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# Understanding color scales in ggplot2

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Whenever we map color or fill as an aesthetic, ggplot2 uses a default color scheme. We will call this the color or fill SCALE. These default color/fill scales can be overridden if you can provide your own color scale. There are several types of popular scales that are brought to you by colorbrewer (https://colorbrewer2.org/) (a set of color scales originally devised for maps) and viridis (https://cran.r-

project.org/web/packages/viridis/vignettes/intro-to-viridis.html) (a set of color scales developed for plotting purposes). This document considers ONLY those templated color schemes which are color-blind friendly.

## **Quick Reference**

NOTE: In coding demos or templates, it is common to see <> used as a placeholder. This does not imply you should type the <>! It implies, text inside <> can be customized as stated.

Mapped data type	Scale type	Command
Discrete	colorbrewer	<pre>scale_<color fill="">_brewer(palette = <name of="" palette="">)</name></color></pre>
Continuous	colorbrewer	<pre>scale_<color fill="">_distiller(palette = <name of="" palette="">)</name></color></pre>
Discrete	viridis	<pre>scale_<color fill="">_viridis(option = <name of="" palette="">, discrete=TRUE)</name></color></pre>
Continuous	viridis	<pre>scale_<color fill="">_viridis(option = <name of="" palette="">)</name></color></pre>
Discrete	Custom	<pre>scale_<color fill="">_manual(values = c())</color></pre>
Continuous, sequential	Custom	<pre>scale_<color fill="">_gradient(low = <low color="">, high = <high color="">)</high></low></color></pre>
Continuous, diverging	Custom	<pre>scale_<color fill="">_gradient2(low = <low color="">, high = <high color="">, mid = <mid color="">, midpoint = <number>)</number></mid></high></low></color></pre>

## Types of scales and their defaults

**Qualitative** scales contain a discrete set of distinct colors with no implied order. These scales may be used for discrete data mappings.

default qualitative/discrete scale



**Sequential** scales convey the ordering or magnitude of an effect. These scales may be used for discrete or continuous data mappings. When used for continuous data, we would refer to the scale as a *gradient*.

default sequential gradient (shown as continuous scale)

**Diverging** scales convey the ordering or magnitude of an effect *in two directions*. These scales may be used for discrete or continuous data mappings. When used for continuous data, we would refer to the scale as a *gradient2* (2 for 2 colors!)

default divergent gradient2 (shown as continuous scale)



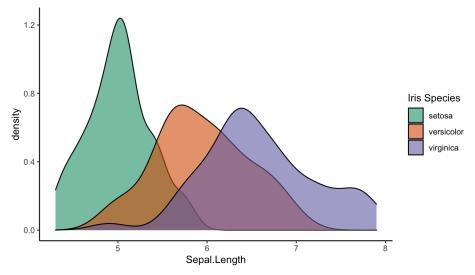
## Customizing qualitative scales for discrete data

The colorbrewer scales are all called via scale\_<color/fill>\_brewer(palette = "name"), where name is the name of the palette, e.g. palette = "Dark2". You can also include the name argument to change the name of the legend that appears associated with the mapping. Colorblind friendly options are given below (though there are many more palettes).

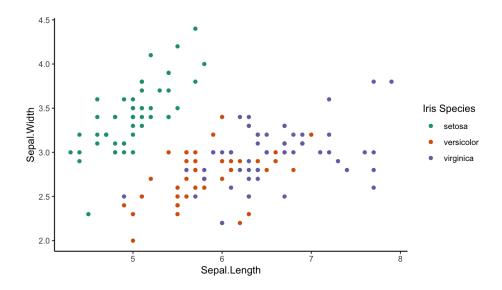


#### Examples:

```
ggplot(iris, aes(x = Sepal.Length, fill = Species)) +
geom_density(alpha = 0.6) +
# scale_FILL_brewer accompanies a FILL aesthetic
scale_fill_brewer(palette = "Dark2", name = "Iris Species")
```



```
ggplot(iris, aes(x = Sepal.Length, y = Sepal.Width, color = Species)) +
geom_point() +
# scale_COLOR_brewer accompanies a COLOR aesthetic
scale_color_brewer(palette = "Dark2", name = "Iris Species")
```



# Customizing sequential and diverging scales: Continuous data mappings

The colorbrewer sequential scales, when used for continuous data mappings, are all called via <code>scale\_<color/fill>\_distiller(palette = "name")</code>, where name is the name of the palette, e.g. palette = "Blues". Again, you can also include the <code>name</code> argument to change the name of the legend that appears associated with the mapping. To flip the direction of these scales, use the argument <code>direction=1</code> (default is -1, just to confuse you!).

### **Sequential Gradients**



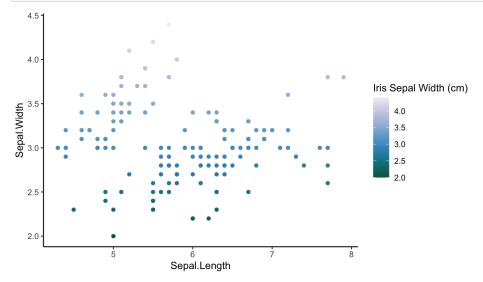
### Diverging gradients



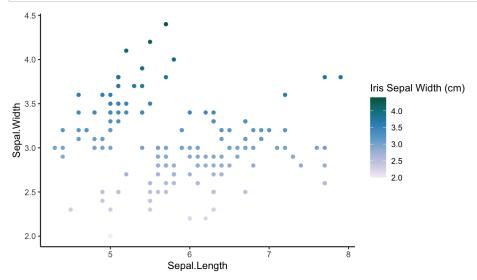
PuOr RdYlBu

#### Examples:

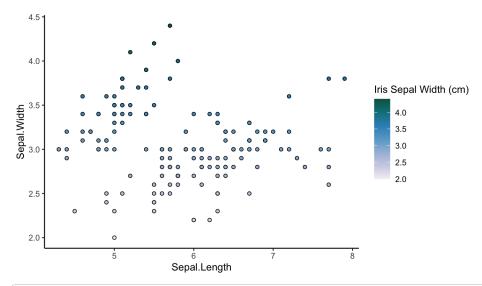
```
ggplot(iris, aes(x = Sepal.Length, y = Sepal.Width, color = Sepal.Width)) +
geom_point() +
# scale_COLOR_distiller accompanies a COLOR aesthetic
scale_color_distiller(palette = "PuBuGn", name = "Iris Sepal Width (cm)")
```



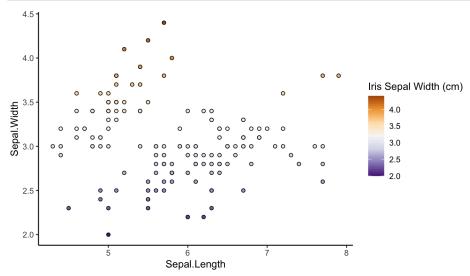
```
# Want the gradient going the opposite way? use `direction = 1` (default is -1)
ggplot(iris, aes(x = Sepal.Length, y = Sepal.Width, color = Sepal.Width)) +
geom_point() +
# scale_COLOR_distiller accompanies a COLOR aesthetic
scale_color_distiller(palette = "PuBuGn", name = "Iris Sepal Width (cm)", direction = 1)
```



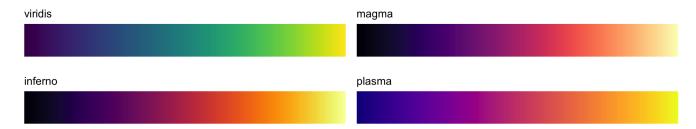
```
# Protip! These points are hard to see. Maybe a filled point could be more helpful?
ggplot(iris, aes(x = Sepal.Length, y = Sepal.Width, fill = Sepal.Width)) +
geom_point(shape = 21, color = "black") +
# scale_FILL_distiller accompanies a FILL aesthetic
scale_fill_distiller(palette = "PuBuGn", name = "Iris Sepal Width (cm)", direction = 1)
```



```
## DIVERGING gradient:
ggplot(iris, aes(x = Sepal.Length, y = Sepal.Width, fill = Sepal.Width)) +
geom_point(shape = 21, color = "black") +
# scale_FILL_distiller accompanies a FILL aesthetic
scale_fill_distiller(palette = "PuOr", name = "Iris Sepal Width (cm)")
```

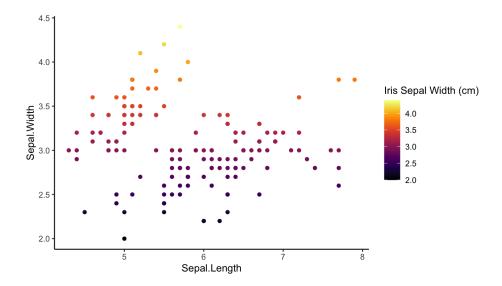


The viridis sequential scales, when used for continuous data mappings, are all called via scale\_<color/fill>\_viridis (option = "name"), where "name" is the name of the palette, e.g. "magma". Again, you can also include the name argument to change the name of the legend that appears associated with the mapping. To use these palettes you must load the viridis library: library (viridis). To flip the direction of viridis scales, use the argument direction=-1.



#### Examples:

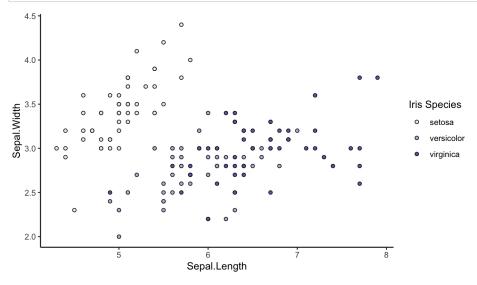
```
ggplot(iris, aes(x = Sepal.Length, y = Sepal.Width, color = Sepal.Width)) +
geom_point() +
# scale_COLOR_distiller accompanies a COLOR aesthetic
scale_color_viridis(option = "inferno", name = "Iris Sepal Width (cm)")
```



# Customizing sequential and diverging scales: Discrete data mappings

The colorbrewer sequential scales, when used for discrete data mappings, are all called via <code>scale\_<color/fill>\_brewer(palette = "name")</code>, where "name" is the name of the palette, e.g. "Blues". The palette options are the same as given above. For example,

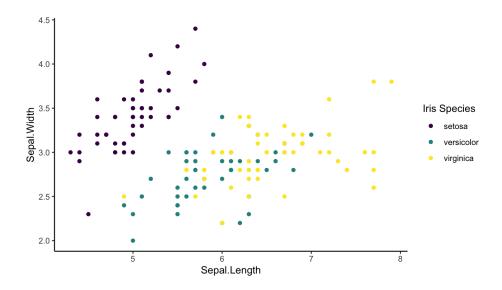
```
ggplot(iris, aes(x = Sepal.Length, y = Sepal.Width, fill = Species)) + # Species is DISCRETE
geom_point(shape = 21, color = "black") +
scale_fill_brewer(palette = "Purples", name = "Iris Species")
```



The viridis sequential scales, when used for continuous data mappings, are all called via

scale\_<color/fill>\_viridis(option = "name", discrete=TRUE), where "name" is the name of the palette, e.g. "magma". The discrete=TRUE argument allows you to use these palettes for discrete mappings! The palette options are the same as given above. For example,

```
ggplot(iris, aes(x = Sepal.Length, y = Sepal.Width, color = Species)) + # Species is DISCRETE
geom_point() +
# Note: if you don't include `option`, uses the default viridis palette
scale_color_viridis(name = "Iris Species", discrete=TRUE)
```



## Creating your own color scales

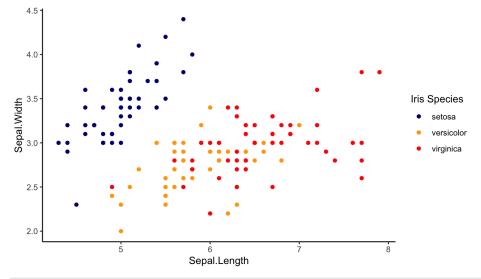
It is also possible to specify your own colors!

To specify a discrete color/fill scale, use scale\_<color/fill>\_manual(values=c(...)) where you provide a correct-length list of colors to the values argument:

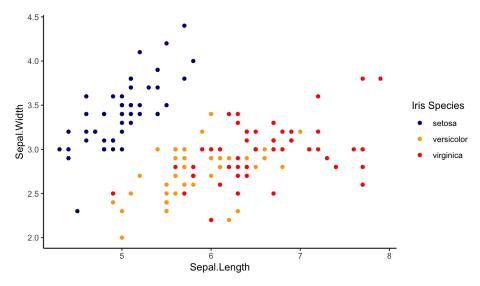
```
# First, check how many mappings? There are THREE species, so we need THREE colors
length(levels(iris$Species))
```

```
## [1] 3
```

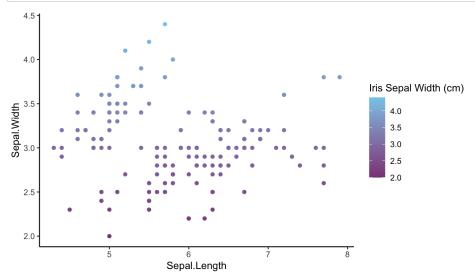
```
ggplot(iris, aes(x = Sepal.Length, y = Sepal.Width, color = Species)) + # Species is DISCRETE with THREE LEVELS
geom_point() +
scale_color_manual(values = c("navy", "orange", "red"), name = "Iris Species")
```



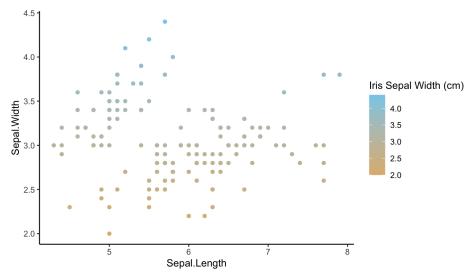
```
# Get fancier with variables?!?!?!! :)
my_three_colors <- c("navy", "orange", "red")
ggplot(iris, aes(x = Sepal.Length, y = Sepal.Width, color = Species)) +
geom_point() +
scale_color_manual(values = my_three_colors, name = "Iris Species")</pre>
```

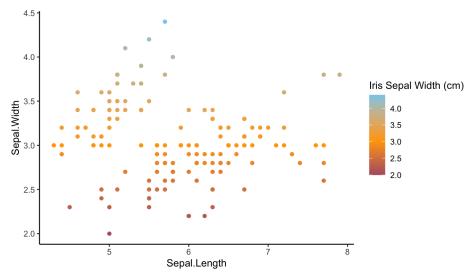


To specify a continuous sequential color/fill scale, use scale\_<color/fill>\_gradient(low = <low>, high = <high>) where you provide a color for the low-end and high-end of the custom gradient:



To specify a continuous diverging color/fill scale, use scale\_<color/fill>\_gradient2(low = <low>, high = <high>, mid = <mid>) where include a middle color for the gradient to pass through:





# Checking if your figure is colorblind friendly

To check any figure, you will need the package <code>colorblindr</code> (https://github.com/clauswilke/colorblindr). This package is installed for you on RStudio Cloud, but you need to load it to use in every session with <code>library(colorblindr)</code>.

For example, using the customized gradient2 figure with the midpoint of 3 shown above:

