

## Summary / Motivation

Developed multiple successful mobile games. Created game prototypes on 20+ game jams. Believes that the best game is not created yet, and it can only be made on big screen and comfortable controls. That is why **decided to break away from mobile games**. Also a true believer in speaking and receiving the truth, following intuition, not being afraid of change.

## Experience

- Game Tech Lead** 2020 - Present  
[Dali Games](#) - Created scriptless adventure game tool for unity. This common codebase was used to create two successful games: [Unholy Adventure \(part 1, 2 and 3\)](#) 100,000+ installs and [Reborn Adventure](#) 100,000+ installs.
- Senior Game Programmer** 2018 - 2020  
[Cat-astrophe Games](#) - Created working prototype of run / walk / steps verifier as a game on a mobile phone. The client was happy with results and continued to invest in this prototype.  
[Uken](#) - Worked on a live video streaming game prototype with user interaction. Prior to that, developed Kings of Pool game [Google play link](#) with 500,000+ installs, [AppStore link](#).
- Game Programmer** 2012 - 2017  
[TSG](#), [Uken](#) - Learned and applied frontend and backend technologies in as3, php, java, c#, redis, mysql, git, svn to free to play web and mobile platforms. Game I was developing: Lets-Fish [Google play link](#) has 10,000,000+ installs, [AppStore link](#).

## Education

- Student** 2006 - 2011  
Graduated, Master of Science in Information Technology. Wrocław University of Technology, Major: Computer Science. Educational profiles: Artificial Intelligence, Advanced Computer Graphics, Computer Networks.

## Achievements

- Self publisher** 2016 - Present  
Earned US\$10,000+ on my own game: [RPG Module](#) - [google play link](#)
- Game Jammer** 2013 - Present  
1st place on TK Game Jam 2016. Finished on podium in several other game jams. Attended 20+ game jams in total. Created dozens of games.

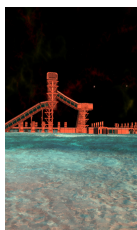
## Languages

- English speaker**  
Fluent: relocated for 2 years to work as a game programmer in Toronto, Canada, passed ACERT: C1 english certificate
- Polish native**  
born and live in Wrocław

Some of my game jam entries (all are listed on my portfolio <http://www.bobnis.eu>):



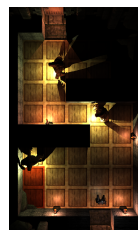
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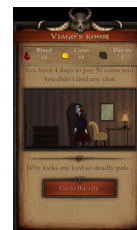
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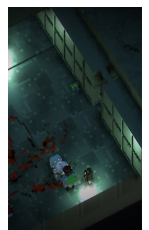
Finger of God



Stealth RPG



Viago the  
Vampire



SCP-35