EDUCATION

Harvard University, Cambridge, MA USA

Ph.D., Computer Science

Expected Spring 2019

Research: How using predictive typing affects what people write. (HCI + NLP)

Advisor: Krzysztof Z. Gajos, Intelligent Interactive Systems group

Massachusetts Institute of Technology, Cambridge, MA USA

S.M., Media Arts and Sciences (MIT Media Lab)

Feb 2010

Research: natural-language code search, commonsense reasoning Advisor: Henry Lieberman, Software Agents Group, MIT Media Lab

Cornell University, Ithaca, NY USA

B.S., Electrical and Computer Engineering, magna cum laude

June 2007

Journal Papers

- Conference and K. Arnold, K. Chauncey, and K. Z. Gajos. Sentiment bias in predictive text recommendations results in biased writing. Graphics Interface (GI), 2018.
 - K. Arnold, A. Kalai, and K. Gajos. On Suggesting Phrases vs. Predicting Words for Mobile Text Composition. UIST 2016, pp. 603–608.
 - K. Arnold, K. Chang, and A. Kalai. Counterfactual Language Model Adaptation for Suggesting Phrases, IJCNLP 2017, pp. 49–54.
 - Boronow, K.E., Susmann, H.P., Gajos, K.Z., Rudel, R.A., Arnold, K.C., Brown, P., Morello-Frosch, R., Havas, L., Brody, J.G., **DERBI**: a digital method to help researchers offer "right-to-know" personal exposure results. Environmental health perspectives, vol. 125 no. 2, 2017.
 - K. Siangliulue, K. Arnold, K. Z. Gajos, and S. P. Dow. Toward Collaborative Ideation at Scale: Leveraging Ideas from Others to Generate More Creative and Diverse Ideas, CSCW '15, pp. 937–945.
 - Huang, C.-Z. D. Duvenaud, K. C. Arnold, B. Partridge, J. W. Oberholtzer, and K. Z. Gajos. Active learning of intuitive control knobs for synthesizers using Gaussian processes. In Proceedings of the 19th International Conference on Intelligent User Interfaces, IUI '14, pp. 115–124.
 - Arnold, K.C. and H. Lieberman. Managing Ambiguity in Programming by Finding Unambiguous Examples. In Proceedings of the ACM international conference on Object oriented programming systems languages and applications, OOPSLA 2010, pp. 877–884.
 - Gold, K., C. Havasi, M. Anderson, and K.C. Arnold. Comparing Matrix Decomposition Methods for Meta-analysis and Reconstruction of Cognitive Neuroscience Results, In Florida Artificial Intelligence Research Society Conference, FLAIRS 2011. (6 pages)
 - Speer, R., J. Krishnamurthy, C. Havasi, D. Smith, H. Lieberman, K.C. Arnold. An interface for targeted collection of common sense knowledge using a mixture model. In Proceedings of the 14th International Conference on Intelligent User Interfaces, IUI 2009. pp. 137-146.
 - Huang, Norden. E, Zhaohua Wu, Steven R. Long, Kenneth C. Arnold, Xianyao Chen, Karin Blank. On Instantaneous Frequency. Advances in adaptive data analysis, vol 1 issue 2, Dec. 2009, pp. 177–229.

POSTERS AND WORKSHOP PAPERS Arnold, K.C. and Gajos, K.Z.. Effective Interactions for Personalizing Spatial Visualizations of Collections. *UIST* 2015.

Arnold, K.C. and H. Lieberman. **Embracing Ambiguity**. FSE/SDP Workshop on the Future of Software Engineering Research, November 2010.

Arnold, K.C. and H. Lieberman. Scruffy Cross-Domain Inference. AAAI Fall Symposium on Common Sense Knowledge, November 2010.

Alonso, J.B., K.C. Arnold, and C. Havasi. **Envisioning a Robust, Scalable Metacognitive Architecture Built on Dimensionality Reduction**. In AAAI-10 Workshop on Metacognition for Robust Social Systems, July 2010.

Havasi, C., R. Speer, K.C. Arnold, H. Lieberman, J. Alonso, J. Moeller. Open Mind Common Sense: Crowd-sourcing for Common Sense. In AAAI-10 Workshop on Collaboratively-Built Knowledge Sources and Artificial Intelligence, July 2010.

Arnold, K.C. Reusing Code by Reasoning About its Purpose. Master's thesis, MIT, February 2010.

Smith, D. and K.C. Arnold. Learning hierarchical plans by reading simple English narratives. Presented at the Commonsense Workshop at the ACM International Conference on Intelligent User Interfaces (IUI), February 2009.

PATENTS

The following patent application is based on work while I was an intern at Microsoft Research.

Interactive context-based text completions. Kenneth C. Arnold, Kai-Wei Chang, Adam Tauman Kalai. (US20180101599A1, pending).

The following patents came out of my internship at IBM; all list the following inventors alphabetically: Jacob C. Albertson, Kenneth C. Arnold, Steven D. Goldman, Michael A. Paolini, Anthony J. Sessa:

Controlling resource access based on user gesturing in a 3D captured image stream of the user. (US7971156 issued Jun, 28 2011).

Informing a user of gestures made by others out of the user's line of sight. (US7725547 issued May, 25 2010).

Tracking a range of body movement based on 3D captured image streams of a user. (US7840031 issued Nov, 23 2010).

Warning a vehicle operator of unsafe operation behavior based on a 3D captured image stream. (US7792328 issued Sep, 7 2010).

Controlling a document based on user behavioral signals detected from a 3D captured image stream. (US7877706 issued Jan 25, 2011).

Controlling a system based on user behavioral signals detected from a 3D captured image stream. (US7801332 issued Sep, 21 2010).

Warning a user about adverse behaviors of others within an environment based on a 3D captured image stream. (US8269834 issued Sep 18, 2012).

Adjusting a consumer experience based on a 3D captured image stream of a consumer response. (US8295542 issued Oct 23, 2012).

TEACHING

CS 109A: Introduction to Data Science, Harvard University

Teaching Fellow (with Pavlos Protopapas and Kevin Rader) Fall 2018 Taught a section, prepared course materials, graded assignments, advised final project teams.

CS 282r: Decision-Making Under Uncertainty, Harvard University

Teaching Fellow (with Prof. Finale Doshi-Velez)

Spring 2015

Advised students on machine learning assignments and final projects, graded assignments, and wrote support code for assignments and an in-class demo.

CS 179: Design of Usable Interactive Systems, Harvard University

Teaching Fellow (with Prof. Krzysztof Z. Gajos)

Spring 2013

Led a design studio, graded design artifacts, and taught a lab on server-side web programming.

CS 314: Computer Organization, Cornell University

Head Consultant (with Prof. Sally A. McKee)

Spring 2006

Designed and implemented an entirely new system for students to simulate hardware implementations using Cadence ASIC design tools, developed the reference MIPS processor implementation and verification testbenches, wrote and taught section notes on Verilog, and assisted students during the semester as a lab consultant.

Johns Hopkins Center for Talented Youth, St. Mary's City, MD USA

Computer Science Teaching Assistant

Summer 2005

Assisted in teaching two sessions of an intensive Fundamentals of Computer Science course to middle and high-school students. For the second session, I became a co-instructor and took primary responsibility for units on computer architecture and graphics. Wrote instructional materials and support software, including an online code submission system and a framework upon which students built five functional video games.

Work Experience

Microsoft Research New England, Cambridge, MA USA

Research Internship

Fall 2015

I worked with Adam Kalai on autocompleting email. We developed a contextual information retrieval system to automatically find opportunities to reuse text you've written in the past without explicitly creating templates. We validated that such opportunities occur with moderate frequency in the email of people throughout the organization, such as courtesies ("feel free to give me a call if you have any questions"), office processes ("you have a package available at the front desk"), and personal information (e.g., addresses, driving directions). We explored interactive interfaces for presenting these recommendations in the moment of composition, both on desktop and mobile. We presented the result at Microsoft's annual TechFest.

Luminoso, Cambridge, MA USA

Co-founder, Researcher, Developer

2011 and Summer 2013

Our unique analytics engine, based on my group's research at the Media Lab, combines associations it finds in documents with crowdsourced "common sense" relationships in order to elucidate insights from text.

MIT Media Lab, Cambridge, MA USA

Research Assistant

August 2007–August 2011

Beyond research (see Publications above), I also did software development and system administration:

- Developed, maintained, and supported widely-used research software, including:
 - ConceptNet and Divisi: Python libraries for common-sense reasoning, natural language processing, and machine learning, used in academic institutions around the world and at several Media Lab sponsor companies
 - Open Mind Common Sense: Website for acquiring, rating, and browsing commonsense knowledge

- Luminoso: an analysis and visualization tool for exploring semantic spaces of free-text data
- Extensive Linux and Mac OS X system administration for our group's several complex public websites, streaming computation platforms, and development environments.
 - Deployed, maintained, and scaled database-backed Python web applications
 - Implemented a virtualized server platform based on KVM and libvirt, including configuration management (Puppet), private networking, NFS, etc.

IBM, Austin, TX USA

Extreme Blue Intern

Summer 2006

Our team of four took two webcams and a Cell processor and made a full software stack for interacting with a computer by hand gestures. We built a SIMD-optimized stereo object tracking system on the Cell processor, a networked video processing pipeline, and applications for drawing, presentation, and map navigation. Our team was granted eight patents for gesture recognition applications.

NASA Goddard Space Flight Center, Greenbelt, MD USA

Nonlinear Signal Analysis Research Programmer Summer 2003 and 2004 I worked with the inventor of the Hilbert-Huang Transform (HHT) technique on implementation and applications. I wrote optimized numerical algorithms in MATLAB and C/C++ that improved accuracy over existing methods. I also developed a tool to visualize the signal analysis process.

Boston Project, Boston, MA USA

Summer Missions Program Staff

Summer 2007

We hosted five week-long service missions trips for groups of up to fifty middle- and high-school students. We led them in serving in the Dorchester, MA community (painting, yard work, etc.) and the greater Boston area (food preparation at homeless shelters, sorting donations for children, etc.), and in reflecting on their experiences.

SERVICE

- Reviewer: CHI (2012, 2017, 2018), IUI (2012, 2014), IEEE Intelligent Systems (2012), JADD (2011). Awarded "Special recognition" for CHI 2017 reviewing.
- Student Volunteer: CHI 2014
- **Teaching** with MIT's Educational Studies Program (2007, 2010). Classes I've taught or co-taught (single session):
 - Matrix Factorization for Fun and Profit (Fall 2010)
 - Programming and Debugging Workshop (Fall 2010)
 - Linux system administration in \$RANDOM easy steps (Spring 2010)
 - Heresies of the Early Church (Spring 2010)
 - Natural Language Processing (Fall 2007)
- **Teaching** with Clubes de Ciencia Ensenada, Summer 2016: Deep Learning and Remote Sensing