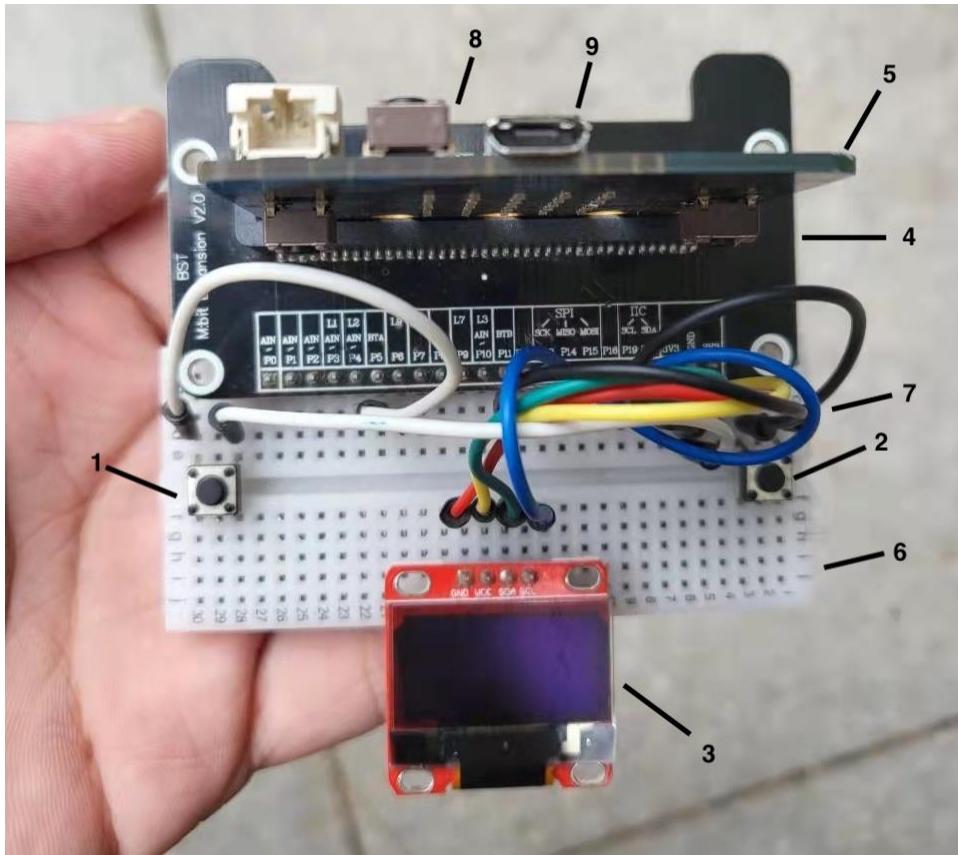


# Instruction Booklet



## Number Explanations:

1. Left Control Button
2. Right Control Button
3. OLED Screen
4. BST Expansion/Converter
5. BBC micro: bit
6. Bread Board/Motherboard
7. Wires
8. Reset Button
9. USB Micro-B Connector (Battery Supply)

# **Instruction:**

## **Checking**

- Connected to power source through USB Micro-B Connector
- Wires connected properly
- OLED Screen shows main menu
- Buttons allow you to move

## **Controlling**

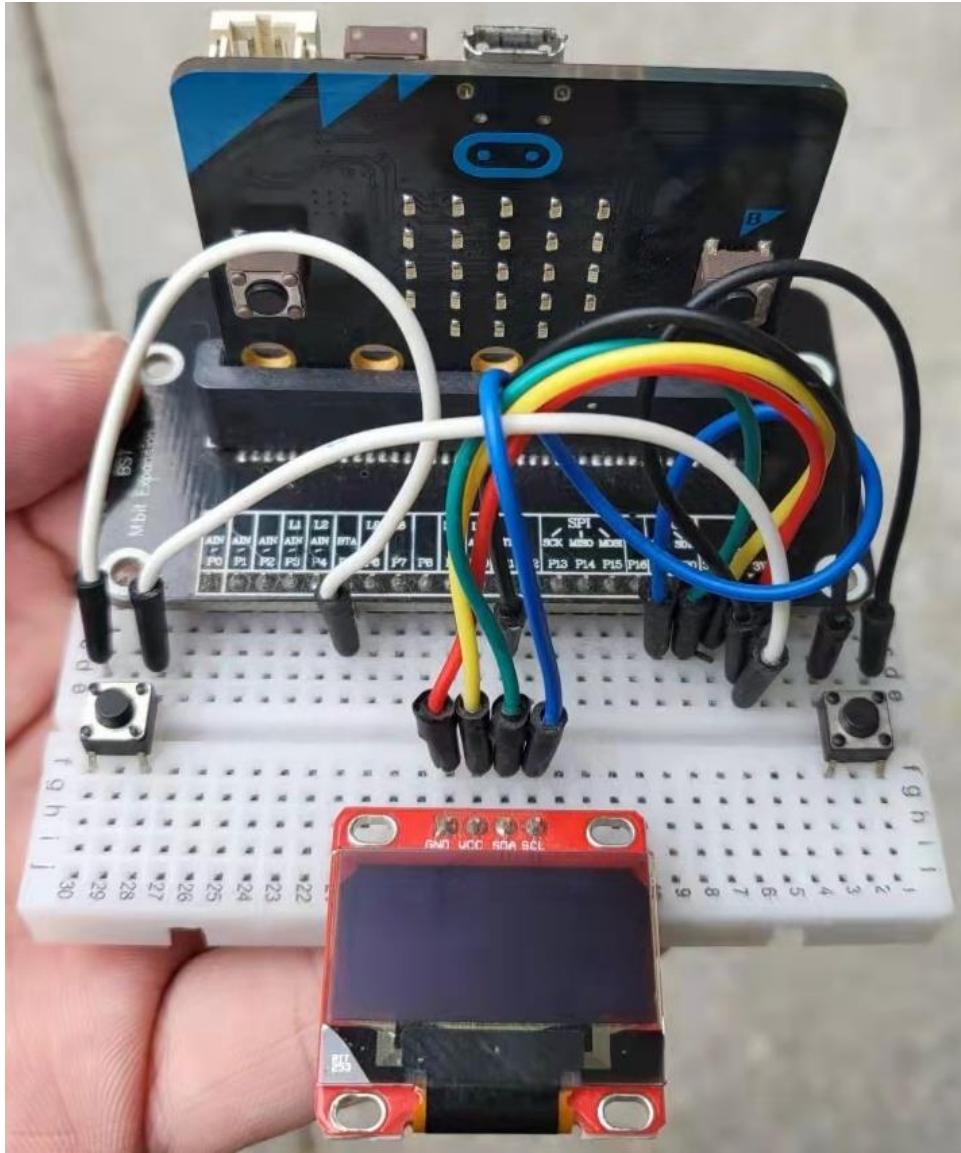
- Left Control Button allows you to move left
- Right Control Button allows you to move right
- Both buttons pressed together allows you to go straight in front

## **Rule**

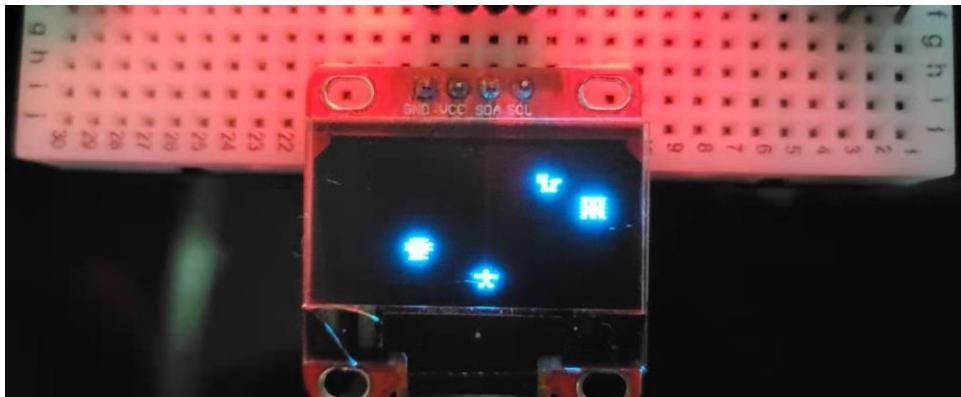
- When the game menu shows and monster begins to move, the game starts
- Go through 5 rounds to win the game
- There will be 3 monsters each round
- Try to cross to the other end of the screen while not being caught by the monsters
- Player will only have one life. Once dead, press the reset button to start over.

# Screenshots Preview:

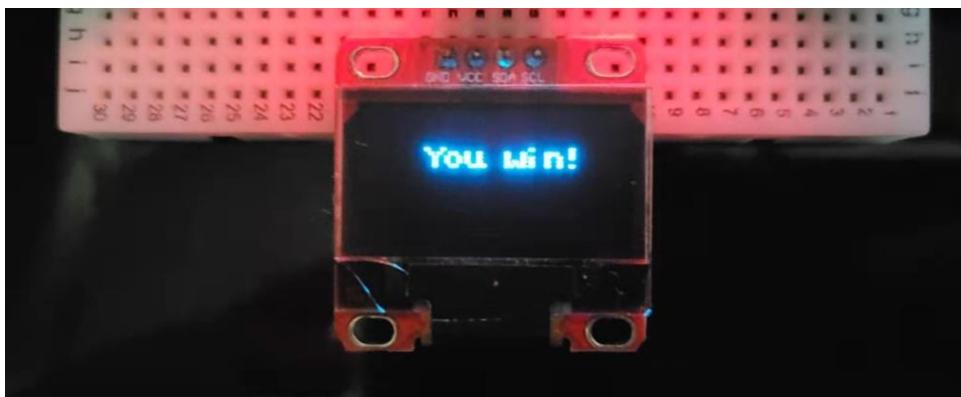
Overall-View



In-Game (The Snake, Ghost, and Skull are the monsters. While the player is the Star-like figure on the bottom.)



Winning (OLED)



Winning (micro: bit)



Losing (OLED)



Losing (micro: bit)

