# Python Database Utilities Documentation Kenneth Burchfiel

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### Introduction

This document provides an overview of how I constructed a SQLite database using Python and various data sources; how I set up database accounts for online database providers; and how I connected to, then exported my SQLite database tables to those online databases.

This project was completed as part of an independent study project at Columbia Business School, where I am currently a 2-year MBA student. <u>Professor Daniel Guetta</u>, my advisor, provided helpful instructions and guidance. For instance, he came up with the idea to connect to and test out the 7 different databases covered in this documentation.

### 0.1. Code readability

I apologize for the overly long lines of code within the database\_uploader and database\_query\_timer scripts. I created these files using Visual Studio Code, which has an automatic text wrap feature. However, after I uploaded these files to GitHub, I realized that Jupyter notebook files on that site do not have a similar text wrap feature, making some lines of code essentially impossible to read online.

I could have modified my code files to break long lines into multiple parts; however, since I have now closed down the databases that I built within this project, I wouldn't be able to ensure that the revised files still ran successfully. Therefore, I will leave these files as is for now. To view them in their full form, I recommend cloning the folder, then opening the files within Visual Studio Code (or another editor that supports automatic text wrap). Alternately, you can view the PDF versions of the <u>database uploader</u> and <u>database query timer</u> files, which do have text wrap enabled.

# 1. SQLite Database Setup

One of the main goals for this project was to upload various data types (e.g. .csv and .json data; image files; and photo files) to multiple online database hosts, such as Amazon Web Services, Google Cloud Platform, and Azure. Although I could have set up those databases manually using the command prompt, I predicted that creating a SQLite database on my computer, then exporting that database's tables to the online hosts, would save time overall.

Therefore, before I began uploading data to my online databases, I first created a local copy of my database.

### 1.1. Data sources for my SQLite database

### 1.1.1. Flights table

The source for my flights table was the T-100 Segment (All Carriers) table from the Bureau of Transportation Statistics, stored in .csv form. I chose this table because it provides information on both airline routes and the aircraft flown on that route, which would make for interesting analyses. <u>As reported by the BTS</u>:

"This table combines domestic and international T-100 segment data reported by U.S. and foreign air carriers, and contains non-stop segment data by aircraft type and service class for transported passengers, freight and mail, available capacity, scheduled departures, departures performed, aircraft hours, and load factor. For a uniform end date for the combined databases, the last 3 months U.S. carrier domestic data released in T-100 Domestic Segment (U.S. Carriers Only) are not included. Flights with both origin and destination in a foreign country are not included."

The table was available via this link, and fields to download could be selected via this link.

I then downloaded this file and stored it on my computer as 21503323\_T\_T100\_SEGMENT\_ALL\_CARRIER.csv, the standard file name. I chose to analyze data from 2018 so that the resulting data would not be impacted by COVID-19.

This file contains 'AircraftType', 'AircraftConfig', and 'AircraftGroup' information. Tables for interpreting these codes were downloaded from the following BTS links:

AircraftType lookup table
AircraftConfig lookup table
AircraftGroup table

In order to make it possible to plot these routes on a map, I then sourced airport coordinates from the <u>Global Airport Database</u>, which is licensed under the <u>MIT license</u>, and added those coordinates to the table.

My <u>Flights Table Builder</u> program, stored within my <u>route maps builder</u> project, contains the code that I used to combine these data sources into a single table.

#### 1.1.2. Photos table

I sourced public-domain photos from NASA and Flickr. Most Flickr photos were created by the US Government, but I also found public-domain images from other Flickr users as well. The <u>photo\_sources.xlsx</u> document within the repository's data folder contains links to many of these images.

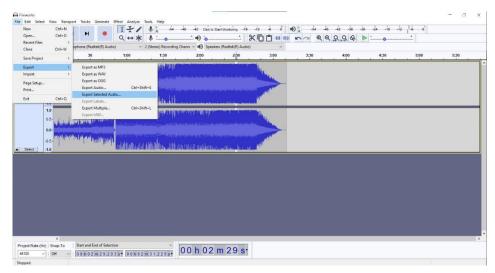
### 1.1.3. Steps table

I sourced my steps data by <u>downloading all of my Fitbit data</u> from my online Fitbit dashboard. This data contained monthly .json files showing my step counts. I then used a Python script that I created to convert these .json files into one large .json file containing over 500,000 lines.

For an updated version of this script, see <u>fitbit steps reader v2.ipynb</u>, available within my <u>fitbit steps and whatpulse keypresses comparison</u> repository. This .ipynb file also shows how to convert this file to a DataFrame that contains both daily and rolling 7-day step counts, and how to translate this data into line and bar charts.

#### 1.1.4. Music table

I found music available under a CCO (public domain) license at <a href="https://freepd.com/">https://freepd.com/</a>. Since I like electronic music, I downloaded all of the tracks within the <a href="electronic music section">electronic music section</a>. Of these tracks, 'Fireworks' by Alexander Nakarada was my favorite. I then went into Audacity and created 64 short samples of this song; information about these samples would constitute the entries in my music table.



Converting the 'Fireworks' track into individual samples

### 1.2. Media storage decisions

I originally planned to store my image and music files directly within my databases in <u>BLOB</u> format. However, after reading <u>an interesting discussion</u> on Stack Overflow regarding media storage options, I ultimately decided that keeping the files within a separate storage option (such as a Google Cloud Storage bucket) made more sense. Since I planned to create seven different databases with the same content, a central media storage location would prevent my storage costs from increasing linearly with my database count.

Therefore, I created a storage bucket within a Google Cloud Platform project, then stored my music and images there. The upload speed was around 23.5-24 Mbps, but I'm not sure whether the bottleneck was my internet provider or Google itself.

Within Google Cloud Platform, I then added a new permissions category with 'allUsers' as the principal and 'Storage Legacy Object Reader' as the role. This allowed others to view the files on my database using public URLs.

Once these files were uploaded, I stored the URLs to my photos and music files within my photos and music databases, respectively, rather than the binary media data themselves. As Jose V. noted on Serverfault.com, Google Cloud Storage URLs can be obtained as follows: https://storage.googleapis.com/{bucket.name}/{blob.name}

### 1.3. Incorporating these tables into my SQLite database

I used Pandas and SQLAlchemy to import these four data sources into a SQLite database.

Although I could have used the command prompt to create this database, I preferred to initialize it entirely within Python in order to reduce the amount of manual work involved. Converting tables to Pandas files, then exporting these tables to SQLite using the to\_sql Pandas function made building the database much easier. The final size of my SQLite database amounted to 203 megabytes.

The code used to export the tables to SQLite is stored within this repository as sqlite database builder.ipynb.

# 2. Exporting SQLite Database to Online Database Providers

#### 2.1. Introduction

Now that I had my SQLite database, I needed to find a way to upload its 'flights', 'steps', 'music', and 'photos' tables to the following online database providers:

- 1. Amazon Web Services (AWS)
- 2. Google Cloud Platform (GCP)
- 3. Microsoft Azure
- 4. Snowflake
- 5. Airtable
- 6. Heroku
- 7. Databricks

Google Cloud Platform, AWS, and Azure were the only three companies within the 'Leaders' section of Gartner's July 2021 "<u>Magic Quadrant for Cloud Infrastructure and Platform Services</u>." Although I had heard of these three providers, I had little to no familiarity with Databricks, Heroku, Snowflake, and Airtable, the other four databases that Professor Guetta wished for me to test out.

First, I had to choose which version of SQL to use for the online databases. I went with PostgreSQL when possible because I prefer its <u>permissive open-source license</u> to the <u>copyleft/commercial licensing options</u> for MySQL. Therefore, I installed the Windows x86-64-bit version of PostgreSQL onto my computer using <u>this link</u> and <u>added PostgreSQL to my environment path</u>.

Next, I needed to determine how to upload my SQLite database into a PostgreSQL

database. I initially experimented with <u>pgloader</u> (see appendix), but ultimately decided that learning and applying SQLAlchemy, a powerful Python library, would be a better option. After all, SQLAlchemy works not only with PostgreSQL but with MySQL, Oracle, and Microsoft SQL server as well (in addition to SQLite):

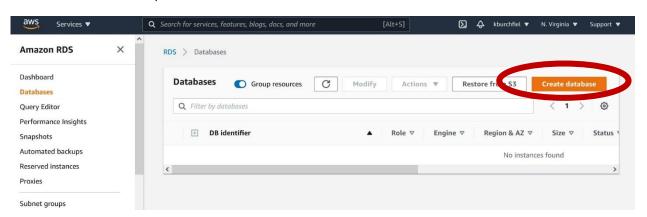
https://docs.sqlalchemy.org/en/14/dialects/ Furthermore, it integrates easily with Pandas, which can make the process of setting up new tables much easier.

The following sections focus on how to create a new database within each online provider, rather than how to upload data into them. For the actual script that I used to connect to and populate each database, visit my <u>database\_uploader.ipynb</u> file within the project repository.

### 2.2. Amazon Database Setup Process

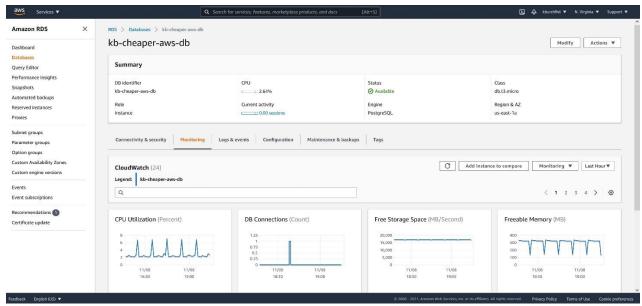
In creating my AWS database, I relied on a guide put together by Professor Mattan Griffel at Columbia Business School as part of his Intro to Databases class. However, since this guide is not publicly available, I recommend using Amazon's "Create and Connect to a PostgreSQL Database" and "Connecting to a DB instance running the PostgreSQL database engine" guides.

To set up my AWS database, I went to <a href="https://console.aws.amazon.com/rds/home">https://console.aws.amazon.com/rds/home</a>, clicked on the 'Databases' tab, and then selected 'Create database.'



The first version of my AWS database incurred a cost of \$180 for a single month, so I ended up deleting this and switching to a cheaper option. (The <u>AWS pricing calculator</u> was a helpful resource.) I chose to create a database with a db.t3.micro computing option (2 vCPUs, 1 gigabyte of RAM, and a 2,085 Mbps network connection) and only 20 GB of

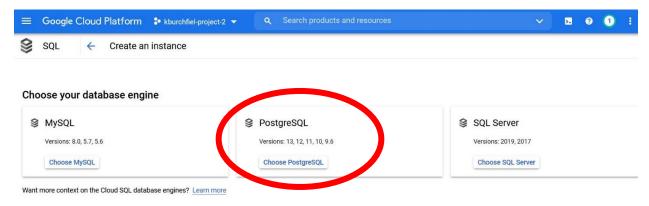
storage. The new estimated monthly cost was \$15.44, but AWS warned that this didn't "include costs for backup storage, IOs (if applicable), or data transfer." It's possible that, by following the steps in this AWS guide, you can avoid paying any fees at all.



A look at the UI for my AWS database

## 2.3. Google Cloud SQL Database Setup Process

Next, I turned my attention to setting up a <u>Google Cloud database</u>. The documentation links available <u>on this page</u> should help you get your own Google Cloud PostgreSQL database set up. In particular, I recommend looking into the "Set up your project" and "Create a Cloud SQL instance" sections of the <u>Quickstart for Cloud SQL for PostgreSQL page</u>.



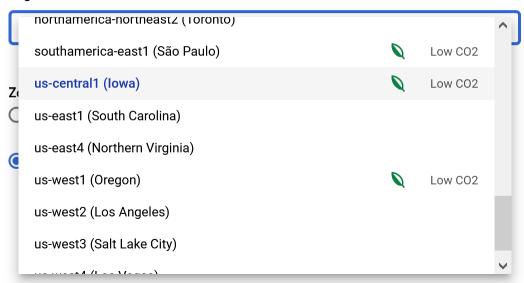
Setting up a Google Cloud Platform PostgreSQL instance

When creating my database, I chose to mix things up and select Iowa (us-central1) as the data region. Google said that this was a low-CO2 option, which couldn't hurt.

## Choose region and zonal availability

For better performance, keep your data close to the services that need it. Region is permanent, while zone can be changed any time.

#### Region



Cloud SQL pricing details can be found <u>here</u>. On the <u>pricing calculator</u> page, I was very impressed by this node type:



That's a lot of RAM! And certainly more than I needed for this project.

I opted for a low-powered database to save costs. Here is the copied and pasted 'Summary' section of my database:

```
Summary
Region
us-central1 (lowa)
DB Version
```

```
PostgreSQL 13
```

vCPUs

1 vCPU

Memory

628.74 MB

Storage

10 GB

Network throughput (MB/s)

125 of 125

Disk throughput (MB/s)

Read: 1.2 of 125.0 Write: 1.2 of 37.9

IOPS

Read: 7.5 of 3,000 Write: 15 of 15,000

Connections

Public IP

Backup

Automated

Availability

Single zone

Point-in-time recovery

Enabled

I was then able to connect to my database within Python. The "<u>Create a TCP connection by using SQLAlchemy"</u> documentation page helped explain the connection process, as did this <u>Stack Overflow</u> page. It turned out that the correct database name to use was simply 'postgres'.

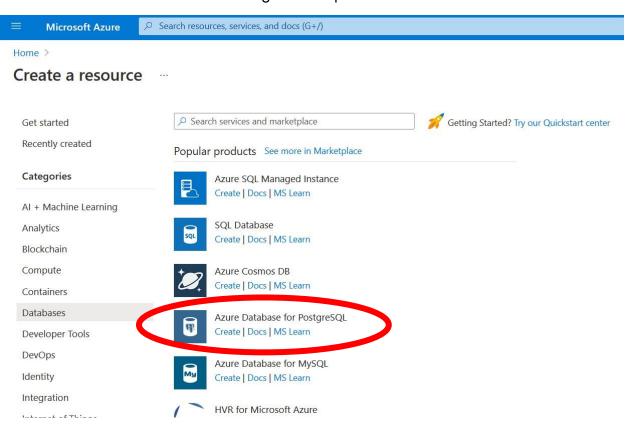
In order to make it possible to connect to my database from any IP address, I entered 0.0.0.0/0 as an authorized network in the Connections page within Google Cloud Platform (as suggested by this page at <a href="mongodb.com">mongodb.com</a>.)

I then received the message: "You have added 0.0.0.0/0 as an allowed network. This prefix will allow any IPv4 client to pass the network firewall and make login attempts to your instance, including clients you did not intend to allow. Clients still need valid credentials to successfully log in to your instance."

### 2.4. Microsoft Azure Setup Process

I next set up a <u>Microsoft Azure</u> database. I was happy to see that Azure Database for PostgreSQL was one of the <u>free services options</u> that Azure offers. It was also nice to receive \$200 in free credits, even though I didn't plan to incur too many expenses with my database to begin with. A helpful guide to setting up a PostgreSQL database within Azure is available via this <u>quickstart</u> page.

After you create an account (which, for me, involved logging in with my regular Microsoft account), you can go to <a href="https://portal.azure.com/#home">https://portal.azure.com/#home</a>; select 'Create a Resource'; and choose the "Azure Database for PostgreSQL" option.



When configuring my database, I chose the 'Development' option in order to save money, but this option was still projected to cost \$28 a month.

I then added a firewall rule to allow all IP addresses (from 0.0.0.0 to 255.255.255.255) to make the server easier to access.

Here are the database parameters I chose, which I copied and pasted in from the Azure website:

Azure Database for PostgreSQL

by Microsoft

Estimated cost per month

28.50 USD

Resource group

kb-resource-group

Server name

kb-ind-study-azure-server

Server admin login name

kbindstudy

Location

East US

Availability zone

No preference

High availability (Zone redundant)

Not Enabled

PostgreSQL version

12

Compute + storage

Burstable, B1ms, 1 vCores, 2 GiB RAM, 32 GiB storage

Backup retention period (in days)

7 day(s)

Networking

Connectivity method

Public access (allowed IP addresses)

Allow public access from any Azure service within Azure to this server

Yes

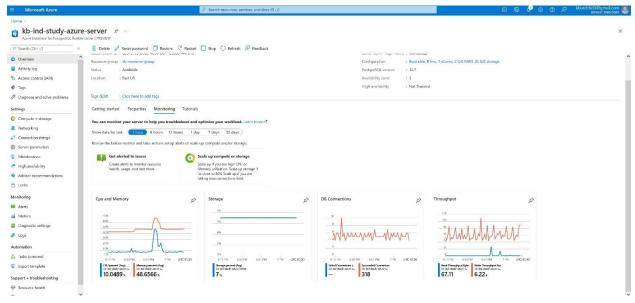
Firewall rules

1

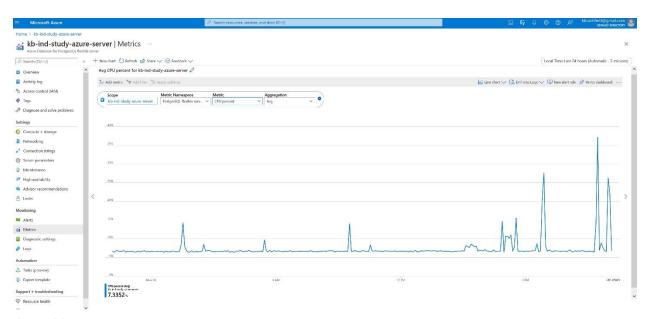
The 'Connection Strings' page within the Azure portal proved helpful for connecting to my database. For instance, it provided the following connection string:

PostgreSQL URL: postgres://kbindstudy:{your\_password}@kb-ind-study-azure-server.postgres.database.azure.com/postgres?sslmode=require

I was able to use this connection string to connect to my database once I changed postgres:// to postgresql://, as <u>SQLAlchemy no longer supports the 'postgres' dialect</u>.



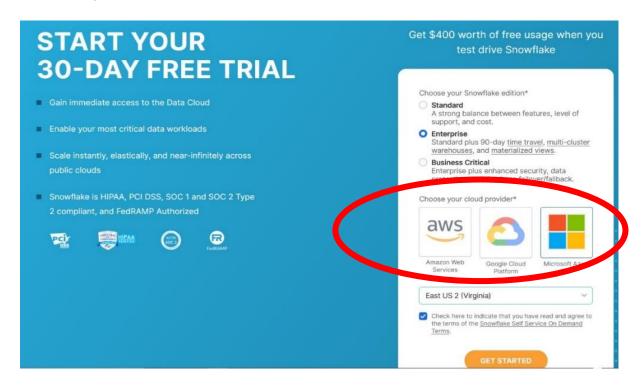
A look at Azure's UI



Azure's Metrics page

### 2.5. Snowflake Setup Process

I found it interesting that, when setting up a database with Snowflake, I could select either AWS, Google, or Microsoft as my cloud provider.



In addition, I was surprised that I wasn't asked to specify a specific SQL type (e.g. PostgreSQL) when creating my database. I also did not have to provide any credit card information to launch my Snowflake account, which I also appreciated. (I'm guessing this was due to the 30-day free trial feature.)

Snowflake allows tables to be created manually; within the page for a given database, I could press the 'Create' button to build a table with a series of columns. However, I preferred to build my database using a direct upload of my SQLite database, since it would require less manual input.

Since I had connected to my AWS, GCP, and Azure databases using SQLAlchemy, I wished to do the same for my Snowflake database. Fortunately, there is a "Snowflake SQLAlchemy Toolkit" available; a guide to using it can be found <a href="here">here</a>. I like to install packages using conda-forge (since I run Python using Miniforge, thus letting me avoid Anaconda usage fees), and was able to find the <a href="here">Snowflake SQLAlchemy package</a> there.

```
Command Prompt - conda install snowflake-sqlalchemy
(ga15pyd) C:\Users\kburc>conda install snowflake-sqlalchemy
Collecting package metadata (current_repodata.json): done
Solving environment: failed with initial frozen solve. Retrying with flexible solve.
Solving environment: failed with repodata from current_repodata.json, will retry with next repodata source.
Collecting package metadata (repodata.json): done
Solving environment: done
## Package Plan ##
 environment location: C:\Users\kburc\miniforge3\envs\ga15pyd
 added / updated specs:
    - snowflake-sqlalchemy
The following packages will be downloaded:
                                            build.
    package
    abseil-cpp-20210324.2
                                       h0e60522_0
                                                           2.1 MB conda-forge
   arrow-cpp-5.0.0
                                py39he0f88eb_8_cpu
                                                           14.9 MB conda-forge
    asn1crypto-1.4.0
                                     pyh9f0ad1d_0
                                                           78 KB conda-forge
                                                           36 KB conda-forge
    aws-c-cal-0.5.11
                                       he19cf47_0
    aws-c-common-0.6.2
                                       h8ffe710 0
                                                           159 KB conda-forge
    aws-c-event-stream-0.2.7
                                      h70e1b0c 13
                                                           47 KB conda-forge
    aws-c-io-0.10.5
                                                           127 KB conda-forge
                                       h2fe331c_0
    aws-checksums-0.1.11
                                       h1e232aa_7
                                                           51 KB
                                                                  conda-forge
    aws-sdk-cpp-1.8.186
                                       hb0612c5_3
                                                           5.5 MB
                                                                   conda-forge
    azure-common-1 1 27
```

Installing Snowflake's SQLAlchemy package using conda-forge and Miniforge

In order to create a connection to my Snowflake database, I needed to enter my account locator, which could be found as the first part of my account portal URL. For instance, given that the URL to my Snowflake portal was <a href="https://rv85777.east-us-">https://rv85777.east-us-</a>

<u>2.azure.snowflakecomputing.com/console#/data/views?databaseName=KB\_SNOWFLAKE\_DB</u>, my account identifier was 'rv85777.east-us-2.azure.'

I was also able to find my current account by entering select current\_account() into a new worksheet (as shown on this documentation page).

The account identifiers page also shows the corresponding Snowflake Region ID for each Region ID, as explained <u>here</u>.

I had trouble getting my username and password to work successfully within SQLAlchemy, but finally solved the issue by changing to a simpler password. My password was about 50 characters long and included multiple special characters; I'm guessing that one of those

characters might have caused an issue with the string.

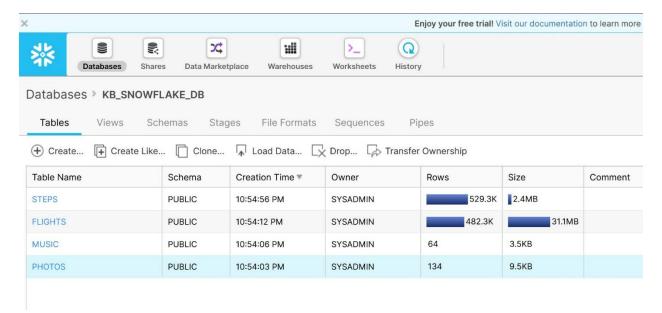
I thought I would then be able to create databases in the same way as I did with AWS, GCP, and Azure, but when I tried to run my code that copied SQLite tables into Snowflake, I received a 'NotImplementedErorr' saying that "Snowflake does not support indexes." (This documentation provides a bit more information.)

To solve this issue, I set to sql's index parameter to False and imported pd\_writer from snowflake.connector.pandas.tools so that it could be used as the 'method' argument in the to\_sql function call. (See Snowflake's "Using Pandas DataFrames with the Python Connector" page for more information.)

Once I dealt with the lack of index support by selecting 'indexes = False' within the to\_sql function, I then received an 'invalid identifier' error that appeared to be caused by my use of lowercase table column names, as indicated by this post on community.snowflake.com and this GitHub issue.

To solve this problem, I used map() to convert all of my tables' column names to uppercase as suggested by Stack Overflow user CodingInCircles <u>here</u>.

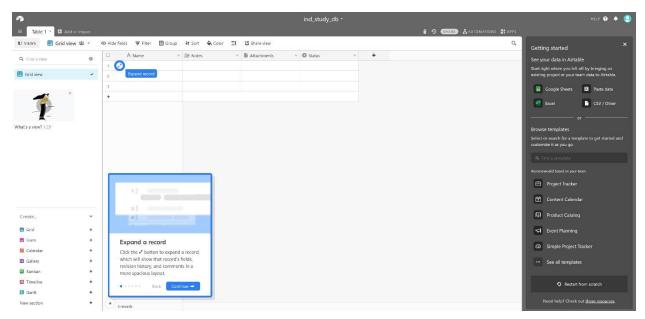
Ultimately, I had to carry out some additional steps to get my SQLAlchemy workflow to function for Snowflake, so I found the setup process to be somewhat less straightforward than for GCP, AWS, and Azure.



Snowflake's UI, showing my 4 tables along with their row counts and sizes. Interestingly, the sum of the sizes of all four tables is much smaller than the 203-megabyte size of my SQLite database, which leads me to wonder whether Snowflake was applying some sort of compression algorithm on my data.

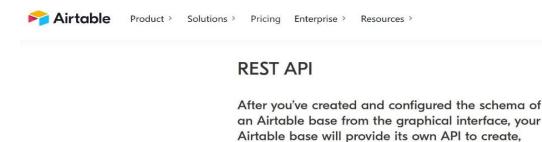
### 2.6: Connecting to Airtable

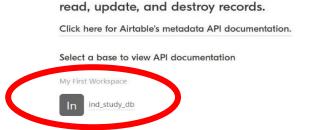
After I created a <u>free Airtable account</u>, I was then invited to create a new 'base.' This base resembled a spreadsheet, although I found the 'Kanban' and 'Gantt' options interesting as well. The 'Project Tracker' and 'Event Planning' options could also prove helpful.



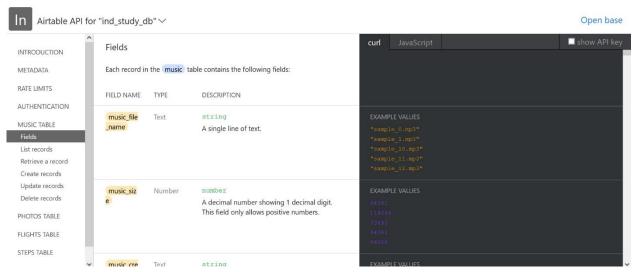
Here's a look at an empty table within the Airtable UI. Note the 'Create' options on the bottom left.

While I had the opportunity to import data from Google Sheets and Excel, I preferred to set up a database through using Python. This is made possible through Airtable's API. Once you have a workspace set up, you can access that API by going to the <u>Rest API page</u> and clicking on the link to that workspace. Meta documentation for Airtable's API is available <u>here</u>.





Clicking on ind\_study\_db (circled in red) allowed me to access the custom API for my workspace.



The custom API page for my workspace. The tables, field names, and example values automatically update to match the values in my tables.

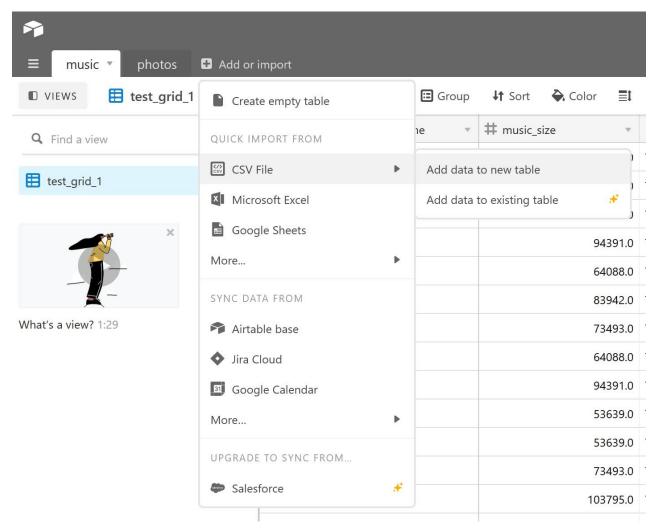
The API, according to the custom documentation page created for my ind\_study\_db workspace, "provides an easy way to integrate your ind\_study\_db data in Airtable with any external system. The API closely follows REST semantics, uses JSON to encode objects, and relies on standard HTTP codes to signal operation outcomes."

To use the API, I generated and downloaded an API key on my account page, then found the ID for my base. The API page noted airtable.py and pyAirtable as two methods for connecting to Airtable using Python. Of the two, pyAirtable was updated more recently and had more stars on GitHub, so I went with that one.

Ultimately, I was able to upload both my music and photos tables to Airtable using the API; however, some manual work was necessary to prepare the tables for upload. (See the <u>database uploader.ipynb</u> script for details.)

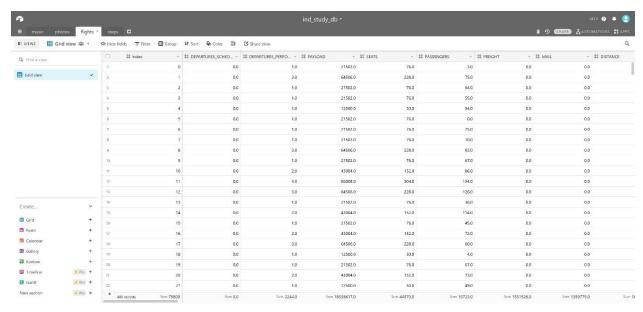
The API limits the rate of batch updates to 50 records per second (e.g. 5 requests of 10 records each), which means that it would have taken 2.7 hours to upload 500,000 records to Airtable via the API. Therefore, I decided to use Airtable's .csv upload feature to import my flights and steps tables, as both contain hundreds of thousands of rows. However, when I tried to do so, I received a message saying that "the accepted file size is less than 5 MB." In addition, I found that even the CSV import app from the 'Pro plan' could only support 25,000 rows—far fewer than the 482,273 rows in my flights table and the 529,256 rows in my steps table. Furthermore, a given table supports only 50,000 records, even within the enterprise plan. Airtable's explanation for this is that "Airtable is meant primarily for cases where users interact with data through the interface, and we find that once you get over 50-100K records, it really requires a more powerful querying language to meaningfully interact with the data."

I therefore decided to create 400-row versions of my flights and steps tables that would fit within the limit of 1,200 total records per base. I saved these versions as .csv files that I could then import into Airtable. (Otherwise, I would have had to manually set up the columns for each of these tables, which would take a while in the case of the 62-column flights table.)



Airtable facilitates manual .csv import via its web user interface.

Ultimately, my impression was that Airtable is not designed to be a serious replacement to a database host like AWS, GCP, or Azure.



Airtable User Interface. Note that Airtable allows you to view the individual cells within tables.

### 2.6.1. Airtable vs. Google Sheets

Although it's nice to be able to view rows in the tables that I create within Airtable, I can also do so via Google Sheets, which supports up to 5,000,000 cells within a single worksheet.

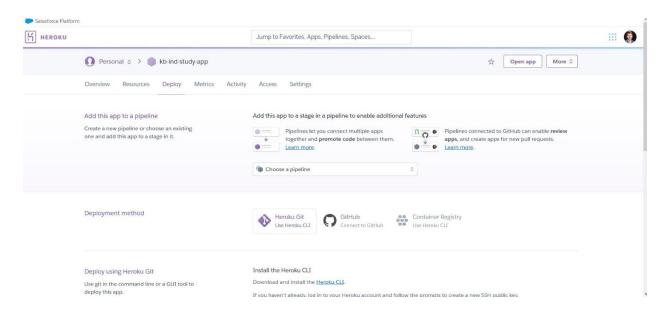
I have found that, once I get my Google service account set up, it's very easy to import Google Sheets data to Pandas by using gspread's get\_all\_records function, which returns an object that can then be converted to a DataFrame. (See gspread's "Examples of gspread Usage" page for more details.) In addition, it's easy to export DataFrames to Google Sheets using gspread\_dataframe's set with dataframe function. Therefore, if I wanted to host a database in an easily viewable format, I would choose Google Sheets over Airtable.

For an example of how to upload database tables into Google Sheets, see my Database to Google Sheets Converter program, available <u>at this link</u> within my <u>google sheets database connections</u> repository.

### 2.7: Heroku Setup Process

Heroku's <u>signup page</u> invites you to "Go from code to running app in minutes," and to "Deploy, scale, and deliver your app to the world." It also asked for my primary development language, for which I entered Python.

Once I had a Heroku account, I could either "create a new app" or "create a team." I found out that, in order to set up a database, I would first need to connect it to an app, so I went ahead and created one, which I called 'kb-ind-study-app'.

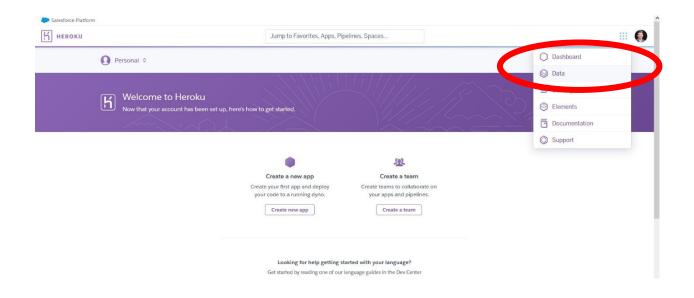


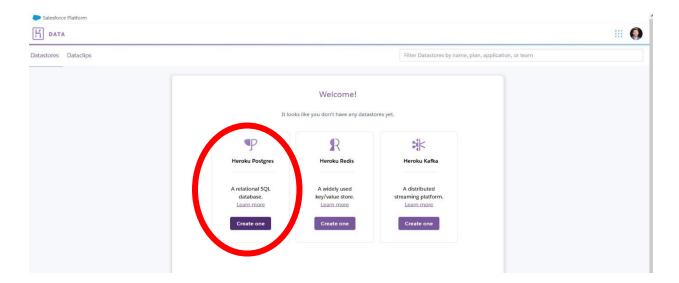
Heroku supports PostgreSQL under its "Heroku Postgres" service and offers <u>extensive</u>

<u>PostgreSQL documentation</u> on its website. Once I had my app in place, I could then add

Heroku Postgres to it. I was able to get to the Heroku Postgres section by clicking the 9 dots

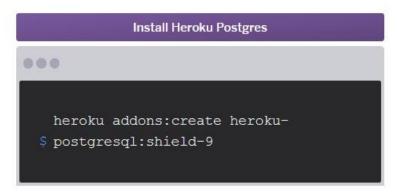
near my icon on the top right, then selecting 'Data' (see image below).





This then took me to the Heroku Postgres setup page.

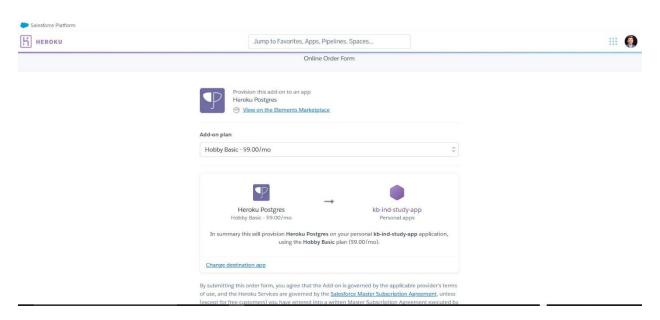
Heroku offered a free 'Hobby Dev' plan, but it came with a row limit of 10,000, so I instead opted for the \$9/month "Hobby Basic" plan. This plan allowed for 10 million rows but 0 bytes of RAM. (If I desired 768 gigabytes of RAM, I could have opted for the "Shield 9" plan for \$16,000 a month.



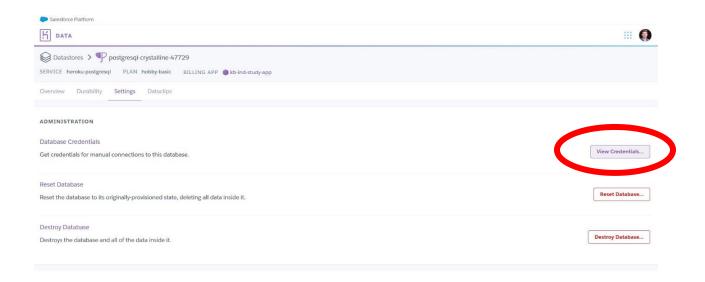
To provision, copy the snippet into your CLI or use the install button above.

This would have been a very expensive line of code!

After selecting my database plan, I was able to connect it to my app.



My database was given the automatically-generated name 'postgresql-crystalline-47729.' I was able to find my connection parameters by going to 'Settings' and then choosing 'Database Credentials.'

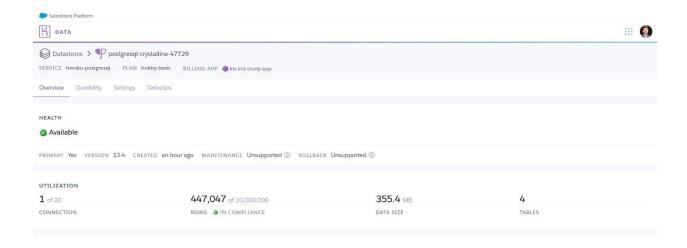


However, the Credentials page also warned me that "these credentials are not permanent," as "Heroku rotates credentials periodically and updates applications where this database is attached."

I noticed that my URI included 'compute-1.amazonaws.com', which suggests that my database was actually hosted on AWS.

When trying to connect to the database using the provided URI, I received an error, but there was an easy fix—I just needed to <u>change 'postgres' in the URI to 'postgresql.'</u>

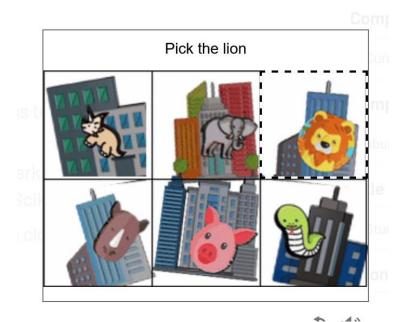
I did like that my database page on data.heroku.com made it easy to view both my row count and my database size (see image below). The 'data size', 'rows', and 'tables' fields updated multiple times as my Python script ran, which made it easier to track the progress of my database import.



Ultimately, despite the additional requirement to create an app, the Heroku setup process was fairly straightforward, as the same table import function that worked for GCP, Azure, and AWS also worked for Heroku. That's the power of SQLAlchemy!

### 2.8. Databricks Setup Process

To build my Databricks database, I first went to <u>databricks.com</u> and set up an account. The signup page announced that Databricks is an "open and unified data analytics platform for data engineering, data science, machine learning, and analytics."



This was the most adorable user verification test I had ever seen.

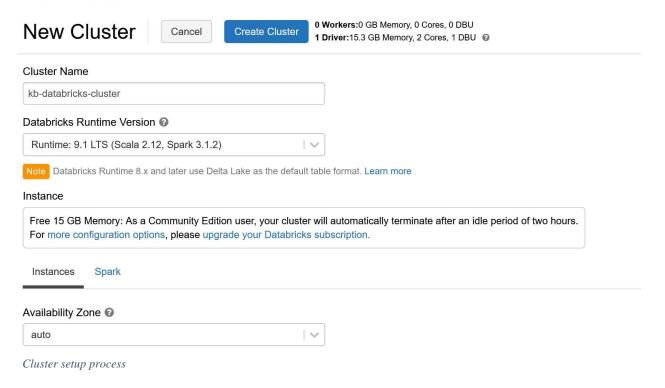
In order to create a database within Databricks, I first needed to build a 'cluster,' which Databricks <u>defines</u> as "a set of computation resources and configurations on which you run data engineering, data science, and data analytics workloads." Although a free version of Databricks was available, <u>it did not appear to allow account token generation</u>, which I needed for connecting to my database within Python; therefore, I chose to set up a paid account.

When I went to Settings → Manage Account within my portal on <a href="https://community.cloud.databricks.com">https://community.cloud.databricks.com</a>, I was taken to a subscription signup page that directed me to AWS (as opposed to GCP or Azure). After entering my billing information, I was then asked to connect to my AWS account. I did so by generating an access key within AWS and locating my AWS account ID.

I then created an AWS bucket as directed by <u>this page</u>. Next, I created a cluster. I chose to use the m5a.large 'worker type' since it used the lowest database units (DBUs) per hour of any of the options I checked.

Launching a cluster appeared to take about 4 minutes each time. I could have kept the cluster running, but that may have resulted in additional costs.

#### Create Cluster



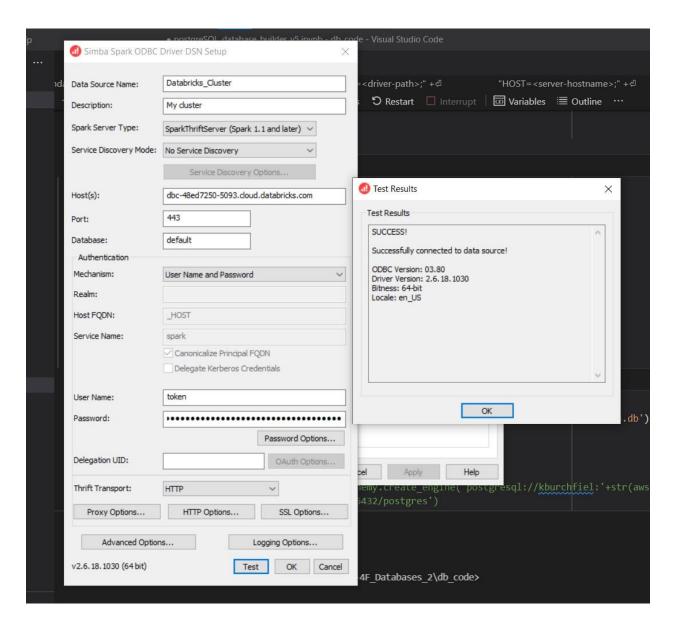
At this point in the process, I was unsure how much I would be charged by both Databricks and AWS in order to launch and maintain a database. However, it appeared that I wouldn't be charged very much as long as I only ran clusters for <u>short periods of time</u>.

I planned to connect to Databricks using SQLAlchemy as I had for most other databases. A <u>databricks-dbapi</u> Python package would make this possible. However, when I tried to install the library using pip (pip install databricks-dbapi[sqlalchemy], as specified <u>on this page</u>), I received the following error message:

"Microsoft Visual C++ 14.0 is required. Get it with "Build Tools for Visual Studio": https://visualstudio.microsoft.com/downloads/"

As noted by the error message, to use this library, I would need to install Build Tools for Visual Studio. Based on the <u>terms of use</u> and on <u>this Stack Exchange thread</u>, it looks like there are restrictions on using these materials for free in commercial settings, so I instead decided to go with Pyodbc.

I set up a Pyodbc connection using <u>this documentation page</u>. This process involved setting up a 'Simba Spark ODBC Driver' (see below); my personal access token served as the password.



Unfortunately, Pandas' to\_sql command doesn't work with Pyodbc PostgreSQL connections, so I instead had to create tables using explicit 'CREATE TABLE' statements. In order to do so, I also had to update the variable types of my columns; this guide helped me identify the correct types to use. (Databricks appears to use its own SQL format, or possibly Apache Spark SQL.)

I used pyodbc to populate my music, photos, and steps tables. The lack of to\_sql functionality made this a more complex process. For each table, I needed to manually create the table, then fill in the values using pyodbc's <a href="executemany">executemany()</a> function. In order to successfully populate the steps table, I needed to upload data in chunks; instead of using executemany() to upload the entire table at once, I ran executemany() for 100,000 rows at a

time.

Although I tried a similar approach for the flights() table, I wasn't able to successfully import it into Databricks due to various error messages. For instance, the following message appeared between 240,000 and 249,999 rows in:

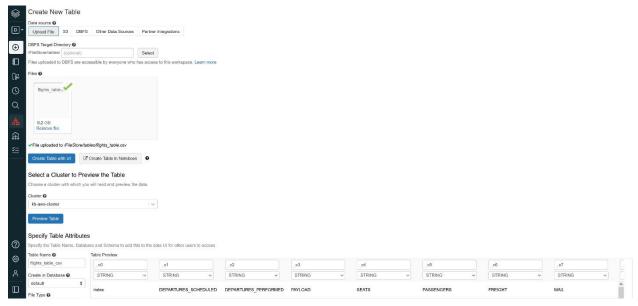
```
"OperationalError: ('08S01', '[08S01] [Simba][Hardy] (115) Connection failed with error: Bad Status: Unrecognized response with no error message header. Status code: 502 (115) (SQLExecute)')" (See flights_upload_error_message.jpg)
```

#### Another message read:

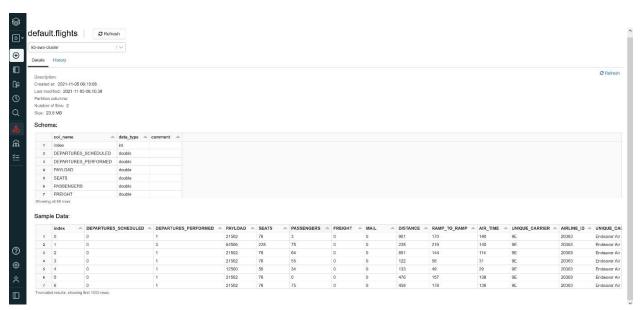
"OperationalError: ('08S01', '[08S01] [Simba][Hardy] (115) Connection failed with error: SSL\_read: error code: 0 (115) (SQLExecute)')." (See <a href="this Stack Overflow">this Stack Overflow</a> thread also).

My guess is that connection errors were hard to avoid due to the size of the table. Although increasing the number of rows that executemany() would process at a time may have sped up the process, I ended up running into an Out of Memory error when I increased the row count to 100,000.

Therefore, I ultimately created this table using the Databricks website instead. Within the Databricks portal, I went to Data → Tables and selected the 'Create Table' button. This allowed me to upload a .csv export of my flights table. Next, I instructed Databricks to use the first row of the uploaded file as the header row and to infer the schema from the values. (See images below.) This process was fairly straightforward, but I would still have preferred to accomplish it automatically using Python.

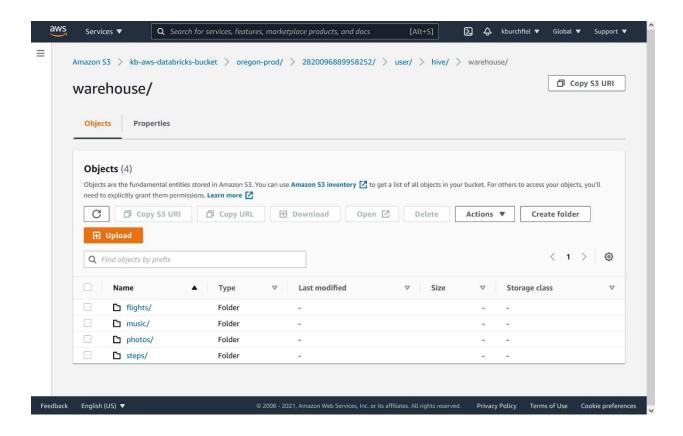


Creating a new table by uploading a .csv file



The final version of the table

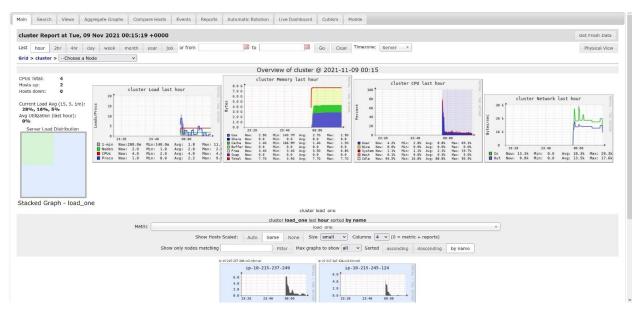
The data in my tables appeared to be stored within my Amazon S3 bucket, as shown by the image below.



Ultimately, I found the Databricks setup process to be much more complex due to my decision to use pyodbc instead of a SQLAlchemy library. Nevertheless, it was a good opportunity to learn more about pyodbc.



A look at the Databricks UI



Databricks has an extensive metrics page.

### 2.9. Comparing setup processes

My choice to use SQLAlchemy and Python to set up these databases influenced my experiences with the setup process. Users who prefer to create tables using a web interface or command prompt may form different impressions of each provider.

Ultimately, I found the database setup process for AWS, GCP, and Azure to be fairly straightforward; once I learned how to upload data to one of them using PostgreSQL, creating tables for the other two proved to be very similar. Setting up databases on Heroku and Snowflake required some extra steps, but both worked well with SQLAlchemy and the to\_sql Pandas function.

Meanwhile, the Databricks setup process was considerably more complex, since I chose to use pyodbc rather than SQLAlchemy due to the terms of service attached to MS Build Tools for Visual Studio, which I would have needed to install to connect SQLAlchemy and Databricks. Airtable made it easy to view my database data online, but there were significant limits on the amount of data that I could upload.

Based on my experiences, if I simply needed to create a PostgreSQL database using Python and SQLAlchemy, I would likely choose AWS, GCP, or Azure. However, I imagine that Snowflake, Heroku, Airtable, and Databricks would be compelling or superior options for other use cases.

# 3. Comparing database import and query times

See my <u>database query timer.ipynb</u> script for the results of my database timing tests. Please interpret these results with caution, however. As noted in the disclaimer within that file:

This notebook is by no means meant as a definitive assessment of the speeds of each database provider. My results were undoubtedly influenced by my configuration settings for each database, and different configuration settings would likely result in different outcomes. In addition, the tests I used may not match real-world usage scenarios. Do not use these results to make decisions about which database provider to use.

# **Appendix**

### 1. pgloader steps

An alternative to to\_sql is pgloader. Documentation for pgloader can be found <u>here</u>, and instructions for converting a SQLite database to PostgreSQL can be found <u>here</u>.

I wasn't able to get pgloader to work on Windows, so I switched to using Ubuntu. Once I had Ubuntu on my computer, I entered the following line within the Ubuntu terminal:

sudo apt-get install postgresql-client

I then needed to get access to my computer's Documents folder within my C drive. This required using /mnt (as noted here). The command I entered within Ubuntu to access my Documents folder was:

cd /mnt/c/Users/kburc/D1V1/Documents

[Note: In order to use pgloader, I placed both the database and my load file within my Documents folder because the file path pointing to my class folder has a ! in it, which confused the script.]

Next, I ran the following command:

pgloader load importkbdatabase2.load

load\_kb\_database.load contains the following code, which I got to work after quite a bit of trial and error (and help from the error messages):

```
load database
```

from sqlite://kb\_database\_type\_2.db

into postgres://kburchfiel:[my password was inserted here, without brackets surrounding it]@kb-ind-study-aws-db.cquawwv3qwid.us-east-

1.rds.amazonaws.com:5432/postgres

with include drop, create tables, create indexes, reset sequences

set work\_mem to '16MB', maintenance\_work\_mem to '512 MB';

This <u>answer</u> was helpful when learning how to run a load command.

pgloader succeeded in uploading my tables to AWS, as shown below. However, I ultimately chose to use a Python script rather than the pgloader UI given that Python would require less user input once I had a script in place.

```
kburchfiel@DESKTOP-83K77J1: /mnt/c/Users/kburc/D1V1/Documents
                                                                                                                         This message is shown once once a day. To disable it please create the
/home/kburchfiel/.hushlogin file.
kburchfiel@DESKTOP-83K77J1:~$ cd /mnt/c/Users/kburc/D1V1/Documents
kburchfiel@DESKTOP-83K77J1:/mnt/c/Users/kburc/D1V1/Documents$ pgloader load importkbdatabase2.load
2021-10-05T19:57:29.008000Z LOG pgloader version "3.6.1"
2021-10-05T19:57:29.009000Z LOG Parsing commands from file #P"/mnt/c/Users/kburc/D1V1/Documents/importkbdatabase2.load"
2021-10-05T19:57:29.642000Z LOG Migrating from #<SQLITE-CONNECTION sqlite:///mnt/c/Users/kburc/D1V1/Documents/kb_databas
 e_type_2.db {10068F8803}>
KABOOM!
2021-10-05T19:58:51.500000Z LOG report summary reset
FATAL error: No such file or directory: "load
An unhandled error condition has been signalled:
   No such file or directory: "load"
              table name
                              errors
                                            rows
                                                       bytes
                                                                   total time
                   fetch
        fetch meta data
                                                                       0.030s
         Create Schemas
                                                                       0.042s
       Create SQL Types
                                   0
                                               0
                                                                       0.081s
          Create tables
                                   0
                                               8
                                                                       1.037s
         Set Table OIDs
                                   0
                                                                       0.042s
                 flights
                                          482273
                                                   192.9 MB
                                                                    1m17.259s
                  photos
                                                     23.6 kB
                                                                       0.724s
                                                      8.9 kB
                                                                      11.249s
                   music
                                          529256
                                                     14.6 MB
                                                                      13.348s
                   steps
COPY Threads Completion
                                                                    1m17.260s
                                   0
                                                                       1.626s
                                   0
         Create Indexes
 Index Build Completion
                                                                       1.431s
                                   0
        Reset Sequences
                                   0
                                                                       0.927s
           Primary Keys
                                                                       0.000s
    Create Foreign Keys
                                                                       0.000s
        Create Triggers
                                               0
                                                                       0.101s
       Install Comments
                                                                       0.000s
      Total import time
                                         1011727 207.6 MB
                                                                    1m21.345s
What I am doing here?
 No such file or directory: "load"
```