Experience

Product Designer II @Grubhub

Sep '23 - Present

- Enhanced Grubhub's line-of-credit flexibility by simplifying meal credit setup, streamlining user assignment, and refining credit event scheduling—retaining \$17M+ in annual spend and unlocking \$7M in Gross Food Sales.
- Designed merchant and item category restrictions, preventing misuse of meal credits at non-food merchants while providing clear user guidance, which retained \$50M+ annually and reduced credit misuse by 50%.
- Spearheaded the Tiered Accounts project, enabling seamless onboarding of large enterprise clients with a structured account setup—unlocking \$1.2M in annual Gross Food Sales and reducing parent-child account creation time by 95%.
- Led cross-functional workshops to tackle complex design challenges, enhanced Grubhub's design system by refining
 components, properties, and auto-layouts—improving scalability, consistency, and developer handoff, and leveraged Aldriven insights for copy refinement using Gemini.

Senior Product Designer @JPMorgan Chase

Jul '22 - Aug '23

- Drove product strategy for a new banking platform tailored to startups and mid-size companies, designing reports, statements, and account visibility features—contributing to \$250M+ in funding.
- Led the end-to-end design of balance and transaction reports for clients using Chase Connect and JPMorgan Access, streamlining report creation.
- Designed the ERP enrollment process for Chase Connect, boosting data security and increasing efficiency by 22%. Led the discovery and design of an ERP marketplace, improving integration visibility and step-by-step onboarding—resulting in a 40% increase in ERP adoption.

HCI Researcher @Design, Technology & Research - Delta Lab

Dec '20 - Nov '21

- Conducted HCI research on enhancing community bonding at a distance as part of an agile team. Led strategic and tactical research for a social experience study with 14 participants, developing user personas and journey maps that secured a \$1,000+ grant.
- Designed a social media app that detects user contexts and prompts collective storytelling, validating the design through usability testing with a 20+ screen prototype using KPIs like task success rate and NPS.
- Co-authored and published a CSCW 2021 paper on the research, which was downloaded 490+ times and cited three times.

Product Designer @CollegePrep

Mar '18 - Mar '19

- Led a team in crafting visual design assets, including logos, marketing graphics, and a design system for the UX team. Drove the development of CollegePrep's main website, ensuring a responsive experience across web, tablet, and mobile.
- Spearheaded the end-to-end design of CSPrep.org, a competitive programming coaching platform, which launched successfully and gained 300+ user sign-ups in its first week.

Education

M.S. Engineering Design Innovation Northwestern University

Graduate HCI Researcher under Haoqi Zhang Thesis Project: ChowDown

B.F.A. Product Design with Honors University of Southern California

Minor in Computer Programming

Skills

Competency: Interaction Design, Product Strategy, User Research, Journey Mapping, Information Architecture, Sketching & Wireframing, Prototyping, Usability Testing, Accessibility Design

Design + Research: Pen + Paper, Figma, UserTesting.com, Photoshop, Illustrator, InDesign, After Effects, AxureRP, Rhino 3D

Programming + Al: HTML, CSS, JavaScript, GitHub, jQuery, PHP, Gemini