



Figure 1: First test image mosaic

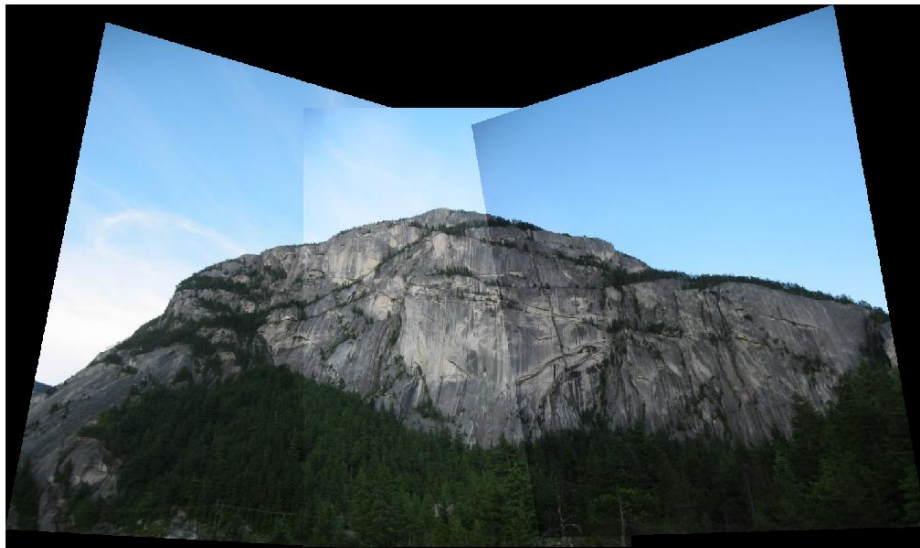


Figure 2: First test image mosaic



Figure 3: Corners with no adaptive non-max suppression



Figure 4: Corners with no adaptive non-max suppression

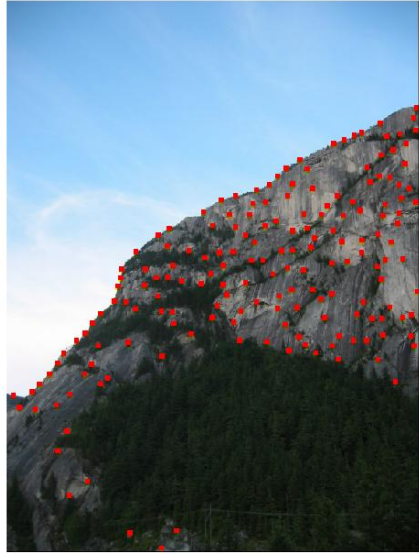


Figure 5: Corners with adaptive non-max suppression, enlarged to 7x7 patches for visibility



Figure 6: Corners with adaptive non-max suppression, enlarged to 7x7 patches for visibility

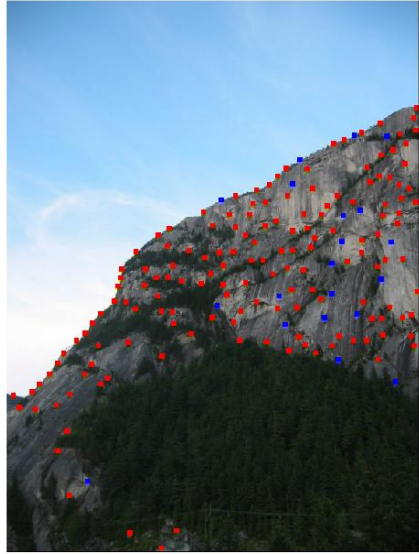


Figure 7: Corners in blue matched by feat\_match

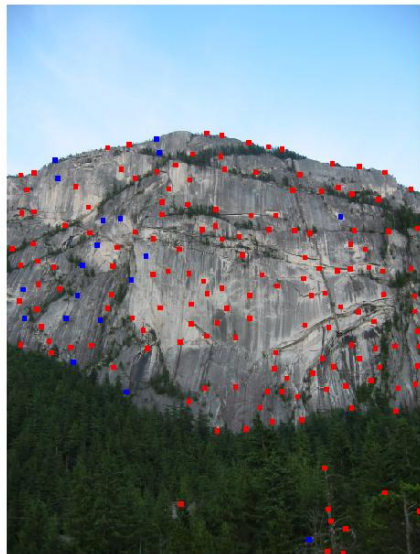


Figure 8: Corners in blue matched by feat\_match

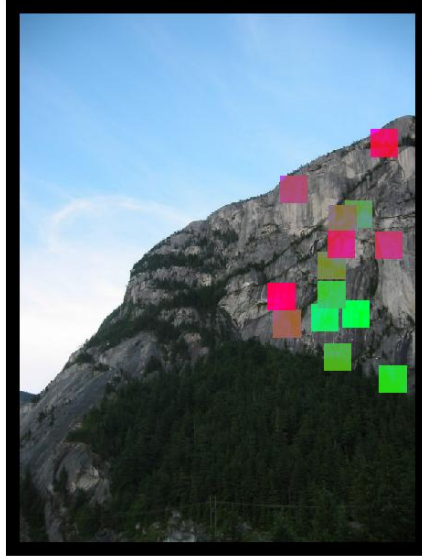


Figure 9: Color-coded 40x40 patches around matched corners remaining after RANSAC and used for image warping



Figure 10: Color-coded 40x40 patches around the matched corners remaining after RANSAC and used for image warping

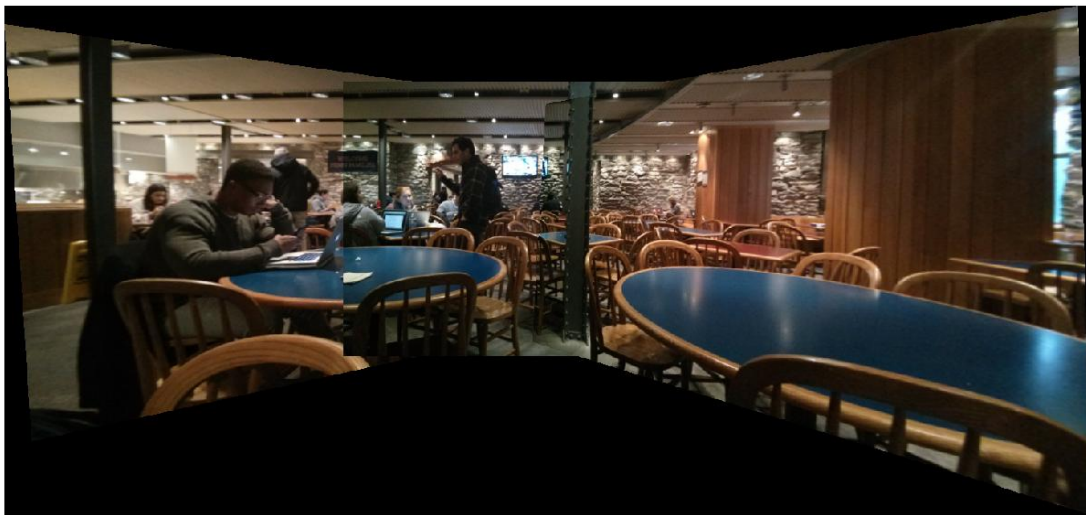


Figure 11: My Mosaic!