KEVIN MACAULEY

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TECHNICAL SKILLS

C++, Python, ROS(2), Computer Vision, Tensorflow, Golang, Java, Javascript, Gazebo, Git, Linux, Docker Solidworks, OnShape, Inventor, MATLAB, Arduino, Excel, Office Suite, Google Suite

ENGINEERING EXPERIENCE

Fabrication Fellow, University of Wisconsin-Madison, Madison, WI | August 2023-Present

- Manage Design + Innovation labs and oversee student staff.
- Provide instructional support for interdisciplinary design and capstone courses.

Guest Student, Woods Hole Oceanographic Institution, Woods Hole, MA | May 2023-August 2023

- Designed, developed, and tested a multi-directional underwater glider that moves based on changes in buoyancy.
- Developed controlling and path planning software utilizing sensor data.
- Created a simulation using ROS 2 and Gazebo for the development of control algorithms.

Engineering Assistant, Woods Hole Oceanographic Institution, Woods Hole, MA | May 2022-August 2022

- Supported Dr. Yogesh Girdhar on the continuous improvement of CUREE, an autonomous underwater vehicle designed for visual and acoustic coral reef monitoring in the WARPLab.
- Wrote software and developed analog electronics for a hydrophone array used in acoustic data acquisition.
- Designed and modified mechanical components such as skid supports for the vehicle and dome port front housing which contained two stereo cameras sets.

Software Engineer, Oasis Systems, Boston, MA | May 2020-December 2020, June 2019-August 2019

- Contracted to work for the United States Air Force at the Kessel Run Experimentation Lab software factory.
- Independently developed a real-time collaboration app built on React.js and Golang.

Manufacturing Operations Intern, Cogmedix, West Boylston, MA | June 2021-August 2021

- Collaborated in the continuous improvement of manufacturing processes using lean and 6S principles in an FDA-regulated and ISO 13485 certified medical device manufacturing environment.
- Developed material flow carts to reduce cycle time and enhance product quality.

RESEARCH

Marine Robotics Lab, *University of Wisconsin*, Madison, WI | August 2023

• Researching the design and control of swarm autonomous surface marine robots.

Robotics Engineering, Applied Controls, and Haptics Lab (REACH), *University of Wisconsin*, Madison, WI | August 2021 - May 2023

Significantly reduced the run time of human-in-the-loop software to determine object models, pose, and
articulation for a user-specified set of points, leveraging nonlinear fitting and the interactive closest point
algorithm for intra-vehicular activities at NASA using refactoring from Python to C++ and code parallelizing.

EDUCATION

The University of Wisconsin-Madison, College of Engineering | Expected Graduation: May 2025

- Degree: Research M.S. Mechanical Engineering
- Relevant Coursework: High-Performance Computing for Engineering Applications, Intro to Optimization.
- Honors & Awards: Fabrication Fellow (2023)

The University of Wisconsin-Madison, College of Engineering | Graduation: May 2023

- Degree: B.S. Mechanical Engineering, **GPA: 3.974.**
- Relevant Coursework: Intro to Robotics, Intro to Artificial Neural Networks, Measurements and Instrumentation.
- Honors & Awards: William J. Landman Scholarship (2022), LyondellBasell Futures in the Chemisphere Scholarship (2021), Sarin Family Scholarship (2020), Armed Forces Communications & Electronics Association (AFCEA) Fellowship Award (2019).

LEADERSHIP

Vice President, Wisconsin Cycling Club, Madison, WI | May 2022- May 2023

Club Advisor, Wisconsin Human Powered Vehicle Club, Madison, WI | May 2022-Present

Eagle Scout, Boy Scouts of America, Troop 2, Marlborough, MA | Completed: October 2018

Massachusetts Boys State Delegate, Easton, MA | June 2018