Kelly Brennan

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EDUCATION

Olin College of Engineering September 2013-December 2017, 50% Olin Merit Scholarship value of \$80,000+

Needham, MA GPA: 3.96

Bachelor's degree in Engineering with a concentration in bioengineering

ELECTRICAL AND SOFTWARE EXPERIENCE

Design that Matters

Salem, MA

Electrical and Systems Engineering Fellow

Summer 2017

- Designed electrical system for a complete, fully integrated looks-like and interacts like alpha prototype of <u>Otter</u>, a newborn warming bassinet that is compatible with an existing double-sided phototherapy device
- Developed software for embedded closed-loop temperature control using user interface input
- Devised protocols and conducted tests for IEC warmer classification standards
- Wrote technical documentation on testing, decision making, and design choices

Engineering Capstone Course - Olin College of Engineering

Needham, MA

Electrical and Software Controls Engineer on Newborn Warmer (Otter) from Design that Matters

2016 - 2017

- Designed initial heating control circuit and developed initial proportional control software
- Modified the prototype design to meet IEC standards for newborn warmers
- Traveled to Vietnam twice to do rapid prototyping with the manufacturer and interview healthcare workers

Neurotechnology, Brains & Machines Course - Olin College of Engineering

Needham MA

Student and Team Member

Fall 2017

- Processed and analyzed multiple different sets of neuroscience data using frequentist statistical methods
- Developed an experimental design, recorded the neuronal signals, and filtered & processed data in MATLAB

Software Design Course - Olin College of Engineering

Needham, MA

Artificial Intelligence Team

Spring 2015

- Developed artificial intelligence agent in Python that learns from experience to play and win PacMan games with Q—learning algorithm
- Project website: http://pdemetci.github.io/PacManAI/

Real World Measurements Course - Olin College of Engineering

Needham, MA Spring 2014

Eye-Tracking Team

- Designed three channel functional electronystagmogram (ENG) to track eye movement
- Characterized banpass filter characteristics and led functionality testing

Relevant Skills:

- **Programs:** SolidWorks, KiCAD, Python, MATLAB, Arduino, Adobe Suite (especially InDesign, Illustrator), LaTeX, Scrum software (slac & asana), Github (//kbrennan711), basic command line proficiency in Linux, Git & Python
- Software Development: Al algorithm development, control software, data analysis, data visualization
- Statistics: Bayesian inference statistics and reasoning, frequentist statistics
- Electrical Engineering: Circuit and PCB design
- Manufacturing: 3D printing, laser cutter, vinyl cutter, soldering, most common wood shop machines

MEDICAL AND BIOSCIENCE EXPERIENCE

Tetragenetics Inc.Research Intern

Arlington, MA
Summer 2016

• Optimized expression conditions of several recombinant human ion channels produced in the protist Tetrahymena thermophila for drug discovery

• Analyzed protein expression and localization by Western blots and fluorescence microscopy

Ayzh, social venture to develop livelihood solutions for maternal and infant health

Chennai, India

2015

Research and Design Fellow

- Developed two newborn kits in collaboration with OpenIDEO and CAMTech that are currently in the market
- Led ethnographic interviews with over 15 doctors and nurses at 5 different national and district hospitals
- Analyzed and wrote report on using chlorohexidine (CHX) in India that was used in CHX Roundtable conference
- Developed 10+ design concepts for newborn rescue cot and disposable birth kit
- Initiated and implemented preliminary study on rural women's narratives of their delivery experience

Applications of Microfluidics Course - Olin College of Engineering

Needham, MA

Student & Team Member

Spring 2015

- Studied basic physics, chemistry, fluid mechanics, engineering, and mathematics relevant to microfluidic devices
- Designed and fabricated microfluidic device to encapsulate bacteria in droplets and then collect and hold them for imagining over long time periods in team of four

User-Oriented Collaborative Design Course - Olin College of Engineering

Needham, MA Spring 2015

Helpline Team Member

- Conducted user interviews with helpline volunteers from different rape crisis and mental health helplines; maintained relationships with them throughout our entire design process
- Developed detailed design concept, the empact, a wearable language analysis tool that addresses users' values of improving language and helping the community

University of Washington

Seattle, WA

Undergraduate Laboratory Intern in Kim Lab

Summer 2014

- Analyzed cell structure and focal adhesion for cardiac tissue engineering & regenerative medicine experiments
- Utilized the specific lab techniques of immunohistochemistry staining and confocal microscopy
- Nanofabricated materials for experiments and maintained ESC and iPSC cell cultures

Swedish Neuroscience Institute

Seattle, WA

Undergraduate Researcher

Summer 2014

- Collected data and analyzed temporal trends for how fingolimod (Gilenya) affects the architecture of the macula
- Over 70 hours of shadowing physician in the clinic and operating room

Harborview Medical Center

Seattle, WA

Patient and Family Liaison Volunteer, 200+ hours

2013-2015

• Support patients in recovery process by providing hospitality and accommodate families with support needs

Relevant Skills:

- Leadership: Olin College Student Director of Service: May 2015 May 2017
- Design: User-Centered Design, UX/UI Research, co-design, prototyping
- Laboratory techniques: microbial cultivation (prokaryotic & eukaryotic), confocal microscopy, multielectrode array
 measurements, immunohistochemical staining, immunofluorescence microscopy, Southern and Western blotting, gel
 electrophoresis and PCR, recombinant protein expression and analysis, protein purification via affinity chromatography
- Device design and fabrication: Microfluidic devices and nanopatterns

ACTIVITIES AND INTERESTS

- Athletics: ultimate frisbee, basketball, soccer, and lacrosse
- Outdoors: running, hiking, biking, camping, rock climbing, sailing, and skiing
- Arts & hobbies: pottery, narrative writing, and cooking