

Education

University of Michigan • School of Information • Ann Arbor, MI • Apr '19 Master of Science in Information - UX Research and Design

PES Institute of Technology • Bangalore, India • Apr '14 Bachelor of Engineering in Telecommunication

Experience

UX Designer • Cancer Research Informatics Center • Ann Arbor, MI • Nov '17

- Identified usability issues and Conducted **contextual inquiry** at the facility to address usability issues.
- Redesigned wireframes in **sketch** & conducted **high-fi prototype testing**.

Product Manager & UI Developer Via.com · Bangalore · Aug '16 - Mar '17

- Developed internal tools in **React.js** independently to assist translation process.
- Assisted in developing wireframes in **Illustrator** using user research reports.
- · Planned design, dev team, and management.

UI Developer · SapientRazorfish · Bangalore, India · Aug '14 - Aug '16

• Implemented Adobe analytics tools & developed web pages using **¡Query**.

Projects

WASD: Indoor Navigation App • Interaction Design • Fall '17

- Rethink navigation in context of multistory buildings.
- Used principles of Design Thinking to understand the user.
- Developed **sketches**, **storyboards** and **prototypes** using **Illustrator**, **Sketch test** the design with users.

AthleteJuvo: Gamification for Athlete Rehab • Research, Interaction Design • Fall '17

- An app to give emotional support to athletes when they get injured.
- Identified paint points using literature review, surveys and interviews.
- Used an affinity wall to identify major issues to decide the features accordingly.
- Developed **prototype** using **sketch** and **invision** app.

Water Connection Transition in Ann Arbor · Contextual Inquiry · Fall '17

- Researched to identify the cause of increased workload.
- Developed interview protocol, interviewed stakeholders.
- Constructed affinity wall to help propose recommendations.

kchetan.com kchetan@umich.edu 734-272-9442

UX Research & Design

Interviewing, Contextual Inquiry Storyboarding, Wireframing, Affinity mapping, Low & High Fidelity Prototyping, Interaction Design Usability testing, Visual Design

Design Tools

Illustrator, Photoshop, CorelDraw Sketch, Figma, InVision, Marvellapp, Framer

Programming

HTML, CSS, JavaScript, jQuery, ReactJS, D3.js, NodeJS, Gulp, SCSS, Foundation, Git, Python, C++, C, Processing (Arduino)

Leadership

ASB 2018, Florida

Selected for a week long program to identify high maintenance customers in the city of Fort Myers.

Design Jam, Inmate Healthcare

Worked with public health & law students to brainstorm ideas on improving healthcare at Wayne County Jail.