

Generator-based approaches to IC design

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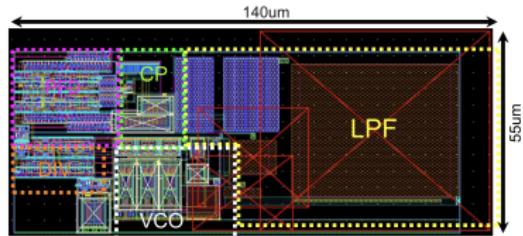
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Prior Work @ SiLab: Process Nodes

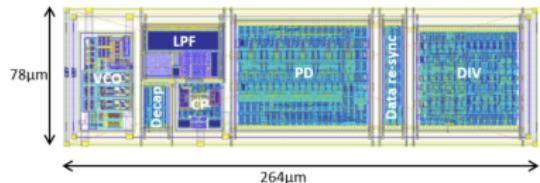
- ▶ Our designs have migrated over time
 - ▶ 2007-2011: 130nm
 - ▶ 2012-Present: 65nm
- ▶ Now 28nm is available, but:
 - ▶ 2-4x transistors -> longer simulation, layout, verification
 - ▶ 3x PDK/DRC rules
 - ▶ 2x cost (8k EUR/mm²)
- ▶ Smaller != better
 - ▶ Must consider A vs D performance, power, area, cost
- ▶ ISSCC trend anecdote: 65nm is still most popular node

Prior Work @ SiLab: PLL Designs

Early DHP PLL, in 90nm,
later ported to 65nm



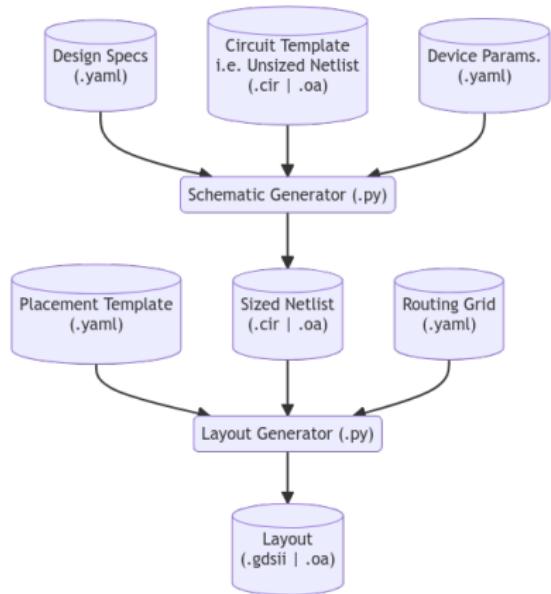
Early RD53 PLL, 65nm, later
grew to 600ux150u



Design	Fin(Hz)	Fout(Hz)	Jitter(s)	Power(W)	TID(Rad)
DHP	80M	1.6G	20p	1.25m VCO	20M
RD53	80M	1.28G	5p	6.5m	500M

Generators: What & Why

- ▶ Common analog 'IP' (IBias, VRef, PLL, IO, ADC, DAC)
- ▶ Portable and/or parallel design (65nm or 28nm?)
- ▶ Record design method/intent (Why this W/L?)
- ▶ Faster modification (e.g. layout ECOs)
- ▶ General-purpose tooling (Python, C++, YAML)



Generators: Procedural approach

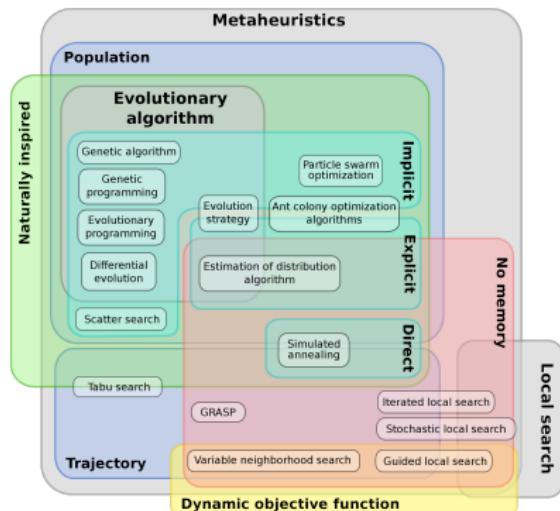
- ▶ “White Box” mechanistic modeling & optimization
 - ▶ Capture known solution to known problem
 - ▶ Limited simulation for parameters -> fast
 - ▶ Top-to-bottom:
‘feedforward’



'Procedural generator' circa 2013

Generators: Synthesis approach

- ▶ “Black Box” optimization;
give computer constraints
and objective and let it
explore
- ▶ More formally:
Metaheuristic optimization
 1. Produce a set of
candidates
 2. Evaluate via simulation
-> slow
 3. Retain best performing
 4. Iterate if necessary:
‘feedback’



‘*Metaheuristics*’, Wikipedia

Generators: When to use which type?

Choice of generator should vary by task:

- ▶ Sizing vs Layout: Either works for schematics; layout should probably be procedural
- ▶ Simulation vs Implementation: Real implementations are complex, so rely on templates
- ▶ Analog vs Digital: Use the correct paradigm (continuous vs discrete time)
- ▶ Device vs System: Increased complexity mandates abstraction and constraints
- ▶ Regular vs Non-regular Arch.: Uniformity allows for simplicity

Generators: Dos and don'ts

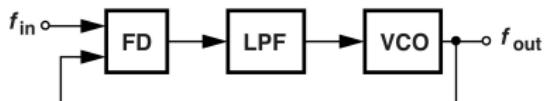
- ▶ **DO** create a deterministic generator (avoid random optimization convergence)
- ▶ **DO** use constraints (specs, schem/layout templates, routing grids, abstracted PDK/DRC)
- ▶ **DO** work in GP languages: flexibility, shared w/ real-world testing, readability, source control, sharing w/o NDA
- ▶ **DO** combine the procedural + synthesis (mimic what designers already do intuitive)
- ▶ **DO** partition generator code by cell view
- ▶ **DON'T** hide approach in neural network (human or machine)
 - ▶ Over-constrained procedural not reusable and ignores useful abstraction (drawing raw GDSII)
 - ▶ Under-constrained statistical approach time-consuming and meaningless (unsupervised learning)
- ▶ **DON'T** use for one-off/unique blocks or top-level
- ▶ **DON'T** expect SOTA performance, power, area

Generators: Survey of Tools

- ▶ **PyCell & OA PCell:** Parametric device-level models and layouts, mostly proprietary
- ▶ **BAG:** Device to block-level procedural generators; open source but Cadence dependent
- ▶ **HdI21:** Circuit-level Analog HDL in Python for netlists, with aux. tools for layout; open source
- ▶ **Gdstk:** Python lib, device-level layouts; open source
- ▶ **ALIGN:** Netlist to GDSII synthesis; mostly open source
- ▶ **MAGICAL:** Netlist to GDSII synthesis; mostly open source
- ▶ **Anagen:** Schematic/layout generator built on Cadence; proprietary from Infineon
- ▶ **IIP Framework:** Schematic/layout generator built on Cadence; proprietary from Fraunhauser IIS
- ▶ **Laygo:** Python library; generate system-level layouts from custom cells
- ▶ **OpenFASoC:** Generate analog netlists and layouts given Verilog netlist and standard cells; open source

Next Steps: Generator approaches for PLL building blocks

- ▶ **Phase Freq. Detector:** Optimize at gate-level for speed, jitter, and noise margin. Then structually compose.
- ▶ **Charge Pump:** Optimize at transistor-level for power and jitter, using iterative SPICE simulation and design eqns.
- ▶ **Low Pass Filter:** Optimize a LTI system model, then translate to passive devices.
- ▶ **Volt. Cont. Oscillator:** Typical performance bottleneck. Determine topology, then use optimization approach to size transistors.
- ▶ **Divider:** Again, just optimize lower-level gates for speed, jitter, and noise margin. Then structually compose.



'Design of CMOS Phase-Locked Loops', Razavi

Next Steps

Timeline

- ▶ Use HdI21 (successor of BAG) as generator tool of choice
- ▶ Design generator that is 28 nm & 65 nm compatible
- ▶ TSMC 28 nm submission of prototype PLL via Europractice
- ▶ Apply generator concepts to new FE designs

Potential Issues

- ▶ OpenAccess & Cadence
- ▶ Environment setup
- ▶ Alternate abstraction to learn (pro & con)