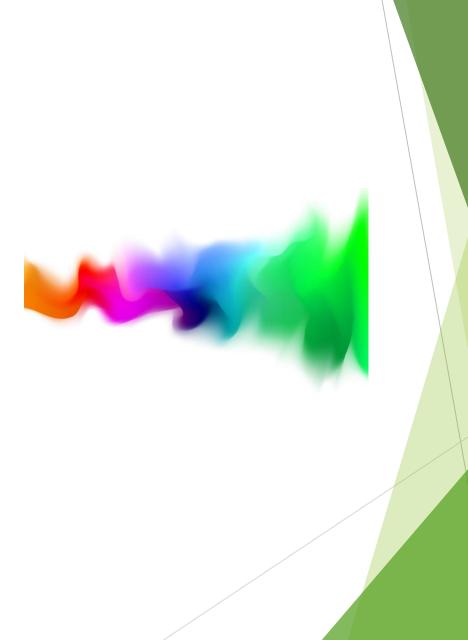
# Successful Kickstarters

Kevin Celis



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#### **Business Question**

 $\P$  What makes a Kickstarter project successful?

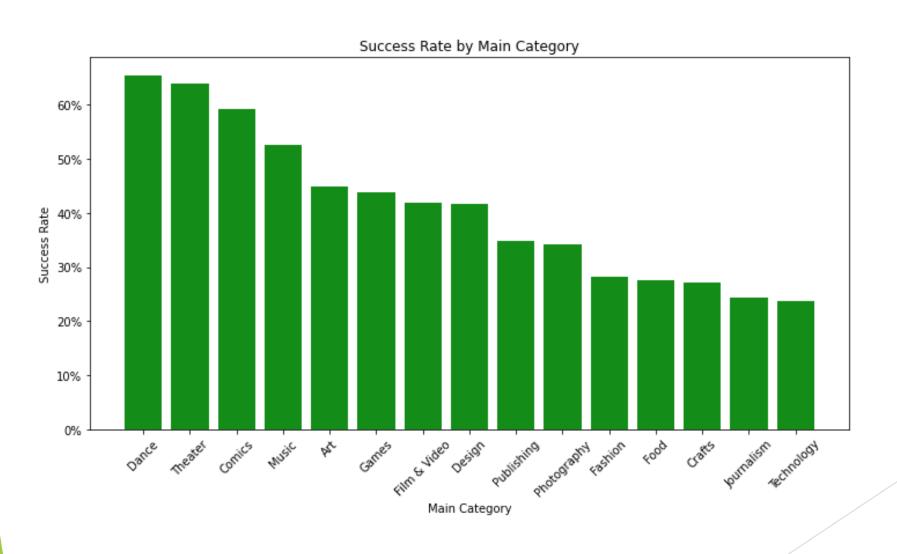


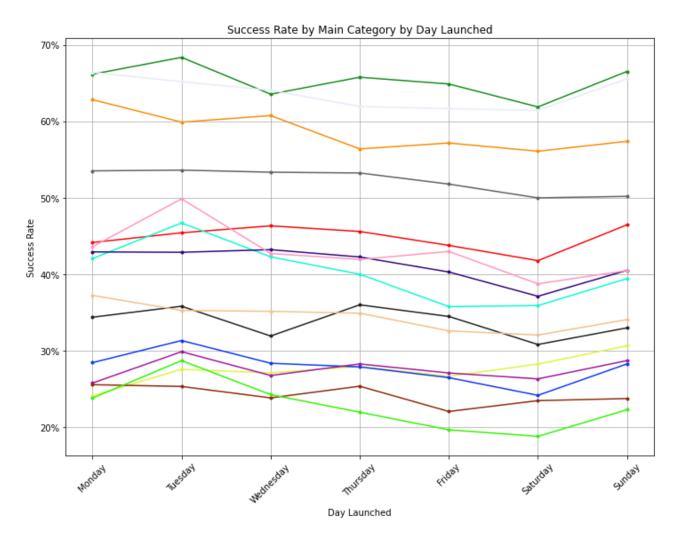
This project aims to:

- \* Analyze the factors that could lead to successful projects
- \* Help anyone that may want or need to start a Kickstarter fund

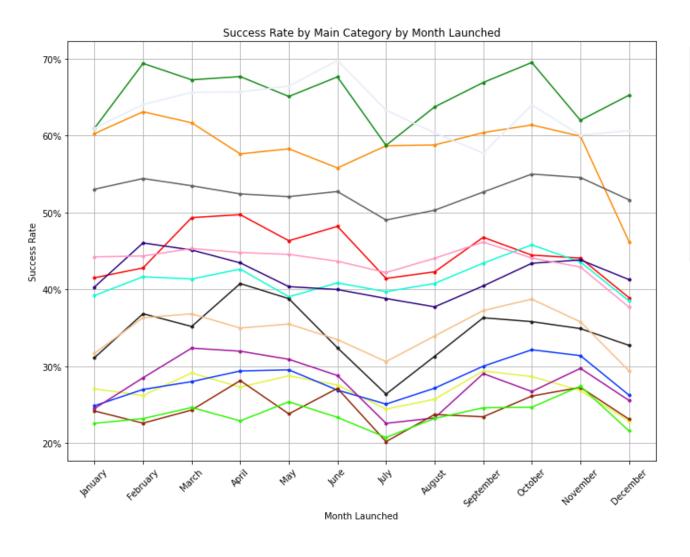
#### Data (After cleaning)

- Dimension: 331445 rows, 18 columns
- Source: https://www.kaggle.com/datasets/kemical/kickstarterprojects?select=ks-projects-201801.csv
- Variable names: ID, project\_name, main\_category, sub\_category, country, currency, goal, pledged, usd\_goal\_real, usd\_pledged\_real, backers, project\_result, launched, deadline, length\_of\_project\_days, year\_launched, month\_launched, day\_launched, name\_char\_length

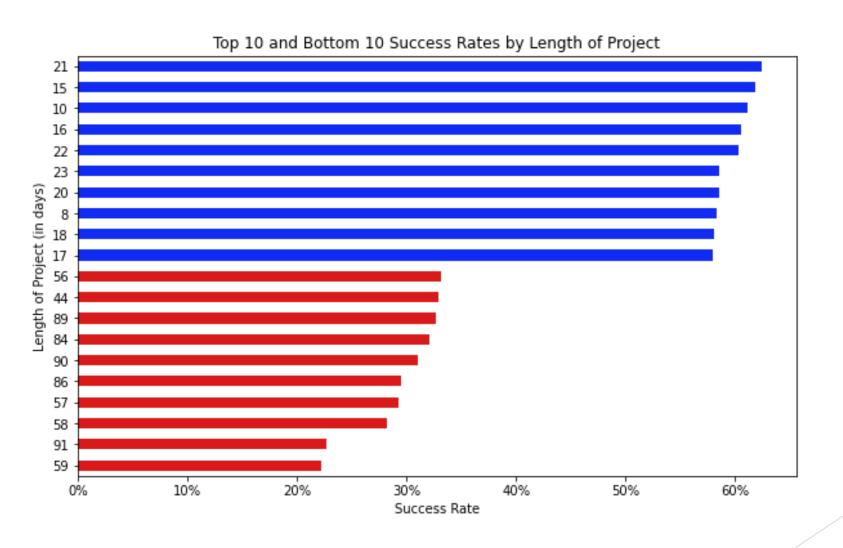


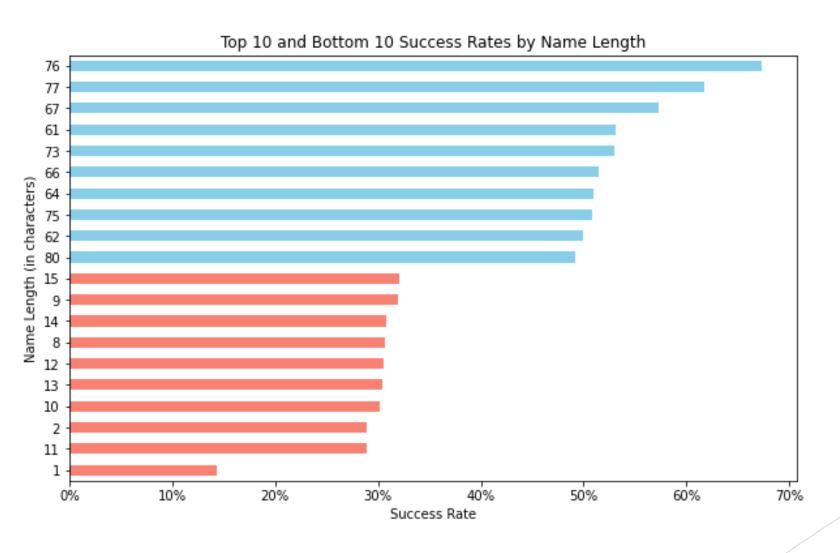












#### **Conclusions**

- Main categories over 50% successful:
  - Dance, Theater, Comics, Music
- Most successful day of the week to launch:
  - Tuesday
- Most successful months to launch:
  - March and April
- Most successful # of days between launch date and deadline:
  - Around 14 to 21 days
- Most successful # of characters in project name:
  - Between 60 and 80

- Main categories under 30% successful:
  - Fashion, Food, Crafts, Journalism, Technology
- Least successful day of the week to launch:
  - Saturday
- Least successful months to launch:
  - July and December
- Least successful # of days between launch date and deadline:
  - Around 60 to 90 days
- Least successful # of characters in project name:
  - 15 or less