

Class 5 - Functions

[w200] MIDS Python for Data Science Spring 2018

Course Content | First 8 Weeks - Programming

Unit 1 | Introduction, the Command Line, Source Control

Unit 2 | Starting Out with Python

Unit 3 | Sequence Types and Dictionaries

Unit 4 | More About Control and Algorithms

Unit 5 | Functions

Unit 6 | Modules and Packages

Unit 7 | Classes

Unit 8 | Object-Oriented Programming



Week 5 | Agenda

Week 4 Assignment - High Level Discussion and Polls

Git Branching and Merging

Namespaces: Global vs. Local Variables

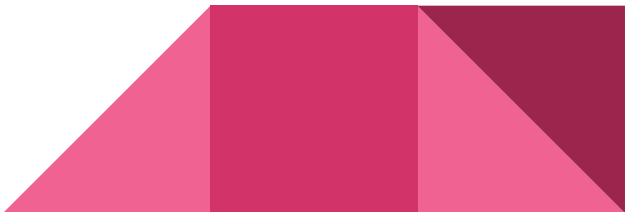
Functions

Special Arguments - Activity 1

Recursion

Error Handling - Activity 2

The Call Stack and Stack Trace - Activity 3



Week 5 | Course Schedule

https://docs.google.com/spreadsheets/d/1Skg_b0rM5jPcVg0ixGrPnK5-QCGrHaFVr1afgchUN5c



Week 5 | Homework 4

1. For loop
2. Chess
3. Algorithms - Binary search, discussion and fix
4. Comprehensions

Discuss: What was the hardest part of HW4?

Poll: How long did you spend on this week's assignment?

Assignment Review | Week 3

Refresher:

1. Pig Latin
2. Matrix Inverter
3. To-do List
4. Fibonacci Series
5. Pascal's Triangle

Assignment Logistics | Week 3

- As far as formatting / design decisions with your submission:
 - Please write in code comments at the top why you decided to format / design your answer that way (using # or "" docstrings)
 - If that choice does not contradict with the requirements of the question and makes some sense - no points will be deducted
 - Please use common sense on what the code needs to do; if you were the user what would you expect out of this code?
- Jupyter notebooks <- please turn this in if the homework asks for it
 - On the homeworks that say 'Write Code In This Jupyter Notebook': the code in the notebook is what is graded
 - Please put your name somewhere on the notebook - preferably on the top of every answer
 - Copy over the assignment notebook and insert the answers in that notebook rather than in a separate blank notebook

Assignment Review | Week 3

- **Grading questions: Please email all three of us (Chris, Gunnar & Rob) so we can discuss!**
- Test your code thoroughly to avoid crashes - run it with 'edge' cases!
- Check for incorrect math and formulas! Might need to do them by hand first and see if the code matches.
- RTQ! If the question states ' \leq ' then make the code do that

Assignment Review | Week 3 (cont)

- Python Spacing:
 - Indents are 4 spaces or 1 tab
 - Please put empty lines before blocks of code so it reads easier!
 - In Python, there are usually spaces before and after operands (Eg. `a = b + c` rather than `a=b+c`)
- Comments:
 - Please put comments on their own line instead of 'squishing' them in at the end of the line
 - Please delete the debugging statements (e.g. commented out print statements) when you turn in your final code

Jupyter Notebook Stops Working

- If jupyter notebook looks like this for a long period of time:
 - In [*]: `# YOUR CODE HERE` Notice the: [*]
 - The [*] means that block of code is running and either:
 - There is an infinite loop in that code somewhere so it never finishes, or
 - The calculations are taking a long time to do (which probably isn't correct either)
 - This will prevent you from running any other blocks of code in that notebook!
- To get out of this state:
 - 1) Try: (menu) Kernel -> Interrupt (only works sometimes)
 - 2) Try: (menu) Kernel -> Restart (pop-up) - Restart (works most of the time)
 - 3) Shutdown / exit out of Jupyter Notebook and manually restart (This could cause a loss of work if not saved recently.)

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Week 4 Assignment - High Level Discussion and Polls

Git Branching and Merging

Namespaces: Global vs. Local Variables

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Git | Branching and Merging

Make the branch

git checkout -b <name> # to add a new branch

git branch # tells you which branches there are.

merge into the branch

git checkout master #change into the branch that you want to merge into

git merge <alternative branch> #”fast forward” merge indicates no conflicts.

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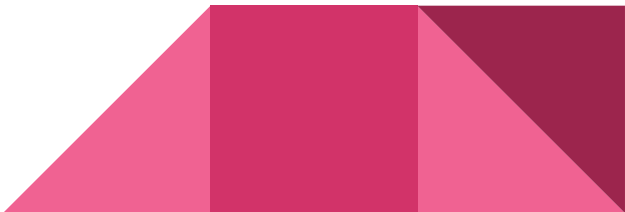
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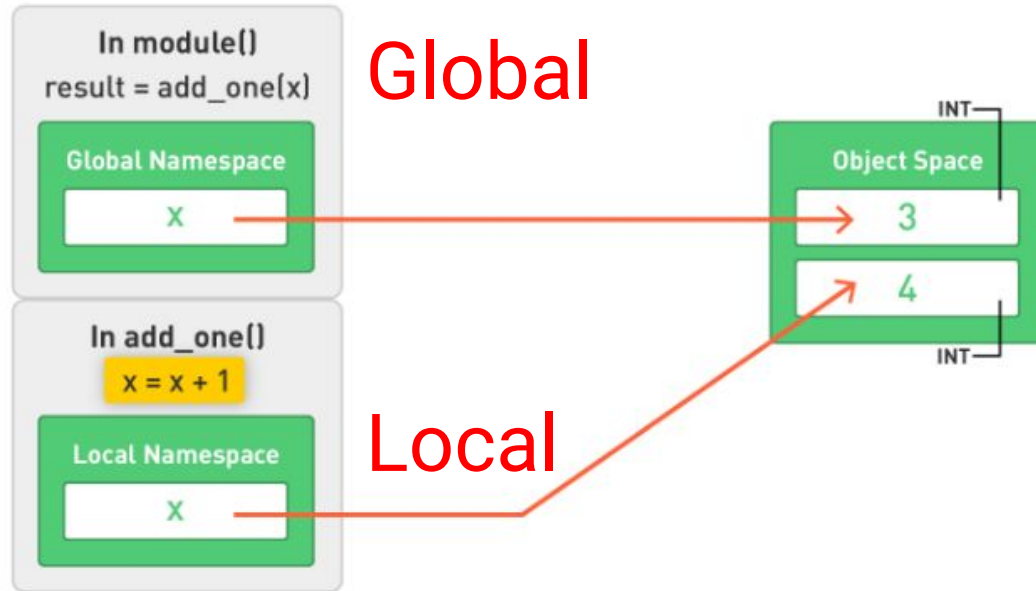
Recursion

Error Handling - Activity 2

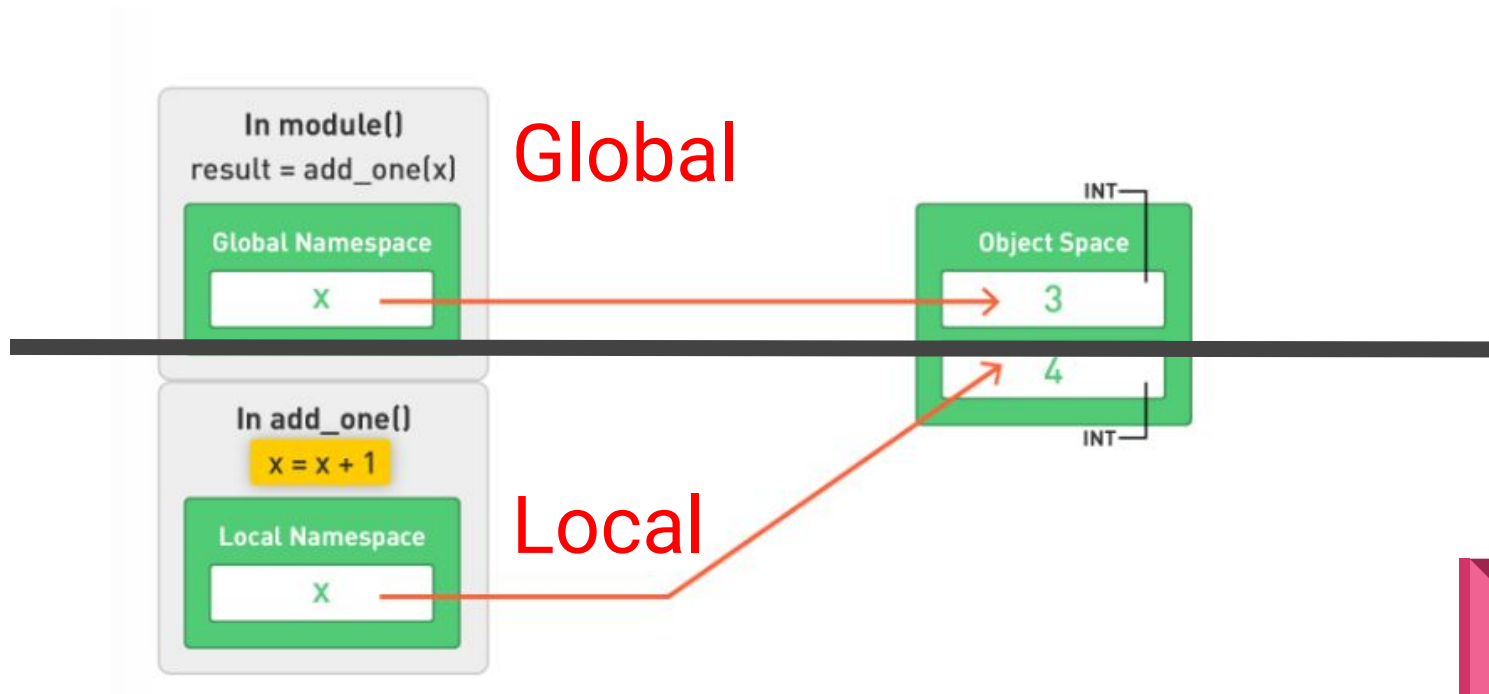
The Call Stack and Stack Trace - Activity 3



Namespace | Global vs. Local



Namespace | Global vs. Local



Namespace | Global vs. Local

- Why have separate namespaces?
 - What are local variables used for (examples)
 - What are globals used for (examples)
- What happens when a variable is called but not defined in the local namespace?



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Functions | Anatomy

- Arguments when called, parameters once inside.
- Docstring # help text
 - Readability, reusability
- Code reuse, modularity, abstraction
- Function is object
- Function is not executed until it is called
- Return statement

```
##Square root algorithm as a function
def sqrt(x, epsilon):
    """Newton's Method to find square root
    with precision epsilon (Heron's algorithm)"""
    ans = 1
    num_guesses = 0
    while abs(x/ans - ans) > epsilon:
        ans = (x/ans + ans)/2
        num_guesses += 1
    return ans
```

Functions | Flow through the Function

- 1- Define function
- 2- Execute function with arguments
- 3- Arguments become parameters inside function
- 4- Internal operations
- 5- Return variable
- 6- Assignment to variable outside the function

```
def distance_to_origin(x, y):  
    """find the distance from a point at (x, y) to the origin"""  
    ans = sqrt(x**2 + y**2, 0.00001)  
    return ans
```

```
magnitude = distance_to_origin(x, y)
```

Functions | as objects

- It has a type
- Can bind it to a variable name
- Can be passed as an argument
 - Perform operation (function) on iterable (grade list)

```
type(round10)
```

```
function
```

```
a = round10  
a(12)
```

```
10
```

```
def apply_to_grades(operation, grade_list):  
    return [(name, operation(grade)) for name, grade in grade_list]  
  
grade_list = [("Betty", 88), ("Steve", 75), ("Bob", 73), ("Teri", 94), ("Sandy", 97)]  
print( apply_to_grades(round10, grade_list))
```

Functions | map and lambda

- `map()`
 - apply function to each element of an iterable
- Lambda functions, “anonymous”
 - just means we don't bother to name them
 - pass lambda as an argument

```
list(map(round10, (23, 45, 42, 66)))
```

```
[20, 50, 40, 70]
```

```
lambda x : 100 - (100 - x)/2
```

```
<function __main__.<lambda>>
```

```
apply_to_grades(lambda x : 100 - (100 - x)/2, grade_list)
```

```
[('Betty', 94.0),  
 ('Steve', 87.5),  
 ('Bob', 86.5),  
 ('Teri', 97.0),  
 ('Sandy', 98.5)]
```

Functions | map and lambda

- It is common to combine **map** and **lambda**

```
list(map(lambda x: x**2, (23, 45, 42, 66)))
```

```
[529, 2025, 1764, 4356]
```

Function

Iterable

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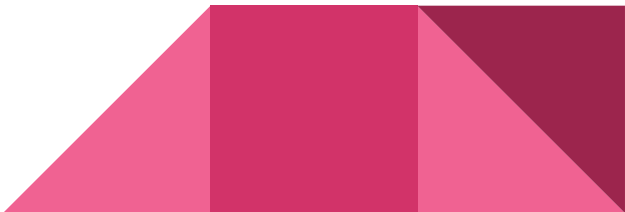
Namespaces: Global vs. Local Variables

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Special Arguments - Activity 1

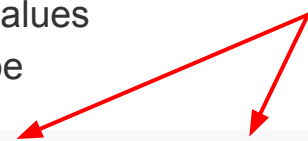
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Special Arguments | flexibility

- What does it mean for code to be “Brittle” or “Fragile”?
- Special methods increase flexibility
 - Default values
 - None type



```
def feedback(grade=None, comment=None):  
    text = "" if comment == None else " - " + comment  
  
    if grade == None:  
        return "Grade is Missing. " + text  
    elif grade >= 90 and grade <= 100:  
        return "A " + text  
    elif grade >= 80 and grade < 90:  
        return "B " + text  
    elif grade >= 70 and grade < 80:  
        return "C " + text  
    elif grade >= 60 and grade < 70:  
        return "D " + text  
    else:  
        return "F " + text
```



```
print(feedback(80))
```

B

```
print(feedback(75, "Please study more"))
```

C - Please study more

```
print(feedback())
```

Grade is Missing.

Default Values | modified over time

- Default value won't be reset if called a second time!
- “Permanent” attributes of function (in the global namespace)
- Modified once used

```
def add_total(order_list = []):  
    total = sum([quantity for name, quantity in order_list])  
    order_list.append( ("Total", total) )  
    print(order_list)
```

```
add_total()
```

```
[('Total', 0)]
```

```
add_total()
```

```
[('Total', 0), ('Total', 0)]
```

Keyword Arguments | make it clear

- Arguments usually use positional cues
 - We can define in any order if we specify keywords

```
print(feedback(90, comment="Keep it up!"))
```

A - Keep it up!

```
print(feedback(comment="Not bad.", grade=88))
```

B - Not bad.

Arguments | from CLI (command line)

sys.argv

- When you pass arguments into a .py script on the command line
- They can be accessed using sys.argv
- Shows how you pass in a variable into a python script

```
import sys

print(sys.argv)

if len(sys.argv) > 1:
    name = sys.argv[1]
else:
    name = input("Enter your name: ")

for i in range(len(name), 0, -1):
    print( name[0:i], end = " ")
    for j in range(i, len(name)):
        print(" " * (j-i) + name[j], end="")
    print("")
```

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Recursion | Overview

Question: What is recursion?

Recursion | Base Case and Recursive Rule

Question: What is recursion?

Answer: Recursion occurs whenever a function calls itself. It is a programming technique that requires you to specify:

1. A base case
2. A recursive rule

The “base case” ends the process of the recursive rule (loop) calling itself.

Recursion | Base Case and Recursive Rule

Consider the code below. What is the base case, and what is the recursive rule? Why do we need each?

```
def factorial(n):  
    if n==1:  
        return 1  
    return n * factorial(n-1)
```

Recursion | Base Case and Recursive Rule

Consider the code below. What is the base case, and what is the recursive rule? Why do we need each?

Base case



```
def factorial(n):
```

```
    if n==1:
```

```
        return 1
```

Recursive
Rule



```
    return n * factorial(n-1)
```


Recursion | Recursion vs. Looping

Question: Why would you use recursion instead of a loop?

Recursion | Recursion vs. Looping

Question: Why would you use recursion instead of a loop?

Answer: Recursion allows you to know even “less” about the structure of a problem in advance. You can traverse interesting data structures like JSON and trees.

We discussed that a “while” loop allows you to run a single loop an unknown (in advance) number of times. Recursion allows you to run an unknown number of loops an unknown number of times.

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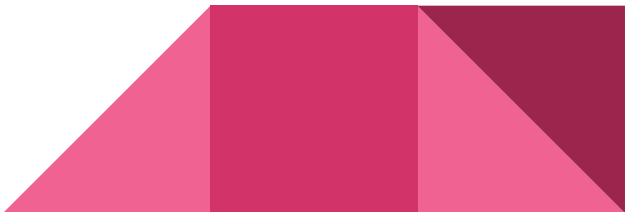
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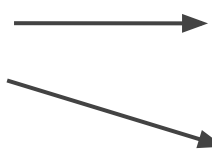
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Error Checking | fail gracefully

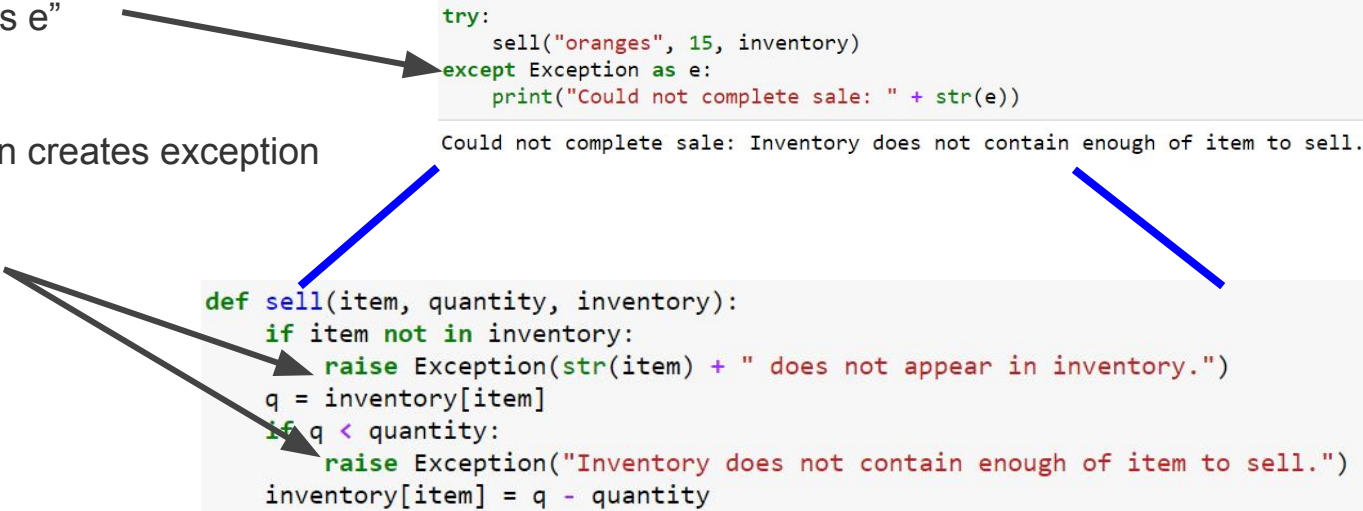
- Try/except,
 - Except can be specific
 - Except can be general



```
try:
    x = float(input("Enter a number: "))
    print("The reciprocal of your number is", 1/x)
except ValueError:
    print("You did not enter a valid number")
except ZeroDivisionError:
    print("Zero does not have a reciprocal")
except:
    print("Something else went wrong")
```

Raising and Capturing Errors | “as e”

- Raise exception and capture it
 - Higher level functions can capture the exception
 - i. and bind it “as e”
 - Lower level function creates exception
 - i. use **raise**



```
try:  
    sell("oranges", 15, inventory)  
except Exception as e:  
    print("Could not complete sale: " + str(e))
```

Could not complete sale: Inventory does not contain enough of item to sell.

```
def sell(item, quantity, inventory):  
    if item not in inventory:  
        raise Exception(str(item) + " does not appear in inventory.")  
    q = inventory[item]  
    if q < quantity:  
        raise Exception("Inventory does not contain enough of item to sell.")  
    inventory[item] = q - quantity
```

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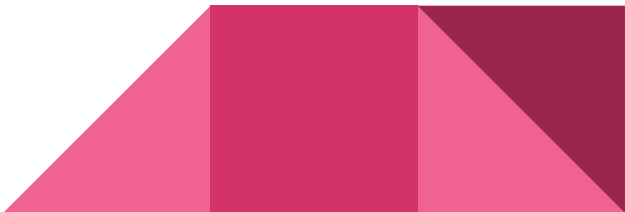
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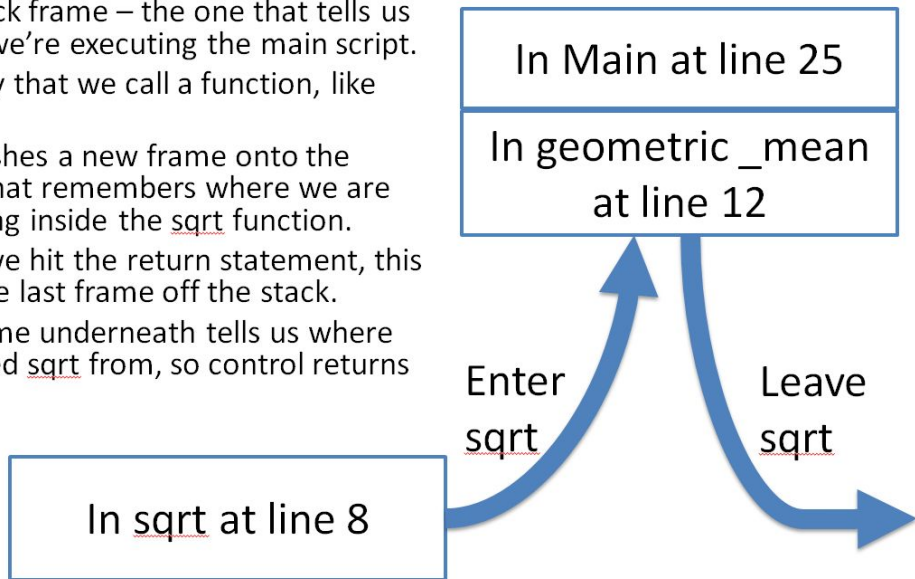
The Call Stack and Stack Trace - Activity 3



The Stack Trace | Visual Understanding

Call Stack

- When you start a program, there's only one stack frame – the one that tells us where we're executing the main script.
- Let's say that we call a function, like sqrt.
- This pushes a new frame onto the stack, that remembers where we are executing inside the sqrt function.
- When we hit the return statement, this pops the last frame off the stack.
- The frame underneath tells us where we called sqrt from, so control returns there.



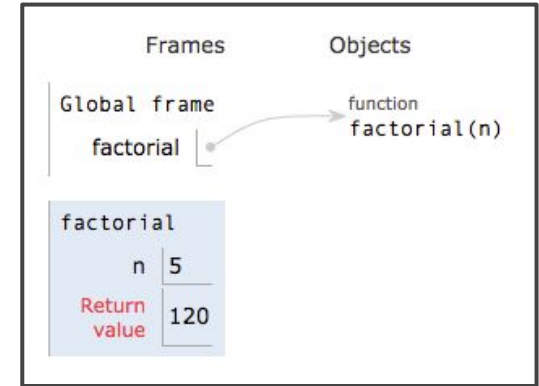
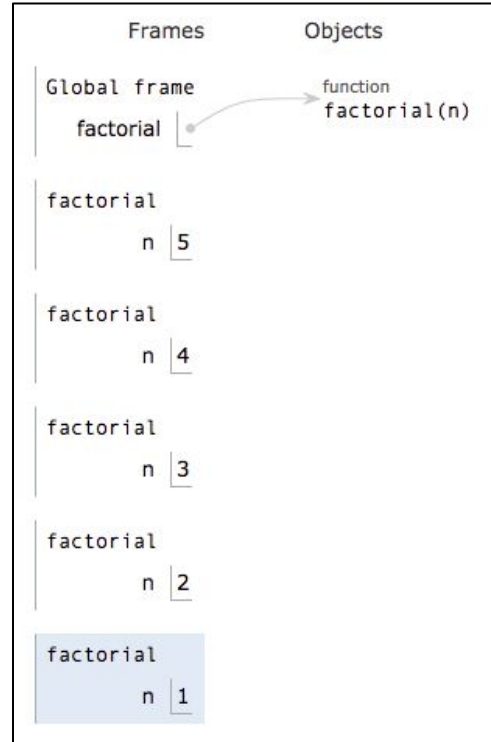
The stack - try recursion in python tutor

Python 2.7

```
→ 1 def factorial(n):  
  2     if n == 1:  
  3         return 1  
→ 4     return n * factorial (n-1)  
  5  
  6 factorial(5)
```

[Edit code](#) | [Live programming](#)

→ line that has just executed
→ next line to execute



<https://goo.gl/bwpHPo>

The Stack Trace | Understanding Errors

```
def print_hello(var):  
    print("Hello!")  
    x = 7 / var  
    return x  
  
def some_function(var):  
    print("I am the function lord.")  
    print(1 + 7 / 3)  
    y = print_hello(var)  
    print(y)  
  
    return y
```

```
some_function(0)
```

```
I am the function lord.  
3.3333333333333335  
Hello!
```

```
-----  
ZeroDivisionError                                Traceback (most recent call last)  
<ipython-input-11-febbdbbb6e39> in <module>()  
----> 1 some_function(0)
```

```
<ipython-input-10-3e7fc44e144f> in some_function(var)  
      7     print("I am the function lord.")  
      8     print(1 + 7 / 3)  
----> 9     y = print_hello(var)  
     10     print(y)  
     11
```

```
<ipython-input-10-3e7fc44e144f> in print_hello(var)  
      1 def print_hello(var):  
      2     print("Hello!")  
----> 3     x = 7 / var  
      4     return x  
      5
```

```
ZeroDivisionError: division by zero
```