

# 18.330 Lecture Notes: Richardson Extrapolation

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Suppose we are carrying out some sort of numerical procedure that involves an adjustable parameter  $\Delta$  that tunes the accuracy of method at the expense of computational cost. As we shrink  $\Delta$  toward 0, the accuracy of our calculation improves, but the calculation becomes more expensive. (Alternatively, we might characterize computational cost in terms of  $N \propto \frac{1}{\Delta}$ , in which case the accuracy improves as  $N \rightarrow \infty$ .) A good example to have in mind is numerical quadrature via the trapezoidal rule: here the adjustable parameter  $\Delta$  is just the width of the trapezoids, and  $N = \frac{b-a}{\Delta}$  is the total number of trapezoids we need to use to integrate over an interval  $[a, b]$ .

Let  $F(\Delta)$  denote the value returned by our numerical procedure for a given choice of  $\Delta$ . Ideally we would like to compute the quantity  $F(\Delta = 0)$ , but this is generally impossible as it would require an infinite amount of computation. Instead, we will have to make do with computing  $F$  at finite values of  $\Delta$ .

We will concern ourselves here with the case in which we know *a priori* how the accuracy of our numerical procedure depends on  $\Delta$ . More specifically, we will assume that we know our method is a  $p$ -th order method – that is, that the error incurred by our numerical procedure is given by a polynomial in  $\Delta$  whose leading term has degree  $p$ , i.e.

$$F(\Delta) - F(0) = A\Delta^p + O(\Delta^{p+1}). \quad (1)$$

where  $A$  is some unknown constant. For example, for the trapezoidal rule we have  $p = 2$ , while for the rectangular rule we have  $p = 1$ .

To summarize the situation in symbols, we have

$$\boxed{\begin{array}{ccccccc} \underbrace{F(0)} & = & \underbrace{F(\Delta)} & - & \underbrace{A\Delta^p} & + & \underbrace{O(\Delta^{p+1})} \\ \text{what we want} & & \text{what we can compute} & & \text{dominant error term} & & \text{higher-order error terms} \end{array}} \quad (2)$$

The quantity  $p$  determines how hard we have to work to improve the accuracy of a given estimate of our quantity. To see this, suppose we have computed  $F(\Delta)$  for some value of  $\Delta$ , and suppose we now want to refine this estimate by adding roughly one digit of precision—that is to say, we want to decrease the error by a factor of 10. If  $p = 1$ , then to reduce the error by 10 we must decrease  $\Delta$  by

10. For something like rectangular-rule integration, this means we have to do 10 times more work just to earn that extra digit! In contrast, if  $p = 2$ , then we only need to do  $\sqrt{10} \approx 3$  times more work. Clearly the higher the value of  $p$  the better.

*Richardson extrapolation* is a technique for increasing the effective value of  $p$ . The idea is to compare two evaluations of  $F(\Delta)$ , at two different values of  $\Delta$ , and use what we know about the  $\Delta$  dependence of the to eliminate the leading-order error term. To see how it works, suppose we have evaluated  $F$  at  $\Delta$  and at  $\Delta/2$ . Applying equation (1) twice, we express the numbers we have obtained in the form

$$F(\Delta) = F(0) + A\Delta^p + O(\Delta^{p+1}) \quad (3)$$

$$F\left(\frac{\Delta}{2}\right) = F(0) + A\left(\frac{\Delta}{2}\right)^p + O(\Delta^{p+1}) \quad (4)$$

Now multiply the second line here by  $2^p$ , subtract the first line from it, and do a little algebra to obtain<sup>1</sup>

$$F(0) = \frac{2^p F\left(\frac{\Delta}{2}\right) - F(\Delta)}{2^p - 1} + O(\Delta^{p+1}) \quad (5)$$

The point is that the error term proportional to  $\Delta^p$  in (3) and (4) has *cancelled* out of the combination in (5), leaving us with an estimate of our quantity whose error decays more rapidly with  $\Delta$ .

The first term on the LHS of (5) defines the Richardson-extrapolated version of our numerical method at convergence parameter  $\Delta$ :

$$F^{\text{Richardson}}(\Delta) \equiv \frac{2^p F\left(\frac{\Delta}{2}\right) - F(\Delta)}{2^p - 1} \quad (6a)$$

or, written in terms of the parameter  $N \propto \frac{1}{\Delta}$ ,

$$F^{\text{Richardson}}(N) \equiv \frac{2^p F(2N) - F(N)}{2^p - 1} \quad (6b)$$

If  $F(\Delta)$  converges to the exact answer like  $\Delta^p$ , then  $F^{\text{Richardson}}(\Delta)$  converges to the exact answer like  $\Delta^{p+1}$ . (But note that each invocation of  $F^{\text{Richardson}}$  requires you to do  $3N$  work, instead of the  $N$  work you need to do for  $F$ .)

In other words, to summarize the situation in symbols again,

$$\boxed{\underbrace{F(0)}_{\text{what we want}} = \underbrace{\frac{F(\Delta) - 2^p F\left(\frac{\Delta}{2}\right)}{1 - 2^p}}_{\text{what we can compute}} + \underbrace{O(\Delta^{p+1})}_{\text{dominant error term}}} \quad (7)$$

<sup>1</sup>If you are following along with the algebra at home, you will notice that the  $O(\Delta^{p+1})$  term in equation (5) is a linear combination of the  $O(\Delta^{p+1})$  terms in (3) and (4). The point is that any linear combination of two quantities that are each  $O(\Delta^{p+1})$  yields a third quantity that is itself  $O(\Delta^{p+1})$ , no matter what coefficients we choose in the linear combination (as long as none of them depend on  $\Delta$ ). This is a feature of the  $O(\cdot)$  notation: it completely ignores multiplicative coefficients and only keeps track of the leading  $\Delta$  dependence.

The quantity labeled “what we can compute” in this equation is the Richardson-extrapolated version of our numerical method at convergence parameter  $\Delta$ . Comparing this to equation (2), we see that we have effectively improved the rate of convergence of our numerical approximation scheme.

## Terminology

In some cases, the application of Richardson extrapolation to an existing numerical method is assigned a new name, even though the underlying method is really the same. For example, the application of Richardson extrapolation to Newton-Cotes quadrature rules is called *Romberg integration*. On the other hand, in the world of ODE integrators the combination of Richardson extrapolation with the midpoint method (which you considered in PSet 3) is known as the *Bulirsch-Stoer* algorithm.