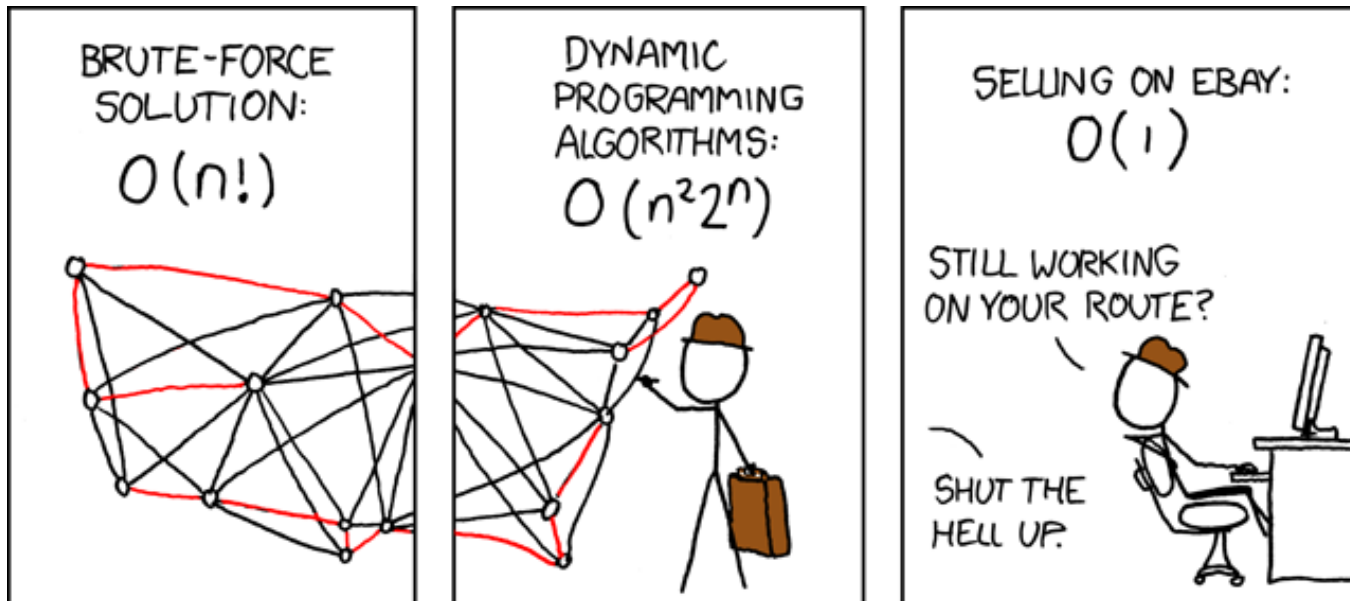
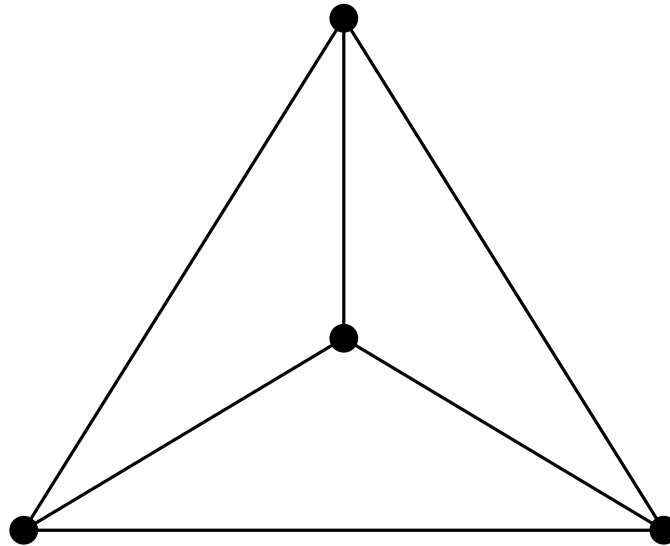


# Approximation Algorithms for Steiner Tree, TSP and Multiway Cut



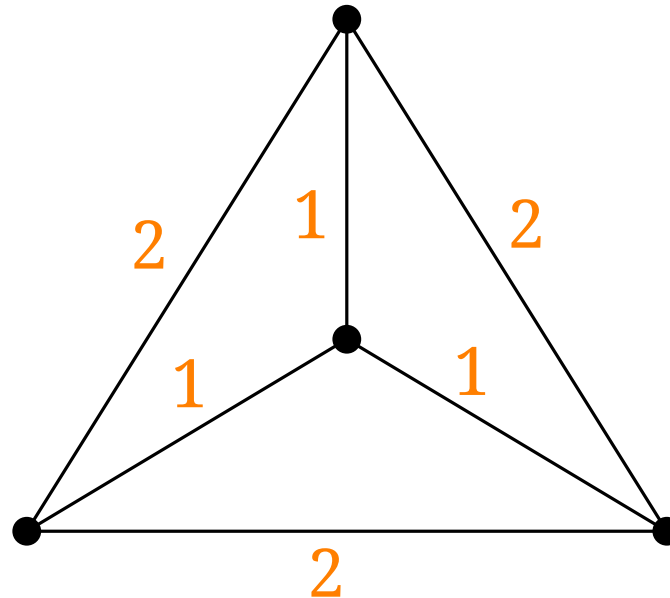
# STEINERTREE

Given: A graph  $G$



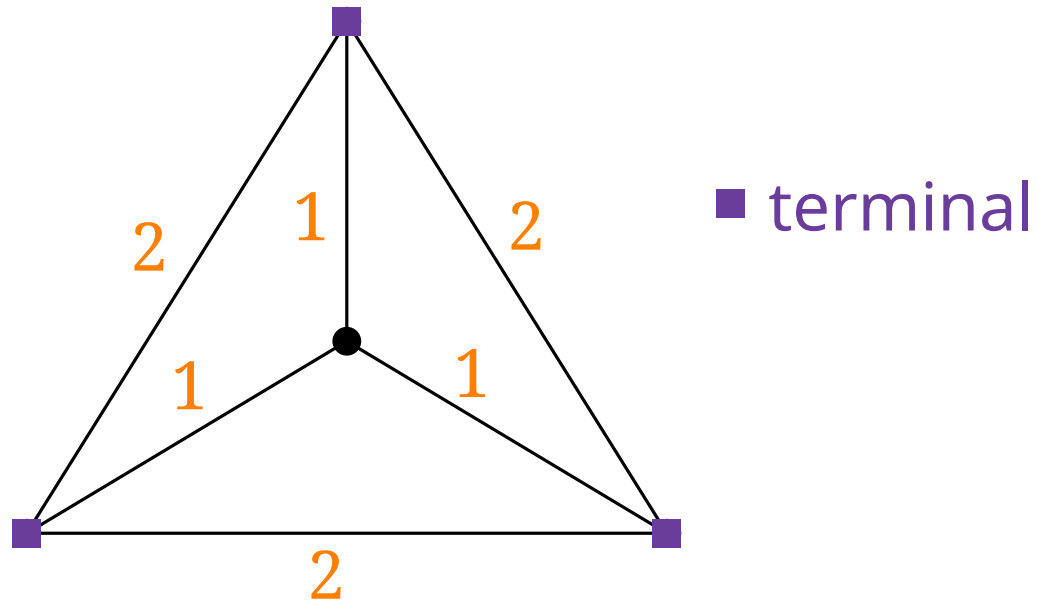
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Given: A graph  $G$  with edge weights  $c: E(G) \rightarrow \mathbb{Q}^+$



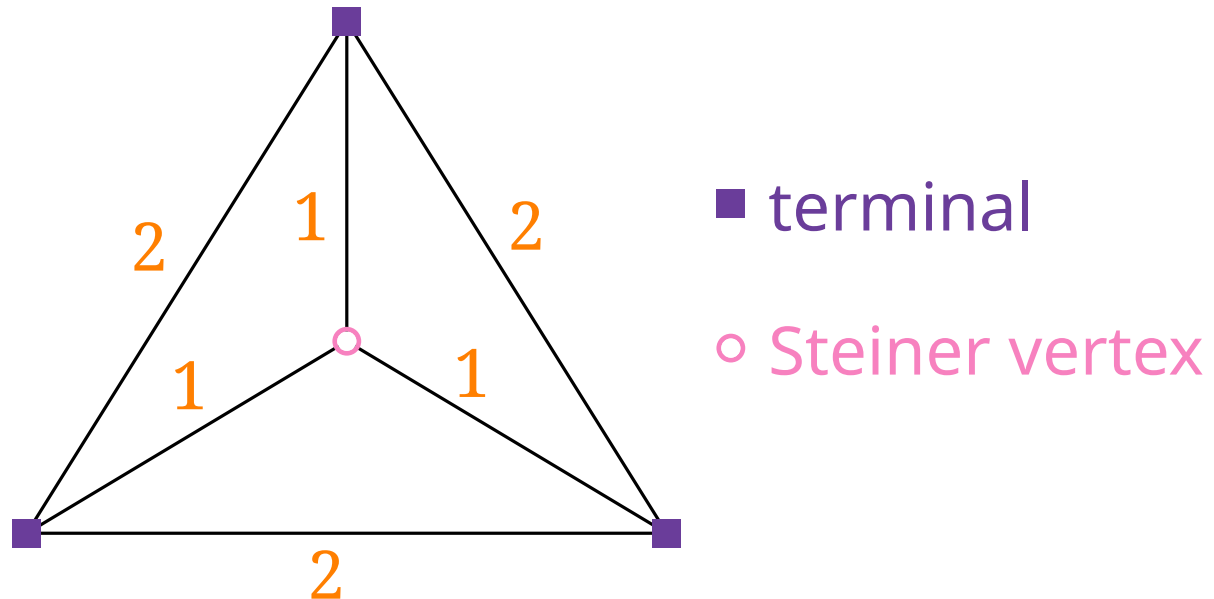
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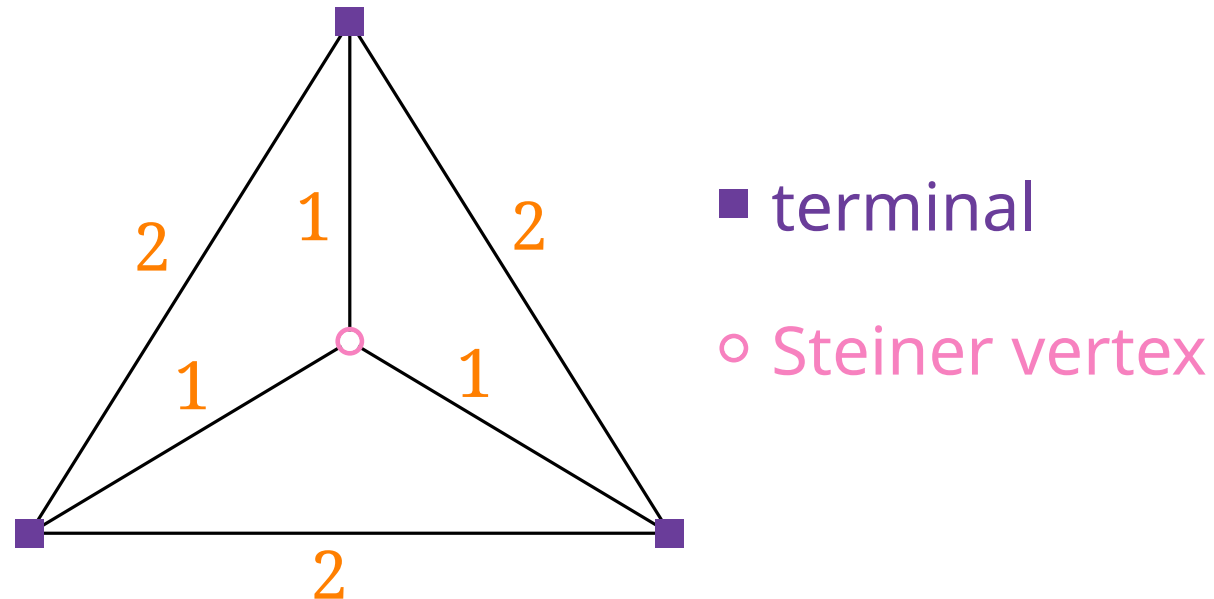


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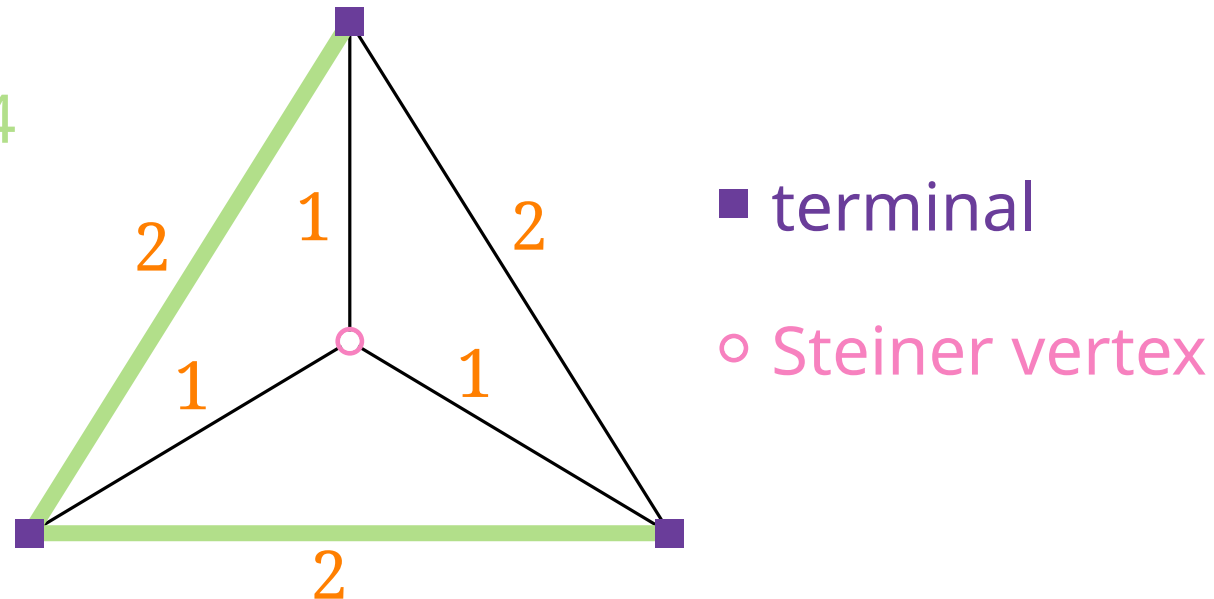
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valid solution with cost 4



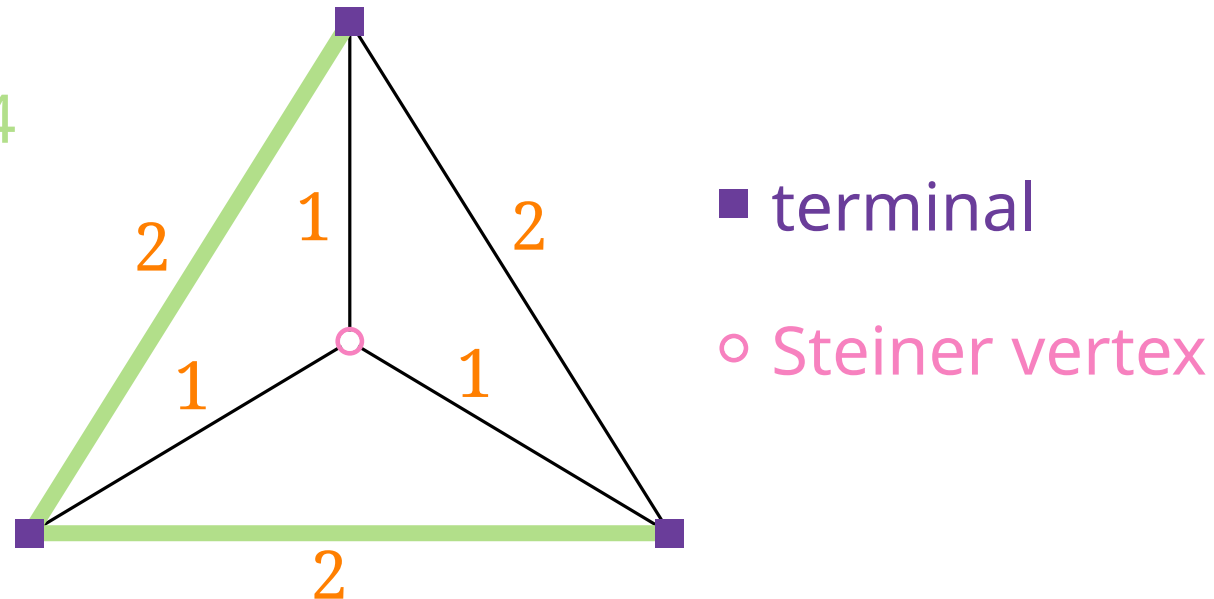
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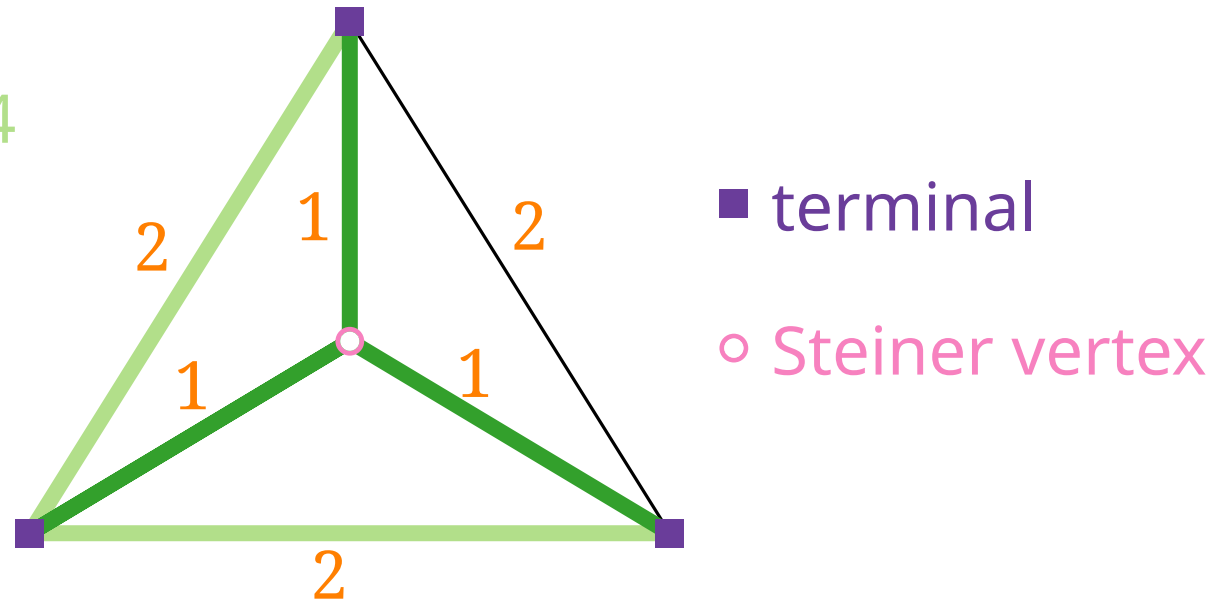
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optimum solution  
with cost 3



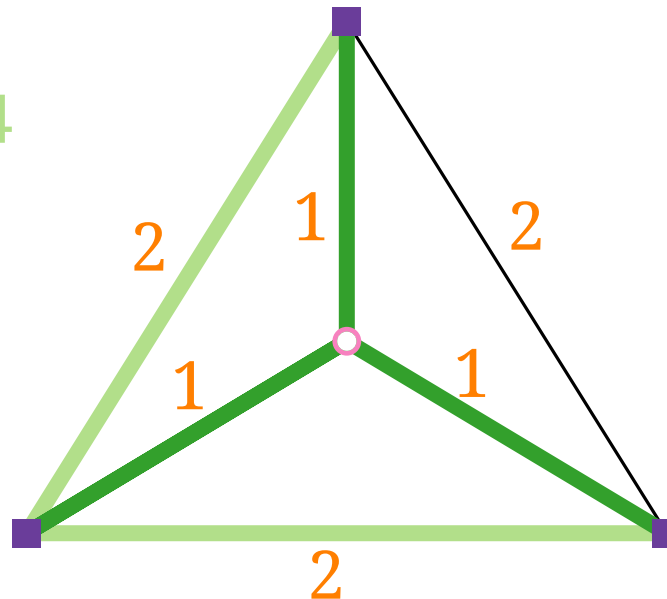
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■ terminal

○ Steiner vertex

*Special cases:*

$T = V$ : MST in  $P$

$T = \{s, t\}$ : shortestPath in  $P$

# METRICSTEINERTREE

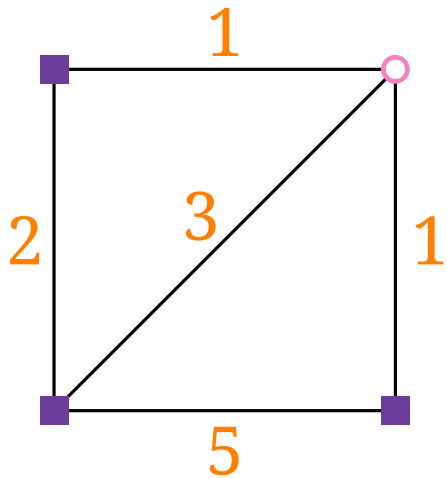
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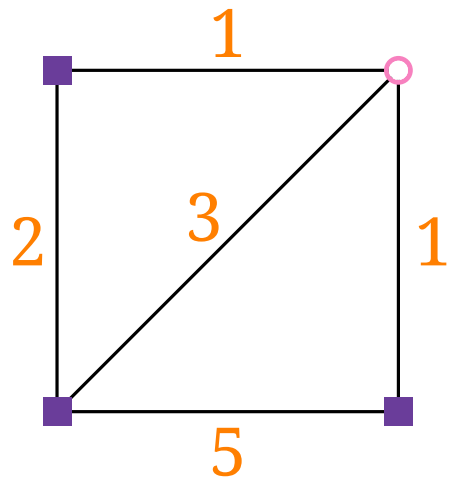
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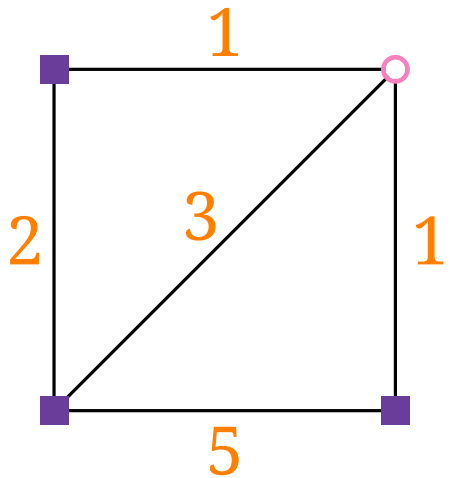
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not complete

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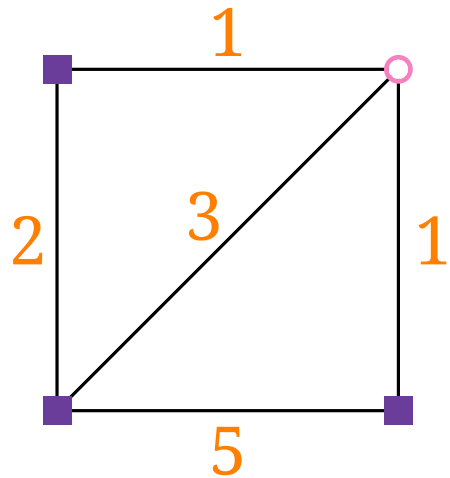
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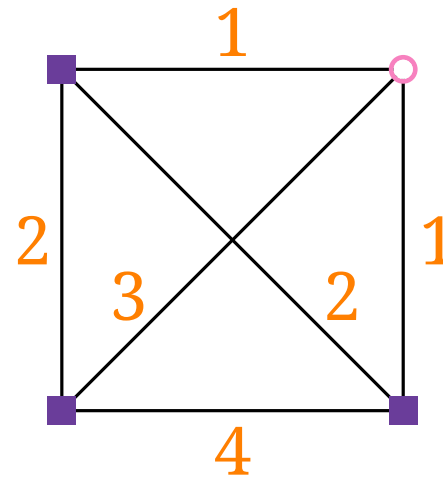
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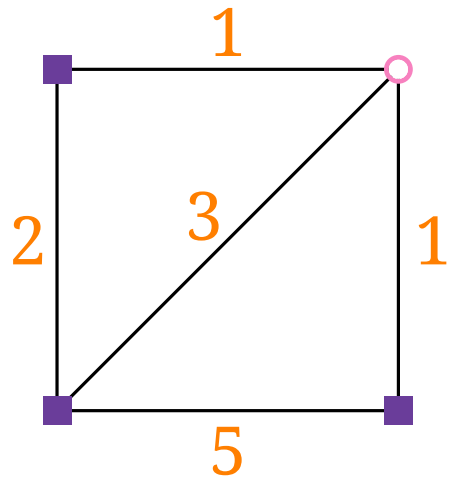
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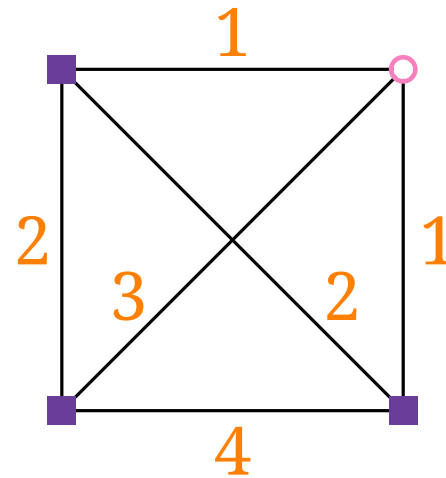


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# Approximation-Preserving Reductions

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problems

$\Pi_1$

$\Pi_2$

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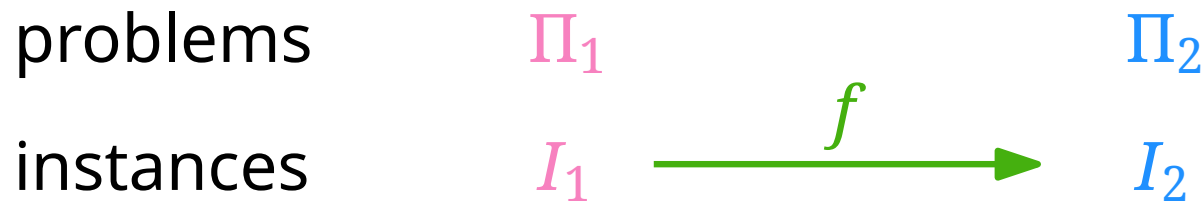
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instances	$I_1$	

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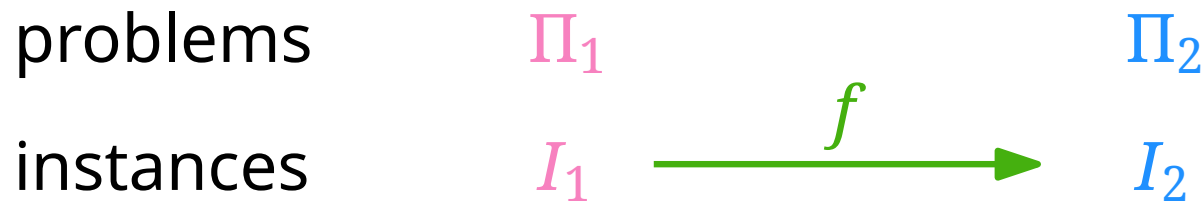




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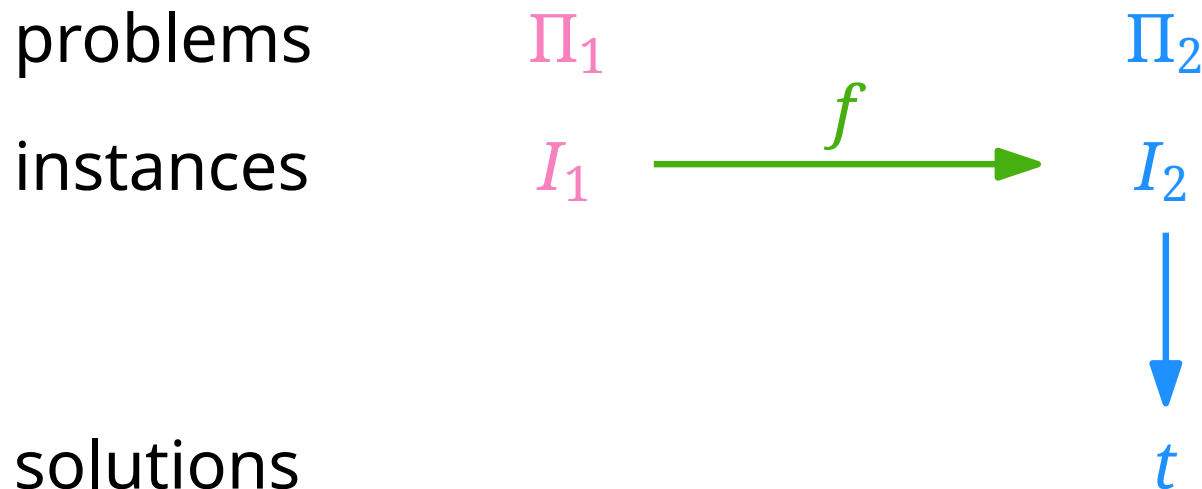
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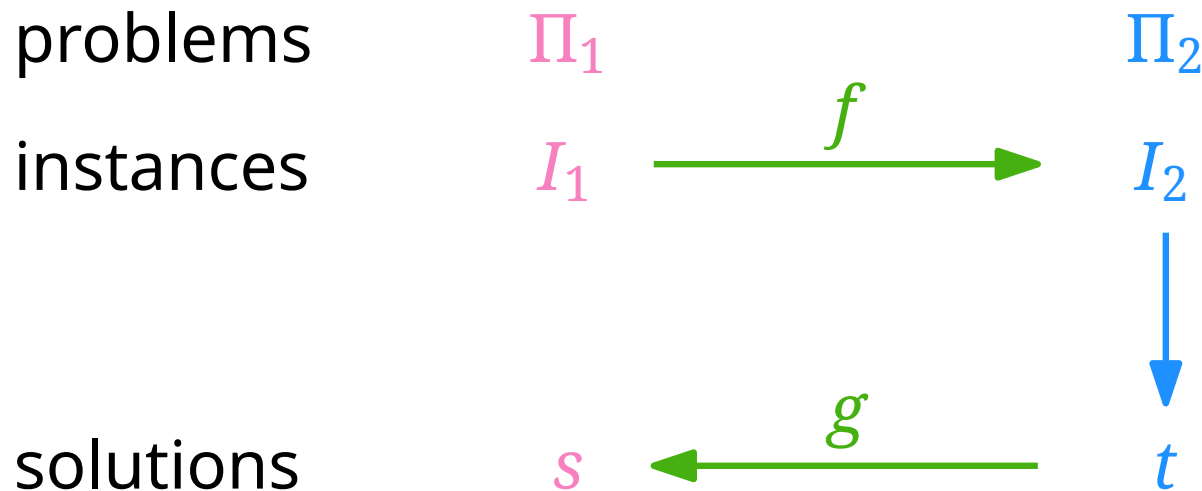
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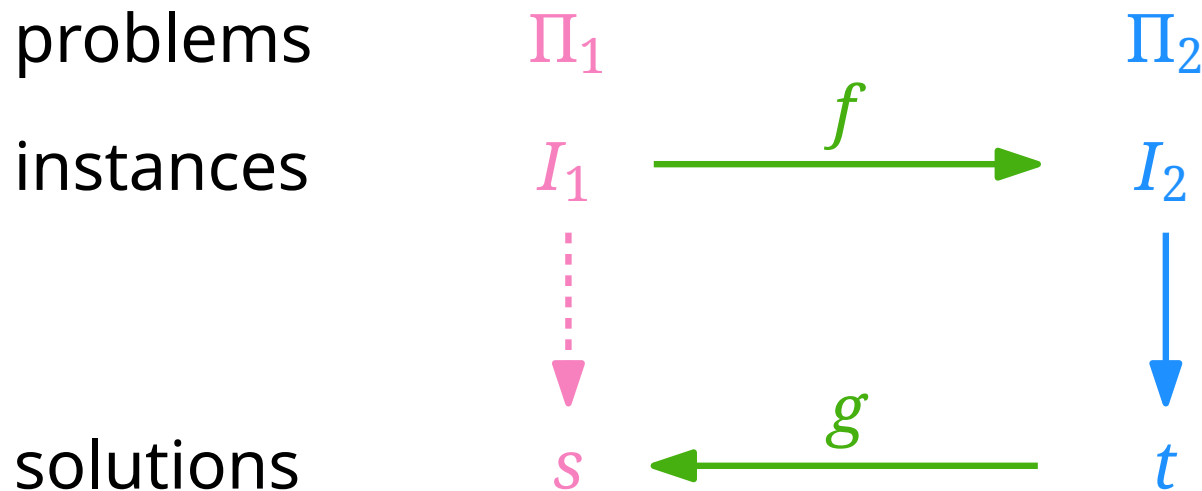
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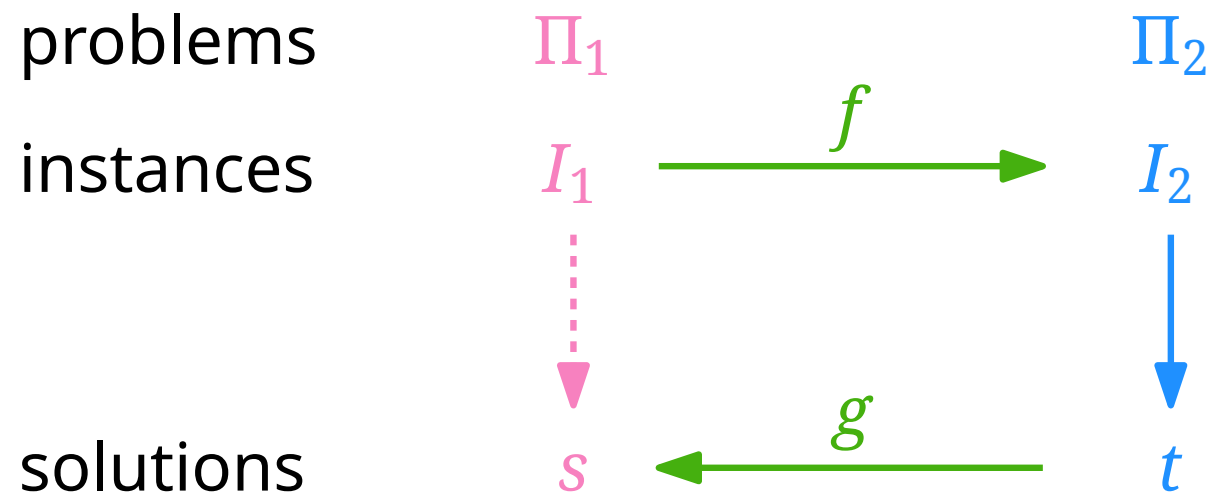
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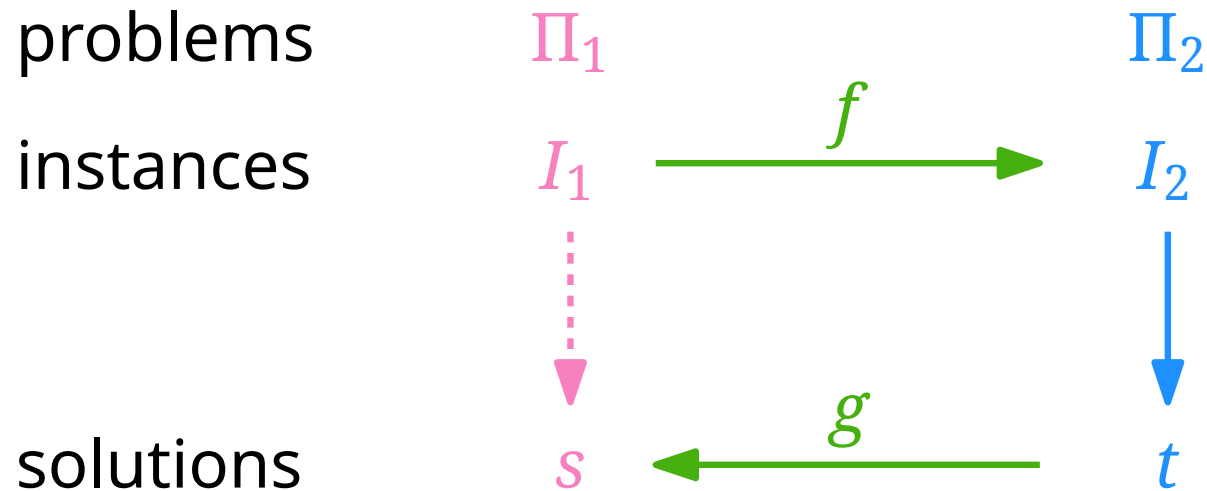
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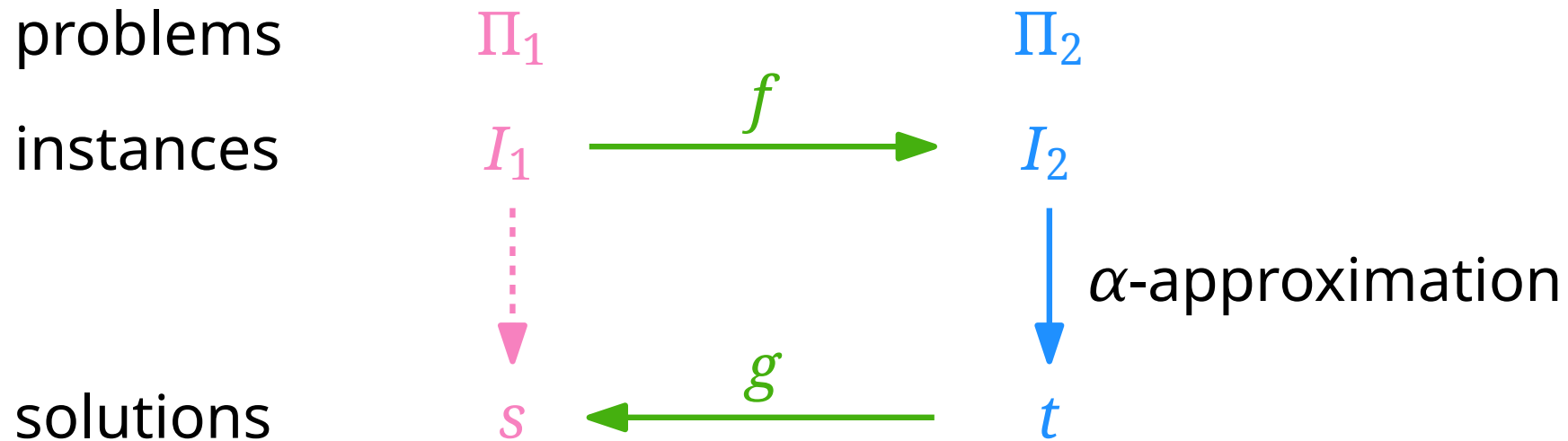
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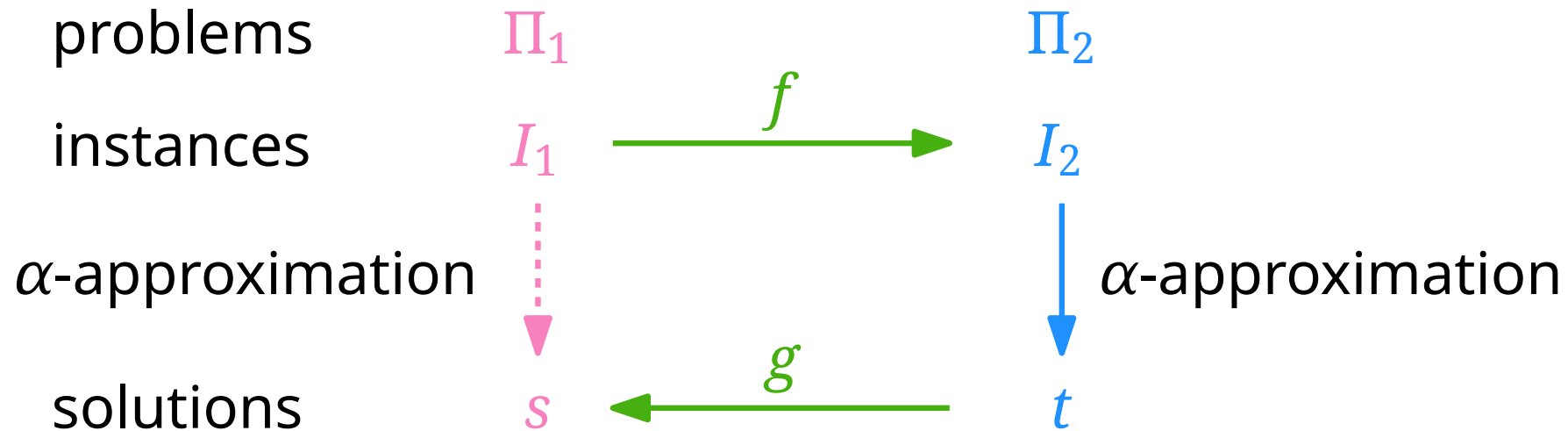
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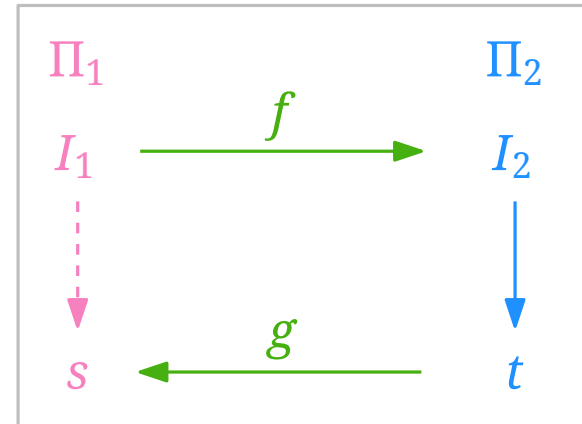


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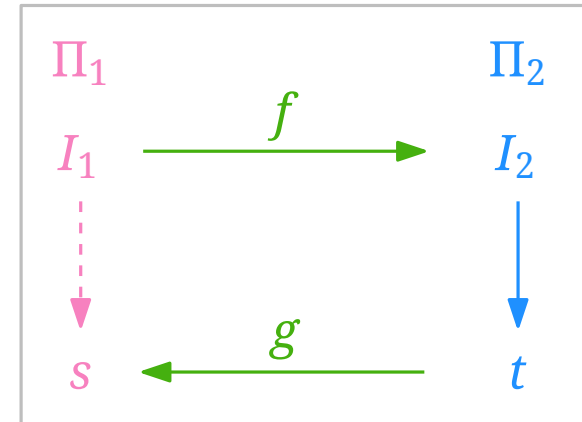
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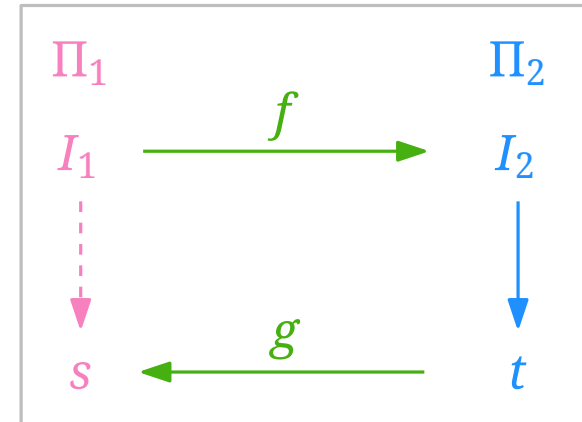
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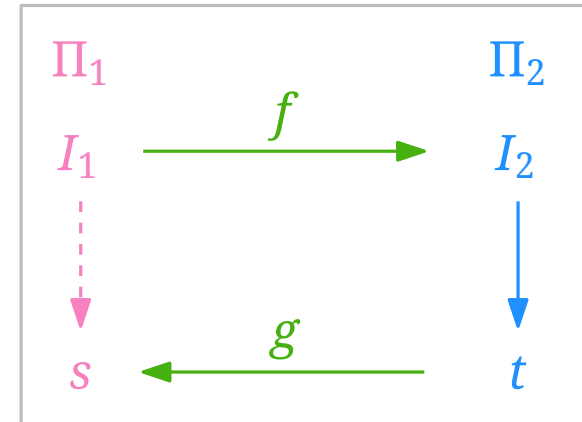
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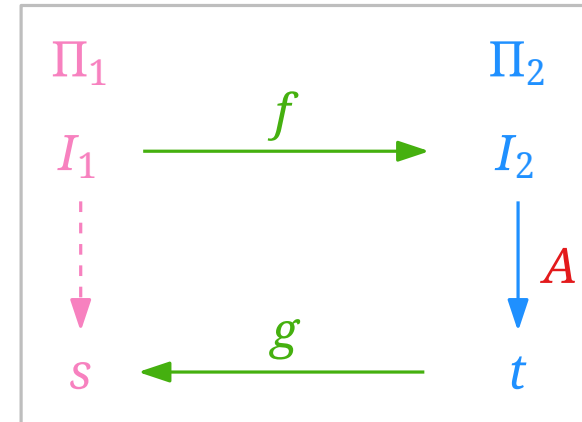
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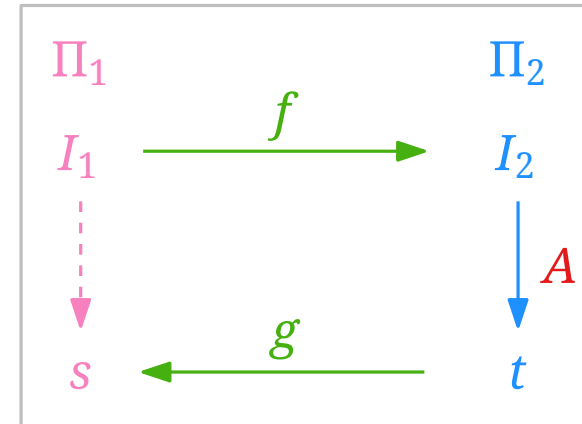
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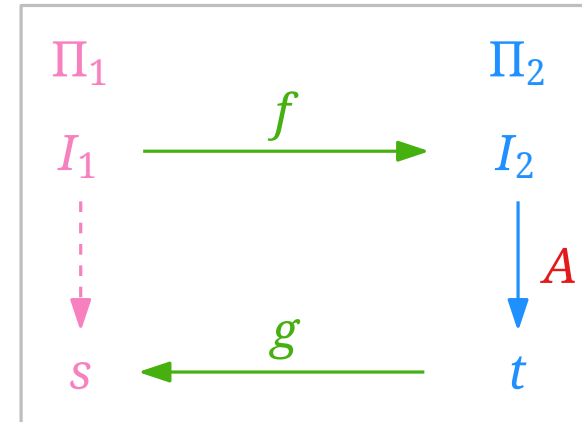
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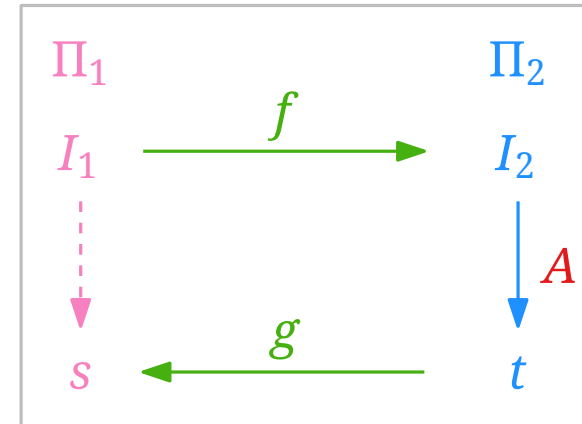
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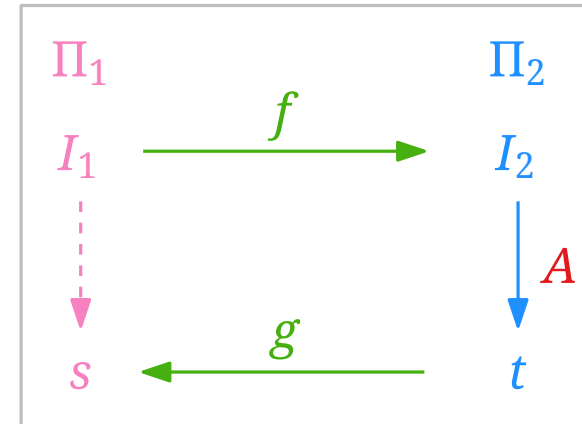
Let  $A$  be a factor- $\alpha$  approx. alg. for  $\Pi_2$ .

Let  $I_1$  be an instance of  $\Pi_1$ .

Set  $I_2 := f(I_1)$ ,  $t := A(I_2)$  and  $s := g(I_1, t)$ .

Then:

$$\text{obj}_{\Pi_1}(I_1, s) \leq \text{obj}_{\Pi_2}(I_2, t) \leq \alpha \cdot \text{OPT}_{\Pi_2}(I_2) \leq$$



# Approximation-Preserving Reduction

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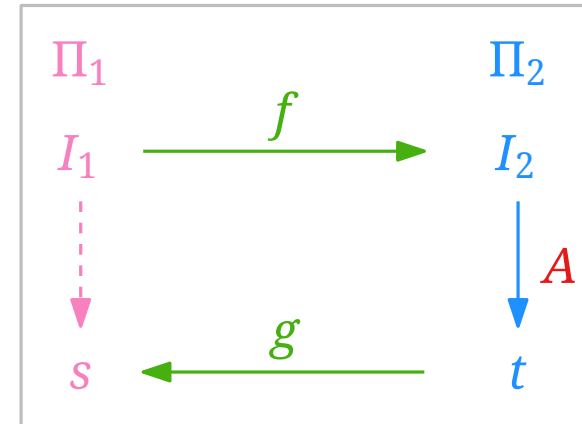
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Reduction to METRICSTEINERTREE

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**Theorem.** There is an approximation-preserving reduction from STEINERTREE to METRICSTEINERTREE.

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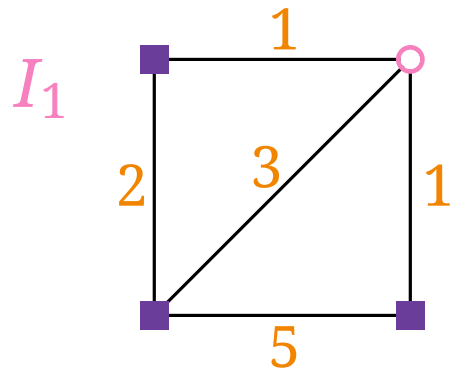
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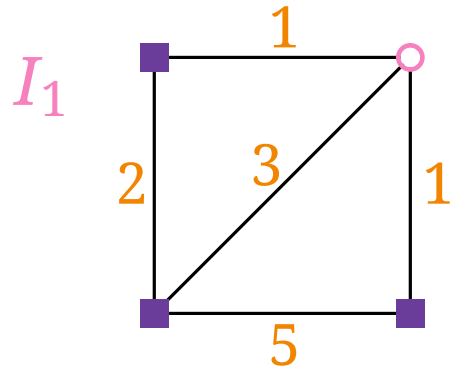
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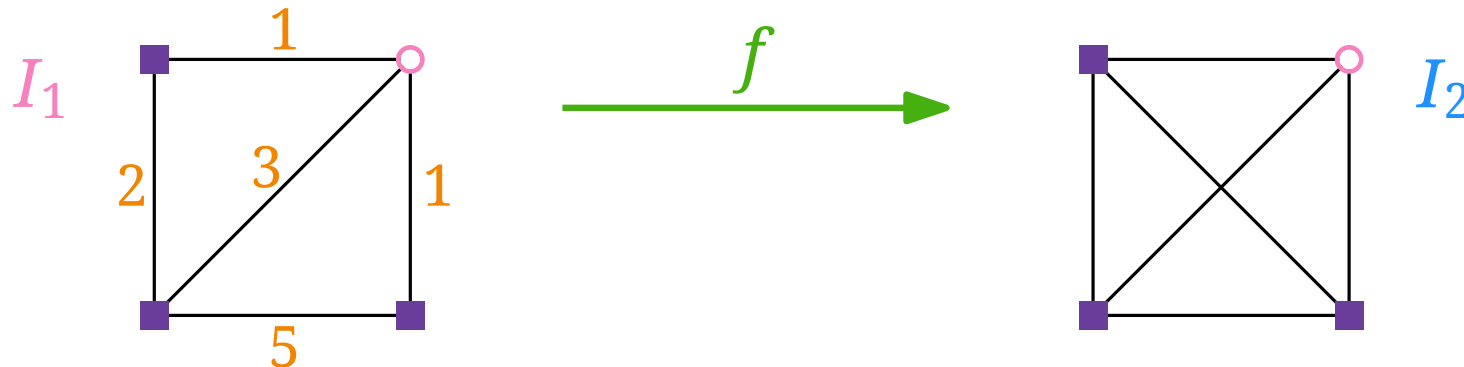
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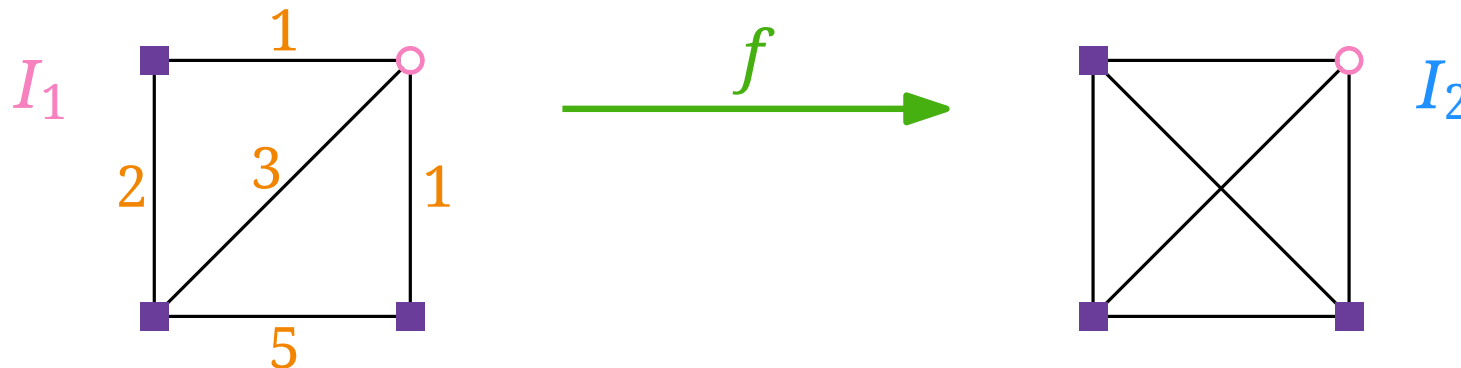
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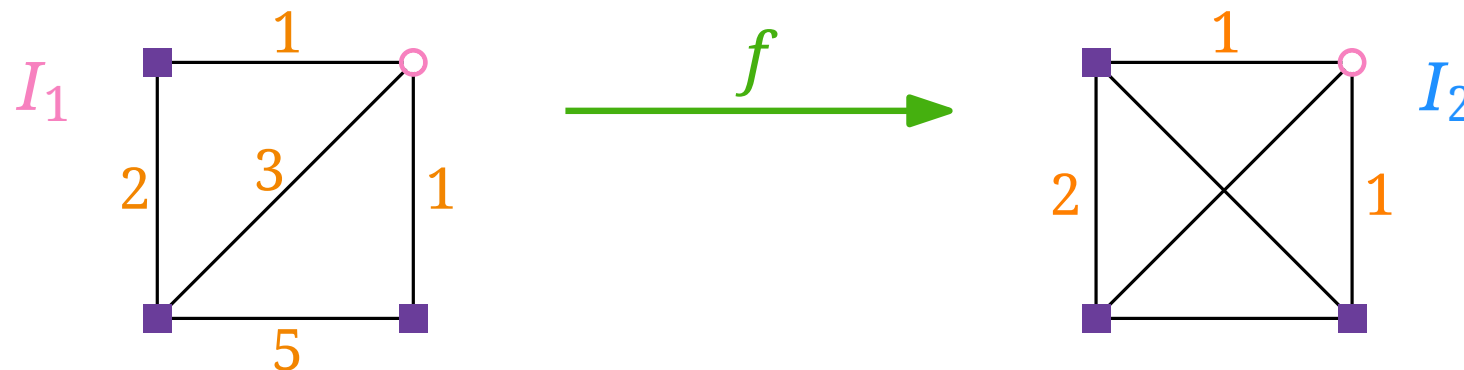
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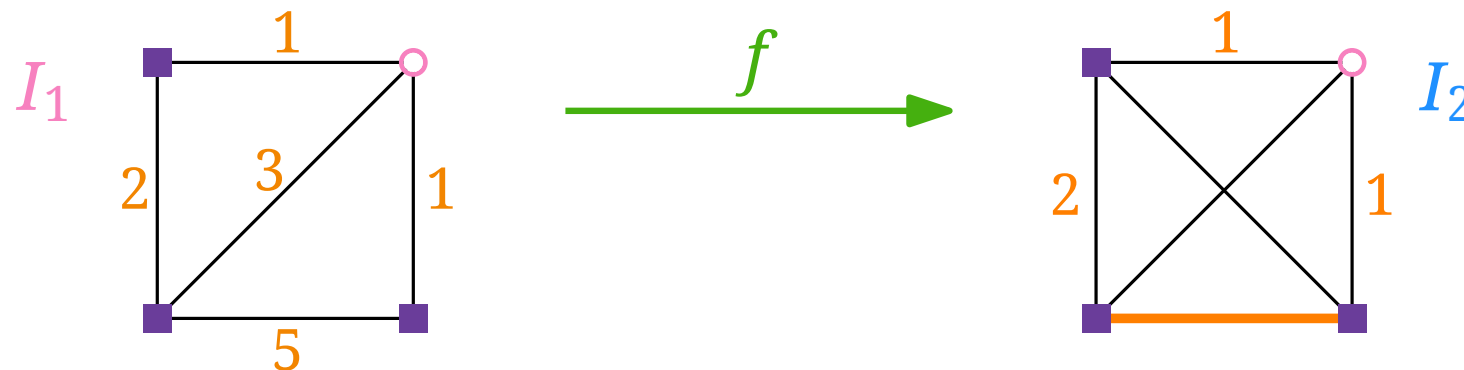
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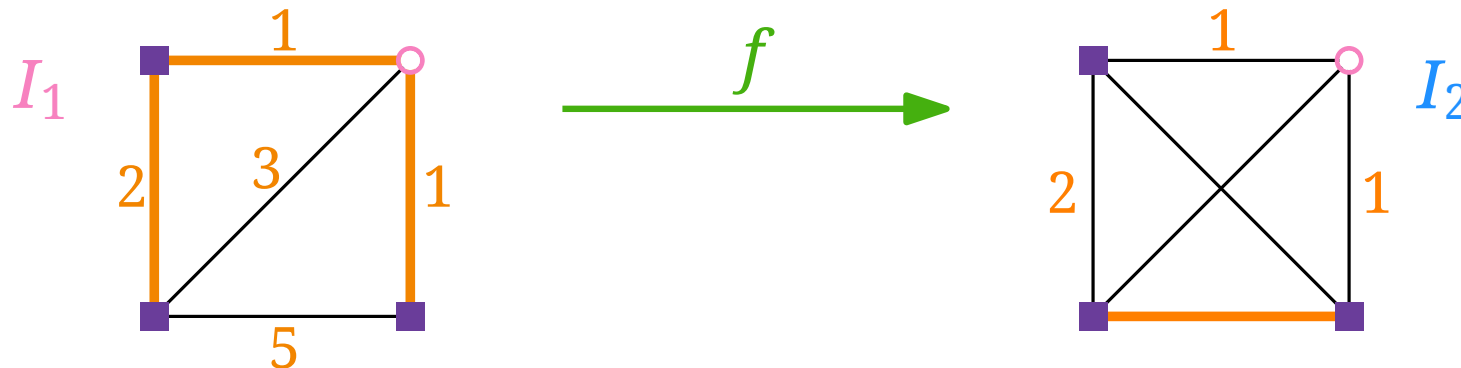
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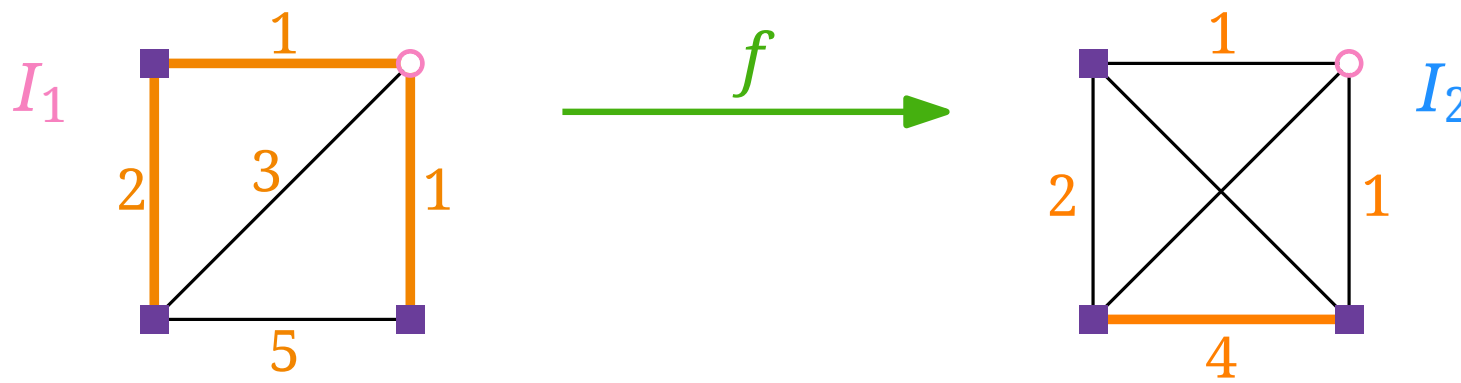
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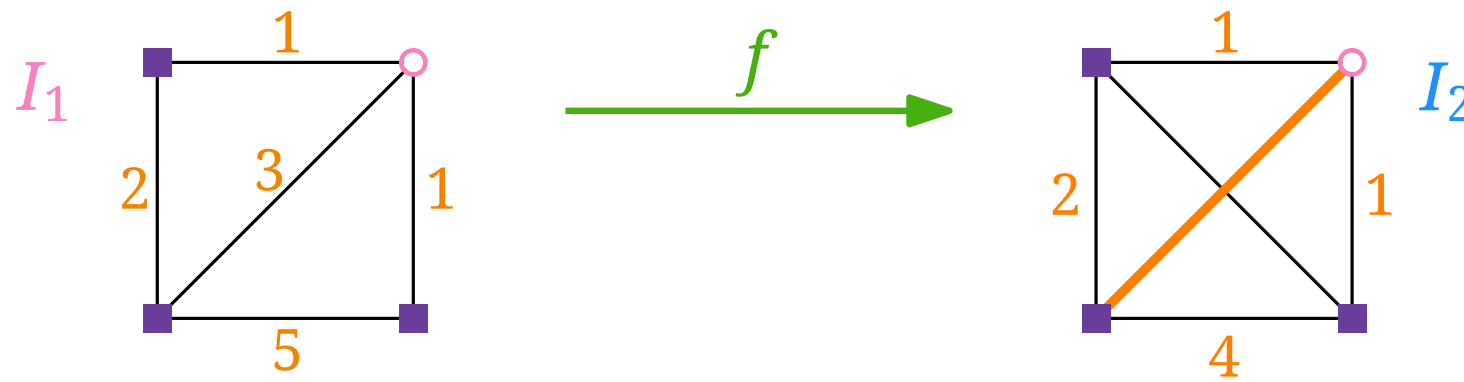
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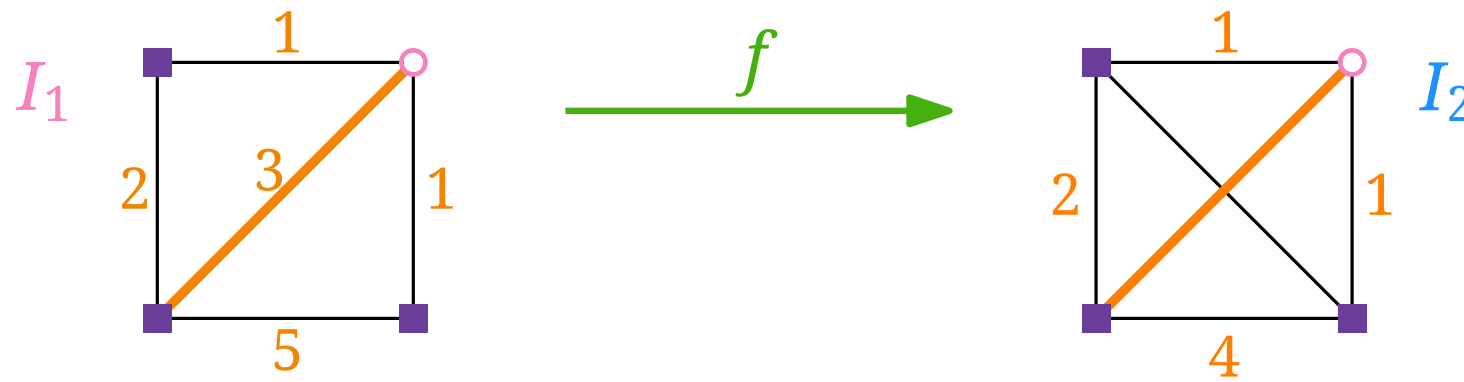
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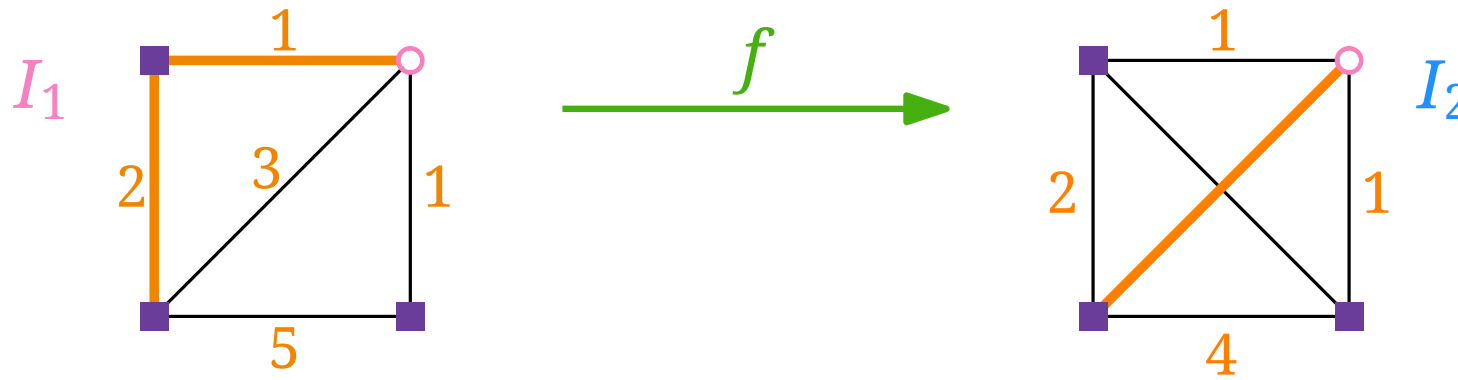
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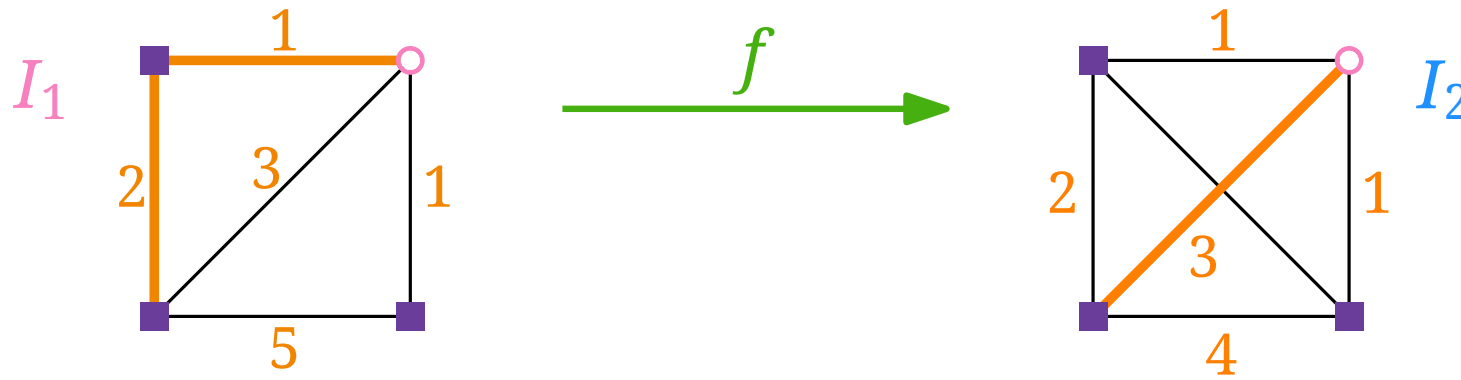
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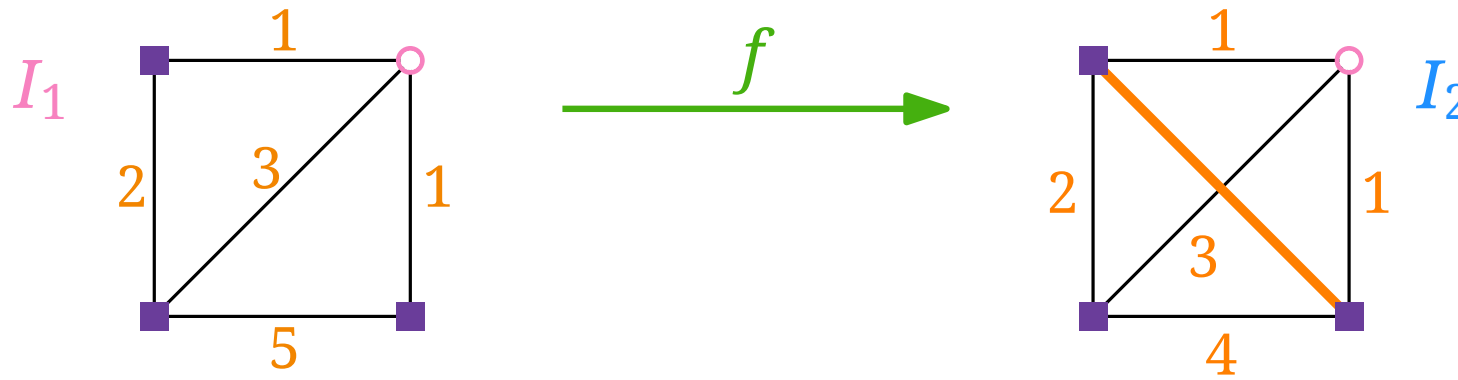
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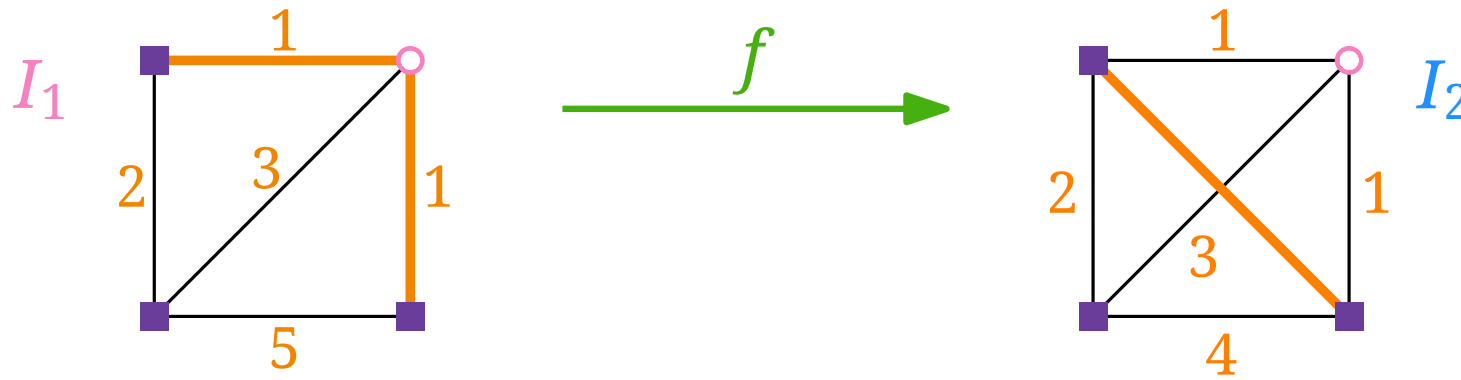
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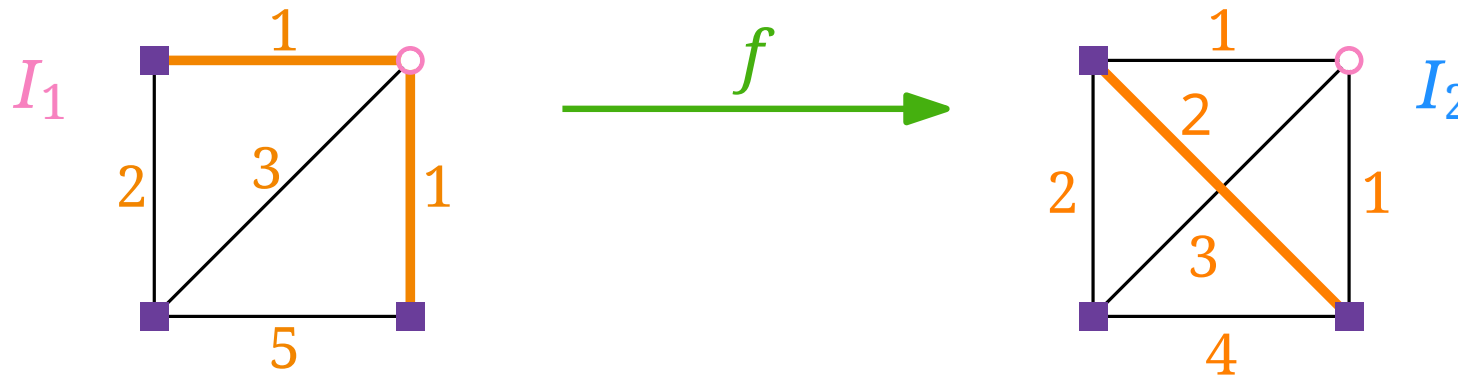
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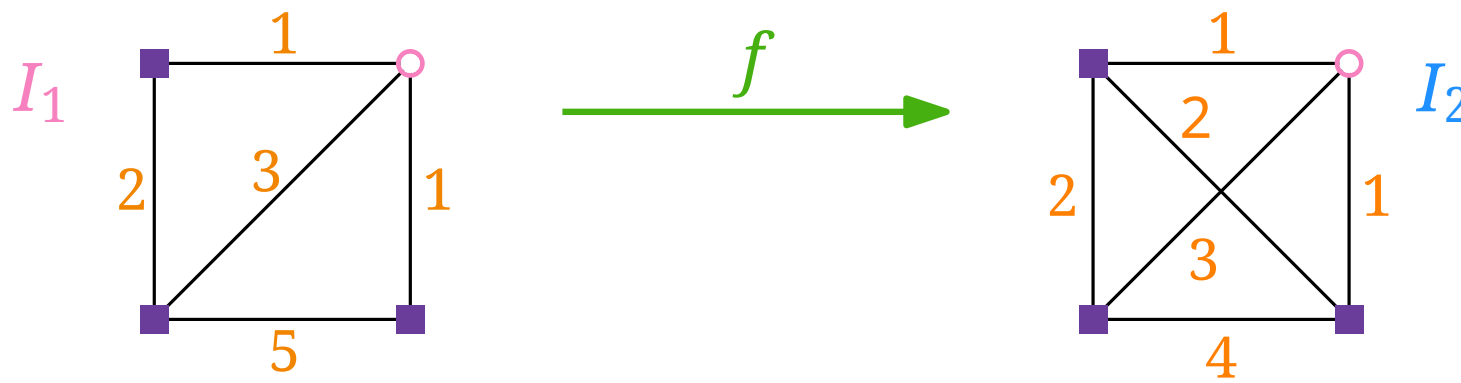
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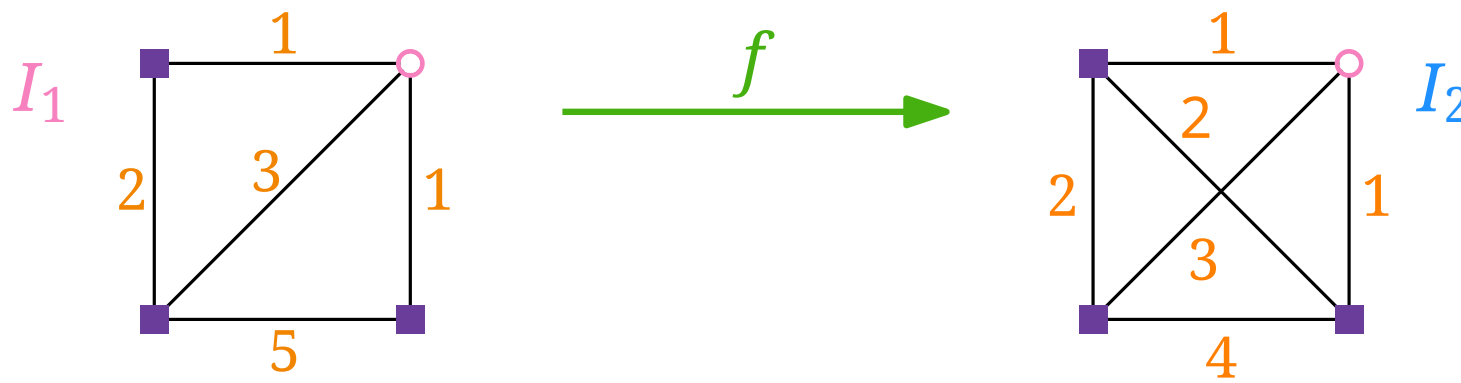
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$c_2(u, v) \leq c_1(u, v)$  for every edge  $(u, v) \in E_1$ .

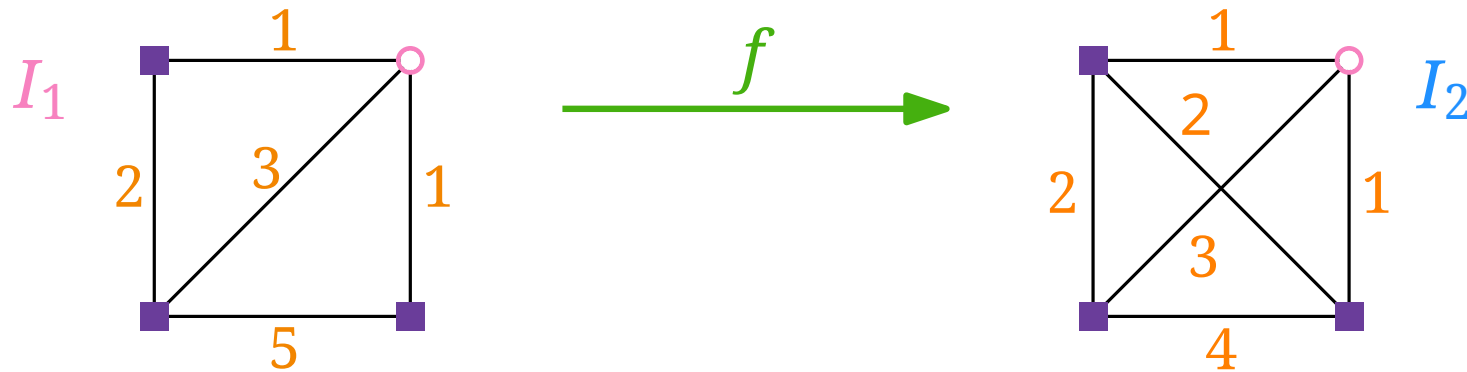
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**Proof.**  $\text{OPT}(I_2) \leq \text{OPT}(I_1)$



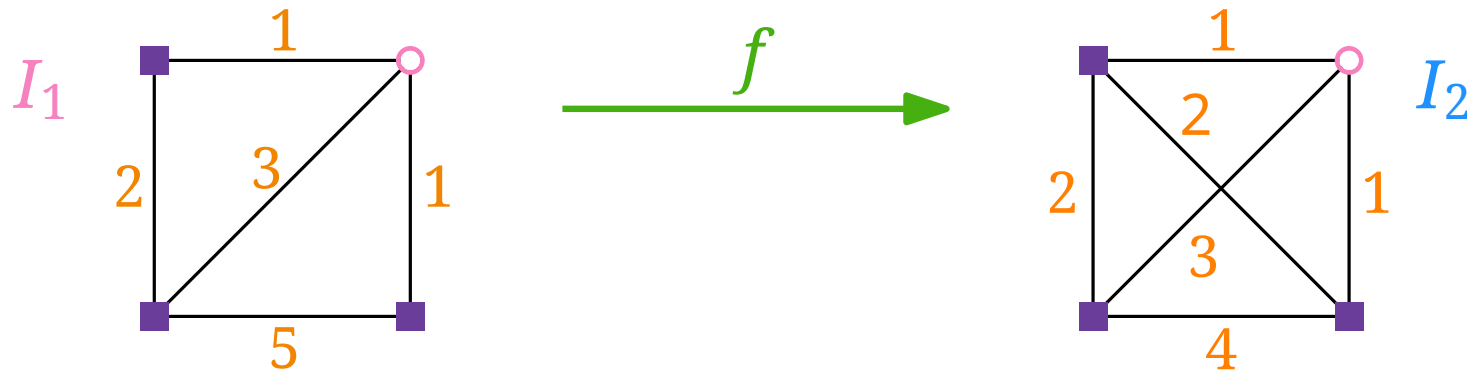


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Let  $B^*$  be an optimal Steiner tree for  $I_1$ .

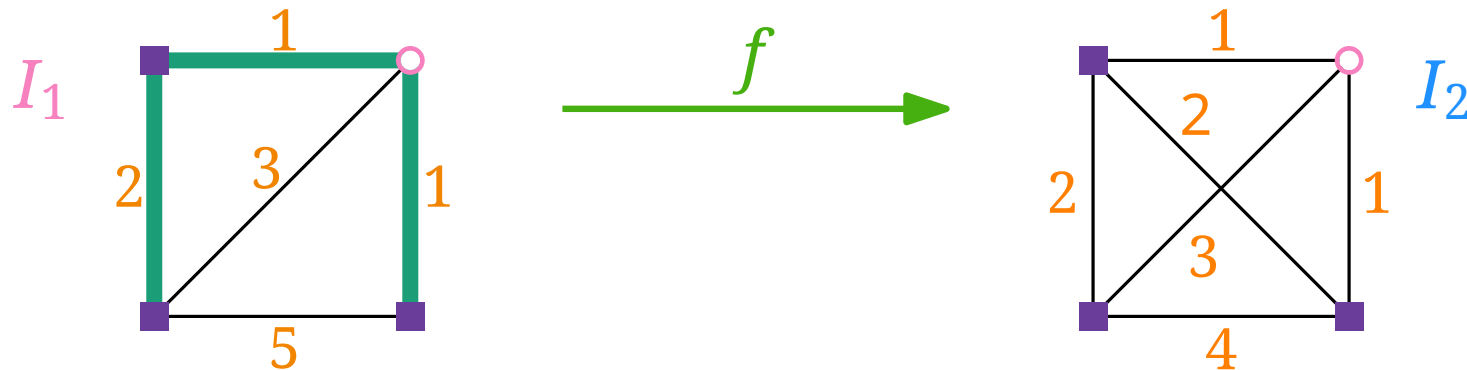


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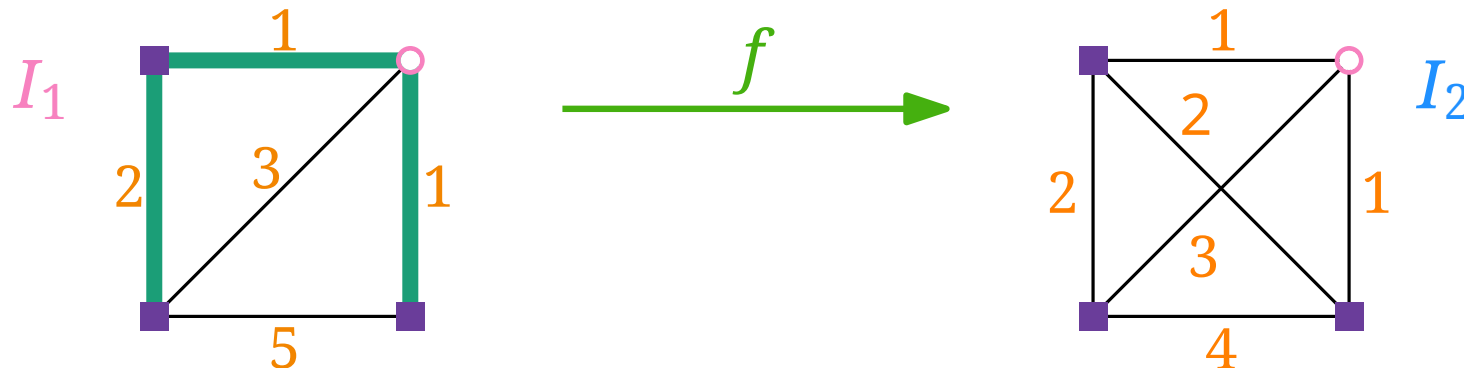
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Note that  $B^*$  is also a feasible solution for  $I_2$ :

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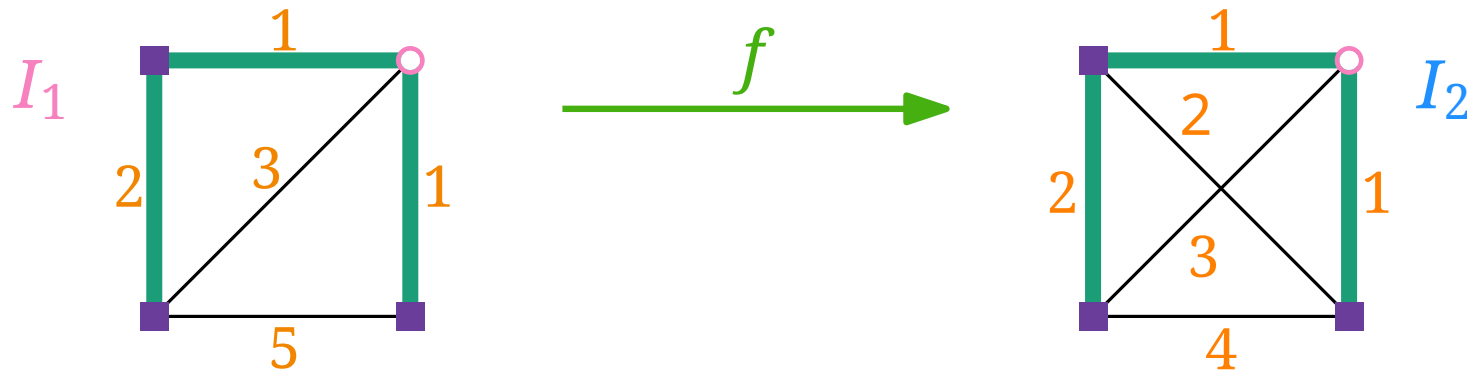
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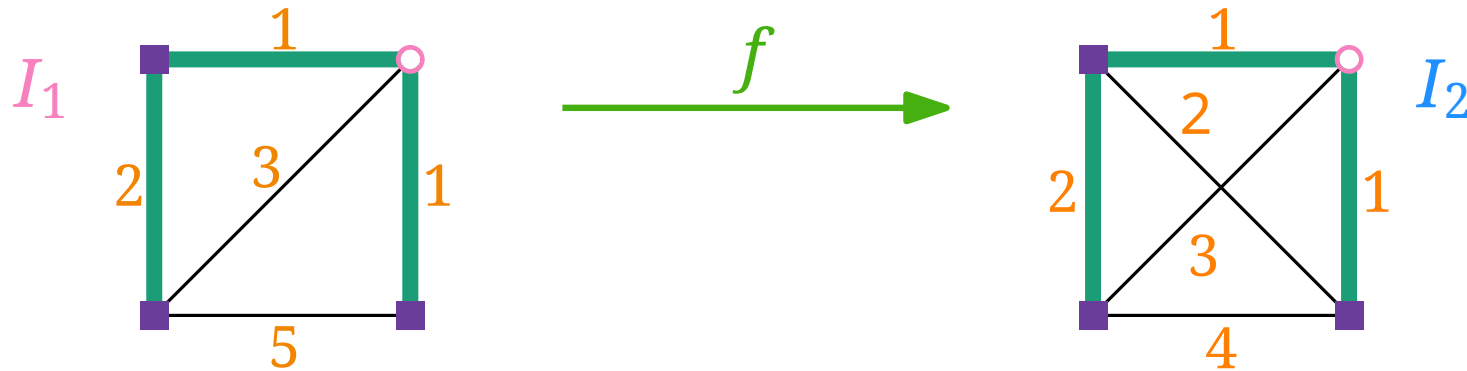
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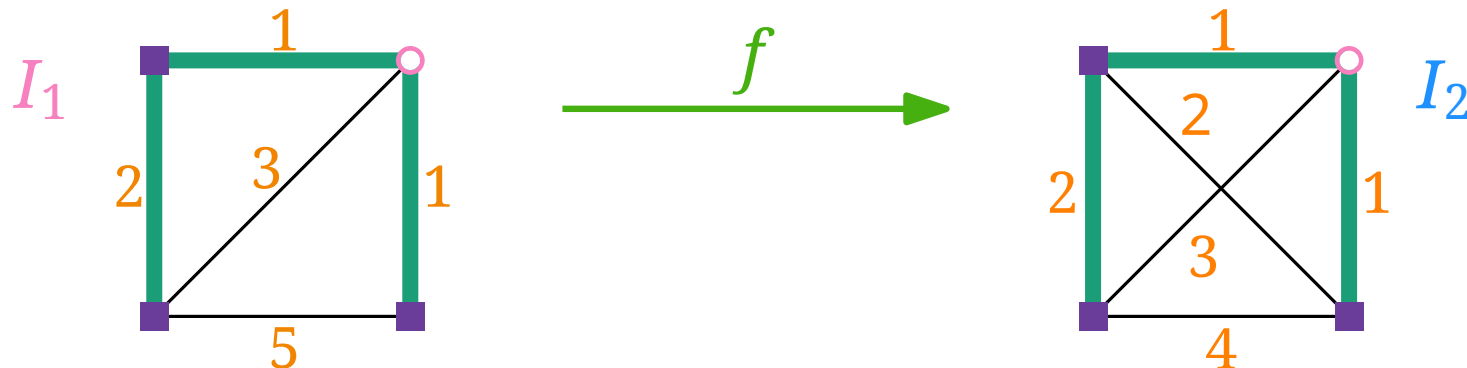
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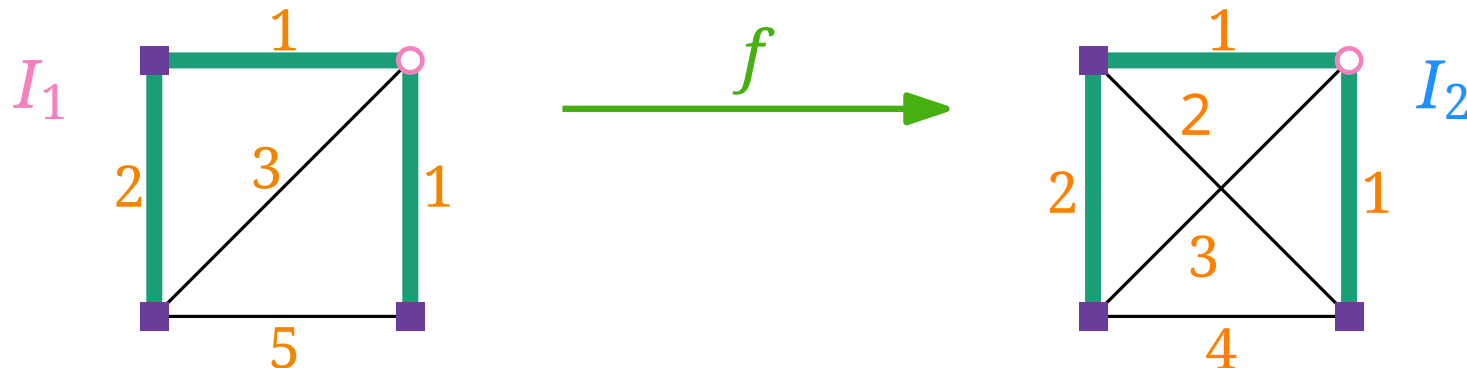
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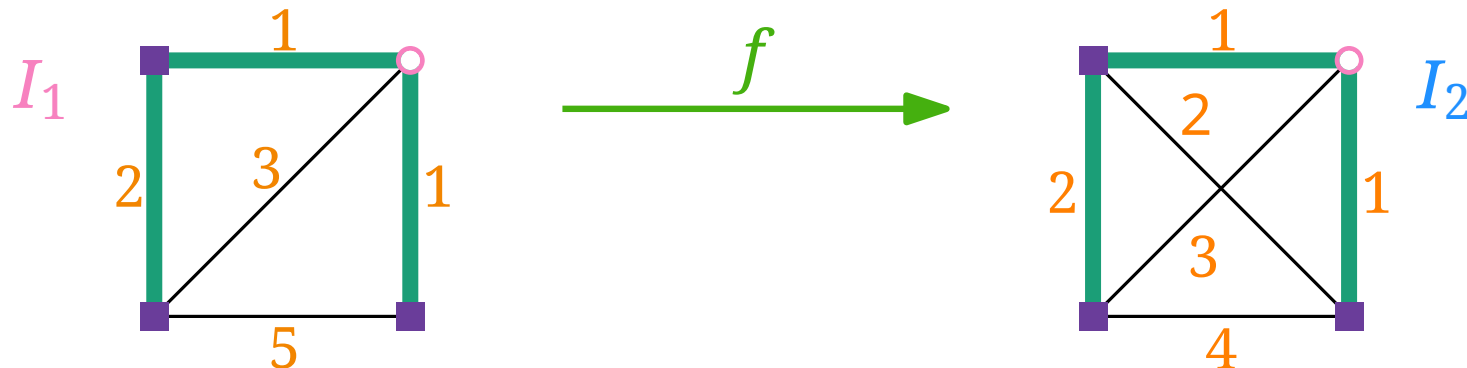
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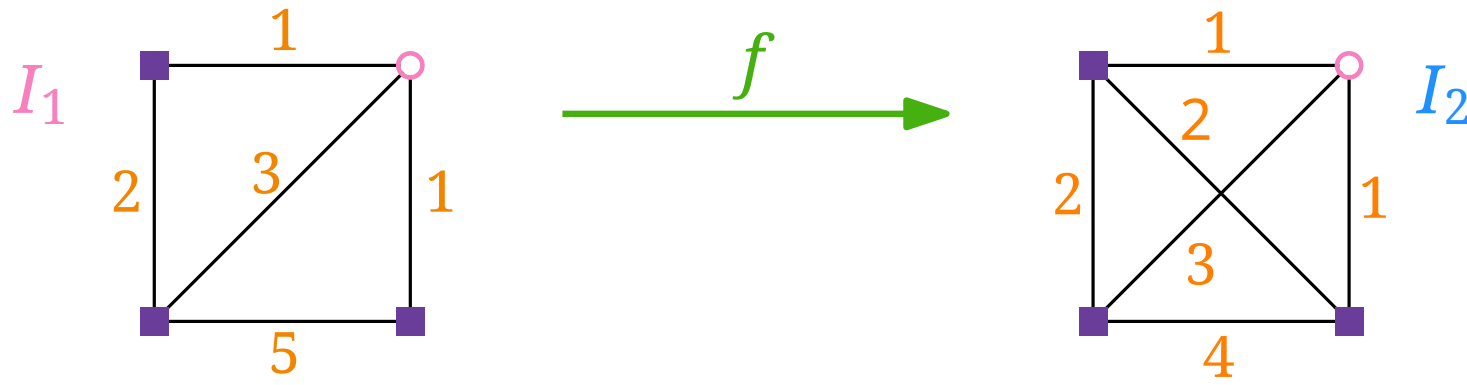




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**Proof.** (2) Mapping  $g$  

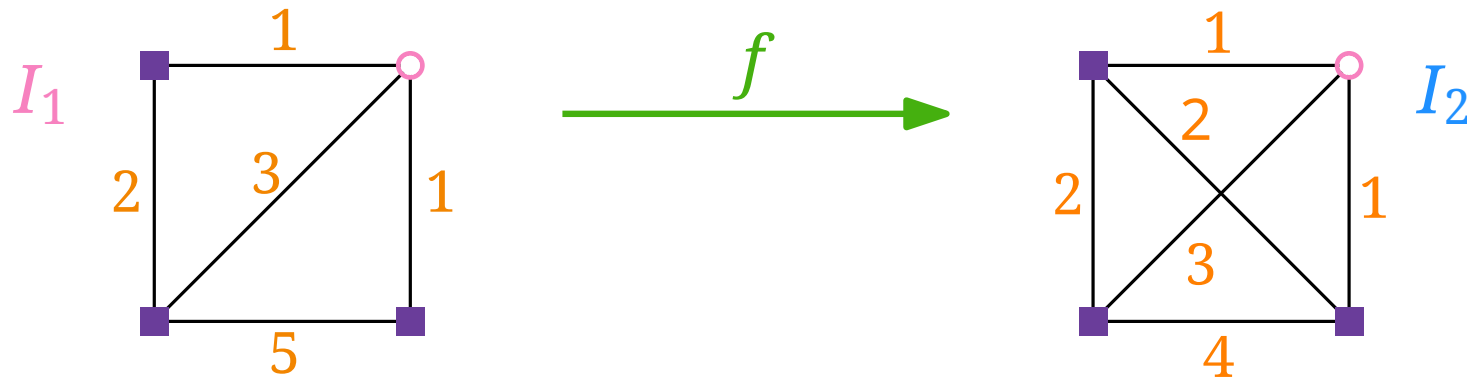


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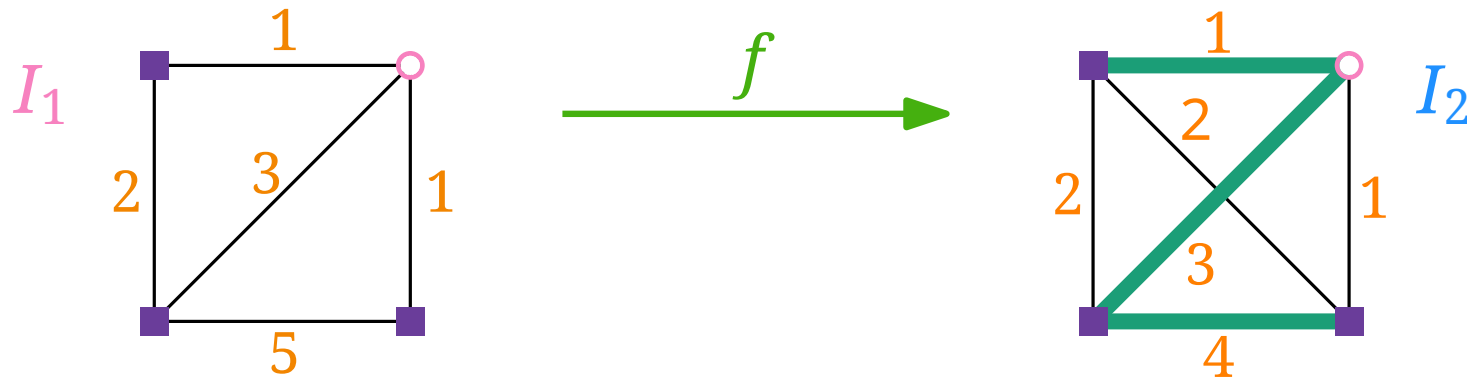


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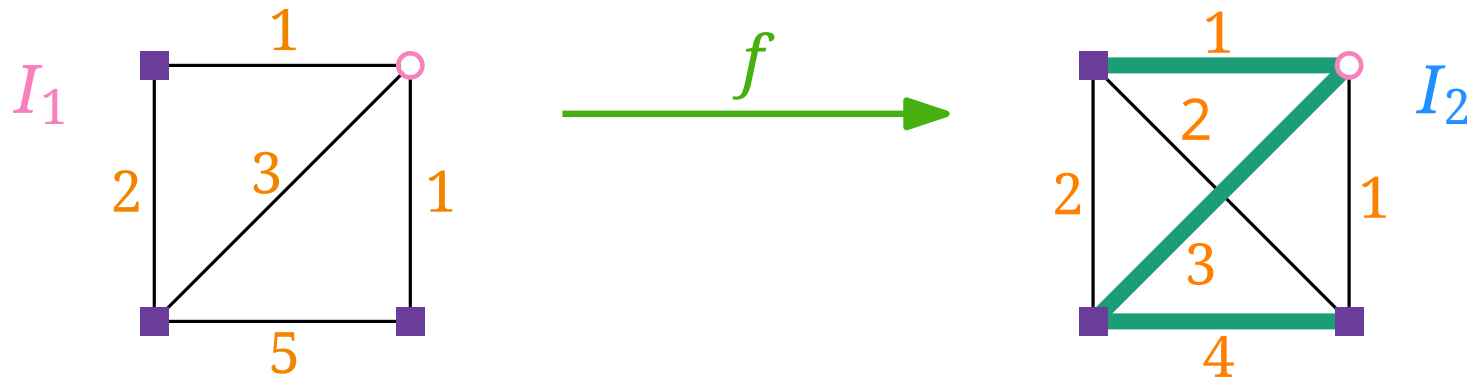
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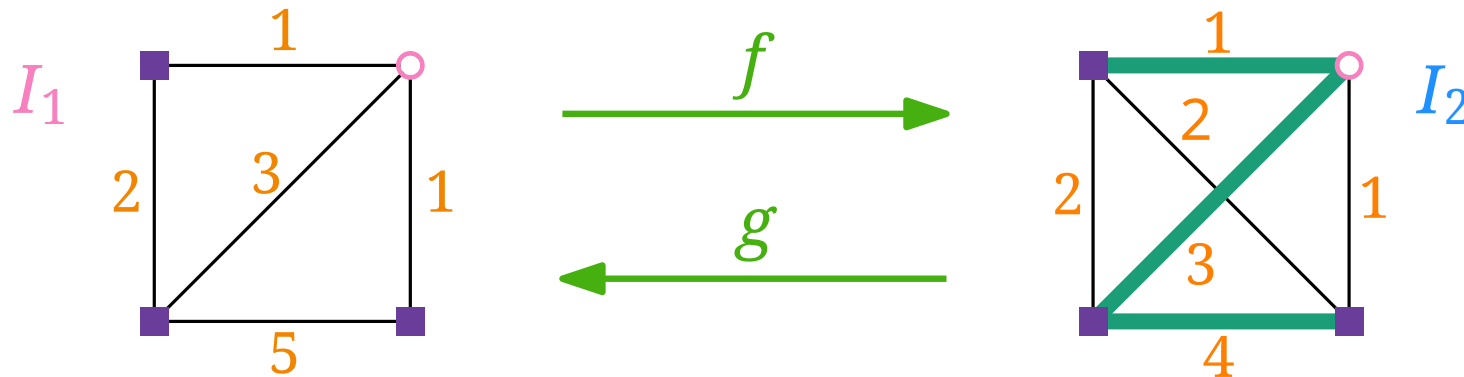
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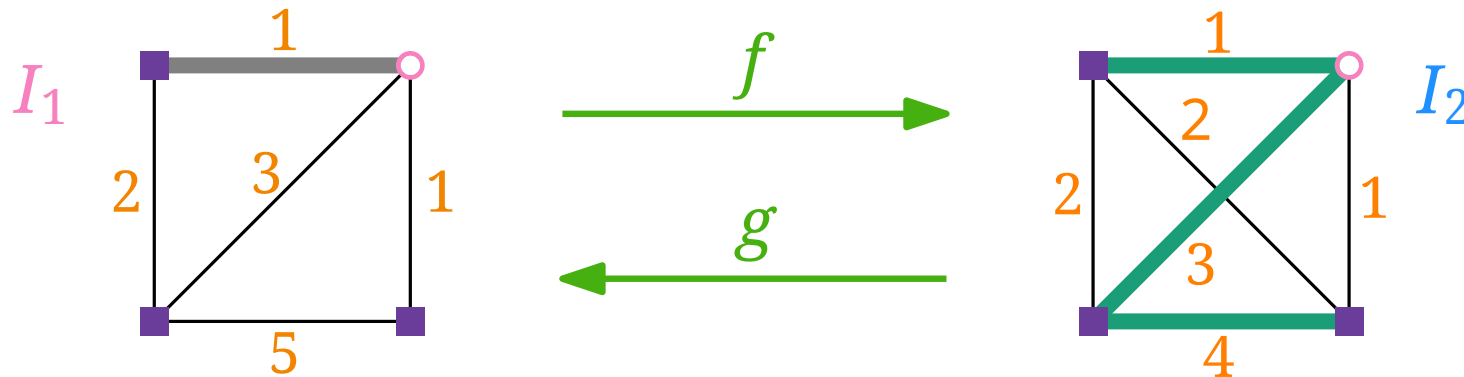
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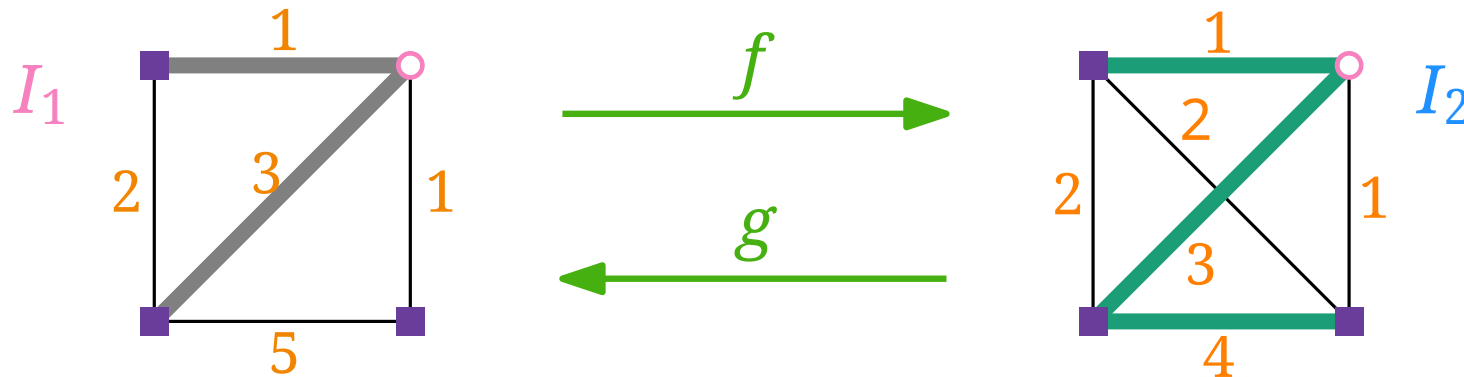
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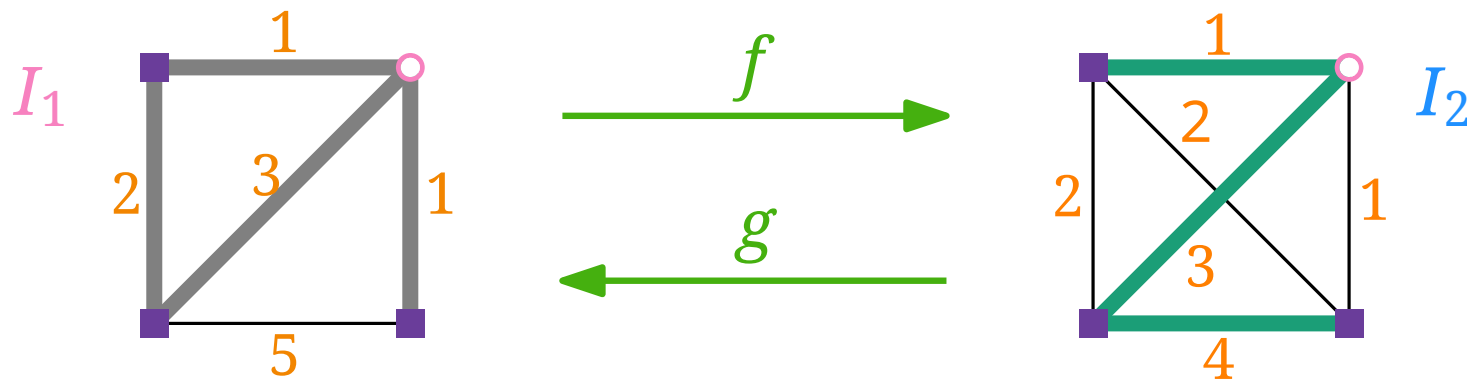
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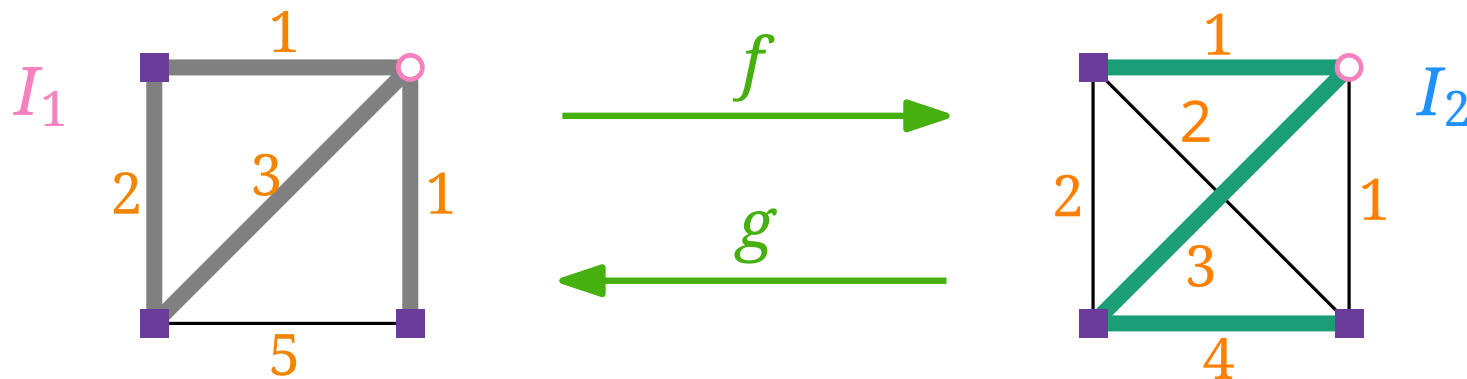
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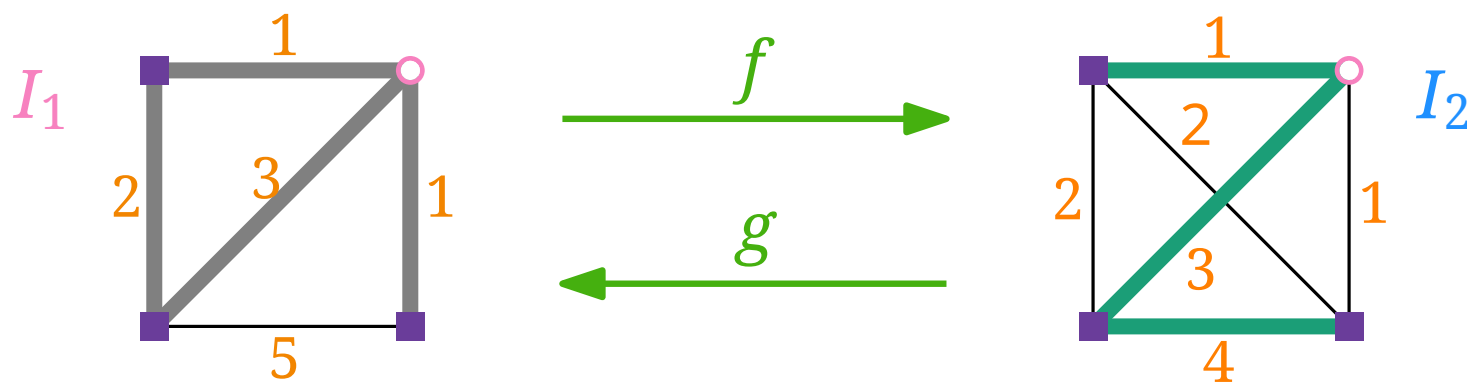
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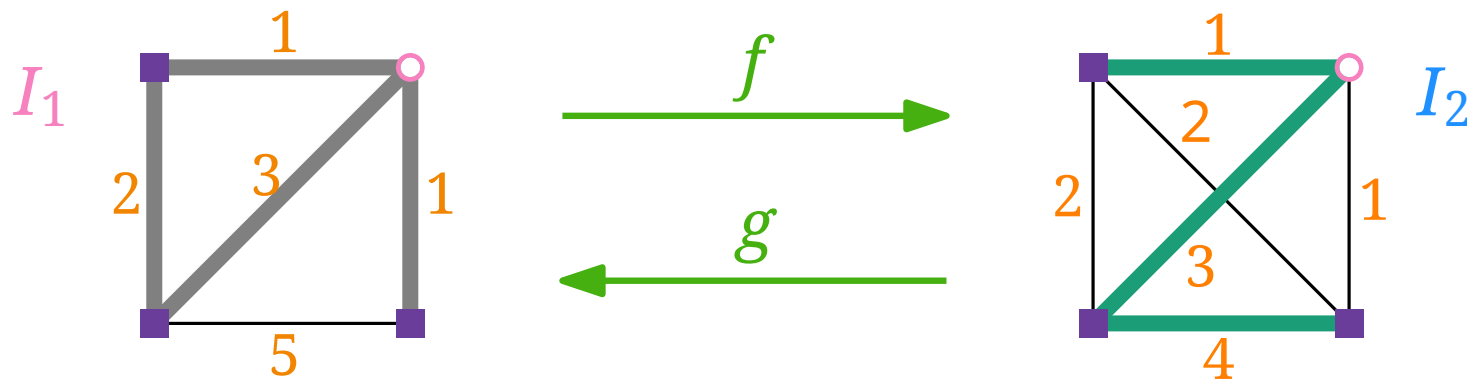
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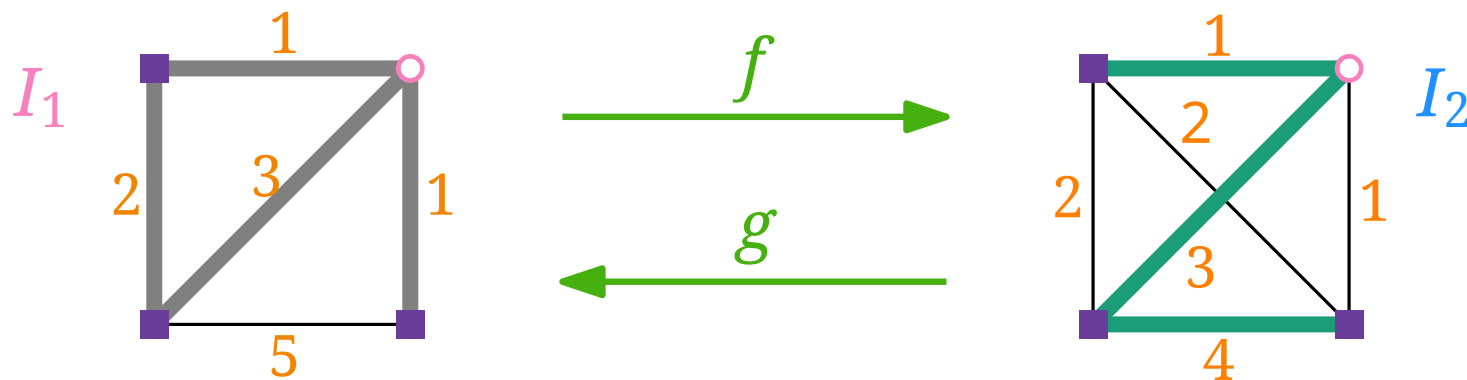
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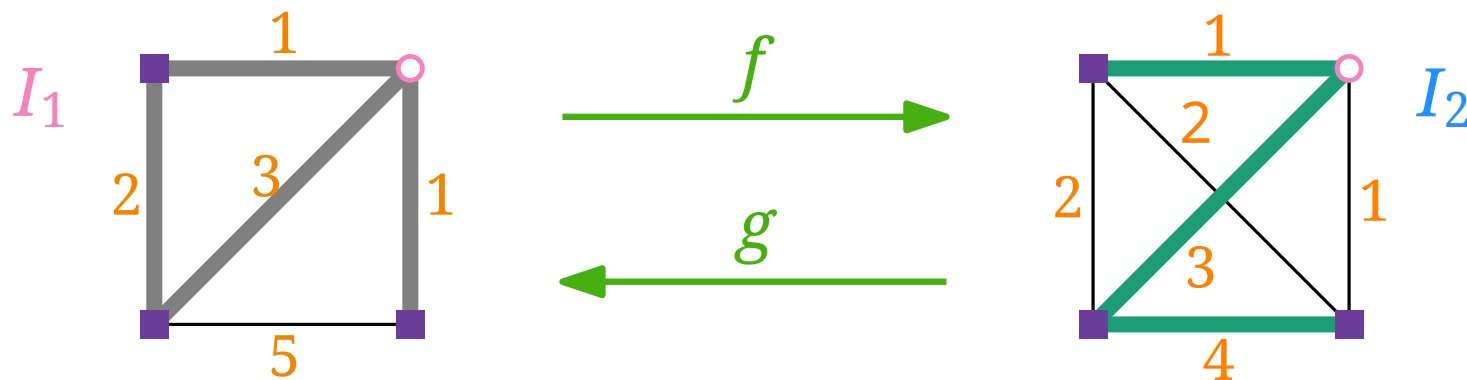
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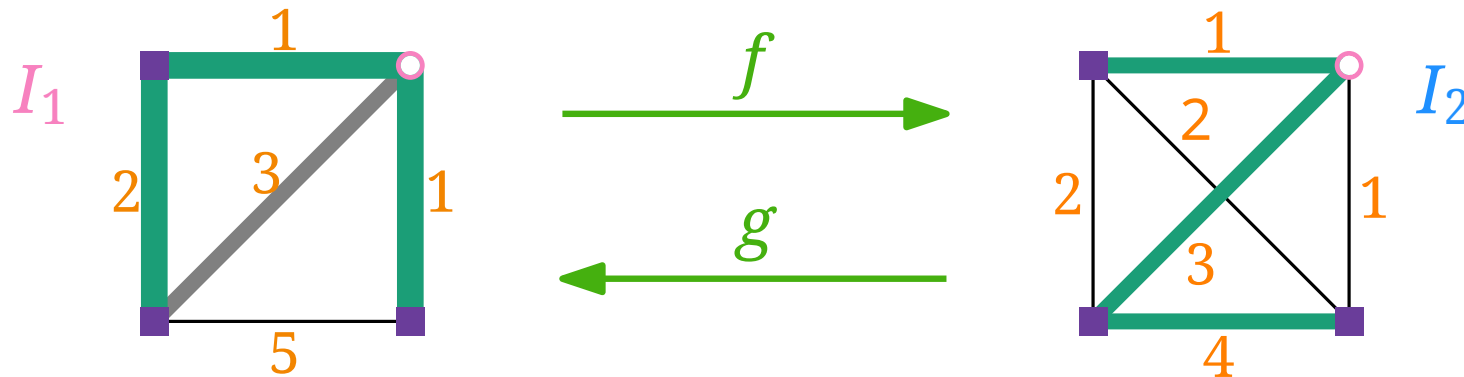
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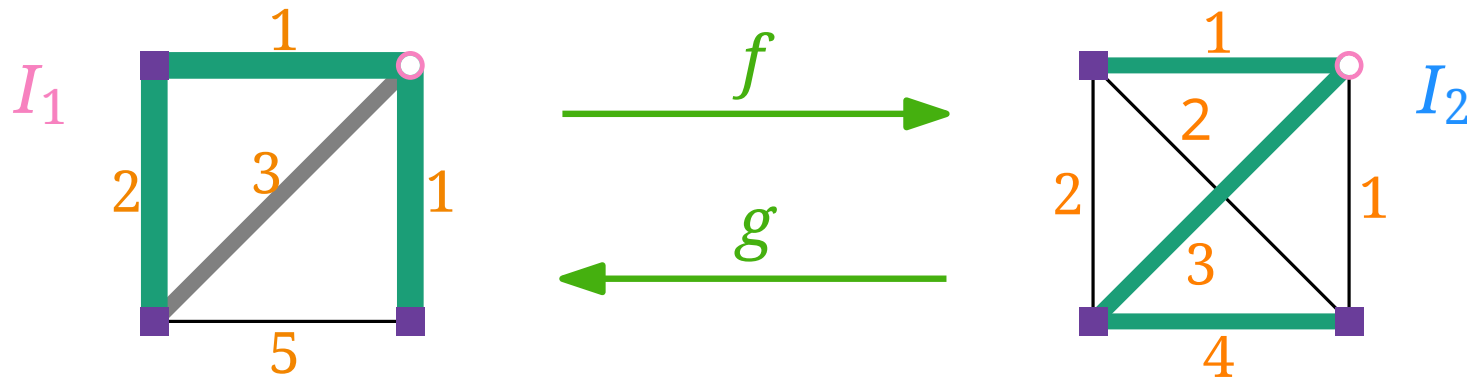
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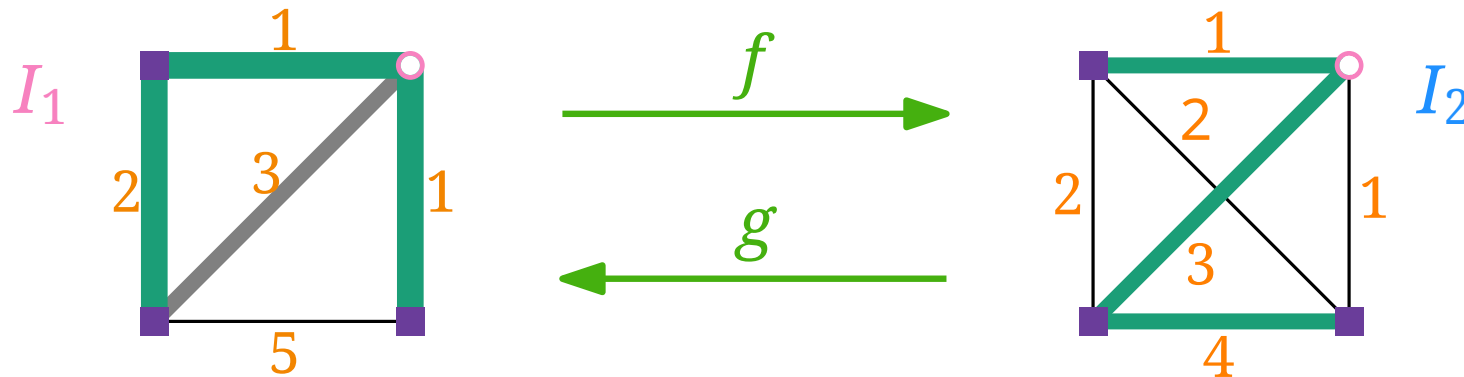
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Thus  $c_1(B_1) \leq c_1(G'_1) \leq c_2(B_2)$ , i.e.  $\text{obj}_{\Pi_1}(I_1, s) \leq \text{obj}_{\Pi_2}(I_2, t)$





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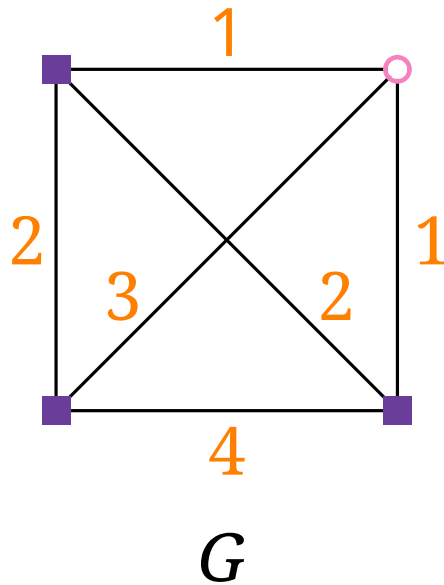
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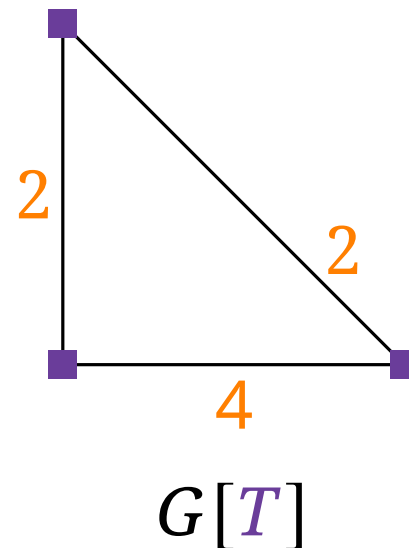
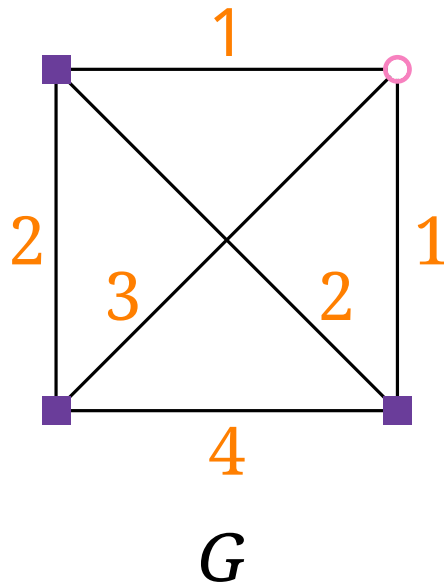
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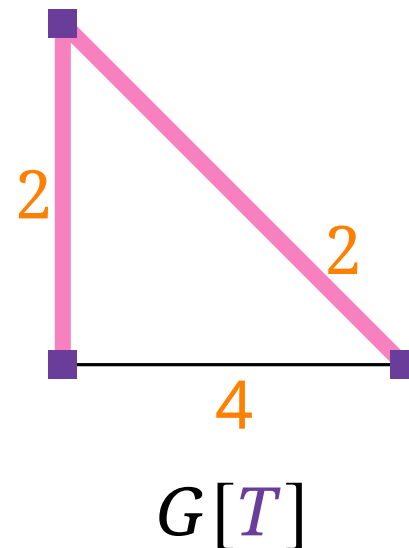
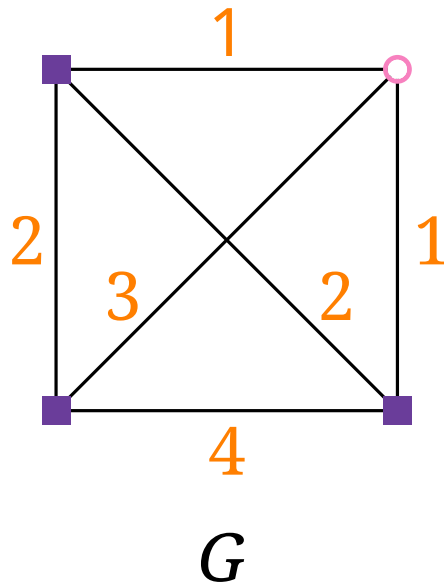
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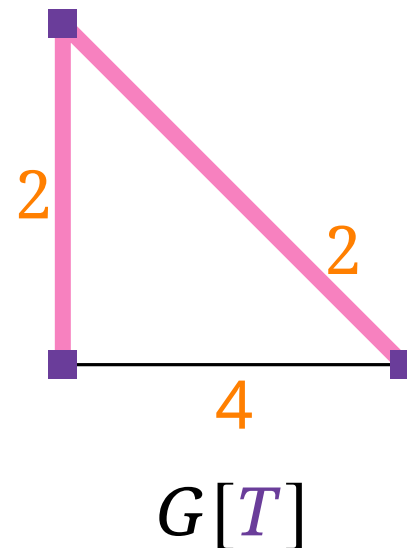
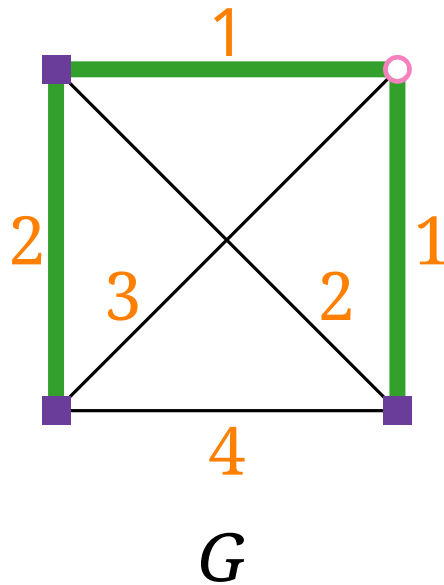
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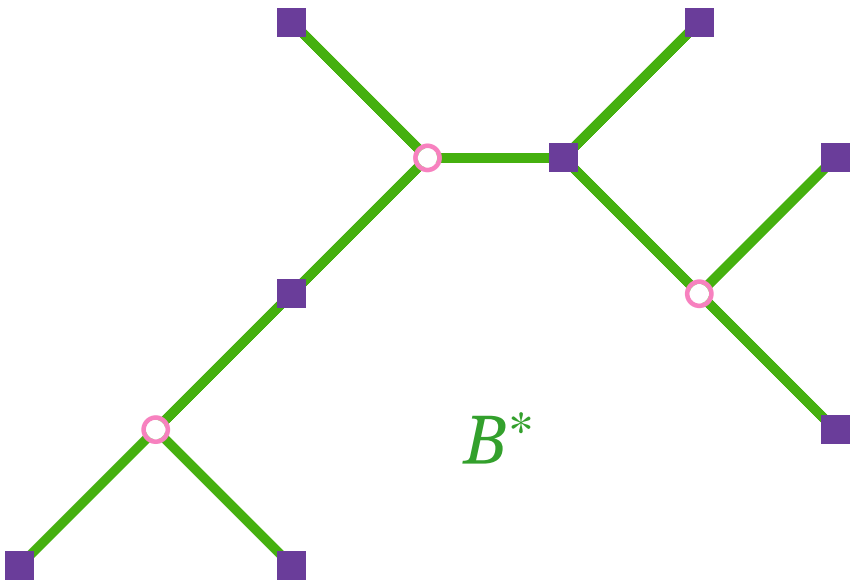
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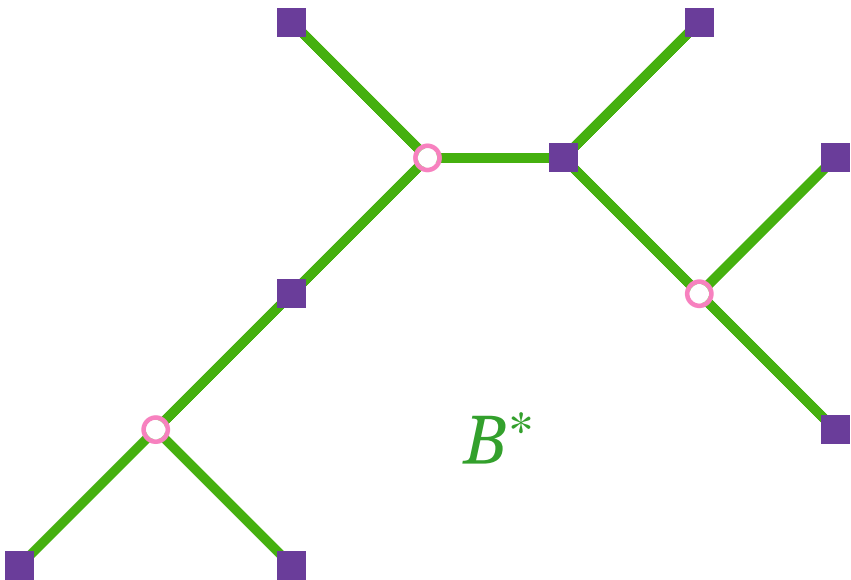
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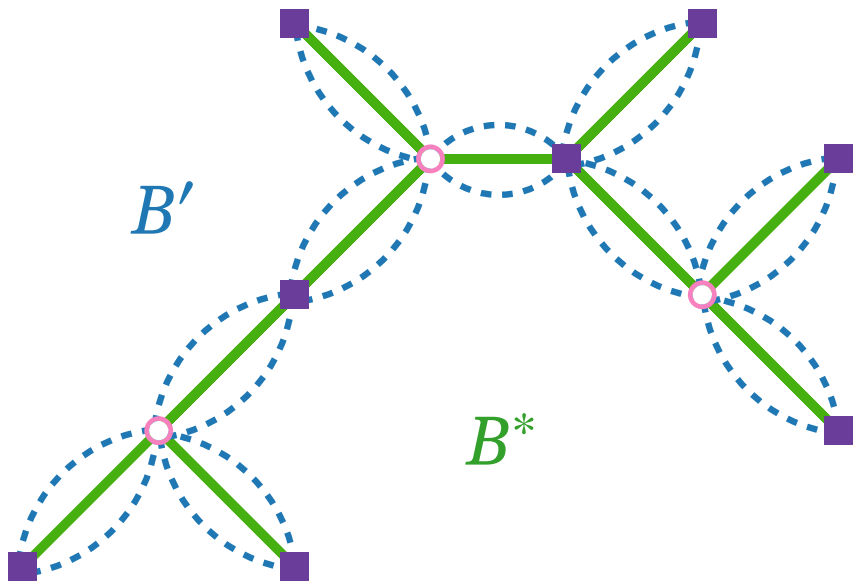
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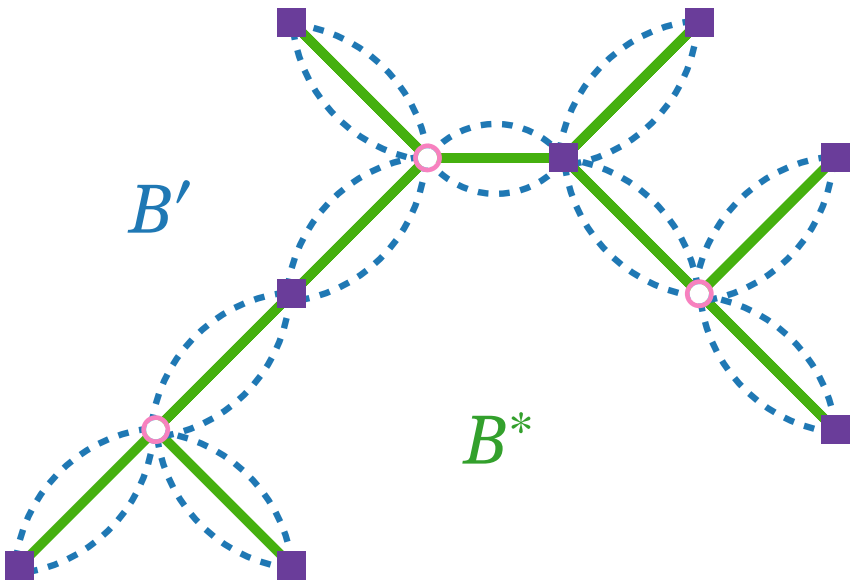


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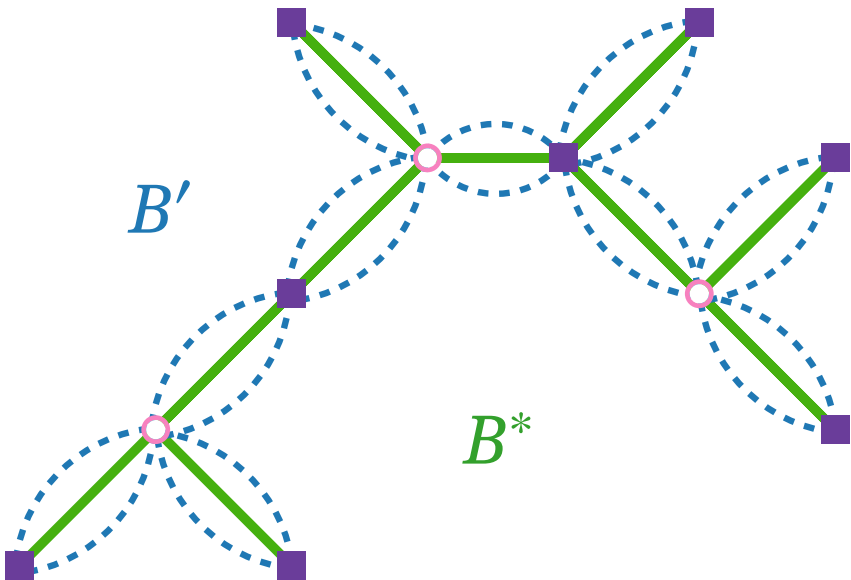


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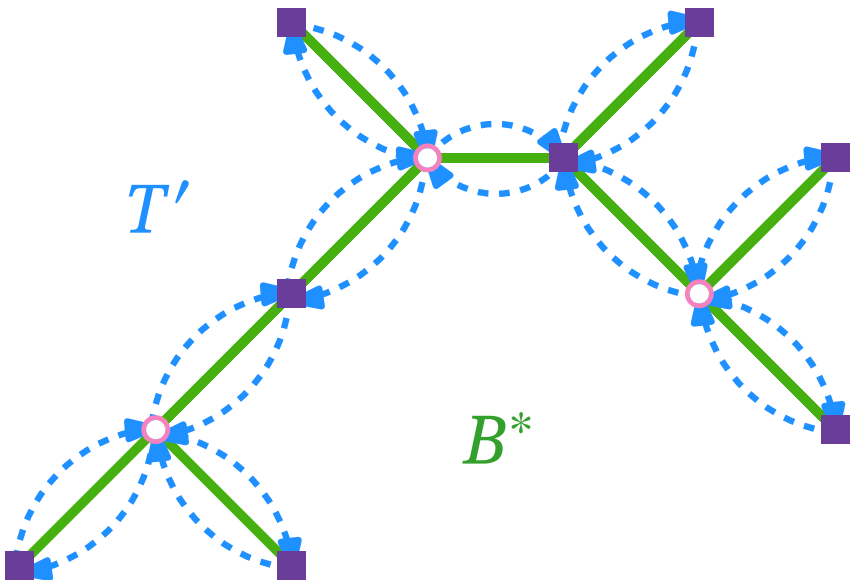


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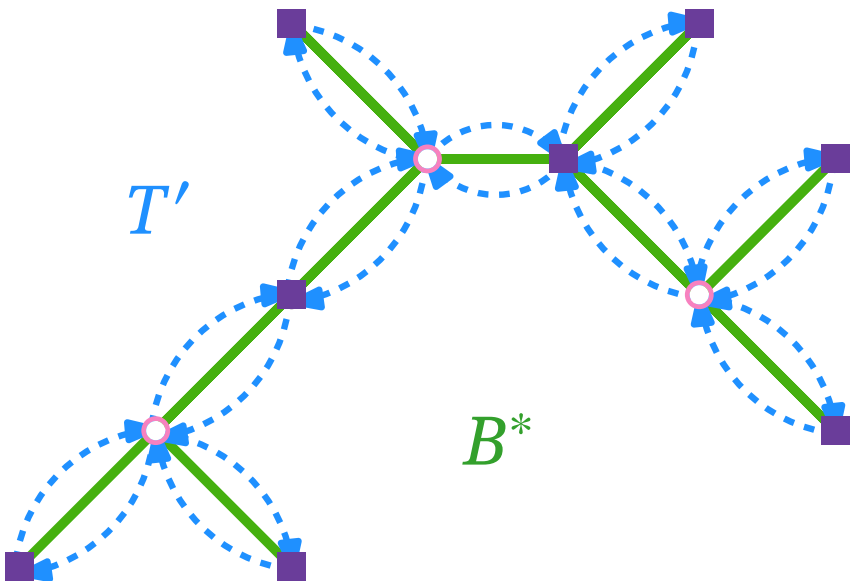
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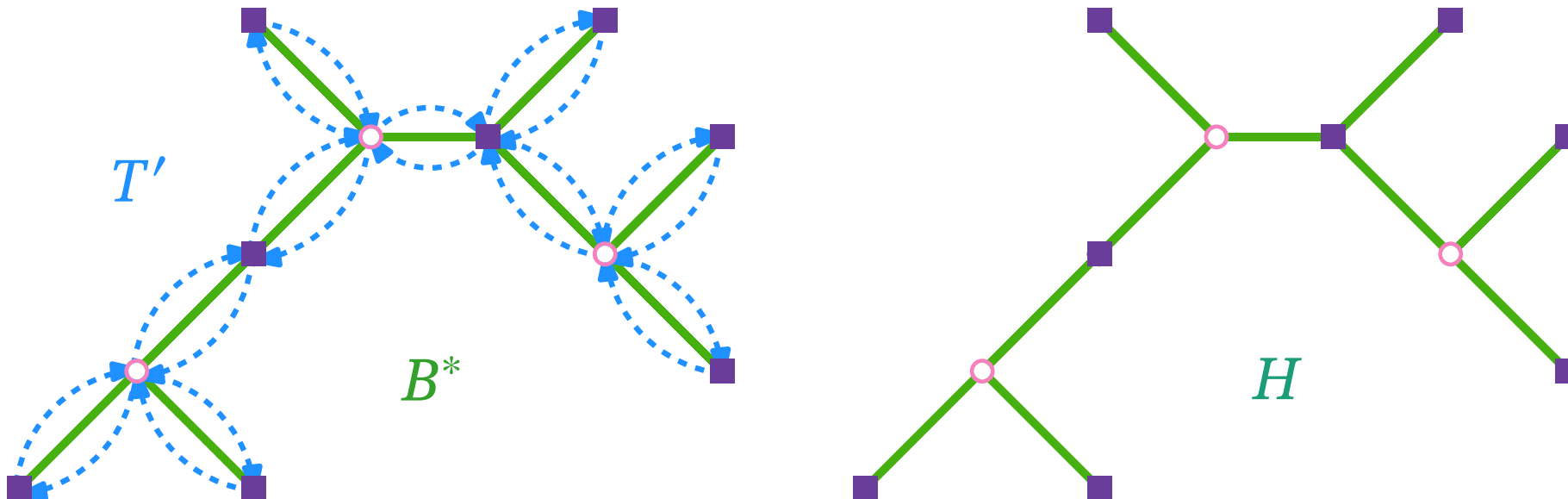
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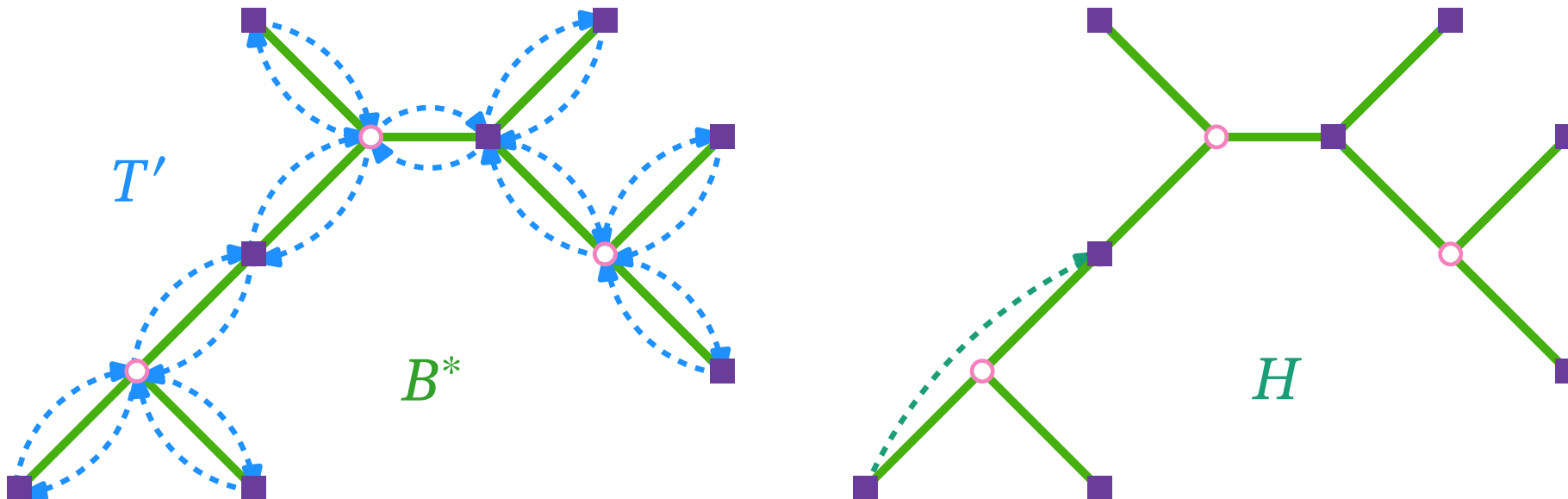
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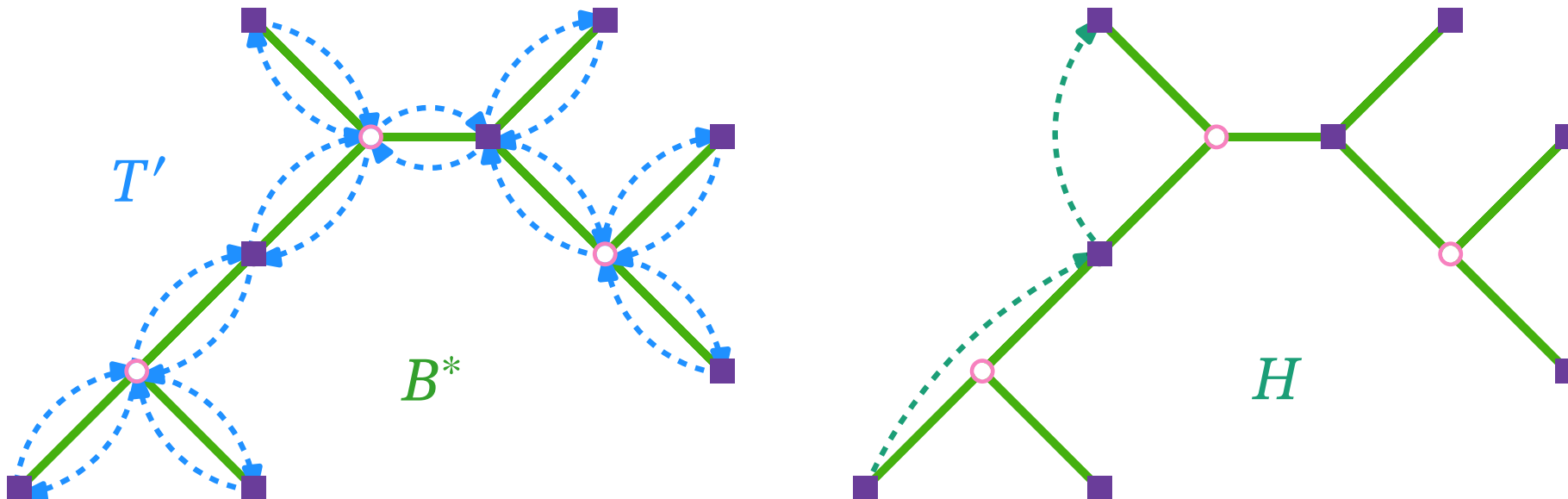
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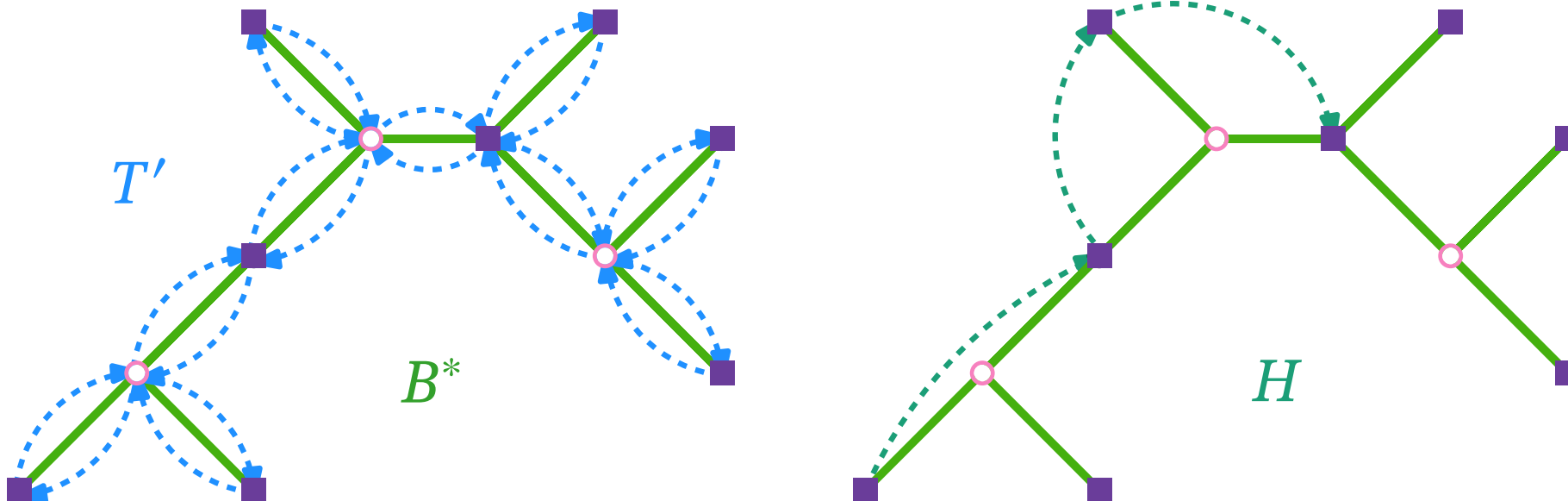
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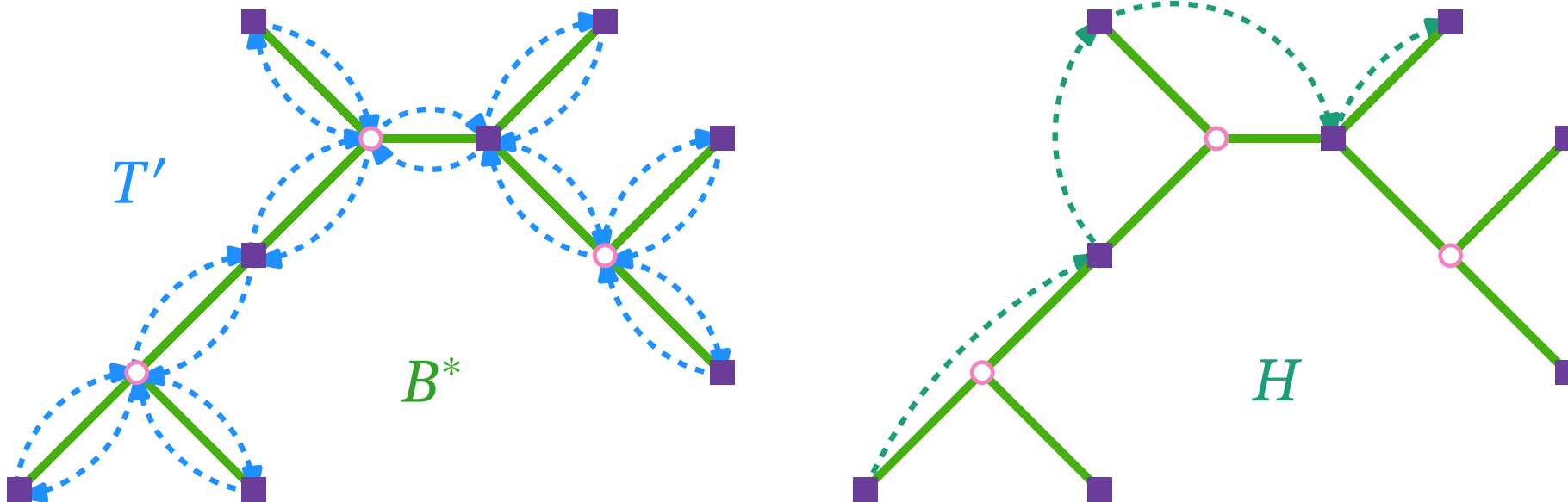
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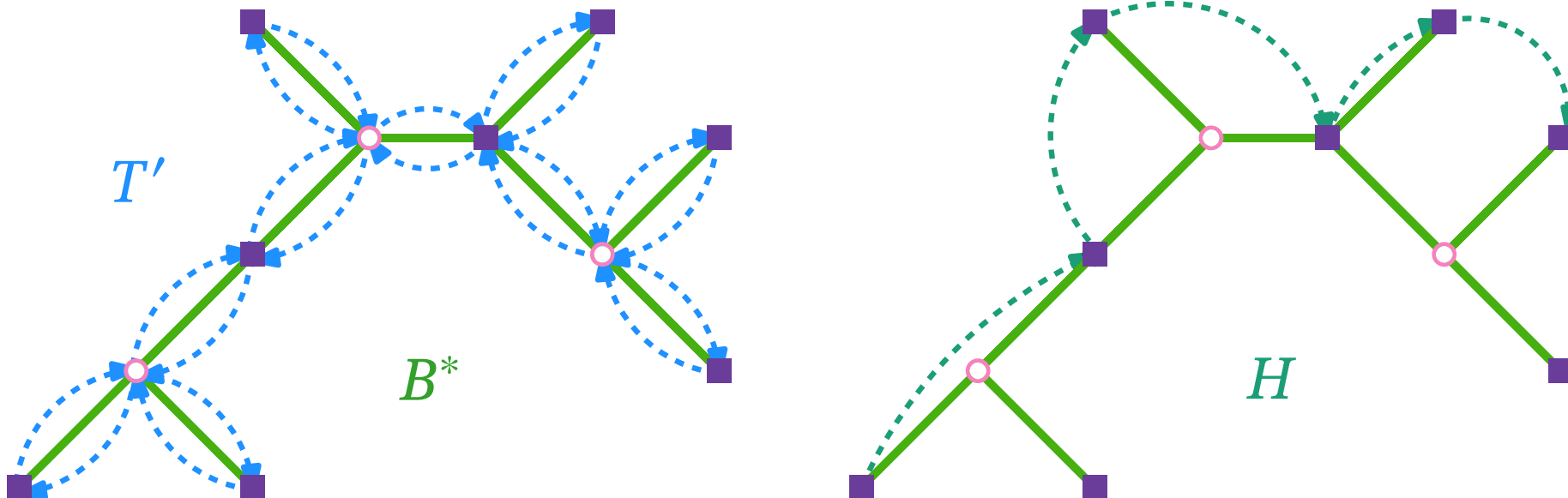
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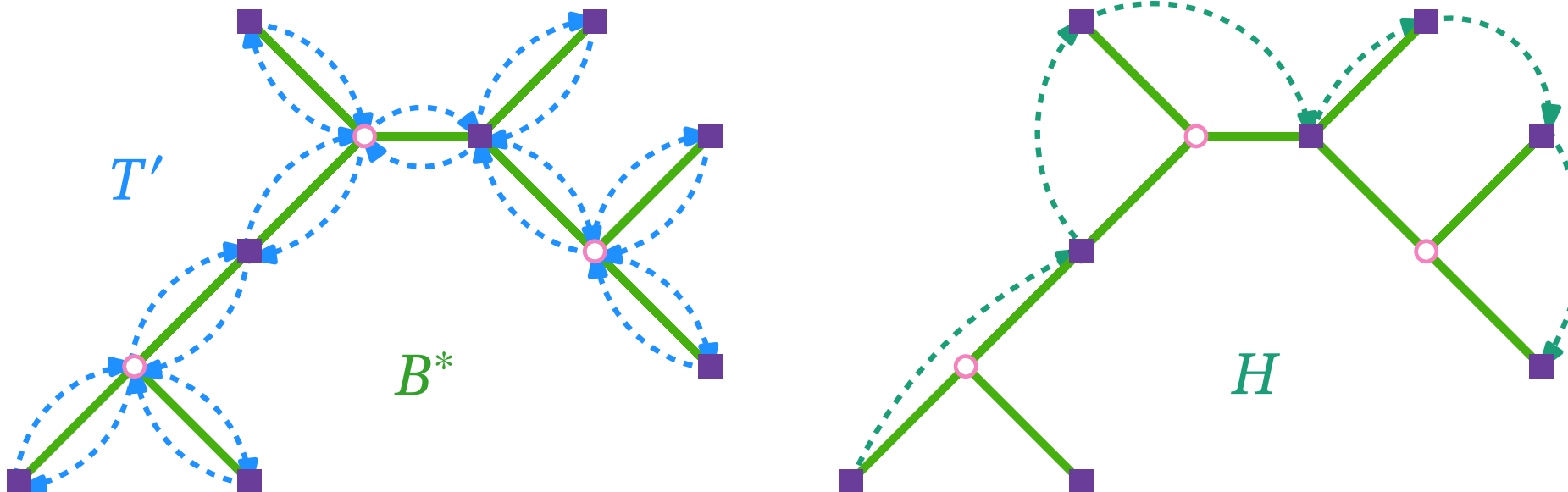
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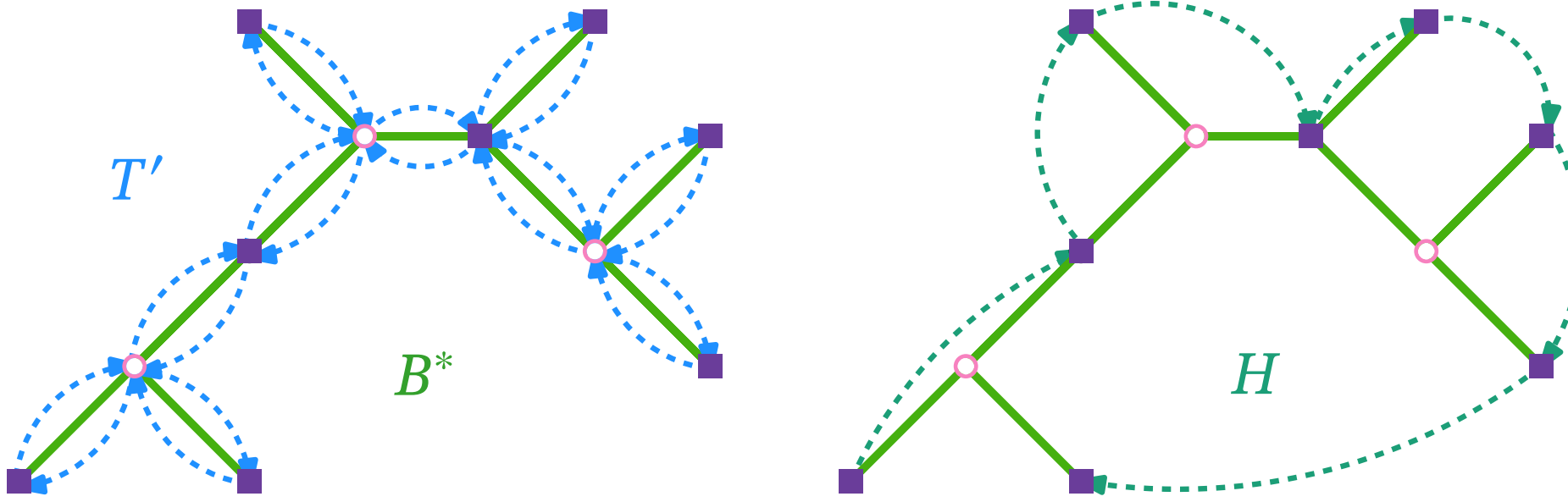
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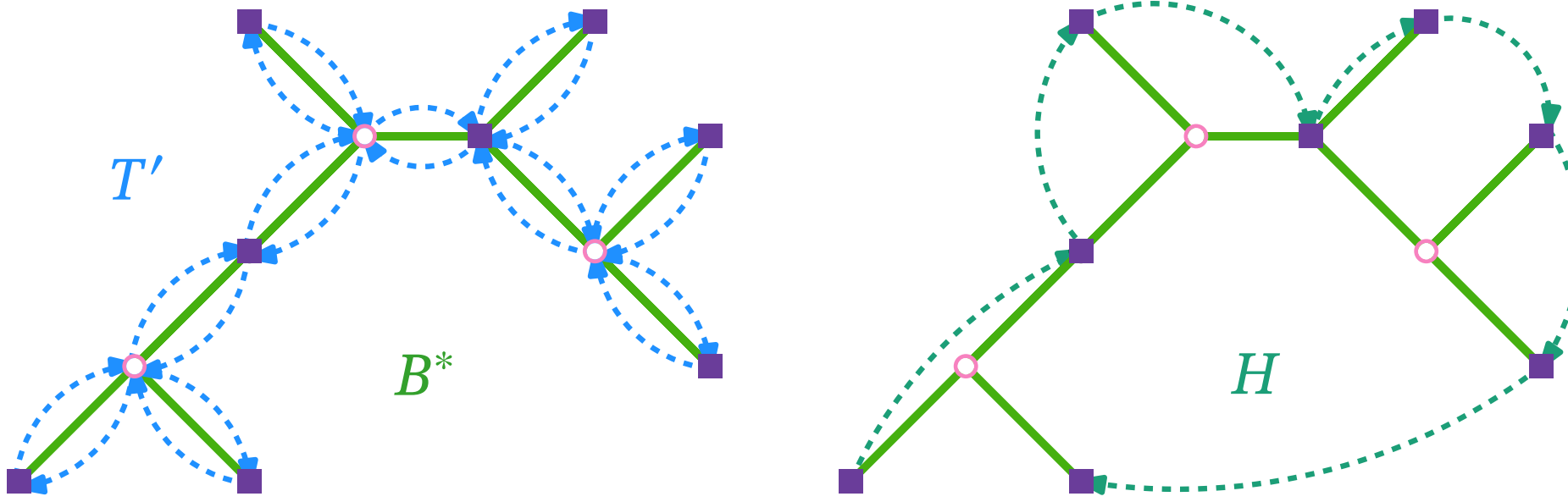
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# Proof of Approximation Factor

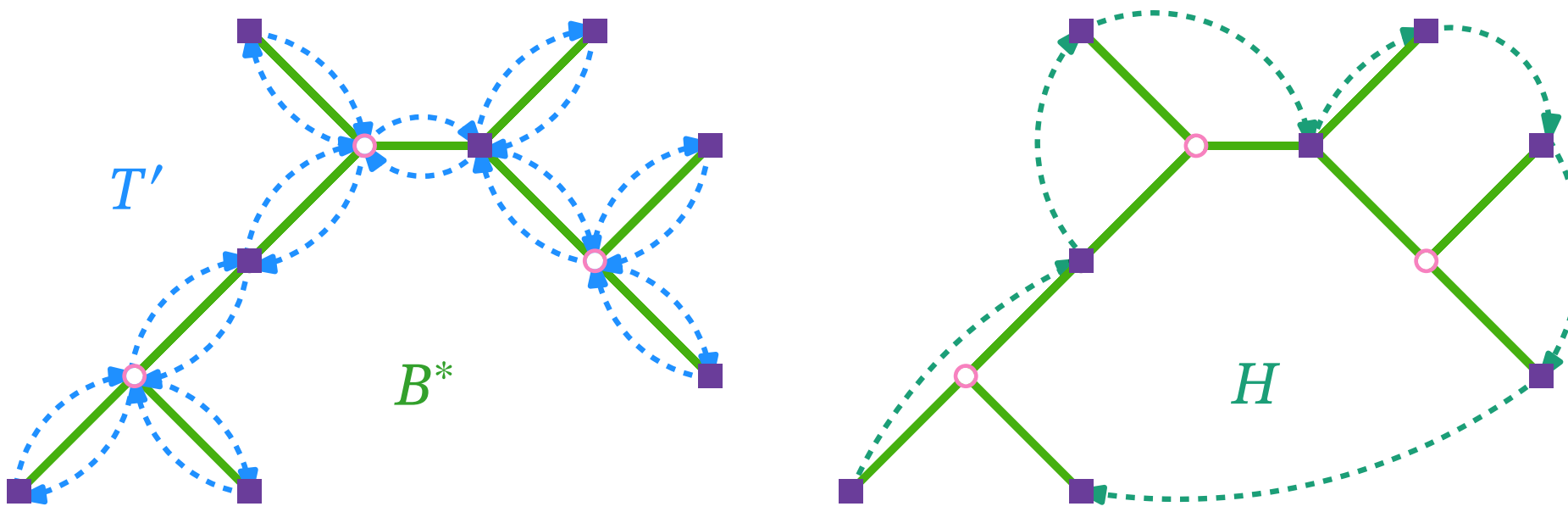
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MST  $B$  of  $G[T]$  has cost  $c(B) \leq c(H)$



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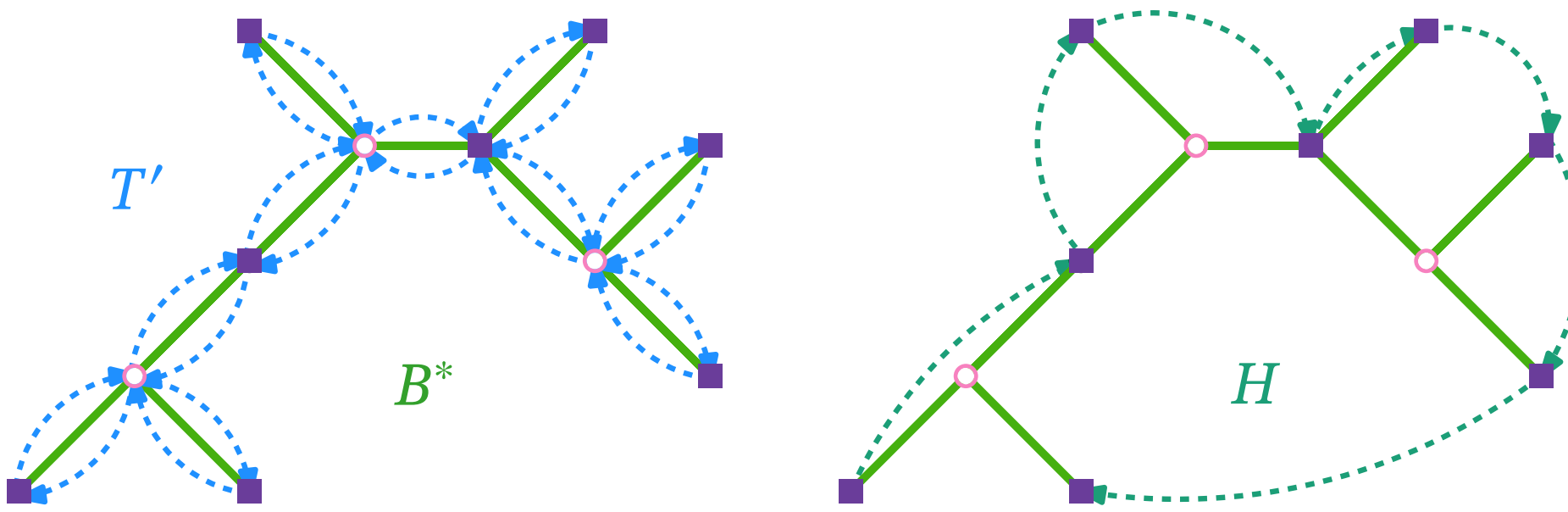
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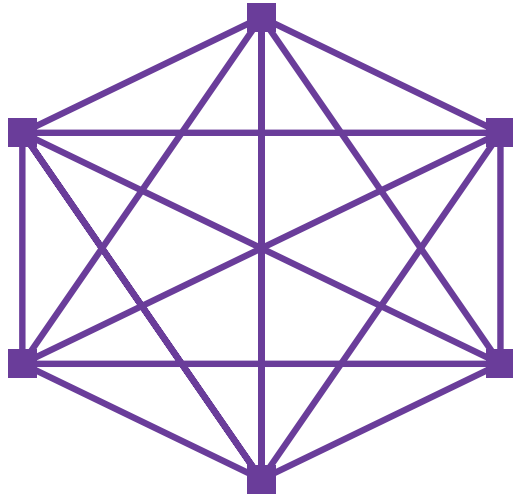


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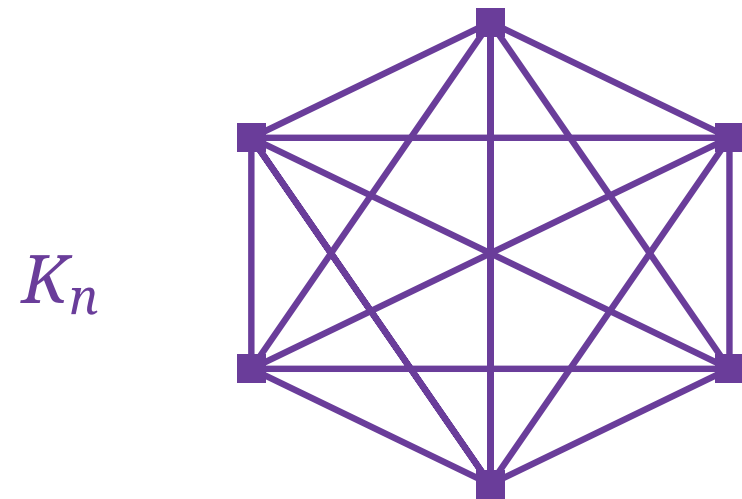
# Analysis Tight?

■ terminal

$K_n$



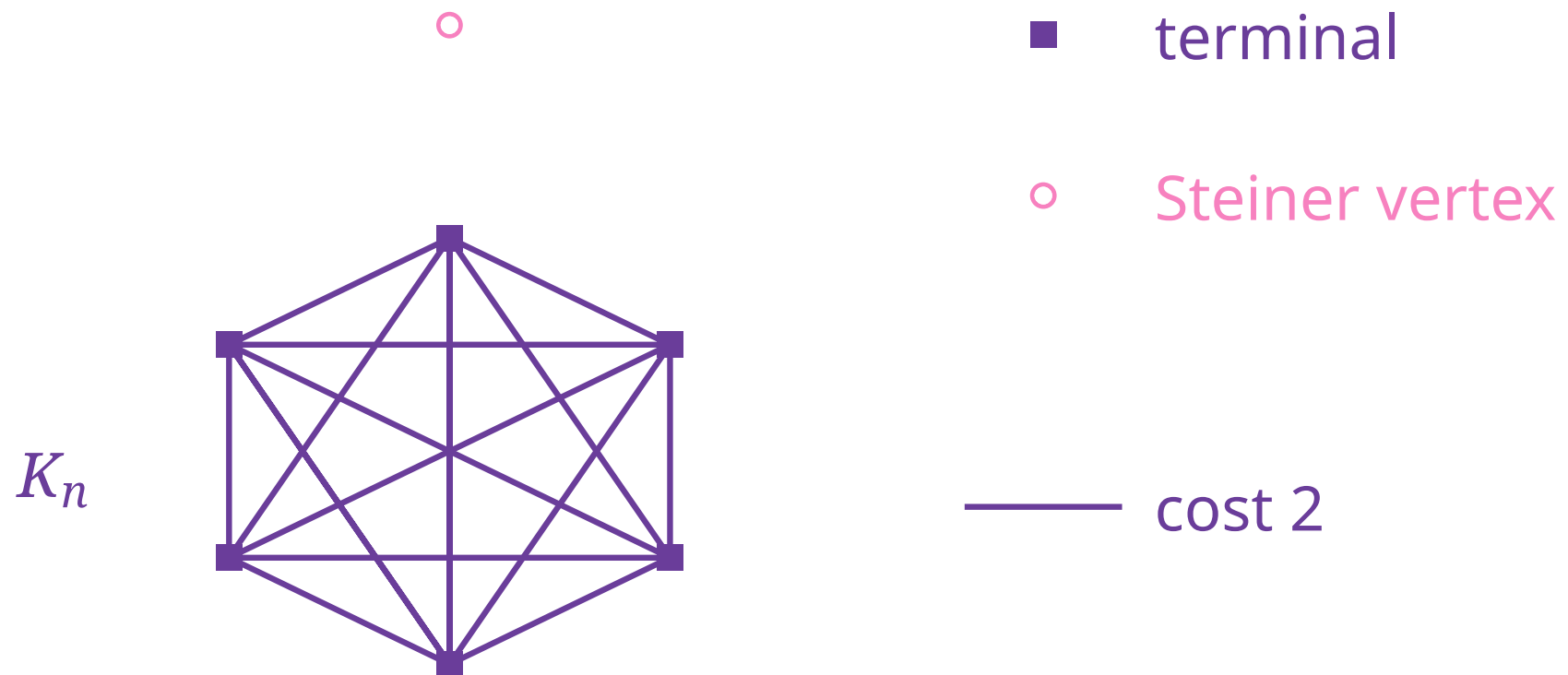
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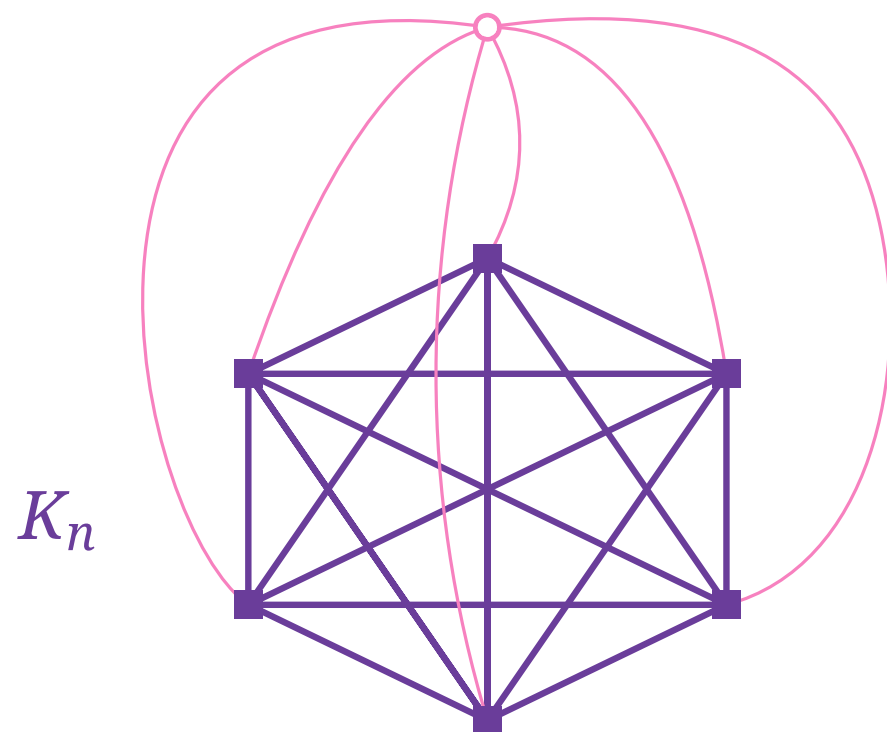
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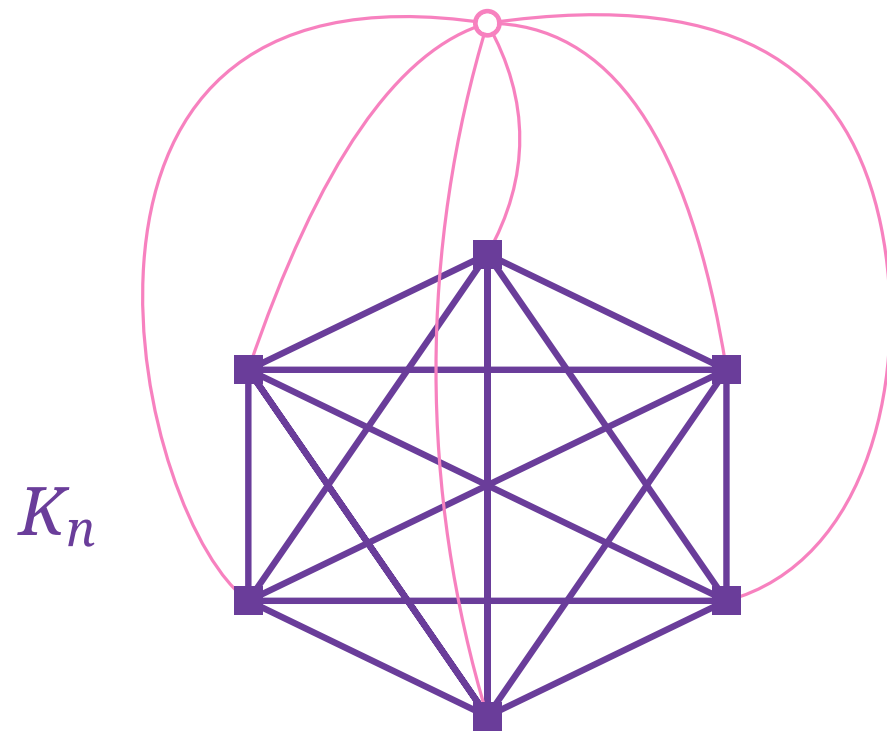


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○ Steiner vertex

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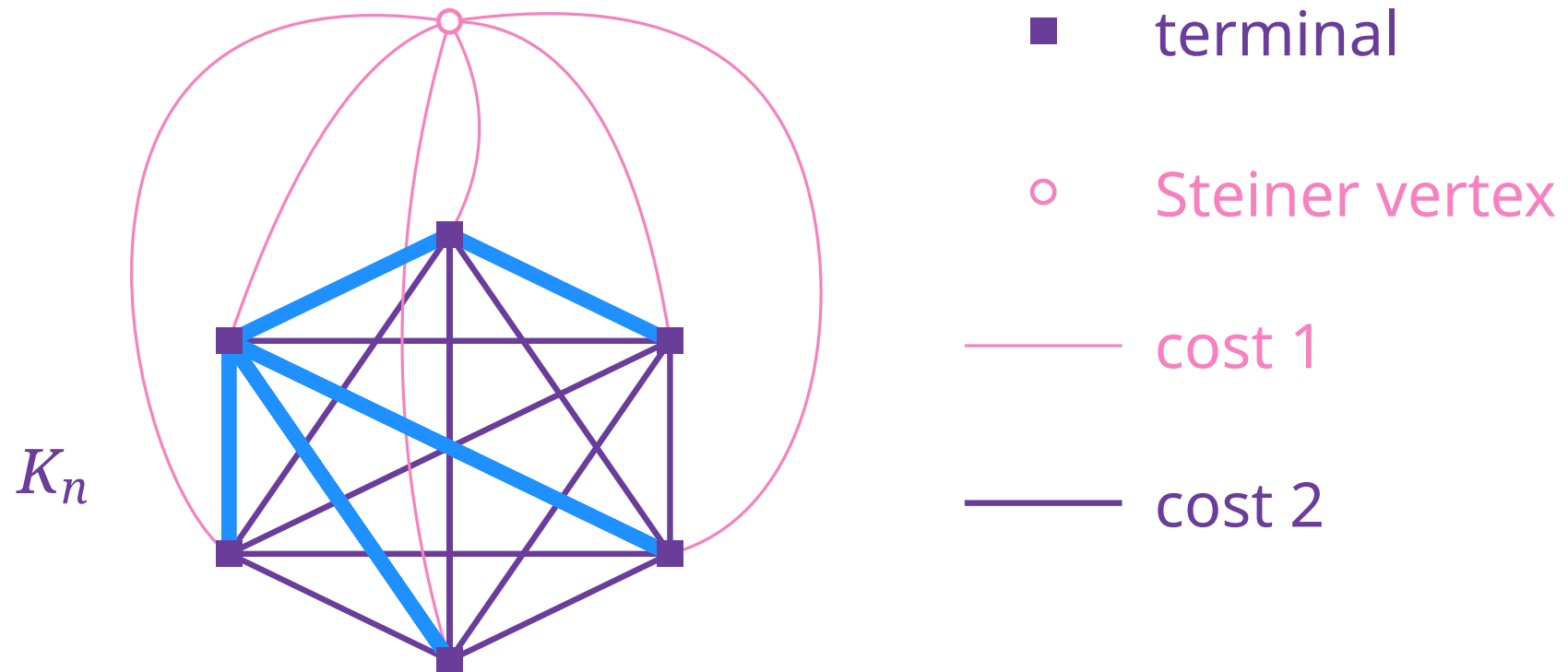
— cost 1

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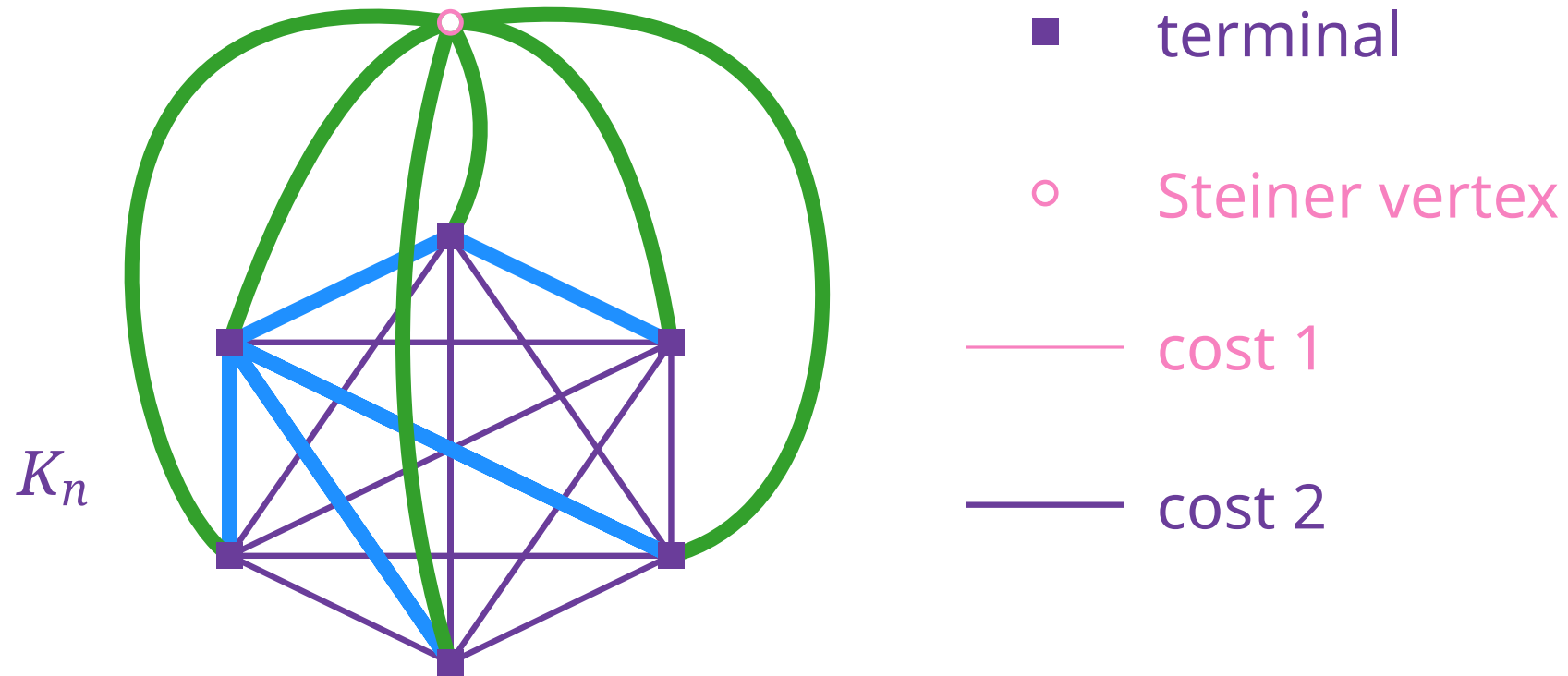
MST of  $G[T]$  with cost  $2(n-1)$



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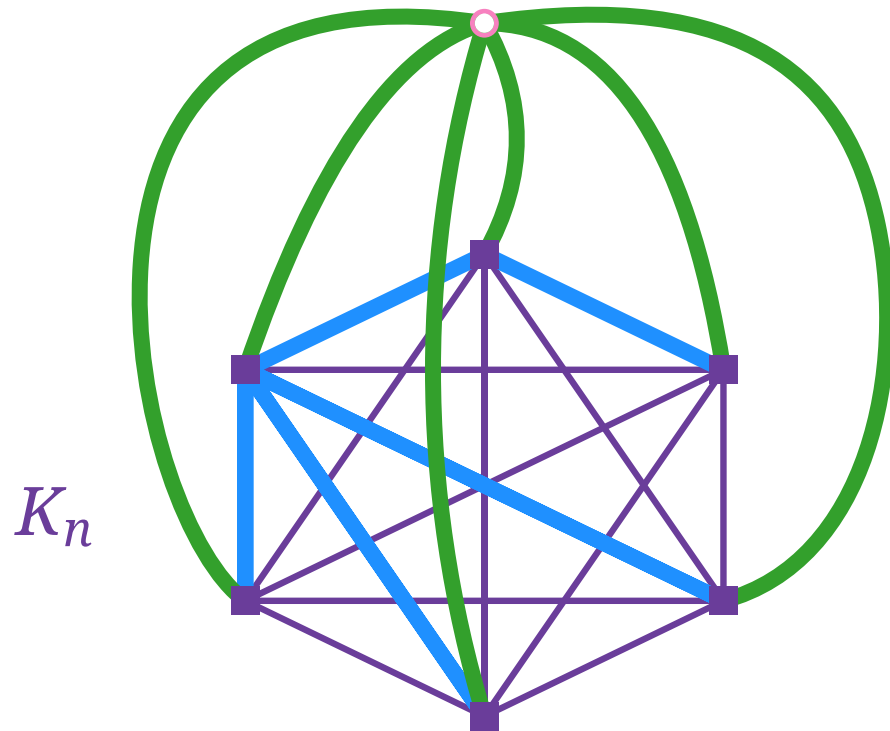
Optimal solution with cost  $n$



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$$\frac{2(n-1)}{n} \rightarrow 2$$

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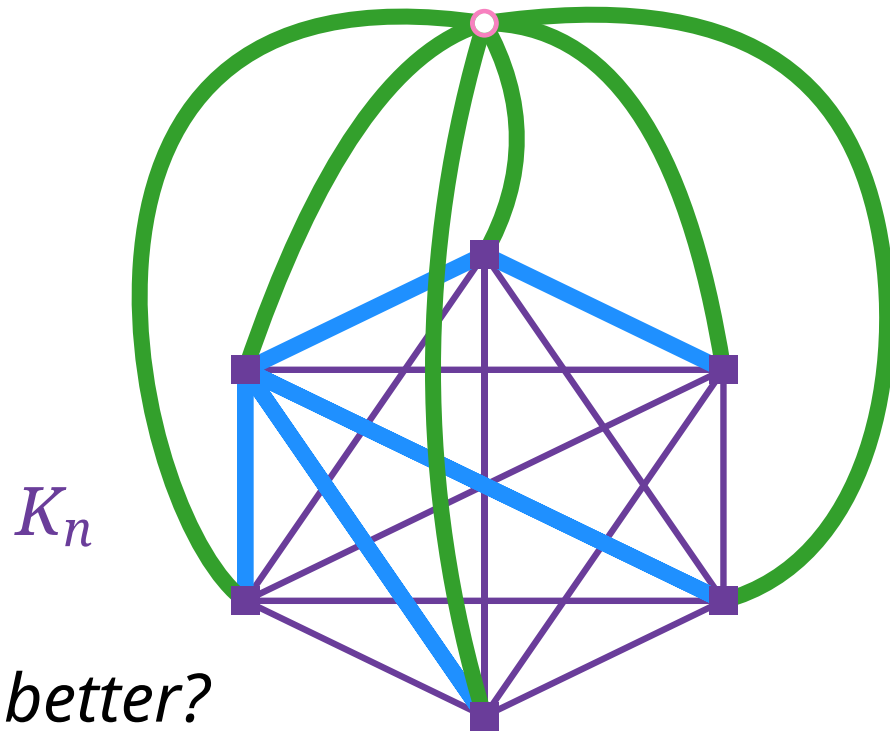
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*Can we do better?*

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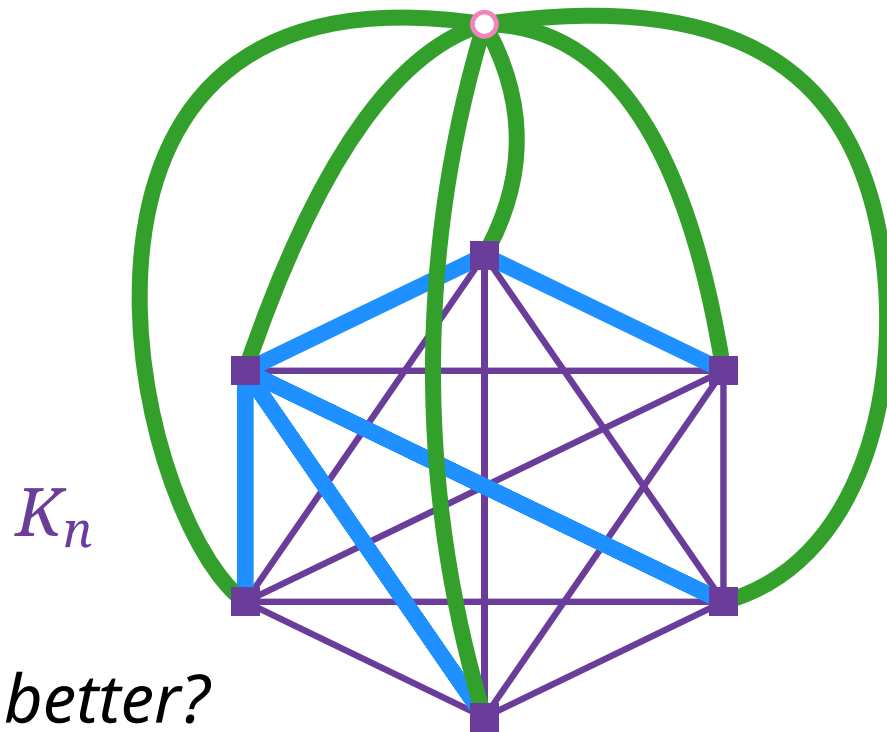
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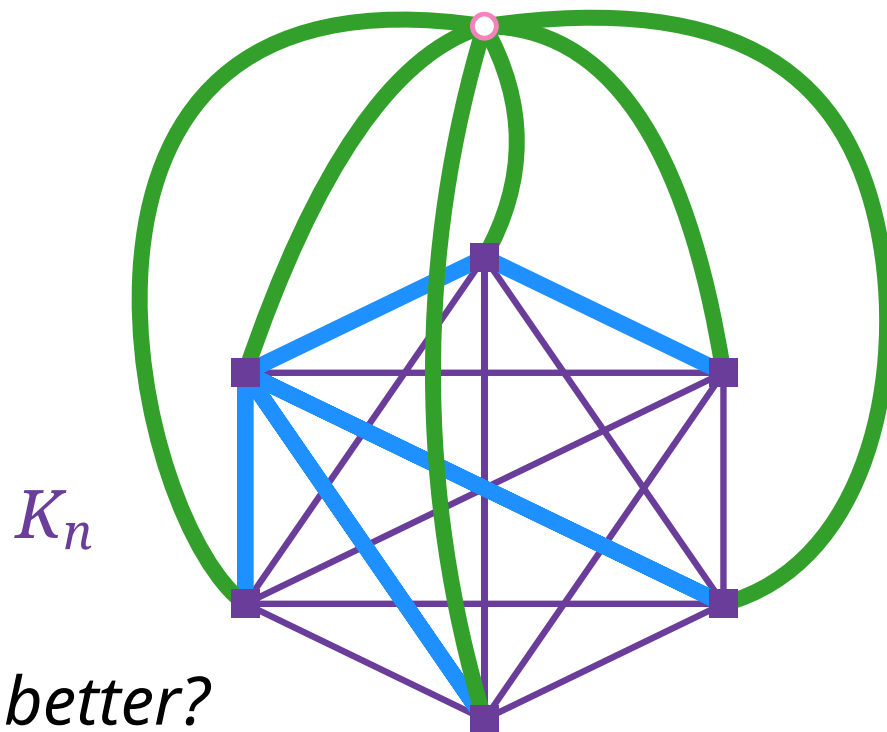
The best known approximation factor for STEINERTREE is  $\ln(4) + \varepsilon \approx 1.39$

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STEINERTREE cannot be approximated within factor  $\frac{96}{95} \approx 1.0105$  (unless  $P=NP$ )

[Chlebík & Chlebíková, TCS'08]

# Traveling Salesperson Problem

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**Given:** A complete graph  $G$  with edge weights  $c: E(G) \rightarrow \mathbb{Q}^+$

**Find:** A Hamilton cycle  $C$  of  $G$  of minimum cost  $c(C) := \sum_{e \in E(C)} c(e)$ .

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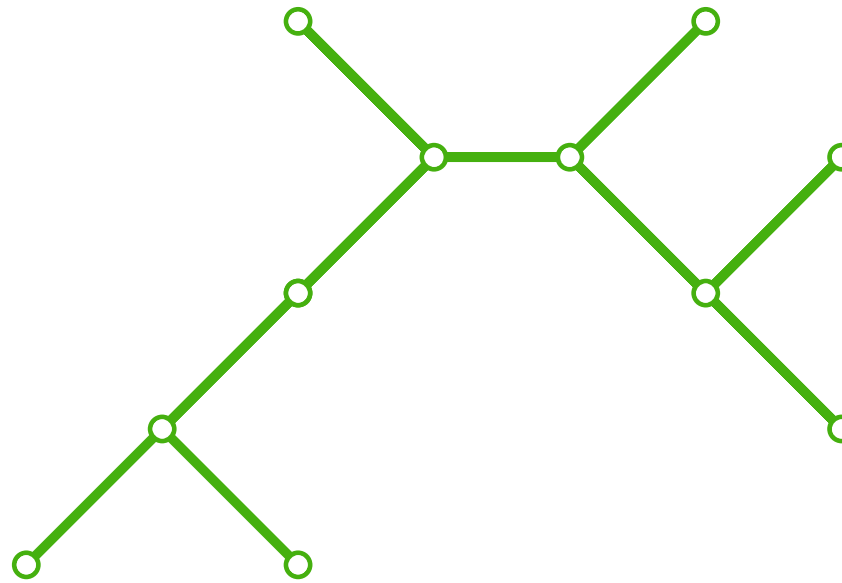
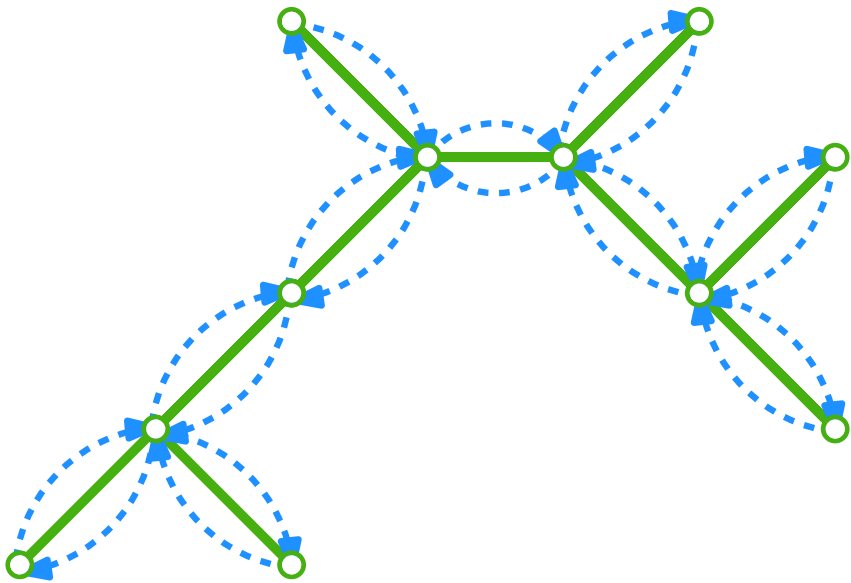
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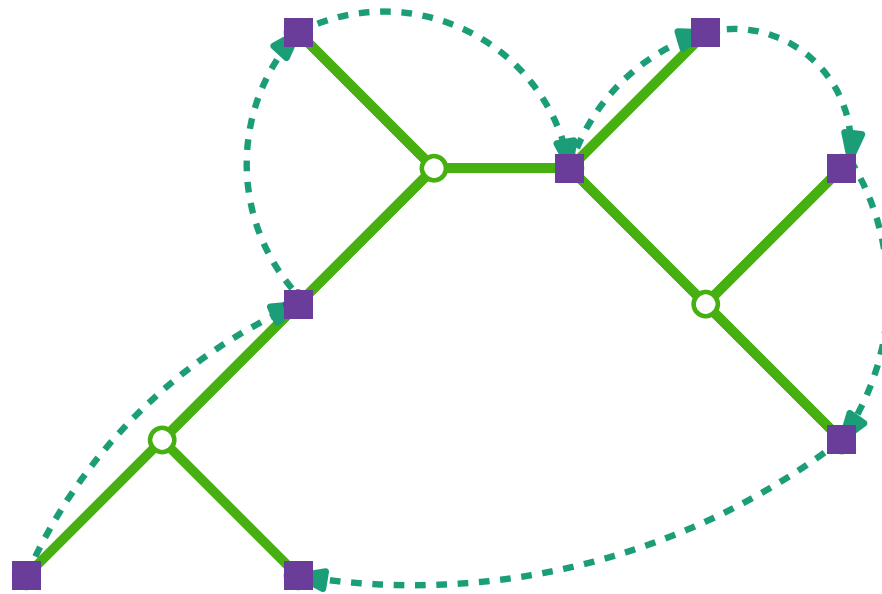
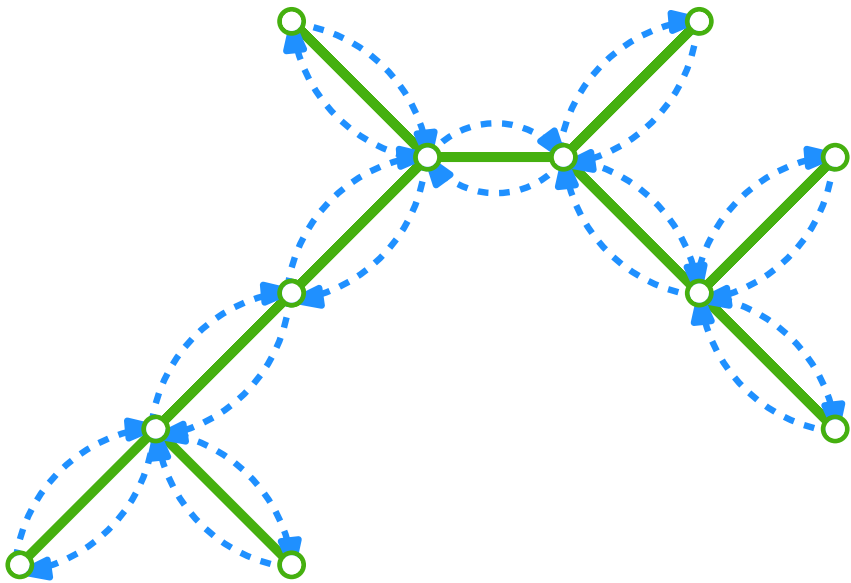
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For SteinerTree:  
skip non-terminals  
and repeated vertices

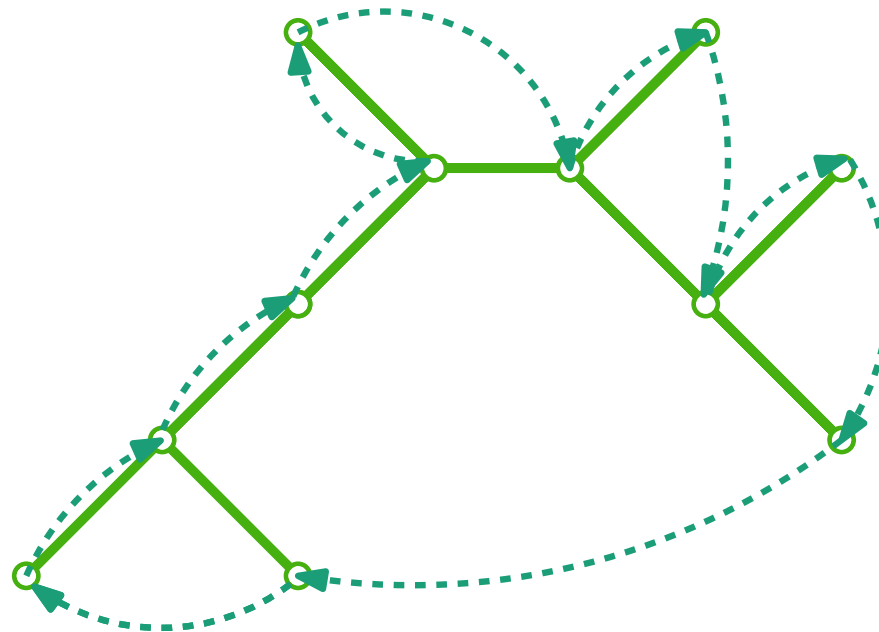
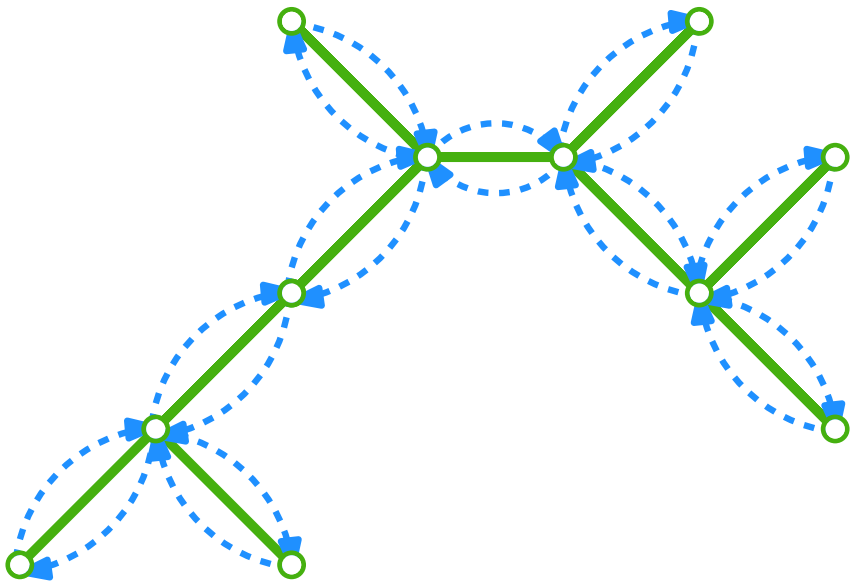
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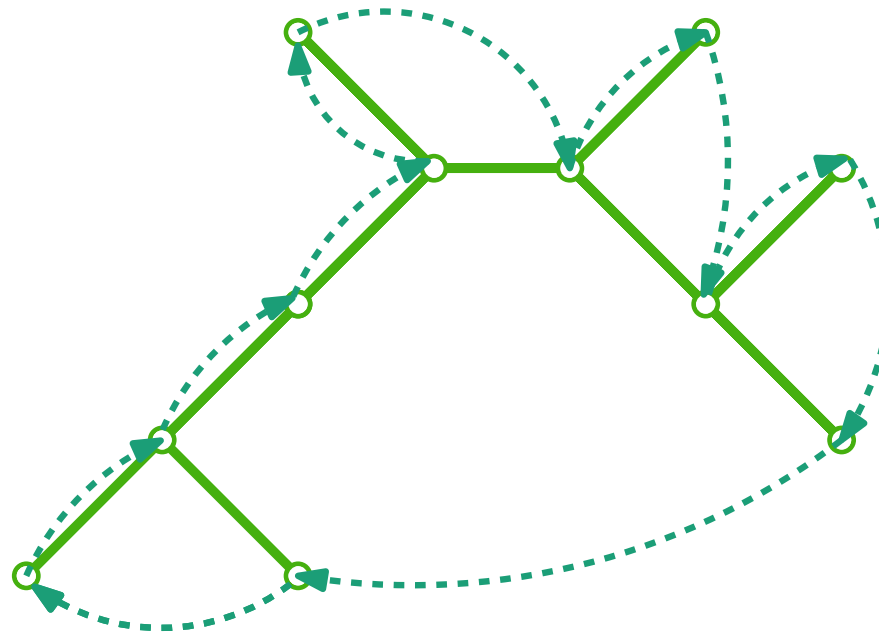
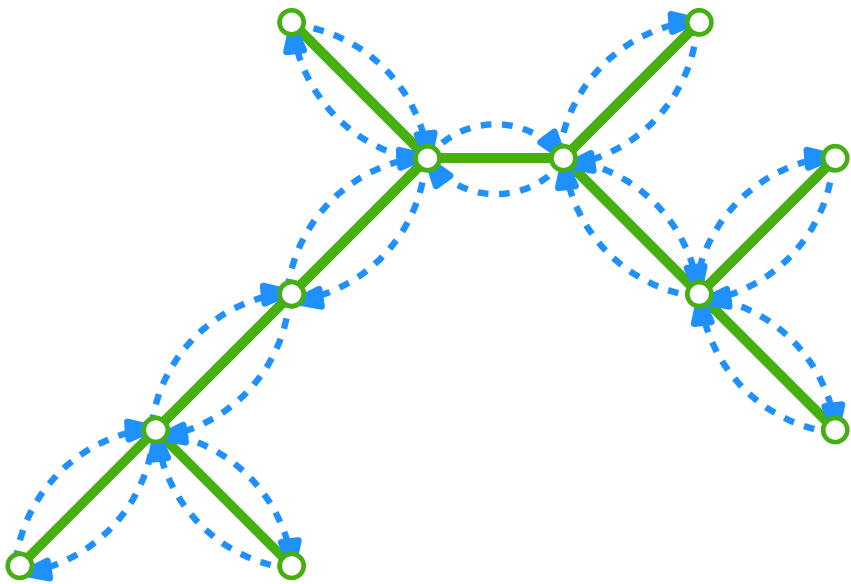
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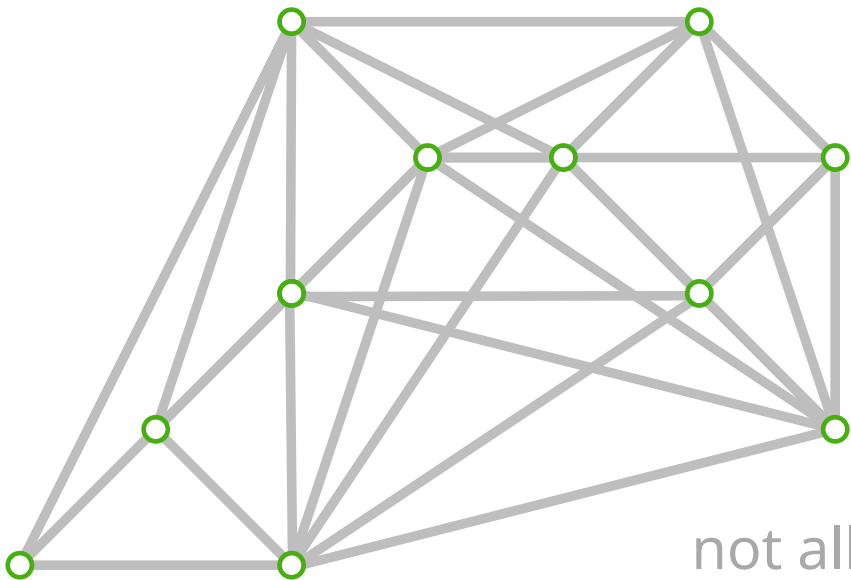
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But this will only work for **metric TSP** (non-metric TSP is hard to approximate)

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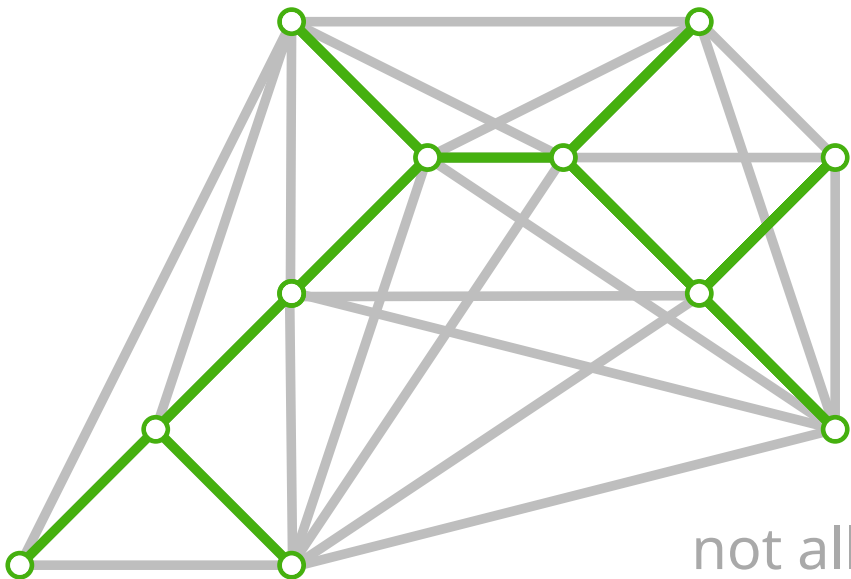


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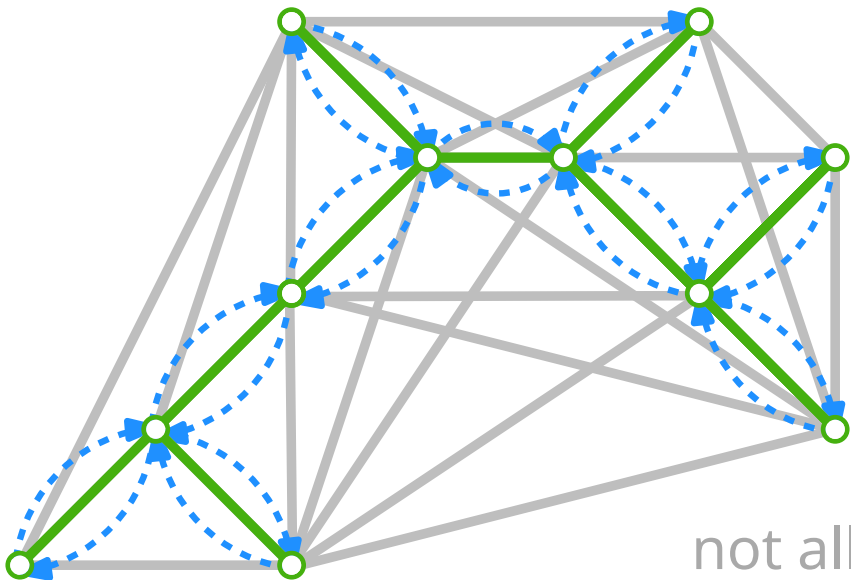


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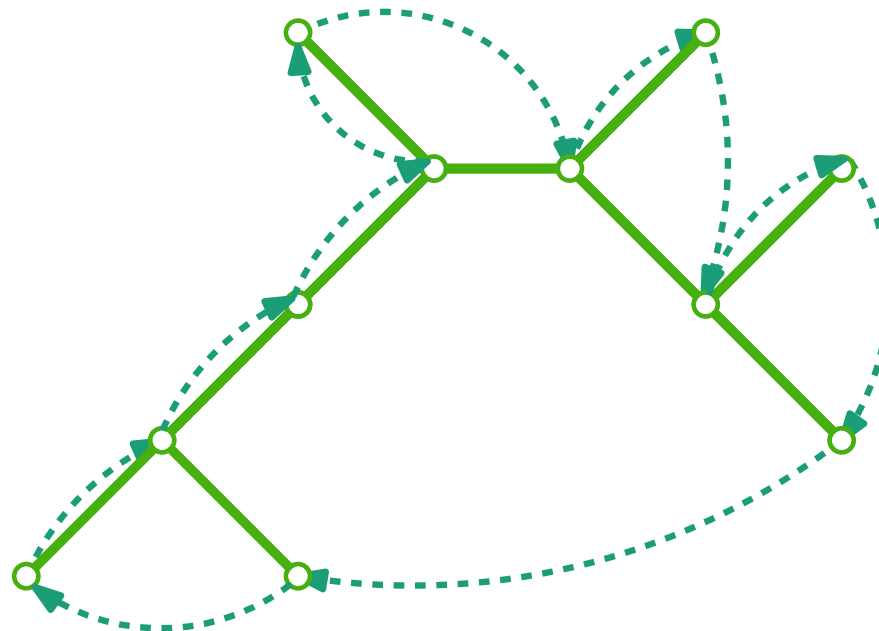
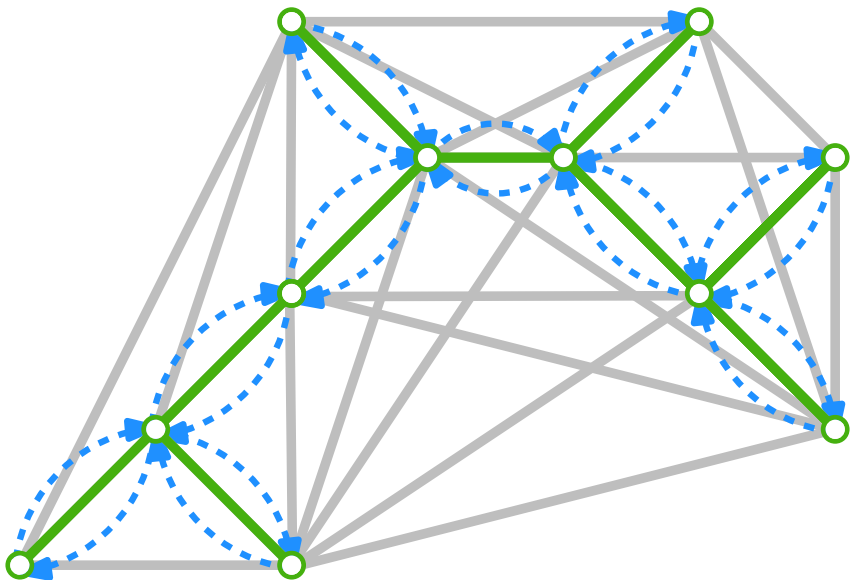


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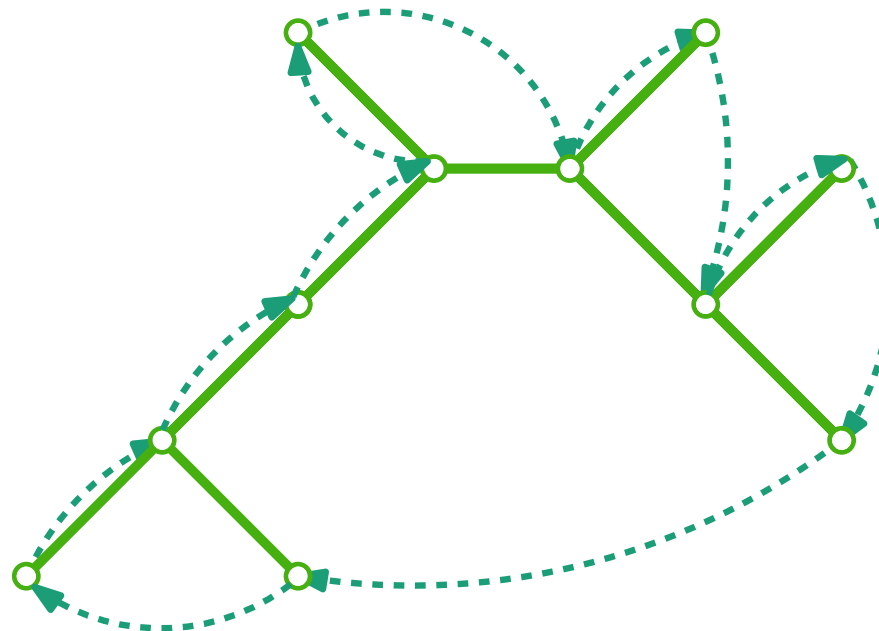
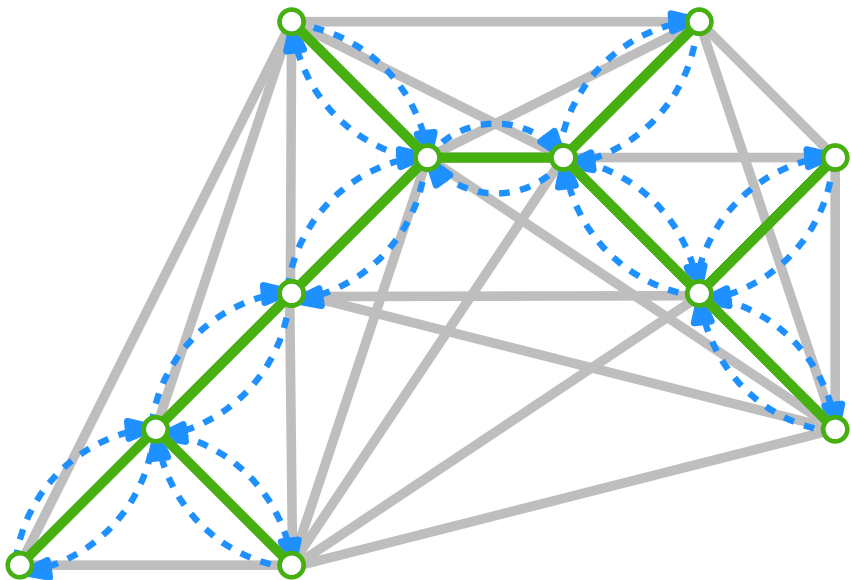


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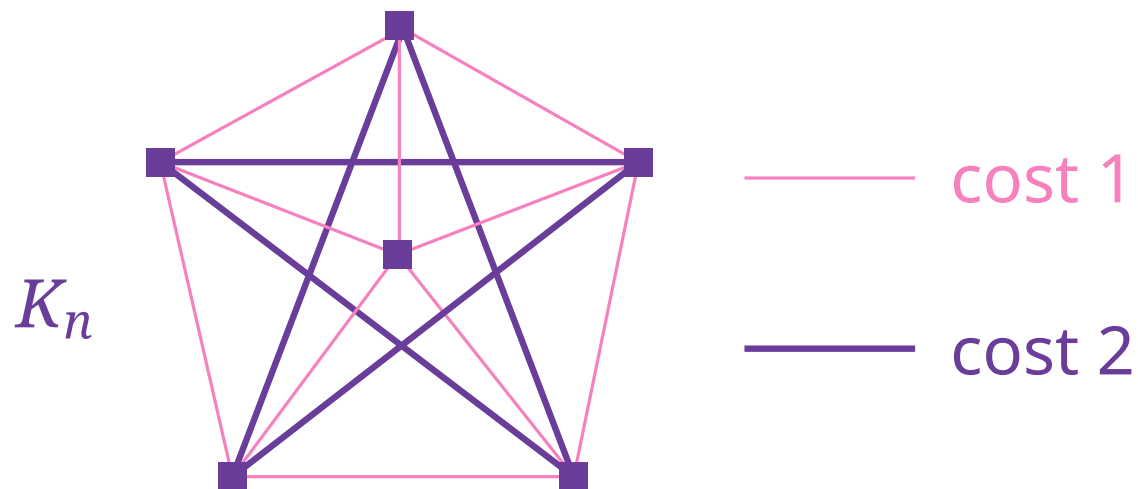
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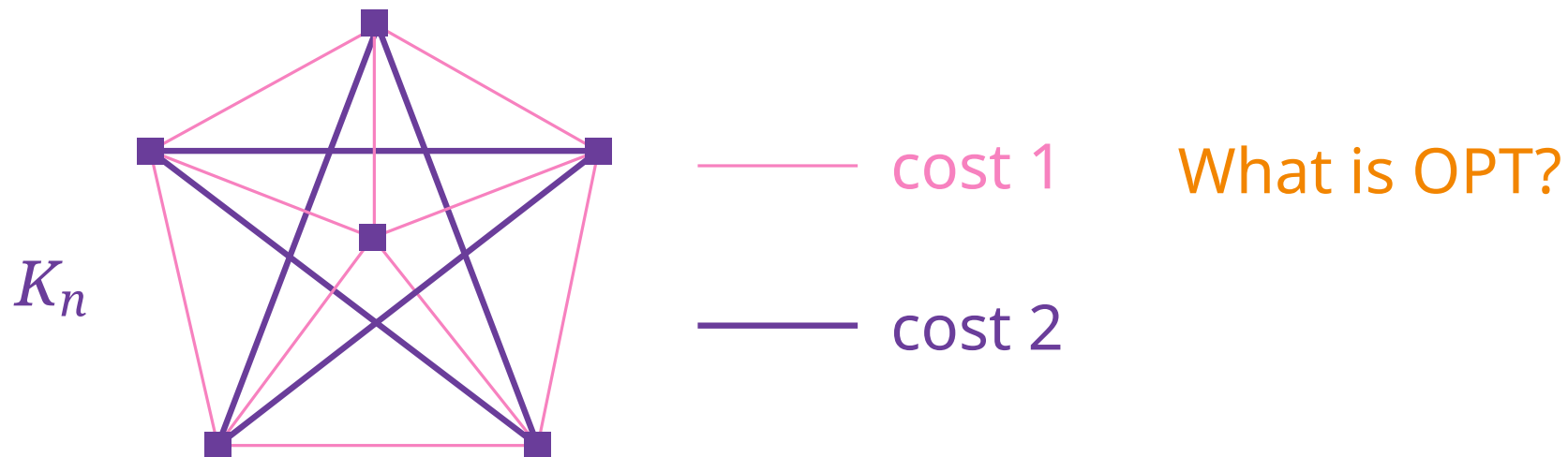
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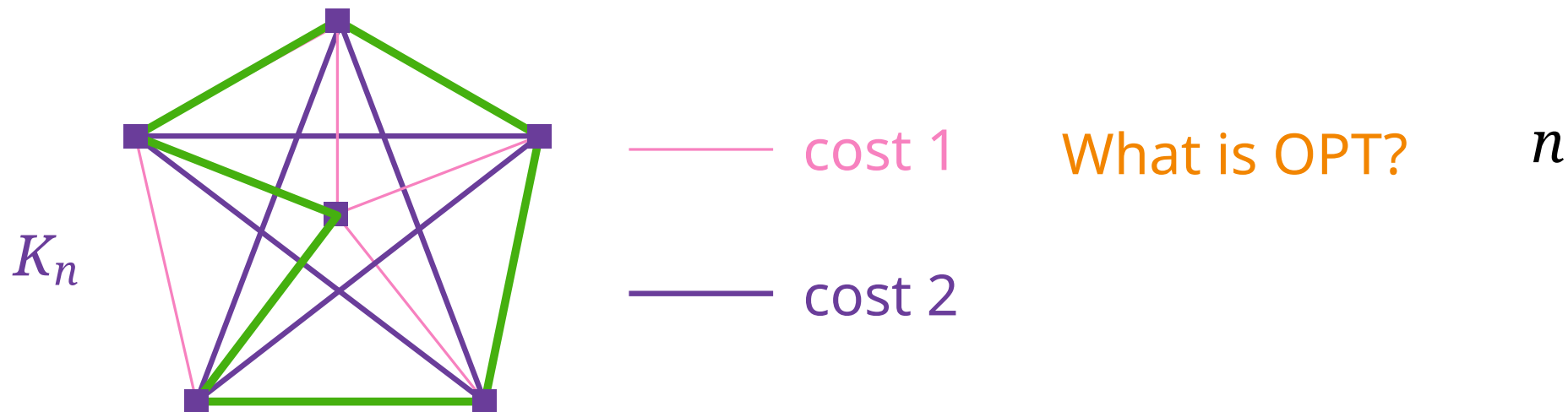
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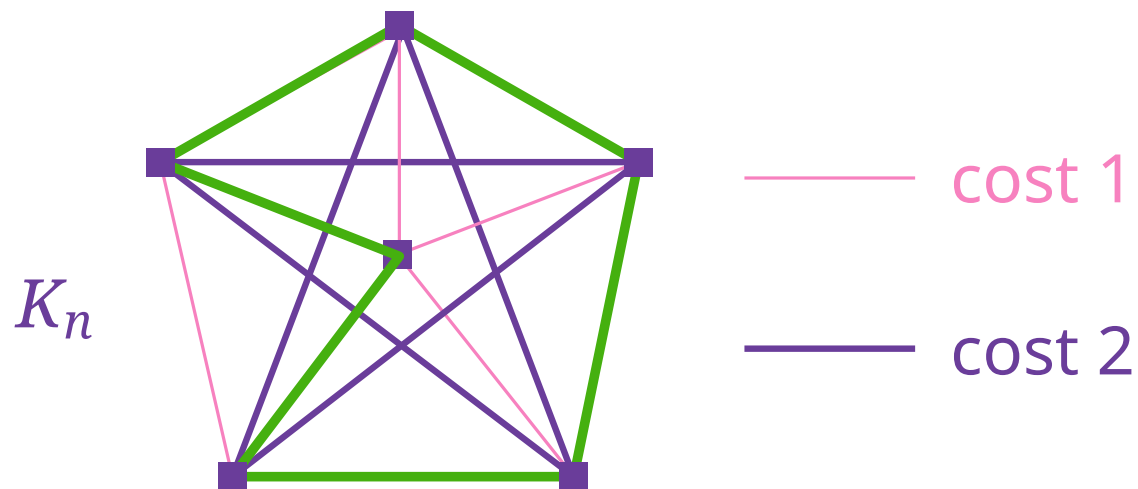
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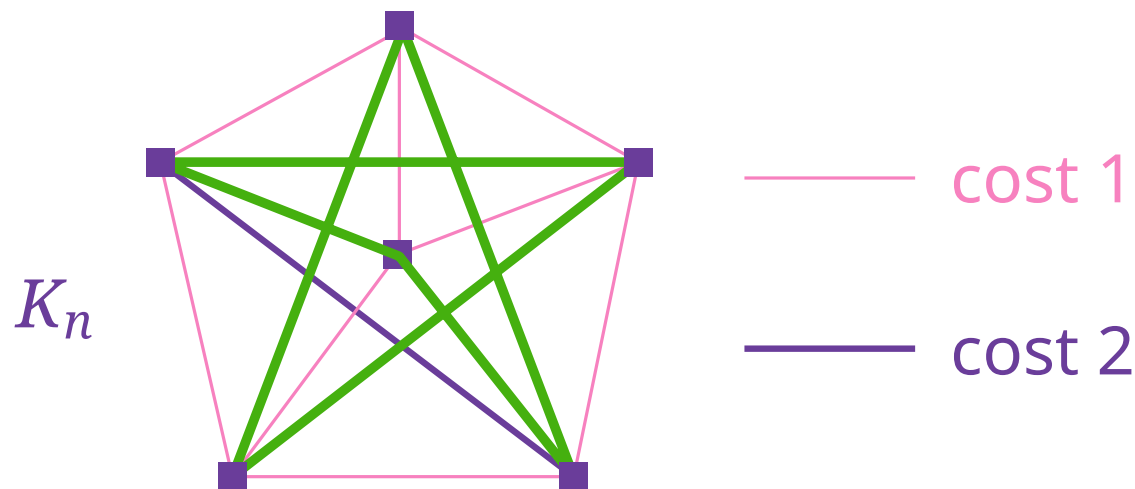
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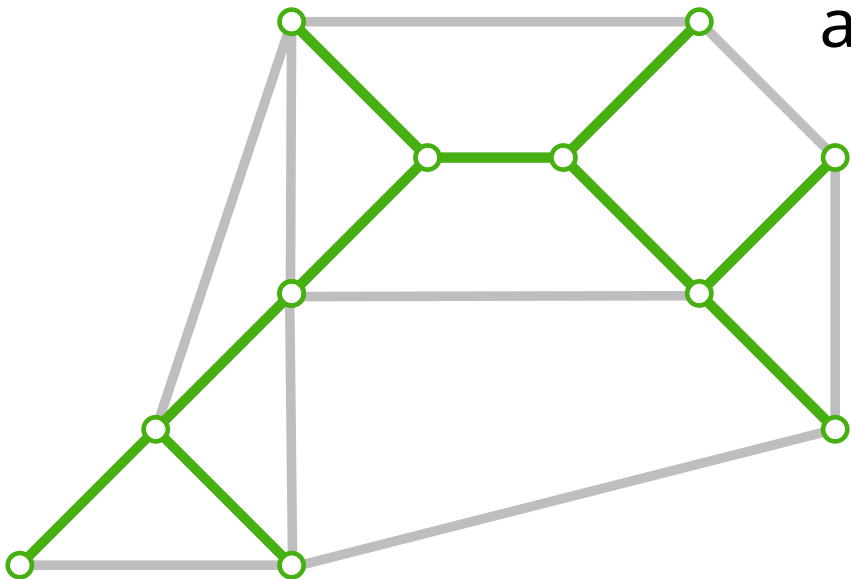
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Can we improve this algorithm? Yes! instead of doubling the edges in  $T$   
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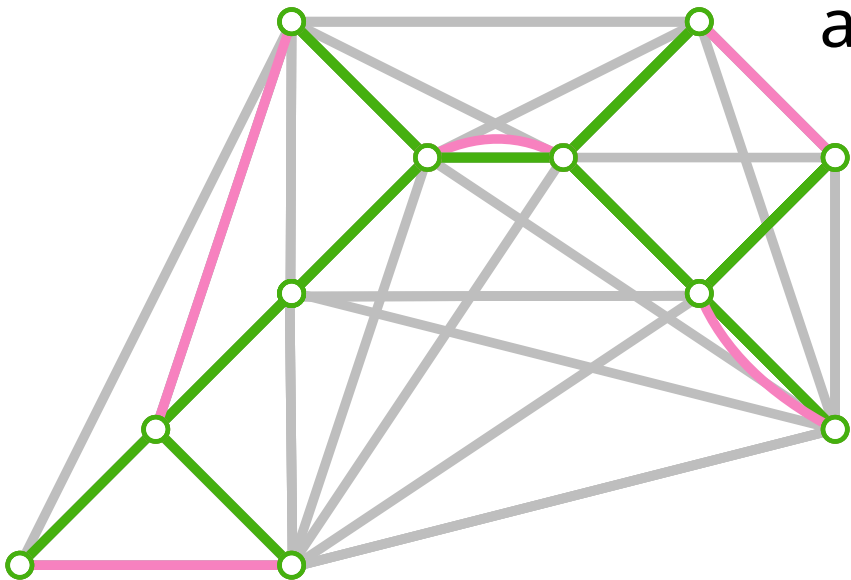


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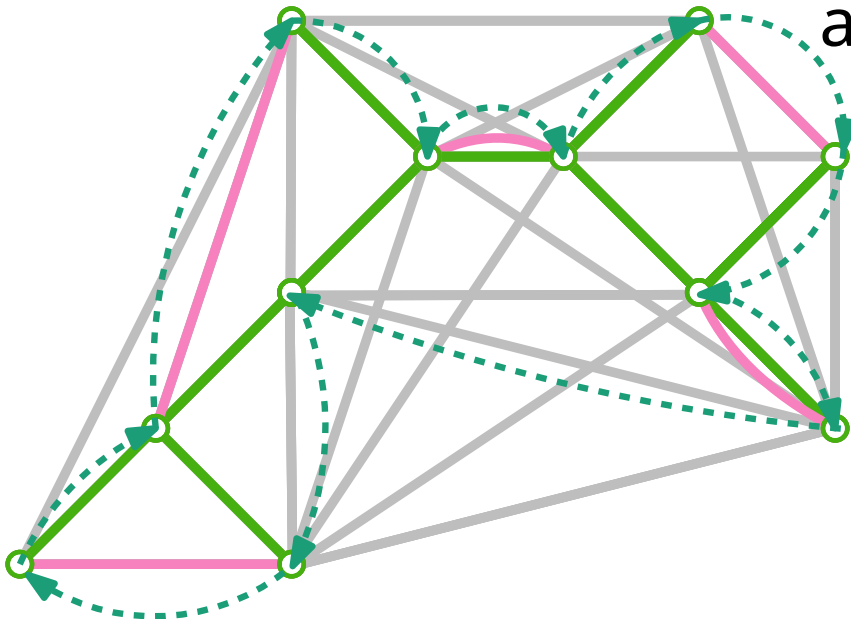


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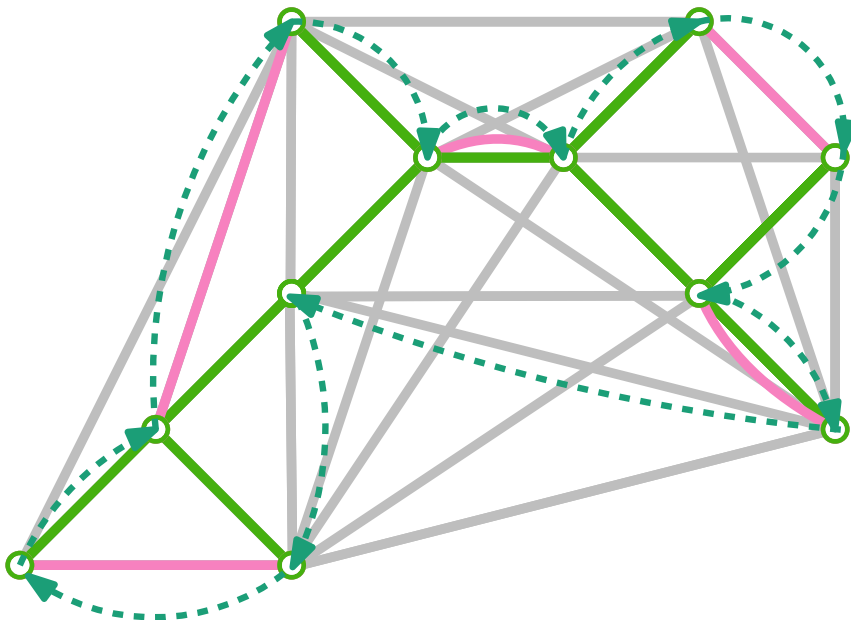


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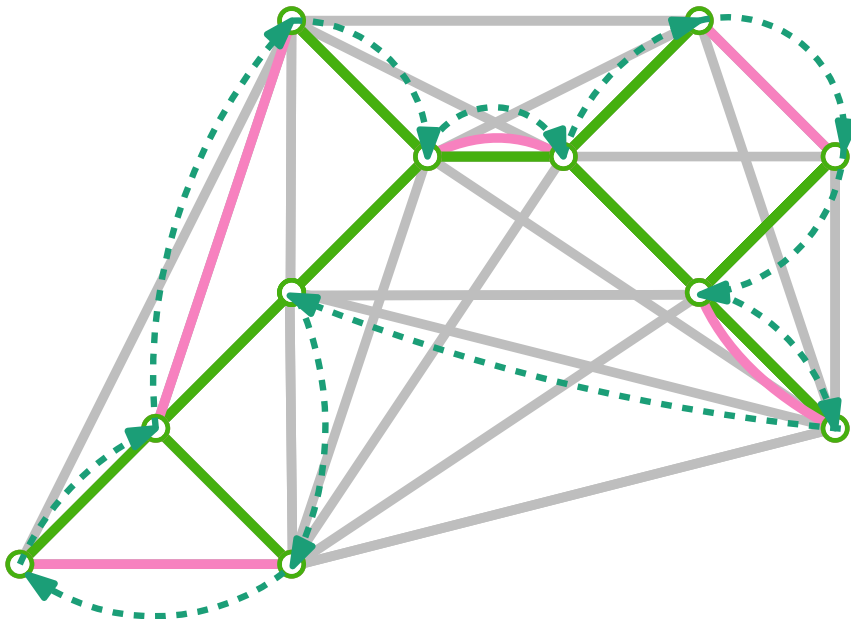


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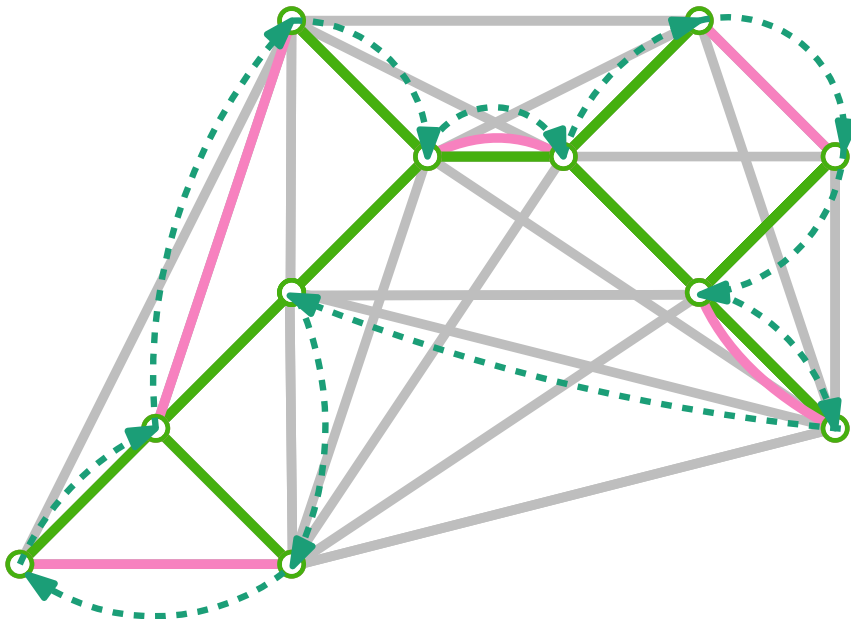
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Why does a perfect matching always exist?

By handshaking lemma the total sum of degrees is even, hence the number of odd degree vertices must be even .

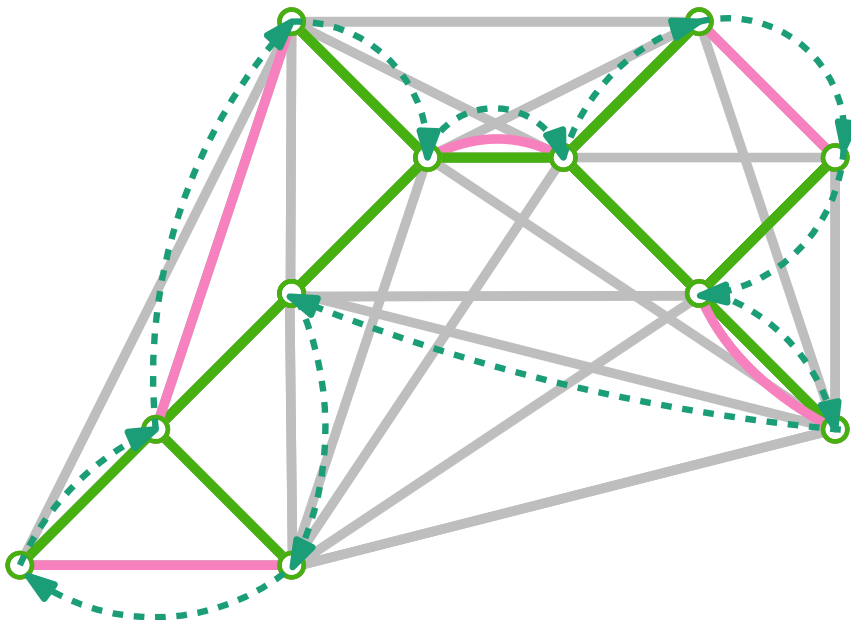
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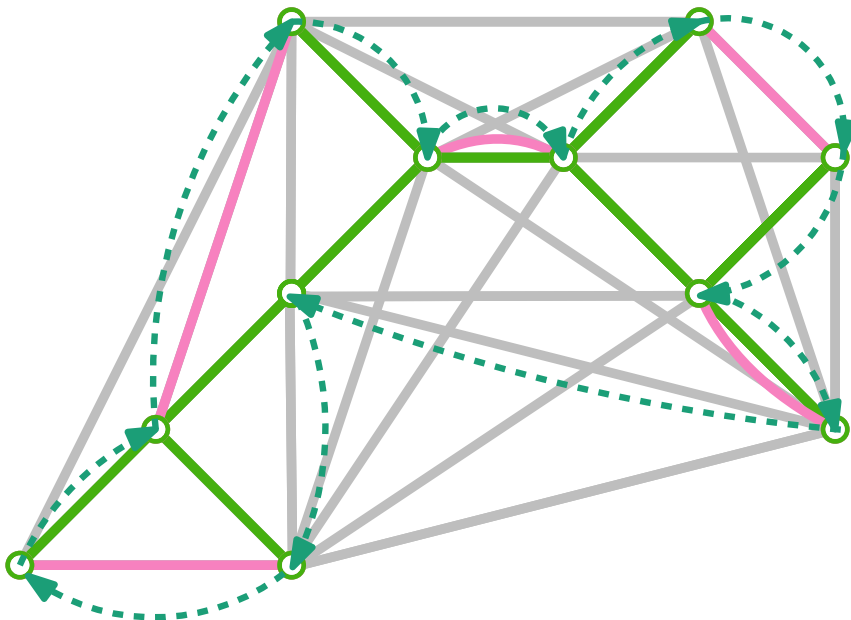


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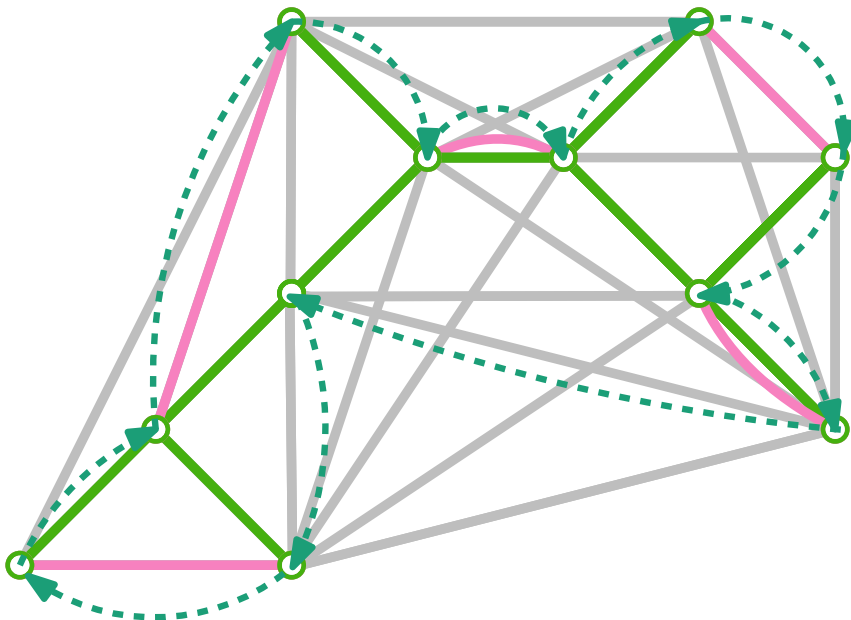
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Hence the total cost is

$$\text{cost}(C) \leq \text{cost}(E) = \text{cost}(T) + \text{cost}(M) \leq 3/2 \text{ OPT}$$

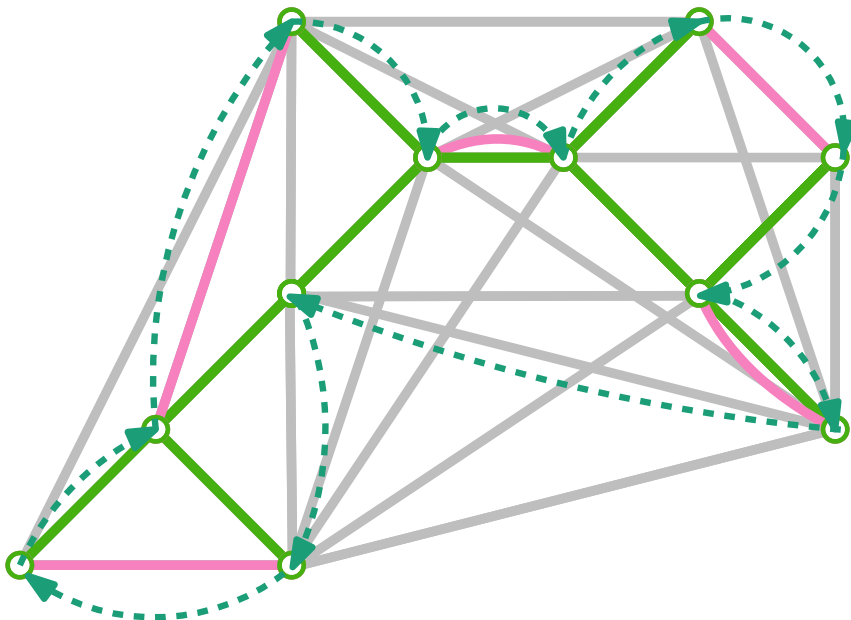
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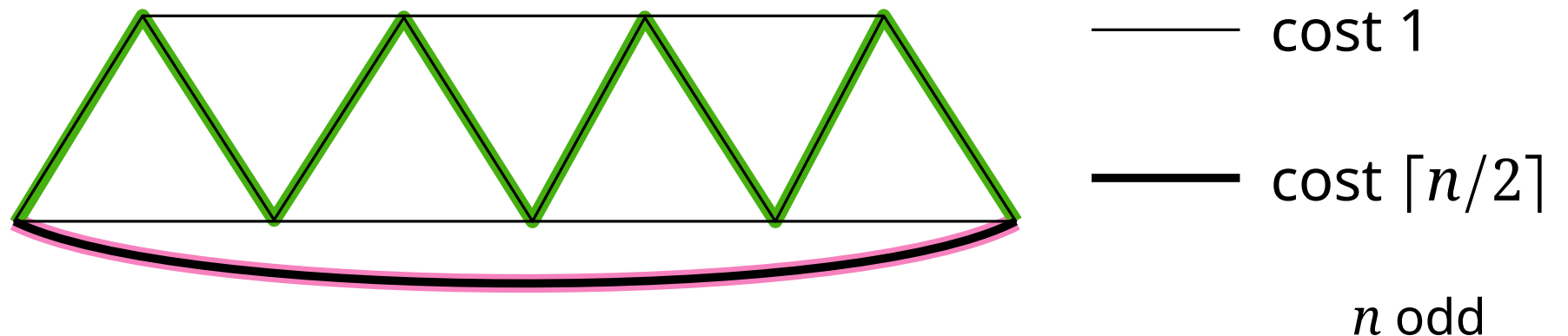
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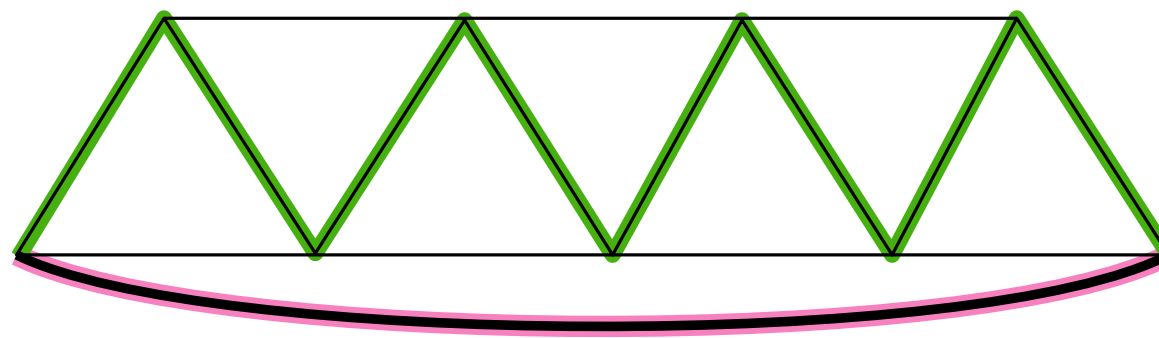
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What does the algorithm compute?

$$n - 1 + \lceil n/2 \rceil$$



— cost 1

— cost  $\lceil n/2 \rceil$

$n$  odd



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ALGORITHMS

## Computer Scientists Break Traveling Salesperson Record

24 |

After 44 years, there's finally a better way to find approximate solutions to the notoriously difficult traveling salesperson problem.

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general TSP cannot be approximated within any factor  $\alpha(n)$  unless  $P = NP$

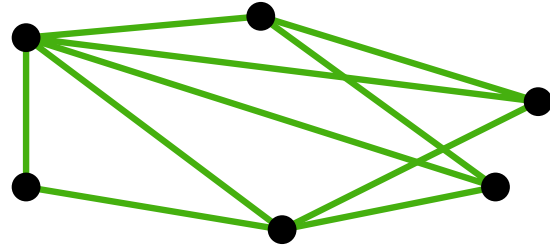
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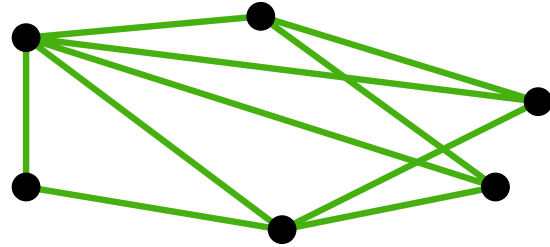
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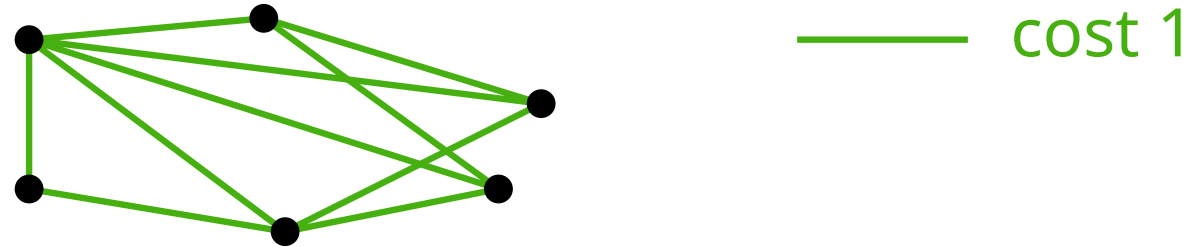


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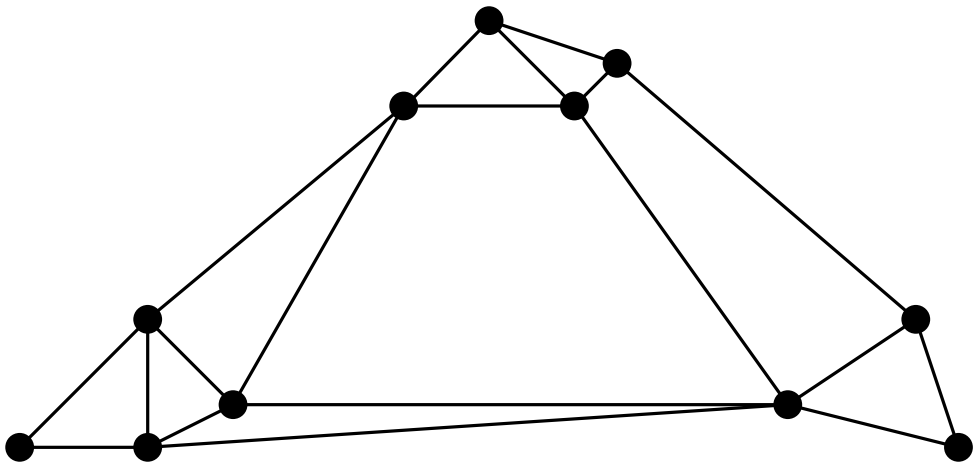
MULTIWAYCUT

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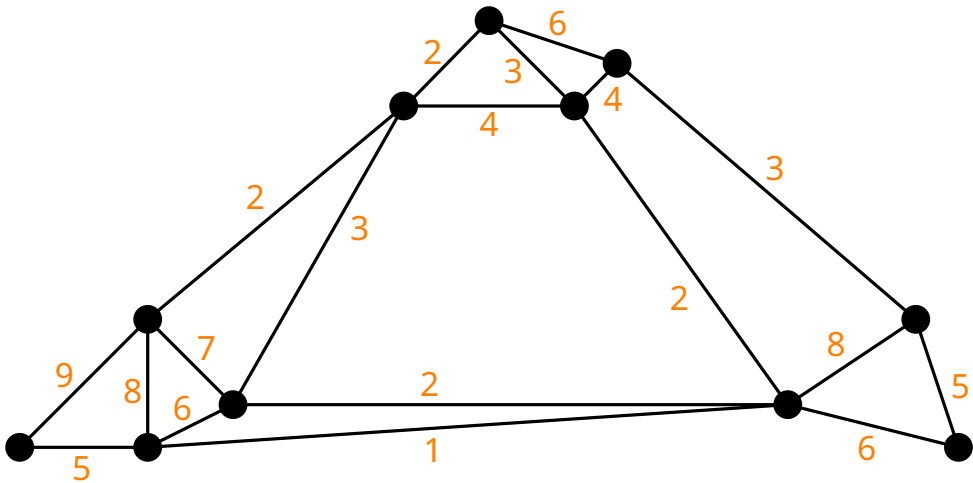
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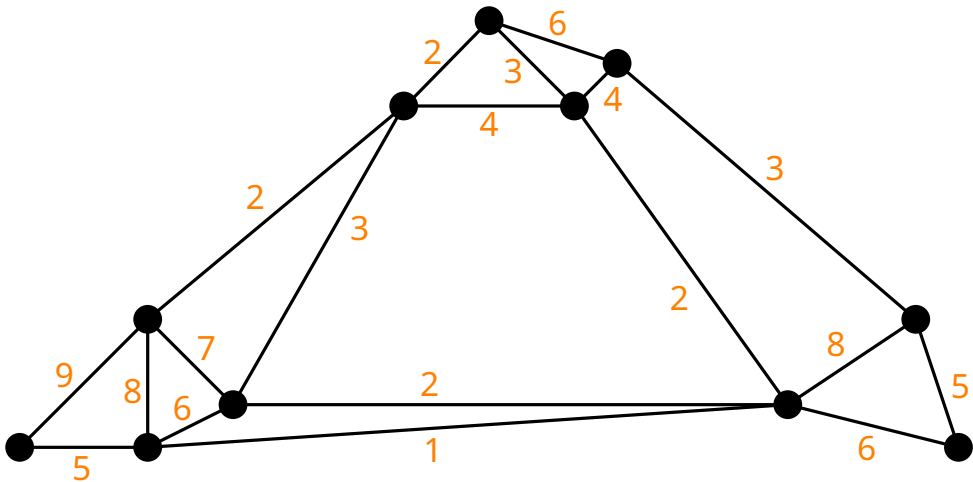
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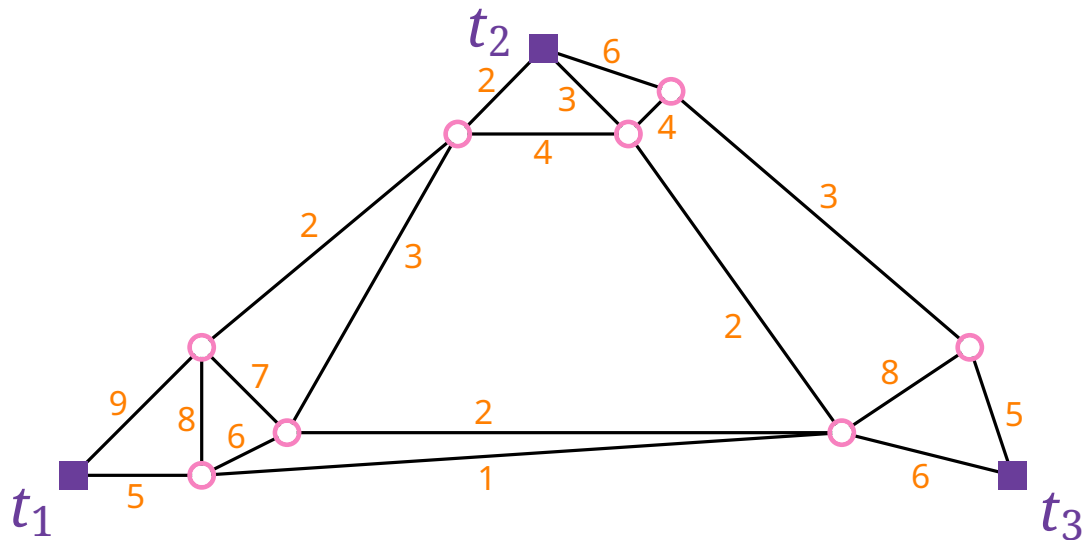
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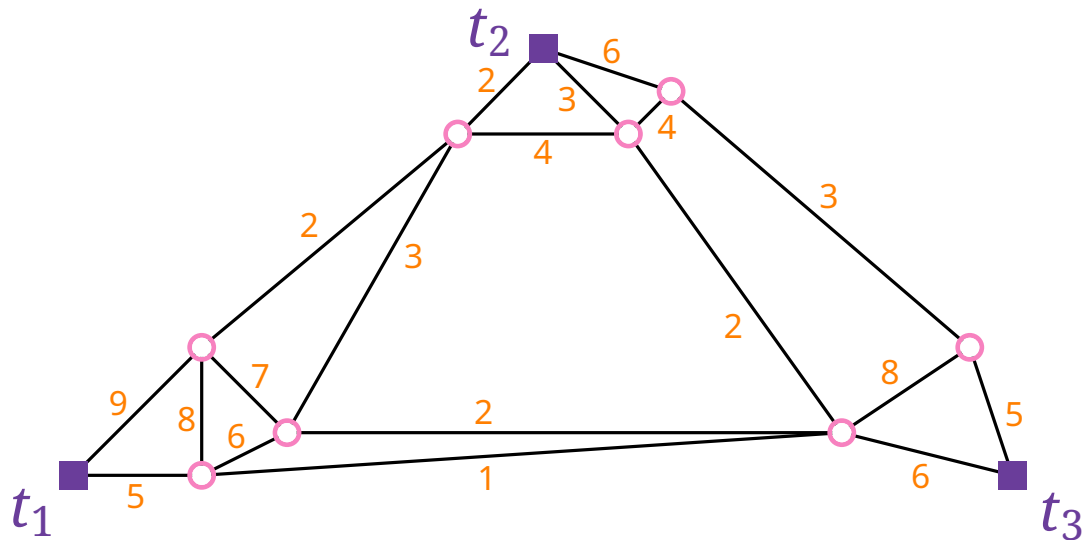




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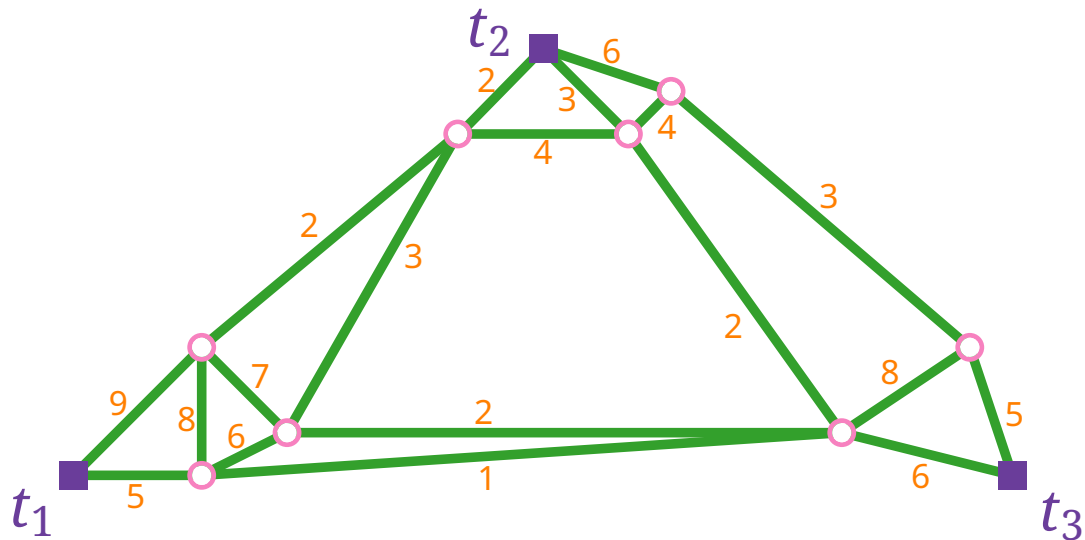
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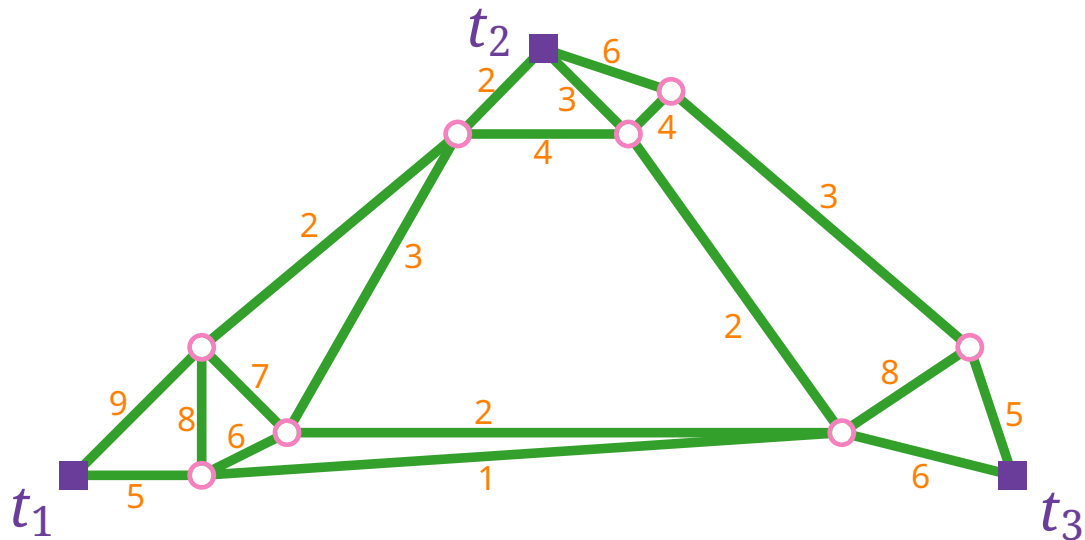


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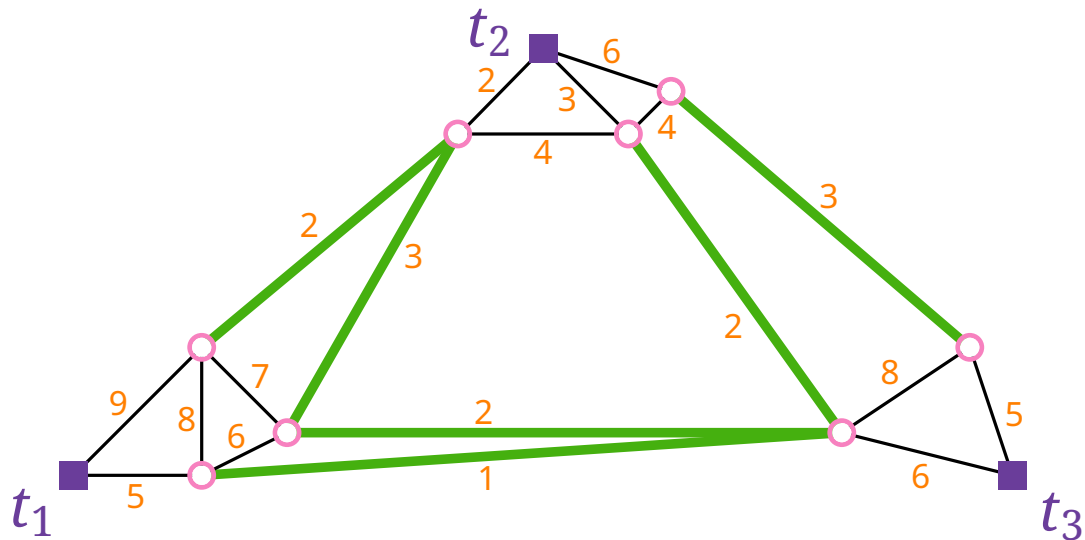


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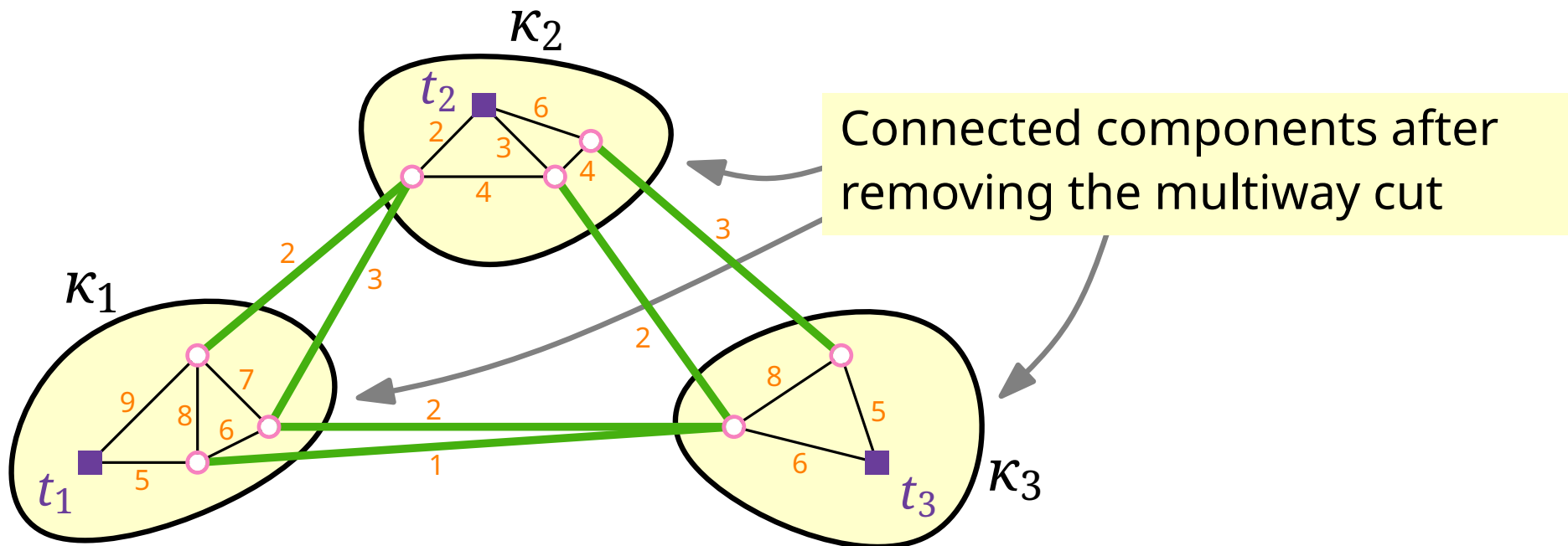


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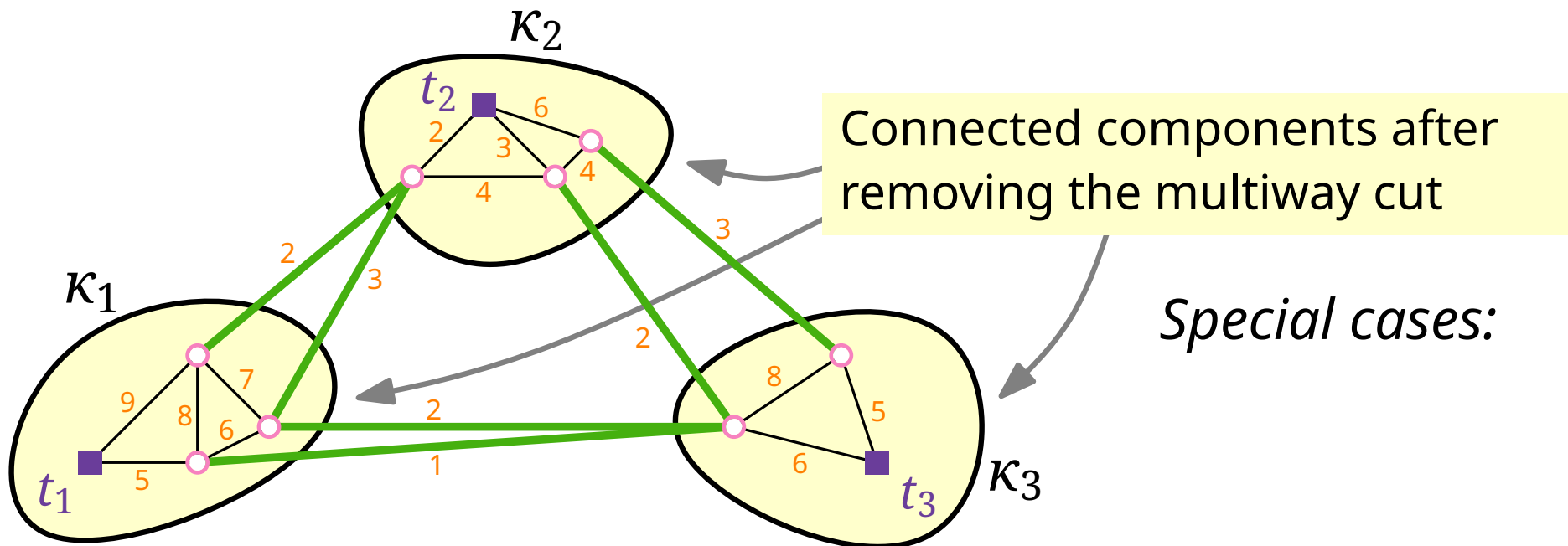


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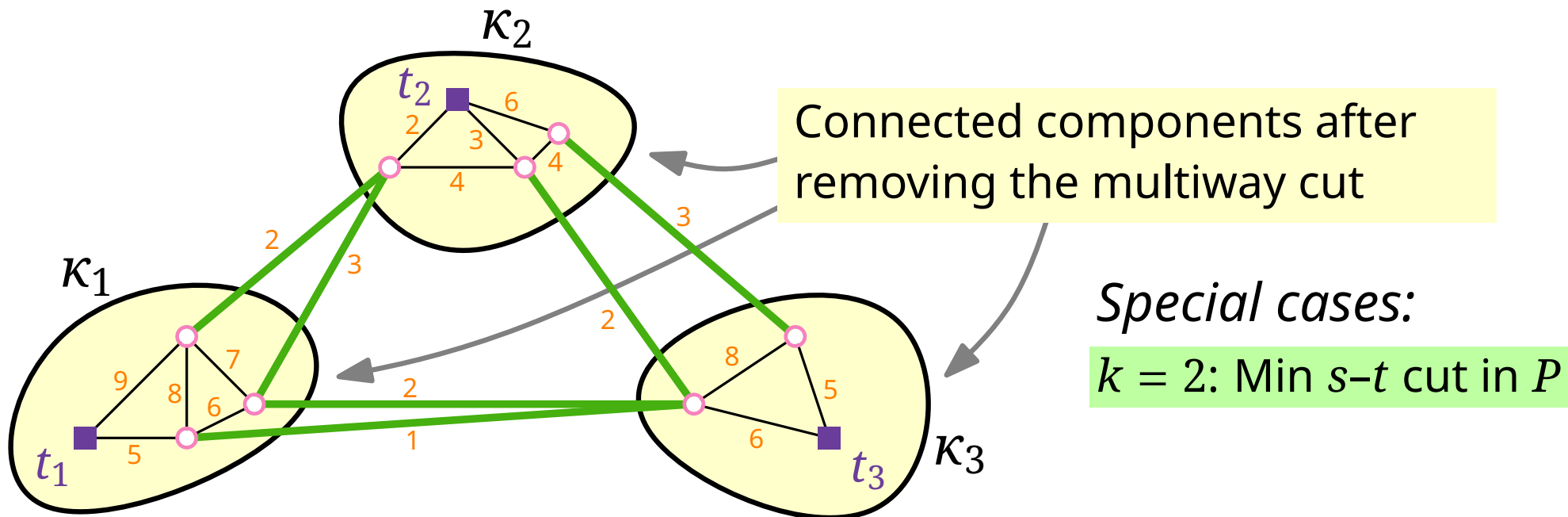


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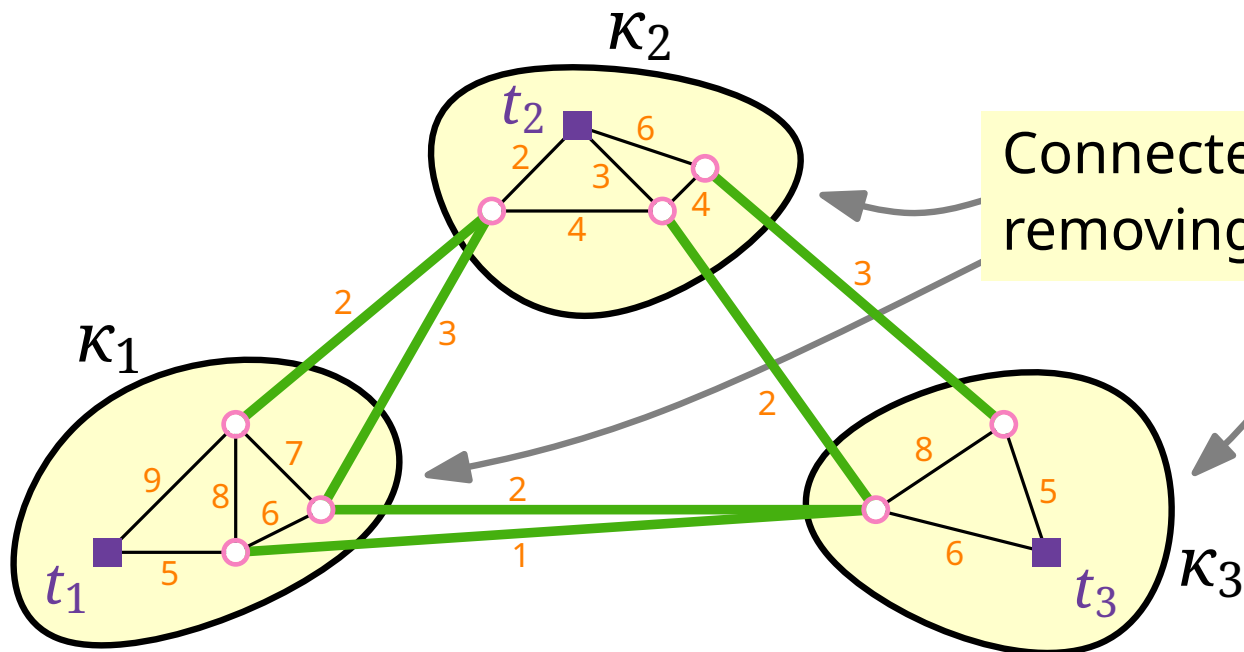


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Connected components after removing the multiway cut

*Special cases:*

$k = 2$ : Min  $s$ - $t$  cut in  $P$

$k \geq 3$ : NP-hard

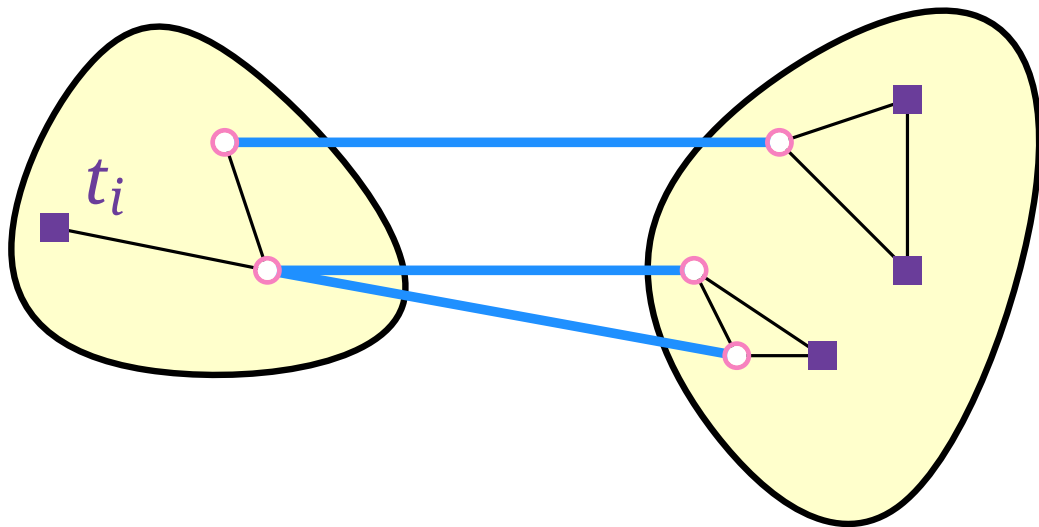


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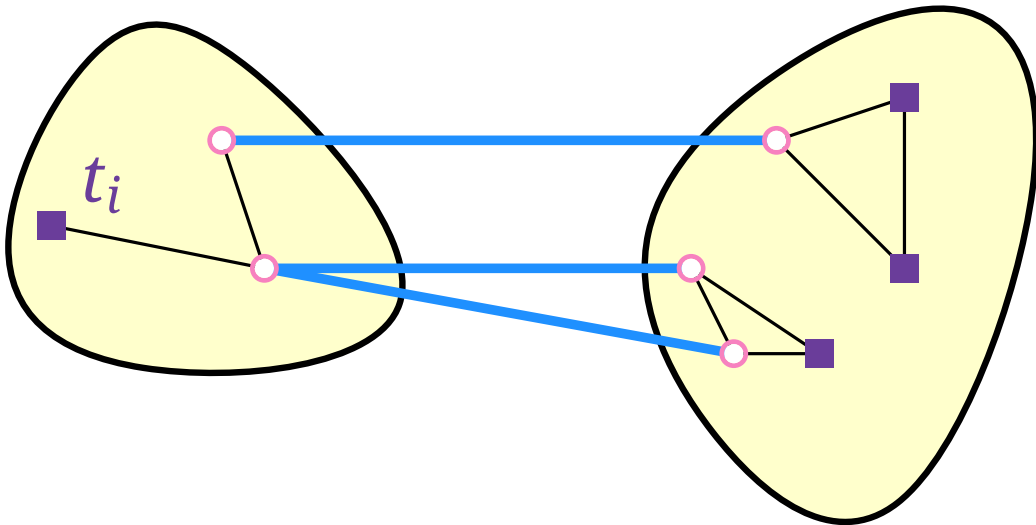
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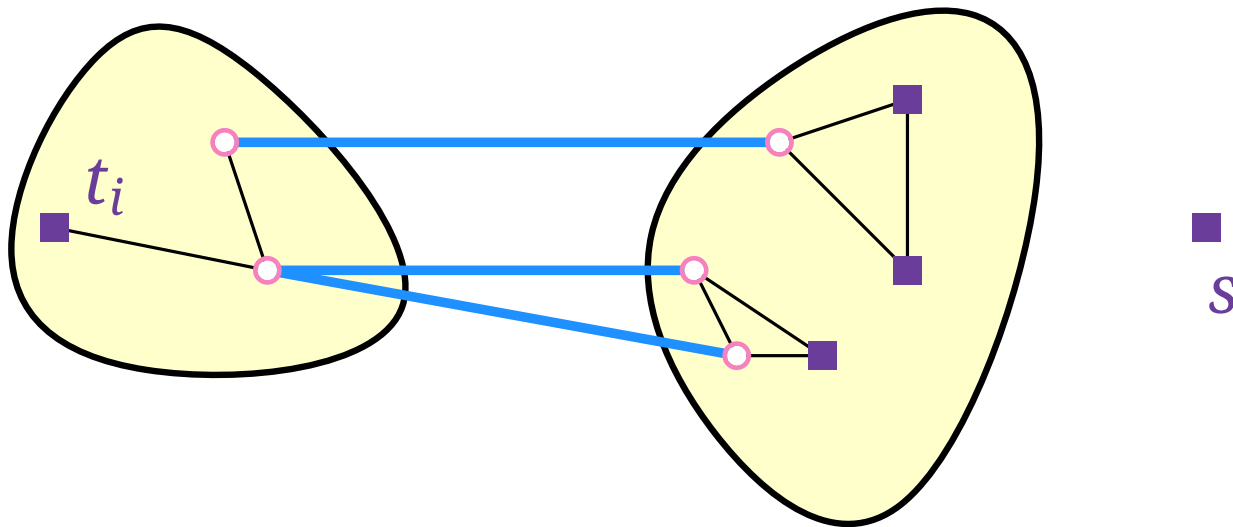
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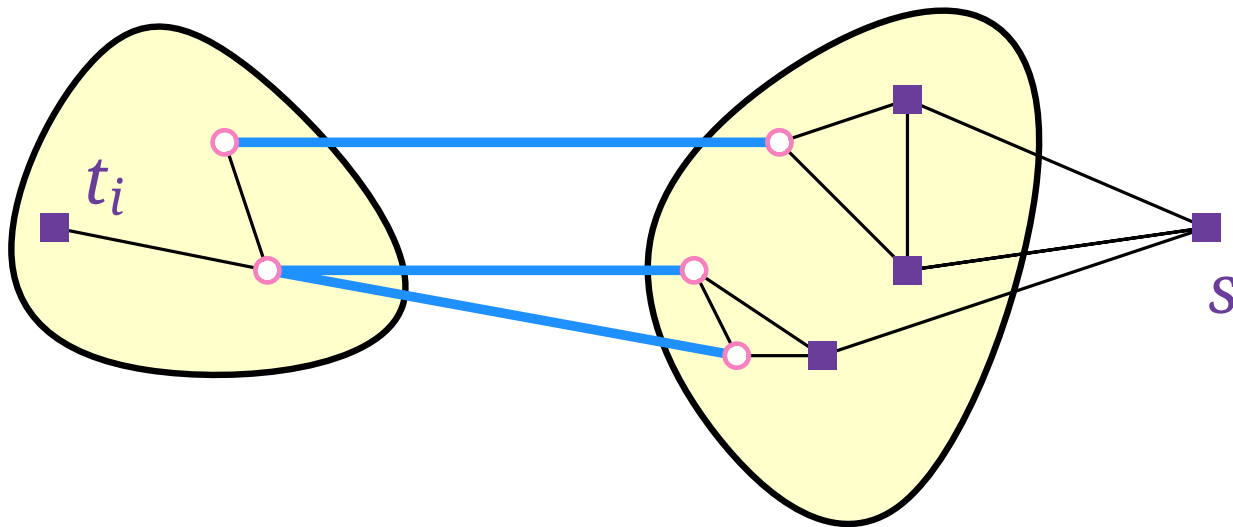


Add dummy terminal  $s$

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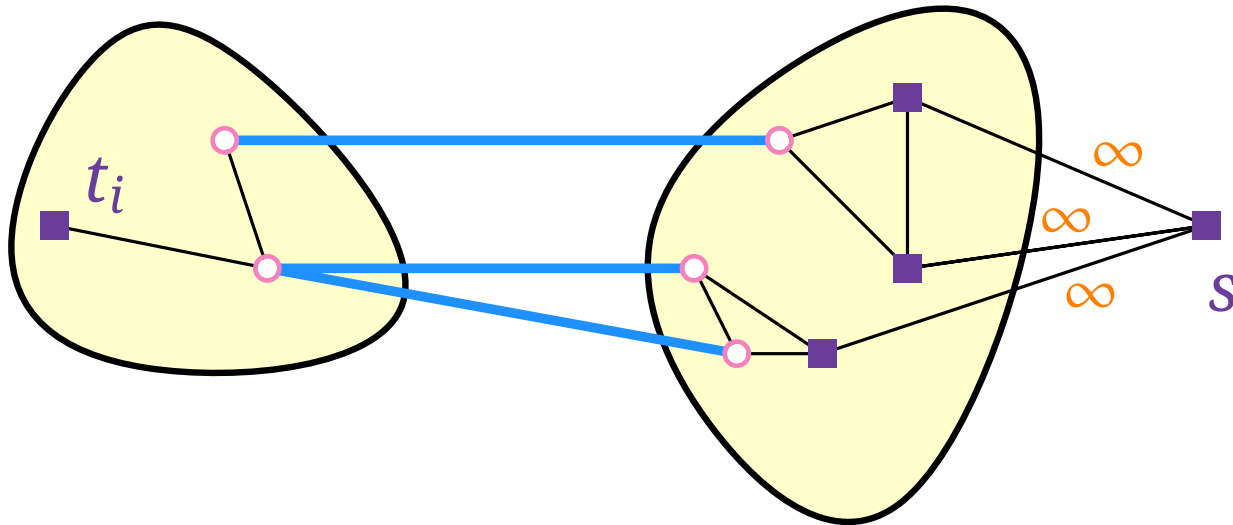


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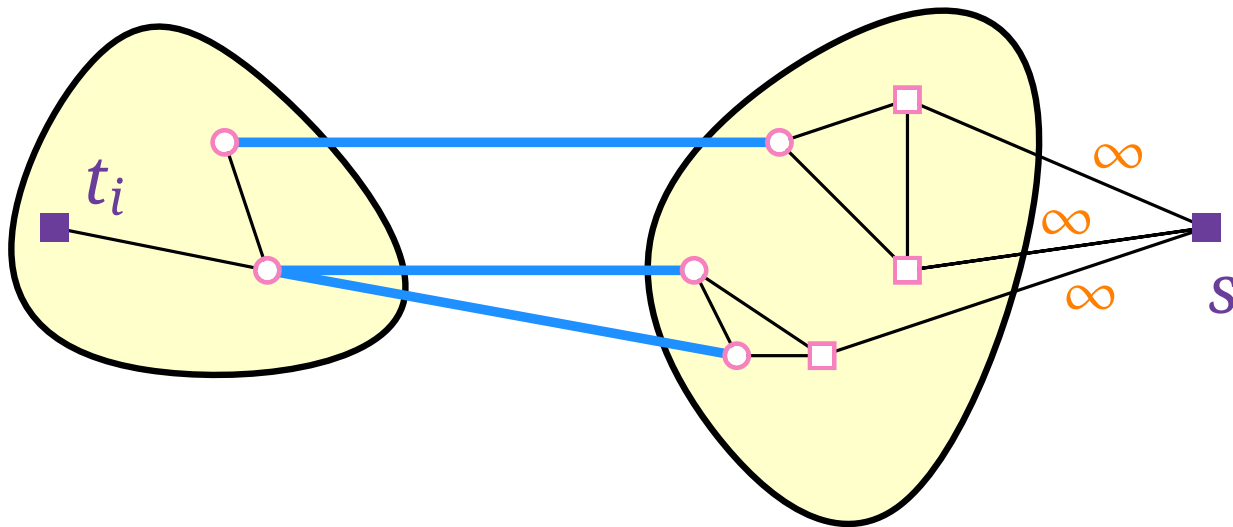


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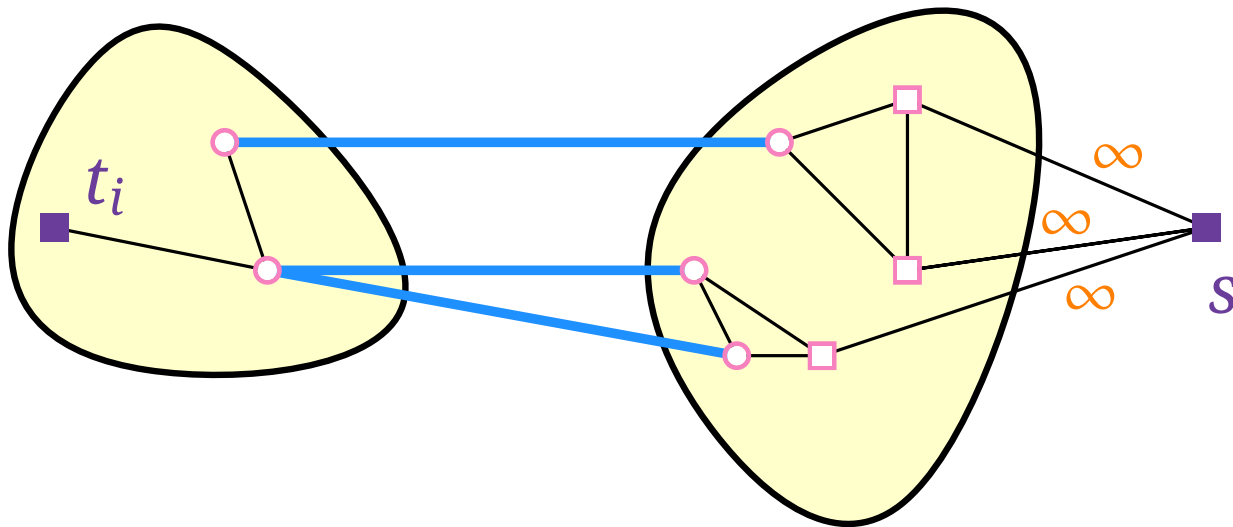


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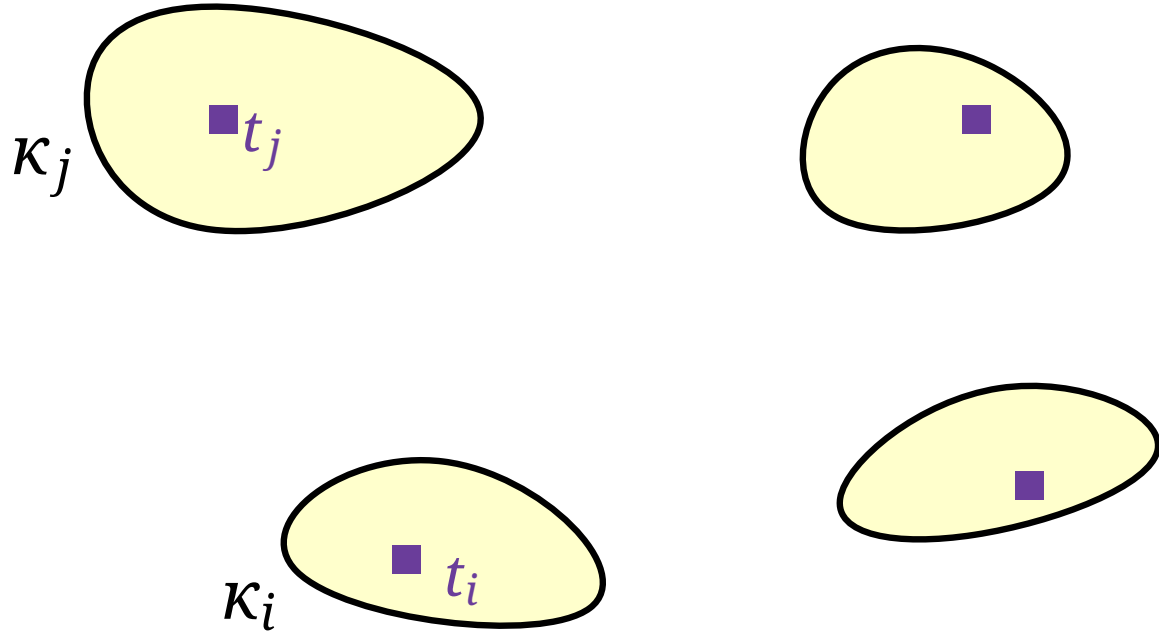
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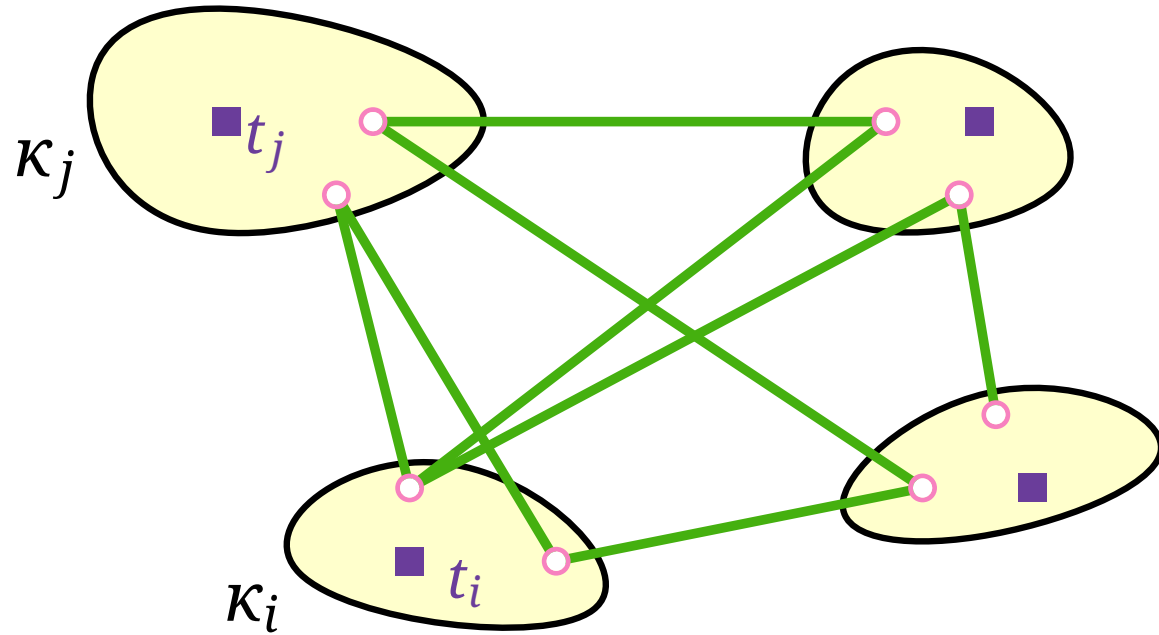
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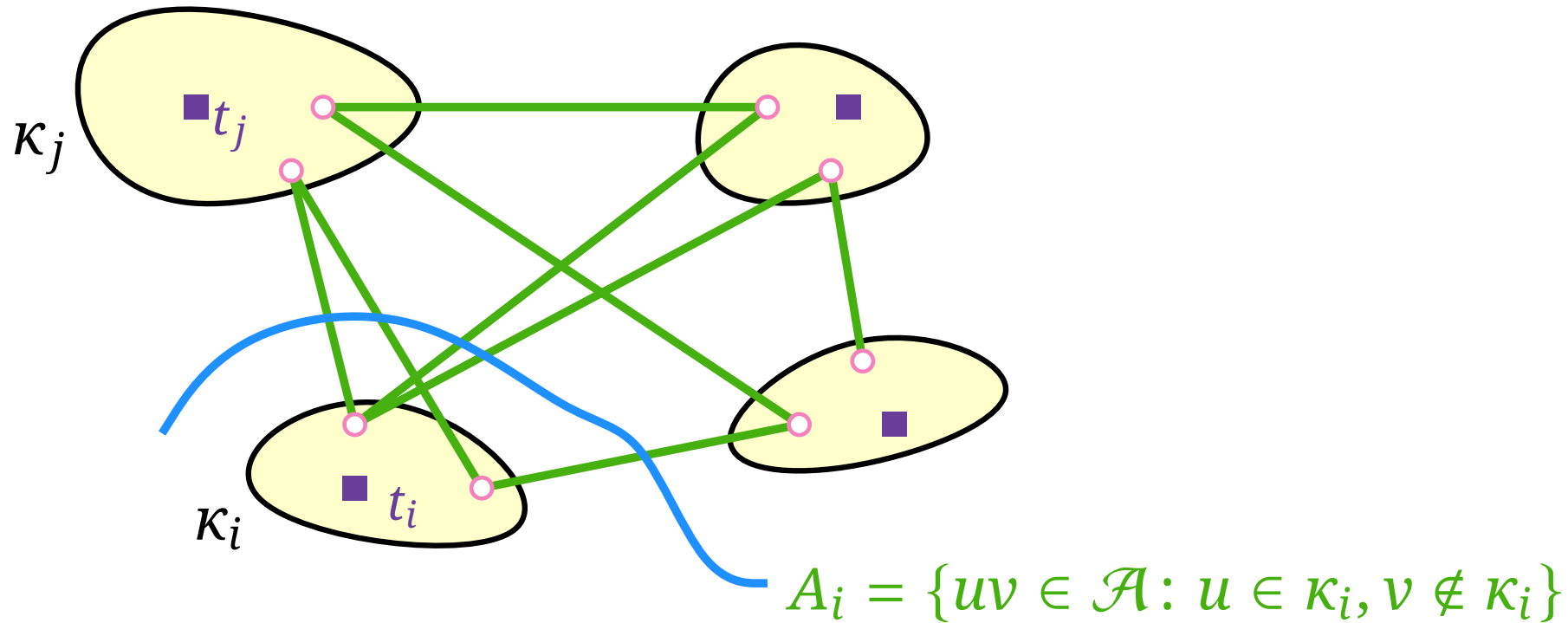
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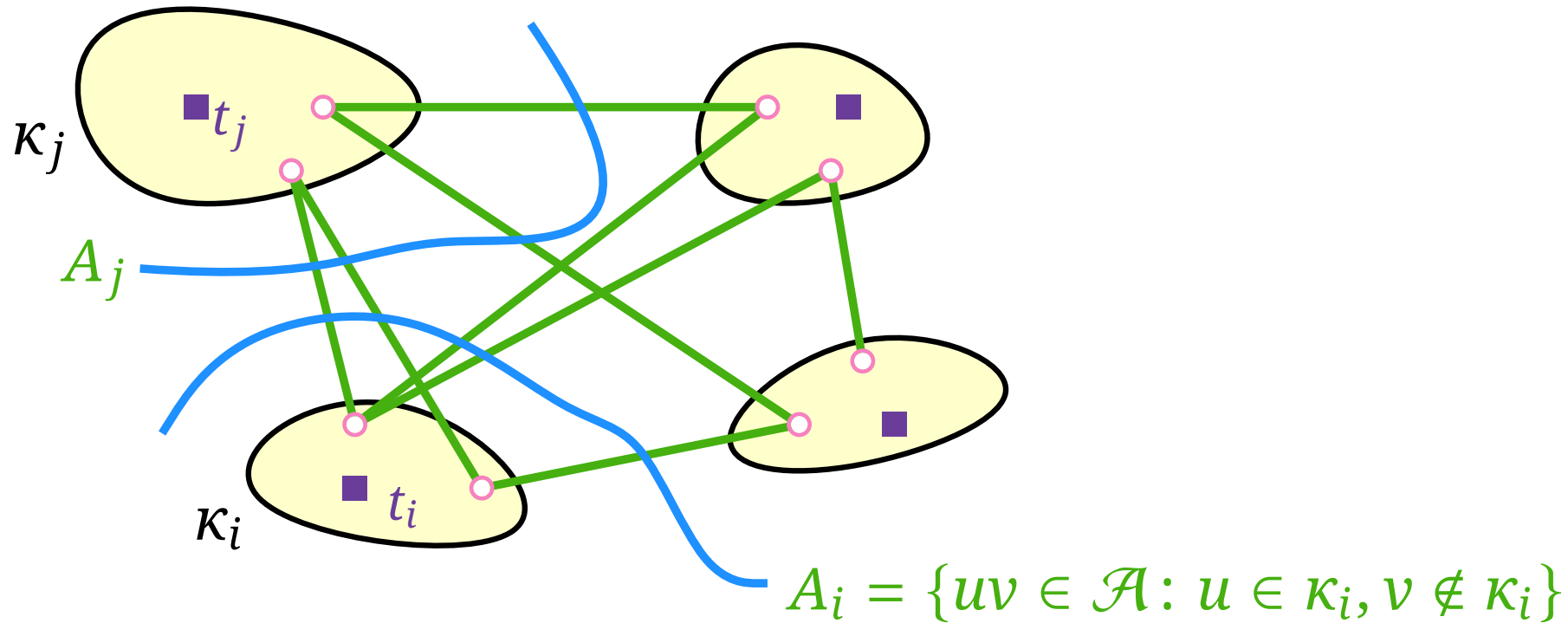




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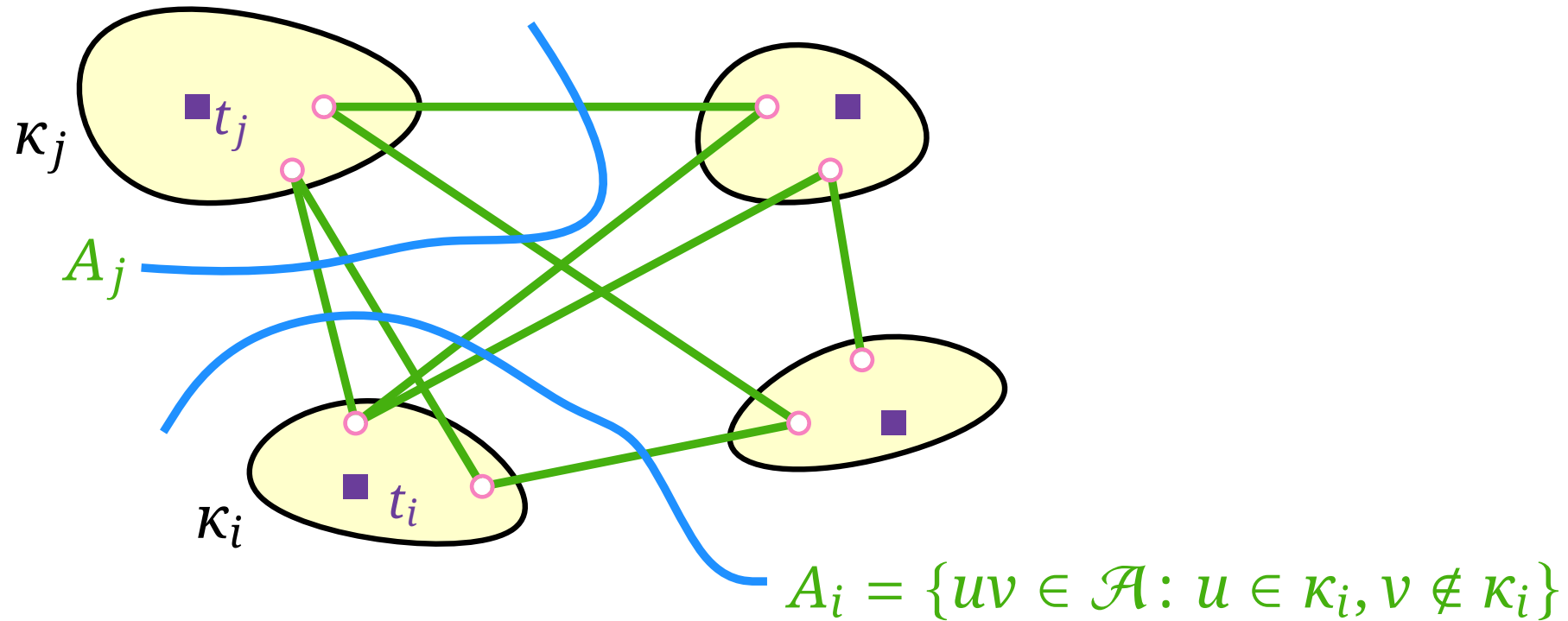
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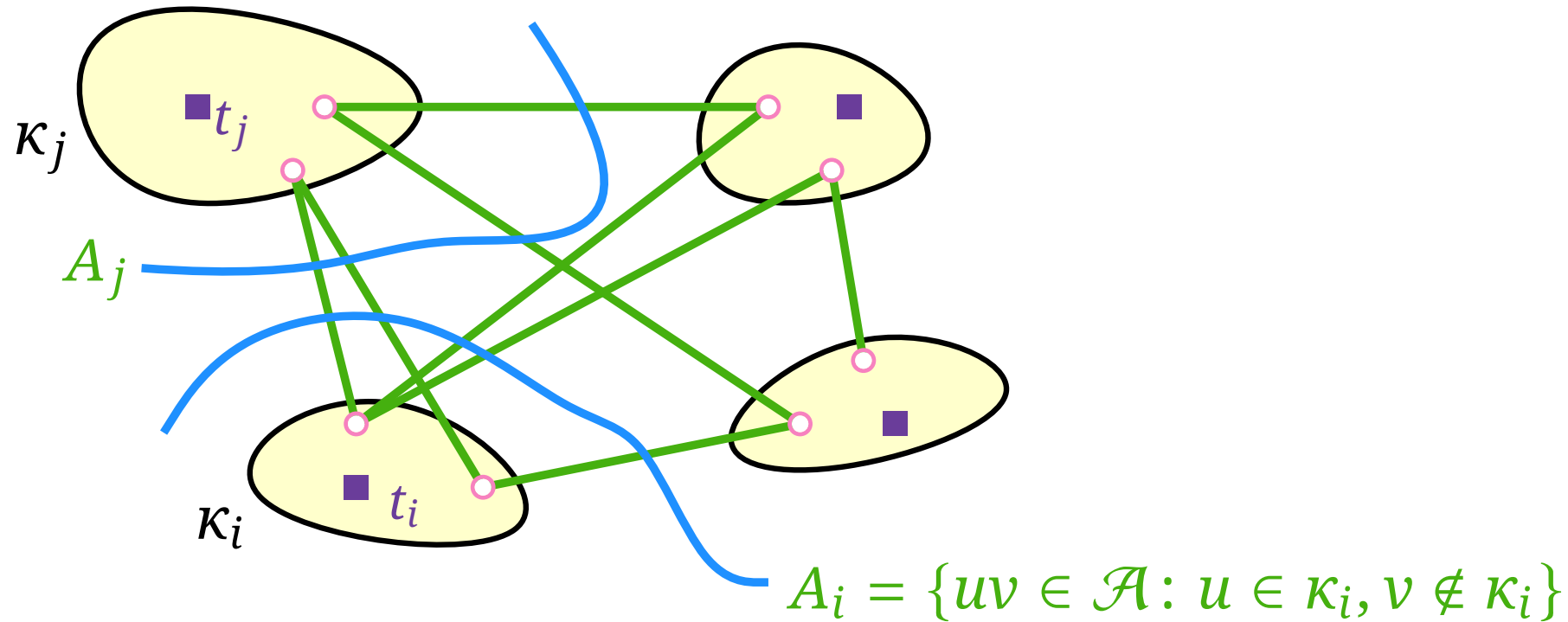


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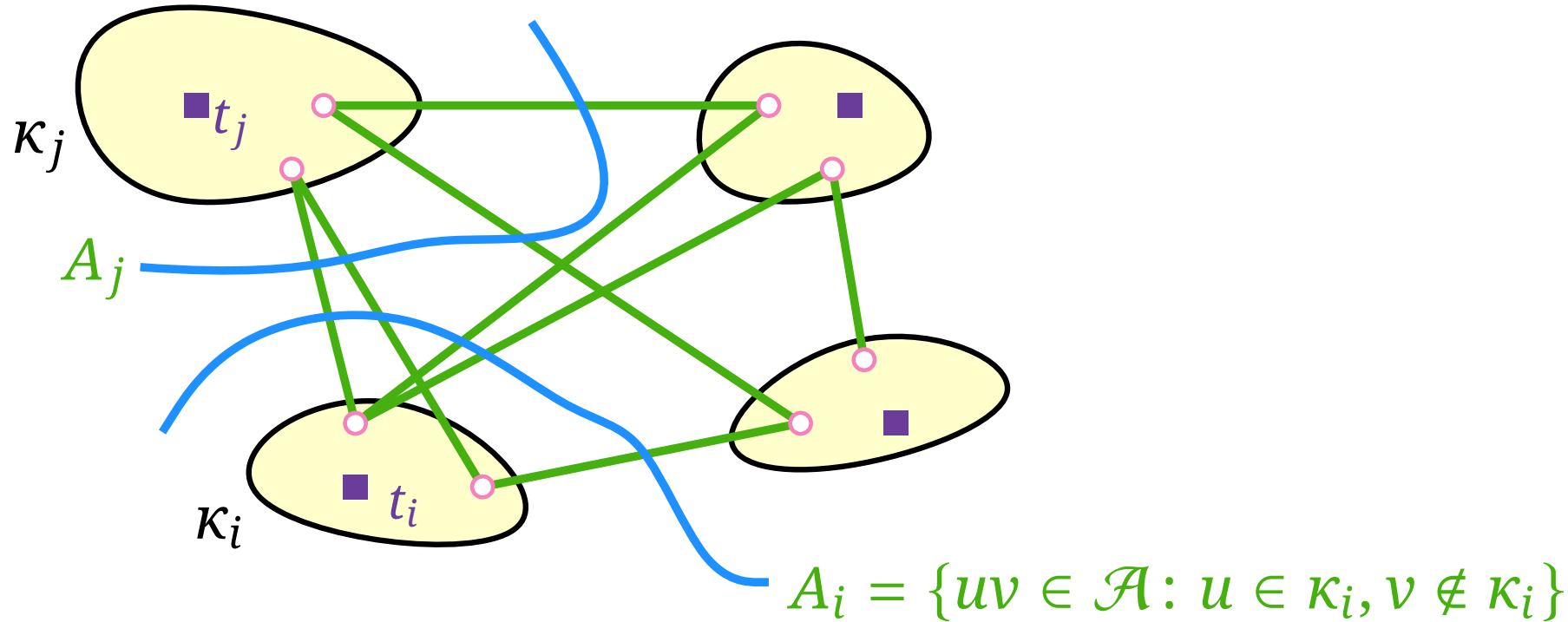


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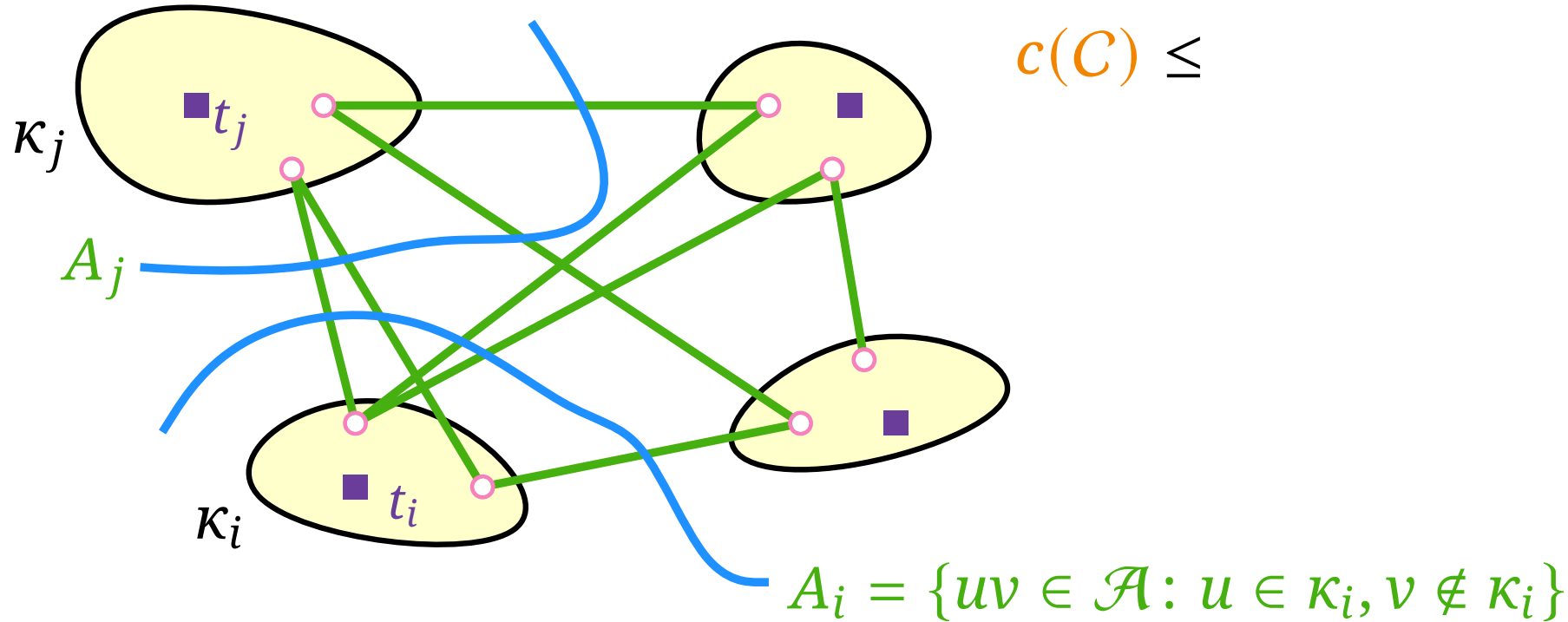


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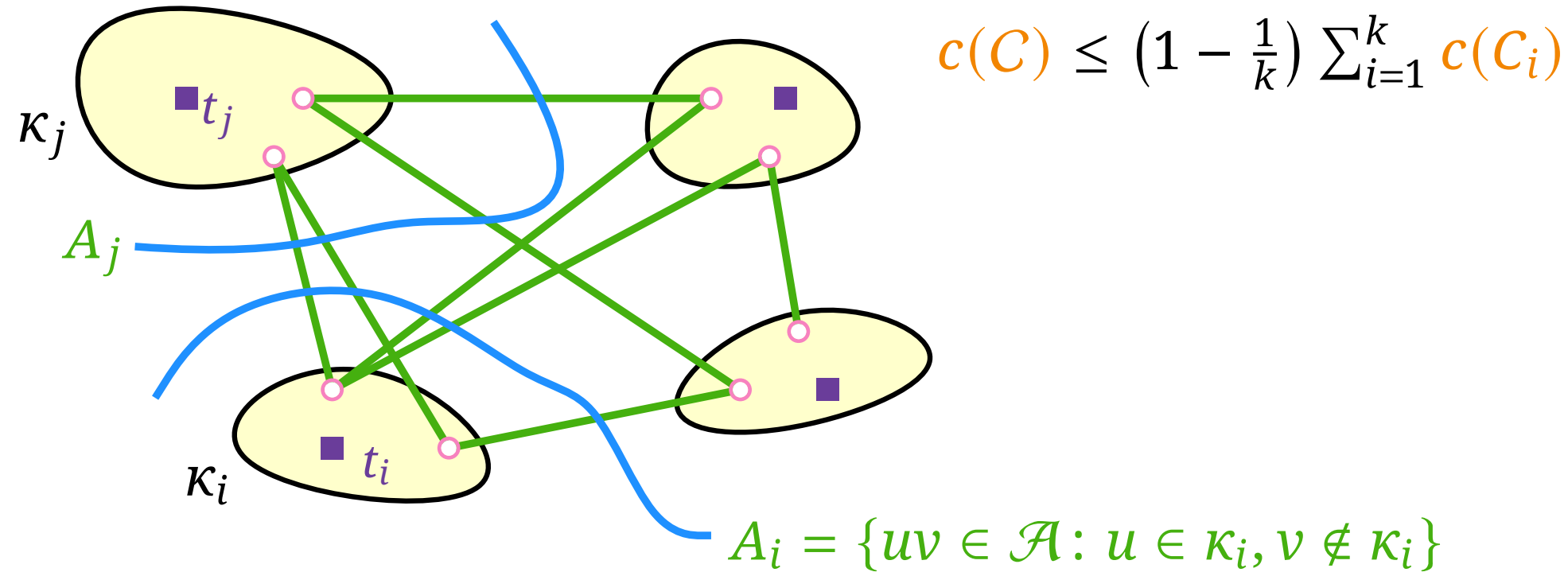


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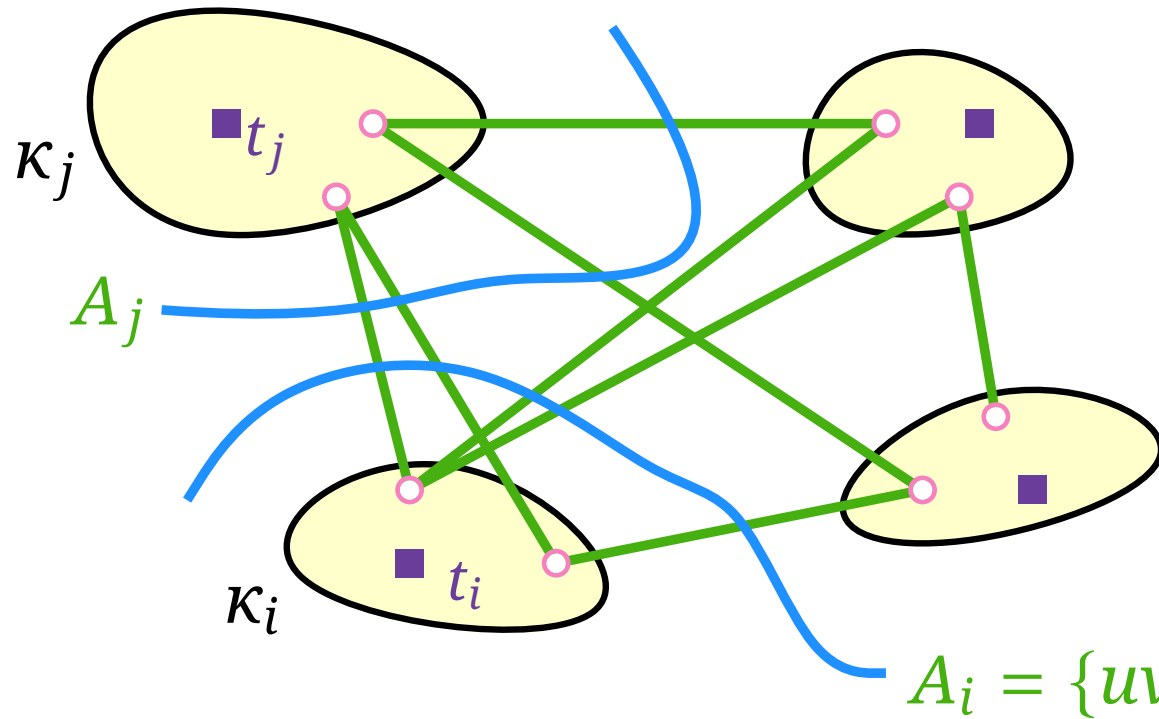


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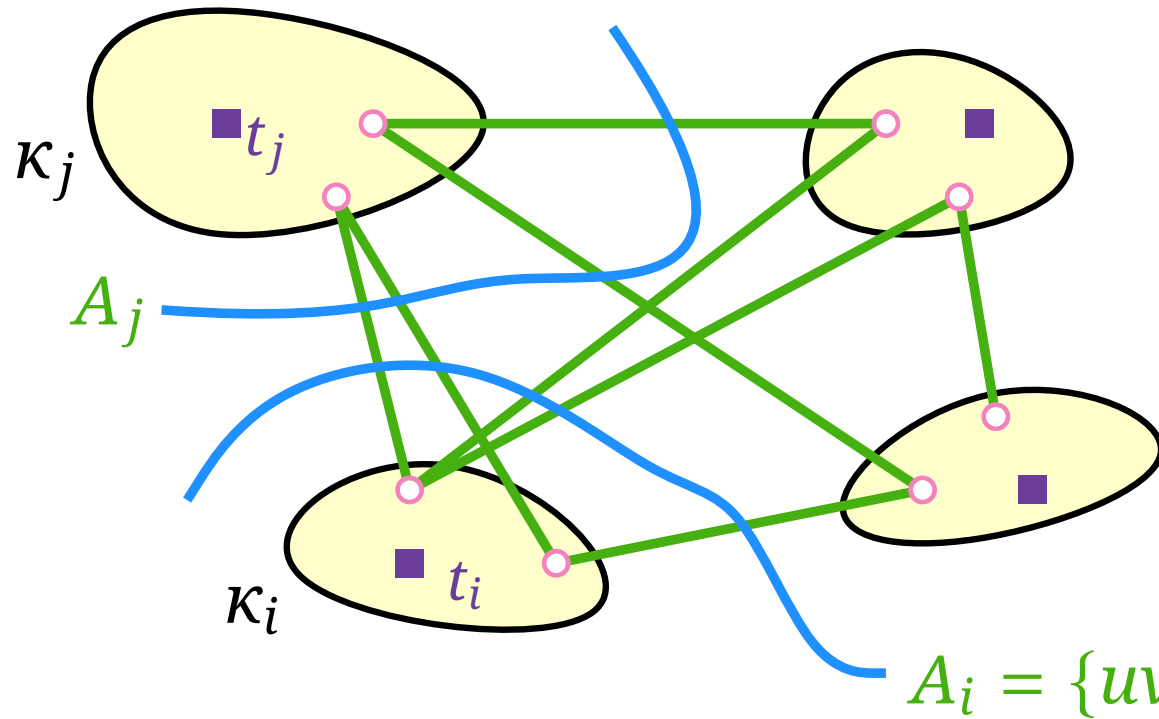
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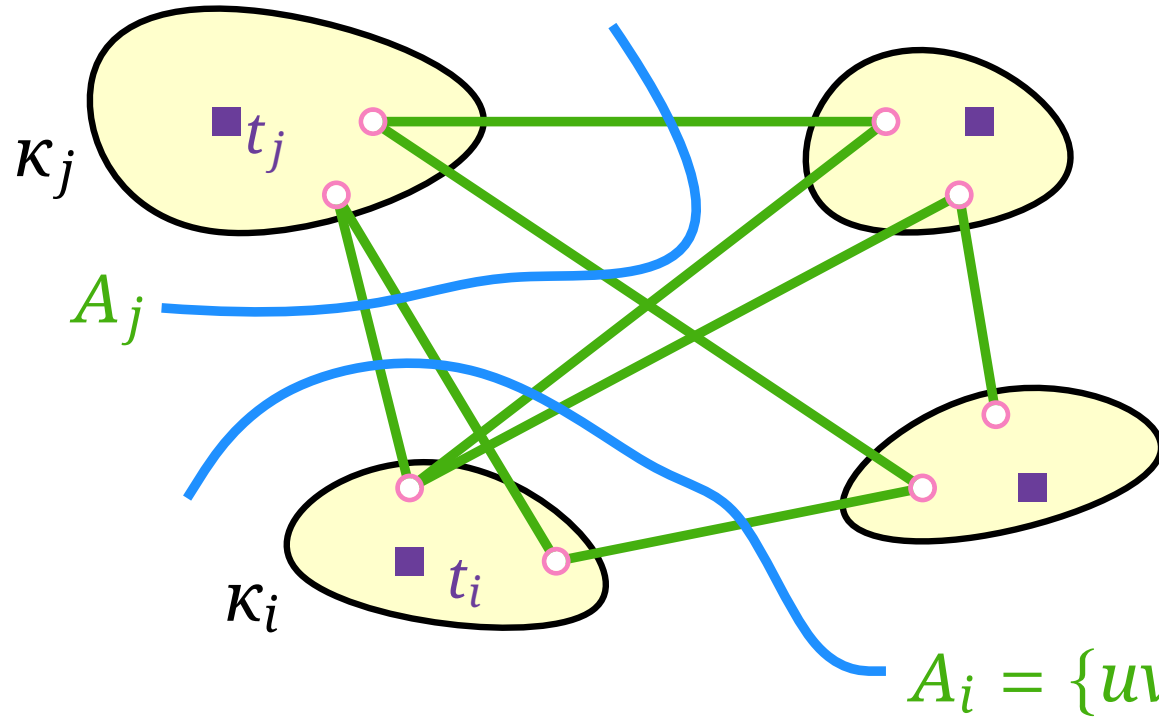
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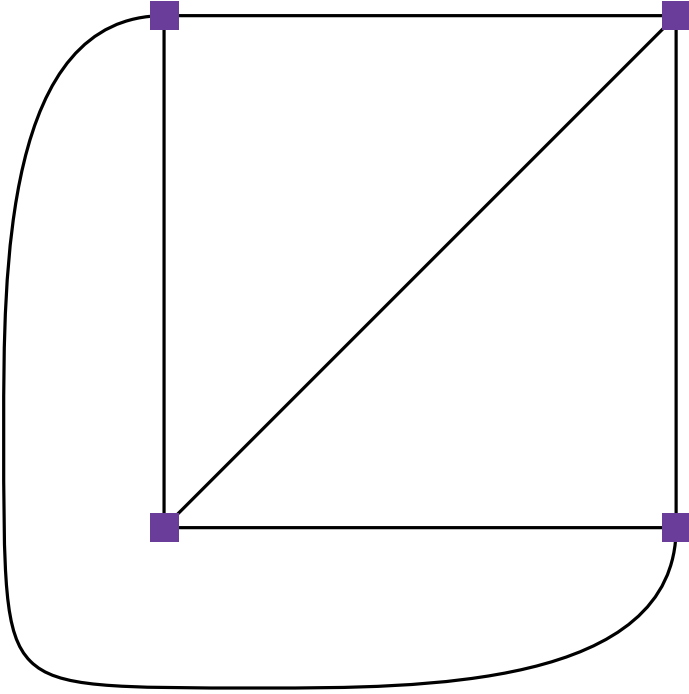
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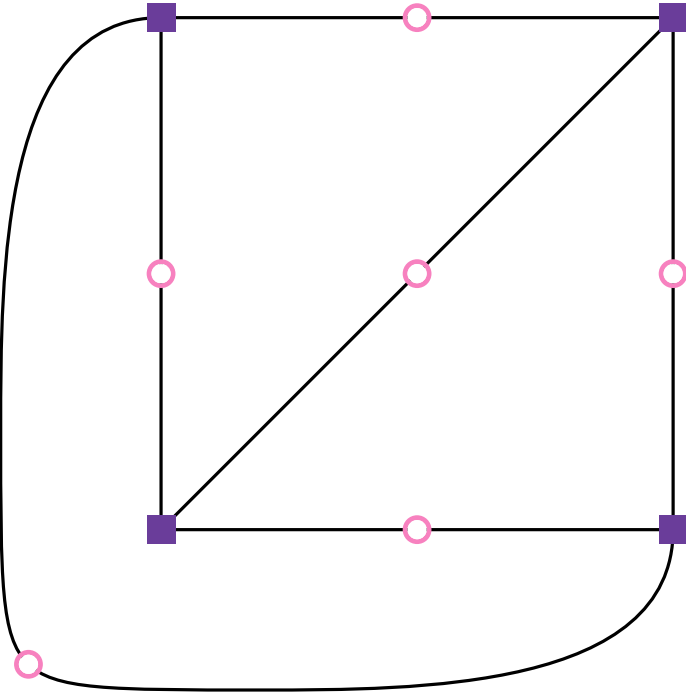
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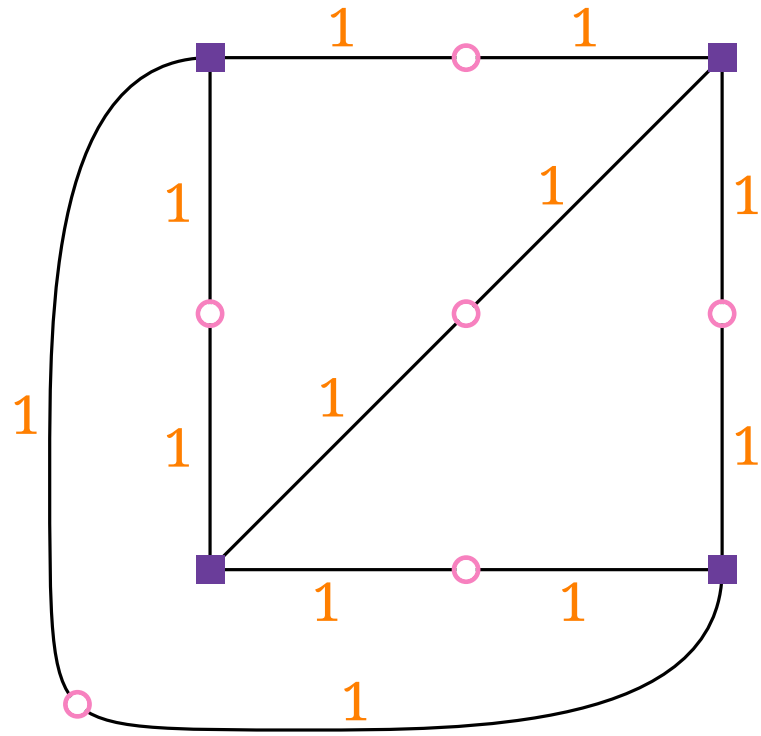
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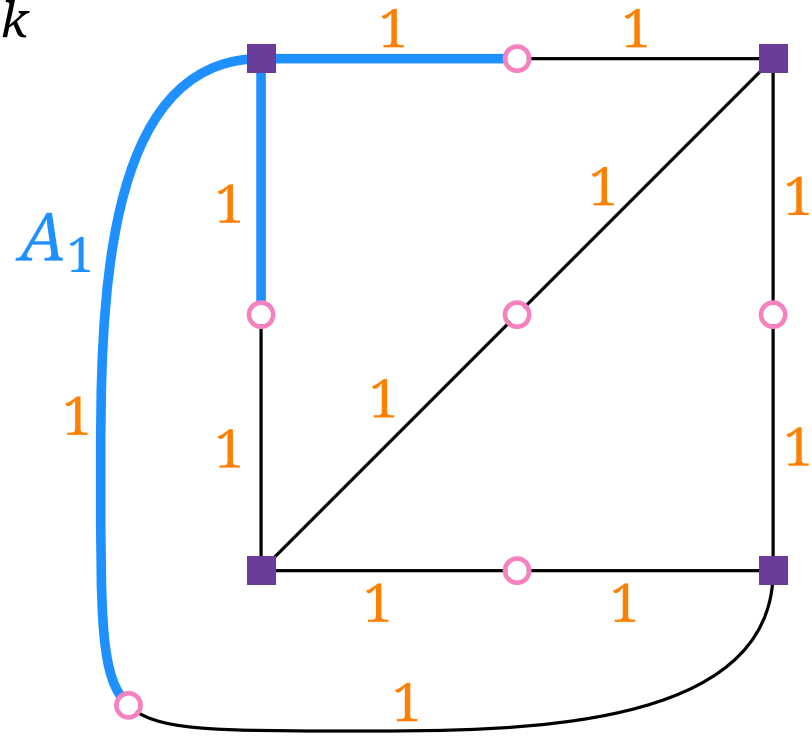
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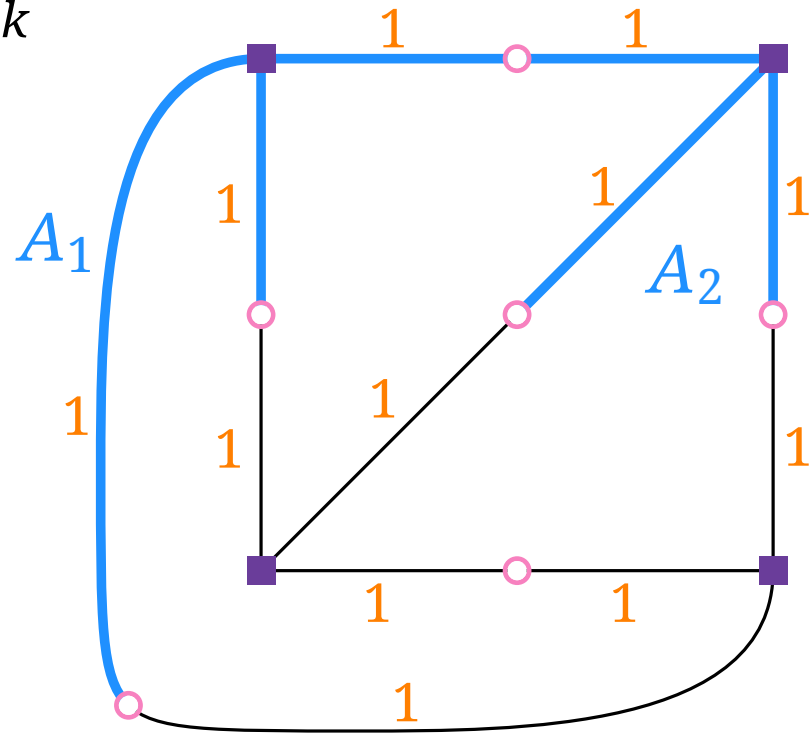
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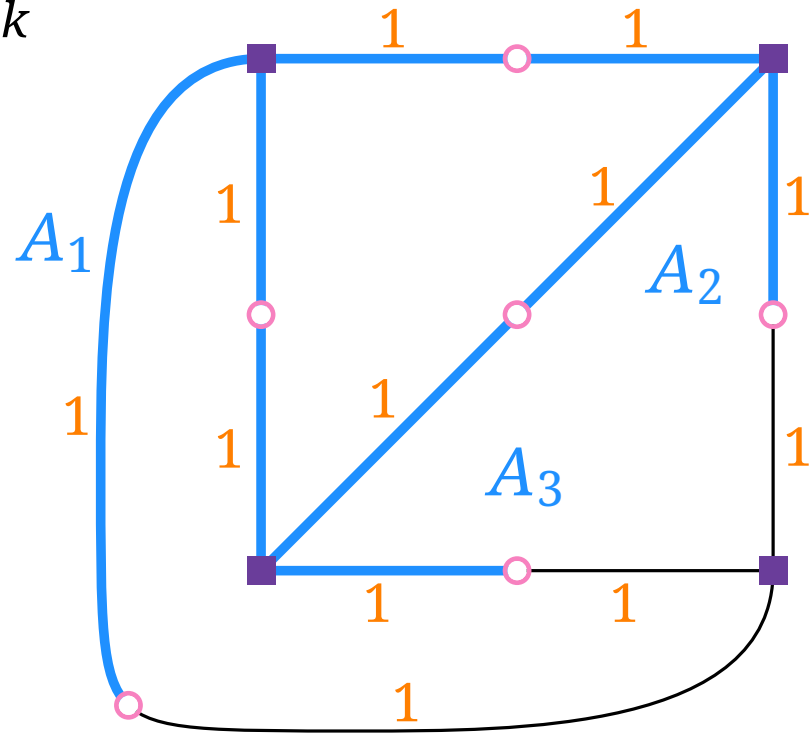
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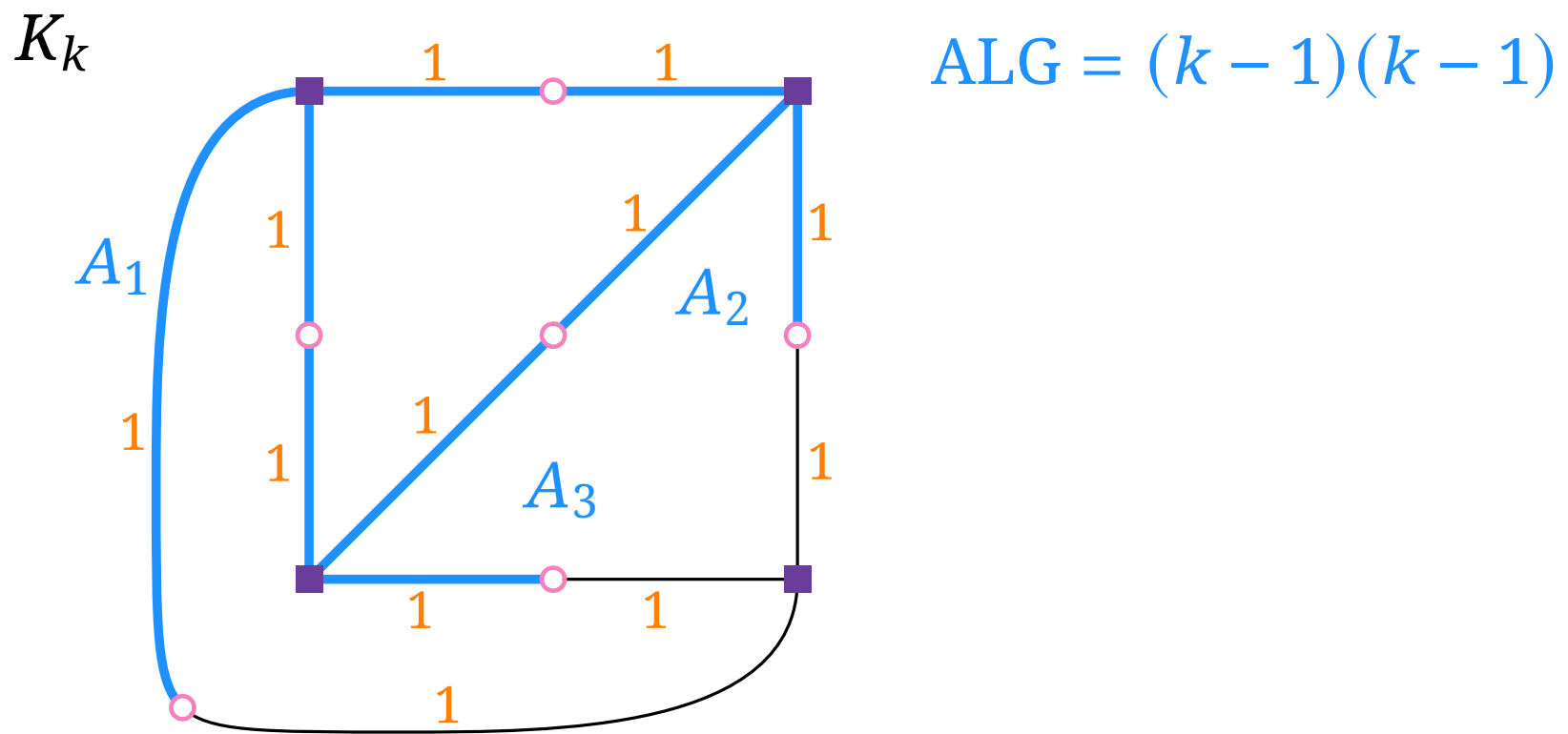
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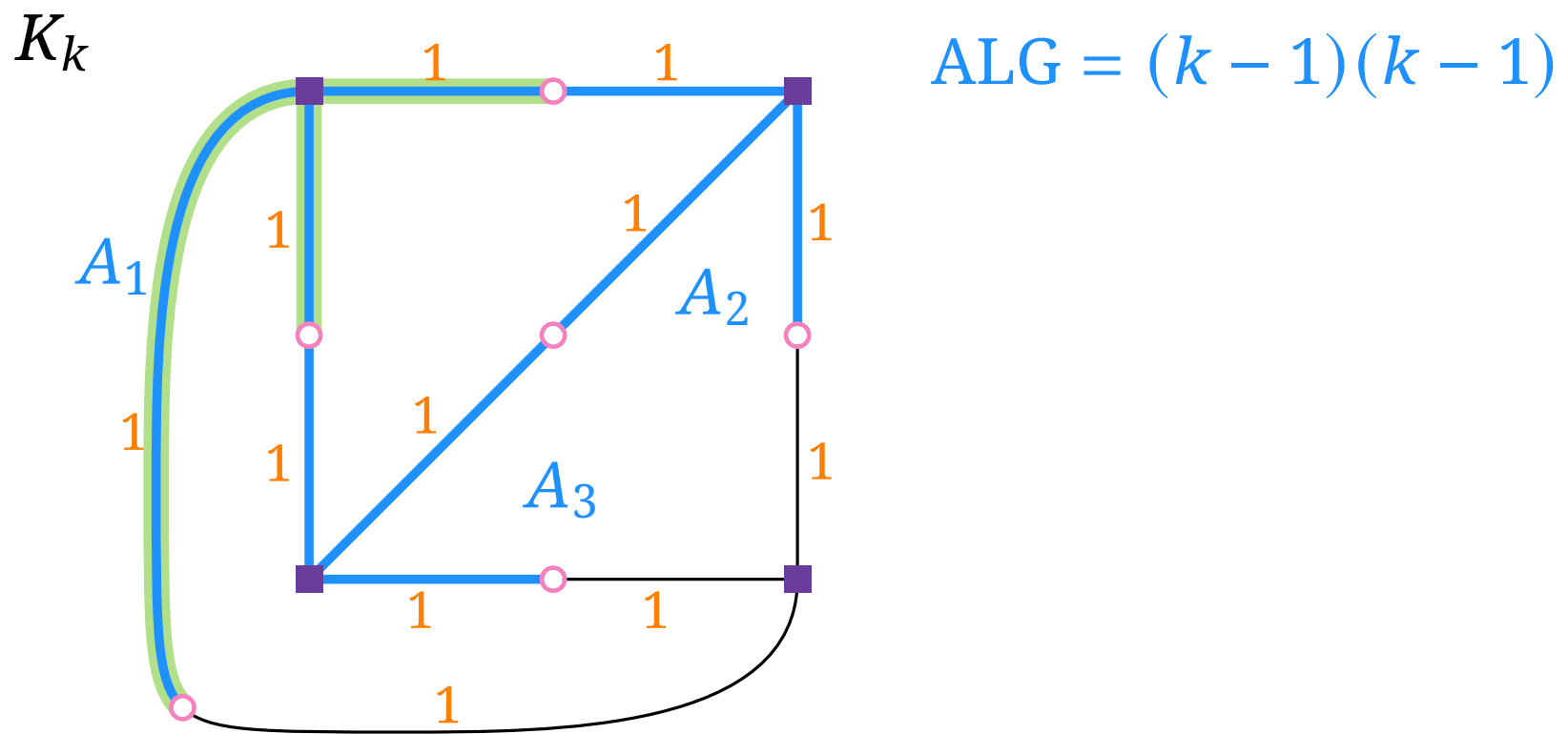




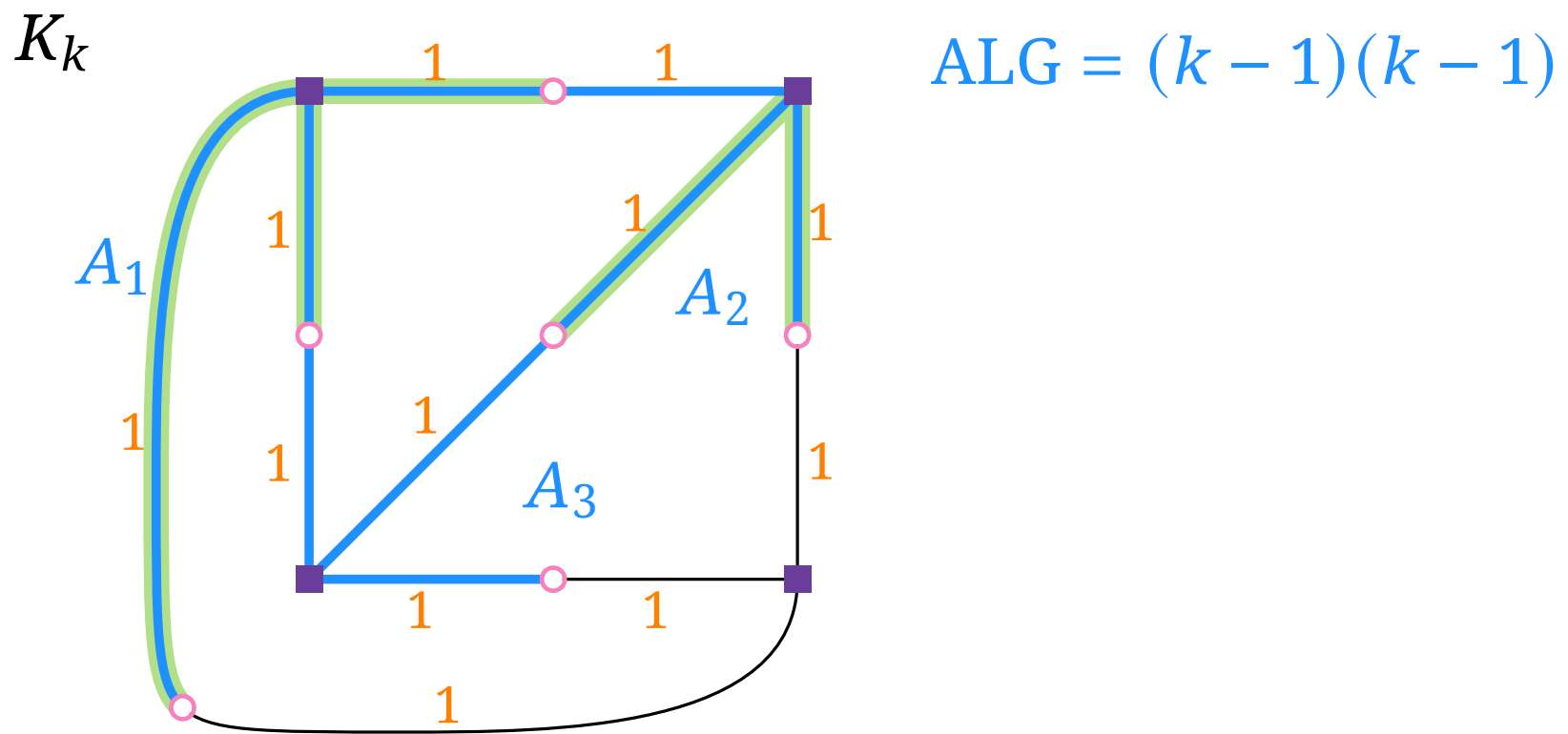
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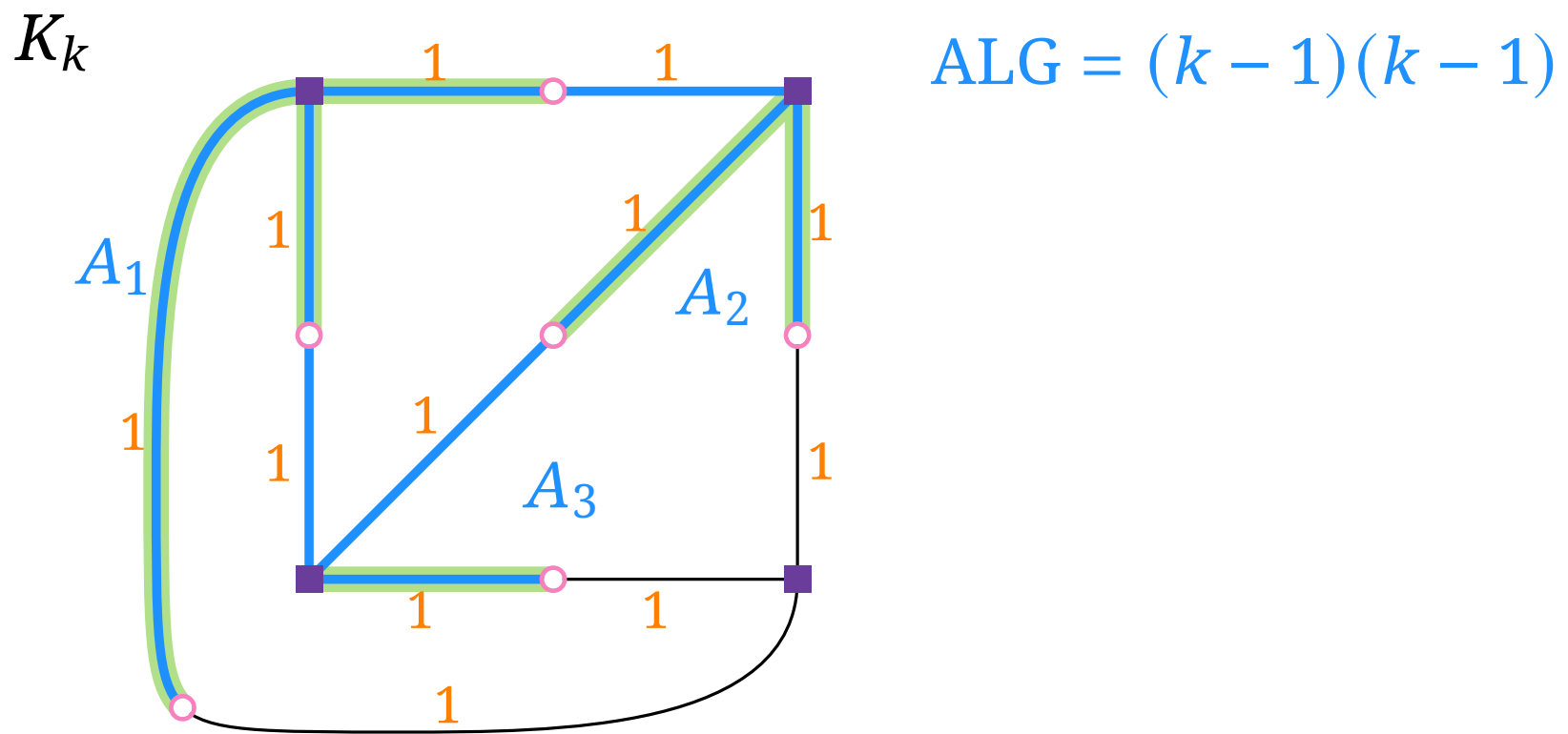
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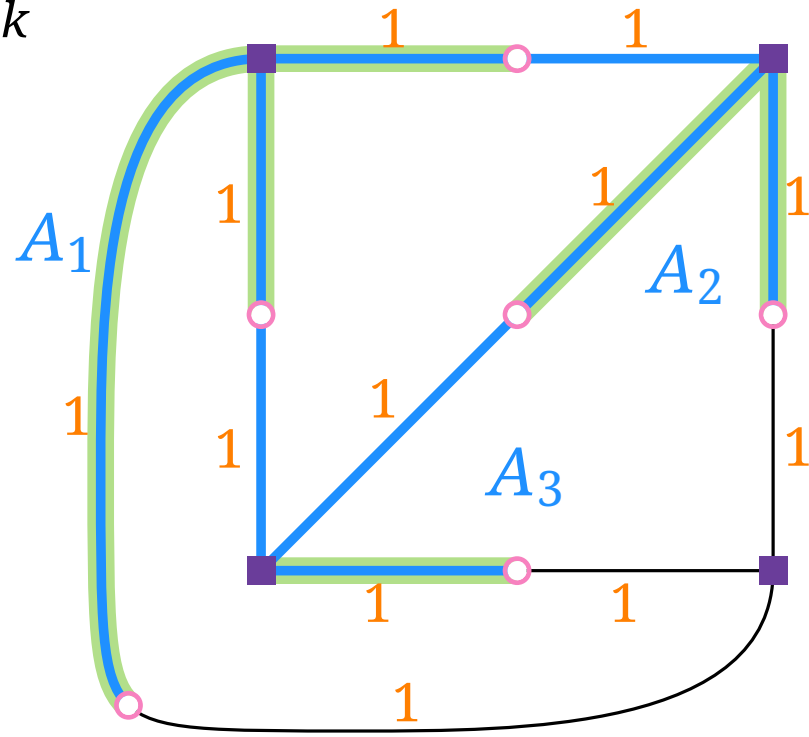


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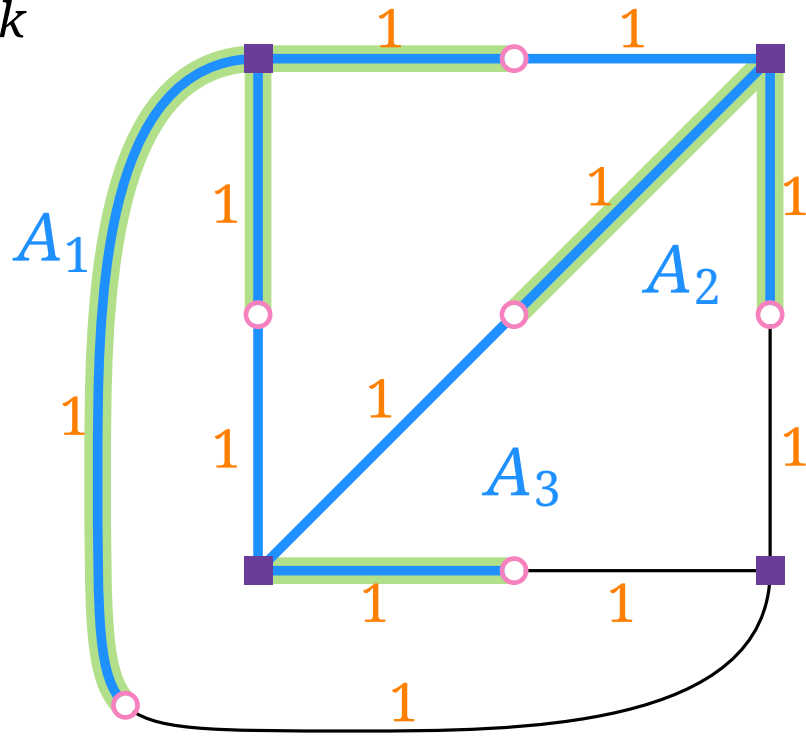


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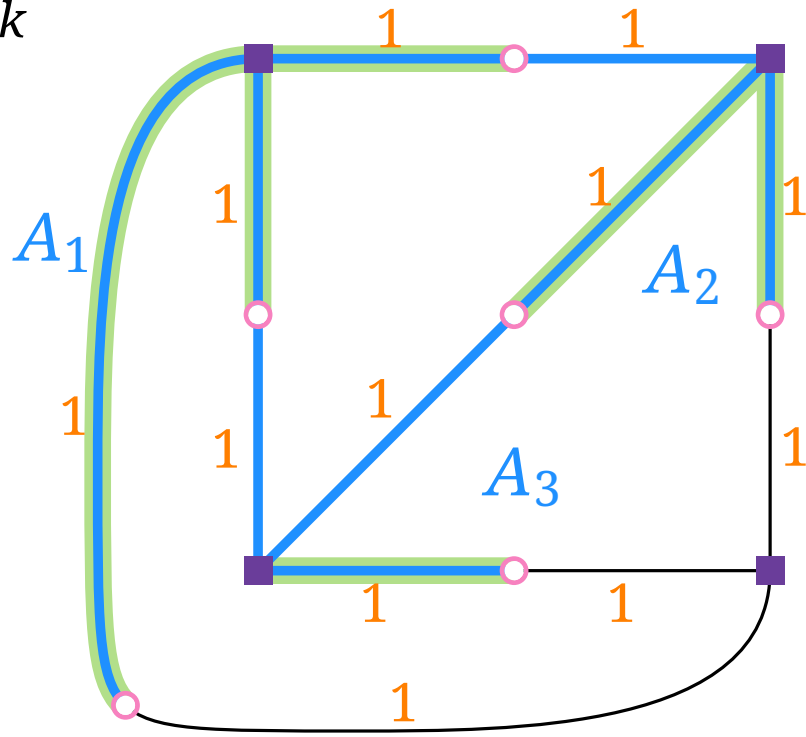


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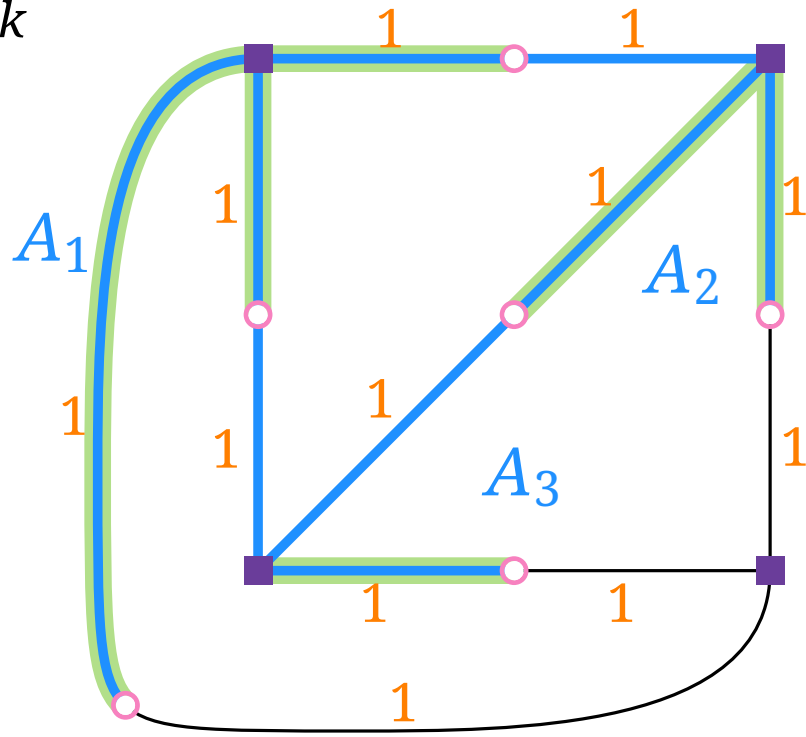
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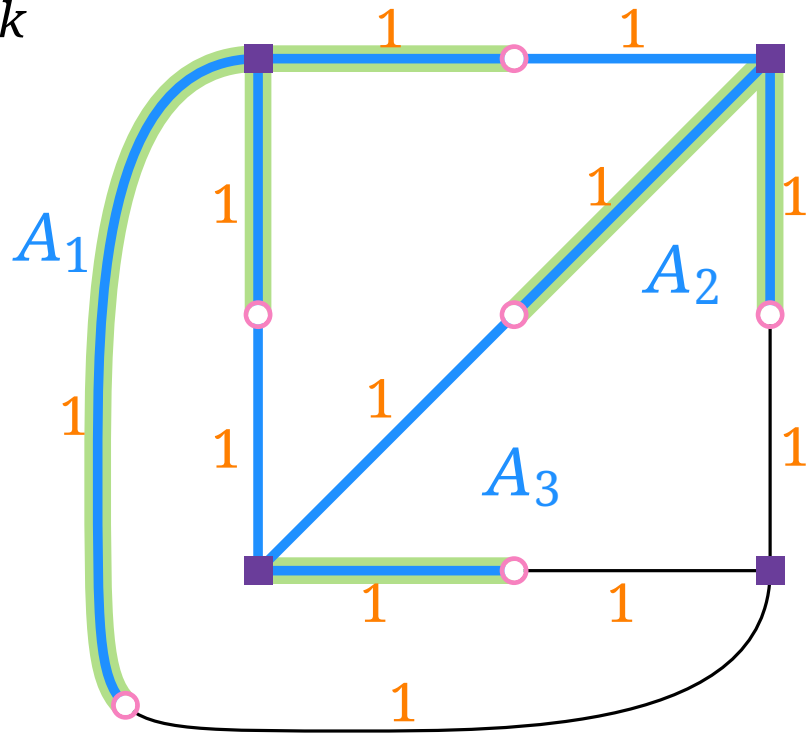
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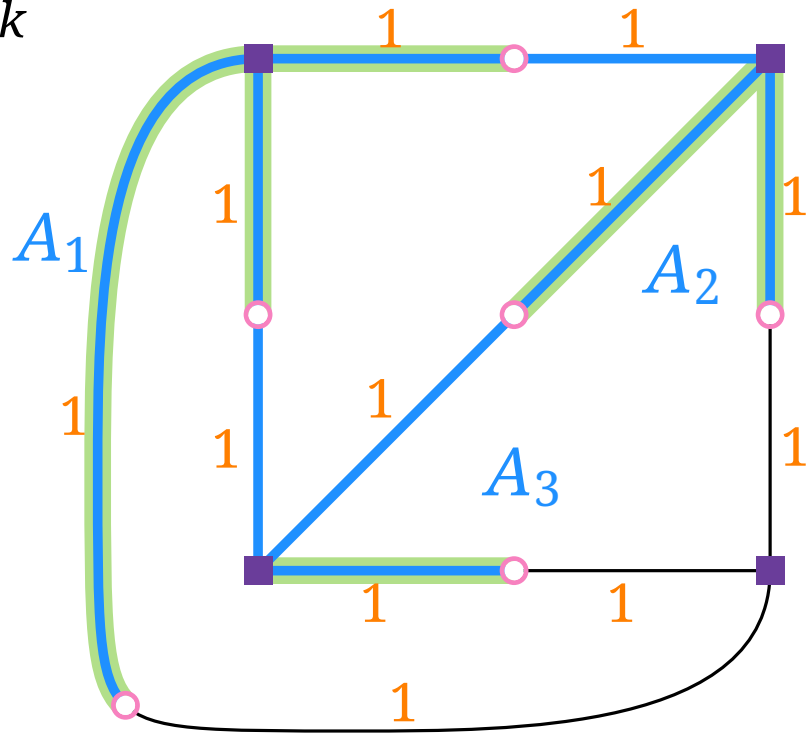
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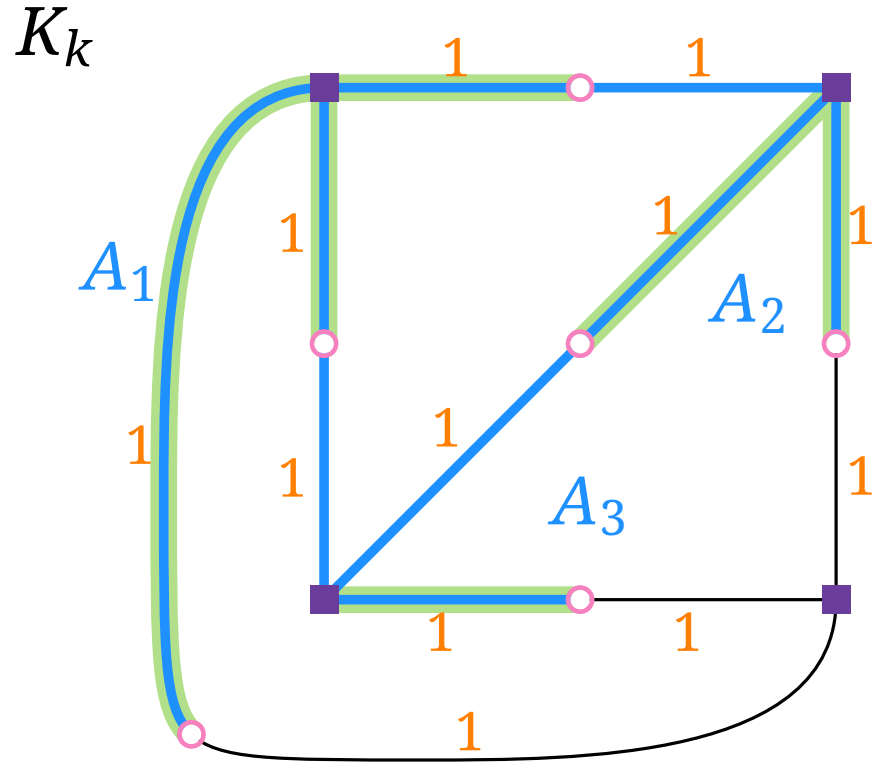
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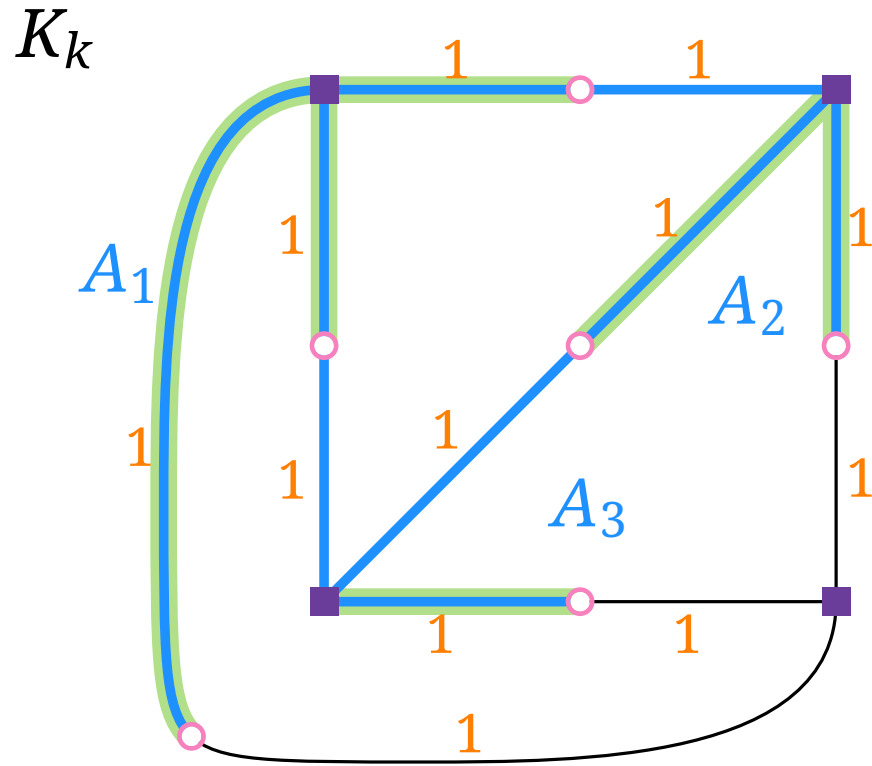
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[Bérczi, Chandrasekaran, Király & Madan, MP'18]

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$(2 - 2/k)$ -approximation algorithm for MultiwayCut

based on  $k - 1$  isolating cuts realized by  $s - t$ -cuts