

Story Creator Requirements Specification

Brandon Roberts, Nate Olderman, Billy Rathje, DJ
Maguddayao, Kyle Dybdal

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1 Summary

This SRS describes the requirements and specifications for the Story Creator module of the edith software, a system to help younger students learn to program.

2 Introduction

2.1 Scope

The Story Creator module is intended to function as a display that integrates the work of the Animation Systems module and Visual Editor module in order to allow the user to create an animated story. This module will employ the Visual Editor and Animation Systems module to interact with objects that are given by the Object Creator. This module will provide a user interface that combines the displays of the Animation System and Visual Editor module. Story creator will add extra functionality to the Visual Editor and Animation Systems module and put together the interaction between the Object Creator module in order to specify actions performed by the objects given by the Object Creator module.

2.2 Purpose

The Story Creator software will allow the user to create a story . The user will have the ability to create objects that will display their own visual image and animation.

Animations will be able to be specified and used in different ways in order to create an interactive program within the story. Story Creator will also allow the user to share the story that they create and produce animation.