

Figure 1. Four snapshots of two harvesting strategies by two different types of participants in a hypothetical situation of a 5x5 resource. On the top row in the figure above, the participant moves their avatar eight steps per time period. There is almost no time for regeneration, and a participant following this strategy overharvests the resource by the fourth snapshot. On the bottom row, the participant moves their avatar only four steps per time step, and the resource has time to regenerate since enough tokens remain. After four time steps, the resource has not significantly declined and a participant following this strategy can continue to harvest for many more time steps.

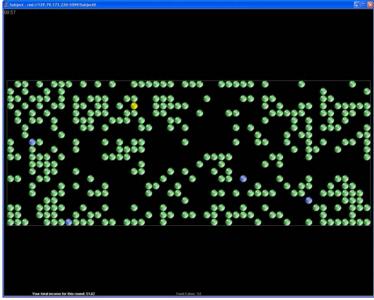


Figure 2. Screen view of the renewable resource as observed by a participant, where the green tokens are the potentially regenerating resource units, black cells are empty cells, and the yellow dot is the participant's avatar. Blue dots are the locations of the four other agents.