#### Multi-step RL: Unifying Algorithm

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#### Plan

- Introduction
- From MC and one-step TD to multi-step Bootstrapping
- n-step methods
  - 1-step into *n*-steps transition
  - Backups overview
- $Q(\sigma)$  algorithm
  - Relation to other algorithms
  - Backups
  - Off-policy learning
  - Algorithm details
  - $G_t^{(n)}$  calculation
- Comparison
- Future work
- 🕡 Conclusion



#### Results

#### Introducing algorithm $Q(\sigma)$ with following properties

- Model-free
- Can be trained both off- and on-policy
- Uses *n*-step backup rule
- Generalizes a huge number of existing algorithms while subsuming them as special cases
- Performs better than base algorithms given a reasonable choice of hyperparameters

# Classic RL algorithms landscape

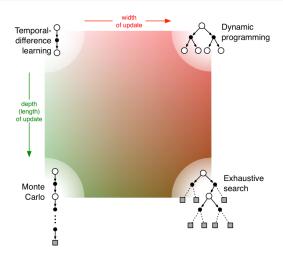


Figure: Four families of RL algorithms

#### Monte Carlo methods

- Sample many episodes
- MC every-visit backup:  $V(S_t) \leftarrow V(S_t) + \alpha[G_t V(S_t)]$
- Does not need environment model

#### TD methods

- Combines Monte Carlo and Dynamic Programming
- Does not need environment model
- Uses bootstrapping for updates
- Sample many steps instead of methods
- One-step TD backup:  $V(S_t) \leftarrow V(S_t) + \alpha [R_t \gamma V(S_t)]$

#### From 1-step to *n*-step

Define multi-step return for TD:

$$G_{t:t+n} \stackrel{\cdot}{=} R_{t+1} + \gamma R_{t+2} + \ldots + \gamma^{n-1} R_{t+n} + \gamma^n V_{t+n-1}(S_{t+n})$$
 Using this multi-step return:

- Monte Carlo backup uses  $G_{t:T}$
- One-step TD backup uses  $G_{t:t+1}$

*n*-step TD: 
$$V_{t+n}(S_t) \doteq V_{t+n-1}(S_t) + \alpha[G_{t:t+n} - V_{t+n-1}(S_t)]$$
  $Q(\sigma)$  is based on *n*-step Sarsa and *n*-step Tree Backup



# Backups: From one-step TD to MC

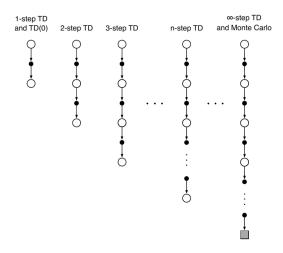


Figure: Backup schemes comparison: from 1 step in TD(0) to  $\infty$  steps in Monte Carlo methods



#### *n*-step Sarsa

Transition from one-step Sarsa to *n*-step version is straightforward:

$$G_{t:t+n} = R_{t+1} + \gamma R_{t+2} + \ldots + \gamma^{n-1} R_{t+n} + \gamma^n Q_{t+n-1} (S_{t+n}, A_{t+n})$$

The update rule is transformed as follows:

$$Q_{t+n}(S_t, A_t) = Q_{t+n-1}(S_t, A_t) + \alpha[G_{t:t+n} - Q_{t+n-1}(S_t, A_t)]$$

Generalizing Expected Sarsa would modify the error definition by a small margin:

$$\delta_t^{S} = R_{t+1} + \gamma Q(S_{t+1}, A_{t+1}) - Q(S_t, A_t)$$
  
$$\delta_t^{ES} \stackrel{.}{=} R_{t+1} + \gamma \sum_{a} \pi(a|S_{t+1}) Q_t(S_{t+1}, a) - Q_{t-1}(S_t, A_t)$$

Therefore we obtain Expected Sarsa return:

$$G_{t:t+n} \stackrel{\cdot}{=} R_{t+1} + \ldots + \gamma^{n-1} R_{t+n} + \gamma^n \sum_{a} \pi(a|S_{t+n}) Q_{t+n-1}(S_{t+n}, A_{t+n})$$

# Sarsa off-policy learning

- ullet  $\pi$  is greedy policy for the current action-value-function estimate
- $\mu$  is exploratory policy, perhaps  $\varepsilon$ -greedy

Goal: learn value function for  $\pi$  while following  $\mu$  Solution: use importance sampling ratio and modify update rule

$$\rho_{t:t+n} = \prod_{k=t}^{\min t+n, T-1} \frac{\pi(A_k|S_k)}{\mu(A_k|S_k)}$$

$$Q_{t+n}(S_t, A_t) \doteq Q_{t+n-1}(S_t, A_t) + \alpha \rho_{t+1:t+n-1}[G_{t:t+n} - Q_{t+n-1}(S_t, A_t)]$$

#### *n*-step Sarsa and Expected Sarsa backup mechanisms

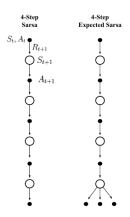


Figure: Backup schemes for Sarsa and Expected Sarsa with n = 4. The last step of Expected Sarsa makes an update based on pure expectation rather than on full sampling.



# Tree Backup: off-policy without Importance Sampling

Tree Backup is the multi-step generalization of Expected Sarsa:

$$G_{t:t+1} \stackrel{\cdot}{=} R_{t+1} + \gamma \sum_{a} \pi(a|S_{t+1}) Q_t(S_{t+1}, a) = \delta_t^{ES} + Q_{t-1}(S_{t+1}, a)$$

Hence *n*-step return of Tree Backup is a sum of TD errors:

$$G_{t:t+n} = R_{t+1} + \gamma \sum_{a \neq A_{t+1}} \pi(a|S_{t+1}) Q_t(S_{t+1}, a) + \gamma \pi(A_{t+1}|S_{t+1}) G_{t+1:t+n}$$

$$= \delta_t^{ES} + Q_{t-1}(S_t, A_t) - \gamma \pi(A_{t+1}|S_{t+1}) Q_t(S_{t+1}, A_{t+1}) +$$

$$+ \gamma \pi(A_{t+1}|S_{t+1}) G_{t+1:t+n}$$

$$= Q_{t-1}(S_t, A_t) + \sum_{k=t}^{\min t + n - 1, T - 1} \delta_k^{ES} \prod_{i=t+1}^k \gamma \pi(A_i|S_i)$$

Tree Backup is obtained after taking update rule from *n*-step Sarsa:

$$Q_{t+n}(S_t, A_t) = Q_{t+n-1}(S_t, A_t) + \alpha[G_{t:t+n} - Q_{t+n-1}(S_t, A_t)]$$

# Tree Backup mechanism

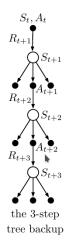


Figure: Tree Backup calculates the expected return of each step using  $\delta_t^{ES}$  at each timestep t, i.e. using pure expectation rather than full sampling

#### Relation to other algorithms

Two families of multi-step algorithms:

- Algorithms that backup their actions and samples (Sarsa and Expected Sarsa)
- Algorithms that consider an expectation over all actions in their backup (Expected Sarsa and Tree Backup)

New parameter  $\sigma \in [0,1]$ , which controls the degree of sampling at each step of the backup, unifies both families

#### Details

Error modification:

$$\delta_t^{\sigma} = \sigma_{t+1}\delta_t^{S} + (1 - \sigma_{t+1})\delta_t^{ES}$$
  
=  $R_{t+1} + \gamma[\sigma_{t+1}Q_t(S_{t+1}, A_{t+1}) + (1 - \sigma_{t+1})V_{t+1}] - Q_{t-1}(S_t, A_t)$ 

Resulting return:

$$G_t^{(n)} = Q_{t-1}(S_t, A_t) + \sum_{k=t}^{\min t + n - 1, T - 1} \delta_k^{\sigma} \prod_{i=t+1}^k \gamma[(1 - \sigma_i)\pi(A_i|S) + \sigma_i]$$

#### Backup comparisons

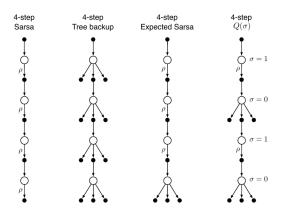


Figure: Backup mechanisms for the presented atomic multi-step algorithms with n=4.  $Q(\sigma)$  combines backup techniques of the previous algorithms.  $\rho$  indicates that corresponding transition requires importance sampling in off-policy learning.

# $Q(\sigma)$ off-policy learning

- Both base algorithms can be trained off-policy
- $Q(\sigma)$  importance sampling for off-policy learning combines the off-policy learning ideas for base algorithms

Learning policy  $\pi$  while following  $\mu$  can be achieved via introducing appropriate importance ratio:

$$\rho_{t+1:t+n} = \prod_{k=t+1}^{\min t + n - 1, T - 1} (\sigma_k \frac{\pi(A_k | S_k)}{\mu(A_k | S_k)} + 1 - \sigma_k)$$

# Algorithm description

```
1: Initialize S_0 \neq S_T; select A_0 according to \pi(.|S_0)
 2: Store S_0, A_0 and Q(S_0, A_0)
 3: for t \leftarrow 0, T + n - 1 do
         if t < T then
 4.
             Take action A_t, get R, observe and store S_{t+1}
 5:
             if S_{t+1} is S_T then
 6:
                  Store \delta_t^{\sigma} = R - Q(S_t, A_t)
 7:
             else
 8:
                  Calculate and store \delta_t^{\sigma}
 9:
                  Select and store A_{t+1} according to \pi(.|S_{t+1})
10:
                  Store Q(S_{t+1}, A_{t+1}), \sigma_{t+1}, \pi(A_{t+1}|S_{t+1})
11:
                  Store \pi(A_{t+1}, S_{t+1}) as \pi_{t+1}
12:
13
             end if
         end if
14:
         if t > n then
15.
             Calculate and store G_{\star}^{(n)}
16:
             Perform backup: Q(S_t, A_t) \leftarrow S(t, A_t) + \alpha [G_t^{(n)} - Q(S_t, A_t)]
17:
         end if
18:
19: end for
```

# Calculate $G_t^{(n)}$

1: 
$$Z = 1$$
  
2:  $G = Q_t$ 

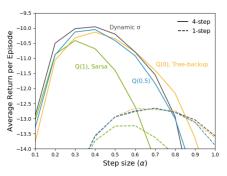
3: **for** 
$$k = \tau, ..., \min (\tau + n - 1, T - 1)$$
 **do**

4: 
$$G = G + Z\delta_k$$

5: 
$$Z = \gamma Z[(1 - \sigma_{k+1})\pi_{k+1} + \sigma_{k+1}]$$

6: end for

# Comparing Sarsa, Tree Backup, Q(0.5) and dynamic $\sigma$ performance



-130Dynamic σ O(0), Tree-Backup -135Average Return per Episode -140O(1), Sarsa -145-150 Q(0.5) -155 -160 -165 -170100 150 200 350 400 450 500 Episode Number

Figure: Stochastic Windy Gridworld environment experiments. Results of the algorithms are averaged after 100 returns.  $Q(\sigma)$  performed the best overall.

Figure: Mountain cliff results. The plot shows that dynamic  $\sigma$  choosing strategy showed the best overall performance.

#### Room for improvements

- Current definition of  $Q(\sigma)$  is limited to the atomic multi-step case without eligibility traces, but it can be extended to use eligibility traces and compound backups
- Performance of  $Q(\sigma)$  was only evaluated on on-policy problems, doing experiments with off-policy problems might be interesting

# Better $\sigma$ choosing

A trivial example of such strategies:

- Constant  $\sigma = C$
- Altering  $\sigma(t) = 1, 0, 1, 0, \ldots = [t \mod 2 = 0]$
- Random  $\sigma(t) \sim \mathcal{U}[0,1]$
- Decreasing or increasing over t (between 0 and 1)

Other schemes for dynamically varying  $\sigma$  could be investigated, for example a function of state, recently observed rewards or some measure of the learning progress.

# **Synopsis**

#### Today we

- saw how n-step algorithms are derived from MC and one-step TD methods
- revised through Sarsa and Tree Backup
- were introduced to the  $Q(\sigma)$  algorithm in MDP setting
- outlined the relation of presented algorithm to other *n*-step methods
- gained some intuition about algorithm structure
- ullet compared  $Q(\sigma)$  performance to its base algorithms
- thought about how the algorithm can be improved in the future

#### References



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Multi stan Poinforcement Learning: A Unifying Algorithm

Multi-step Reinforcement Learning: A Unifying Algorithm. arXiv, 3 Mar 2017.



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#### Materials

Presentation, code and other materials are available in the GitHub repository

