Kunal Chawla

1104, Gothenburg Kalleback, COLIVE Cheese, Smörkärnegatan 15 | +46-764180878 |kcchawla85@gmail.com | 🦱 🦍





Profile

A highly motivated and computer science engineer with a strong foundation in computer science concepts, programming languages, software development and machine learning. Skilled in web development, object-oriented programming, and database management, with a keen eye for detail and passion for creating effective solutions.

Experience

VOLVO CARS CORPORATION

Aug. 2023 - Present

Gothenburg, Sweden

Software Development Intern (Autumn Intern 2023)

- Embarking on an exciting journey with cutting-edge technologies such as Machine Learning, AI, and Data platforms.
- Will be contributing my expertise to the development of future car platforms, with a special focus on revolutionizing batteries and power electronics, shaping the future of sustainable transportation.
- Developing **software solutions**, executing **meticulous tests**, and seamlessly integrating diverse systems, ensuring **flawless performance** and driving user-centric experiences.
- Tech stack: Python, Github, Docker, React, Node, js, .NET Framework.

BORNMONKIE

May. 2022 - Jul 2022

Hyderabad, India

Game Development Intern

- Researched and gathered valuable information for the company.
- Provided **data driven valuable insights** such as total retention time on the app, total number of players playing at a particular moment on the app and which games are liked by the customers and designed an **interactive dashboard** to be presented to the stakeholders.
- Developed a **shooting game** using Unreal Engine-5 and established a **Continuous** Integration/Continuous Deployment pipeline utilizing Gitlab and Docker for the game's operation on CentOS7 Linux System.
- Tech stack: Python, MS Excel, Gitlab, Docker, Unreal Engine-5, Power BI, C++, Linux (CentOS 7).

MICROSOFT

Dec. 2020 - Feb 2022

Hyderabad, India(Remote)

Project Intern (Apprenticeship)

- Completed a rigorous apprenticeship program with Microsoft, gaining hands-on experience in both front-end and back-end development of websites.
- Developed proficiency in utilizing the MERN stack (MongoDB, Express.js, React.js, Node.js) along with **HTML**, **CSS**, and **JavaScript** to create dynamic and interactive web applications.
- Designed and developed an **e-commerce website** named Shopoholics, incorporating **product catalog**

management, secure payment processing, and responsive user interface design.

- Built a **job searching website** utilizing the **MERN stack**, allowing users to search, filter, and apply for job listings, while implementing **user authentication** and seamless **data management**.
- Successfully **deployed** the e-commerce website on the internet, ensuring **scalability** and **optimal** performance.
- Tech stack: Github, HTML, CSS, Javascript, MongoDB, Express Js, Node Js, React.

Education

- B.E Computer Science with Spl. in Artificial Intelligence & Machin Learning Chandigarh University, Gharuan, Punjab, India

Apr. 2020 - Jun 2024 C.G.P.A: 8.52/10

- Senior Secondary (Class 12th), CBSE Board

Rajiv International School, Mathura, Uttar Pradesh, India

Apr. 2018 – Apr 2019 Percentage: 91%

- Secondary(Class 10th), CBSE Board

Rajiv International School, Mathura, Uttar Pradesh, India

Apr. 2016 - Apr. 2017 C.G.P.A: 10/10

Technical Skills

- Programming: C++, Python, Java, C, JavaScript, HTML5, CSS, Flutter*
- Libraries and frameworks: React, Node.js, Express.js, Bootstrap, JSON, jQuery, RESTful API
- Database management: MySQL, PostgreSQL, MongoDB
- Cloud Platform: Trailhead(Salesforce), AWS*
- Miscellaneous: WEKA, Gitlab, GitHub, Docker, phpmyadmin*, Unreal Engine-5*, Unity*

Projects

Team Project

> StreetSafe: AI based pothole detection Application

Summer 2023

GitHub

- Developed a **pothole detection android application**, which can be **easily downloaded** into the android operating system directly through the APK File or from Play Store. This application is able to alert the users about the potholes by using an alarm and has an accuracy of 96.7%.
- Tech Stack: Java, Python, MobileNet, Single Shot MultiBox Detection, CNN, Android Studio, Tensorflow API.
- > Moodify- Web Application for Emotion Detection

Summer 2023 **GitHub**

Team Project

- Developed and deployed **Moodify**, a web application for **emotion detection**, utilizing **machine** learning algorithms such as Multinomial Naive Bayes and Logistic Regression.
- Utilized Python, Streamlit, Joblib, Pickle, and various libraries including Neattext, SQLite 3, NumPy, Pandas, Matplotlib, Scikit-learn, and Seaborn in the development process.

^{*} Elementary proficiency

- Implemented a deep learning model to analyze text features and predict emotions, resulting in an accuracy of 89.2%.
- Designed an **intuitive interface** allowing users to input text and receive accurate emotion predictions, facilitating better understanding of the emotions conveyed through textual communication.
- Tech Stack: Python, Streamlit, Joblib, SQLite 3.

> RideEase-Application for cab booking

Personal Project

Winter 2022

GitHub

- Developed a taxi booking service app using Flutter. Fetched and implemented API's of Google Maps,
 GeoLocator, Places API and Direction.
- Handled GeoFire Query and generated Firebase Cloud Messaging token for each device. Integrated
 a payment gateway into the app.
- Handled Message requests for new rides and for a selected driver.
- Tech Stack Flutter, Android Studio, Firebase, Java

> StockProphet-A stock price prediction application

Team Project

Winter 2022

GitHub

- Developed and deployed a web-based application, for analyzing and predicting stock prices using machine learning techniques.
- Utilized Python and various libraries including NumPy, Pandas, Matplotlib, Keras, TensorFlow,
 LSTM and Scikit-learn for data analysis, visualization, and modeling and secured an accuracy of 98%.
- Implemented technical analysis and visualization techniques to identify stock market trends and patterns, allowing users to make informed investment decisions.
- Collaborated with a team to deploy the application using Streamlit deployment services, ensuring
 accessibility and user-friendly interaction.
- Tech Stack Python, Streamlit, Heroku App, Tensorflow, Keras, LSTM.

> CineMatch: A movie recommendation system

Personal Project

Summer 2022

GitHub

- Developed and deployed a movie recommendation web application utilizing machine learning, soft computing, and neural networks, achieving an accuracy of 96%.
- Utilized Python and various libraries including Pandas, NumPy, Ast, CountVectorizer, Streamlit,
 Pickle, and Requests for data processing, model training, and user interaction.
- Created a movie recommendation system that effectively suggests movies based on user preferences, enhancing the overall movie-watching experience.
- Deployed the application using Heroku App, ensuring seamless accessibility and user-friendly interface.
- Tech Stack: Python, Heroku App, Pandas, NumPy, Ast, CountVectorizer, Streamlit, Pickle, Requests.

> MeetVerse: Online video calling application

Team Project

Winter 2022

<u>GitHub</u>

- Developed MeetVerse, a meeting platform with smart features, including gesture control, and

avatar simulation using motion capture technology.

- Utilized Mongodb, Express js, React js and Node js for the development of the platform, ensuring seamless integration of front-end and back-end components.
- Employed **Blender** for avatar creation, providing users with a **unique** and interactive meeting experience.
- Collaborated with a team to ensure the platform's accessibility and user-friendly interface, enabling
 free access for all users.
- Tech Stack: MongoDb, Express.js, React, Node.js, Blender

> Shopoholic: An E-commerce Website

Winter 2022

Personal Project

GitHub

- Developed and deployed an end-to-end e-commerce website called Shopoholics, offering a wide range
 of shopping categories including earrings, purses, watches, and school bags.
- Utilized HTML, CSS, and JavaScript to create a visually appealing and user-friendly interface for seamless online shopping experience.
- Implemented **secure payment gateways** and ensure **smooth transaction processing** for customers.
- Implemented product categorization and filtering functionalities to enhance user navigation and improve product discovery on the website.
- Tech Stack: HTML, CSS, Javascript, Github.

Publications

> Unibuddy: An AI Based AR Indoor Navigation Solution

June 2023

International Journal of Creative Research Thoughts | ISSN: 2320-2882

Link

- Developed a hybrid tracking system for efficient indoor navigation on mobile devices (smartphones
 and tablets) in complex college campuses, addressing the challenges faced by students in locating
 crucial offices, stationaries, and entry blocks in unfamiliar settings.
- Implemented **AI**, **AR**, **and GPS** technologies to create a precise and **reliable localization system**, providing a mobile assistant that helps freshmen navigate indoor spaces in real-time, considering both the position and orientation of the user.
- Demonstrated the superiority of augmented reality (AR) navigation over traditional 2D maps or paper maps by utilizing AR-based interfaces and user experiences, resulting in more effective and organic navigation experiences for users.
- Explored the limitations of GPS-enabled navigation indoors and highlighted the need for alternative solutions. Proposed the use of AR technology as a scalable and accurate indoor navigation system, overcoming the limitations of GPS by providing real-time guidance through virtual overlays on mobile devices.
- Keywords: AI, AR, Navigation, Indoor Navigation, Localization system, Web-based application.

> StreetSafe: AI-Based Android Application for Pothole Detection

Apr 2023

International Journal of Creative Research Thoughts | ISSN: 2320-2882

Link

- Developed an end-to-end pothole detection application, StreetSafe, using deep learning and

machine learning techniques, with a focus on real-time detection and accuracy of 97%.

- Utilized Convolutional Neural Network (CNN), MobileNet, and SSD (Single Shot Multibox Detection) to extract features and detect potholes in real-time camera inputs from smartphones and car dash cameras.
- Collected and preprocessed a dataset sourced from Kaggle, categorized potholes based on occupied pixels,
 and trained the model to highlight and alert users about potholes through a mobile application.
- Addressed the need for a robust system to detect road anomalies and mitigate accidents caused by potholes, with a goal to improve driver and pedestrian safety while reducing vehicle damage and maintenance costs.
- **Keywords**: Application Programming Interface, Deep Learning, Convolution Neural Network, TensorFlow, Tflite, Neural Networks, Pothole detection.

> Stock Price Prediction Using Artificial Intelligence & Neural Networks

Aug 2022

International Journal of Information Technology & Management / ISSN: 2249-4510

Link

- Developed a robust and accurate algorithm using neural networks and artificial intelligence for predicting stock prices with an accuracy of 85%.
- Analyzed and processed large volumes of live data using comprehensive algorithms to understand the shortcomings of current prediction methods.
- Utilized advanced machine learning concepts such as **Long Short-Term Memory (LSTM)** and **artificial neural networks** for accurate stock price predictions.
- Used Python and libraries such as **NumPy**, **Pandas_Data-reader**, **Keras**, **TensorFlow**, **and Matplotlib** for data manipulation, model building, and visualization.
- Keywords: Machine Learning, Stock Price Prediction, Long Short- Term Memory, Stock Market, Artificial neural Networks, National Stock Exchanges.

> MEETVERSE: A new way of interaction on Online Meeting Platforms

Feb 2022

International Journal of Information Technology & Management | ISSN: 2249-4510

Link

- Developed innovative techniques to **enhance the interactivity** of online meeting platforms through **avatar formation**, **avatar interaction**, and **hand gesture controls** for volume adjustment.
- Utilized deep learning techniques, including face recognition, machine learning, and computer vision, to create personalized avatars for users, resulting in a more engaging and interactive meeting experience.
- Conducted comprehensive research on the history and evolution of online meeting platforms, highlighting the significance of avatars in video calls and the implementation of avatar features in popular applications like ChatGame and Loomie Live Pro.
- Implemented human detection in video, human-computer interface design, 3D character modeling, 3D character motion control, and cloud-based meeting platform concepts to improve the overall functionality and user experience of online meeting platforms.

Licenses & Certifications

> Docker & Kubernetes: A Complete Practical Guide *Udemy**	July 2023 Link
> Salesforce Developer Catalyst Salesforce	June 2023 Link
> Architecting Smart IoT Devices Coursera	April 2023 Link
> Prepare Data For Exploration Google	March 2023 Link
> Process Data from Dirty to Clean Google	March 2023 Link
> FinTech Engineering Virtual Experience Program Goldman Sachs	December 2022 Link
> Ask Questions to Make Data-Driven Decisions Google Link	September 2022
> Foundations: Data, Data, Everywhere Google Link	September 2022
> Complete Python Bootcamp from Zero to Hero *Udemy**	June 2022 Link
> Data Structures from University of San Diego Coursera	April 2022 Link
> Object Oriented Programming in Java Coursera	March 2022 Link
> Java Programming: Arrays, Lists and Structured Data Coursera	February 2022 Link
Programming Foundations in Javascript, HTML, and CSS Coursera	July 2021 Link

Volunteer / Position of Responsibility

> Food Distribution for Needy

June 2023

Food For Life Vrindavan (NGO)

- Actively participated as a volunteer with Food for Life Vrindavan, an esteemed NGO dedicated to
 providing food and aid to those in need during the recent floods that struck the region.
- Contributed to the relief efforts by distributing food and essentials to the needy people affected by the devastating floods in Vrindavan, offering support and compassion during their challenging

times.

- Through selfless volunteering, **collected numerous heartfelt blessings and expressions of gratitude** from the **flood-affected individuals**, **families**, **and communities**, fostering a sense of fulfillment in **making a positive impact on their lives**.

> Graphic Designing Head and Health Coach

May-2021-Feb 2023

Knowledge Catalyst (now known as PracEdge)

- Volunteering with Knowledge Catalyst involved actively contributing to the organization's online presence by creating engaging and creative social media posts. Through my efforts, I helped promote the community's activities, events, and initiatives, reaching a wider audience and fostering a sense of belonging within the community.
- As a volunteer, I took on the **responsibility of mentoring fellow members** in various designing challenges. By **sharing my knowledge and expertise**, I **guided others in developing their design skills**, encouraging a collaborative learning environment within the community.
- In addition to my design mentoring role, I also took an active interest in promoting the well-being of community members. I provided guidance, tips, and support to individuals pursuing their fitness goals, fostering a holistic and inclusive approach to personal growth and development.
- Throughout my time volunteering with Knowledge Catalyst, I actively participated in a diverse range of activities. From social media management and design mentoring to supporting fitness enthusiasts, I demonstrated versatility and a commitment to contributing to various aspects of the group's mission.

Achievements

Stood in the top 15 in Hackoverflow 4.0(National Level Hackathon) out of 3000 team
 In Google CodeJam secured a Global rank of 3857 and All India Rank 1120 among 50k participants
 College Runner-up in Smart India Hackathon in the category of Smart Automation
 In Google HashCode secured a Global Rank 2673 and All India Rank 1090 amongst 32k teams

*

Languages

- ENGLISH: Professional

- HINDI: Native

- SWEDISH: Beginner