 7

### Recap: Regression



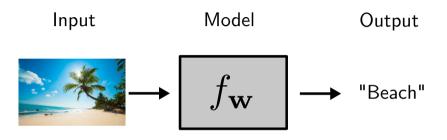
▶ Mapping:  $f_{\mathbf{w}}: \mathbb{R}^N \to \mathbb{R}$ 

### Recap: Binary Classification



▶ **Mapping:**  $f_{\mathbf{w}} : \mathbb{R}^{W \times H} \to \{\text{"Beach"}, \text{"No Beach"}\}$ 

### Recap: Multi-Class Classification



▶ **Mapping:**  $f_{\mathbf{w}} : \mathbb{R}^{W \times H} \to \{\text{"Beach"}, \text{"Mountain"}, \text{"City"}, \text{"Forest"}\}$ 

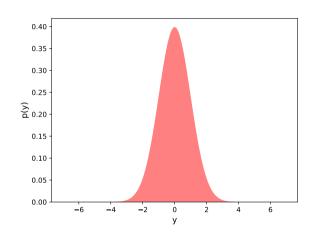
## Regression Problems

#### Gaussian Distribution

#### Gaussian distribution:

$$p(y) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(y-\mu)^2}{2\sigma^2}\right)$$

- $\blacktriangleright \mu : \text{mean}$
- $\triangleright$   $\sigma$ : standard deviation
- ▶ The distribution has thin "tails":  $p(y) \to 0 \text{ quickly as } y \to \infty$
- ► It thus penalizes outliers strongly



### Gaussian Distribution / $L_2$ Loss

Let 
$$p_{model}(y|\mathbf{x}, \mathbf{w}) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(y-f_{\mathbf{w}}(\mathbf{x}))^2}{2\sigma^2}\right)$$
 be a **Gaussian distribution**. We obtain:

$$\hat{\mathbf{w}}_{ML} = \underset{\mathbf{w}}{\operatorname{argmax}} \sum_{i=1}^{N} \log p_{model}(y_i | \mathbf{x}_i, \mathbf{w})$$

$$= \underset{\mathbf{w}}{\operatorname{argmax}} - \sum_{i=1}^{N} \frac{1}{2} \log(2\pi\sigma^2) - \sum_{i=1}^{N} \frac{1}{2\sigma^2} \left( f_{\mathbf{w}}(\mathbf{x}_i) - y_i \right)^2$$

$$= \underset{\mathbf{w}}{\operatorname{argmax}} - \sum_{i=1}^{N} \left( f_{\mathbf{w}}(\mathbf{x}_i) - y_i \right)^2$$

$$= \underset{\mathbf{w}}{\operatorname{argmin}} \sum_{i=1}^{N} \underbrace{\left( f_{\mathbf{w}}(\mathbf{x}_i) - y_i \right)^2}_{L_0 \setminus \text{oss}}$$

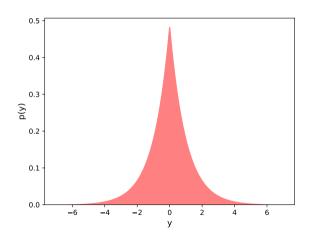
In other words, we minimize the **squared loss** (= $L_2$  loss), affected strongly by outliers.

### Laplace Distribution

#### **Laplace distribution:**

$$p(y) = \frac{1}{2b} \exp\left(-\frac{|y-\mu|}{b}\right)$$

- $\blacktriangleright \mu$ : location
- $\triangleright$  b : scale
- ► The distribution has heavy "tails":  $p(y) \to 0$  more slowly as  $y \to \infty$
- ► Penalizes outliers less strongly
- ► Thus often preferred in practice



#### Laplace Distribution / $L_1$ Loss

Let  $p_{model}(y|\mathbf{x}, \mathbf{w}) = \frac{1}{2b} \exp\left(-\frac{|y-f_{\mathbf{w}}(\mathbf{x})|}{b}\right)$  be a **Laplace distribution**. We obtain:

$$\hat{\mathbf{w}}_{ML} = \underset{\mathbf{w}}{\operatorname{argmax}} \sum_{i=1}^{N} \log p_{model}(y_i | \mathbf{x}_i, \mathbf{w})$$

$$= \underset{\mathbf{w}}{\operatorname{argmax}} - \sum_{i=1}^{N} \log(2b) - \sum_{i=1}^{N} \frac{1}{b} |f_{\mathbf{w}}(\mathbf{x}_i) - y_i|$$

$$= \underset{\mathbf{w}}{\operatorname{argmax}} - \sum_{i=1}^{N} |f_{\mathbf{w}}(\mathbf{x}_i) - y_i|$$

$$= \underset{\mathbf{w}}{\operatorname{argmin}} \sum_{i=1}^{N} \underbrace{|f_{\mathbf{w}}(\mathbf{x}_i) - y_i|}_{L + \cos x}$$

We minimize the **absolute loss** (= $L_1$  loss) which is more robust than  $L_2$ .

### Predicting all Parameters

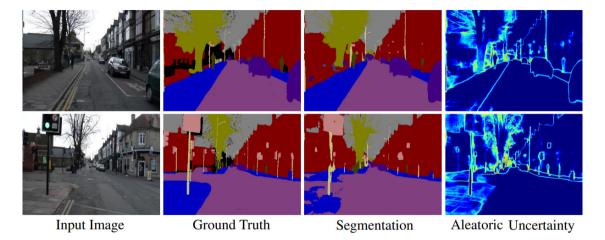
Let 
$$p_{model}(y|\mathbf{x}, \mathbf{w}) = \frac{1}{2g_{\mathbf{w}}(\mathbf{x})} \exp\left(-\frac{|y-f_{\mathbf{w}}(\mathbf{x})|}{g_{\mathbf{w}}(\mathbf{x})}\right)$$
 be a **Laplace distribution**. We obtain:

$$\hat{\mathbf{w}}_{ML} = \underset{\mathbf{w}}{\operatorname{argmax}} \sum_{i=1}^{N} \log p_{model}(y_i | \mathbf{x}_i, \mathbf{w})$$

$$= \underset{\mathbf{w}}{\operatorname{argmax}} - \sum_{i=1}^{N} \log(2 g_{\mathbf{w}}(\mathbf{x}_i)) - \sum_{i=1}^{N} \frac{1}{g_{\mathbf{w}}(\mathbf{x}_i)} |f_{\mathbf{w}}(\mathbf{x}_i) - y_i|$$

In this case, we predict both the **location**  $\mu$  and the **scale** b with a neural network.  $f_{\mathbf{w}}(\mathbf{x}_i)$  and  $g_{\mathbf{w}}(\mathbf{x}_i)$  are typically the same except for the last layer. This allows for estimating the **aleatoric uncertainty** (observation noise) with the neural network itself.

### Predicting all Parameters



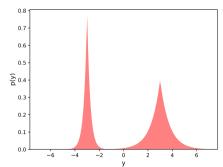
### Mixture Density Networks

To represent multi-modal distributions, we can also model **mixture densities:** 

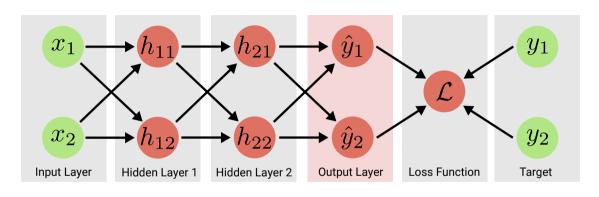
$$p_{model}(y|\mathbf{x}, \mathbf{w}) = \sum_{m=1}^{M} \pi_{\mathbf{w}}^{(m)}(\mathbf{x}) \frac{1}{2 g_{\mathbf{w}}^{(m)}(\mathbf{x})} \exp\left(-\frac{|y - f_{\mathbf{w}}^{(m)}(\mathbf{x})|}{g_{\mathbf{w}}^{(m)}(\mathbf{x})}\right)$$

#### **Example:**

- ► Mixture of Laplace distribution
- $ightharpoonup \pi_{\mathbf{w}}^{(m)}(\mathbf{x}) \in [0,1]$ : weight of mode m
- $\blacktriangleright$  Constraint  $\sum_m \pi_{\mathbf{w}}^{(m)}(\mathbf{x}) = 1$
- Location, scale and weight of each component m modeled by neural net

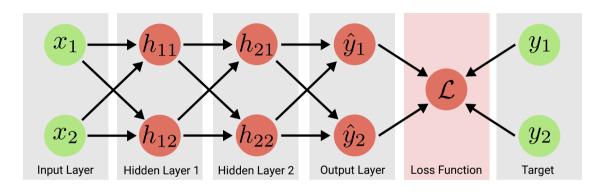


### Output Layer for Regression Problems



- For most outputs (e.g.,  $\mu \in \mathbb{R}$ ), the output layer is linear (no non-linearity)
- lacktriangle For some outputs (e.g.,  $b \in \mathbb{R}^+$ ), we need a squashing function (ReLU, softplus)

### Loss Function for Regression Problems



- lacktriangle Gaussian/Laplacian model distribution correspond to  $L_2$  and  $L_1$  loss functions
- ► It is also possible to predict uncertainty (variance/scale) or multiple modes (MDN)

### Classification Problems

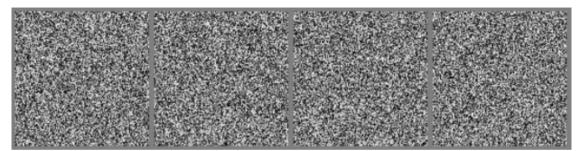
### Image Classification



#### **MNIST Handwritten Digits:**

- ► One of the most popular datasets in ML (many variants, still in use today)
- ► Based on a data from the National Institute of Standards and Technology
- ► Hand written by Census Bureau employees and high-school children
- ► Resolution: 28 x 28 pixels, 60k training samples with labels, 10k test samples

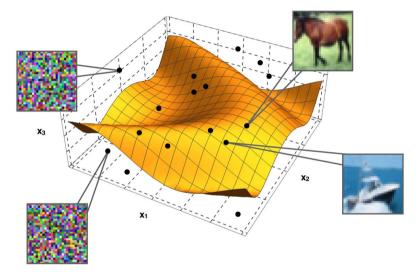
### Image Classification



#### **Curse of Dimensionality:**

- ▶ There exist  $2^{784} = 10^{236}$  possible binary images of resolution 28 x 28 pixels
- lacktriangle MNIST is gray-scale, thus  $256^{784}$  combinations  $\Rightarrow$  impossible to enumerate
- ▶ Why is image classification with just 60k labeled training images even possible?
- ► Answer: Images concentrated on low-dimensional manifold in high-dim. space

### Image Classification

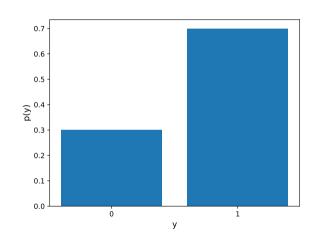


#### Bernoulli Distribution

#### Bernoulli distribution:

$$p(y) = \mu^y (1 - \mu)^{(1-y)}$$

- $\blacktriangleright$   $\mu$ : probability for y=1
- ► Handles only two classes e.g. ("cats" vs. "dogs")



#### Bernoulli Distribution / BCF Loss

Let  $p_{model}(y|\mathbf{x}, \mathbf{w}) = f_{\mathbf{w}}(\mathbf{x})^y (1 - f_{\mathbf{w}}(\mathbf{x}))^{(1-y)}$  be a **Bernoulli distribution**. We obtain:

$$\hat{\mathbf{w}}_{ML} = \underset{\mathbf{w}}{\operatorname{argmax}} \sum_{i=1}^{N} \log p_{model}(y_i | \mathbf{x}_i, \mathbf{w})$$

$$= \underset{\mathbf{w}}{\operatorname{argmax}} \sum_{i=1}^{N} \log \left[ f_{\mathbf{w}}(\mathbf{x}_i)^{y_i} \left( 1 - f_{\mathbf{w}}(\mathbf{x}_i) \right)^{(1-y_i)} \right]$$

$$= \underset{\mathbf{w}}{\operatorname{argmin}} \sum_{i=1}^{N} \underbrace{-y_i \log f_{\mathbf{w}}(\mathbf{x}_i) - (1 - y_i) \log(1 - f_{\mathbf{w}}(\mathbf{x}_i))}_{\text{BCE Loss}}$$

In other words, we minimize the **binary cross-entropy (BCE)** loss.

Remark: Last layer of  $f_{\mathbf{w}}(\mathbf{x})$  can be a sigmoid function such that  $f_{\mathbf{w}}(\mathbf{x})^y \in [0, 1]$ .

How can we scale this to multiple classes?

### Categorical Distribution

#### **Categorical distribution:**

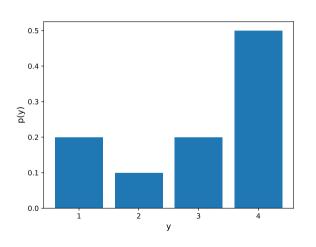
$$p(y=c) = \mu_c$$

- $\blacktriangleright \mu_c$ : probability for class c
- ► Multiple classes, multiple modes

#### Alternative notation:

$$p(\mathbf{y}) = \prod_{c=1}^{C} \mu_c^{y_c}$$

- ▶ **y**: "one-hot" vector with  $y_c \in \{0, 1\}$
- $\mathbf{y} = (0, \dots, 0, 1, 0, \dots, 0)^{\top}$  with all zeros except for one (the true class)



### One-Hot Vector Representation

class	y	$\mathbf{y}$
C	1	$(1,0,0,0)^{\top}$
	2	$(0,1,0,0)^{\top}$
<b>3</b>	3	$(0,0,1,0)^{\top}$
W	4	$(0,0,0,1)^{\top}$

- ightharpoonup One-hot vector **y** with binary elements  $y_c \in \{0, 1\}$
- ▶ Index c with  $y_c = 1$  determines the correct class, and  $y_k = 0$  for  $k \neq c$
- ► Interpretation as discrete distribution with all probability mass at the true class
- ▶ Often used in ML as it can make formalism more convenient

### Categorical Distribution / CE Loss

Let  $p_{model}(\mathbf{y}|\mathbf{x},\mathbf{w}) = \prod_{c=1}^{C} f_{\mathbf{w}}^{(c)}(\mathbf{x})^{y_c}$  be a **Categorical distribution**. We obtain:

$$\hat{\mathbf{w}}_{ML} = \underset{\mathbf{w}}{\operatorname{argmax}} \sum_{i=1}^{N} \log p_{model}(\mathbf{y}_{i}|\mathbf{x}_{i}, \mathbf{w})$$

$$= \underset{\mathbf{w}}{\operatorname{argmax}} \sum_{i=1}^{N} \log \prod_{c=1}^{C} f_{\mathbf{w}}^{(c)}(\mathbf{x}_{i})^{y_{i,c}}$$

$$= \underset{\mathbf{w}}{\operatorname{argmin}} \sum_{i=1}^{N} \underbrace{\sum_{c=1}^{C} -y_{i,c} \log f_{\mathbf{w}}^{(c)}(\mathbf{x}_{i})}_{\text{CE Loss}}$$

In other words, we minimize the cross-entropy (CE) loss.

The target  $\mathbf{y} = (0, \dots, 0, 1, 0, \dots, 0)^{\mathsf{T}}$  is a "one-hot" vector with  $y_c$  its c'th element.

#### Softmax

How can we ensure that  $f_{\mathbf{w}}^{(c)}(\mathbf{x})$  predicts a **valid Categorical (discrete) distribution?** 

- lackbox We must guarantee (1)  $f_{f w}^{(c)}({f x}) \in [0,1]$  and (2)  $\sum_{c=1}^C f_{f w}^{(c)}({f x}) = 1$
- ► An element-wise sigmoid as output function would ensure (1) but not (2)
- ► Solution: The **softmax function** guarantees both (1) and (2):

softmax(
$$\mathbf{x}$$
) =  $\left(\frac{\exp(x_1)}{\sum_{k=1}^C \exp(x_k)}, \dots, \frac{\exp(x_C)}{\sum_{k=1}^C \exp(x_k)}\right)$ 

▶ Let s denote the network output after the last affine layer (=scores). Then:

$$f_{\mathbf{w}}^{(c)}(\mathbf{x}) = \frac{\exp(s_c)}{\sum_{k=1}^{C} \exp(s_k)} \quad \Rightarrow \quad \log f_{\mathbf{w}}^{(c)}(\mathbf{x}) = s_c - \log \sum_{k=1}^{C} \exp(s_k)$$

 $\blacktriangleright$  Remark:  $s_c$  is a direct contribution to the loss function, i.e., it does not saturate

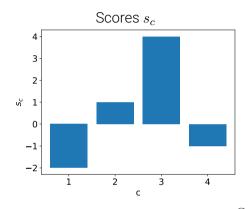
### Log Softmax

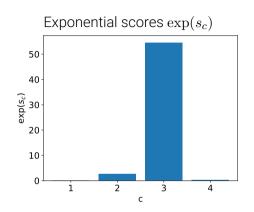
**Intuition:** Assume c is the correct class. Our goal is to maximize the log softmax:

$$\log f_{\mathbf{w}}^{(c)}(\mathbf{x}) = s_c - \log \sum_{k=1}^{C} \exp(s_k)$$

- lacktriangle The first term encourages the score  $s_c$  for the correct class c to increase
- ightharpoonup The second term encourages all scores in  ${f s}$  to decrease
- ► The second term can be approximated by:  $\log \sum_{k=1}^{C} \exp(s_k) \approx \max_k s_k$  as  $\exp(s_k)$  is insignificant for all  $s_k < \max_k s_k$
- ► Thus, the loss always strongly penalizes the most active incorrect prediction
- ▶ If the correct class already has the largest score (i.e.,  $s_c = \max_k s_k$ ), both terms roughly cancel and the example will contribute little to the overall training cost

### Log Softmax Example





- ▶ The second term becomes:  $\log \sum_{k=1}^{C} \exp(s_k) = 4.06 \approx s_3 = \max_k s_k$
- ▶ For c=2 we obtain:  $\log f_{\mathbf{w}}^{(c)}(\mathbf{x}) = s_c \log \sum_{k=1}^{C} \exp(s_k) = 1 4.06 \approx -3$
- ► For c = 3 we obtain:  $\log f_{\mathbf{w}}^{(c)}(\mathbf{x}) = s_c \log \sum_{k=1}^{C} \exp(s_k) = 4 4.06 \approx 0$

#### Softmax

- ▶ Predicting *C* values/scores overparameterizes the Categorical distribution
- ightharpoonup As the distribution sums to 1 only C1 parameters are necessary
- ▶ Example: Consider C = 2 and fix one degree of freedom  $(x_2 = 0)$ :

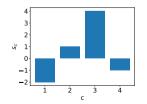
$$\operatorname{softmax}(\mathbf{x}) = \left(\frac{\exp(x_1)}{\exp(x_1) + \exp(x_2)}, \frac{\exp(x_2)}{\exp(x_1) + \exp(x_2)}\right)$$
$$= \left(\frac{\exp(x_1)}{\exp(x_1) + 1}, \frac{1}{\exp(x_1) + 1}\right)$$
$$= \left(\frac{1}{1 + \exp(-x_1)}, 1 - \frac{1}{1 + \exp(-x_1)}\right)$$
$$= (\sigma(x_1), 1 - \sigma(x_1))$$

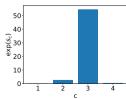
- ► The softmax is a **multi-class generalization** of the sigmoid function
- ► In practice, the overparameterized version is often used (simpler to implement)

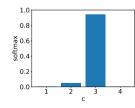
## Softmax

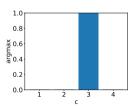
softmax(s) = 
$$\left(\frac{\exp(s_1)}{\sum_{k=1}^{C} \exp(s_k)}, \dots, \frac{\exp(s_C)}{\sum_{k=1}^{C} \exp(s_k)}\right)$$

- ► The name "softmax" is confusing, "soft argmax" would be more precise as it is a continuous and differentiable version of argmax (in one-hot representation)
- ► Example with four classes:









## Softmax

- ► Softmax responds to differences between inputs
- ► It is invariant to adding the same scalar to all its inputs:

$$\operatorname{softmax}(\mathbf{x}) = \operatorname{softmax}(\mathbf{x} + c)$$

▶ We can therefore derive a numerically more stable variant:

$$\operatorname{softmax}(\mathbf{x}) = \operatorname{softmax}(\mathbf{x} - \max_{k=1..L} x_k)$$

- ightharpoonup Allows accurate computation even when  $\mathbf{x}$  is large
- ▶ Illustrates again that softmax depends on differences between scores

## Cross Entropy Loss with Softmax Example

**Putting it together:** Cross Entropy Loss for a single training sample  $(x, y) \in \mathcal{X}$ :

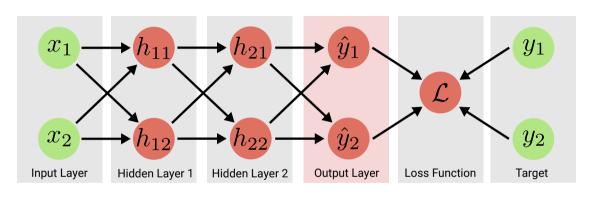
CE Loss: 
$$\sum_{c=1}^{C} -y_c \log f_{\mathbf{w}}^{(c)}(\mathbf{x})$$

Example: Suppose C=4 and 4 samples  ${\bf x}$  with labels  ${\bf y}$  (log = natural logarithm)

Input ${f x}$	Label ${f y}$	Predicted scores s	$softmax(\mathbf{s}) = \mathbf{f}_{\mathbf{w}}(\mathbf{x})$	CE Loss
C	$(1, 0, 0, 0)^{\top}$	$(+3, +1, -1, -1)^{\top}$	$(0.85, 0.12, 0.02, 0.02)^{\top}$	0.16
	$(0, \frac{1}{1}, 0, 0)^{\top}$	$(+3, +3, +1, +0)^{\top}$	$(0.46, \frac{0.46}{0.46}, 0.06, 0.02)^{\top}$	0.78
	$(0,0,\frac{1}{1},0)^{\top}$	$(+1, +1, +1, +1)^{\top}$	$(0.25, 0.25, 0.25, 0.25)^{\top}$	1.38
W	$(0,0,0,\frac{1}{1})^{\top}$	$(+3, +2, +3, -1)^{\top}$	$(0.42, 0.16, 0.42, 0.01)^{\top}$	4.87

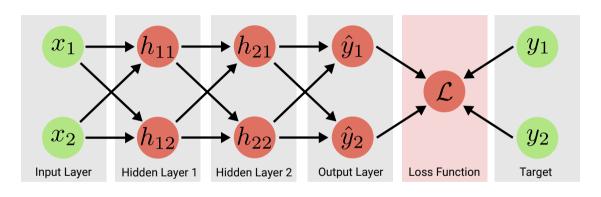
► Sample 4 contributes most strongly to the loss function! (elephant in the room)

## Output Layer for Classification Problems



- ► For 2 classes, we can predict 1 value and use a sigmoid, or 2 values with softmax
- lackbox For C>2 classes we typically predict C scores and use a softmax non-linearity

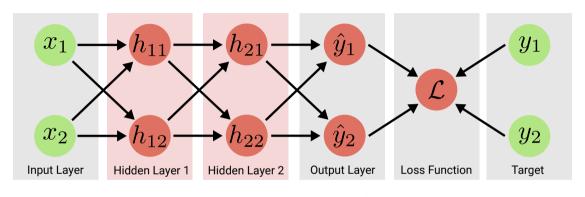
## Loss Function for Classification Problems



- ► For 2 classes, we use the binary cross-entropy loss (BCE)
- lacktriangledown For C>2 classes, we use the cross-entropy loss (CE)

# 4.2

## Activation Functions



- lacktriangledown Hidden layer  $\mathbf{h}_i = g(\mathbf{A}_i\mathbf{h}_{i-1} + \mathbf{b}_i)$  with **activation function**  $g(\cdot)$  and weights  $\mathbf{A}_i, \mathbf{b}_i$
- ► The activation function is frequently applied **element-wise** to its input
- ► Activation functions must be **non-linear** to learn non-linear mappings
- ► Some of them are not differentiable everywhere (but still ok for training)

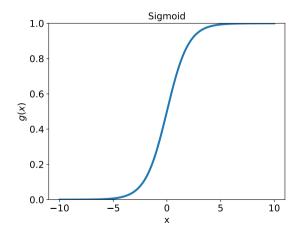
## Sigmoid:

$$g(x) = \frac{1}{1 + \exp(-x)}$$

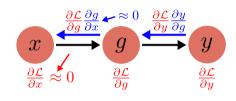
- ightharpoonup Maps input to range [0,1]
- ► Neuroscience interpretation as saturating "firing rate" of neurons

#### **Problems:**

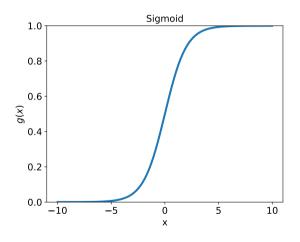
- ► Saturation "kills" gradients
- Outputs are not zero-centered
- ► Introduces bias after first layer



## Sigmoid Problem #1:



- ▶ Downstream gradient becomes zero when input x is saturated:  $g'(x) \approx 0$
- ▶ No learning if x is very small (< -10)
- ▶ No learning if x is very large (> 10)



## Sigmoid Problem #2:

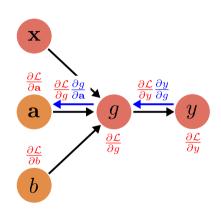
$$g(x) = \frac{1}{1 + \exp(-x)}$$
  $x = \sum_{i} a_i x_i + b$ 

- ► Sigmoid is always positive  $\Rightarrow x_i$  also
- Gradient of sigmoid is always positive

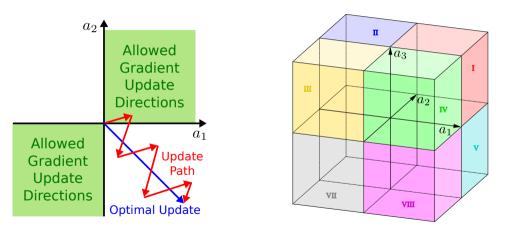
The gradient wrt. parameter  $a_i$  is given by:

$$\frac{\partial \mathcal{L}}{\partial a_i} = \frac{\partial \mathcal{L}}{\partial g} \frac{\partial g}{\partial a_i} = \frac{\partial \mathcal{L}}{\partial g} \frac{\partial g}{\partial x} \frac{\partial x}{\partial a_i} = \frac{\partial \mathcal{L}}{\partial g} \frac{\partial g}{\partial x} x_i$$

- ► Therefore:  $sgn(\frac{\partial \mathcal{L}}{\partial a_i}) = sgn(\frac{\partial \mathcal{L}}{\partial g})$
- ► All gradients have the same sign (+ or -)



## **Sigmoid Problem #2:**



► Restricts gradient updates and leads to inefficient optimization (minibatches help)

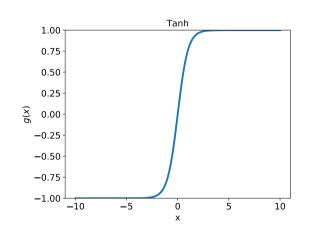
#### Tanh:

$$g(x) = \frac{2}{1 + \exp(-2x)} - 1$$

- ► Maps input to range [-1,1]
- ► Anti-symmetric
- ▶ Zero-centered

## **Problems:**

► Again, saturation "kills" gradients



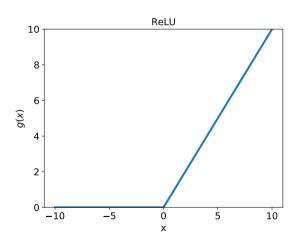
## **Rectified Linear Unit (ReLU):**

$$g(x) = \max(0, x)$$

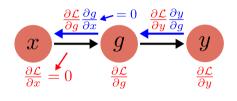
- ▶ Does not saturate (for x > 0)
- ► Leads to fast convergence
- ► Computationally efficient

#### **Problems:**

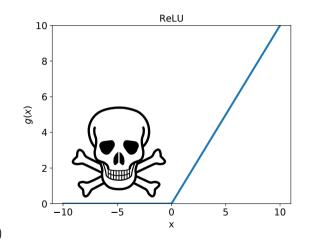
- ▶ Not zero-centered
- ▶ No learning for  $x < 0 \Rightarrow$  dead ReLUs



#### **ReLU Problem:**



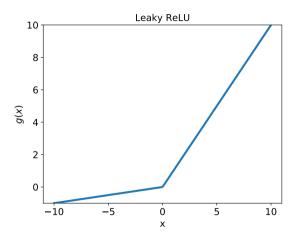
- ightharpoonup Downstream gradient becomes zero when input x < 0
- ► Results in so-called "dead ReLUs" that never participate in learning
- ▶ Often initialize with pos. bias (b > 0)



## Leaky ReLU:

$$g(x) = \max(0.01x, x)$$

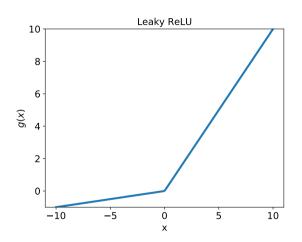
- ► Does not saturate (i.e., will not die)
- ► Closer to zero-centered outputs
- ► Leads to fast convergence
- ► Computationally efficient



#### Parametric ReLU:

$$g(x) = \max(\alpha x, x)$$

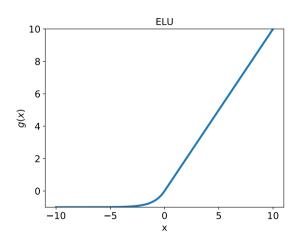
- ► Does not saturate (i.e., will not die)
- ► Leads to fast convergence
- ► Computationally efficient
- $\triangleright$  Parameter  $\alpha$  learned from data

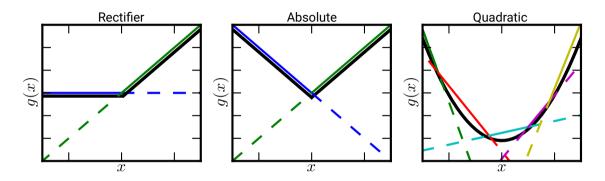


## **Exponential Linear Units (ELU):**

$$g(x) = \begin{cases} x & \text{if } x > 0\\ \alpha(\exp(x) - 1) & \text{if } x \le 0 \end{cases}$$

- ► All benefits of Leaky ReLU
- ► Adds some robustness to noise
- ightharpoonup Default  $\alpha=1$





Maxout: 
$$g(x) = \max(\mathbf{a}_1^{\mathsf{T}}\mathbf{x} + b_1, \mathbf{a}_2^{\mathsf{T}}\mathbf{x} + b_2)$$

- ► Generalizes ReLU and Leaky ReLU
- ► Increases the number of parameters per neuron

## **Summary:**

- ▶ No one-size-fits-all: Choice of activation function depends on problem
- ▶ We only showed the most common ones, there exist many more
- ▶ Best activation function/model is often found using trial-and-error in practice
- ▶ It is important to ensure a good "gradient flow" during optimization

#### Rule of Thumb:

- ► Use ReLU by default (with small enough learning rate)
- ► Try Leaky ReLU, Maxout, ELU for some small additional gain
- Prefer Tanh over Sigmoid (Tanh often used in recurrent models)

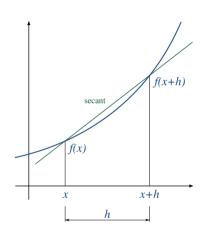
# Implementation

- ► Murphy: "Anything that can go wrong will."
- ➤ When implementing the backward pass of activation, output or loss functions it is important to ensure that all gradients are correct!
- ► Verify via Newton's difference quotient:

$$\frac{\partial f(x)}{\partial x} = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

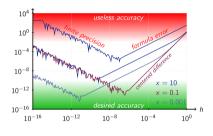
► Even better: Symmetric difference quotient

$$\frac{\partial f(x)}{\partial x} = \lim_{h \to 0} \frac{f(x+h) - f(x-h)}{2h}$$



#### How to choose h?

- ► For h = 0 the expression is undefined
- ► Choose h to trade-off:
  - ► Rounding error (finite precision)
  - ► Approximation error (wrong)
- ▶ Good choice:  $\sqrt[3]{\epsilon}$  with  $\epsilon$  the machine precision
- ► Examples:
  - $\epsilon = 6 \times 10^{-8}$  for single precision (32 bit)
  - $\epsilon = 1 \times 10^{-16}$  for double precision (64 bit)

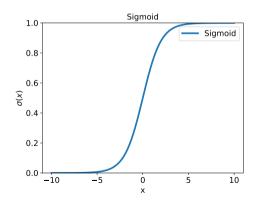


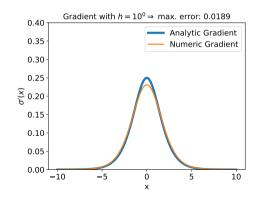
en.wikipedia.org/wiki/
Numerical\_differentiation

Example: Sigmoid derivative using symmetric differences with single precision:

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

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  $\frac{\partial \sigma(x)}{\partial x} = \sigma(x)(1 - \sigma(x))$ 

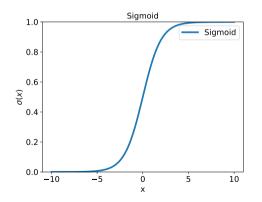


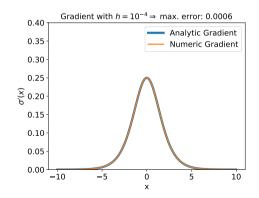


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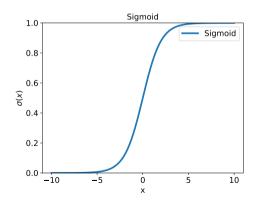


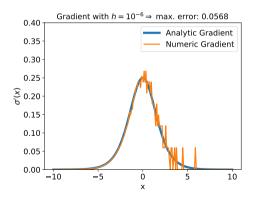


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## 4.3

Preprocessing and Initialization

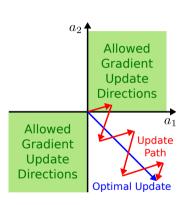
## Remember what happens for positive inputs:

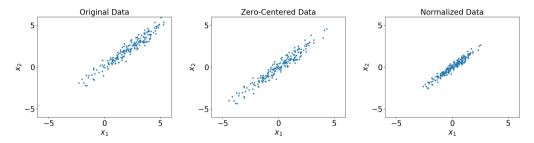
$$g(x) = g\left(\sum_{i} a_i x_i + b\right)$$

The gradient wrt. parameter  $a_i$  is given by:

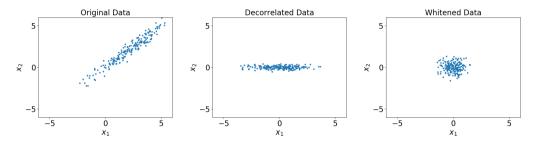
$$\frac{\partial \mathcal{L}}{\partial a_i} = \frac{\partial \mathcal{L}}{\partial g} \frac{\partial g}{\partial x} x_i$$

- ► Both terms in blue are positive
- ► All gradients have the same sign (+ or -)
- ► We should pre-process the input data such that it is "well distributed"

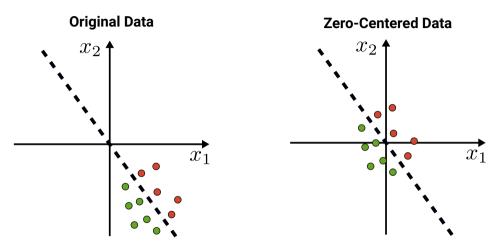




- ▶ Zero-center:  $x_{i,j} \leftarrow x_{i,j} \mu_j$  with  $\mu_j = \frac{1}{N} \sum_{i=1}^N x_{i,j}$
- ▶ Normalization:  $x_{i,j} \leftarrow x_{i,j}/\sigma_j$  with  $\sigma_j^2 = \frac{1}{N} \sum_{i=1}^N (x_{i,j} \mu_j)^2$



- ► **Decorrelate:** Multiply with eigenvectors of covariance matrix
- ▶ Whiten: Divide by square root of eigenvalues of covariance matrix



► Classification loss becomes less sensitive to changes in the weight matrix

## **Common Practices for Images:**

- ► AlexNet: Subtract mean image (mean image:  $W \times H \times 3$  numbers)
- ► VGGNet: Subtract per-channel mean (mean along each channel: 3 numbers)
- ► ResNet: Subtract per-channel mean and divide by per-channel std. dev. (mean along each channel: 3 numbers)
- ► Whitening is less common

Weight Initialization

## Recap: Stochastic Gradient Descent

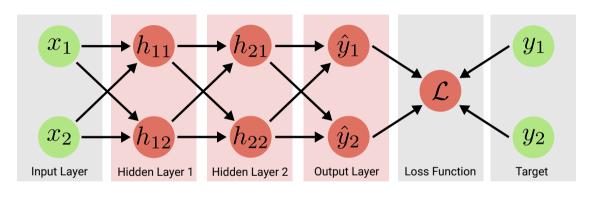
## **Algorithm** for training an MLP using (stochastic) gradient descent:

- 1. Initialize weights  $\mathbf{w}$ , pick learning rate  $\eta$  and minibatch size  $|\mathcal{X}_{\text{batch}}|$
- 2. Draw (random) minibatch  $\mathcal{X}_{batch} \subseteq \mathcal{X}$
- 3. For all elements  $(\mathbf{x}, \mathbf{y}) \in \mathcal{X}_{batch}$  of minibatch (in parallel) do:
  - 3.1 Forward propagate  $\mathbf x$  through network to calculate  $\mathbf h_1, \mathbf h_2, \dots, \hat{\mathbf y}$
  - 3.2 Backpropagate gradients through network to obtain  $\nabla_{\mathbf{w}} \mathcal{L}(\hat{\mathbf{y}}, \mathbf{y})$
- 4. Update gradients:  $\mathbf{w}^{t+1} = \mathbf{w}^t \eta \frac{1}{|\mathcal{X}_{\mathsf{batch}}|} \sum_{(\mathbf{x}, \mathbf{y}) \in \mathcal{X}_{\mathsf{batch}}} \nabla_{\mathbf{w}} \mathcal{L}(\hat{\mathbf{y}}, \mathbf{y})$
- 5. If validation error decreases, go to step 2, otherwise stop

## Question:

► How to best initialize the weights w?

## Constant Initialization



- ► How to initialize the parameters w of all network layers?
- ightharpoonup Simple solution: set all network parameters to a constant (i.e.,  $\mathbf{w} = 0$ )
- ► Learning not be possible (all units of each layer are learning the same)

## Weight Initialization

Consider a layer in a Multi-Layer Perceptron:

$$g(x) = g\left(\sum_{i} a_i x_i + b\right)$$

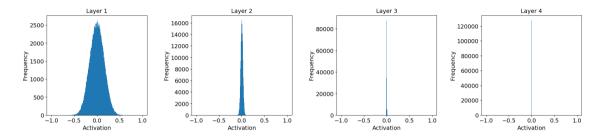
The gradient wrt. parameter  $a_i$  is given by:

$$\frac{\partial \mathcal{L}}{\partial a_i} = \frac{\partial \mathcal{L}}{\partial g} \frac{\partial g}{\partial x} x_i$$

Remark:

 $\blacktriangleright$  For  $g(\cdot)$ , we will use Tanh and ReLU in the following

## Small Random Numbers

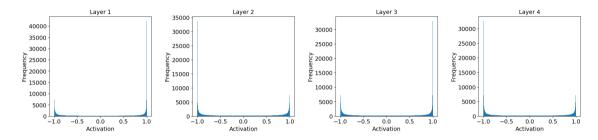


#### **Tanh Activation Function:**

- lacktriangle Draw weights independently from Gaussian with small std. dev ( $\sigma=0.01$ )
- ► Activations (=activation function outputs) in deeper layers tend towards zero
- ► Gradients wrt. weights thus also tend towards zero ⇒ no learning:

$$\frac{\partial \mathcal{L}}{\partial a_i} = \frac{\partial \mathcal{L}}{\partial g} \frac{\partial g}{\partial x} x_i = \frac{\partial \mathcal{L}}{\partial g} \frac{\partial g}{\partial x} 0 = 0$$

## Large Random Numbers

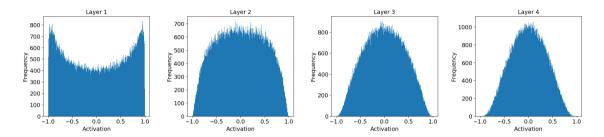


#### **Tanh Activation Function:**

- ightharpoonup Draw weights independently from Gaussian with large std. dev ( $\sigma=0.2$ )
- ► All activation functions saturate
- ► Local gradients are all becoming zero ⇒ no learning:

$$\frac{\partial \mathcal{L}}{\partial a_i} = \frac{\partial \mathcal{L}}{\partial g} \frac{\partial g}{\partial x} x_i = \frac{\partial \mathcal{L}}{\partial g} 0 x_i = 0$$

## **Xavier Initialization**



#### **Tanh Activation Function:**

- lacktriangle Glorot et al. draw weights independently from Gaussian with  $\sigma^2=1/D_{in}$
- $ightharpoonup D_{in}$  denotes the dimension of the input to the layer, may vary across layers
- Activation distribution now well scaled across all layers

## Xavier Initialization

Why  $\sigma = 1/\sqrt{D_{in}}$ ? Let us consider  $y = g(\mathbf{w}^{\top}\mathbf{x})$  and assume that all  $x_i$  and  $w_i$  are independent and identically (i.i.d.) distributed with zero mean. Let further g'(0) = 1. Then:

$$\operatorname{Var}(y) \approx \operatorname{Var}(\mathbf{w}^{\top}\mathbf{x}) = D_{in} \operatorname{Var}(x_{i} w_{i})$$

$$= D_{in} (\mathbb{E}[x_{i}^{2}w_{i}^{2}] - \mathbb{E}[x_{i}w_{i}]^{2})$$

$$= D_{in} (\mathbb{E}[x_{i}^{2}] \mathbb{E}[w_{i}^{2}] - \mathbb{E}[x_{i}]^{2} \mathbb{E}[w_{i}]^{2})$$

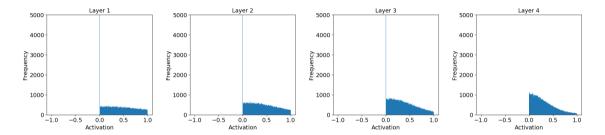
$$= D_{in} \mathbb{E}[x_{i}^{2}] \mathbb{E}[w_{i}^{2}]$$

$$= D_{in} \operatorname{Var}(x_{i}) \operatorname{Var}(w_{i})$$

Thus:

$$Var(w_i) = 1/D_{in} \Rightarrow Var(y) = Var(x_i)$$

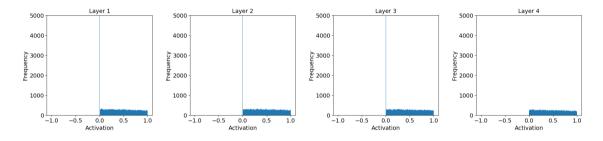
## **Xavier Initialization**



#### **ReLU Activation Function:**

- ► Xavier initialization assumes zero centered activation function
- ► For ReLU, activations again start collapsing to zero for deeper layers

## He Initialization



## **ReLU Activation Function:**

- ► Since ReLU is restricted to positive outputs, variance must be doubled
- ▶ He et al. draw weights independently from Gaussian with  $\sigma^2 = \frac{2}{D_{in}}$
- ► Activation distribution now well scaled across all layers

## Summary

## **Data Preprocessing:**

- ► Zero-centering the network inputs is important for efficient learning
- ► Decorrelation and whitening used less frequently

## Weight Initialization:

- ► Proper initialization important for ensuring a good "gradient flow"
- ► For zero-centered activation functions, use Xavier initialization
- ► For ReLU activation functions, use He initialization
- ► Initialization is a research topic, much more literature on this topic