

1. simulation

$$R = \frac{R_t \cdot d^n}{\alpha}$$

2. path loss  $\ln(R) = \ln(P_t) - \frac{n}{d} \ln(d)$  wiki
- ② noise  $\rightarrow$  Gaussian  $\rightarrow$  plot  $t=0: 100$
- ③ fading  $\rightarrow$  Rat Rake  $\leftarrow$  fading

2. writing

texlive  $\rightarrow$  compiler

texmaker  $\rightarrow$  editor

template

$\rightarrow$  0 0 1 0 2 0 -1

write content section

insert picture content

MUSIC

Your own

select 2 method

DOA