What are backends servers?



What are serverless Backends



"Serverless" is a backend deployment in which the cloud provider dynamically manages the allocation and provisioning of servers. The term "serverless" doesn't mean there are no servers involved. Instead, it means that developers and operators do not have to worry about the servers.

Easier defination

What if you could just write your express routes and run a command. The app would automatically

- 1. Deploy
- 2. Autoscale
- 3. Charge you on a per request basis (rather than you paying for VMs)

Problems with this approach

- 1. More expensive at scale
- 2. Cold start problem

Famous serverless providers

There are many famous backend serverless providers -

▼ AWS Lambda

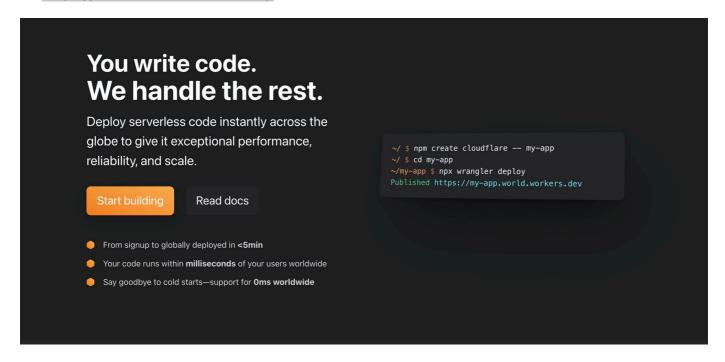
https://aws.amazon.com/pm/lambda/?trk=5cc83e4b-8a6e-4976-92ff-7a6198f2fe76&sc_channel=ps&ef_id=CjwKCAiAt5euBhB9EiwAdkXWO-i-th4J3onX9ji-tPt_JmsBAQJLWYN4hzTF0Zxb084EkUBxSCK5vhoC-1wQAvD_BwE:G:s&s_kwcid=AL!4422!3!651612776783!e!!g!!aws_lambda!19828229697!143940519541

▼ Google Cloud Functions

https://firebase.google.com/docs/functions

▼ Cloudflare Workers

https://workers.cloudflare.com/



When should you use a serverless architecture?

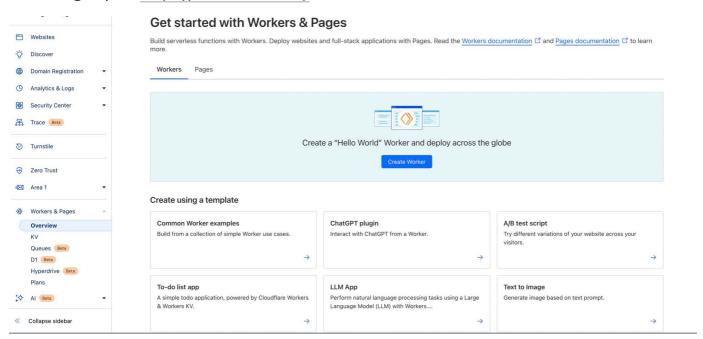
- 1. When you have to get off the ground fast and don't want to worry about deployments
- 2. When you can't anticipate the traffic and don't want to worry about autoscaling
- 3. If you have very low traffic and want to optimise for costs

Cloudflare workers setup

We'll be understanding cloudflare workers today.

Reason - No credit card required to deploy one

Please sign up on https://cloudflare.com/



Try creating a test worker from the UI (Common worker examples) and try hitting the URL at which it is deployed

How cloudflare workers work?

Detailed blog post - https://developers.cloudflare.com/workers/reference/how-workers-works/#:~:text=Though Cloudflare Workers behave similarly,used by Chromium and Node.



Cloudflare workers DONT use the Node.js runtime. They have created their own runtime. There are a lot of things that Node.js has

How Workers works

Though Cloudflare Workers behave similarly to JavaScript [2] in the browser or in Node.js, there are a few differences in how you have to think about your code. Under the hood, the Workers runtime uses the V8 engine [2] — the same engine used by Chromium and Node.js. The Workers runtime also implements many of the standard APIs available in most modern browsers.

The differences between JavaScript written for the browser or Node.js happen at runtime. Rather than running on an individual's machine (for example, a browser application or on a centralized server (2)), Workers functions run on Cloudflare's Edge Network (2) - a growing global network of thousands of machines distributed across hundreds of locations.



Each of these machines hosts an instance of the Workers runtime, and each of those runtimes is capable of running thousands of user-defined applications. This guide will review some of those differences.

Isolates vs containers

Isolates

V8 ☐ orchestrates isolates: lightweight contexts that provide your code with variables it can access and a safe environment to be executed within. You could even consider an isolate a sandbox for your function to run in.

A single runtime can run hundreds or thousands of isolates, seamlessly switching between them. Each isolate's memory is completely isolated, so each piece of code is protected from other untrusted or user-written code on the runtime. Isolates are also designed to start very quickly. Instead of creating a virtual machine for each function, an isolate is created within an existing environment. This model

Initializing a worker

To create and deploy your application, you can take the following steps -

▼ Initialize a worker

```
Copy
npm create cloudflare -- my-app
```

Select no for Do you want to deploy your application

▼ Explore package.json dependencies

```
"wrangler": "^3.0.0"
```

Notice express is not a dependency there

▼ Start the worker locally

```
npm run dev
```

▼ How to return json?

```
copy
export default {
    async fetch(request: Request, env: Env, ctx: ExecutionContext): Promise<Response
    return Response.json({
        message: "hi"
     });
    },
};</pre>
```

Question - Where is the express code? HTTP Server?

Cloudflare expects you to just write the logic to handle a request. Creating an HTTP server on top is handled by cloudflare

Question - How can I do routing ?

In express, routing is done as follows -

```
import express from "express"
const app = express();

app.get("/route", (req, res) => {
    // handles a get request to /route
});
```

How can you do the same in the Cloudflare environment?

```
Copy
export default {
    async fetch(request: Request, env: Env, ctx: ExecutionContext): Promise<Response> +
        console.log(request.body);
        console.log(request.headers);
        if (request.method === "GET") {
            return Response.json({
                message: "you sent a get request"
            });
        } else {
            return Response.json({
                message: "you did not send a get request"
            });
        }
    },
};
```



How to get query params - https://community.cloudflare.com/t/parse-url-query-strings-with-cloudflare-workers/90286

Cloudflare does not expect a routing library/http server out of the box. You can write a full application with just the constructs available above.

We will eventually see how you can use other HTTP frameworks (like express) in cloudflare workers.

Deploying a worker

Now that you have written a basic HTTP server, let's get to the most interesting bit — Deploying it on the internet

We use wrangler for this (Ref https://developers.cloudflare.com/workers/wrangler/)

Wrangler (command line)

Wrangler, the Cloudflare Developer Platform command-line interface (CLI), allows you to manage Worker projects.

- Install/Update Wrangler: Get started by installing Wrangler, and update to newer versions by following this guide.
- API: An experimental API to programmatically manage your Cloudflare Workers.
- Bundling: Review Wrangler's default bundling.
- Commands: Create, develop, and deploy your Cloudflare Workers with Wrangler commands.
- Configuration: Use a wrangler.toml configuration file to customize the development and deployment setup for your Worker project and other Developer Platform products.
- Custom builds: Customize how your code is compiled, before being processed by Wrangler.
- <u>Deprecations</u>: The differences between Wrangler versions, specifically deprecations and breaking changes.
- Environments: Deploy the same Worker application with different configuration for each environment.
- <u>Migrations</u>: Review migration guides for specific versions of Wrangler.
- Run in CI/CD: Deploy your Workers within a CI/CD environment.
- System environment variables: Local environment variables that can change Wrangler's behavior.

▼ Step 1 - Login to cloudflare via the wrangler cli

▼ Step 2 - Deploy your worker

npm run deploy

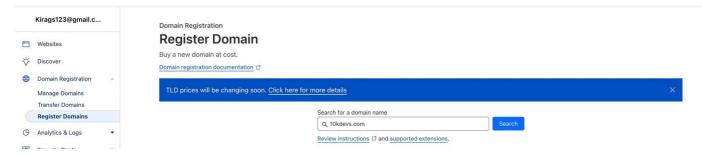
If all goes well, you should see the app up and running

Successfully logged in.

Assigning a custom domain

You have to buy a plan to be able to do this

You also need to buy the domain on cloudflare/transfer the domain to cloudflare



Adding express to it

Why can't we use express? Why does it cloudflare doesn't start off with a simple express boiler plate?

Reason 1 - Express heavily relies on Node.js

https://community.cloudflare.com/t/express-support-for-workers/390844

123testcoding Jun '22 Being a developer, I really love Cloudflare Pages for hosting static apps! But, frontend apps usually need API to get dynamic data. I have existing Express apps that I would like to transfer to Workers, in addition to transferring my frontend app to Cloudflare Pages. Is it known whether Express support will be added for Cloudflare Workers? 2 3 last reply 3 Jun '22 Jun '22 replies views users Jun '22 cherryjimbo MVP '23

It's unlikely you'll see specifically express on Workers due to its deep Node.js dependencies, however there are a lot of options that you'll probably feel right at home with, and have very similar APIs to something like Express. To name just a few:

- GitHub honojs/hono: Ultrafast web framework for Cloudflare Workers, Deno, Bun, and Node.js.
 Fast, but not only fast. 818
- GitHub lukeed/worktop: The next generation web framework for Cloudflare Workers 343
- GitHub kwhitley/itty-router: A little router. 287

In addition, if you're running the frontend app in Pages, you may even be able to run your backend in Pages too, using Functions: Functions · Cloudflare Pages docs 140

https://github.com/honojs/hono

You can split all your handlers in a file

Create a generic handler that you can forward requests to from either express or hono or native cloudflare handler



jsmrcaga

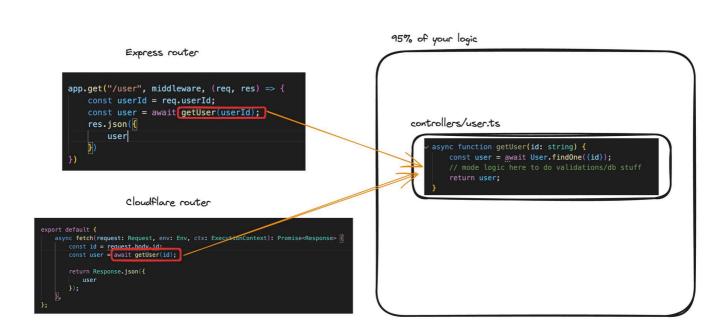
Jul '23

I can link the Node.js compatibility docs for Workers
https://developers.cloudflare.com/workers/runtime-apis/nodejs/#nodejs-compatibility 244

It is important to know that workers run on a different runtime built by Cloudflare (not Node.js). I don't

It is important to know that workers run on a different runtime built by Cloudflare (not Node.js). I don't expect compatibility for worker_threads to be arriving aytime soon.

If you really need to deploy a Node.js app I would search more for a classic serverless option. If you can split your app into small components and don't need to rely heavily on Node.js, Cloudflare Workers are an amazing option and there are routing libraries for them as well (ie: to replace express).



Using hono

What is Hono

https://hono.dev/concepts/motivation

Motivation

At first, I just wanted to create a web application on Cloudflare Workers. But, there was no good framework that works on Cloudflare Workers, so I started building Hono and thought it would be a good opportunity to learn how to build a router using Trie trees.

Then a friend showed up with ultra crazy fast router called "RegExpRouter". And, I also had a friend who created the Basic authentication middleware.

Thanks to using only Web Standard APIs, we could make it work on Deno and Bun. "No Express for Bun?" we could answer, "No, but there is Hono" though Express works on Bun now.

We also have friends who make GraphQL servers, Firebase authentication, and Sentry middleware. And there is also a Node.js adapter. An ecosystem has been created.

In other words, Hono is damn fast, makes a lot of things possible, and works anywhere. You can look that Hono will become **Standard for Web Standard**.

What runtimes does it support?

Getting Started

Basic

Cloudflare Workers

Cloudflare Pages

Deno

Bun

Fastly Compute

Vercel

Netlify

AWS Lambda

Lambda@Edge

Supabase Functions

Node.js

Others

Working with cloudflare workers -

1. Initialize a new app

```
Copy
npm create hono@latest my -rr
```

1. Move to my-app and install the dependencies.

```
Copy
cd my ~rr
npm i
```

1. Hello World

```
import { Hono } from 'hono'
const app = new Hono()

app.get('/', (c) => c.text('Hello Cloudflare Workers!'))
export default app
```

Getting inputs from user

```
import { Hono } from 'hono'

const app = new Hono()

app.get('/', async (c) => {
   const body = await c.req.json()
   console.log(body);
   console.log(c.req.header("Authorization"));
   console.log(c.req.query("param"));

   return c.text('Hello Hono!')
})

export default app
```

Middlewares



https://hono.dev/guides/middleware

Creating a simple auth middleware

```
Copy
import { Hono, Next } from 'hono'
import { Context } from 'hono/jsx';
const app = new Hono()
app.use(async (c, next) => {
  if (c.req.header("Authorization")) {
   // Do validation
   await next()
  } else {
    return c.text("You dont have acces");
  }
})
app.get('/', async (c) => {
  const body = await c.req.parseBody()
  console.log(body);
  console.log(c.req.header("Authorization"));
  console.log(c.req.query("param"));
  return c.json({msg: "as"})
})
export default app
```



Notice you have to return the c.text value

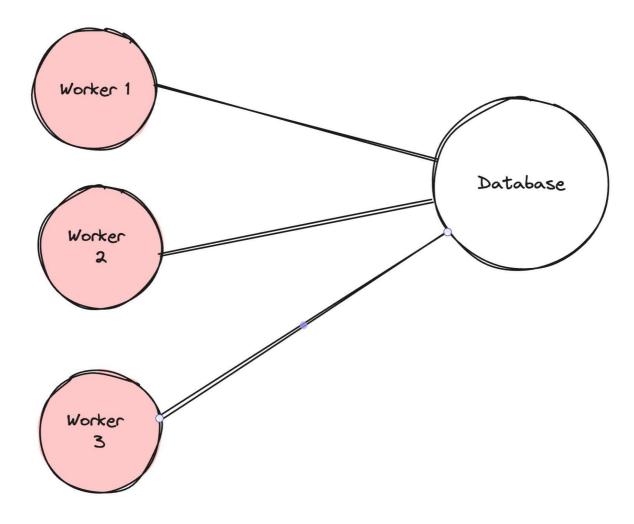
Connecting to DB



https://www.prisma.io/docs/orm/prisma-client/deployment/edge/deploy-to-cloudflare-workers

Serverless environments have one big problem when dealing with databases.

1. There can be many connections open to the DB since there can be multiple workers open in various regions



1. Prisma the library has dependencies that the cloudflare runtime doesn't understand.

Connection pooling in prisma for serverless env



https://www.prisma.io/docs/accelerate https://www.prisma.io/docs/orm/prisma-client/deployment/edge/deploy-to-cloudflare-workers

1. Install prisma in your project

```
npm install --save-dev pr ....
```

2. Init Prisma

```
Copy
npx prisma ....
```

3. Create a basic schema

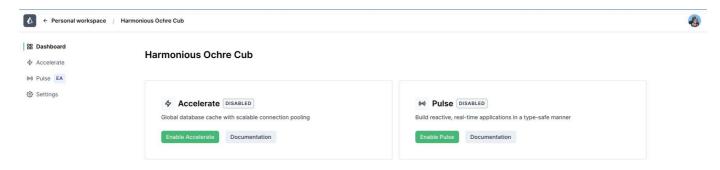
4. Create migrations

```
Copy
npx prisma migrate dev --name ....
```

5. Signup to Prisma accelerate

https://console.prisma.io/l~s...

Enable accelerate



Generate an API key



Successfully enabled, you can now generate an API key and add Accelerate to your Prisma application.

Add API key

Update your database connection string in your .env file to use your new API key with the Accelerate connection string.

DATABASE_URL="prisma://accelerate.prisma-data.net/?api_key=eyJhbGci0iJIUzI1NiIsI ☐ ;

I've securely stored my connection string

Add Accelerate to your application

① We recommend using the latest version of Prisma for optimal results. If your Prisma version is below 5.2.0, please follow these setup instructions.

Install the latest version of Prisma Client and Accelerate Prisma Client extension

t nnm install @nrisma/client@latest @nrisma/extension-accelerate

Replace it in .env

DATABASE_URL="prisma://accelerate.prisma-data.net/?api_key=your_..._

5. Add accelerate as a dependency

```
Copy npm install @prisma/extension-accele.
```

6. Generate the prisma client

```
Copy
npx prisma generate --no-en
```

7. Setup your code

```
Copy
import { Hono, Next } from 'hono'
import { PrismaClient } from '@prisma/client/edge'
import { withAccelerate } from '@prisma/extension-accelerate'
import { env } from 'hono/adapter'
const app = new Hono()
app.post('/', async (c) => {
  // Todo add zod validation here
 const body: {
    name: string;
   email: string;
    password: string
 } = await c.req.json()
  const { DATABASE_URL } = env<{ DATABASE_URL: string }>(c)
 const prisma = new PrismaClient({
      datasourceUrl: DATABASE_URL,
  }).$extends(withAccelerate())
  console.log(body)
  await prisma.user.create({
    data: {
     name: body.name,
     email: body.email,
     password: body.password
   }
  })
  return c.json({msg: "as"})
```

})
export default app