

# MAXSAT via Randomized Rounding

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E.g.  $(x_1 \vee \overline{x_2} \vee x_3) \wedge (x_2 \vee \overline{x_3} \vee x_4) \wedge (x_1 \vee \overline{x_4})$ .

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**Theorem.** Independently setting each **variable** to 1 (true) with probability  $1/2$  provides an expected  $1/2$ -approximation for MAXSAT.

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We need to show:

$$E[W] \geq \text{OPT}/2.$$



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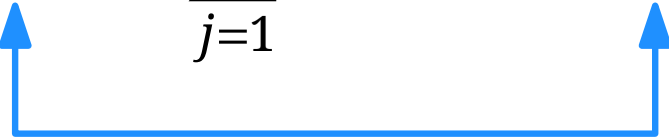
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$E[Y] = \Pr[Y = 1]$  holds  
for 0/1 random variables

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↑  
1 out of  $2^{l_j}$  assignments  
not satisfying

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Thus,  $E[W] \geq 1/2 \sum_{j=1}^m w_j \geq \text{OPT}/2.$



# Derandomization by Conditional Expectation

**Theorem.** The previous algorithm can be derandomized, i.e., there is a deterministic  $1/2$ -approximation algorithm for MAXSAT.

**Derandomization:** process of taking a randomized algorithm and turning it into a deterministic algorithm.

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**Idea:** Incrementally replace the random choices by deterministic choices, maximizing the conditional expectation in every step

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Questions to answer:

1. How can we calculate  $E[W|x_1 = 1]$  and  $E[W|x_1 = 0]$ ?
2. Why is this still a  $1/2$ -approximation?

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Computing  $E[W|x_1 = 1]$  and  $E[W|x_1 = 0]$ :

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If  $C_j$  is not yet satisfied and contains  $k$  unassigned variables,

then it contributes exactly  $w_j(1 - (1/2)^k)$  to

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The conditional expectation is simply the sum of the contributions from each clause.

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## Proof.

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*Global optimization?*

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... and its Relaxation

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$\approx 0.63$

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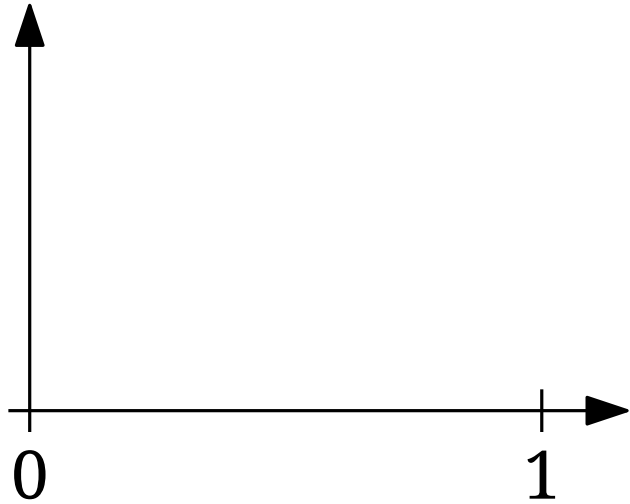
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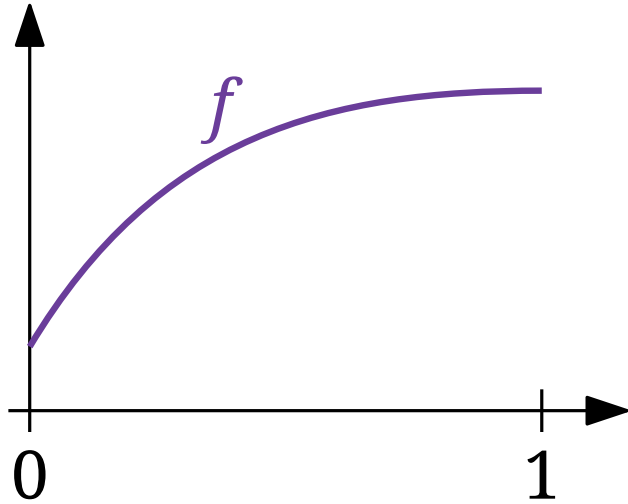
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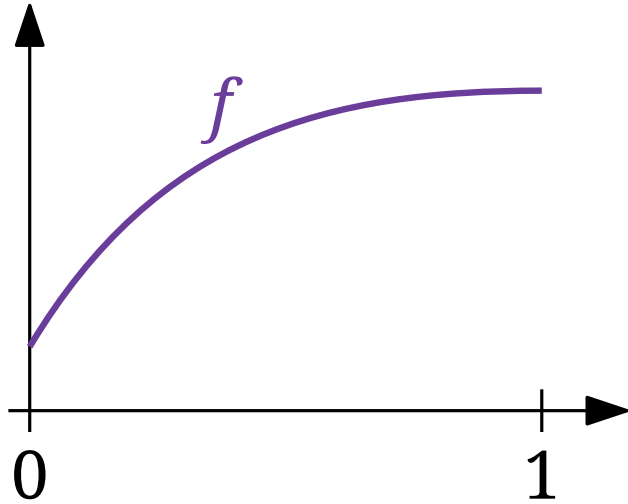
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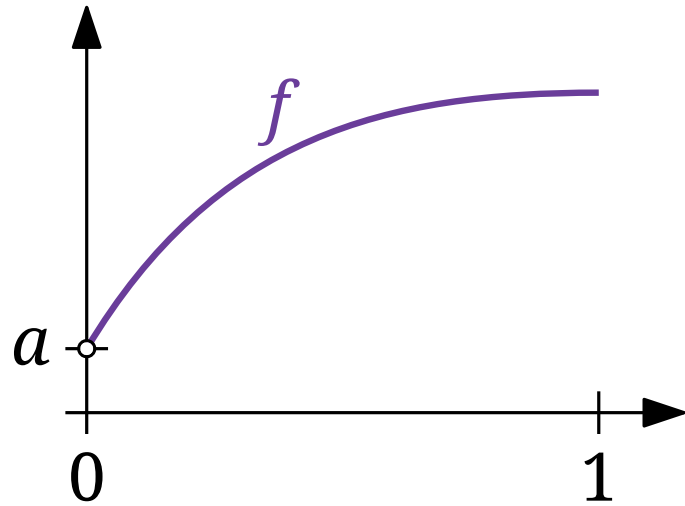
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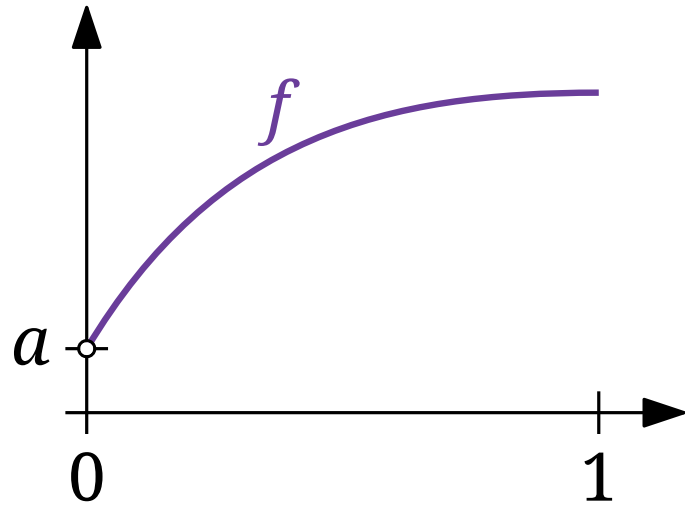
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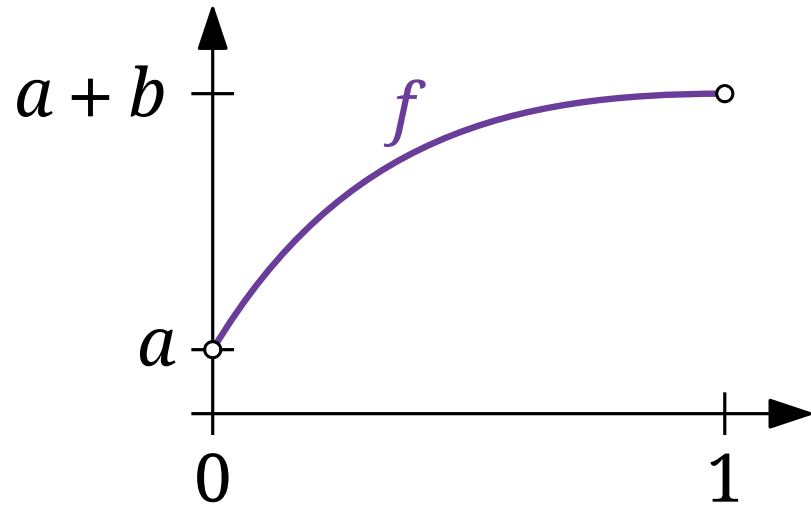
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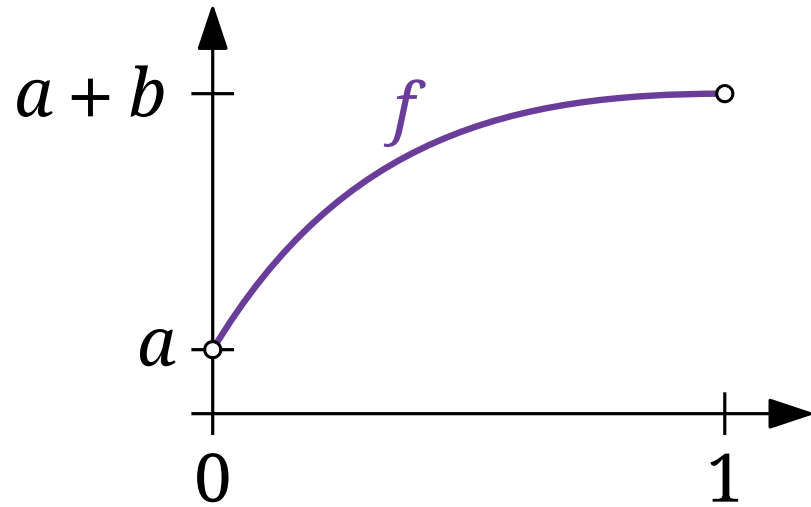


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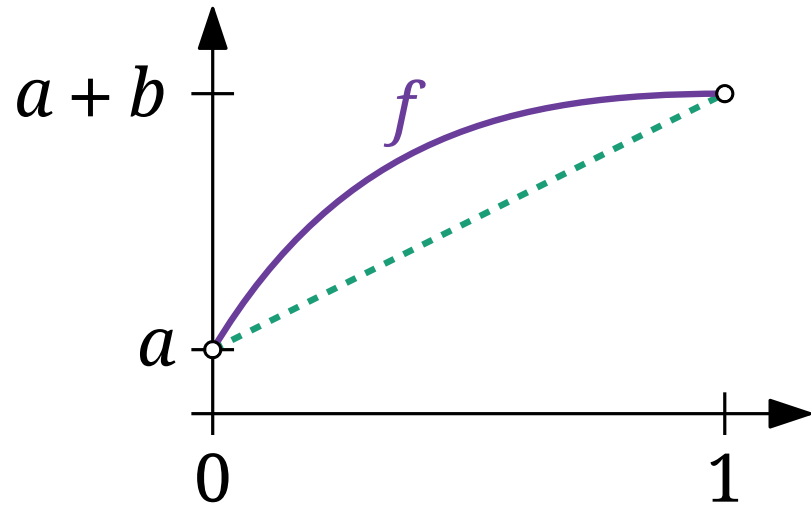
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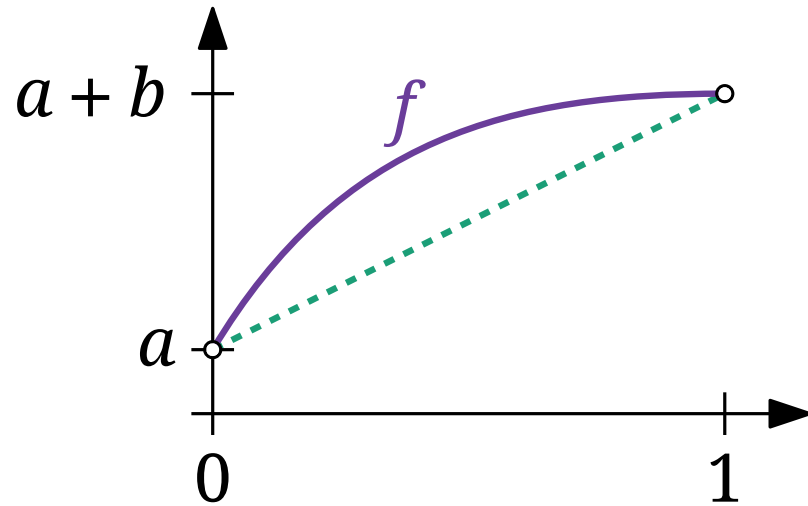




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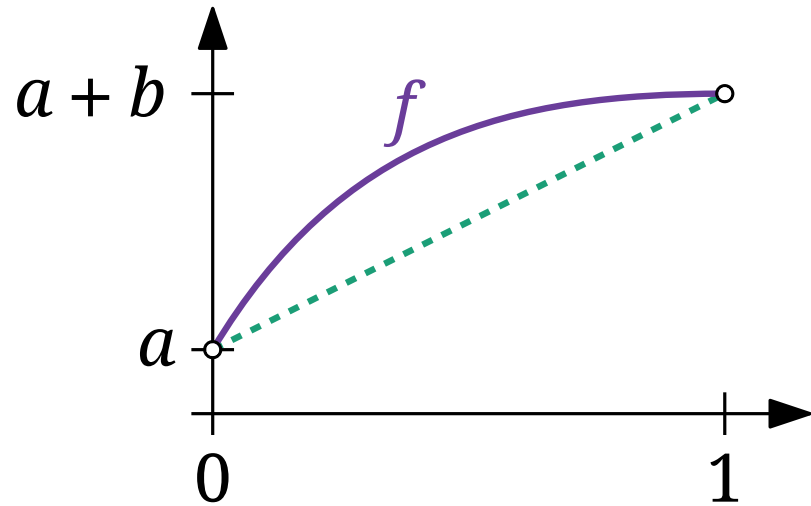


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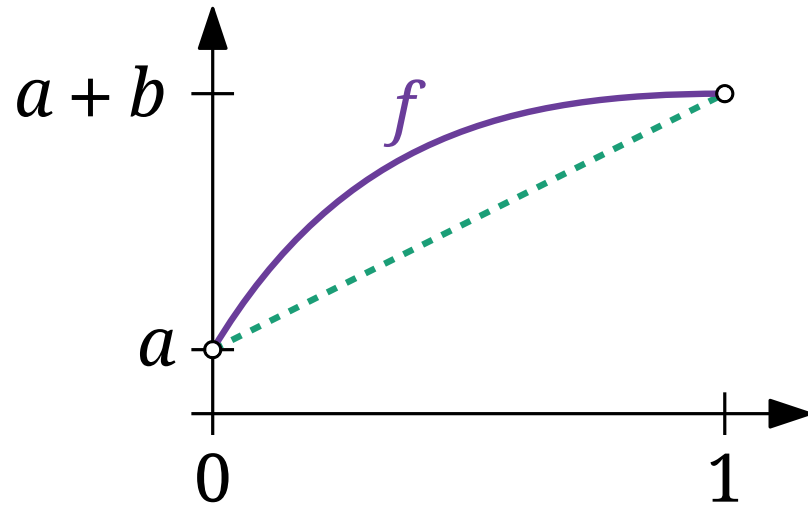
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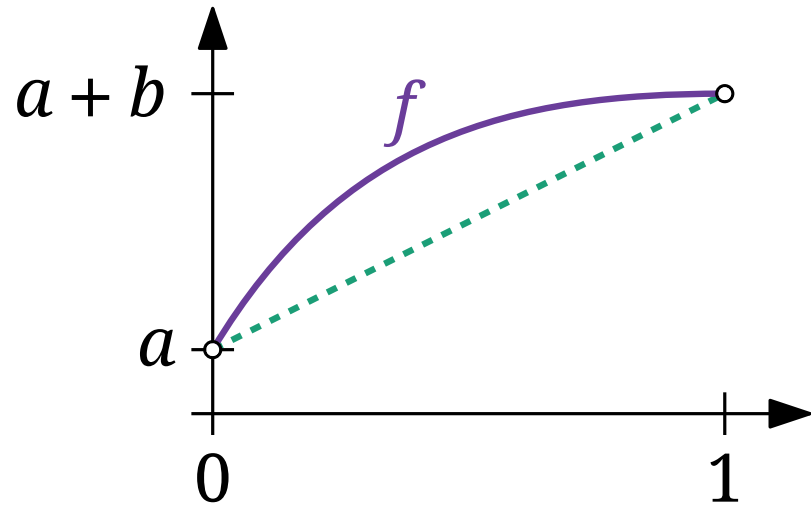
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$$\begin{aligned} &\leq \left[ \frac{1}{l_j} \left( \sum_{i \in P_j} (1 - y_i^*) + \sum_{i \in N_j} y_i^* \right) \right]^{l_j} \\ &= \left[ 1 - \frac{1}{l_j} \underbrace{\left( \sum_{i \in P_j} y_i^* + \sum_{i \in N_j} (1 - y_i^*) \right)}_{\geq} \right]^{l_j} \end{aligned}$$

# Randomized Rounding (Proof)

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**Theorem.** The previous algorithm can be derandomized by the method of conditional expectation.

# Take the better of the two solutions!

**Theorem.** The better solution among the randomized algorithm and the randomized LP-rounding algorithm provides a  $\frac{3}{4}$ -approximation for MAXSAT.



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**Proof.**

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The better solution is at least as good as the expectation of the above algorithm.

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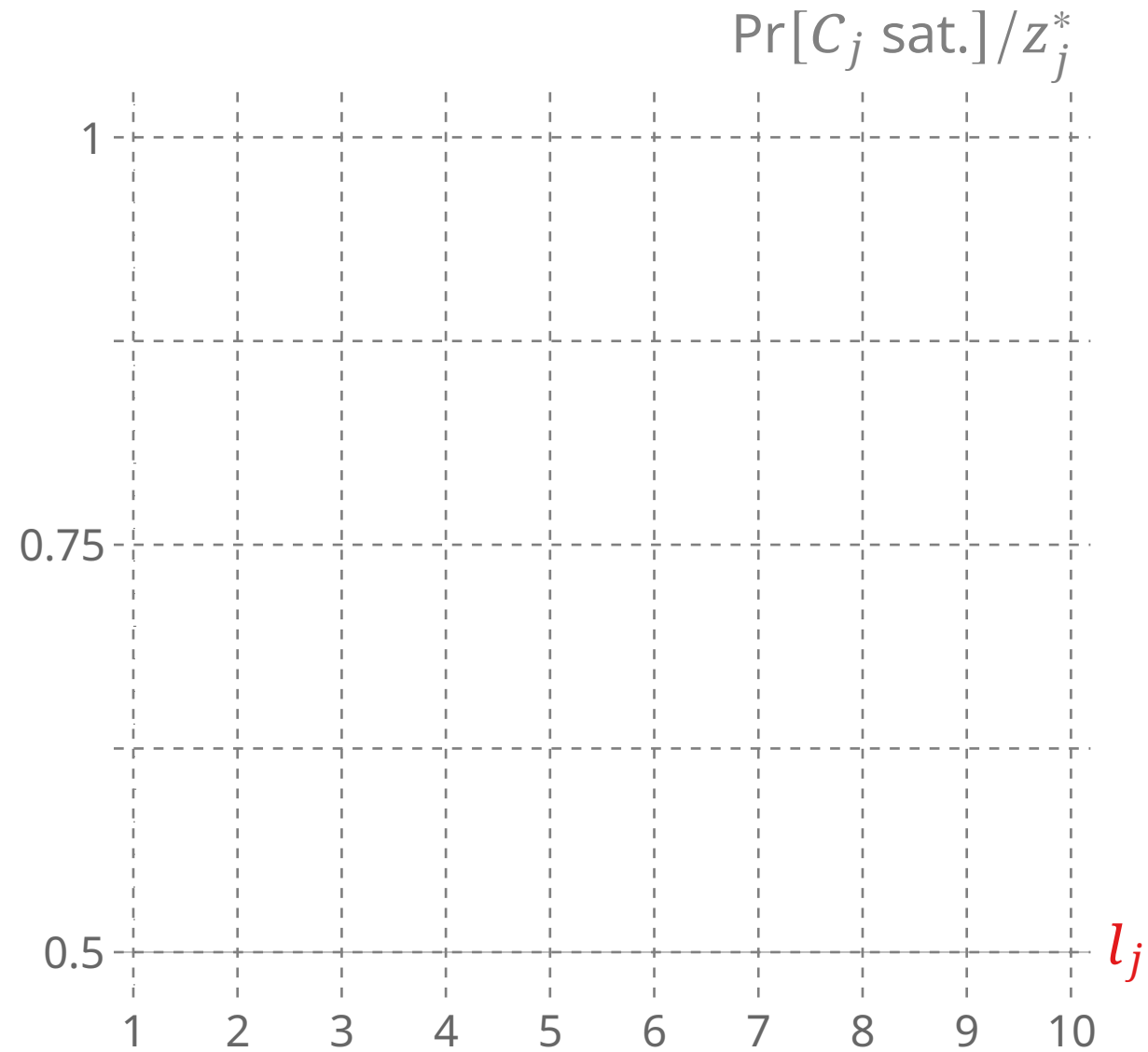
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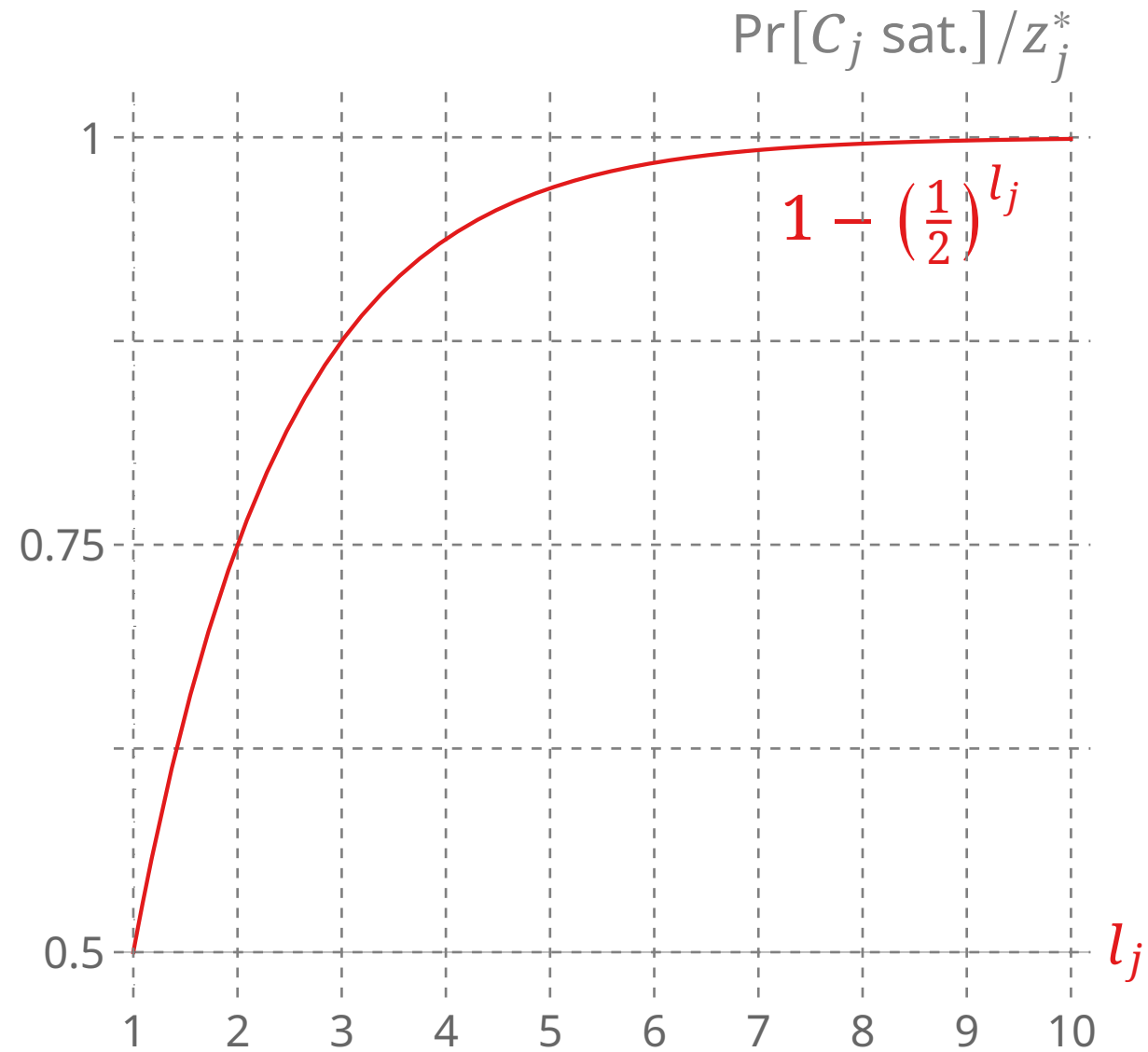
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# Visualization and Derandomization

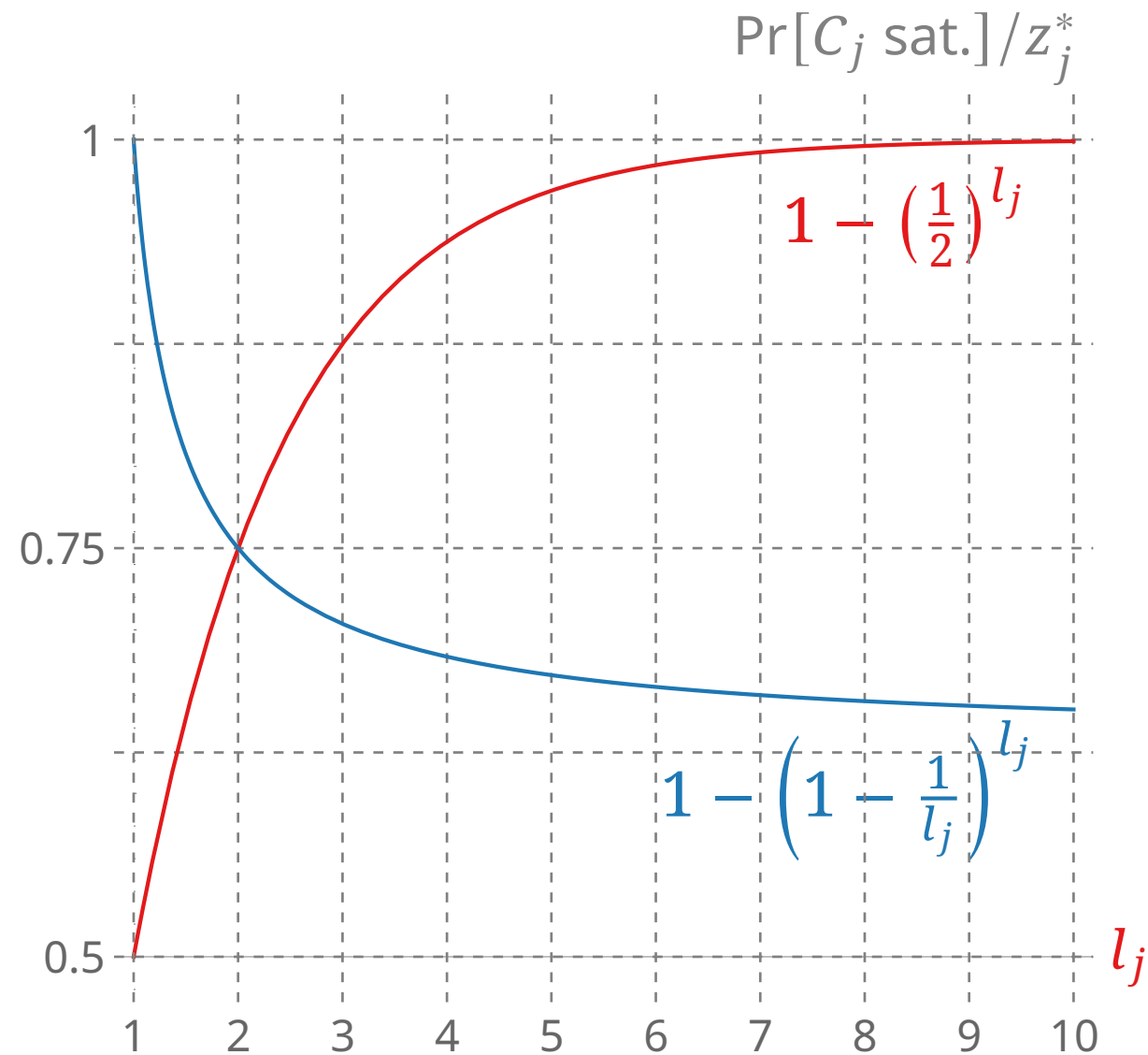
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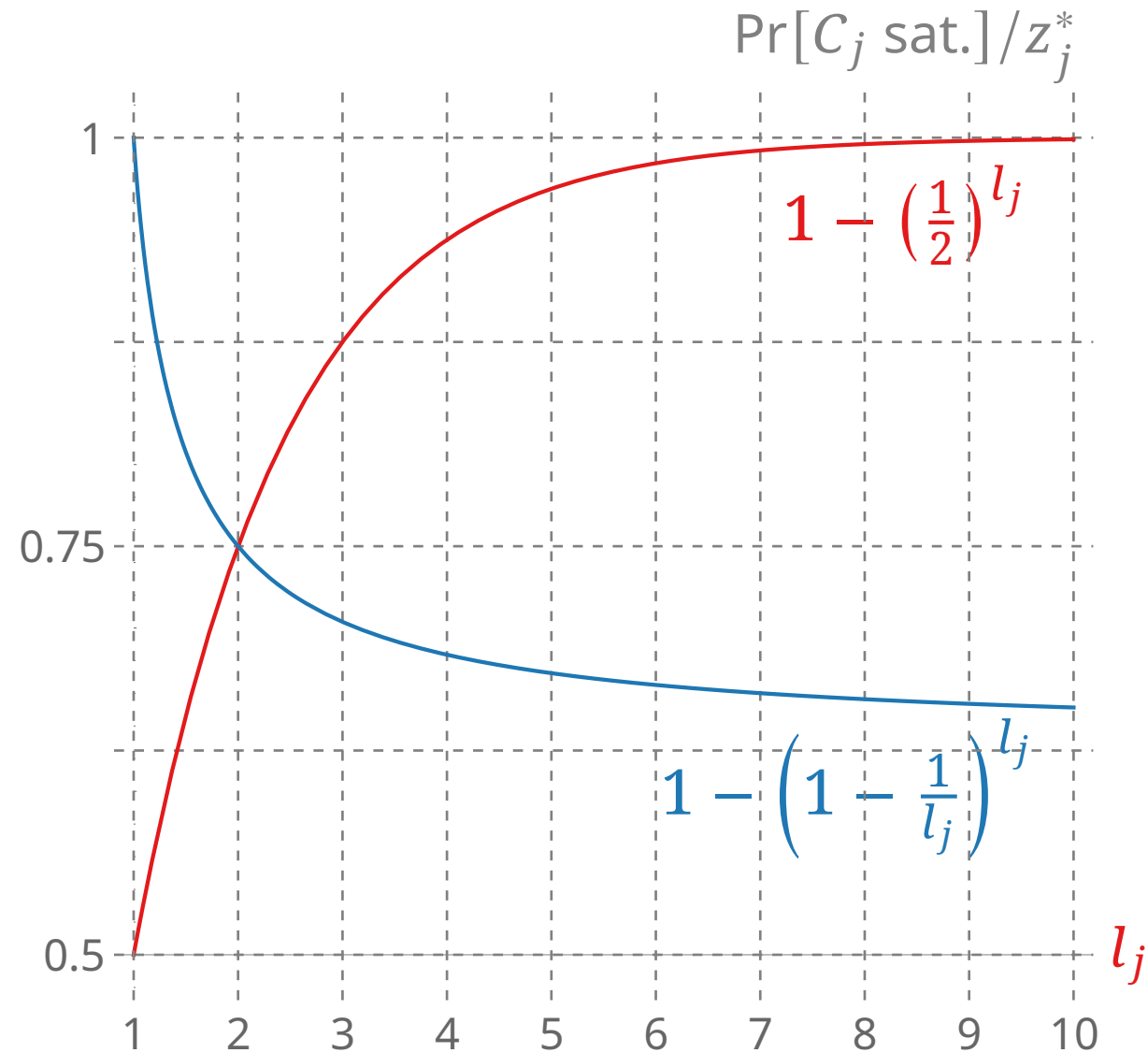


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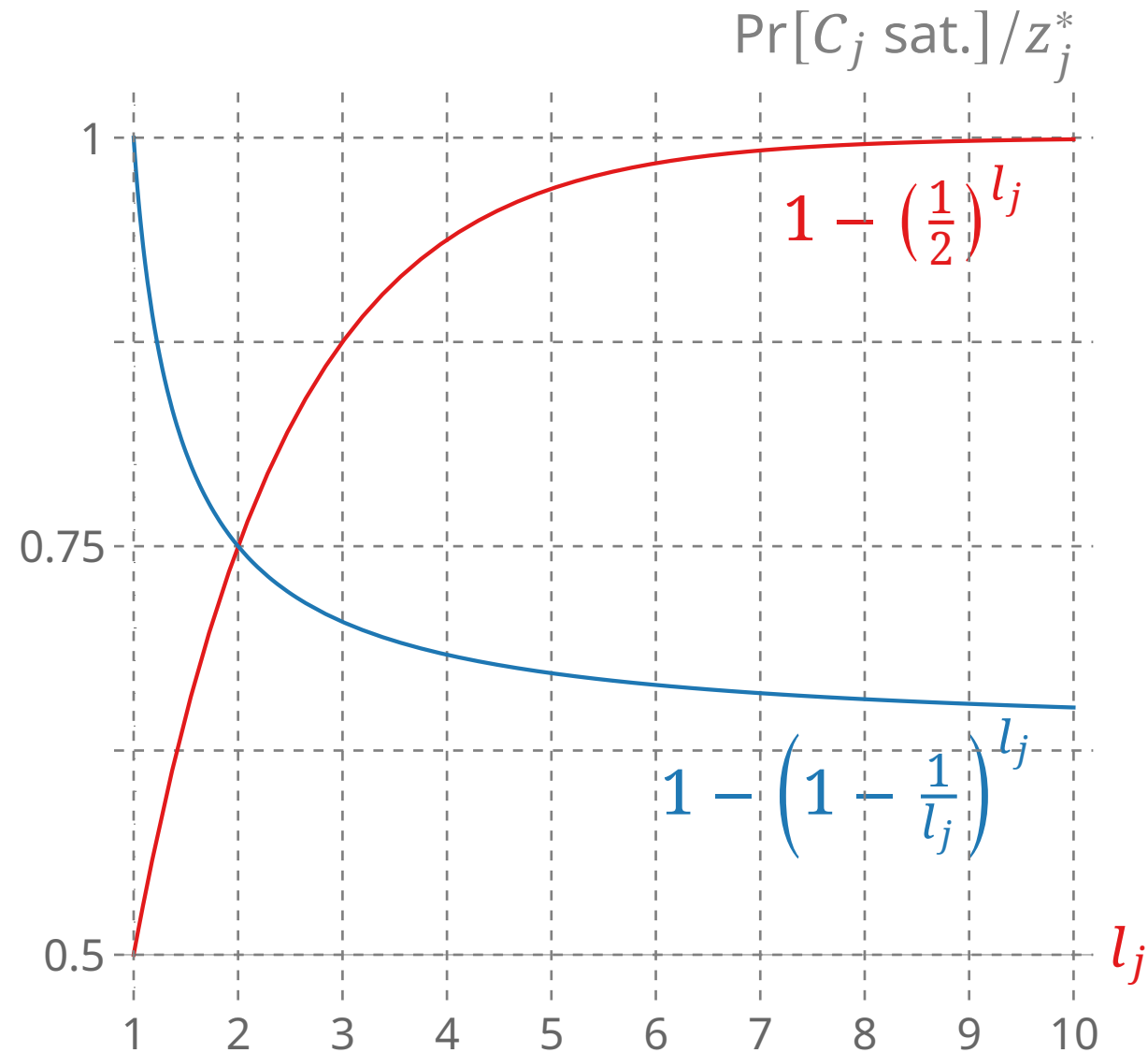
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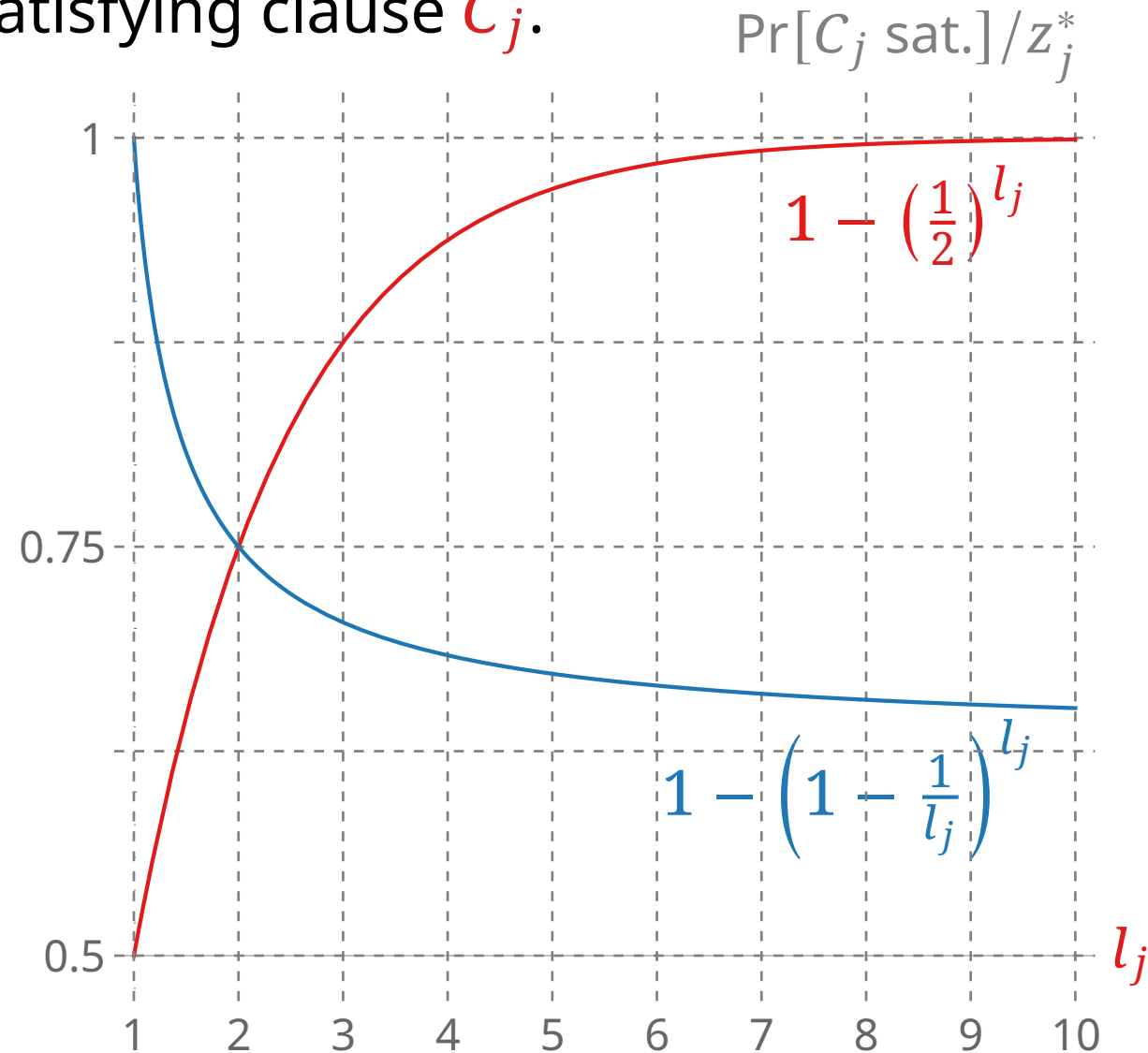
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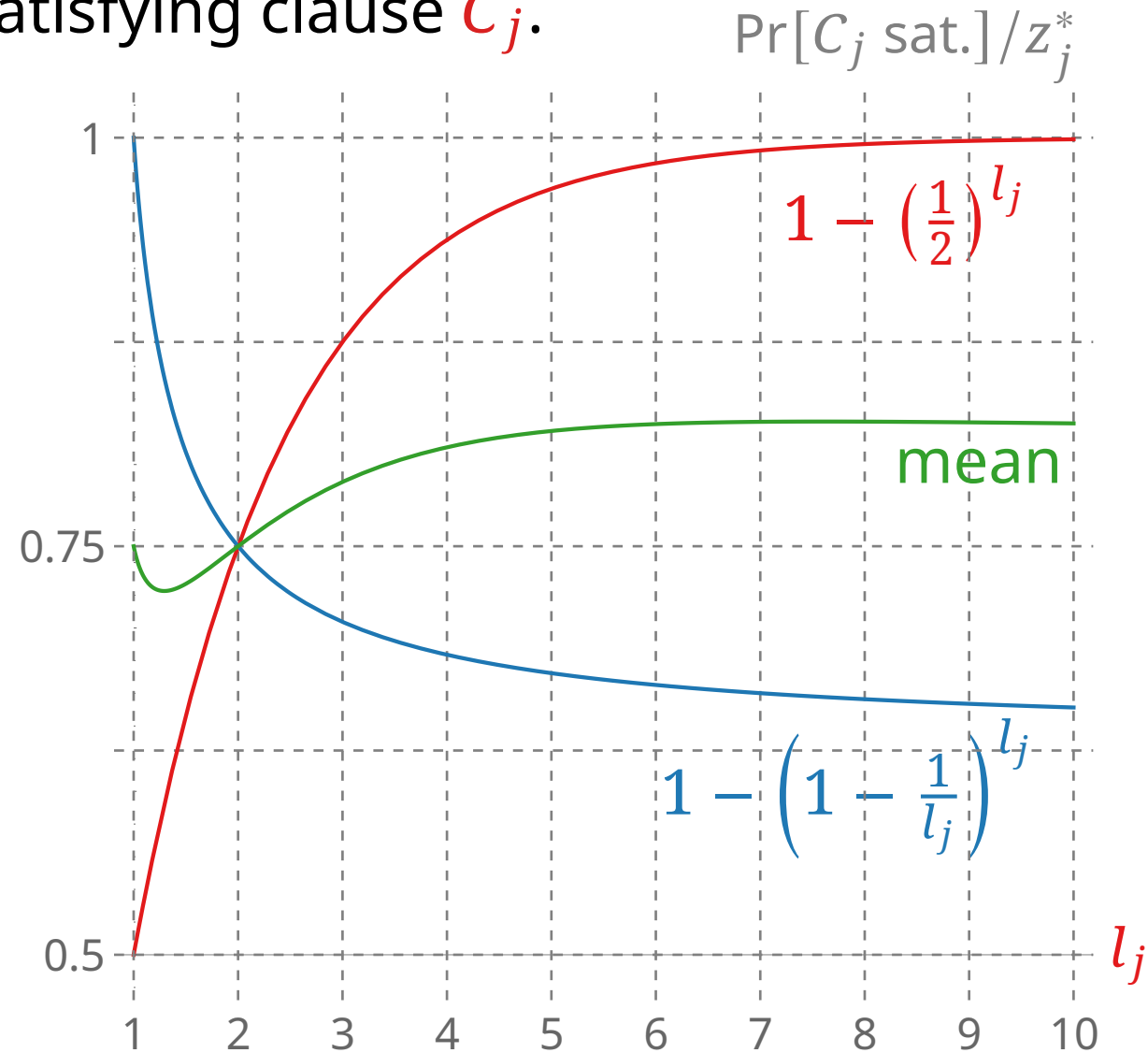
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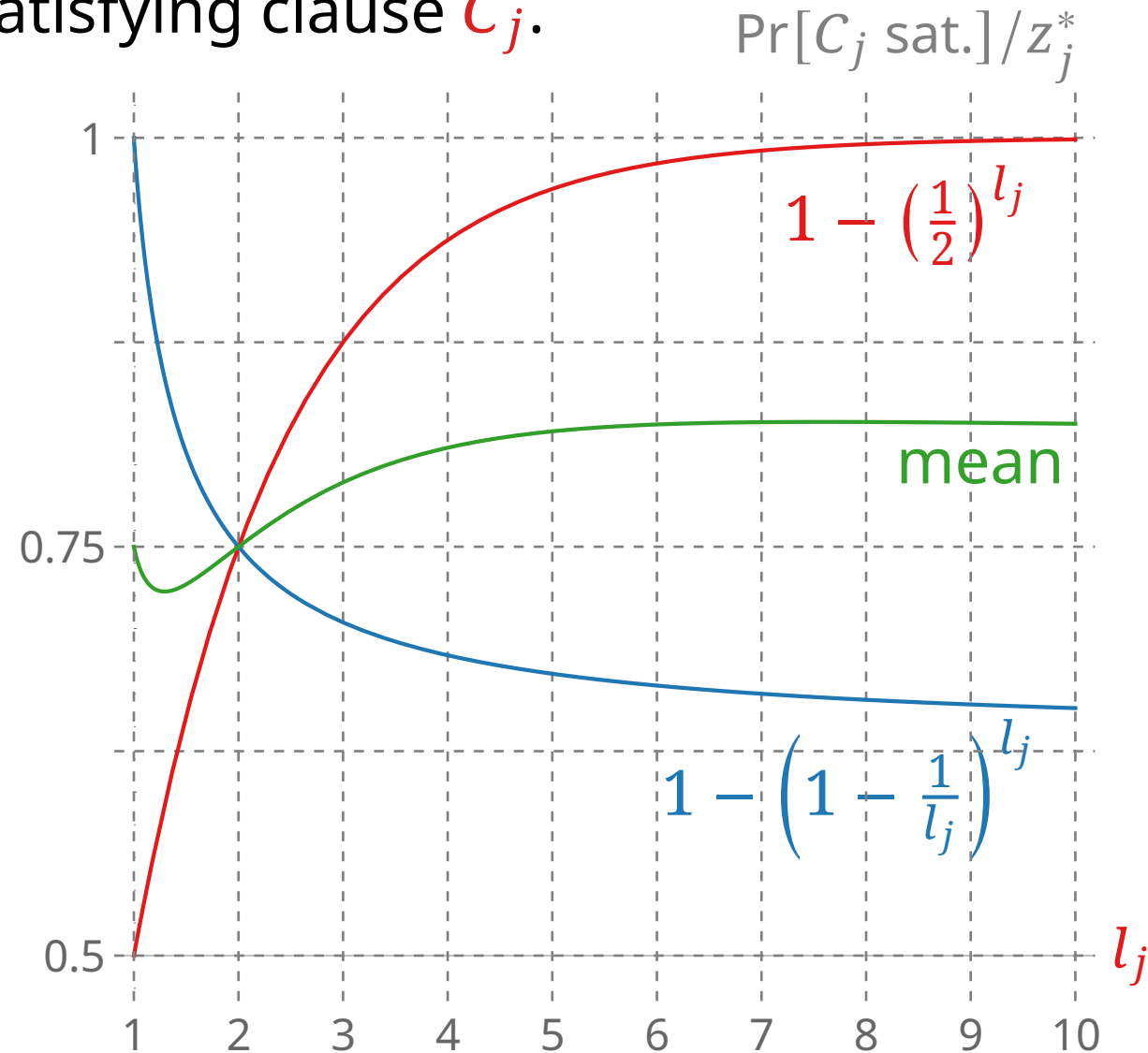
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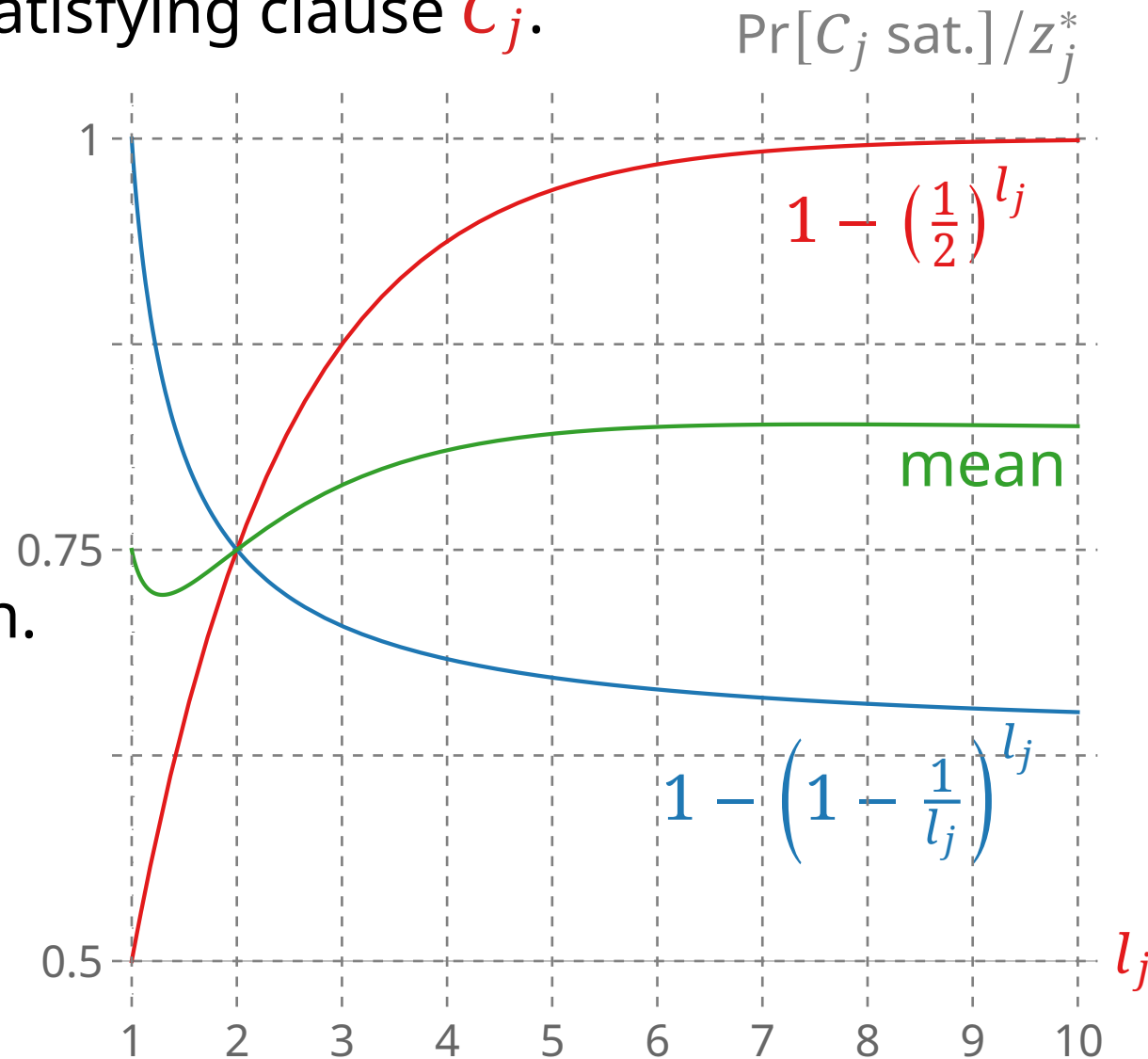


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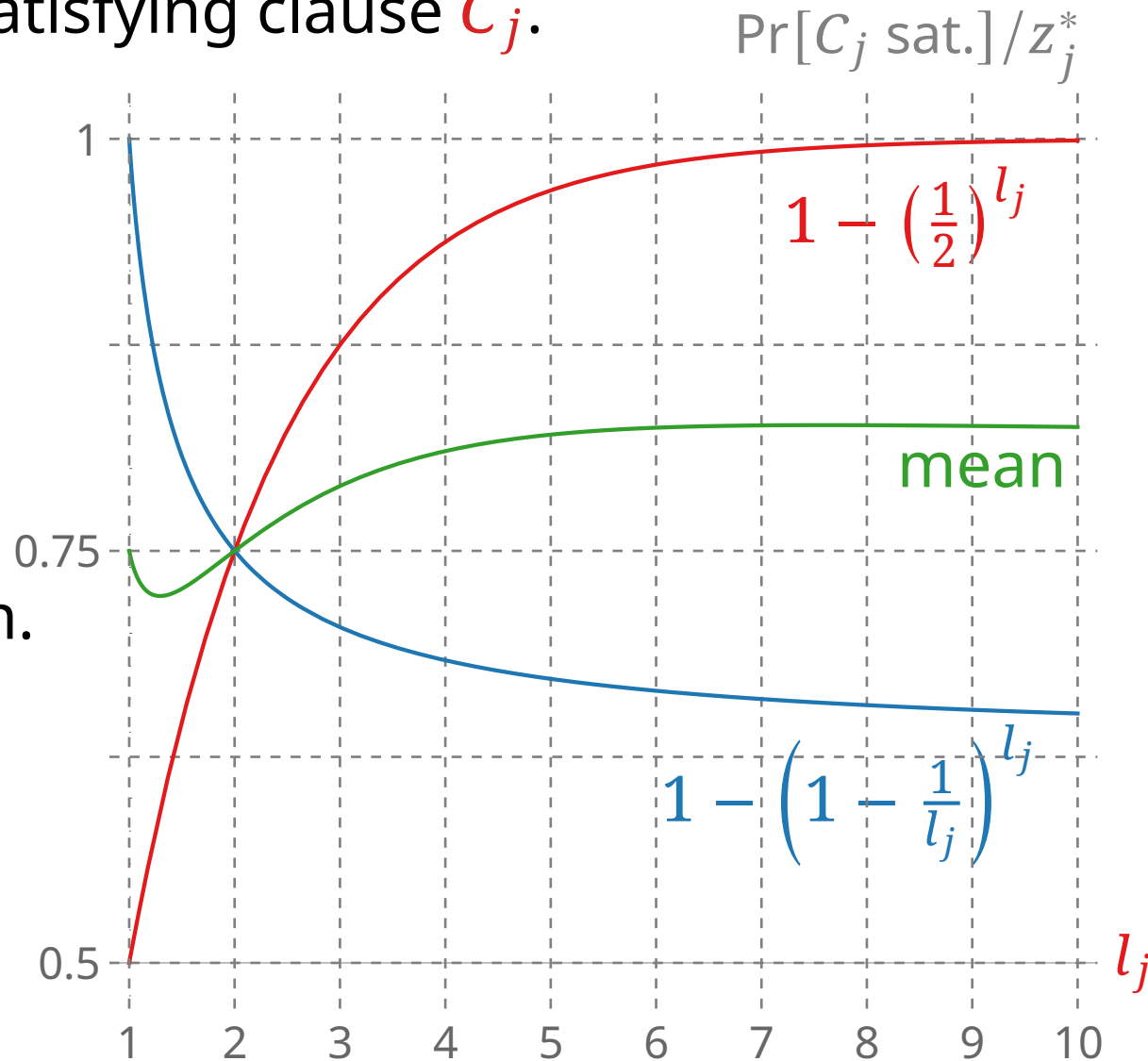
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This algorithm, too, can be derandomized by conditional expectation.



# Summary

Simple randomized algorithm: expected  $1/2$ -approximation  
Randomized LP-rounding: expected  $(1 - 1/e)$ -approximation } combination:  
3/4-approximation

Derandomization by Conditional Expectation

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Derandomization by Conditional Expectation

Can we do better?

Best approximation factor known: 0.7968 [Avidor, Berkovitch, and Zwick 2006]

MAX-E3-SAT: Every clause contains exactly 3 different literals

- Cannot be approximated within a factor  $7/8 + \varepsilon$  for  $\varepsilon > 0$  unless  $P=NP$  [Hastad 2001]
- simple randomized algorithm achieves  $7/8$  for MAX-E3-SAT: optimal!