

Modern Cryptography Lab

CMSC 426 - Computer Security

Introduction

The Zendian intelligence services are known to have a spy within the U.S. Department of Defense. In this lab, you will analyze the encrypted communications of the Zendian handler (codenamed BIRDMASTER) and the spy (codename FALLENEAGLE) — with luck, you will decrypt some of their messages. To complete the lab, you will need to be familiar with concepts of cryptography including, symmetric key cryptography, block cipher modes of operation, and random number generation.

Lab groups will be assigned randomly in Blackboard. Your group must submit a full, written report detailing your work. Be sure that you address specific questions in the lab description. Also, any code required to complete the lab or other supporting materials must be submitted along with the report. Lab reports and supporting materials must be submitted on Blackboard.

- The report must be in PDF, DOC, or DOCX format.
- The report must be submitted as a separate file (not in a zip archive) to facilitate grading within Blackboard.
- Include screenshots in your report whenever appropriate. They are a huge help when grading.
- Images of handwritten notes or drawings are not acceptable.
- Code and other supporting information may be submitted as addenda to your report, as separate text files, or as a single zip file.

There are several files required to complete the lab. All are linked from this document and are also available for download from Blackboard. The files are described in the lab instructions.

- [msg1.enc](#), [msg2.enc](#), and [msg3.enc](#): intercepted cipher files.
- [genkey.py](#): intercepted python code.
- [metadata.txt](#): interception date and file size for the files.

Hex Viewing on Linux

You will need to view binary files to complete the lab. On Linux and Mac, there are two tools that I like to use for hex viewing: `hexdump` and the `emacs` editor. You are welcome to use whatever hex viewing tool you like, but examples using `hexdump` and `emacs` are given below.

- a. At the command prompt, enter the command:

```
hexdump -C msg1.enc
```

You should see something like the following:

```
00000000  b3 b5 c9 70 a8 b7 7e f9  3b d9 77 39 ca 80 06 f9  |...p...~.;.w9....|
00000010  3b d9 77 39 ca 80 06 f9  af 8b 5d c6 e0 5d c7 33  |;.w9.....][..].3|
00000020  53 75 62 a1 84 43 c0 02  6e 0c e8 f8 a1 84 af 2e  |Sub..C..n.....|
00000030  9f fc bc c6 2d fc e4 78  fe 96 a3 ea 01 e9 8b fa  |....-..x.....|
00000040  9a e6 36 4d f6 df 07 a5  3b d9 77 39 ca 80 06 f9  |..6M....;.w9....|
00000050  9d d5 2f 8b a1 f1 bb da  9d d5 2f 8b a1 f1 bb da  |../...../.....|
*
00000200  f3 24 5e a8 9d bc 33 1d  82 05 0a 03 08 26 54 ba  |. $^...3.....&T.|
00000210  34 21 ec 4f 4f 18 25 d7  2e ba 12 3f 3e 2f a8 9b  |4!.OO.%. ....?>/..|
```

This is just the beginning of the output, showing the start of the file. The asterisk (*) indicates a section of repeated rows: there are a number of rows after the row labeled 0000050 with the same values as row 0000050.

- b. To use Emacs as a hex viewer, first load the file into Emacs:

```
emacs msg1.enc
```

Once emacs has started, enter

```
Meta-x hexl-mode
```

You should now have a hex view of the file. You can move around and edit the file using Emacs commands. If you don't know or can't remember Emacs commands, see the [Emacs Quick Reference Card](#).

Problem 1: What type of encryption?

BIRDMASTER and FALLENEAGLE communicate by posting encrypted messages to a bulletin board. Our goal is to analyze the encrypted messages and, with luck, decrypt some of them.

- a. Examine the file `msg1.enc` using a hex viewing tool. Based on material presented in the lectures, you should be able to make an educated guess as to what algorithm is being used to encrypt the data.

Does the encryption algorithm appear to be a block cipher or a stream cipher? If a block cipher, which one, and which mode of operation? Justify your answers!

- b. Continuing with your analysis of `msg1.enc`, try to determine the format of the underlying plaintext. Find a `.doc` file, a `.docx` file, a pdf file, and some image files; use a hex viewing tool to determine if any of these types of file have patterns matching what you observe in the ciphertext.

What are some likely formats for the underlying plaintext? What is your best guess for the underlying format? Justify your answers!

Problem 2: Something has changed...

Later, several additional encrypted messages were posted: BIRDMASTER posted the file `msg2.enc` and FALLENEAGLE posted `msg3.enc`. Soon after `msg3.enc` was posted, the unencrypted file `genkey.py` was posted by BIRDMASTER, but quickly removed (we can only assume that BIRDMASTER had intended to encrypt the file, but realizing the error, removed the file soon after posting it).

- a. Examine the file `genkey.py`. The comment suggests that there has been a recent change to the encryption program. Analyze the key generation scheme.

Describe how the encryption keys are being generated. You should recognize the method from lecture. Is the random number generator implemented properly? Is it vulnerable to attack?

- b. Focus on the seeding of the key generation algorithm. You will need to read about the Python `time` module and `time()` function to fully understand how the seeding works (see <http://docs.python.org/2/library/time.html>)

Describe in words how the seed is being computed. Is this a good method? Why or why not?

- c. Consider *all* you know about the files `msg2.enc` and `msg3.enc`. How can you use this information, along with what you have learned from `genkey.py`, to attack the encrypted messages?

What crucial piece of information regarding the encrypted files will allow you to attack the key generation function? Outline an attack on the key generation function.

- d. How could BIRDMASTER improve the encryption software?

Describe at least two ways that BIRDMASTER could improve the security of the encryption software. Your answers must improve the overall security of the system and, specifically, address the weakness that lead to the attack in (2.c).

Problem 3: Implement the Attack

- a. Implement the attack you outlined in (2.c) and recover the plaintext for `msg2.enc` and `msg3.enc`. Turn in the decrypted messages *and* the code you used to recover the plaintext.