

## Unrecognized States To-do List (JLEO Revision)

Kristy

- Recast Proposition 1 as a “class of games” instead of “sufficient conditions” (Reviewer 1)
  - “interpret these conditions as characterizations of a class of games, where this class would satisfy all the assumptions on payoffs (instead of saying sufficient conditions).
  - I would recommend clearing up Section 3.1 in terms of packaging the results:
    1. Identify a class of games that satisfies the assumptions on payoffs (sufficient conditions (1) through (6) in Proposition 1). Denote this class as  $G$  for example.
    2. Formally define the status quo equilibrium – an equilibrium in which the equilibrium outcome is perpetual unrecognized statehood with all the actors strategies specified.
    3. State a much clearer and simpler proposition, e.g., For any game  $G$ , there exists a status quo equilibrium.
    4. Then subsection 3.2 would basically be a discussion of this class of games.
- Clearly specify punishments / equilibrium path (editor)
  - “Clear and detailed description of the noncooperative game”
  - “I would also like to see the key logic laid out better in the text, and the full equilibrium strategy profiles noted so that it is clear how the players are rewarding and punishing each other on and off the equilibrium path”
- Make sure equilibrium concept is clearly stated and defined
  - “Because the model is not a repeated game, due to the state variable just described, it may be a bit confusing to some readers, and so it is important to provide formal definitions and to clearly describe the equilibrium concept being utilized. It seems to me that, as Referee 2 states, you are using the Markov perfect equilibrium concept.”
- Think through reviewer 2’s suggestion about uncertainty [DONE]
  - How would model actually work with asymmetric information? [NOT GOING TO DO]
- Take indecisive war to decisive war [DONE]
- Change sign on payoff functions for  $c$  and  $p$  [DONE]

- Homogenize discount factors [DONE]
- State process governing status-quo payoffs clearly [DONE]

Ben

- R1: Finish & Double Check Fearon reference [DONE]
- add appropriate language to memo if necessary [DONE]
- R1: Talk to Kristy about whether we want to offer a numerical example a la what R1 requests. [DONE]
- R1: Tone down our claims about being novel and unique [DONE]
- R1: Double check that we have fixed the typo identified by R1 [DONE]
- R3: Read the literature referenced by R3 and add some cites [DONE]
- R3: Read Berg 2009 in particular and engage it at least briefly in the paper. [DONE]