

JIE R&R of SOP_Repeated

- Take out renegotiation
 - Now my short punishment doesn't rest on renegotiation
 - * So now, for main analysis, must assume that we're constraining attention to a certain class of punishments: symmetric, and "Punish for T periods then go back to cooperation"
 - Go back to start if deviate should work for governments, but I think I need something else for lobbies since they would like that
 - * Can I show that mine are optimal in this class?
 - * Will look at asymmetric punishments in later section
- New section on asymmetric punishments
 - Constrain to T -period class, now asymmetric—punish deviator more
 - There is literature on this
 - In this setting, can you achieve lower τ^A with asymmetric?
 - How asymmetric can they get?
 - * Have to check lobby conditions
 - Do they change over the course of the punishment?
- email Giovanni
 - How to satisfy an author who thinks the results are not "particularly interesting or surprising"?
 - Should I try going to linear supply/demand system?
 - thank him
 - "I want to be very clear that I understand that my previous discussion did not make clear [sic]"