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| The 74th Hunger Games | **Name** | The 75th Hunger Games |
| * An Ever changing Climate, Sometimes Hot (Collins 229) Sometimes Cold (Collins 226) * Forrestal Region | **Climate** | * A Warm, Sunny, and humid Climate * Coastal-Beach Region |
| * Largely Forested area with area to hide & hunt (Collins 164) * Main Water sources are a major lake and smaller streams (Collins 326) | **Terrain**  **&**  **Water** | * Mostly Beach/Coastal Area with Sand * Main water sources will be the ocean (Salt water, Needs to be purified) * Small streams and erratically placed small beds of water |
| * Smaller game and species indigenous to the woods (Collins 164) * Less attack by animals to focus on Man Vs Man fighting (Collins 177) | **Animal**  **Life** | * Sharks Near the Coast * Poisonous Snakes * Exotic animals & Birds * Navigating the indigenous animals *Will* be an added challenge |
| * Varying Seasons (Collins 226, 229) * Fire / Fireballs / Forest Fire (Collins 171) | **Environmental**  **Weapons** | * Large *Chances* of avalanche (at choosing of gamemakers) * Sun/Heat * Lack of Water |
| * Cornucopia Items (Collins 149)   + Swords   + Knives   + a Bow/Arrows | **Tributes Weapons** | * Cornucopia Items   + Swords   + Bows/Arrows   + Axes |
| * MockingJays (Collins 42) * Tracker Jackers (Collins 185) | **Muttations** | * Flying Sharks * Moving quicksand |
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