# Kylian Bardini

## Full Stack Developer



# **Education** Metz Numeric School — Developper Full Stack - Licence in oct 2022 - now o In-depth knowledge of UI & Ux Design and using Figma (mockup design) I learned many Frameworks and programming languages to develop Web App, mobile and desktop applications Software architecture (Oignon, MVC, CRUD, Atomic...) o Management of a project as a project manager for 1 year to obtain my diploma CCI Longwy EESC — Web and Mobile Web Developer - BAC+2 👼 oct 2020 - jun 2022 Basics of programming and algorithms Basic web languages Software architecture (MVC, CRUD) O Notions UI & UX Design and use of the Adobe suite (model design and graphic charter) o 4 week internship at House & Garden, designing their website with Symfony High School Jean Zay Jarny — STI2D Option SIN - BAC **2018 - 2020 Experiences** Virtual Immersion — Full Stack Developer on a work-study basis 👼 nov 2022 - now Build an API for file management with Symfony Immersion implementation in mixed reality on Wordpress Software architecture (Oignon, MVC, CRUD, Atomic...) Creation of the navigation on the map of a park with React Creation of an E-Learning platform for industry and schools with VR modules built Symfony and React **EUROSTAMP** — Production operator Skills & Languages **Tools**

### **Technologies**

## **Tools & Software**

Visual Studio Code Visual Studio Git/Github Figma Photoshop

## In progress learning