

FinTech HW3-Blockchain secp256k1

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Prepare

Bitcoin 和 Ethereum 使用的曲線

The elliptic curve domain parameters over \mathbb{F}_p associated with a Koblitz curve `secp256k1` are specified by the sextuple $T = (p, a, b, G, n, h)$ where the finite field \mathbb{F}_p is defined by:

$$p = \text{FFFFFFFF FFFFFFFF FFFFFFFF FFFFFFFF FFFFFFFF FFFFFFFF FFFFFFFE FFFFFFFC2F}$$

$$= 2^{256} - 2^{32} - 2^9 - 2^8 - 2^7 - 2^6 - 2^4 - 1$$

256-bit prime

The curve $E: y^2 = x^3 + ax + b$ over \mathbb{F}_p is defined by:

$$a = \text{00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000}$$

$$b = \text{00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000007}$$

The base point G in compressed form is:

$$G = \text{02 79BE667E F9DCBBAC 55A06295 CE870B07 029BFCDB 2DCE28D9 59F2815B 16F81798}$$

and in uncompressed form is:

$$G = \text{04 79BE667E F9DCBBAC 55A06295 CE870B07 029BFCDB 2DCE28D9 59F2815B 16F81798 483ADA77 26A3C465 5DA4FBFC 0E1108A8 FD17B448 A6855419 9C47D08F FB10D4B8}$$

Finally the order n of G and the cofactor are:

$$n = \text{FFFFFFFF FFFFFFFF FFFFFFFF FFFFFFFF BAAEDCE6 AF48A03B BFD25E8C D0364141}$$

$$h = \text{01}$$

256-bit prime

橢圓曲線 secp2

<https://en.bitcoin.it/wiki/Se>

先設定secp256k1協定中橢圓曲線的數字。其中 $P = mG$ ， m 為private key。

```

1  # The proven prime
2  Pcurve = 2**256 - 2**32 - 2**9 - 2**8 - 2**7 - 2**6 - 2**4 - 1
3
4  # Number of points in the field
5  N = 0xFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFFEBAAEDCE6AF48A03BBFD25E8CD0364141
6
7  # This defines the curve. y^2 = x^3 + Acurve * x + Bcurve
8  Acurve = 0
9  Bcurve = 7
10
11  Gx = 55066263022277343669578718895168534326250603453777594175500187360389116729240
12  Gy = 32670510020758816978083085130507043184471273380659243275938904335757337482424
13  GPoint = (Gx, Gy)
14
15  # replace with any private key
16  privKey = 2125
17

```

為了在橢圓曲線上做double/add運算，以下為運算推導

Addition:

$$(x_3, y_3) = (x_1, y_1) + (x_2, y_2)$$

Doubling:

$$(x_3, y_3) = [2] (x_1, y_1)$$

$$s = \begin{cases} \frac{y_2 - y_1}{x_2 - x_1} \bmod p & \text{(addition)} \\ \frac{3x_1^2 + a}{2y_1} \bmod p & \text{(doubling)} \end{cases}$$

$$x_3 = s^2 - x_1 - x_2 \bmod p$$

$$y_3 = s(x_1 - x_3) - y_1 \bmod p$$

其中上式的除法為在mod prime field中找反元素，這裡使用Extended Euclidean Algorithm division以求出反元素。

```
1
2 def egcd(a, b):
3     if a == 0:
4         return (b, 0, 1)
5     else:
6         g, y, x = egcd(b % a, a)
7         return (g, x - (b // a) * y, y)
8
9
10 def modinv(a, m):# Extended Euclidean Algorithm/'division' in elliptic curves
11     if a < 0:
12         a += m
13     g, x, y = egcd(a, m)
14     if g != 1:
15         raise Exception('modular inverse does not exist')
16     else:
17         return x % m
18
19 def ECadd(x1, y1, x2, y2):
20     LamNumer = y2 - y1
21     LamDenom = x2 - x1
22     s = (LamNumer * modinv(LamDenom, Pcurve)) % Pcurve
23     x3 = (s * s - x1 - x2) % Pcurve
24     y3 = (s * (x1 - x3) - y1) % Pcurve
25     return (x3, y3)
26
27 # EC point doubling, invented for EC. It doubles Point-P.
28 def ECdouble(x1, y1):
29     LamNumer = 3 * x1 ** 2 + Acurve
30     LamDenom = 2 * y1
31     s = (LamNumer * modinv(LamDenom, Pcurve)) % Pcurve
32     x3 = (s * s - 2 * x1) % Pcurve
33     y3 = (s * (x1 - x3) - y1) % Pcurve
```

定義好橢圓曲線上的各運算後，只需將 m 拆解成二進制 $(10...10)_2$ ，即可進行double and add。

Double and Add

Example: $26P = (11010_2)P = (d_4d_3d_2d_1d_0)_2 P$.

Step

#0	$P = 1_2P$	initial setting
#1a	$P + P = 2P = 10_2P$	DOUBLE (bit d_3)
#1b	$2P + P = 3P = 10^2P + 1_2P = 11_2P$	ADD (bit $d_3 = 1$)
#2a	$3P + 3P = 6P = 2(11_2P) = 110_2P$	DOUBLE (bit d_2)
#2b		no ADD ($d_2 = 0$)
#3a	$6P + 6P = 12P = 2(110_2P) = 1100_2P$	DOUBLE (bit d_1)
#3b	$12P + P = 13P = 1100_2P + 1_2P = 1101_2P$	ADD (bit $d_1=1$)
#4a	$13P + 13P = 26P = 2(1101_2P) = 11010_2P$	DOUBLE (bit d_0)
#4b		no ADD ($d_0 = 0$)

1

```

1  def EccMultiply(xs, ys, Scalar): # Double & add. EC Multiplication, Not true mult
2      if Scalar == 0 or Scalar >= N:
3          raise Exception("Invalid Scalar/Private Key")
4
5      ScalarBin = str(bin(Scalar))[2:]
6
7      Qx, Qy = xs, ys
8      for i in range(1, len(ScalarBin)): # This is invented EC multiplication.
9          Qx, Qy = ECdouble(Qx, Qy) # print "DUB", Qx; print
10         # print("DUB")
11         if ScalarBin[i] == "1":
12             # print ("ADD")
13             Qx, Qy = ECadd(Qx, Qy, xs, ys) # print "ADD", Qx; print
14
15     return (Qx, Qy)

```

1. Evaluate 4G

將private key設為4，可得

xPublicKey:

(103388573995635080359749164254216598308788835304023601477803095234286494993683)

yPublicKey:

(37057141145242123013015316630864329550140216928701153669873286428255828810018)

2. Evaluate 5G

將private key設為5，可得

xPublicKey:

(21505829891763648114329055987619236494102133314575206970830385799158076338148)

yPublicKey:

(98003708678762621233683240503080860129026887322874138805529884920309963580118)

3. Evaluate dG, d = last 4 digits of student id

將private key設為2125，可得

xPublicKey:

(101781878184007084671381261094362501380942865028961237641824038035511380961002)

yPublicKey:

(58369962163175720309519279668836655893250110774156566655796446087224164166873)

4. How many doubles and adds required for dG

$$d = 2125 = (100001001101)_2$$

doubles: 二進制後為12位數，共11次

Adds: 除了開頭的1外有4個1，共4次

5. If effortless to find -P from P, try as fast as possible to evaluate dG

$$d = 2125 = (100001001101)_2 = (100001010000)_2 - (11)_2$$

若用等號右式去算doubles and adds會得到

$(100001010000)_2$: doubles=11次、adds=2次

$(11)_2$: doubles=1次、adds=1次

兩式相減為加上 $(-11)_2$: adds=1次

以上共會有 doubles=11+1=12次，adds=2+1+1=4次，比原本還要多一次double，故沒辦法透過加上反元素來加速運算。

6. Sign the transaction with random number k and private key

Parameter	
CURVE	the elliptic curve field and equation used
G	elliptic curve base point, a generator of the elliptic curve with large prime order n
n	integer order of G, means that $n * G = O$

Suppose Alice wants to send a signed message to Bob. Initially, they must agree on the curve parameters $(CURVE, G, n)$. In addition to the field and equation of the curve, we need G , a base point of prime order on the curve; n is the multiplicative order of the point G .

Alice creates a key pair, consisting of a private key integer d_A , randomly selected in the interval $[1, n - 1]$; and a public key curve point $Q_A = d_A * G$. We use $*$ to denote elliptic curve point multiplication by a scalar.

For Alice to sign a message m , she follows these steps:

1. Calculate $e = \text{HASH}(m)$, where HASH is a cryptographic hash function, such as SHA-1.
2. Let z be the L_n leftmost bits of e , where L_n is the bit length of the group order n .
3. Select a random integer k from $[1, n - 1]$.
4. Calculate the curve point $(x_1, y_1) = k * G$.
5. Calculate $r = x_1 \bmod n$. If $r = 0$, go back to step 3.
6. Calculate $s = k^{-1}(z + rd_A) \bmod n$. If $s = 0$, go back to step 3.
7. The signature is the pair (r, s) .

k : ephemeral key

http://en.wikipedia.org/wiki/Elliptic_Curve_DSA

這邊先假設 transaction or message 已經透過 hash 得出結果，接著代入 ECDSA signing 的公式中。

```

1  RandNum = random.randrange(1, N-1)
2  # the hash of your message/transaction
3  HashOfThingToSign = 86032112319101611046176971828093669637772856272773459297323797
4
5  print ("***** Signature Generation *****")
6  xRandSignPoint, yRandSignPoint = EccMultiply(Gx, Gy, RandNum)
7  r = xRandSignPoint % N
8  print ("r =", r)
9  s = ((HashOfThingToSign + r * privKey) * (modinv(RandNum, N))) % N
10 print ("s =", s)

```

得到以下 signature pair (privkey=2125)

r =
93772431501136186088668087526387751603797786880760459347166986734278045988868

s =
78306064907336131440146611767770888203084770145384663455006976421517049272379

7. Signature verification

ECDSA Verification 驗章

For Bob to authenticate Alice's signature, he must have a copy of her public-key curve point Q_A . Bob can verify Q_A is a valid curve point as follows:

1. Check that Q_A is not equal to the identity element O , and its coordinates are otherwise valid
2. Check that Q_A lies on the curve
3. Check that $n * Q_A = O$

After that, Bob follows these steps:

1. Verify that r and s are integers in $[1, n - 1]$. If not, the signature is invalid.
2. Calculate $e = \text{HASH}(m)$, where HASH is the same function used in the signature generation.
3. Let z be the L_n leftmost bits of e .
4. Calculate $w = s^{-1} \bmod n$.
5. Calculate $u_1 = zw \bmod n$ and $u_2 = rw \bmod n$.
6. Calculate the curve point $(x_1, y_1) = u_1 * G + u_2 * Q_A$.
7. The signature is valid if $r \equiv x_1 \pmod{n}$, invalid otherwise.

Note that using **Straus's algorithm** (also known as Shamir's trick) a sum of two scalar multiplications $u_1 * G + u_2 * Q_A$ can be calculated faster than with two scalar multiplications.^[3]

http://en.wikipedia.org/wiki/Elliptic_Curve_DSA

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```

1  print ("***** Signature Verification *****")
2  w = modinv(s, N)
3  xu1, yu1 = EccMultiply(Gx, Gy, (HashOfThingToSign * w) % N)
4  xu2, yu2 = EccMultiply(xPublicKey, yPublicKey, (r * w) % N)
5  x, y = ECadd(xu1, yu1, xu2, yu2)
6  if (r % N == x % N):
7      print("Verification Success")
8  else:
9      print("Verification Fail")

```

將程式碼所有執行一遍得到output如下，因為簽章過程中的random integer k 為隨機選取，所以每次signature pair: (r, s) 輸出會不同，但不影響驗章結果。

```

1  ***** Public Key Generation *****
2  the private key (in base 10 format):
3  2125
4  the public key:
5  xPublicKey: 1017818781840070846713812610943625013809428650289612376418240380355113
6  yPublicKey: 5836996216317572030951927966883665589325011077415656665579644608722416
7  ***** Signature Generation *****
8  r = 40821342333621665316682207759328835203186422262565723048077324388716727957385
9  s = 33455016392615915206076738263827486215583963124742440863978264345580360798783
10 ***** Signature Verification *****
11 Verification Success

```

8. Construct quadratic polynomial $p(x)$ with $p(1) = 10, p(2) = 100, p(3) = d$, over Z_{10007}

由三個已知點可以得出一元二次多項式，這邊採用Lagrange Interpolation

- Lagrange Interpolation Formula

$$p(x) = \sum_{i=0}^k p_i(x) = \sum_{i=0}^k y_i \prod_{j \neq i} \frac{x - x_j}{x_i - x_j}$$

is the unique polynomial of degree $\leq k$ passing through the $k+1$ points (x_i, y_i) , where $x_i \neq x_j$ for $i \neq j$

- Note that $p(x_i) = y_i$ since $p_i(x_i) = y_i$ and $p_j(x_i) = y_j \prod_{k \neq j} \frac{x_i - x_k}{x_j - x_k} = 0$
- Denote the factor of recovery $\prod_{j \neq i} \frac{x - x_j}{x_i - x_j}$ by $r_i(x; x_0, \dots, x_k)$


```

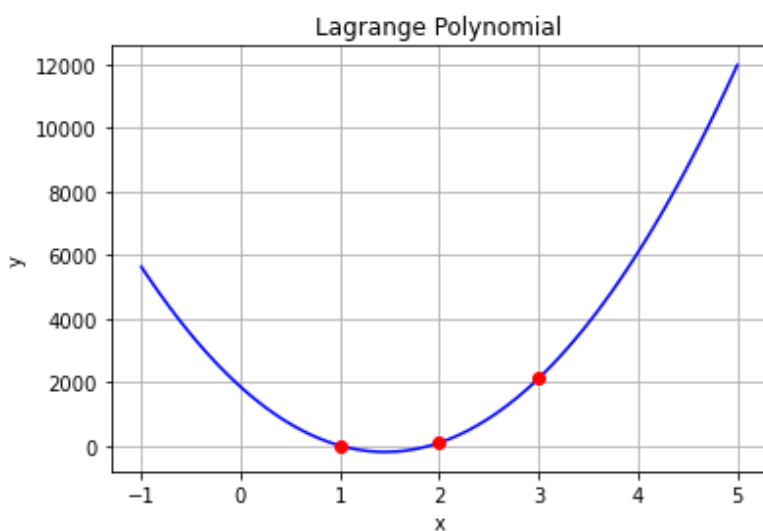
1 import numpy as np
2 from numpy.polynomial.polynomial import Polynomial
3 import matplotlib.pyplot as plt
4 from scipy.interpolate import lagrange
5
6 d = 2125
7 x = np.array([1, 2, 3])
8 y = np.array([10, 100, d])
9 # type of f is poly1D[a,b,c] = ax^2+bx+c
10 f = lagrange(x, y)
11
12 # Polynomial coefficient parameters polynomial([a,b,c]) = a+bx+c^2
13 quadratic = Polynomial(f.coef[::-1])

1 fig = plt.figure()
2 x_new=range(5)
3 plt.plot(*quadratic.linspace(domain=[0,10007]), 'b', x,y,'ro')
4 plt.title('Lagrange Polynomial')
5 plt.grid()
6 plt.xlabel('x')
7 plt.ylabel('y')
8 plt.show()

```

得到quadratic:

$$967.5x^2 - 2812.5x + 1855$$



tags: FinTech Blockchain secp256k1 elliptic curve