

6.2 Arithmetic

Arithmetic operators

An **expression** is a combination of items like variables, numbers, operators, and parentheses, that evaluates to a value like $2 * (x + 1)$. Expressions are commonly used on the right side of an assignment statement, as in `y = 2 * (x + 1)`.

An **arithmetic operator** is used in an expression to perform an arithmetic computation. Ex: The arithmetic operator for addition is `+`. JavaScript arithmetic operators are summarized in the table below.

Table 6.2.1: JavaScript arithmetic operators.

Arithmetic operator	Description	Example
<code>+</code>	Add	<pre>// x = 3 x = 1 + 2;</pre>
<code>-</code>	Subtract	<pre>// x = 1 x = 2 - 1;</pre>
<code>*</code>	Multiply	<pre>// x = 6 x = 2 * 3;</pre>
<code>/</code>	Divide	<pre>// x = 0.5 x = 1 / 2;</pre>
<code>%</code>	Modulus (remainder)	<pre>// x = 0 x = 4 % 2;</pre>
<code>**</code>	Exponentiation	<pre>// x = 2 * 2 * 2 = 8 x = 2 ** 3;</pre>
<code>++</code>	Increment	<pre>// Same as x = x + 1 x++;</pre>

Arithmetic operator	Description	Example
--	Decrement	// Same as $x = x - 1$ $x--;$

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Expressions are computed using the same rules as basic arithmetic. Expressions in parentheses () have highest precedence, followed by exponentiation (**). Multiplication (*), division (/), and modulus (%) have precedence over addition (+) and subtraction (-). Ex: The expression $7 + 3 * 2 = 7 + 6 = 13$ because * has precedence over +, but $(7 + 3) * 2 = 10 * 2 = 20$ because () has precedence over *.

**PARTICIPATION
ACTIVITY**

6.2.1: Arithmetic practice.



What is `points` at the end of each code segment?

1) `points = 3 + 5 * 2;`

Check[Show answer](#)**Correct**

 $3 + 5 * 2 = 3 + 10 = 13$ 

2) `points = 4;`
`points = (3 + points) %`
`5;`

Check[Show answer](#)**Correct**

 $(3 + 4) \% 5 = 7 \% 5 = 2$ 

3) `scale = 5;`
`points = 3 ** 2 *`
`scale;`

Check[Show answer](#)**Correct**

 $3 ** 2 * 5 = 9 * 5 = 45$. The ** operator has higher precedence than the basic arithmetic operators like + and *.

4) `points = 10;`
`points--;`

Correct



Check

Show answer

`points--` is the same as `points = points - 1`, so `points` is assigned `10 - 1 = 9`.

5) `points = 6;`
`points++;`

Check

Show answer

Correct

`points++` is the same as `points = points + 1`, so `points` is assigned `6 + 1 = 7`.



Feedback?

Compound assignment operators

A **compound assignment operator** combines an assignment statement with an arithmetic operation. Common JavaScript compound assignment operators are summarized in the table below.

Table 6.2.2: Compound assignment operators.

Assignment operator	Description	Example
<code>+=</code>	Add to	<pre>// Same as x = x + 2 x += 2;</pre>
<code>-=</code>	Subtract from	<pre>// Same as x = x - 2 x -= 2;</pre>
<code>*=</code>	Multiply by	<pre>// Same as x = x * 3 x *= 3;</pre>
<code>/=</code>	Divide by	<pre>// Same as x = x / 3 x /= 3;</pre>
<code>%=</code>	Mod by	<pre>// Same as x = x % 4 x %= 4;</pre>

Feedback?

PARTICIPATION
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6.2.2: Practice with compound assignment operators.



- 1) What compound assignment operator makes `points` become 2.5?

```
points = 5;  
points ____ 2;
```

[Check](#)[Show answer](#)**Correct**

`points /= 2` is the same as `points = points / 2`, so `points` is assigned $5 / 2 = 2.5$.



- 2) What is `points`?

```
points = 2;  
points *= 3 + 1;
```

[Check](#)[Show answer](#)**Correct**

`points *= 3 + 1` is the same as `points = points * (3 + 1)`, so `points` is assigned $2 * (3 + 1) = 2 * 4 = 8$.



- 3) What is `points`?

```
points = 4;  
points %= 2;
```

[Check](#)[Show answer](#)**Correct**

`points %= 2` is the same as `points = points % 2`, so `points` is assigned $4 \% 2 = 0$.

[Feedback?](#)

Arithmetic with numbers and strings

The `+` operator is also the string concatenation operator. **String concatenation** appends one string after the end of another string, forming a single string. Ex: `"back" + "pack"` is `"backpack"`.

The JavaScript interpreter determines if `+` means "add" or "concatenate" based on the operands on either side of the operator. An **operand** is the value or values that an operator works on, like the number 2 or variable `x`.

- If both operands are numbers, `+` performs addition. Ex: $2 + 3 = 5$.
- If both operands are strings, `+` performs string concatenation. Ex: `"2" + "3" = "23"`.
- If one operand is a number and the other a string, `+` performs string concatenation. The number is converted into a string, and the two strings are concatenated into a single string. Ex: `"2" + 3 = "2" + "3" = "23"`.

For all other arithmetic operators, combining a number and a string in an arithmetic expression converts the string operand to a number and then performs the arithmetic operation. Ex: `"2" * 3 = 2 * 3 = 6`.

PARTICIPATION ACTIVITY

6.2.3: Type conversion in arithmetic operations.



Start

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$$2 + 3 = 5$$

$$2 * 3 = 6$$

number to
string

$$2 + "3" =$$

$$"2" + "3" = "23"$$

$$2 * "3" =$$

$$2 * 3 = 6$$

string to
number

Captions ^

1. number + number = number
2. number + string = string
3. number * number = number
4. number * string = number

[Feedback?](#)

The JavaScript functions **`parseInt()`** and **`parseFloat()`** convert strings into numbers. Ex: `parseInt("5") + 2 = 5 + 2 = 7`, and `parseFloat("2.4") + 6 = 2.4 + 6 = 8.4`.

If **`parseInt()`** or **`parseFloat()`** are given a non-number to parse, the functions return **`NaN`**. **`NaN`** is a JavaScript value that means Not a Number. Ex: `parseInt("dog")` is **`NaN`**.

The JavaScript function **`isNaN()`** returns **`true`** if the argument is not a number, **`false`** otherwise. When the **`isNaN()`** argument is non-numeric, the function attempts to convert the argument into a number. Ex: `isNaN("dog")` is **`true`** because the non-numeric value "dog" cannot be converted into a number. But `isNaN("123")` is **`false`** because "123" can be converted into the number 123.

PARTICIPATION ACTIVITY

6.2.4: Arithmetic practice with numbers and strings.



What is **`secretCode`** at the end of each code segment? Type "quotes" around strings. If not a number, type **`NaN`**.

1) `secretCode = 10 + "ten";`

Correct



Check**Show answer**

+ performs string concatenation when one operand is a number and one is a string. $10 + \text{"ten"} = \text{"10"} + \text{"ten"} = \text{"10ten"}$

2) `secretCode = "3" / "6";`**Check****Show answer****Correct**

Arithmetic with / converts "3" and "6" into numbers before dividing. $\text{"3"} / \text{"6"} = 3 / 6 = 0.5$

3) `secretCode = "3" + 5 * 2;`**Check****Show answer****Correct**

$\text{"3"} + 5 * 2 = \text{"3"} + 10 = \text{"3"} + \text{"10"} = \text{"310"}$. * has precedence, so $5 * 2$ is evaluated first. Then, $\text{"3"} + 10$ converts 10 to a string and concatenates "10" to the string "3", resulting in "310".

4) `secretCode = parseFloat("3.2") + parseInt("2.7");`**Check****Show answer****Correct**

parseInt() ignores anything after the decimal place. $\text{parseFloat}(\text{"3.2"}) + \text{parseInt}(\text{"2.7"}) = 3.2 + 2 = 5.2$

5) `secretCode = 3 + parseInt("pig");`**Check****Show answer****Correct**

Arithmetic performed with NaN results in NaN. $3 + \text{parseInt}(\text{"pig"}) = 3 + \text{NaN} = \text{NaN}$

6) `// true = 1, false = 0
secretCode = 2 + isNaN("oink") + isNaN("5");`**Check****Show answer****Correct**

$\text{isNaN}(\text{"oink"}) = \text{true} = 1$ in an arithmetic computation, and $\text{isNaN}(\text{"5"}) = \text{false} = 0$. So $2 + \text{isNaN}(\text{"oink"}) + \text{isNaN}(\text{"5"}) = 2 + \text{true} + \text{false} = 2 + 1 + 0 = 3$

[Feedback?](#)**CHALLENGE
ACTIVITY**

6.2.1: Arithmetic operators.



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[Start](#)

Write a statement that assigns finalValue with the sum of value1 and value2. Ex: If value1 is 6 and value2 is 2, finalValue is 8. Note: Your code will be tested with more values for value1 and value2.

```
1 let value1 = 6;  
2 let value2 = 2;  
3  
4 /* Modify the following line */  
5 let finalValue = 0;  
6
```

1

2

3

4

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Exploring further:

- [Arithmetic operators](#) from MDN
- MDN documentation for [parseInt\(\)](#), [parseFloat\(\)](#), and [isNaN\(\)](#).

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