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## **Experience**

## **Product Designer II**

Sep '23 - Present

#### Grubhub

- Led the Tiered Accounts project, an enhanced account structure that allows
  the Customer Success team more easily onboard larger clients with a
  tiered structure to Grubhub Corporate Accounts, which unlocked an annual
  estimate of \$1.2M in Gross Food Sales and reduced the time it takes to
  create a parent account with 50 child accounts by 95%
- Improved Corporate Account's line of credit flexibility by simplifying meal credits set-up and people assignment, and enhancing credit event schedule and repeating frequencies, which retained \$17M+ in annual spend and unlocked an annual estimate of \$7M in Gross Food Sales
- Designed merchant and item category restriction features that allow admins
  to restrict Grubhub meal credits be used on purchases from non-food
  merchants and items due to legal/compliance issues, which retained \$50M+
  in annual spend and reduced credit misuse by 50%
- Streamlined Grubhub's design system library with components, properties and auto-layouts to improve the consistency and scalability of the B2B Corporate's product suite and its future projects

## **Product Designer**

Jul '22 - Aug '23

#### JPMorgan Chase

- Spearheaded the end-to-end design of balance and transaction reports for clients with accounts in both Chase Connect and JPMorgan Access to streamline the report creation process
- Drove product strategy for a new banking platform specific for startups and mid-size companies. Designed the platform's reports, statements and account visibility, including long-term vision and short-term functionality enhancements, and obtained over \$250M in funding
- Led the enrollment for connecting client's ERP systems to JPMC for improving data security and business efficiency by 22%

### **HCI Researcher**

Dec '20 - Nov '21

#### Northwestern Delta Lab

- Propelled research forward on improving community bonding at distance with HCI research methodologies as part of an agile-based team
- Performed both strategic and tactical research for social experience study with 14 participants. Developed research artifacts, like user personas and journey maps, to communicate to stakeholders for funding, which was well received and awarded with a \$1,000+ grant
- Co-wrote a paper on the research and impact, which was published and presented at CSCW 2021. The paper was downloaded over 200 times

# **Freelance Project**

## Mobility data of fitness app users

 Designed features for Arity to incorporate their software development kit into existing fitness apps and gather highly predictive insights about the way fitness users move. Gained mobility data of 95 million active users

#### Education

## M.S. Engineering Design Innovation Northwestern University

Graduate HCI Researcher under Haoqi Zhang Thesis Project: ChowDown

# **B.F.A.** Product Design with Honors University of Southern California

Minor in Computer Programming Senior Thesis: Zima Mirror

#### **Skills**

Visual Design

Interaction Design

**Product Strategy** 

User Research

Journey Mapping

Information Architecture

Sketching & Wireframing

Prototyping

**Usability Testing** 

Accessibility Design

Design System

Collaboration

Storytelling

# Design + Research

Pen + Paper InDesign
Figma After Effects
UserTesting.com Sketch
Photoshop Axure RP
Illustrator Rhino 3D

# **Programming**

html + css + js PHP

jQuery