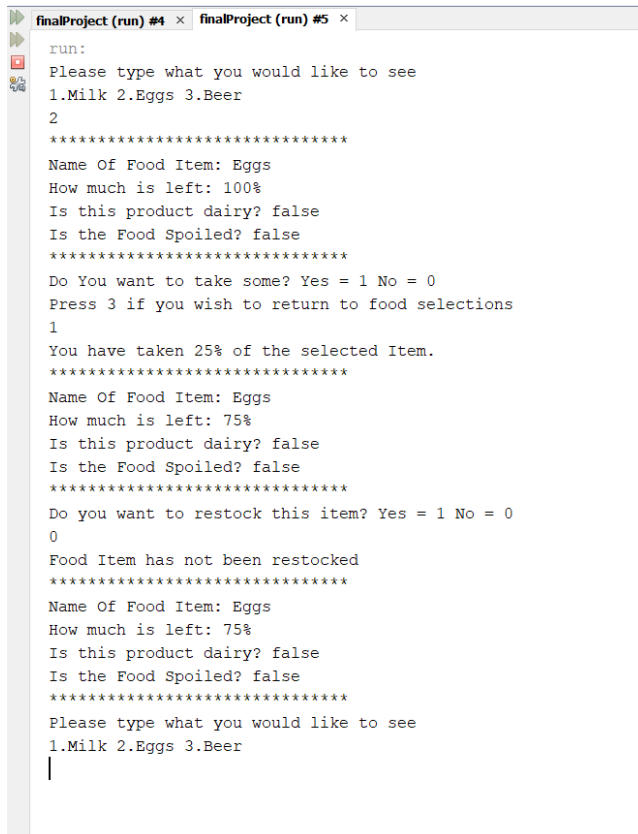Kennedy Clayton

12/12/2018

Intro To Java – North Campus

Final Project

GitHub - https://github.com/kclayton1997/fall18_kennedy_finalProject_fridge

My project allows you to choose one of many different food choices. When you select the food choice it tells you a few different things about it and then prompts you with a few questions. There are a few things like a random chance of something spoiling, taking food, and being able to restock.

```
finalProject (run) #4  ×   finalProject (run) #5  ×

run:
Please type what you would like to see
1.Milk 2.Eggs 3.Beer
2
*******************************
Name Of Food Item: Eggs
How much is left: 100%
Is this product dairy? false
Is the Food Spoiled? false
*******************************
Do You want to take some? Yes = 1 No = 0
Press 3 if you wish to return to food selections
1
You have taken 25% of the selected Item.
*******************************
Name Of Food Item: Eggs
How much is left: 75%
Is this product dairy? false
Is the Food Spoiled? false
*******************************
Do you want to restock this item? Yes = 1 No = 0
0
Food Item has not been restocked
*******************************
Name Of Food Item: Eggs
How much is left: 75%
Is this product dairy? false
Is the Food Spoiled? false
*******************************
Please type what you would like to see
1.Milk 2.Eggs 3.Beer
|
```

Resource List - https://examples.javacodegeeks.com/java-basics/switch-statement/java-switch-case-example/

I would like to add more items to the project. I also would like to make it so that you can add food items in there that weren't originally there.