

Class 3 - Sequence Types and Dictionaries

[w200] MIDS Python Spring 2018

Week 3 | Agenda

Week 2 Assignment and Polls

Sequences

Lists

Ranges, Tuples, and Sets - Activity 1

Dictionaries - Activity 2

Mutability Pitfalls - Activity 3



Course Content | First 8 Weeks - Programming

Unit 1 | Introduction, the Command Line, Source Control

Unit 2 | Starting Out with Python

Unit 3 | Sequence Types and Dictionaries

Unit 4 | More About Control and Algorithms

Unit 5 | Functions

Unit 6 | Modules and Packages

Unit 7 | Classes

Unit 8 | Object-Oriented Programming



Review | Logistics

Asynchronous, class meetings, and breakout sessions

Using github to get and submit your assignments

<https://github.com/MIDS-INFO-W18/assignments-upstream-spring18>

The Google group list

<https://groups.google.com/forum/#!forum/w200-python-2018-spring>

Course Schedule:

https://docs.google.com/spreadsheets/d/1Skg_b0rM5jPcVg0ixGrPnK5-QCGrHaFVr1afgchUN5c

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Week 3 Polls | Check in

Homework:

What was the hardest part of HW2?

Are there any specific questions about HW2?

Week 3 Polls | Assignment 1 Feedback

- How comfortable do people feel on github?
- Github folder structure – Please put week_01 homework files under submissions/week_01 folder (week_02 files would be under submissions/week_02, etc.)
- `chmod +x make_tree.sh` – A command line to make the file executable, not a line in the file
- Reason to make file references relative – Some folks started with a `cd` to a long directory on their local computer. This won't run on a general user's computer since that user won't have that directory
- Capitalization matters! There is a programming difference between `s1` and `S1`, which could cause errors if the two get mixed up.

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Sequences

What are sequences?

Define

Name some

What are some types that are not sequences?

Sequences

What are sequences?

Define

Name some

In Python, sequence is the generic term for an ordered group of objects. Examples include lists, tuples, and strings.

What are some types that are not sequences?

Any data type without an inherent order, such as dictionaries, sets, ints, floats.

Methods for Sequences | Part 1

- index or slice with []
Starts with 0
index is offset
- len()
- in # (e.g. "5 in list_X")
- not in
- + # can 'add' to concatenate

Methods for Sequences | Part 2

- `max()`
- `min()`
- `seqX.index('x')` `# locate the first instance of 'x'`
- `seqX.count('x')` `# count how many times 'x' is in the sequence`

What are the purpose of the parentheses?

When do we use the “.” (dot) notation?

Methods for Sequences | Part 2

- `max()`
- `min()`
- `seqX.index('x')` **# locate the first instance of 'x'**
- `seqX.count('x')` **# count how many times 'x' is in the sequence**

What are the purpose of the parentheses?

The parentheses are used to pass arguments to a function (e.g., 'x'). Some functions do not need arguments.

When do we use the “.” (dot) notation?

The dot notation indicates that a function is defined within a specific object. In the example above, the object “seqX” has both “index()” and a “count()” functions associated with it. In Python, all sequence objects have these functions defined.

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Lists

Lists are a particularly versatile type of sequence

Lists are mutable

What does it mean to be mutable?

What other types are mutable? Which are not?

Lists

Lists are a particularly versatile type of sequence

Lists are mutable

What does it mean to be mutable?

Mutability refers to the ability to modify the object, in place, in memory.

What other types are mutable? Which are not?

Dictionaries and sets are mutable. Tuples and strings are not, though tuples can hold mutable objects within them. Primitive data types such as int, and float are also immutable.

Lists

Lists are a particularly versatile type of sequence

Lists are **composite types**

What does it mean to be a composite type?

What other types are composite? Which are not?

Lists

Lists are a particularly versatile type of sequence

Lists are **composite types**

What does it mean to be a composite type?

Composite types are comprised of other types. Lists, for example, can contain any other object within them.

What other types are composite? Which are not?

Tuples, dictionaries and sets are all composite types. Strings are not. Primitive objects such as ints and floats are also not composite types.

Mutation Methods for Lists | Part 1

ls_X.insert(index, value)

ls_X.pop(x) **# pops last value by default but can instead take index argument “x”**

ls_X.remove() **# use remove command to remove first instance of value**

ls_X.sort() **# this mutates the list**

sorted(ls_X) **# this returns a new list**

ls_X.reverse() **# reverses list**

Note that the “sorted()” function is not called using the dot notation! It requires assignment:

list_2 = sorted(list_1)

Mutation Methods for Lists | Part 2

`ls_x.append(x)` `# adds x to end of list`

`ls_x.extend(list2)` `# adds items from list2 to the end of the ls_x`

`ls_x[a] =` `# swaps out the item at index [a] with whatever is provided`

`ls_x.clear()` `# clears list`

`del(ls_x[a])` `# deletes item from index a`

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Tuples, Ranges, Sets

Ranges

- a sequence
- need to be listed to yield the elements
- range(start, stop, step)

Tuples

- a sequence
- like a list but immutable
- instantiate: tup_X=(1,2,3) or tup(1,2,3)
- Can use a tuple to create multiple objects

Sets

- Unordered and mutable
- *Unique, keys only

```
>>> a=range(0,9)
>>> a
range(0, 9)
>>> list(a)
[0, 1, 2, 3, 4, 5, 6, 7, 8]
>>> type (a)
<class 'range'>
>>> type (list(a))
<class 'list'>
```

```
>>> low, high = 10,20
>>> print(low, high)
10 20
>>>
```

Tuples | food for thought

Tuples are immutable but they can contain mutable data types!

What is happening here?

```
>>> a=([1,2,3],2,3)
>>> type(a)
<class 'tuple'>
>>> a[0].append(5)
>>> a
([1, 2, 3, 5], 2, 3)
>>> type(a)
<class 'tuple'>
>>> a[1]=10
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: 'tuple' object does not support item assignment
```

Range Activity | Make these sequences

`range(start, stop(exclusive), step)`

`[1,2,3,4,5,6,7,8,9]`

`[0,1,2,3,4,5,6,7,8,9,10]`

`[2,4,6,8,10,12]`

`[2,4,6,8,10,12,13,14,15,17,19,21]`

`[-1,0,1,2,3]`

`[10,9,8,7,6,5,4,3,2,1]`

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Dictionaries | Define

- **Mutable**, what does that imply?
- **Not a sequence**, what does that mean?
- **Maps keys to values**
 - `a = {'fred':1, 'frank':3, 'ben':1}`
 - `a = {'names': {'fred':1, 'frank':3, 'ben':1}}`
- **Values can be any type**
- **Keys need to be hashable**

aka: map, key:value store

can be nested (JSON)

should be immutable

Dictionaries | Define

- **Mutable, what does that imply?**
- **Not a sequence, what does that mean?**
- **Maps keys to values** **# aka: map, key:value store**
 - `a = {'fred':1, 'frank':3, 'ben':1}`
 - `a = {'names': {'fred':1, 'frank':3, 'ben':1}}` **# can be nested (JSON)**
- **Values can be any type**
- **Keys need to be **hashable**** **# should be immutable**

Python uses a hash function to quickly locate items stored in a dictionary. The key, when passed through the hash function, points to a unique place in the computer's memory. This makes finding the value extremely fast. Keys cannot be mutable, since if they were, the hash function would not return the same result.

Dictionaries | Indexing

instantiation

- `dict_x=dict('fred'=1, 'frank'=3, 'ben'=1)`
- `dict_x={'fred':1, 'frank':3, 'ben':1}` # as a dict literal
- `dict_x=dict ([('fred':1),('frank',3), ('ben', 1)])` # as a list of tuples

Index by key to get value

`dict_x['fred']`

Dictionaries | More Methods

- `del(dict_X['key'])` # delete by key reference
- `dict_X.pop('key', "default val")` # pop the value for key from dictionary. If the key does not exist, the function will return the default
- `dict_X.get('key', "default value")`
- `dict_X.clear()`
- `dict_X.update(dict2)` # appends a second dictionary to the first
- `dict_X.keys()`
- `dict_X.values()`
- `dict_X.items()` # get the key:value pairs

List and Dictionary Activity

We are now going to solve a very popular problem: How do you count the words in a document?

While the solution here is simple, you will see in later courses that this is an excellent first problem when learning how to massively parallelize your code across a cluster of computers.

The activity will guide you to the solution in a series of steps.

As you will see next week, the “while” loop in this activity could be better represented by a “for” loop. For now, please work with the “while” loop.

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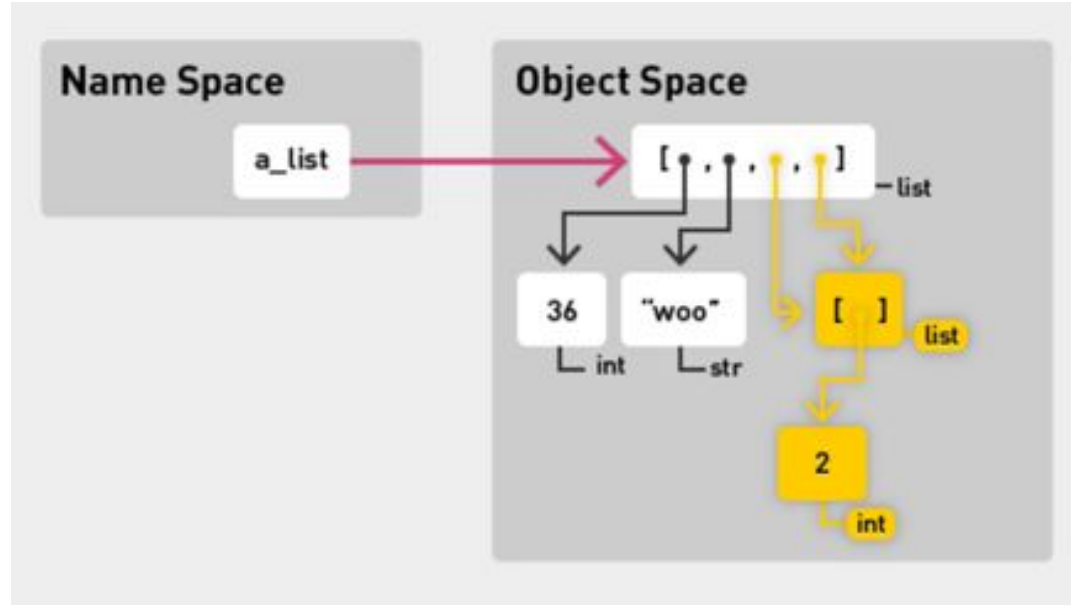
Mutability Pitfalls - Activity 3



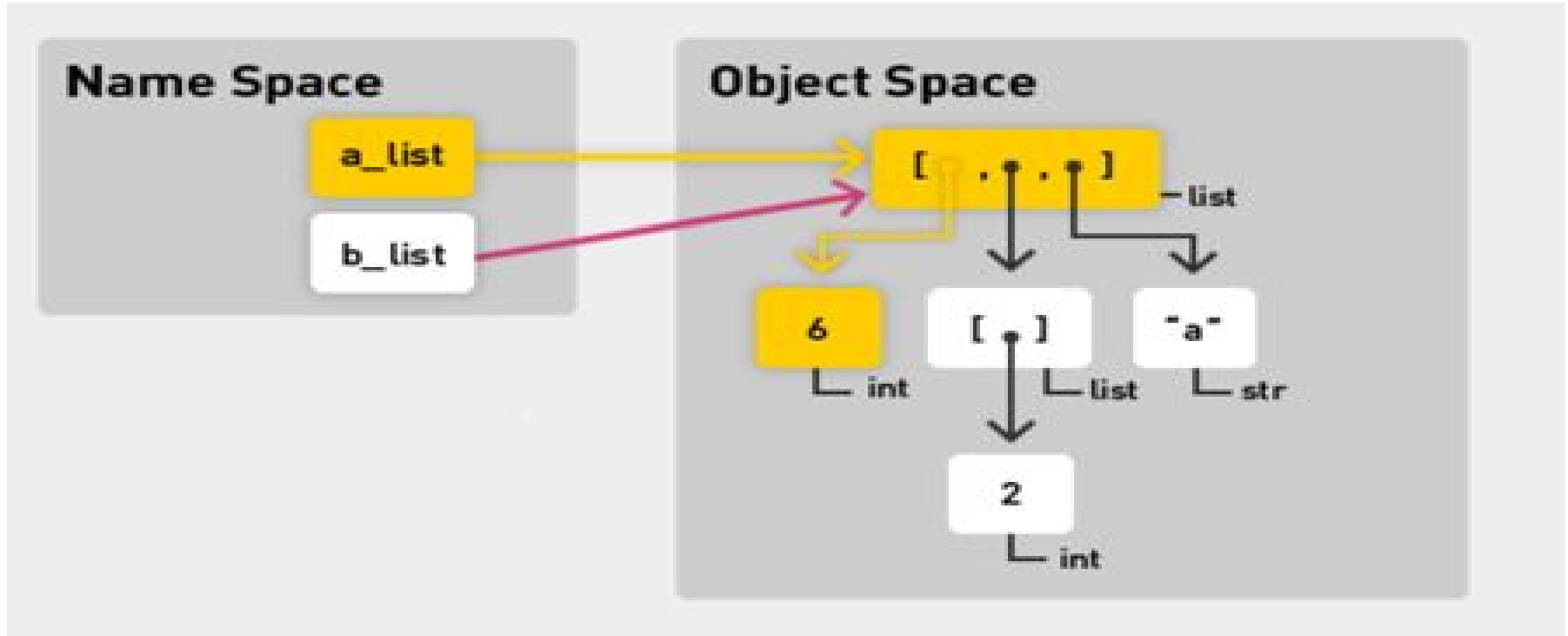
Mutation | this list is *pointing to* objects

i.e. items 3 and 4 are the same object.

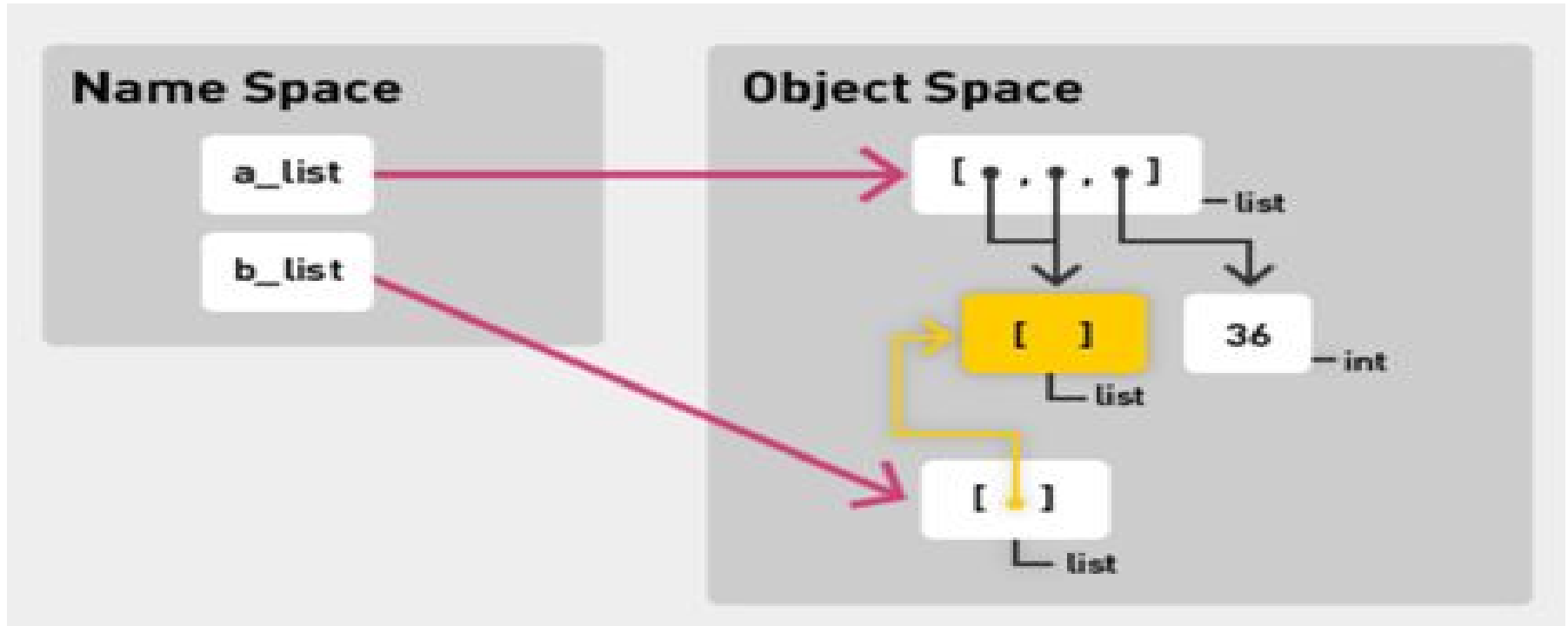
```
[36, "woo", [2], [2]]
```



Mutability | Gotcha 1- object has multiple names



Mutability | Gotcha 2 - object is in distinct lists



Copy and Deep Copy

Consider the code:

```
Ls_x = [ 1, 2, 3, ['Frank', 'Fred']]  
Ls_x_cp = Ls_x.copy()  
from copy import deepcopy  
Ls_x_deep = deepcopy(Ls_x)  
Ls_x[3][1] = 'Mufasa'
```

What is copy?

How does copy differ from deepcopy?

What is the final value of Ls_x_cp and Ls_x_deep?

Copy and Deep Copy

Consider the code:

```
Ls_x = [ 1, 2, 3, ['Frank', 'Fred']]  
Ls_x_cp = Ls_x.copy()  
from copy import deepcopy  
Ls_x_deep = deepcopy(Ls_x)  
Ls_x[3][1] = 'Mufasa'
```

What is copy?

Copy will create an independent copy of all list elements at the first level of the list

How does copy differ from deepcopy?

Deep copy will create an independent copy of all list elements at all levels

What is the final value of Ls_x_cp and Ls_x_deep?

Ls_x_cp is [1, 2, 3, ['Frank', 'Mufasa']] Ls_x_deep is [1, 2, 3, ['Frank', 'Fred']]

Mutability Activity

A score board reports the ranking and team color of contestants over a week long contest.

```
Contestants = [{"name":"fred", "teamColor":"Red"},  
               {"name":"Layla", "teamColor":"Yellow"},  
               {"name":"Tammy", "teamColor":"Green"},  
               {"name":"Buba", "teamColor":"Blue"}]
```

Your job is to programmatically change the score board as indicated in the exercise

Hint: use copy and/or deep copy if required