





The Trilliant Ring is proud to present the new cathedral on Berkmann III, known internally as NeonIII. We are honored to offer a product of such scale to the esteemed High Church.

An excerpt from the Trilliant Code states:
"The word that is Trilliant realizes truth"
It is most fitting that the voice of truth itself
- The High Church of Messiah-as-Emperor should reside in a Trilliant construction.















Lagout

NeonIII is a complex of floating structures designated to each of the Ten Virtues along with matching grand bells. The outer and inner ring are systems of high end TTT's (Trilliant Transport Tubes) which connect the buildings. The TTT's allow for effortless travel around the vast grounds of NeonIII.

From an orbital view NeonIII resembles the electron structure of triply ionized neon. A core of Ten Holy Virtues (the protons) and ten branches of the high church (the neutrons) surrounded by seven structures (the electrons). Additionally, the inner TTT's form the symbol of the High Church.



1. The Sanctuary of Faith

At the center of The High Church of Messiah-as-Emperor lies faith, and NeonIII has not strayed from this principle. The piercing towers of the Sanctuary of Faith is surrounded by a multitude of organ pipes. The many pipe organs, accompanied by the largest of the ten bells, makes sure that all the beloved songs and hymns are heard across the Berkmann III.

The largest room in NeonIII is the main worship hall which spans the whole bottom floor of The Sancturay of Faith. The surrounding towers are personal living spaces and studies for arch lectors, high inquisitors, the High Priest of Berkmann III, and luxurious guest rooms for the Exarchs.

284. The Pagodas of Proprietz and Fortitude

The preparation for ceremonies, rites and services take place in the Pagodas of Propriety and Fortitude. Everything from the dressing of the preacher to the production of proper incense. For this reason the main building has tailor studios, herbal gardens and other small-scale production facilities.

Many of The Trilliant Ring's famous tailors and artisans have already signed up to work within the Pagodas. But it goes without saying that the holiest of tasks are restricted to the priests.











3. The Temple of Justice

Inside the Temple of Justice are courtrooms of varying sizes. Everything from private halls for internal disputes to expansive courtrooms for major interplanetary incidents. The top floor has luxurious living quarters and offices for the Crux Richter appointed to Berkmann III and his employees. There are also permanent accomodations for each of the Houses Major and Minor, if representatives stay an extended time. The Temple of Justice is also home to the crusaders at Berkmann III.

5. The Ark of Wisdom

The Ark is a place of discussion and reflection. It houses many libraries and lecture halls. Its lower section is a public space for learning and enlightenment, while the most sacred of texts are kept in the upper libraries. These chambers are only accessible to those with the standing of Arch Lector and above.



6. The Garden Of Temperance

The Garden is a terraformative biosphere with a diverse selection of environments, both naturally generated and aesthetically arranged. This Trilliant patented biosphere can restructure the terrain and regrow new plantlife in a matter of hours. The Garden has enough room for retreats for acolytes in training during fasting, as well as personal gardens of the High priest.









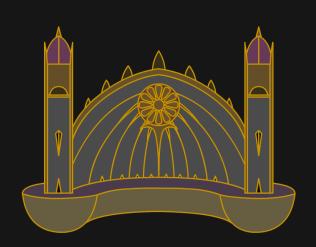




7 & 9. The Monastery of Diligence and Integrity

Since NeonIII will be just as much a community as a place of worhsip, the Monastery is the social hub of NeonIII. It contains the majority of the residential quarters for acolytes and priests, as well as restaurants, food courts, cafes, health clinics and shops. The great plaza is a meeting place for all inhabitants and the place where ideas are formed and shared.

However, since it is in our everyday lives we are at most vulnerable to temptation, the monastery also has its quiet corners with confession booths.



8. The Gates of Charity

The Gates of Charity is the entrance to NeonIII. This is where new acolytes are initiated and where visitors are welcomed. The plaza has enough parking space for 15 Trilliant MK-7 Thunderdome space yachts. Other included features are: emergency fuel reserves, stand-by technicians and pilots, and high end security drones.

10. The Towers of Hope

The Towers are home to shrines to the former Emperox*. It also holds depictions of martyrs of the faith from The War Against the Artificials. The innermost chamber is named the Hall of Tears. It is a place of mourning and silence completely soundproofed from the outside world. Sophisticated acoustic cancellation technology also dampens any sounds inside to preserve atmosphere.

*As per custom the shrine to the sixth Empress is veiled. In addition, the tower designated to the ninth Emperox currently has no shrine.



